

# Hands-on Machine Learning with Kafka-based Streaming Pipelines

Strata, San Francisco, 2019

Boris Lublinsky and Dean Wampler, Lightbend

[boris.lublinsky@lightbend.com](mailto:boris.lublinsky@lightbend.com)

[dean.wampler@lightbend.com](mailto:dean.wampler@lightbend.com)

**If you have not done so already,  
download the tutorial from GitHub**

<https://github.com/lightbend/model-serving-tutorial>

See the README for setup instructions.

These slides are in the presentation folder.

# Outline

- Hidden technical debt in machine learning systems
- Model serving patterns
  - Embedding - models as code
  - Models as data
  - External services
  - Dynamically controlled streams
- Additional production concerns for model serving
- Wrap up

# But first, introductions...

## Streaming Engines



## Microservices



Others

## Machine Learning



TensorFlow



Kubeflow

Others

## Intelligent Management & Monitoring and Security



## Data Backplane



## Storage Options

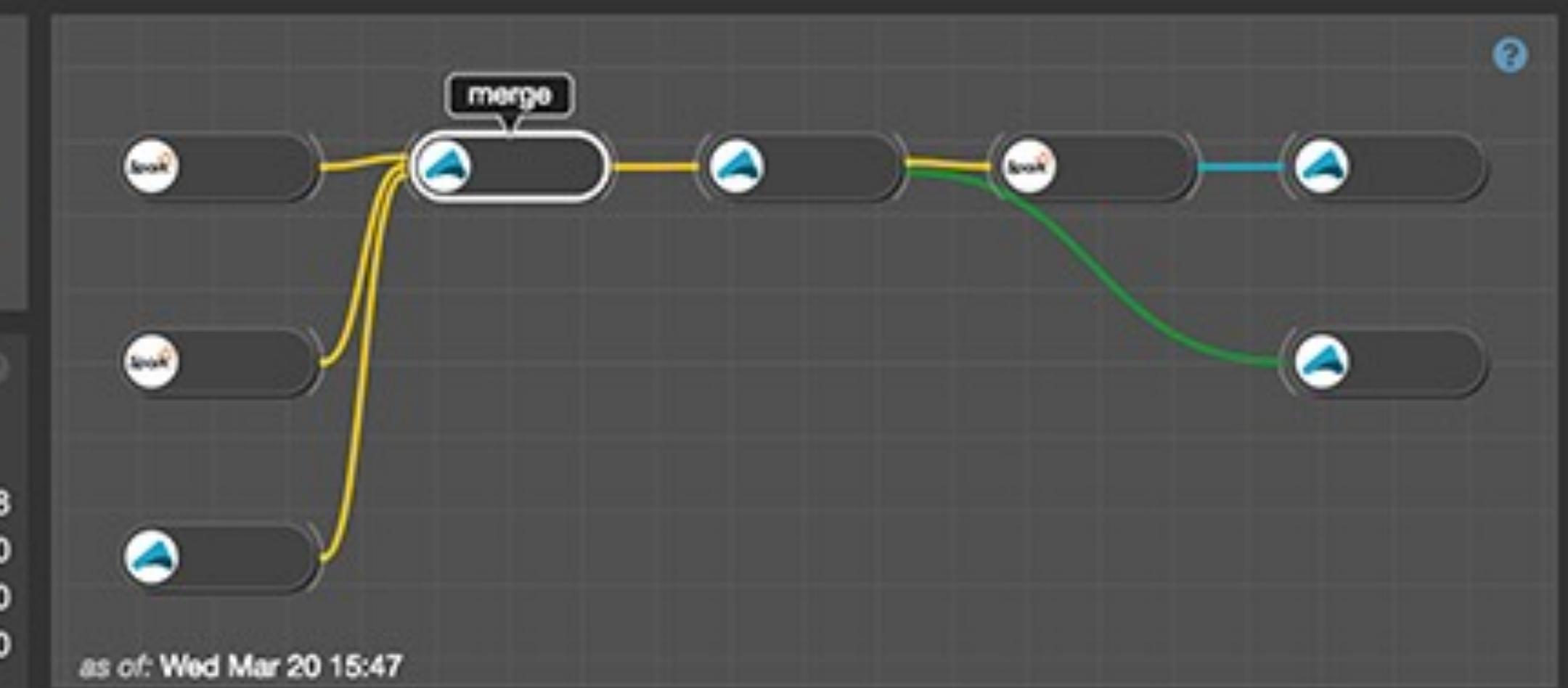


SQL, NoSQL

Cloud Storage (S3 etc)

Search





## Application Details

## Streamlet Current Health

Healthy	8
Warning	0
Critical	0
Unknown	0

## Streamlet Health Events

cdr-validator	---
cdr-aggregator	---
merge	---
console-egress	---
error-egress	---
cdr-generator1	---
cdr-generator2	---
cdr-ingress	---

