

Firefly and Glowworm Algorithms

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 Algorithmic approaches gleaned from the way in which fireflies and glow worms use light



Fireflies versus Glowworms



- Fireflies and glowworms are neither flies nor worms but they are beetles that can emit light (bioluminescence) and are (mostly) of the family of Lampyridae
- The difference between glowworms and fireflies (from our perspective):
 - Glow worms: flightless species of the Lampyridae
 - Fireflies: flighted species of the Lampyridae
- For a complete picture, consult:
 - http://www.firefliesandglow-worms.co.uk

Why Flash? Two good reasons



Finding mating partners:

Fireflies (both males and females)
 use the flashing light to attract each
 other



Attracting prey:

 Glowworms build sticky snares and emit light to attract insects and trap them in their snares



Firefly Synchronization Algorithms



- Inspired by the synchronized flashing behavior of fireflies in South-East Asia
- Autonomous entities interacting directly with each other in a peer-to-peer fashion show a highly organized emerging behavior
- A powerful alternative for master-slave synchronization





Mysterious Mass Synchrony



 In Thailand there are fantastic firefly shows; enormous congregations of fireflies blinking on and off in unison, in displays that supposedly stretched for miles along the riverbanks (Also occurring in Africa, and some more places)

 Accounts on this phenomenon by Western travelers to South East Asia go back as far as 300 years.

Mysterious form of mass synchrony

Early theories



- In 1917 Philip Laurent wrote up an explanation in Science: "the apparent phenomenon was caused by the twisting or sudden lowering and raising of my eyelids the insects had nothing to do with it"
- Some force called "Einfuehlung" (being on someone's wavelength in humans) is the cause
- The fireflies have a coordinator or orchestra conductor
- Buck and Buck took fireflies into their room at night and they spontaneously synchronized when they were put to the ceiling, without external force.

Pulse-Coupled Oscillators (1)



 Fireflies can be abstracted as oscillators that emit a pulse of light periodically

 A colony of fireflies can be abstracted as a network of connected pulse-coupled oscillators

 Pulse-coupled oscillator oscillate periodically in time and interact each time they complete an oscillation

Pulse-Coupled Oscillators (2)



- A pulse-coupled oscillator is completely described by its phase function ⊕(t)
- When this happens, the oscillator fires, meaning that it will transmit a pulse and reset its phase

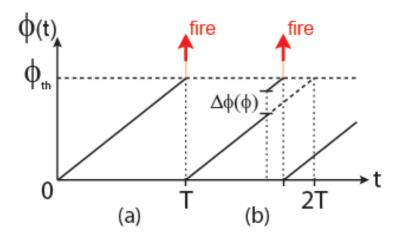


Fig. 1. Time evolution of the phase function

Pulse-Coupled Oscillators (3)



- When coupled to others, an oscillator is receptive to the pulses of its neighbors
- When receiving such a pulse, it directly increments its phase by an amount that depends on the current value.

$$\phi \to \phi + \Delta \phi$$

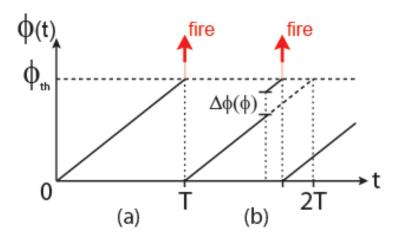


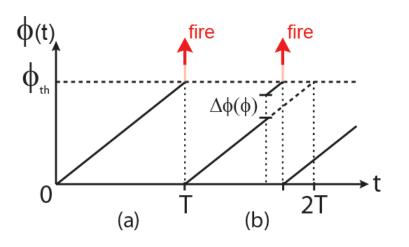
Fig. 1. Time evolution of the phase function

Pulse-Coupled Oscillators (4)



 The phase increment depends on the current phase, and it is determined by the Phase Response Curve (PRC):

$$\phi + \Delta \phi = \min \left(\alpha \cdot \phi + \beta, 1 \right) \quad \text{with} \quad \begin{cases} \alpha = \exp(b \cdot \epsilon) \\ \beta = \frac{\exp(b \cdot \epsilon) - 1}{\exp(b) - 1} \end{cases}$$



b is the dissipation factor ϵ is the amplitude increment

The threshold ϕ_{th} is set to a normalized value of 1

R. Mirollo and S. Strogatz, "Synchronization of pulse-coupled Biological oscillators," *SIAM J. APPL. MATH*, vol. 50, no. 6, pp. 1645–1662, Dec. 1990.

