LIAM CHALK

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PROFESSIONAL SUMMARY

FPGA and Computer Engineer

Experienced in hardware and software system design for high frequency and reliability. Using VHDL, SystemVerilog, TCL, and Python for hardware debugging, test case coverage, and performance modeling.

EDUCATION

Harvey Mudd College Computer Engineering Major

2019 - 2023

Relevant Coursework: System on Chip Design, Digital Electronics, Computer Engineering, Electronic Circuits, Analog Electronics, Systems Engineering, Operations Research, State Estimation, Rocketry, Computer Vision, Continuum Mechanics, Materials Engineering, Experimental Engineering, Manufacturing Engineering

TECHNICAL EXPERIENCE

TrellisWare Technologies Digital Design Engineer

August 2023 - Present

- Designing FPGA functionality for tactical radio RF signal processing for specialized waveforms
- Writing VHDL and running simulations in ModelSim and Vivado

FTS International FPGA Engineer

Summer 2022

- FPGA design for high frequency software defined radio signal processing for use on satellites
- Developed filtering and analysis techniques in Verilog and integrated within Python pre and post processing

Silvus Technologies Neural Network Clinic Software Engineer

Fall - Spring 2023

- Created a neural network to localize radio frequency signal origin and environment mapping using GPS, IMU, LiDAR, compass, and altimeter drone data collection
- Led a team of five students using Pytorch to train the model and test performance

Doosan Bobcat Autonomous Vehicle Clinic Software Engineer

Fall 2021

- Designed a novel C++ simultaneous localization and mapping algorithm for autonomous driving
- Patent: "Path Planning for Automatic Mowers" (WO 205244)
- Autonomously covered the moving area for a lawnmover using state estimation and path optimization

PROJECTS

Core-V Wally Contributor

Spring 2023

- Developed C and assembly language coverage tests for a SystemVerilog RISC-V 5-stage pipelined processor
- Contributed to open source tests for PMPCFG and PMPADDR coverage for Privilege, IFU, and LSU units

Backtesting for Trading Strategies Platform

Spring 2024

- Created a platform for users to test Python and C++ algorithmic trading strategies against historical data
- Hosted on AWS with Django fullstack and Python backend

Computer Vision Object Reconstruction

Spring 2023

• Created 3D reconstructed models in Python using object masking, SIFT keypoint detection, and point clouds

Coronavirus Mutation Tracking

Spring 2021

• Identified mutations in coronavirus DNA and constructed a evolution tree over time using Python

SKILLS

FPGA Design	VHDL, SystemVerilog, Xilinx Vivado, ModelSim, Zynq APSoC, ARM, and RISC-V
Programming	Python, C, C++, Java, HTML, Git, PyTorch, OpenCV, Django, React, TCL, AWS
FPGA Filters	Particle Filter, Extended Kalman Filter, Autocorrelation Filter, Moving Average Filter
Software	Linux, MATLAB, SolidWorks CAD, Autodesk CAD, AMPL, COMSOL, Simulink, Segger
Hardware	Digital Circuitry, Arduino, Radar, GPS, IMU, Magnetometer, Controller Area Network