

# Current & Future NLP Research

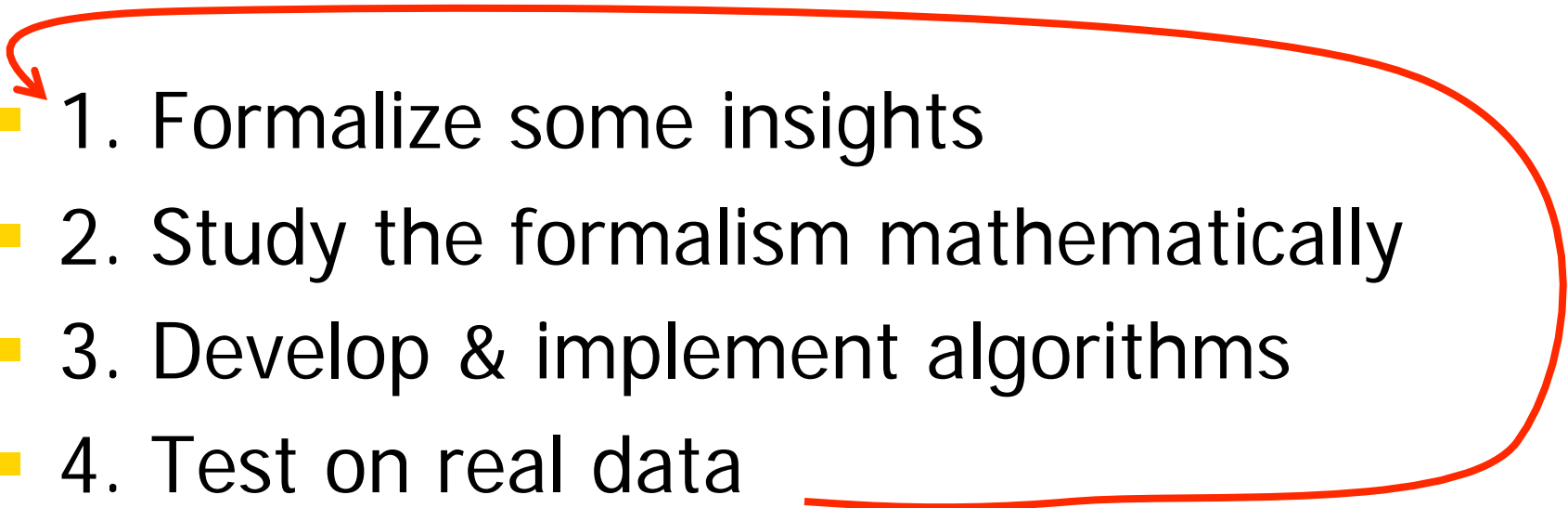


A Few Random Remarks

# Computational Linguistics



- We can study anything about language ...

- 
- 1. Formalize some insights
  - 2. Study the formalism mathematically
  - 3. Develop & implement algorithms
  - 4. Test on real data

# Reprise from Lecture 1: What's hard about this story?

John stopped at the donut store on his way home from work. He thought a coffee was good every few hours. But it turned out to be too expensive there.

- These ambiguities now look familiar
- You now know how to solve some (e.g., conditional log-linear models):
  - PP attachment
  - Coreference resolution (which NP does “it” refer to?)
  - Word sense disambiguation
    - Hardest part: How many senses? What are they?
- Others still seem beyond the state of the art (except in limited settings):
  - Anything that requires much semantics or reasoning
    - Quantifier scope
    - Reasoning about John's beliefs and actions
    - “Deep” meaning of words and relations

# Deep NLP Requires World Knowledge

- The pen is in the box.  
The box is in the pen.
- The police watched the demonstrators because they feared violence.  
The police watched the demonstrators because they advocated violence.
- Mary and Sue are sisters.  
Mary and Sue are mothers.
- Every American has a mother.  
Every American has a president.
- John saw his brother skiing on TV. The fool  
... didn't have a coat on!  
... didn't recognize him!
- George Burns: My aunt is in the hospital.  
I went to see her today, and took her flowers.  
Gracie Allen: George, that's terrible!

# Big Questions of CL

- What **formalisms** can encode various kinds of linguistic knowledge?
  - **Discrete knowledge**: what is possible?
  - **Continuous knowledge**: what is likely?
  - What kind of  $p(\dots)$  to use (e.g., a PCFG)?
  - What is the prior over the structure (set of rules) and parameters (rule weights)?
  - How to combine different kinds of knowledge, including world knowledge?
- How can we **compute efficiently** within these formalisms?
  - Or find approximations that work pretty well?
  - **Problem 1**: Prediction in a given model. **Problem 2**: Learning the model.
- How should we **learn** within a given formalism?
  - Hard with unsupervised, semi-supervised, heterogeneous data ...
  - Maximize  $p(\text{data} \mid \theta) \cdot p_{\text{prior}}(\theta)$ ?
  - Pick  $\theta$  to directly minimize error rate of our predictions?
  - Online methods? (adapt  $\theta$  gradually in response to data, then forget)
  - Don't pick a single  $\theta$  at all, but consider all values even at test time?
  - Learn just the feature weights  $\theta$ , or also which features to have?
  - What if the formalism is wrong, so no  $\theta$  works well?

# Some of the Active Research

## ■ Syntax:

- Non-local features for scoring parses; discriminative models
- Efficient approximate parsing (e.g., coarse to fine)
- Unsupervised or partially supervised learning (learn a theory more detailed than one's Treebank)
- Other formalisms besides CFG (dependency grammar, CCG, ...)
- Using syntax in applied NLP tasks

## ■ Machine translation:

- Best-funded area of NLP, right now
- Models and algorithms
- How to incorporate syntactic structure?
- “Low-resource” and morphologically complex languages?

# Some of the Active Research

- **Semantic** tasks (how would you reduce these to prediction problems?)
  - Sentiment analysis
  - Summarization
  - Information extraction, slot-filling
  - Discourse analysis
  - Textual entailment
- **Speech:**
  - Better language modeling (predict next word) – syntax, semantics
  - Better models of acoustics, pronunciation
    - fewer speaker-specific parameters
      - to enable rapid adaptation to new speakers
    - more robust recognition
      - emotional speech, informal conversation, meetings
      - juvenile/elderly voices, bad audio, background noise
  - Some techniques to solve these:
    - non-local features
    - physiologically informed models
    - dimensionality reduction

# Some of the Active Research

- All of these areas have learning problems attached.
- We're really interested in **unsupervised** learning.
- How to learn FSTs and their probabilities?
- How to learn CFGs? Deep structure?
- How to learn *good* word classes?
- How to learn translation models?