Convergence and Time to Synchronicity



- If the network of pulse-coupled oscillators is "fully meshed" and $\varepsilon > 0$ and b > 0, the system always converges (i.e., synchronizes)
- All oscillators will fire as one independently of initial conditions.
- the time to synchrony is inversely proportional to the product $\beta \cdot \epsilon$ in

$$\phi + \Delta \phi = \min (\alpha \cdot \phi + \beta, 1)$$
 with
$$\begin{cases} \alpha = \exp(b \cdot \epsilon) \\ \beta = \frac{\exp(b \cdot \epsilon) - 1}{\exp(b) - 1} \end{cases}$$

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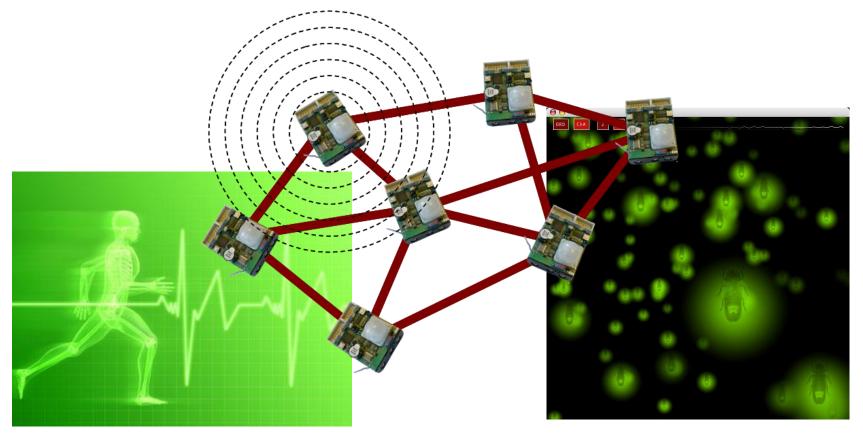
Some Remarks on Synchronization and Pulse-Coupled Oscillators



- The synchronization scheme relies on
 - Pulses arrive instantaneously
 - Receivers adjusting their phases when detecting this pulse
 - Two pulses emitted simultaneously can superimpose constructively (no interference problem as in wave systems)

 The same model can be used for modeling heartbeat (10000 oscillators), brain cell systems, earthquakes

Synchronizing using Pulse-Coupled Oscillators. Fireflies, Heart, and Wireless Networks

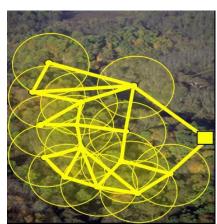


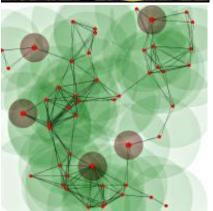
A. Tyrrell, G. Auer, C. Bettstetter. Firefly Synchronization in Ad Hoc Networks. 3rd MiNEMA Workshop, Leuven, Belgium, 2006.

Wireless Sensor Networks (WSN)



- Spatially distributed networks of small low-cost autonomous devices containing micro-sensors and low-power wireless communication units
- Usable for a wide range of environmental monitoring tasks, e.g., marine, soil, and atmospheric contexts
- Requirement: scalability, robustness, reliability, self-reconfiguration
- Challenges: discovering neighbors autonomously, efficient autonomous routing, and autonomous synchronization





A. Cerpa, J. Elson, D. Estrin, L. Girod, M. Hamilton, and J. Zhao. Habitat monitoring: application driver for wireless communications technology. *SIGCOMM* 31 2, 20-41, 2001.

Application to Ad-Hoc Networks



 The synchronization scheme described previously can be applied to wireless systems

- Real-world wireless systems come with delays:
 - Pulses are not instantly received and decoded by other oscillators
 - Solitary pulses are hardly recognized; realistically a sequence of pulses (a burst) is to be considered
 - During transmission of pulses a node is not able to receive

A. Tyrrell, G. Auer, C. Bettstetter. Firefly Synchronization in Ad Hoc Networks. 3rd MiNEMA Workshop, Leuven, Belgium, 2006.

Multiple Delays



T₀: Propagation delay

Time to propagate from an emitting node to a receiving node;
 proportional to the distance between two nodes

T_{Tx} : Transmitting delay

 Length of the burst; while transmitting, a node is in a transmit state and cannot listen to other synchronization messages

T_{dec}: Decoding delay

Time required by the receiver to decode a synchronization message

Note: see here that our simple PCO model gets more complex again

Propagation delays



- If a propagation delay T₀ occurs between two pulse coupled oscillators, the system can become unstable
- The pulse of one oscillator could cause the other oscillator to transmit after T_0 , and this transmitted pulse causes the first oscillator to fire again after T_0 , and so on
- To avoid this avalanche effect a refractory period of duration T_{refr}
 needs to be added after transmission, during which the phase
 function of a node stays equal to 0 and is not modified if receiving a
 pulse
- Stability is maintained if echoes are not received, which translates to a condition on T_{refr} : $T_{refr} > 2 \cdot T_0$

U. Ernst, K. Pawelzik, and T. Geisel, "Synchronization induced by temporal delays in pulse-coupled oscillators," *Physical Review Letters*, vol. 74, no. 9, pp. 1570–1573, Feb. 1995.