## Streamlet Health

Wed 16:00 17:00 18:00 19:00

NOW

## Selection: merge

Diagnostics Ports

SORT BY First unhealthy

## Streamlet Monitors

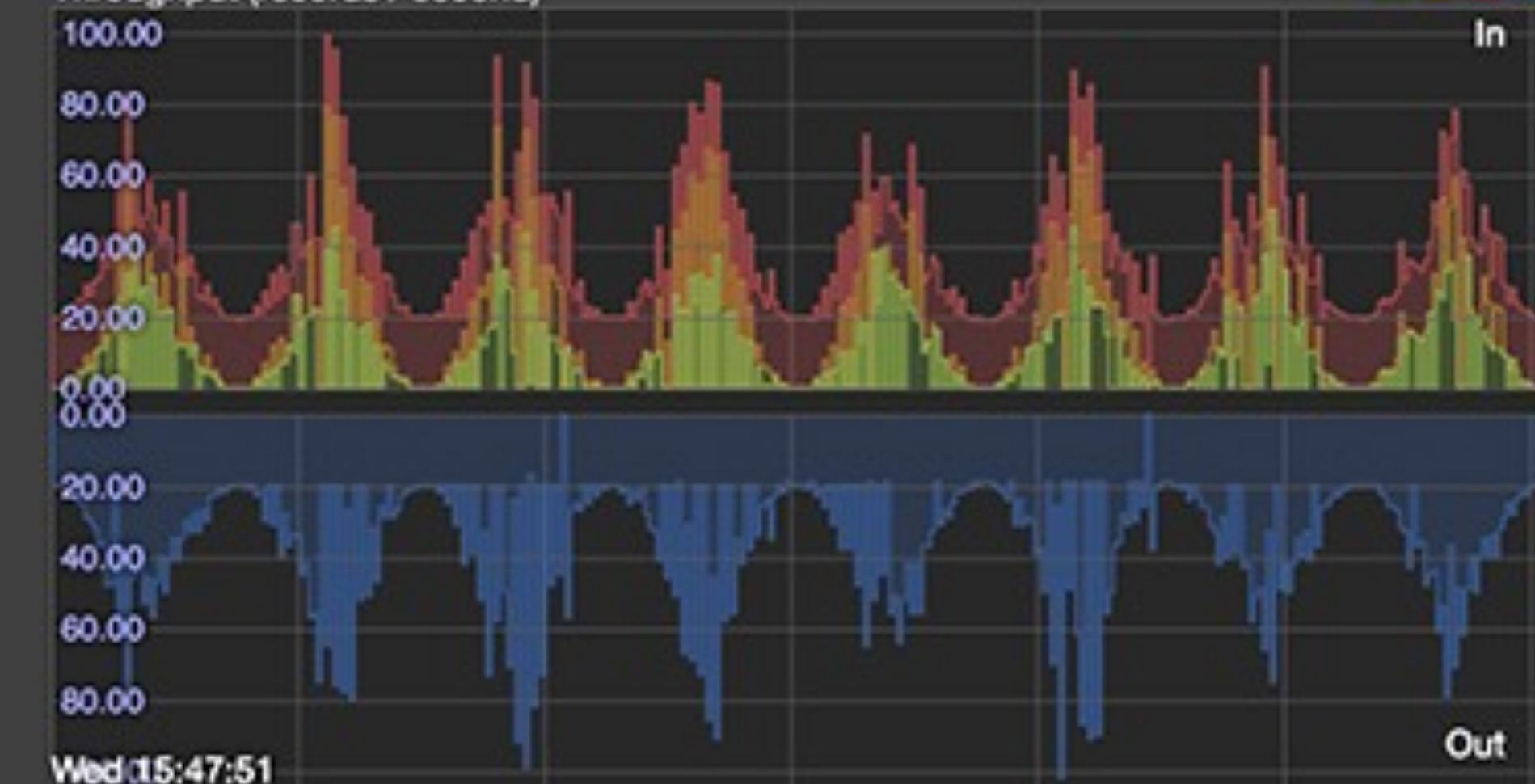
kafka\_consumer\_lag

kafka\_consumer\_throughput

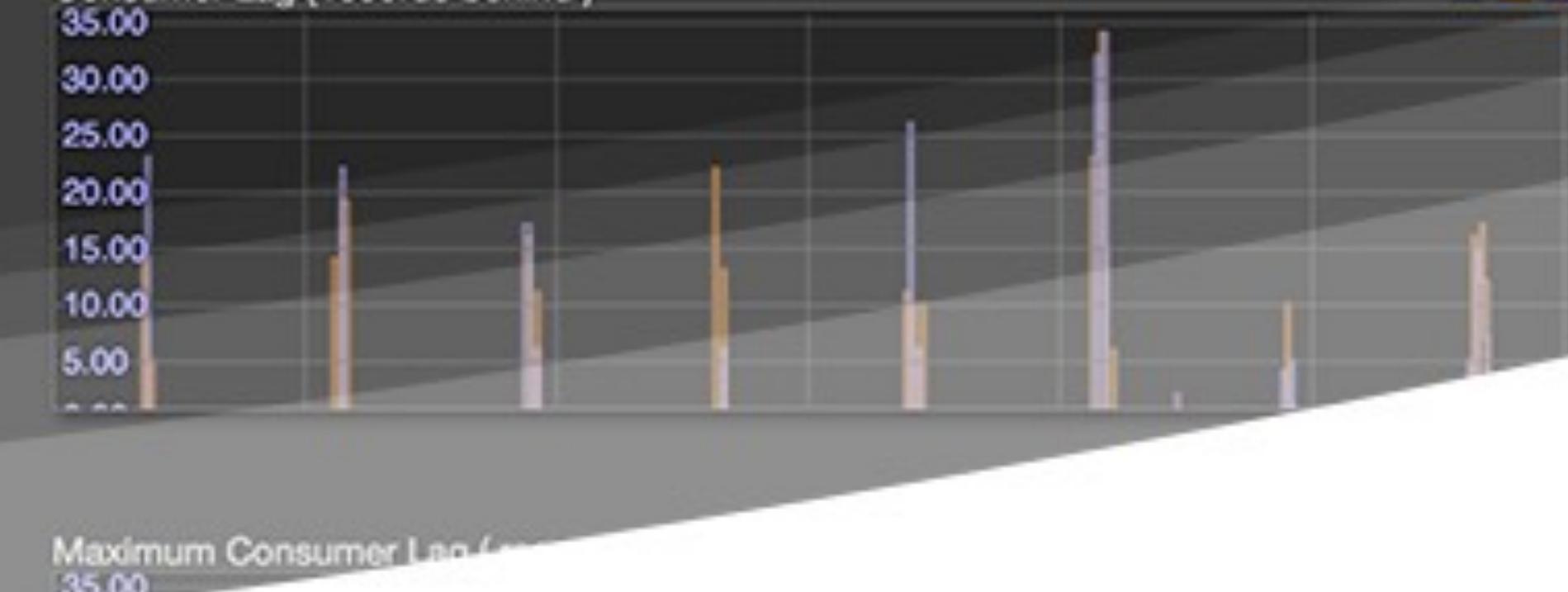
kafka\_producer\_throughput

## Metrics

## Throughput (records / second)



## Consumer Lag ( records behind )



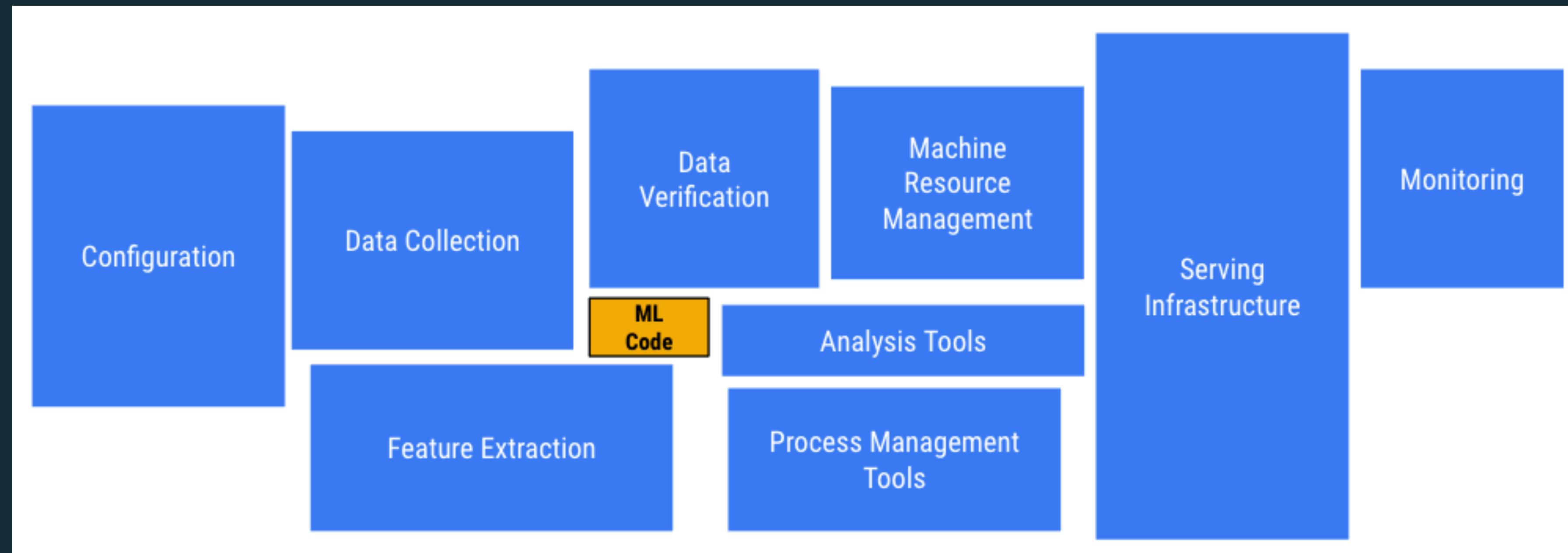
[lightbend.com/lightbend-pipelines-demo](http://lightbend.com/lightbend-pipelines-demo)



# Outline

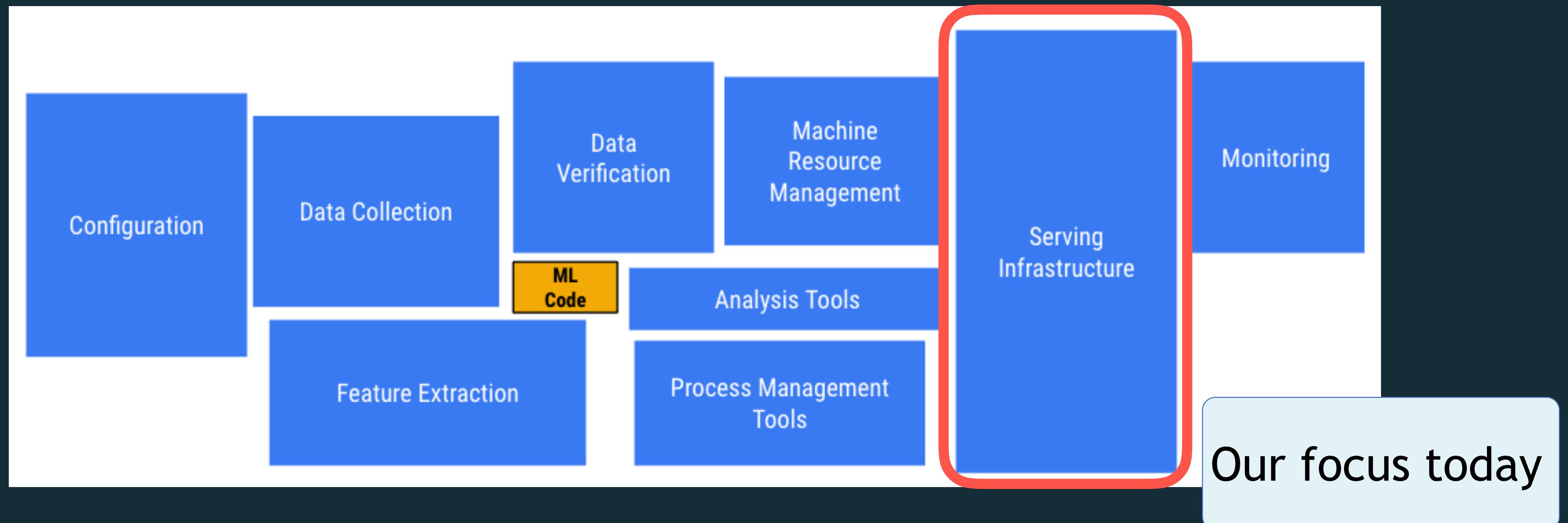
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# ML vs. Infrastructure Code



[papers.nips.cc/paper/5656-hidden-technical-debt-in-machine-learning-systems.pdf](https://papers.nips.cc/paper/5656-hidden-technical-debt-in-machine-learning-systems.pdf)

# ML vs. Infrastructure Code



[papers.nips.cc/paper/5656-hidden-technical-debt-in-machine-learning-systems.pdf](https://papers.nips.cc/paper/5656-hidden-technical-debt-in-machine-learning-systems.pdf)

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# Model Serving Architectures

- Embedding - model as *code*, deployed into a stream engine
- Model as *data* - easier dynamic updates
- *Model Serving as a service* - use a separate service, access from the streaming engine
- *Dynamically controlled streams* - one way to implement model as data in a streaming engine

# Embedding: Model as Code

- Implement the model as source code
- The model code is linked into the streaming application at build time