# Semantics Still Tough

- **"The perilously underestimated appeal of Ross Perot has been quietly going up this time."**
  - Underestimated by whom?
  - Perilous to whom, according to whom?
  - "Quiet" = unnoticed; by whom?
  - "Appeal of Perot"  $\Leftarrow$  "Perot appeals ..."
    - a court decision?
    - to someone/something? (actively or passively?)
  - "The" appeal
  - "Go up" as idiom; and refers to amount of subject
  - "This time" : meaning? implied contrast?

# Deploying NLP

- Speech recognition and IR have finally gone commercial.
- And there is a **ton** of text and speech on the Internet, cellphones, etc.
- But not much NLP is out in the real world.
- **What killer apps should we be working toward?**
- Resources (see Linguistic Data Consortium, LREC conference)
  - Treebanks (parsed corpora)
  - Other corpora, sometimes annotated
    - CORPORA mailing list
    - Mechanical Turk, annotation games
  - WordNet; morphologies; maybe a few grammars
  - Research tools:
    - Published systems (write to the authors & ask for the code!)
    - Toolkits: finite-state, machine learning, machine translation, info extraction
    - Dyna – a new programming language being built at JHU
    - Annotation tools
    - Emerging standards like VoiceXML
- Still out of the reach of J. Random Programmer

# Deploying NLP

- Sneaking NLP in through the back door:
  - Add features to existing interfaces
    - “Click to translate”
    - Spell correction of queries
    - Allow multiple types of queries (phone number lookup, etc.)
    - IR should return document **clusters** and **summaries**
    - From IR to QA (question answering)
    - Machines gradually replace humans @ phone/email helpdesks
  - Back-end processing
    - Information extraction and normalization to build databases: CD Now, New York Times, ...
    - Assemble good text from boilerplate
  - Hand-held devices
    - Translator
    - Personal conversation recorder, with topical search

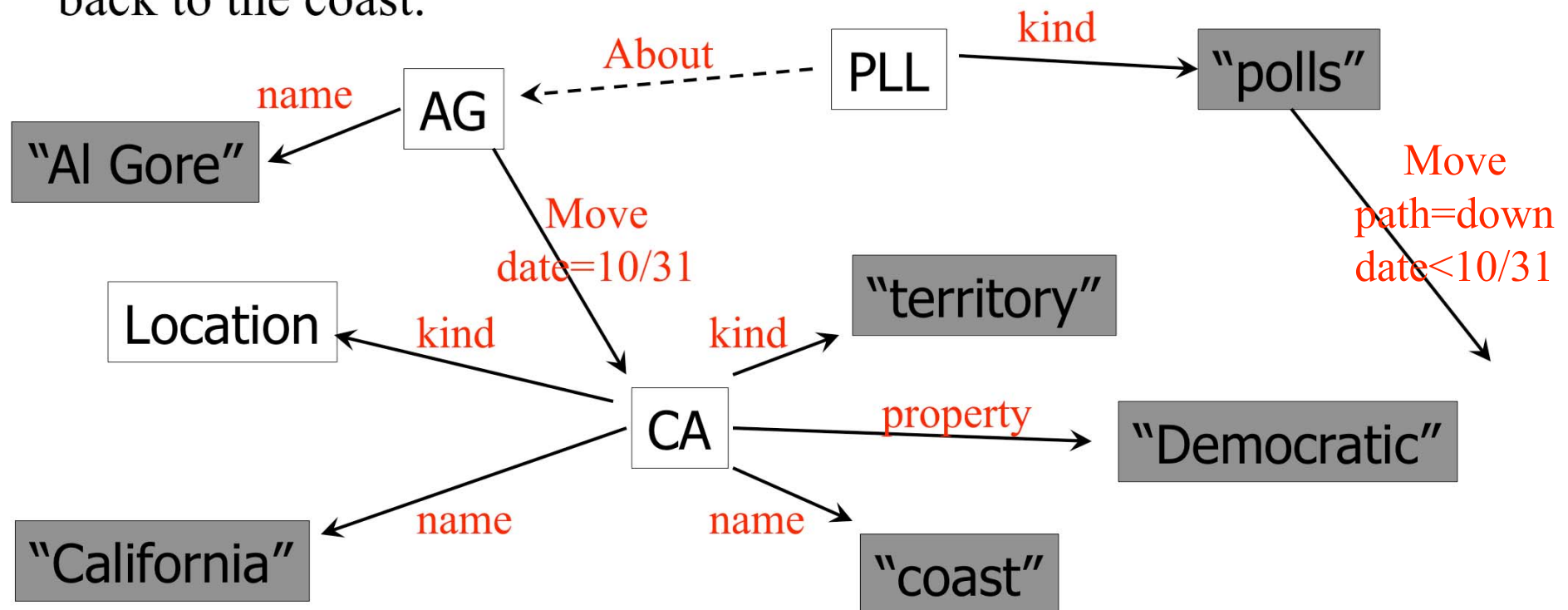
# IE for the masses?

“In most presidential elections, Al Gore’s detour to California today would be a sure sign of a campaign in trouble. California is solid Democratic territory, but a slip in the polls sent Gore rushing back to the coast.”

NAME	AG	“Al Gore”	
NAME	CA	“California”	
NAME	CO	“coast”	
MOVE	AG	CA	TIME=Oct. 31
MOVE	AG	CO	TIME=Oct. 31
KIND	CA	Location	
KIND	CA	“territory”	
PROPRTY	CA	“Democratic”	
KIND	PLL	“polls”	
MOVE	PLL	?	PATH=down, TIME<Oct. 31
ABOUT	PLL	AG	