Total Delay and Blind Spots



 The total delay (the total time between transmission and reception) within real-world wireless systems is

$$T_{del} = T_0 + T_{Tx} + T_{dec}$$

- The delays can cause "blind spots" of duration T_{del}, during which synchronization is not possible
- The synchronization accuracy is lower bounded by T_{del}

Including Waiting Times



 To combat the loss of accuracy the transmitter is delayed in its transmission for a certain time equal to:

$$T_{wait} = T - (T_x + T_{dec})$$

where T denotes the
synchronization period

 This scheme modifies the natural oscillatory period of an oscillator, which is now equal to 2 ·T

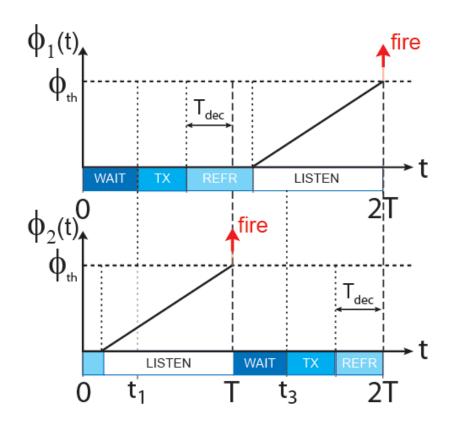


Fig. 2. Description of the timing advance transmit strategy for two periods

Synchronization with multiple delays (2)



- The time during which the phase function will increment is reduced by the waiting, transmitting, and refractory delays
- It is now equal to:

$$T_{\text{Rx}} = 2 \cdot T - (T_{\text{wait}} + T_{\text{Tx}} + T_{\text{refr}})$$

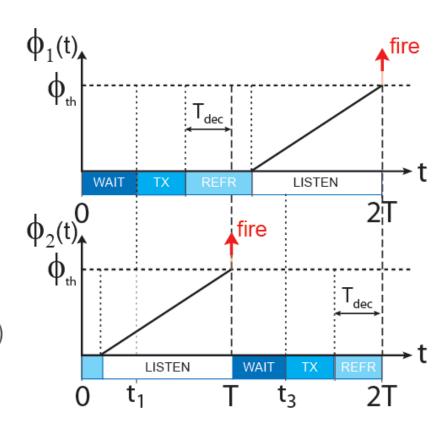


Fig. 2. Description of the timing advance transmit strategy for two periods

Example Scenario



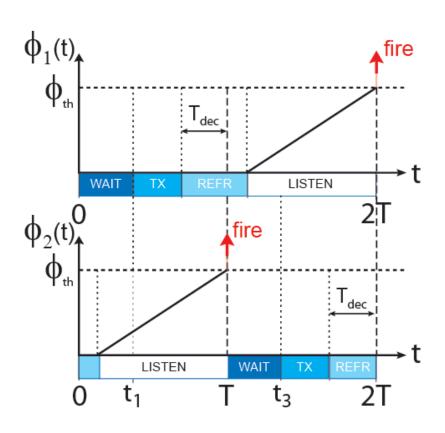


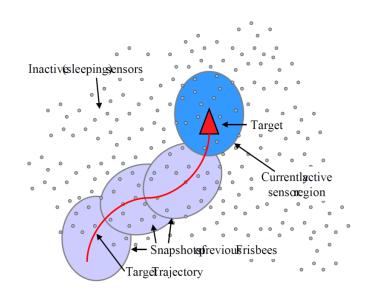
Fig. 2. Description of the timing advance transmit strategy for two periods

- At instant 0, oscillator 1 reaches ϕ_{th} . It waits until $t_1 = T_{wait}$ before starting to transmit a synchronization burst.
- At t₂ = T_{wait} + T_x + T_{dec} = T, oscillator 2 has successfully received and decoded the burst.
- As the two oscillators are already synchronized, it will follow the same scheme as oscillator 1 and wait until t₃ = T + T_{wait} before transmitting

Information propagation



- Once the sensor network is synchronized, the protocol can also be used to propagate information
- If a node wants to transmit data, it will spontaneously shift the established reference instant, thus breaking the equilibrium and also forcing surrounding nodes to shift their reference instant
- This global shift can be used to convey information to an observer that will detect the offset in the reference instant



A. Cerpa, J. Elson, D. Estrin, L. Girod, M. Hamilton, and J. Zhao. Habitat monitoring: application driver for wireless communications technology. *SIGCOMM* 31 2, 20-41, 2001.