**Why is this problematic?**

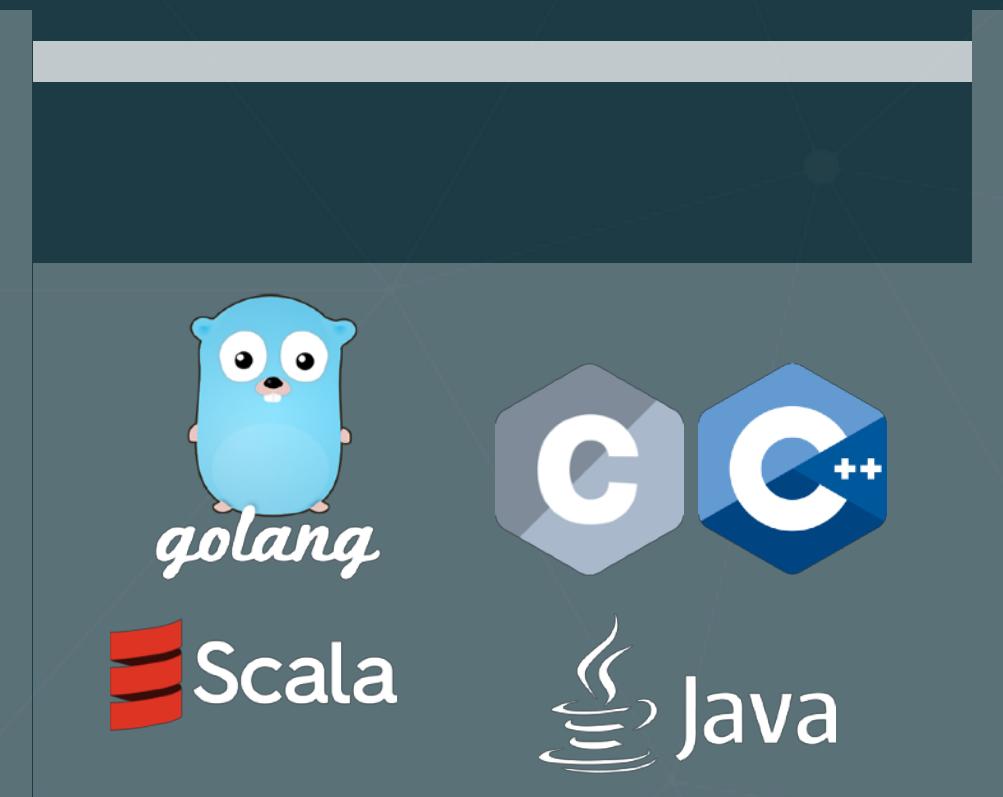
# Impedance Mismatch



Continually expanding  
Data Scientist toolbox

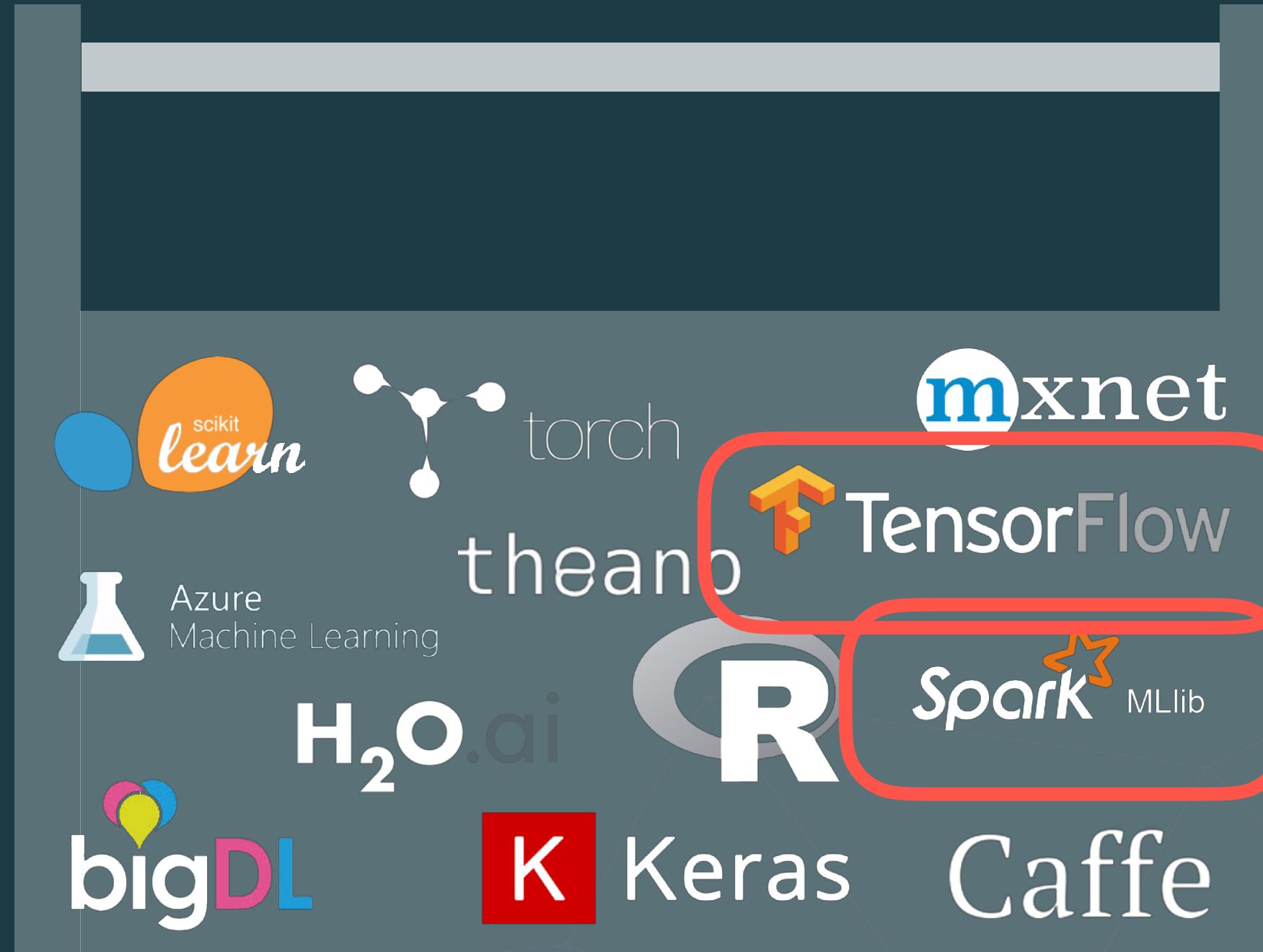


So, “models as code” is problematic



Defined Software  
Engineer toolbox

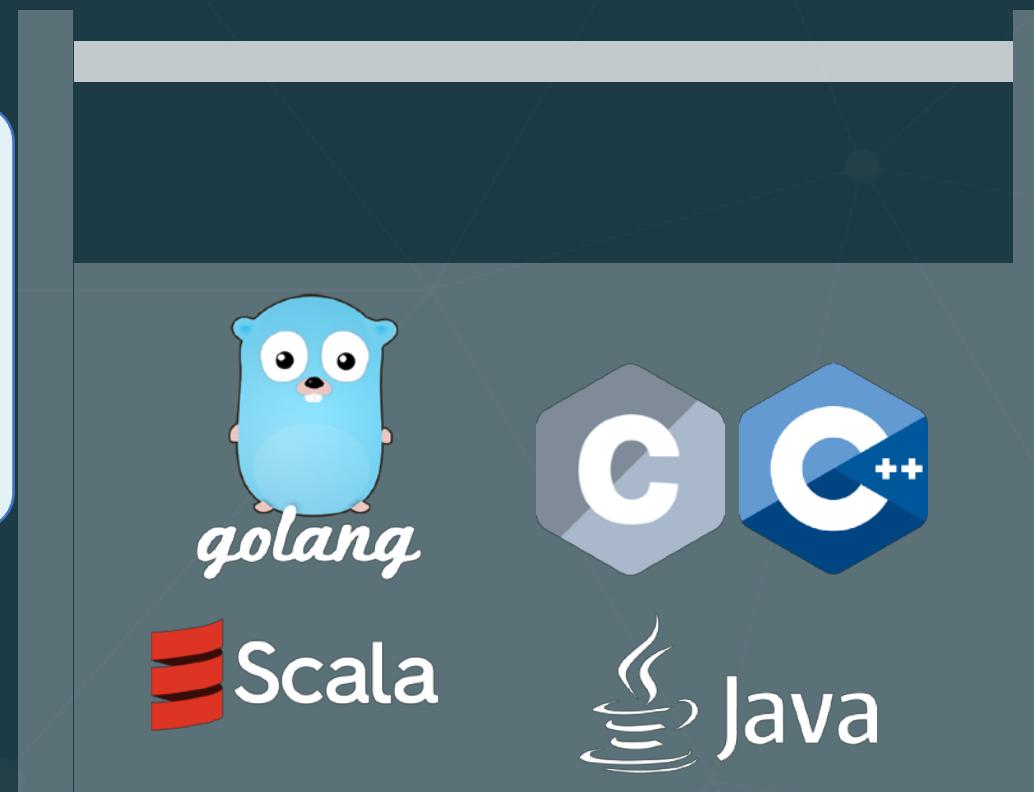
# Impedance Mismatch



Continually expanding  
Data Scientist toolbox

But some tools  
cross the divide...

So, “models as  
code” is  
problematic



Defined Software  
Engineer toolbox

# Embedding: Model as Code

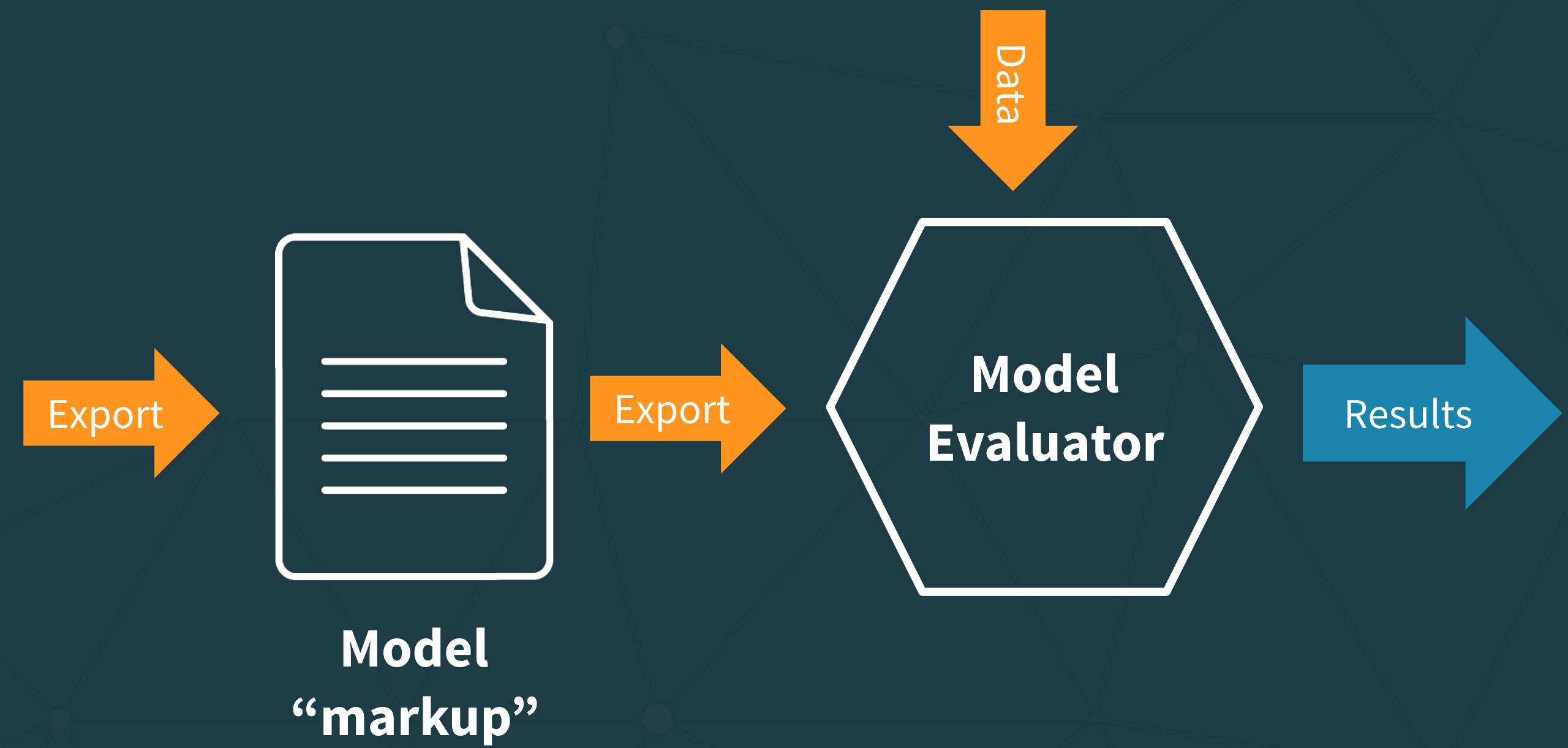
- It also *mostly* eliminates the possibility of updating the model at runtime, as the world changes\*.