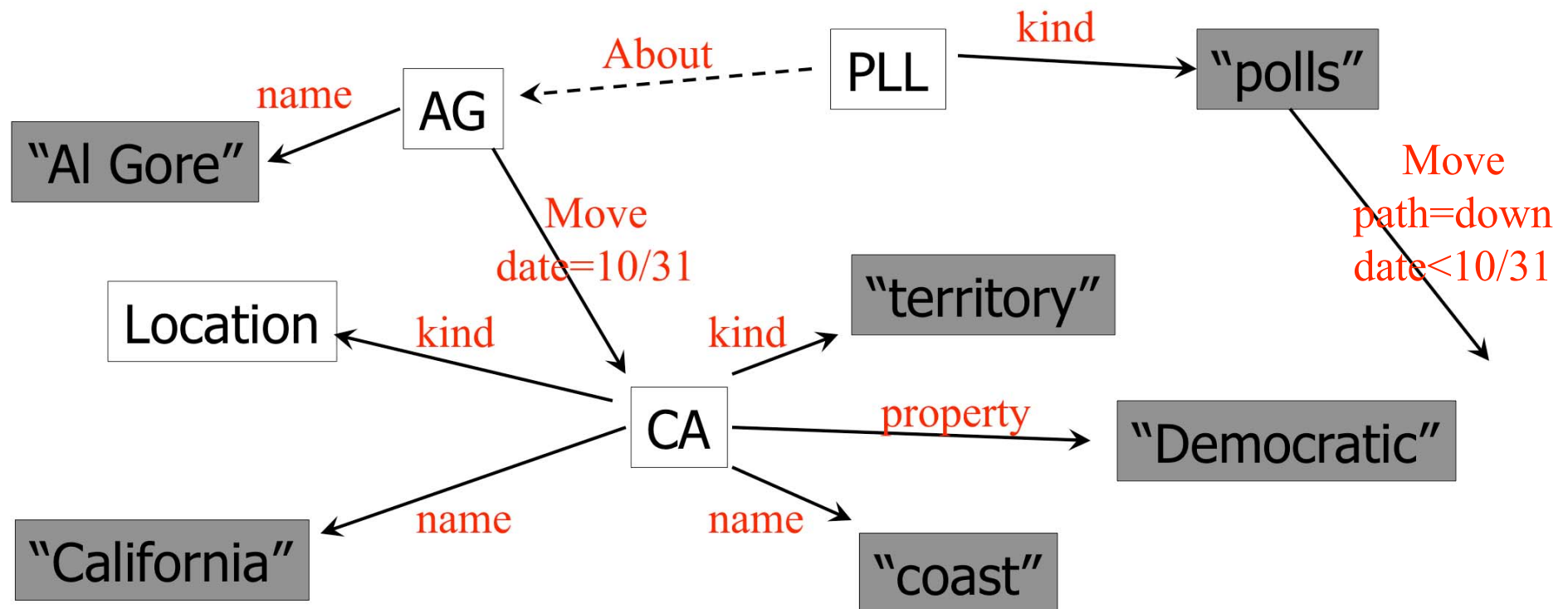
# IE for the masses?

“In most presidential elections, Al Gore’s detour to California today would be a sure sign of a campaign in trouble. California is solid Democratic territory, but a slip in the polls sent Gore rushing back to the coast.”



# IE for the masses?

- "Where did Al Gore go?"
- "What are some Democratic locations?"
- "How have different polls moved in October?"



# IE for the masses?



- Allow queries over meanings, not sentences
- Big semantic network extracted from the web
- Simple entities and relationships among them
- Not complete, but linked to original text
- Allow inexact queries
  - Learn generalizations from a few tagged examples
- Redundant; collapse for browsability or space

# Dialogue Systems



- Games
- Command-and-control applications
- “Practical dialogue” (computer as assistant)
- The Turing Test



# Turing Test



Q: Please write me a sonnet on the subject of the Forth Bridge.

A [either a human or a computer]: Count me out on this one. I never could write poetry.

Q: Add 34957 to 70764.

A: (Pause about 30 seconds and then give an answer)  
105621.

Q: Do you play chess?

A: Yes.

Q: I have my K at my K1, and no other pieces. You have only K at K6 and R at R1. It is your move. What do you play?

A: (After a pause of 15 seconds) R-R8 mate.

# Turing Test



Q: In the first line of your sonnet which reads “Shall I compare thee to a summer’s day,” would not “a spring day” do as well or better?

A: It wouldn’t scan.

Q: How about “a winter’s day”? That would scan all right.

A: Yes, but nobody wants to be compared to a winter’s day.

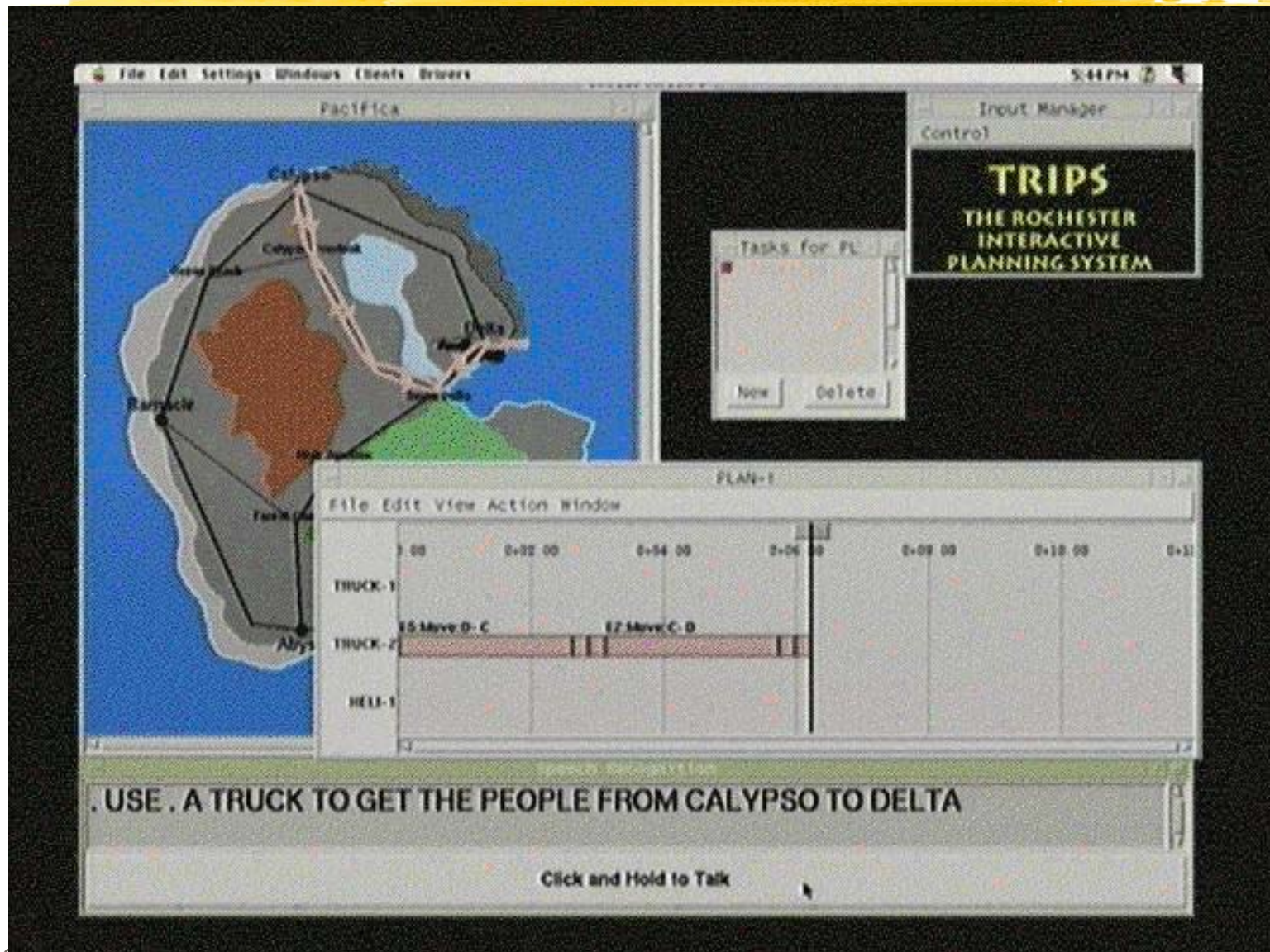
Q: Would you say Mr. Pickwick reminded you of Christmas?

