

Question-1

Reverse a part of array (arr, start, end) Then solve <https://leetcode.com/problems/rotate-array/description/> (<https://leetcode.com/problems/rotate-array/description/>)

```

C++
class Solution {
public:
    void rotate(vector<int>& nums, int k) {
        // Brute force O(n*k) SC:O(1)

        1 2 3 4

        4 1 2 3
        3 4 1 2
        2 3 4 1
        1 2 3 4

        2%4 = 2
        4%4 = 0

        // Using additional array TC:2*O(N) = O(N) SC: O(N)

        // 1,2,3,4,5,6,7 k = 3, n=7
        // reverse first n-k elements, reverse last k elements
        // 4 3 2 1 7 6 5
        // 5 6 7 1 2 3 4
        // TC: O(N) SC: O(1)

        reverse() // first n-k elements

        reverse() // last k elements

        reverse() // for entire array

        // reverse first k elements, reverse last n-k elements -> left rotation
        // 3 2 1 7 6 5 4
        // 4 5 6 7 1 2 3
    }

    void reverse(vector<int>& nums, int s, int e) {
    }
};

```

```

In [7]: from typing import List
class Solution:
    def reverse(self, start, end, arr):
        while(start<end):
            arr[start],arr[end] = arr[end],arr[start]
            start+=1
            end-=1
        return arr

    def rotate(self, nums: List[int], k: int) -> None:
        """
        Do not return anything, modify nums in-place instead.
        """
        l = len(nums)
        k %= l
        self.reverse(0,l-k-1,nums)
        self.reverse(l-k,l-1,nums)
        self.reverse(0,l-1,nums)
        return(nums)

s = Solution()
a = [1,2,3,4,5,6]
s.rotate(a, 2)
print(a)

```

[5, 6, 1, 2, 3, 4]

```
JavaScript
/**
 * @param {number[]} nums
 * @param {number} k
 * @return {void} Do not return anything, modify nums in-place instead.
 */
var rotate = function(nums, k) {
    const n = nums.length;
    k=k%n;

    reverse(nums,0,n-k-1);
    reverse(nums,n-k,n-1);
    reverse(nums,0,n-1);
};

function reverse(nums, s, e)
{
    while(s<e)
    {
        const temp=nums[s];
        nums[s]=nums[e];
        nums[e]=temp;
        s++;
        e--;
    }
}
```

In []:

Question-2<https://leetcode.com/problems/trapping-rain-water/> (<https://leetcode.com/problems/trapping-rain-water/>)

In []:

```

In [ ]: // 2,1,0,1,3,2,1,2,1
// Brute force: TC: O(N^2) SC: O(1)
// for each element: // O(N)
    l = find max on left // O(N)
    r = find max on right // O(N)
    currentWaterLevel = min(l,r)
    if currentWaterLevel > currBarHeight:
        water += currentWaterLevel - currBarHeight

// TC: O(N) SC: O(N)
// maxonLeft = array
// compute maxOnLeft // O(N)
// maxonRight = array
// compute maxonRight // O(N)

// for each element: // O(N)
    currentWaterLevel = min(maxOnLeft[i],maxonRight[i])
    if currentWaterLevel > currBarHeight:
        water += currentWaterLevel - currBarHeight

class Solution:
    def trap(self, height: List[int]) -> int:
        lAuxArray = [0 for _ in range(len(height))] # max on Left
        rAuxArray = [0 for _ in range(len(height))] # max on right

        tempMax = height[0]
        for index in range(len(height)):
            tempMax = max(tempMax, height[index])
            lAuxArray[index] = tempMax

        tempMax = height[len(height) - 1]
        for index in range(len(height) - 1, -1, -1):
            tempMax = max(tempMax, height[index])
            rAuxArray[index] = tempMax

        water = 0
        for index in range(len(height)):
            water += min(lAuxArray[index], rAuxArray[index]) - height[index]

        return water

// 2,1,0,1,3,2,1,2,1
// 0 1 2 3 4 5 6 7 8
// 2 2 2 2 3 3 3 3 3 maxOnLeft
// 3 3 3 3 3 2 2 2 1 maxOnRight
// 0 1 2 1 0 0 1 0 0 => 5