\*Although some coding environments support dynamic loading of new code, do you really want to go there??

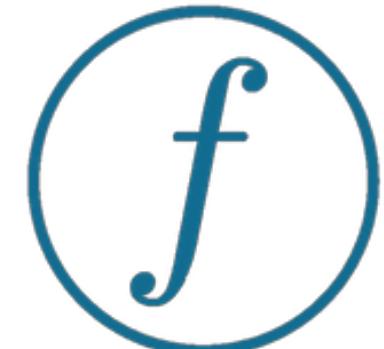
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# Better Alternative - Model As Data



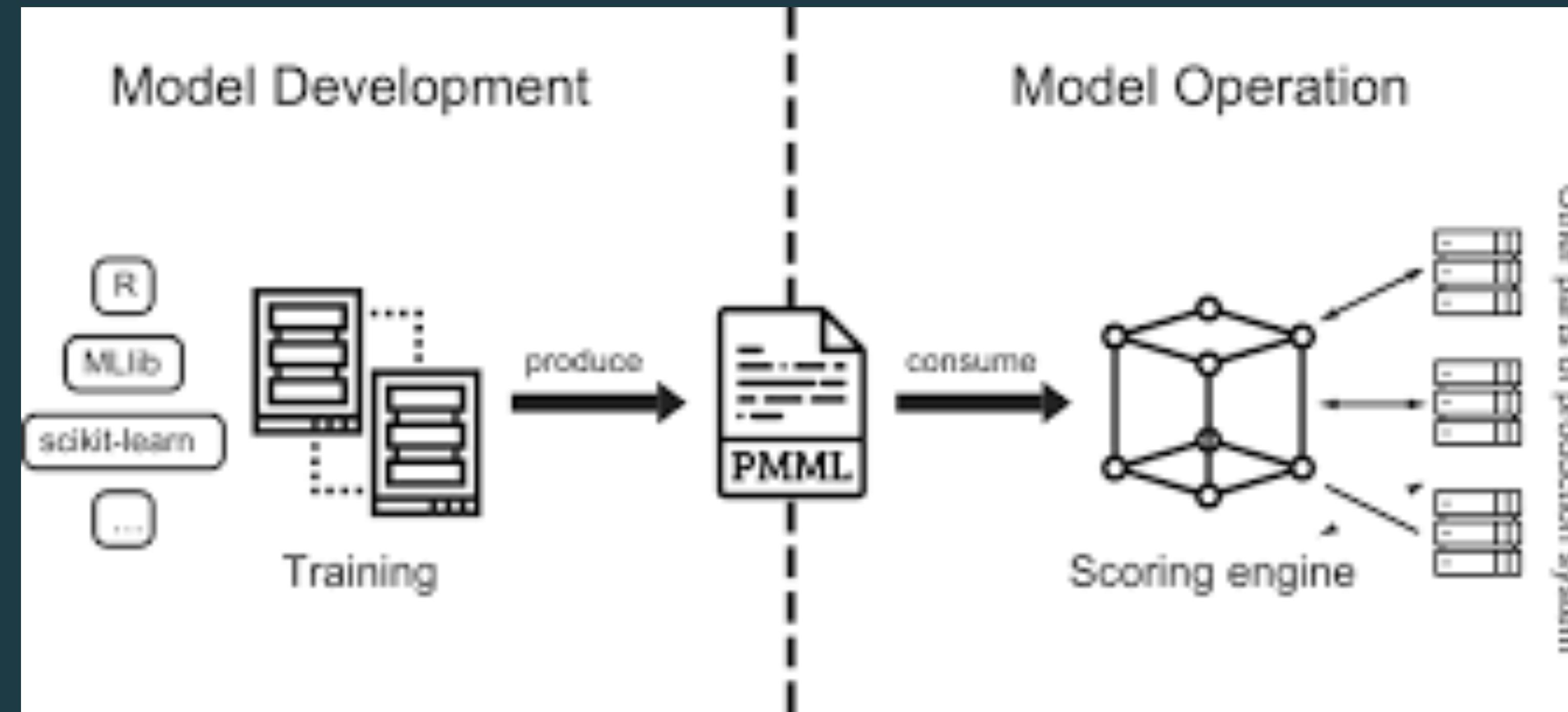
**Standards:**



Portable Format  
for Analytics  
(PFA)



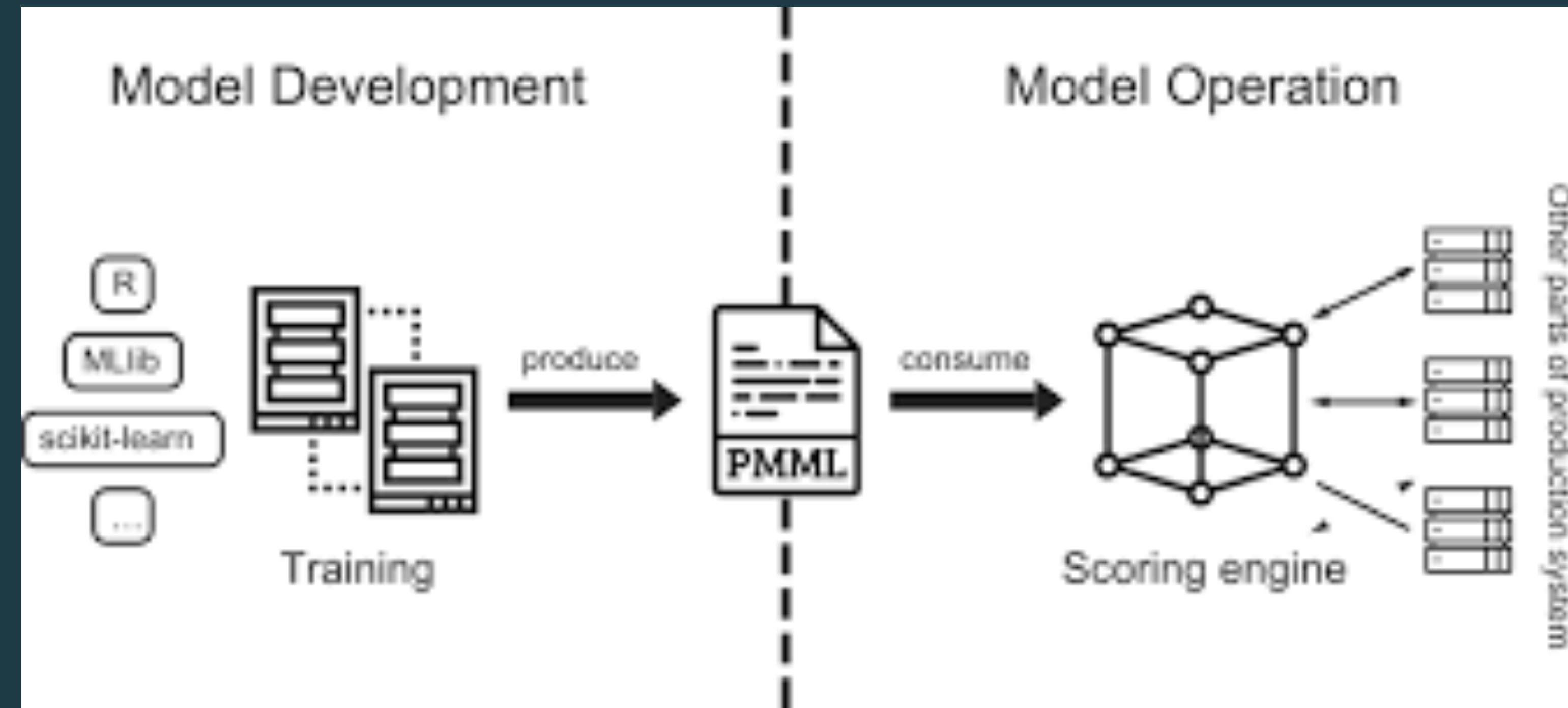
# PMML



Predictive Model Markup Language (PMML) is an XML-based language that enables the definition and sharing of predictive models between applications.