A: In a way.

Q: Yet Christmas is a winter’s day, and I do not think Mr. Pickwick would mind the comparison.

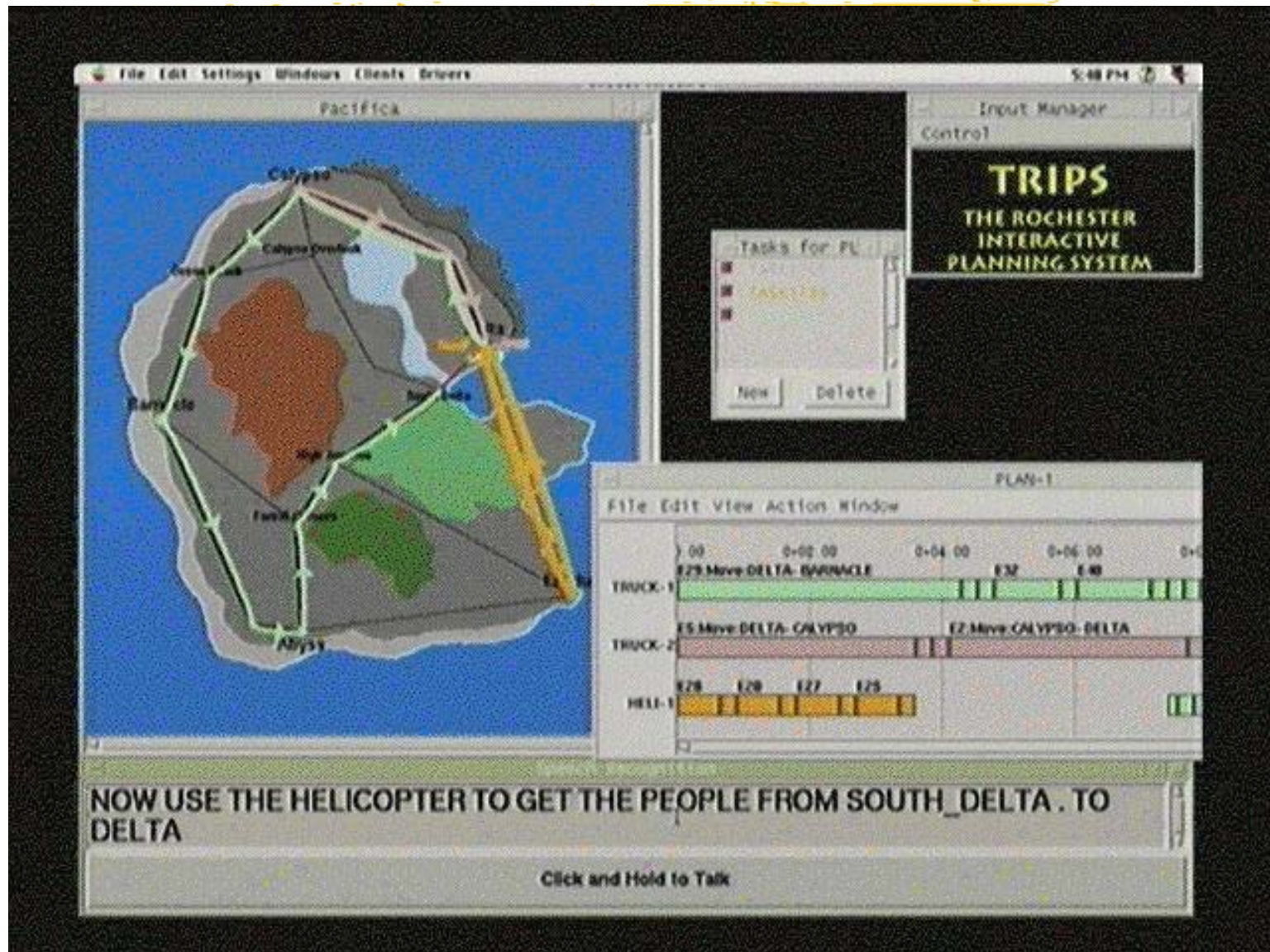
A: I don’t think you’re serious. By a winter’s day one means a typical winter’s day, rather than a special one like Christmas.