```

```

In [ ]: class Solution:
    def trap(self, height: List[int]) -> int:
        rAuxArray = [] # max On right

        tempMax = height[len(height) - 1]
        for index in range(len(height) - 1, -1, -1):
            tempMax = max(tempMax, height[index])
            rAuxArray = [tempMax] + rAuxArray

        tempMax = 0
        leftMax = tempMax # calculate maxOnLeft on the fly
        for index in range(len(height)):
            leftMax = max(leftMax, height[index])
            tempMax += min(leftMax, rAuxArray[index]) - height[index]

        return tempMax

```

```

In [8]: 1 l = 0
        2 r = n - 1
        3 maxOnLeft = height[0]
        4 maxOnRight = height[r]
        5 total = 0
        6 while(l < r) {
        7     if (height[l] < height[r]) {
        8
        9         if (height[l] > maxOnLeft ) {
        10             maxOnLeft = height[l]
        11         } else {
        12             total += (maxOnLeft - height[l])
        13         }
        14         l++
        15     } else {
        16
        17         if (height[r] > maxOnRight ) {
        18             maxOnRight = height[r]
        19         } else {
        20             total += (maxOnRight - height[r])
        21         }
        22         r--
        23     }
        24 }
        25 Arr 1 2 1 3 2 4 1
        26     0 1 2 3 4 5 6
        27
        28 l = 0   1 2 3 4 5
        29 r = 6 5
        30 L = 3
        31 R = 1
        32
        33 total = 0 + 0 + 1 + 1
        34

```

File "C:\Users\LEANGA~1\AppData\Local\Temp\ipykernel_5544\2157692379.py", line 6

```

while(l < r) {
    ^

```

SyntaxError: invalid syntax

In []:

****Question-3****

<https://leetcode.com/problems/longest-palindrome/>

```
In [ ]: TC: O(N)
SC: O(N)

class Solution {
public:
    int longestPalindrome(string s) {
        "abbbbacc"
        a : 2
        b : 6
        c : 4

        // count frequency
        freqmap <char, int>
        for (i = 0; i < s.size(); i++) {
            if c in freqmap:
                freqmap[c] += 1
            else
                freqmap[c] = 1
        }

        totalLen = 0
        oddChar = 0
        for key, value in freqmap:
            if value % 2 == 0:
                totalLen += value
            else:
                totalLen += value - 1
                OddChar = 1

        return totalLen + hasOddChar
    }
};
```

```
In [ ]:
```

```
```Python
class Solution:
 def longestPalindrome(self, s: str) -> int:
 freq = {}
 res = 0
 for i in s:
 if i in freq:
 freq[i] += 1
 else:
 freq[i] = 1

 odd_char = ''
 for k, v in freq.items():
 if v%2 == 1:
 v = v-1
 odd_char = k

 res += (k*v)
 print('res = ', res, 'odd_char = ', odd_char)

 return res + odd_char + res[::-1]

class Solution:
 def longestPalindrome(self, s: str) -> int:
 d = {}
 for i in s:
 if i in d:
 d[i] += 1
 else:
 d[i] = 1

 odd_included = False
 l = 0
 for i in d:
 val = d[i]//2
 l += val*2
 if(odd_included==False and d[i]%2):
 odd_included = True
 l += 1

 return(l)

```
```

```
In [14]: def longestPalindrome(s: str) -> int:
    freq = {}
    for i in s:
        if i in freq:
            freq[i] += 1
        else:
            freq[i] = 1

    res = ''
    odd_char = ''
    for k, v in freq.items():
        if v%2 == 1:
            v = v-1
            odd_char = k

    res += (k*(v//2))
    print('res = ', res, 'odd_char = ', odd_char)

    return res + odd_char + res[::-1]

longestPalindrome('abbbcdabbd')

res = abbd odd_char = c
```

Out[14]: 'abbdcdabba'

In [13]:

Out[13]: 'a'

In []:

```
In [ ]: n = len(nums)
k = k % len(nums)

l, r = 0, n-k-1
while l < r:
    nums[l], nums[r] = nums[r], nums[l]
    l, r = l + 1, r - 1

l, r = (n-k), len(nums)-1
while l < r:
    nums[l], nums[r] = nums[r], nums[l]
    l, r = l+1, r-1

l, r = 0, len(nums)-1
while l < r:
    nums[l], nums[r] = nums[r], nums[l]
    l, r = l + 1, r - 1
return nums
```