<https://www.wismutlabs.com/blog/agile-data-science-2/>

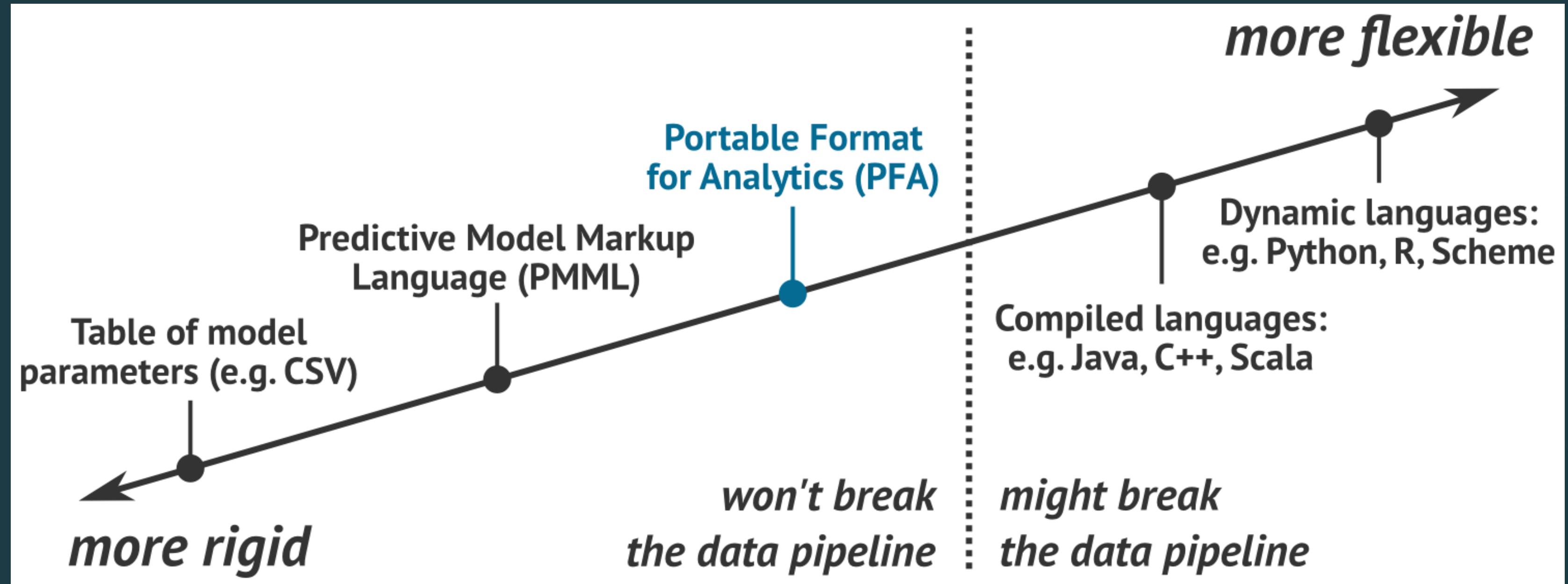
# PMML



Implementations for:

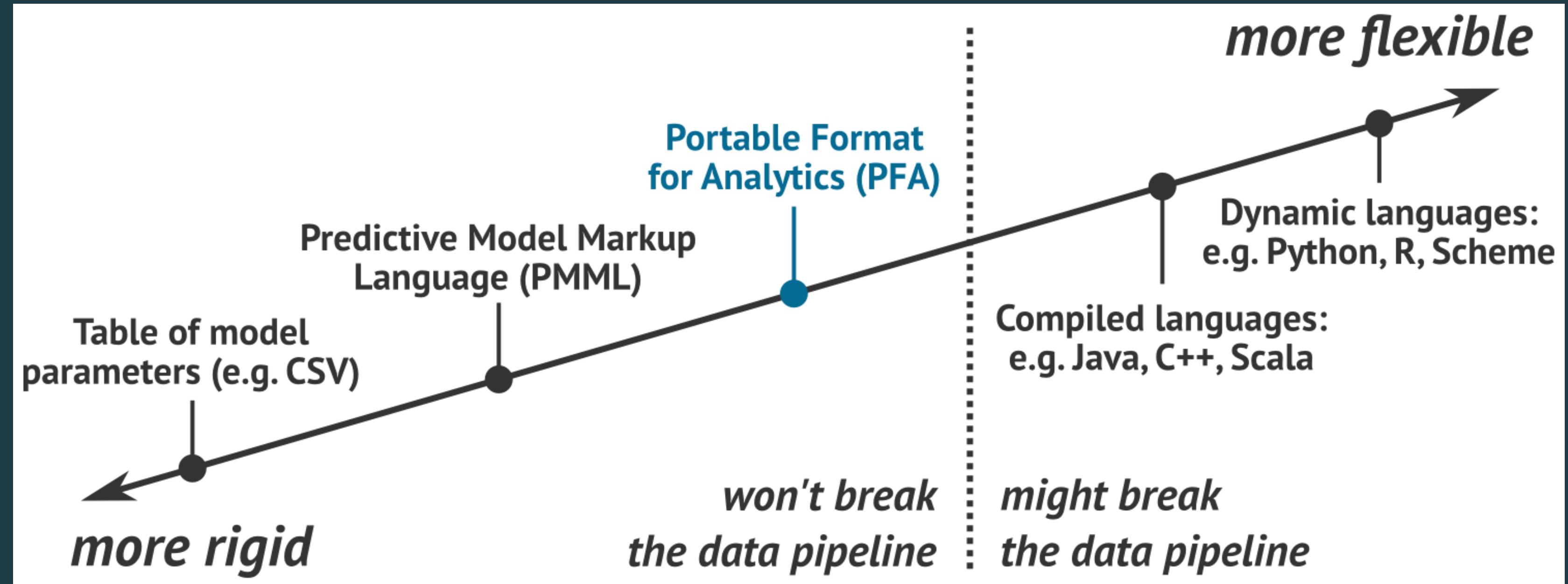
- Java ([JPML](#)), R, Python [Scikit-Learn](#), Spark [here](#) and [here](#), ...

# PFA



Portable Format for Analytics (PFA) is an emerging standard for statistical models and data transformation engines. PFA combines the ease of portability across systems with algorithmic flexibility: models, pre-processing, and post-processing are all functions that can be arbitrarily composed, chained, or built into complex workflows.

# PFA



Implementations for:

- Java ([Hadrian](#)), R ([Aurelius](#)), Python ([Titus](#)), Spark ([Aardpfark](#)), ...

# ONNX



Open Neural Networks Exchange (ONNX) is an open standard format of machine learning models to offer interoperability between various AI frameworks. Led by Facebook, Microsoft, and AWS.

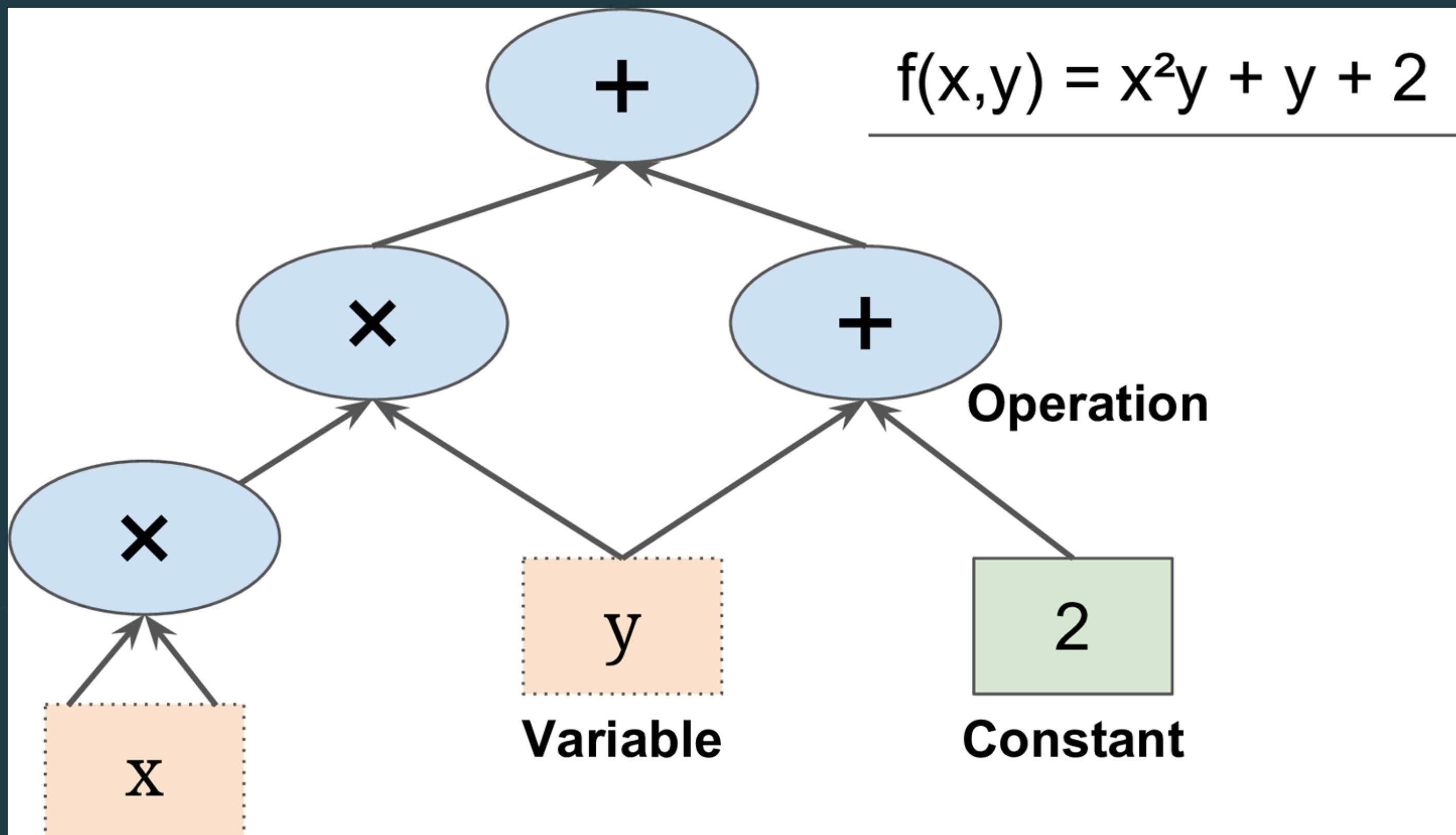
<https://azure.microsoft.com/en-us/blog/onnx-runtime-for-inferencing-machine-learning-models-now-in-preview/>

# ONNX



- [Supported Tools page](#).
- [Converters](#) for Keras, CoreML, LightGBM, Scikit-Learn, ....
- [PyTorch](#),
- third-party support for [TensorFlow](#)