# TRIPS System





# TRIPS System

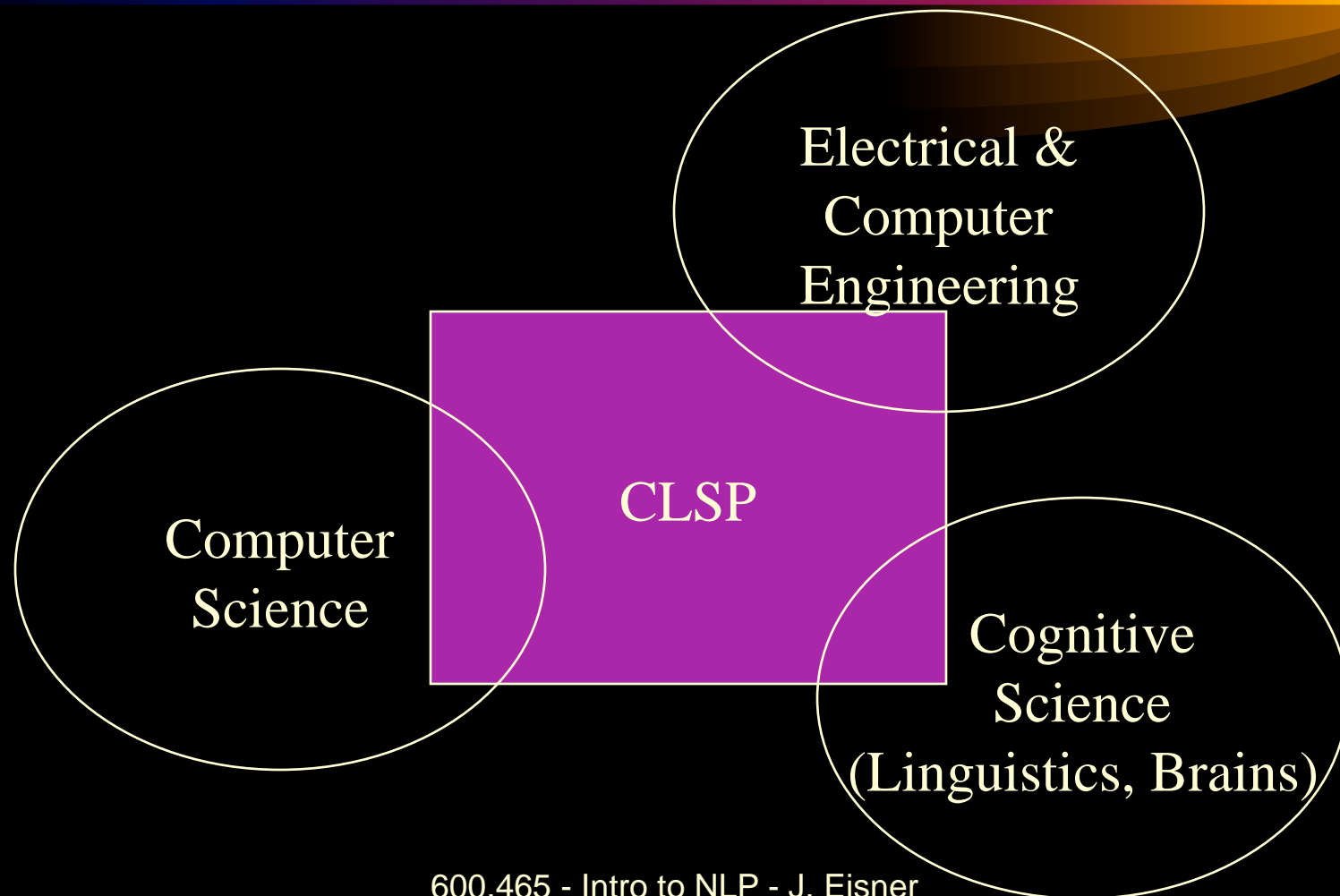


# Dialogue Links (click!)

- Turing's article (1950)
- Eliza (the original chatterbot)
  - Weizenbaum's article (1966)
  - Eliza on the web - try it!
- Loebner Prize (1991-2001), with transcripts
  - Shieber: “One aspect of progress in research on NLP is appreciation for its complexity, which led to the dearth of entrants from the artificial intelligence community - the realization that time spent on winning the Loebner prize is not time spent furthering the field.”
- TRIPS Demo Movies (1998)

# *JHU's Center for Language & Speech Processing*

*(one of the biggest centers for NLP/speech research)*



# *CLSP Vision Statement*



- Understand how human language is used to communicate ideas/thoughts/information.
- Develop technology for machine analysis, translation, and transformation of multilingual speech and text.

# *The form of linguistic knowledge: Mathematical formalisms for writing grammars*

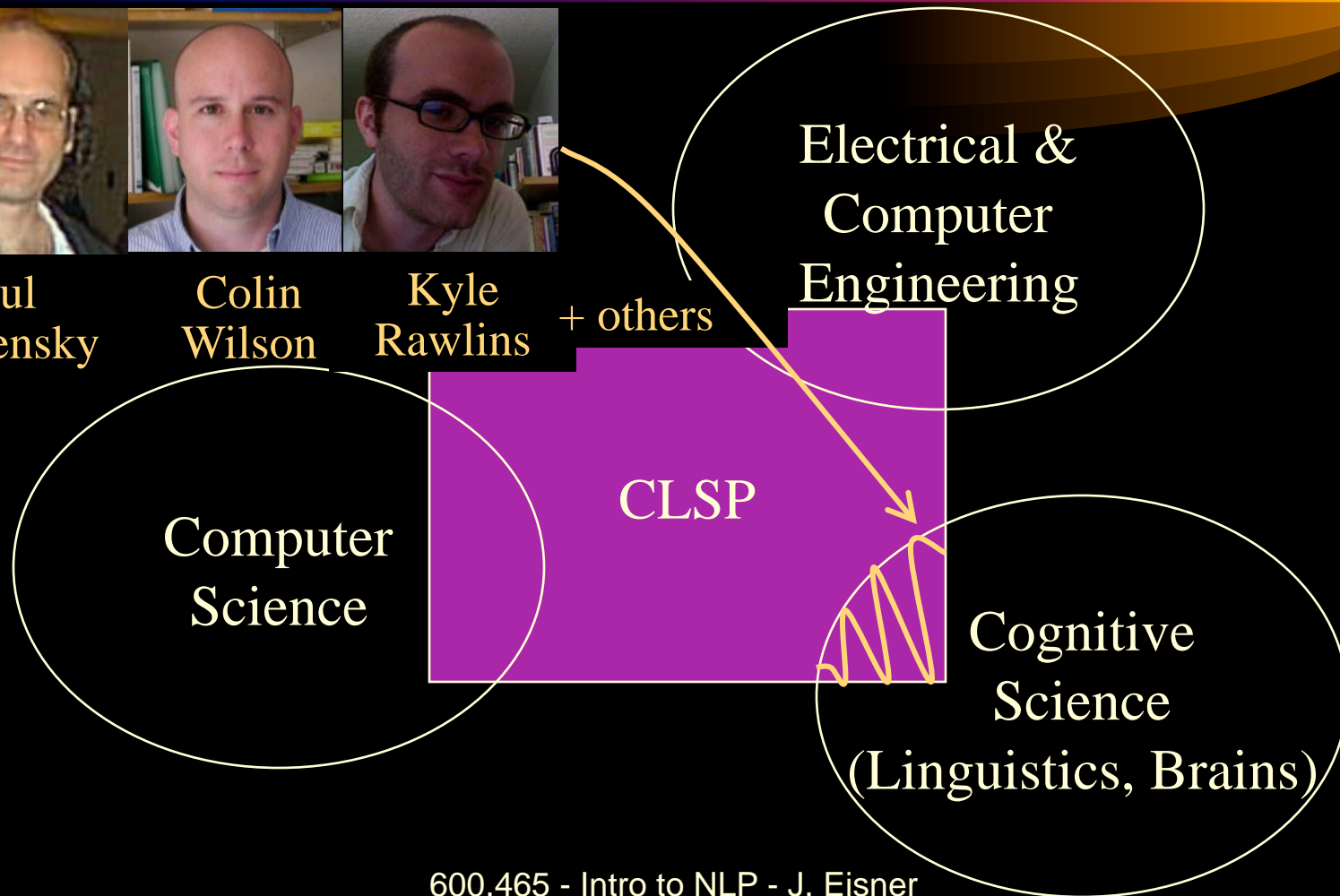


Paul  
Smolensky

Colin  
Wilson

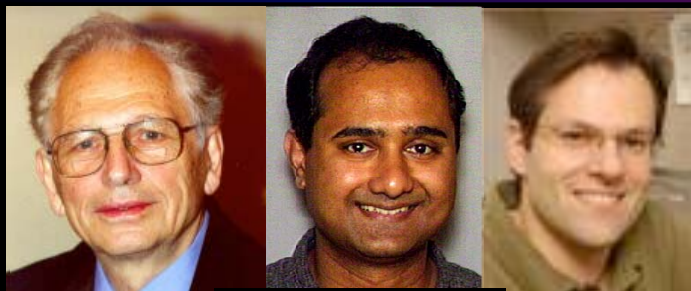
Kyle  
Rawlins

+ others





# *Recovering meaning in a noisy, ambiguous world: Statistical modeling of speech & language*



Fred  
Jelinek

Sanjeev  
Khudanpur

Damianos  
Karakos



Hynek  
Hermansky

Mounya  
Elhilali

Andreas  
Andreou

CLSP

Electrical &  
Computer  
Engineering

Cognitive  
Science  
(Linguistics, Brains)

