

## About Me

I am a software engineer and interaction designer with a drive to learn about all I can. I love learning from others through teamwork, and hope to teach those around me as well. Team productivity and strong relationships with coworkers are both important to me.

## Education

### Simon Fraser University

**Undergraduate** Burnaby, BC CAN  
**Double Degree**  
CGPA = 3.32

**Software Systems** 2009 Sept - 2018 Dec **BSc**  
Involved both the practice and theory of Computer Science, with a focus on practical Software Development.

**Interactive Arts** 2009 Sept - 2018 Dec **BSc**  
**And Technology**  
Focused on gathering and acting upon user requirements. Involved graphic design, UI, animation, sound design, material design, film, UX, psychology, sociology, and more.

**Undergrad Researcher**

**Cognitive Science**

**Lab Volunteer** 2016 Sept - 2018 Dec  
Assisted in experiments about long-term learning & task mastery. Quantified the relation between expertise and time taken to assess and act on a situation.

**USRA Grant (\$5,500 CAD)** 2017 May - Aug

Built the mathematical ground work for and wrote a prototype of a tool which dynamically creates keyboard layouts optimized to reduce typos in gesture typing; based on user vocabulary. Paper is in the reviewing process.

## Skills

### Apps

Bash  
Git  
Make  
Inkscape

### OSes

Arch Linux  
Ubuntu  
Windows  
Android

### Languages

Java  
Python  
Kotlin  
Haskell  
TypeScript  
Golang  
C  
SQL

## Work and Internship

### Simon Fraser University

**Teaching Assistant**

Surrey, BC CAN  
2018 Jan - Mar

- Was the only TA for 90 students in a second year course about OOP using Java and Spring.
- Wrote my own marking automation, improving marking speed ~5x, saving ~100 hours of marking time. Used the saved time for code reviews.

### Doctors of BC

**Junior Support Specialist**

Vancouver, BC CAN  
2013 May - Sept

- Managed atypical and sporadic problems caused by temporary displacement of 30 employees.
- Designed step-by-step guides for coworkers, cutting down the number of trivial support tickets ~25%.

### Whittington IT

**Consultant**

Brisbane, QLD AUS  
2012 Feb - Sept

- Managed the needs of over 40 doctors' offices, each with different EMR setups and server configurations.
- Managed all business affairs and customer relations for 4 weeks while employer was on sick leave.

## Personal & School Projects

### Compiler & Optimizer

18,000 lines of Java

- First class functions, arrays, rationals, strings, chars, ints, floats, and bools. With type casting hierarchy.
- Peephole, basic block reorganization & pruning, and static string deduplication optimizations.
- Developed my own multi-processed feature testing harness. Saved more time than I could estimate.

### Portfolio Website

8,000 lines of Vue.js

- Written & designed from scratch to teach myself single page web app development. [www.lief.info](http://www.lief.info)

### Project Euler

3,000 lines of Haskell

- Solved and optimized the first 32 questions... so far.
- Covered many computer science and math ideas like prime sieves, pathing, and dynamic programming.

### Sudoku Solver

1,000 lines of Kotlin

- Uses threadpools, deduction, and DFS to solve any standard sudoku... or prove it unsolvable.