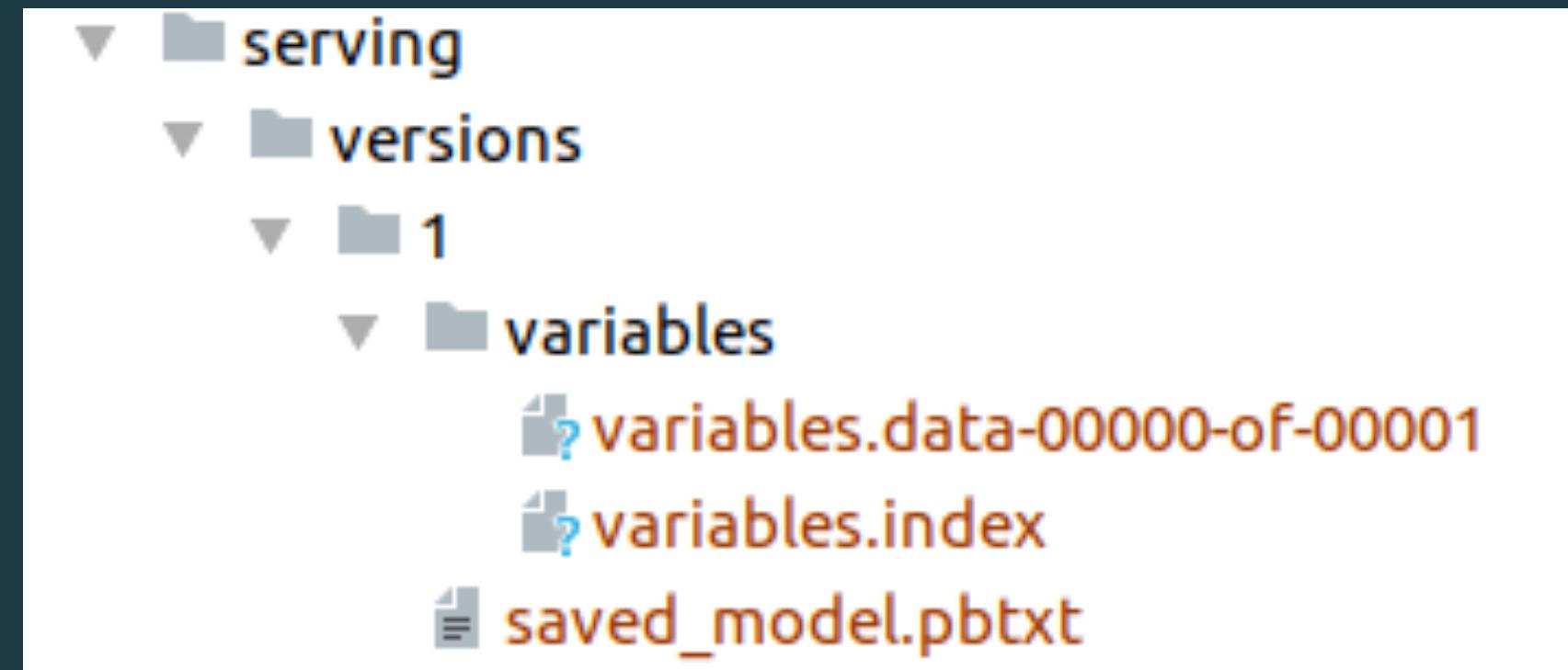
# TensorFlow



- TensorFlow model is represented as a computational graph of Tensors.
- Tensors are defined as multilinear functions which consist of various vector variables. (i.e., matrices of more than two dimensions)
- TensorFlow supports exporting graphs in the form of binary protocol buffers

<https://learning.oreilly.com/library/view/hands-on-machine-learning/9781491962282/ch09.html>

# TensorFlow Export Formats



## *SavedModel* - Features:

- Multiple graphs sharing a single set of variables.
- Support for *SignatureDefs*
- Support for *Assets*

Normal (optimized) export of a [TensorFlow Graph](#).

- Exports the Graph into a single file, that can be sent over Kafka, for example

# Considerations for Interchange Tools

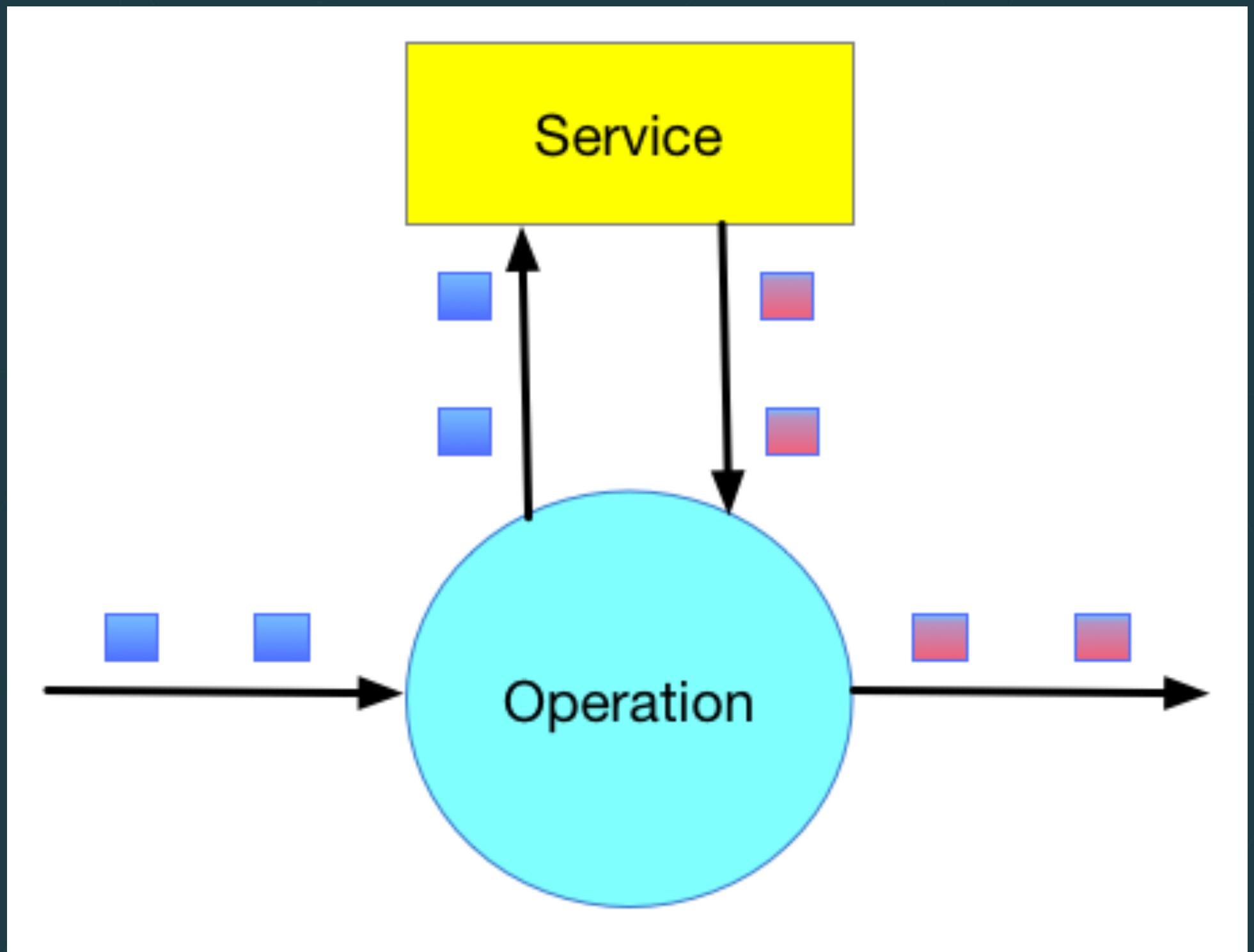
- Do your *training* tools support exporting with a standard exchange format, e.g., PMML, PFA, etc.?
- Do your *serving* tools support the same format for import?
- Is there support on both ends for the model types you want to use, e.g., random forests, neural networks, etc.?
- Does the *serving* implementation faithfully reproduce the results of your *training* environment?

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# Model Serving as a Service

- *Advantages*
  - Simple integration with existing technologies and organizational processes
  - Easier to understand if you come from a non-streaming world
- *Disadvantages*
  - Worse latency: remote invocations instead of local function calls
  - Coupling the availability, scalability, and latency/throughput of your streaming application with the SLAs of the other service



# Model Serving as a Service: Challenges

- Launch ML runtime graphs, scale up/down, perform rolling updates
- Infrastructure optimization for ML
- Latency and throughput optimization
- Connect to business apps via various APIs, e.g. REST, gRPC
- Allow Auditing and clear versioning
- Integrate into Continuous Integration (CI)
- Allow Continuous Deployment (CD)
- Provide Monitoring

adapted from <https://github.com/SeldonIO/seldon-core/blob/master/docs/challenges.md>

# Model Serving as a Service: Challenges (1/7)

- Launch ML runtime graphs, scale up/down, perform rolling updates
  - The classic issues for deploying any modern *microservice*.
  - What procedures does my organization use to control what's deployed to production and when?
  - How do monitor performance?
  - When it's necessary to scale up or down, how...?
  - How should updates be handled?

# Model Serving as a Service: Challenges (2/7)

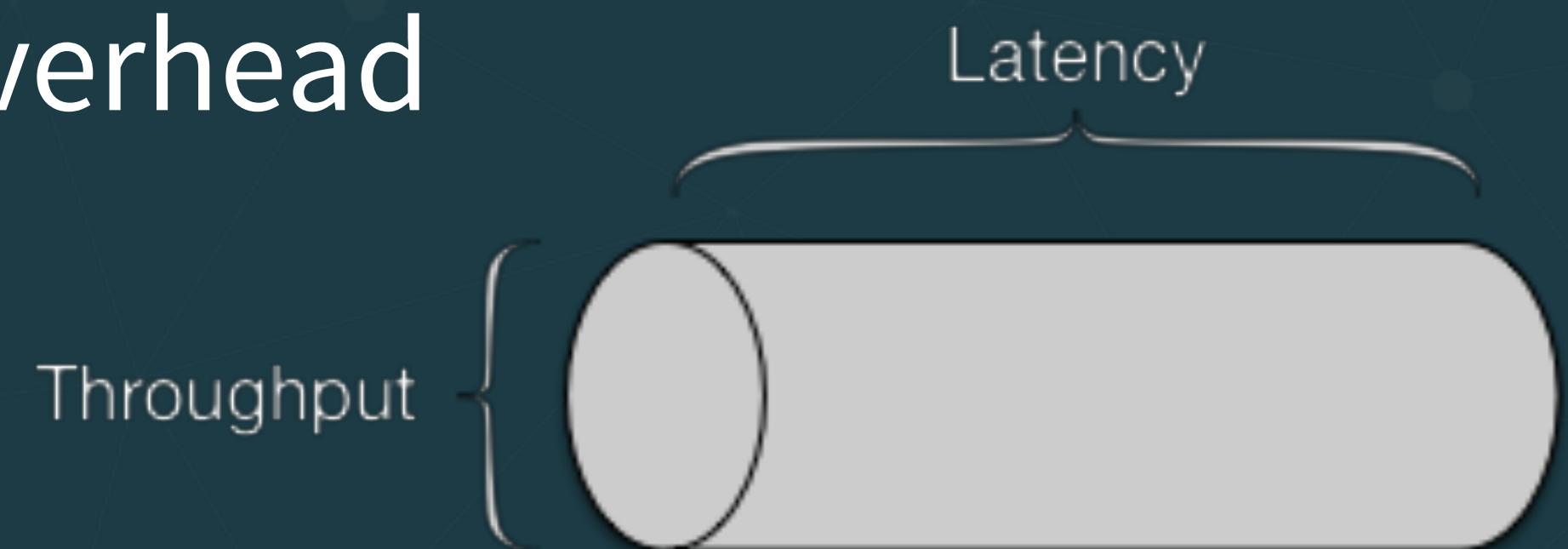
- Launch ML runtime graphs, scale up/down, perform rolling updates
- ...
- How should updates be handled?
  - A/B testing - run two versions, measure which is best
  - Blue-Green testing - two parallel production systems, one for testing new deployments; flip to it once ready.