# *Natural Language Processing Lab: All of the above, plus algorithms*



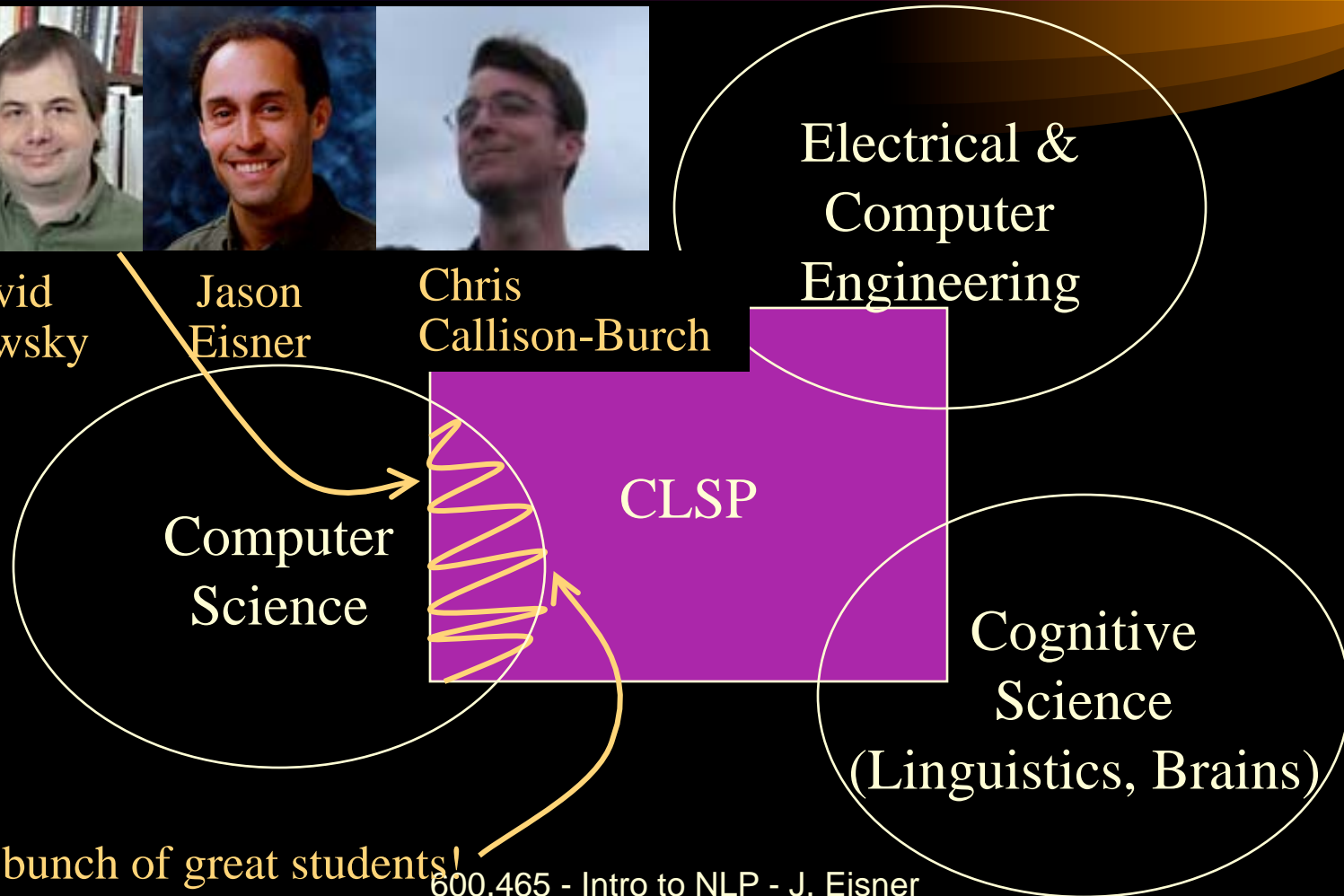
David  
Yarowsky



Jason  
Eisner



Chris  
Callison-Burch



bunch of great students!

600.465 - Intro to NLP - J. Eisner

Human Language  
Technology Center  
of Excellence  
(HLT-CoE)