Summary



- Coupled Oscillators can explain spontaneous synchronization of fireflies
- The same model can be used for modeling heartbeat (10000 oscillators), brain cell systems, earthquakes
- Computer science application to wireless sensor network synchronization
- Delays (no instantaneous transmission) demand for adaptations such as refractory times

Pacemaker of the Heart



- C.S. Peskin also proposed a schematic model for how the pacemaker cells of the heart synchronize themselves
- The pacemaker of the heart
 - A very impressive oscillator
 - A cluster of 10,000 cells called sinoatrial node
 - Generates electrical rhythm that commands the rest of the heart to beat
 - Should be reliable and robust (fit for approx. three billion beats in a lifetime)
 - Unlike most cells in heart, pacemaker cells oscillate automatically: isolated in petri dish, their voltage rises and falls in a regular rhythm
- Using a single leader-cell to do the "pacemaking" is not so robust, the heart needs mass synchronization

The Millennium Bridge



- The Millennium Bridge started to sway uncontrollably due to pedestrians unintentionally walking in step
- The small sway of the bridge caused the pedestrians to correct their balance (unconsciously)
- However, instead the synchronized steps of the people reinforced the oscillations





Optimization with Fireflies and Glowworms

Firefly Algorithm (FA)



- Proposed very recently by X.-S. Yang in 2008
- An optimization algorithm based on a model of the attraction of fireflies selecting mating partners based on differences in light intensities
- Can be used for solving real-valued multi-modal optimization problems
- Very similar to PSO, and under certain special conditions corresponds to a standard PSO algorithm

X. S. Yang, Firefly algorithms for multimodal optimization, in: Stochastic Algorithms: Foundations and Applications, SAGA 2009, Lecture Notes in Computer Sciences, Vol. 5792, pp. 169-178 (2009).

The Three Rules of a Firefly Algorithm



 All fireflies are unisex, so that one firefly will be attracted to all other fireflies

 Attractiveness is proportional to their brightness, and for any two fireflies, the less brighter one will attract (and thus move) to the brighter one; however, the brightness can decrease as their distance increases

 If there are no fireflies brighter than a given firefly, it will move randomly

The Firefly Algorithm Algorithmically



Firefly Algorithm

```
Objective function f(\mathbf{x}), \quad \mathbf{x} = (x_1, ..., x_d)^T
Generate initial population of fireflies \mathbf{x}_i (i = 1, 2, ..., n)
Light intensity I_i at \mathbf{x}_i is determined by f(\mathbf{x}_i)
Define light absorption coefficient \gamma
while (t < MaxGeneration)
for i = 1 : n all n fireflies
  for j = 1 : i all n fireflies
        if (I_j > I_i), Move firefly i towards j in d-dimension; end if
        Attractiveness varies with distance r via \exp[-\gamma r]
        Evaluate new solutions and update light intensity
  end for j
end for i
Rank the fireflies and find the current best
                                                     Requires:
end while
Postprocess results and visualization
```

- Formulation of attractiveness
- Movement method

Attractiveness (1)



 The attractiveness β of a firefly is determined by its light intensity / which is proportional to the objective function value of the position of the firefly

 Attractiveness should be seen in the eyes of the beholder; light intensity decreases over distance, hence, so does attractiveness

Attractiveness (2)



 The attractiveness of a firefly i to firefly j is determined as:

$$\beta(r) = \beta_0 e^{-\gamma r^2}$$

where:

- r is the distance between firefly i and j
- $-\beta_0$ is the objective function value of I
- γ is an absorption coefficient

Movement



 The movement of a firefly i that is attracted to another more attractive firefly j is determined by

$$\mathbf{x}_i = \mathbf{x}_i + \beta_0 e^{-\gamma r_{ij}^2} (\mathbf{x}_j - \mathbf{x}_i) + \alpha \left(\text{rand} - \frac{1}{2} \right)$$

where:

- A is a randomization (scaling) parameter
- rand is a random number uniformly drawn from the interval [0,1]

Firefly Algorithm Conclusion



 Shows another way in which fireflies served as inspiration for algorithmic schemes

MALTAB code is available here:

http://www.mathworks.com/matlabcentral/fileexchange/29693-firefly-algorithm

Presented as competitive with PSO and GA

Glowworm Swam Optimization (GSO)



- Again an optimization algorithm based on a model of the attraction of glowworm selecting mating partners based on differences in light intensities
- Can be used for solving real-valued multi-modal optimization problems
- Very similar to the FA algorithm, but intends to allow the swarm of glowworms to split into sub-groups
- Proposed very recently by K.N. Krishnanand and D. Ghose in 2006

K.N. Krishnanand and D. Ghose. (2006). Glowworm swarm based optimization algorithm for multimodal functions with collective robotics applications. Multi-agent and Grid Systems, 2(3): 209–222.

Concluding Remarks



 The behavior of fireflies and glowworms has served as inspiration for computing paradigms

 The algorithmic methods inspired by fireflies and glow worms are very new

 It is too early to say whether these methods are really competitive with current methods