# Model Serving as a Service: Challenges (3/7)

- Infrastructure optimization for ML
- Closer collaboration with Data Science to:
  - feed live data for training,
  - serve up-to-date models.
- Model training can be very compute-intensive
- Model serving algorithms can be expensive
- Scoring is less deterministic than other services:
  - How do you know when it's wrong?

# Model Serving as a Service: Challenges (4/7)

- Latency and throughput optimization, and
- Connect to business apps via various APIs, e.g. REST, gRPC
- Does your latency budget (SLA) tolerate remote RPC (e.g., HTTP(s) and gRPC)?
  - If not, see next sections!
- Maximize throughput by:
  - bunching requests - less per/score overhead
  - call asynchronously from clients



# Model Serving as a Service: Challenges (5/7)

- Allow Auditing and clear versioning
  - When was a particular model used to score a particular record?
    - E.g., “why was my loan application rejected?”
    - Which model was used? When was it deployed?
  - Regulatory compliance

# Model Serving as a Service: Challenges (6/7)

- Integrate into Continuous Integration (CI)
- Allow Continuous Deployment (CD)
  - Standard and modern techniques for build, test, and deployment
  - Probably new to the Data Science teams,
    - but hopefully familiar to the Data Engineers!
  - This also helps with auditing and versioning requirements

# Model Serving as a Service: Challenges (7/7)

- Provide Monitoring
  - Standard production tool for *observability*
    - What's the throughput and latency for scoring?
    - Is throughput keeping up with the data volume?
    - Is latency meeting our SLAs?
  - When will I know that a problem has arisen?
    - Alerting essential!
    - Practice fault isolation and recovery scenarios

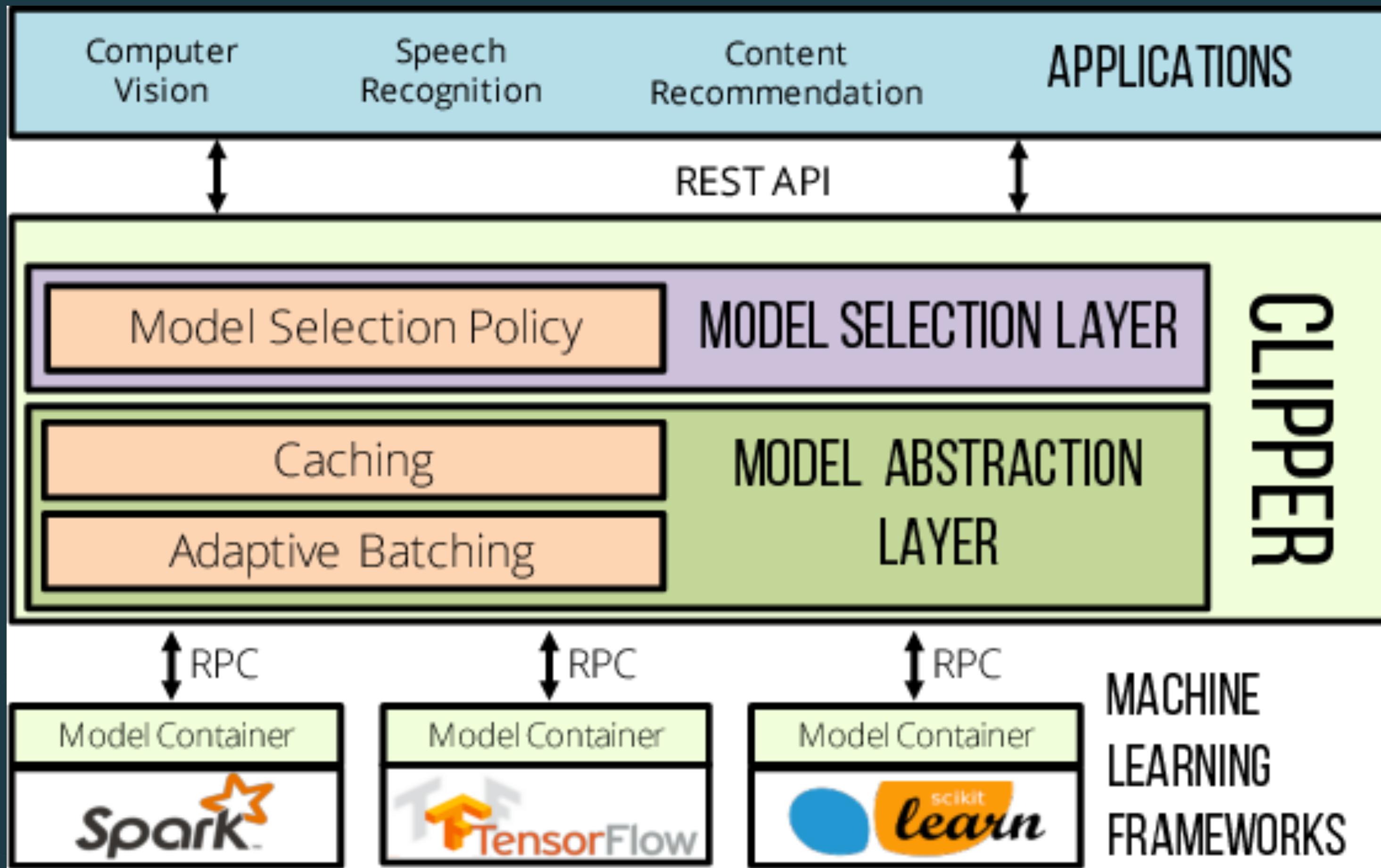
# Model Serving as a Service: Challenges

- Launch ML runtime graphs, scale up/down, perform cold updates
  - Infrastructure optimization for ML
  - Latency and throughput optimization
  - Connect to business apps via various APIs e.g. REST, gRPC
  - Allow Auditing and clear versioning
  - Integrate into Continuous Integration (CI)
  - Allow Continuous Deployment (CD)
  - Provide Monitoring
- We'll return to some  
of these points later.

adapted from <https://github.com/SeldonIO/seldon-core/blob/master/docs/challenges.md>