Ken  
Church

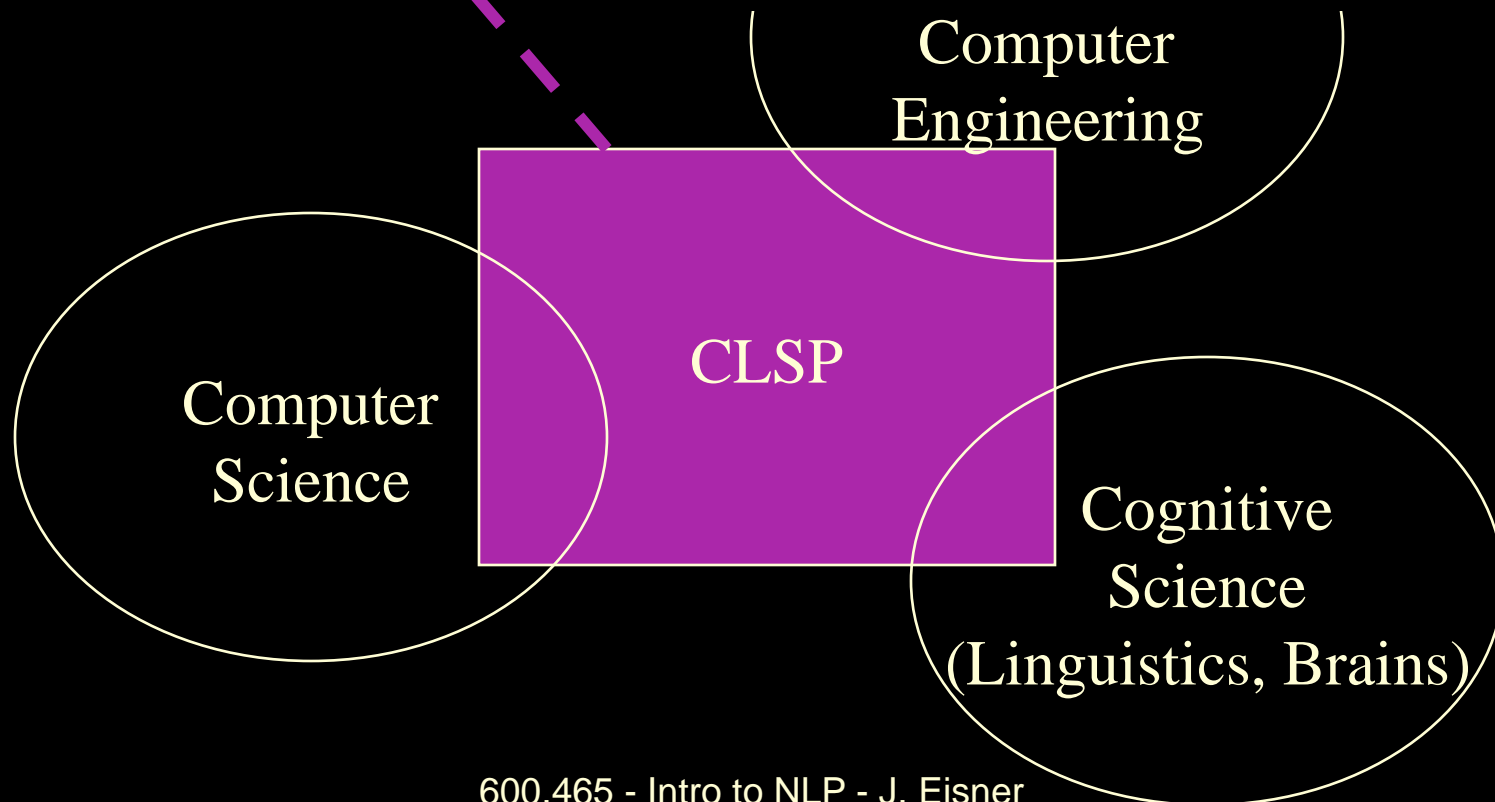


Mark  
Dredze



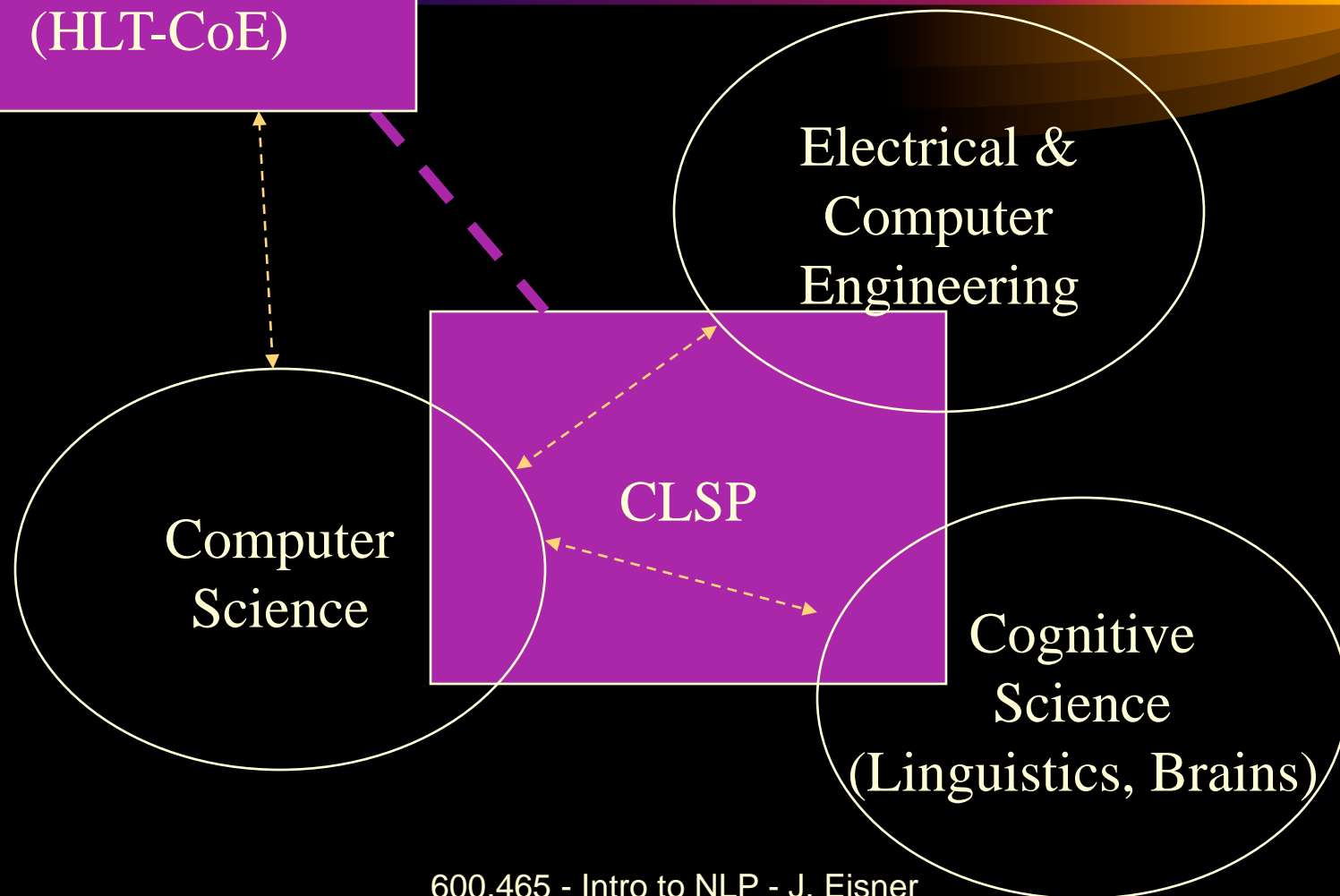
Christine  
Piatko (+ several  
others)

*Processing*



Human Language  
Technology Center  
of Excellence  
(HLT-CoE)

