

# Writeup Template

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**You can use this file as a template for your writeup if you want to submit it as a markdown file, but feel free to use some other method and submit a pdf if you prefer.**

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## Advanced Lane Finding Project

The goals / steps of this project are the following:

- Compute the camera calibration matrix and distortion coefficients given a set of chessboard images.
- Apply a distortion correction to raw images.
- Use color transforms, gradients, etc., to create a thresholded binary image.
- Apply a perspective transform to rectify binary image ("birds-eye view").
- Detect lane pixels and fit to find the lane boundary.
- Determine the curvature of the lane and vehicle position with respect to center.
- Warp the detected lane boundaries back onto the original image.
- Output visual display of the lane boundaries and numerical estimation of lane curvature and vehicle position.

## Rubric Points

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**Here I will consider the rubric points individually and describe how I addressed each point in my implementation.**

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## Writeup / README

**1. Provide a Writeup / README that includes all the rubric points and how you addressed each one. You can submit your writeup as markdown or pdf. [Here](#) is a template writeup for this project you can use as a guide and a starting point.**

You're reading it!

# Camera Calibration

**1. Briefly state how you computed the camera matrix and distortion coefficients. Provide an example of a distortion corrected calibration image.**

I used the code in the example notebook to perform camera calibration

## Pipeline (single images)

**1. Provide an example of a distortion-corrected image.**

The example of distortion corrected image is in the provided notebook and notebook.html

**2. Describe how (and identify where in your code) you used color transforms, gradients or other methods to create a thresholded binary image. Provide an example of a binary image result.**

I used a combination:

- Sobel x
- Threshold gradient
- Threshold color channel

I stacked them together. The output can be seen in the notebook

**3. Describe how (and identify where in your code) you performed a perspective transform and provide an example of a transformed image.**

The code for my perspective transform includes a function called `warper()`, which appears in lines 1 through 8 in the file `example.py` (`output_images/examples/example.py`) (or, for example, in the 3rd code cell of the IPython notebook). The `warper()` function takes as inputs an image (`img`), as well as source (`src`) and destination (`dst`) points. I chose to hardcode the source and destination points in the following manner:

```

img_size = (img.shape[1], img.shape[0])

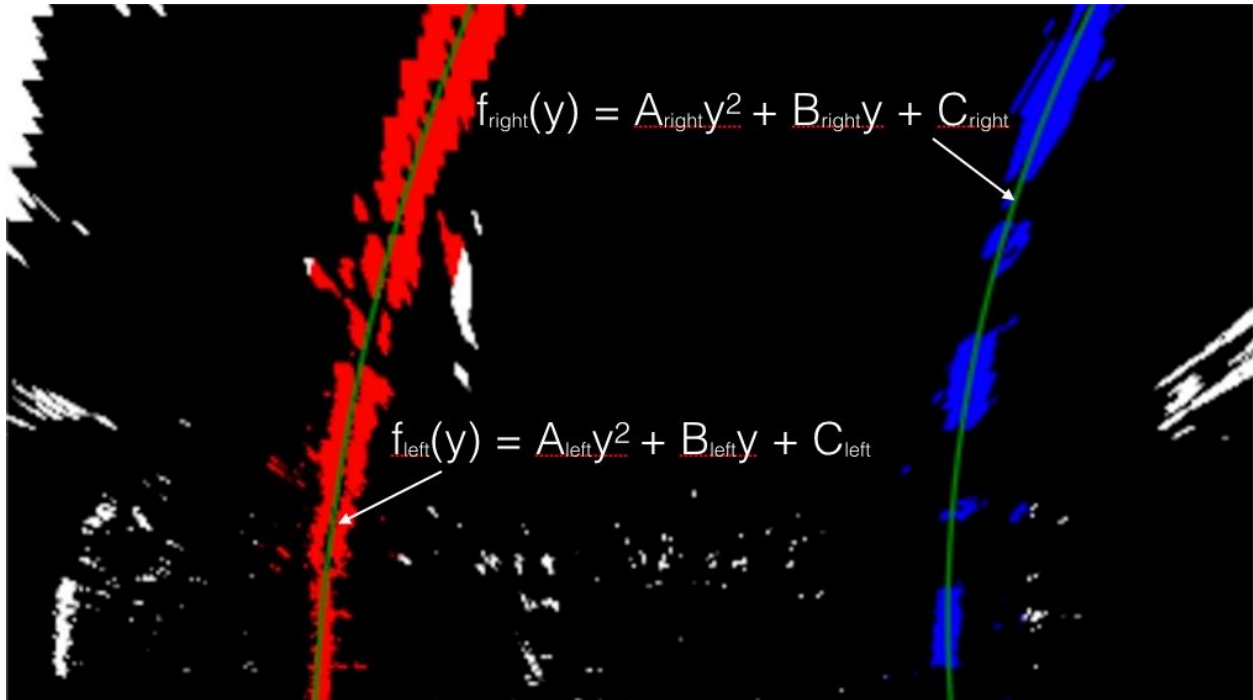
# define source and destination points for transform
src = np.float32([[580,450],[710,450],[1220,720],[150,720]])
dst = np.float32([[200, 0],
                  [img_size[0]-200, 0],
                  [img_size[0]-200, img_size[1]-0],
                  [200, img_size[1]-0]])

```

I verified that my perspective transform was working as expected by drawing the `src` and `dst` points onto a test image and its warped counterpart to verify that the lines appear parallel in the warped image.

#### 4. Describe how (and identify where in your code) you identified lane-line pixels and fit their positions with a polynomial?

Then I did some other stuff and fit my lane lines with a 2nd order polynomial kinda like this:



**5. Describe how (and identify where in your code) you calculated the radius of curvature of the lane and the position of the vehicle with respect to center.**

I did this in functions `radius_of_curvature` and `vehicle_from_center`

I am not sure they are correct

**6. Provide an example image of your result plotted back down onto the road such that the lane area is identified clearly.**

The example is at the end of the notebook

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## Pipeline (video)

**1. Provide a link to your final video output. Your pipeline should perform reasonably well on the entire project video (wobbly lines are ok but no catastrophic failures that would cause the car to drive off the road!).**

Here's a link to my video <https://youtu.be/jo9zpY3WC20>

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## Discussion

**1. Briefly discuss any problems / issues you faced in your implementation of this project. Where will your pipeline likely fail? What could you do to make it more robust?**

I fixed the issue with the previous submission, the line only wobbles slightly. Hope this submission works.