# *Language & Speech Processing*



# *Center for Language & Speech Processing*

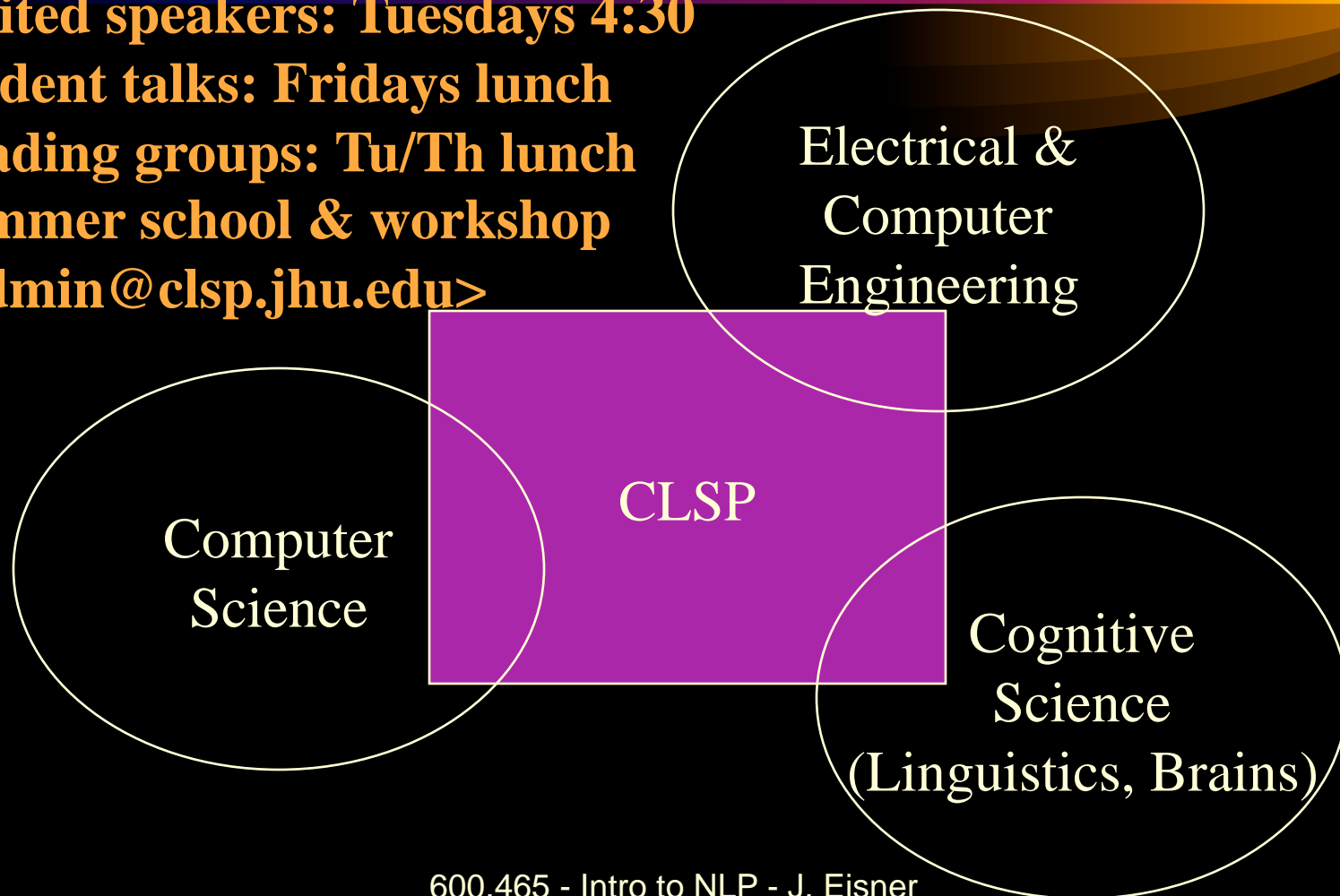
**Invited speakers: Tuesdays 4:30**

**Student talks: Fridays lunch**

**Reading groups: Tu/Th lunch**

**Summer school & workshop**

**<admin@clsp.jhu.edu>**



# *Why Language?*



$y_0$  ?

Well, at least you can use it to make jokes with ...

# Why Language?

- Selfish reasons
  - Really interesting data
  - Use both sides of your brain
  - Great problems => lifetime employment?
- \$elfish reason\$
  - space telescope: “all” cosmological data
  - genome: “all” biological data
  - online text/speech: “all” human thought and culture
    - suddenly PCs can see lots of speech & text –  
but they can’t help you with it until they understand it!
- Sound fun? **600.465 Natural Language Processing**
  - techniques are transferable (comp bio, stocks)

# *Typical problems & solution*

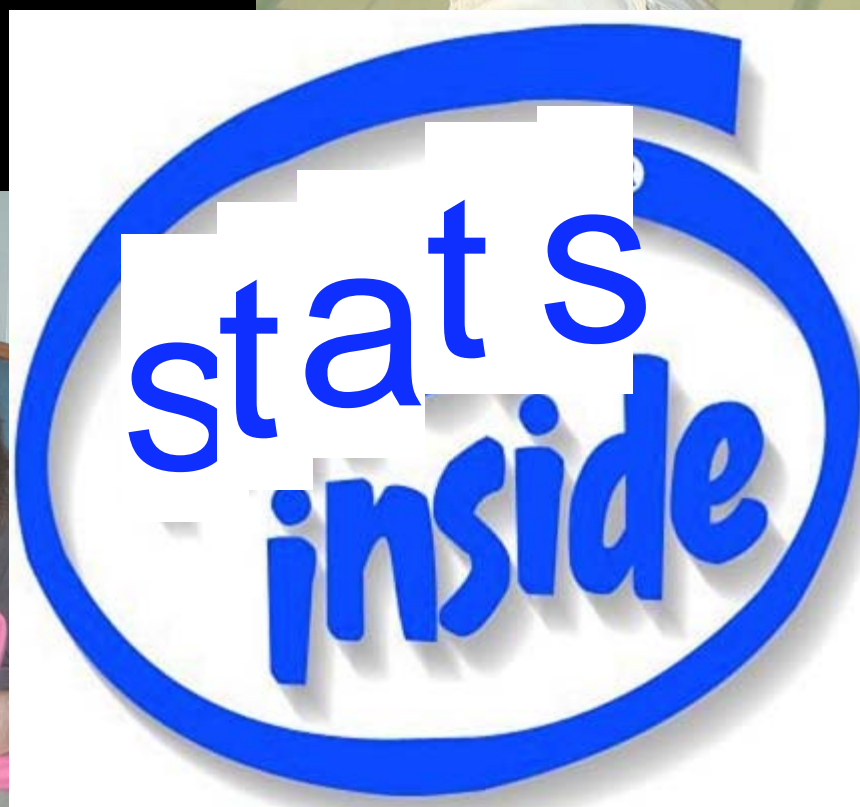
## ■ Map input to output:

- speech → text
- text → speech
- Arabic → English
- sentence → meaning
- unedited → edited
- document → summary
- document → database record
- query → relevant documents
- question → answer
- email → is it spam?

1. Dream up a model of  $p(\text{output} \mid \text{input})$
2. Fit the model's parameters from whatever data you can get
3. Invent an algorithm to maximize  $p(\text{output} \mid \text{input})$  on new inputs



One of two language-learning  
devices I recently helped build  
(this is model 1, from 2003)



**2005 (fairly fluent)**



**2004 (pre-babbling)**