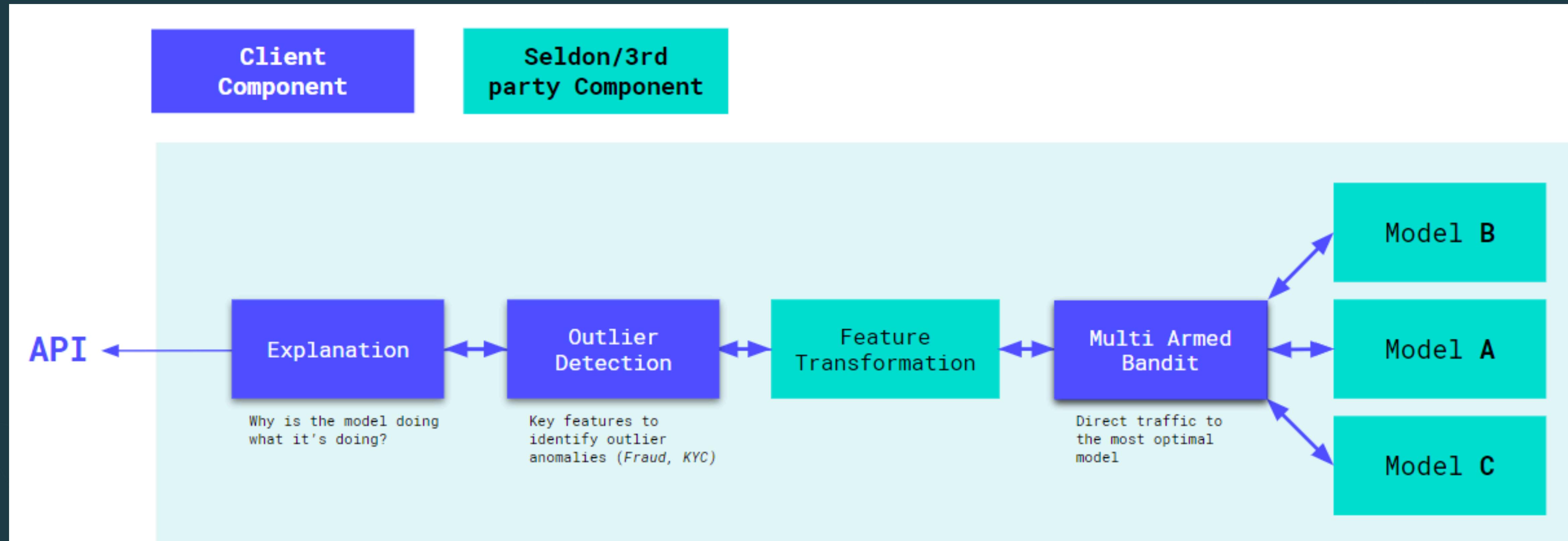
# Example Systems

# Example: Clipper



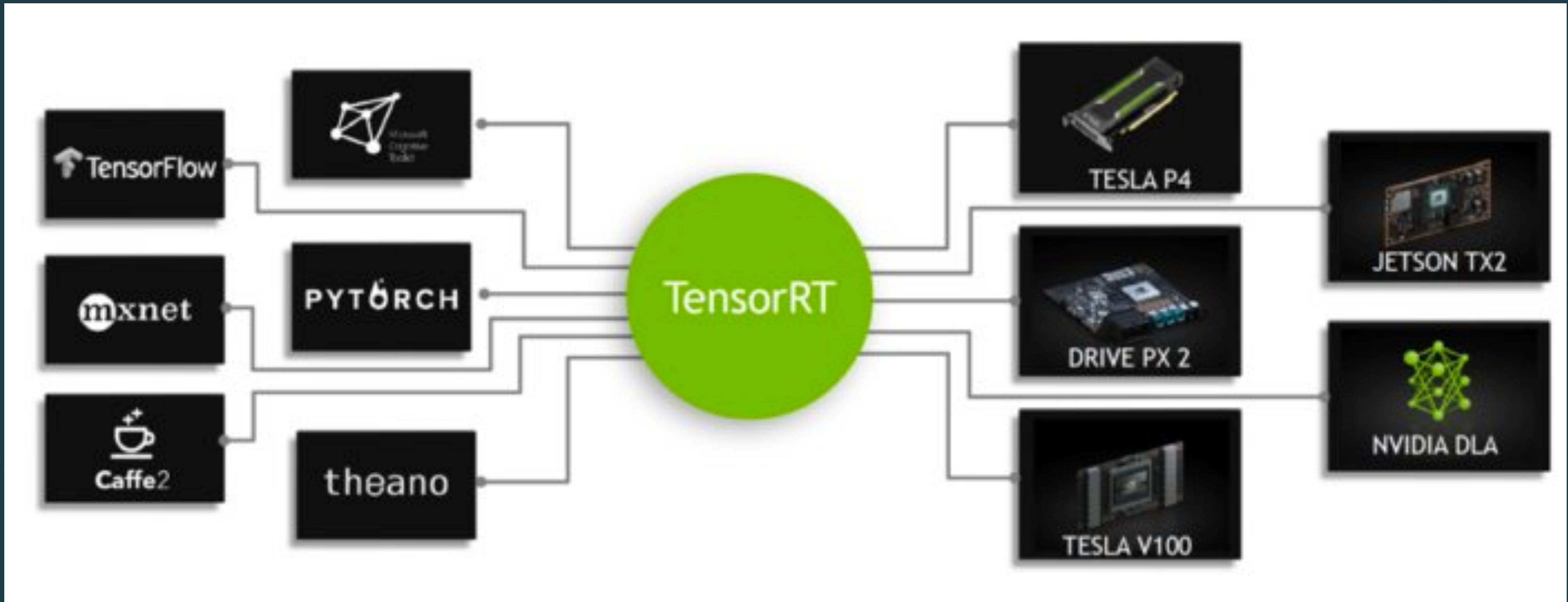
<https://www.semanticscholar.org/paper/Clipper%3A-A-Low-Latency-Online-Prediction-Serving-Crankshaw-Wang/4ef862c9157ede9ff8cfbc80a612b6362dcb6e7c>

# Example: Seldon Core



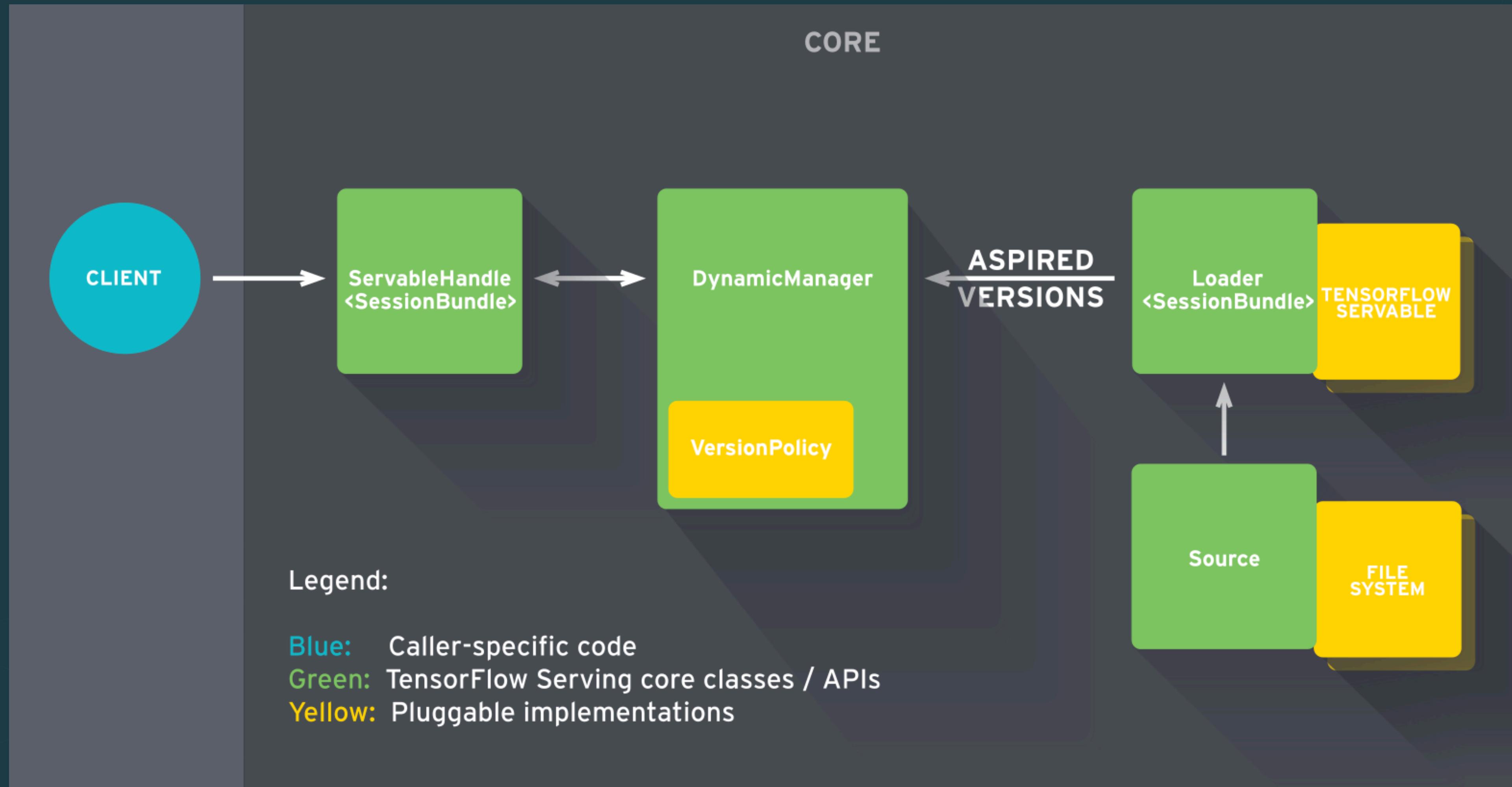
<https://www.seldon.io/open-source/>

# Example: TensorRT



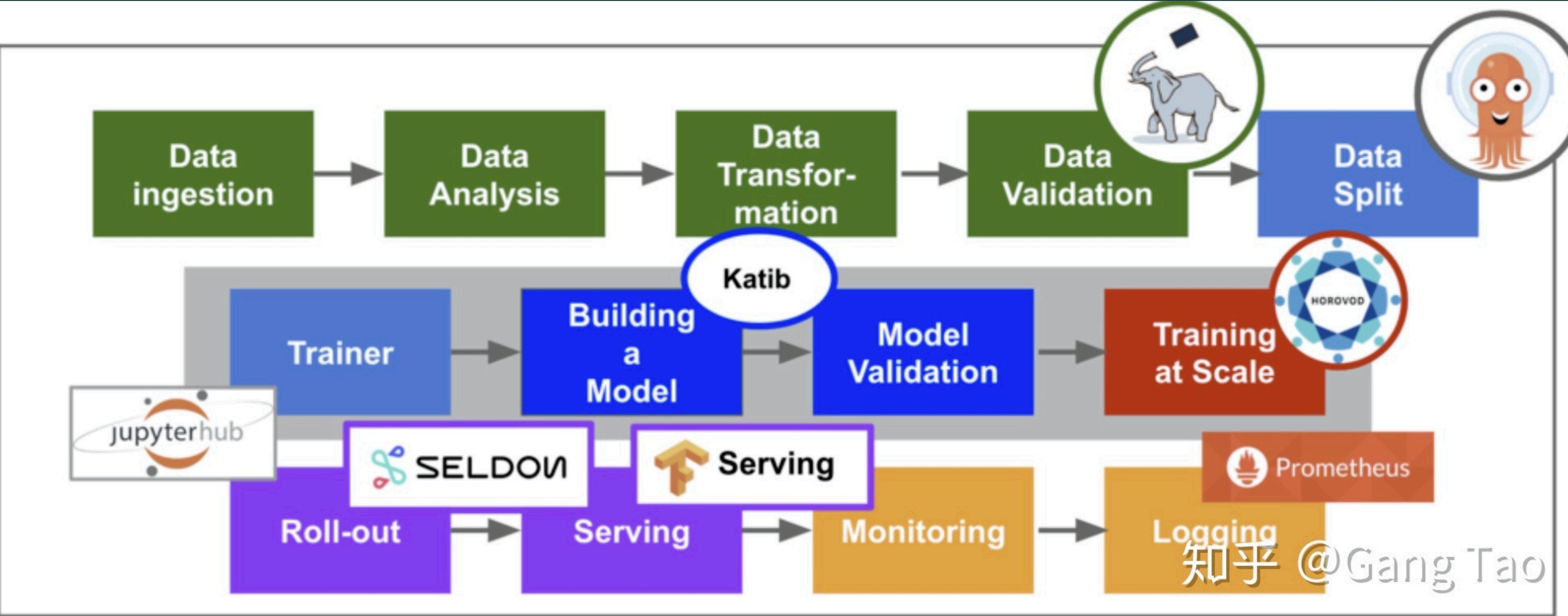
[https://www.eetasia.com/news/article/Nvidia\\_CEO\\_in\\_China](https://www.eetasia.com/news/article/Nvidia_CEO_in_China)

# Example: TensorFlow serving



<https://medium.com/sap-machine-learning-research/tensorflow-serving-in-enterprise-applications-our-experience-and-workarounds-part-1-33f65bf3d7>

# Example: Kubeflow



# Rendezvous Architecture Pattern

Handle ML logistics in a flexible, responsive, convenient, and realistic way.

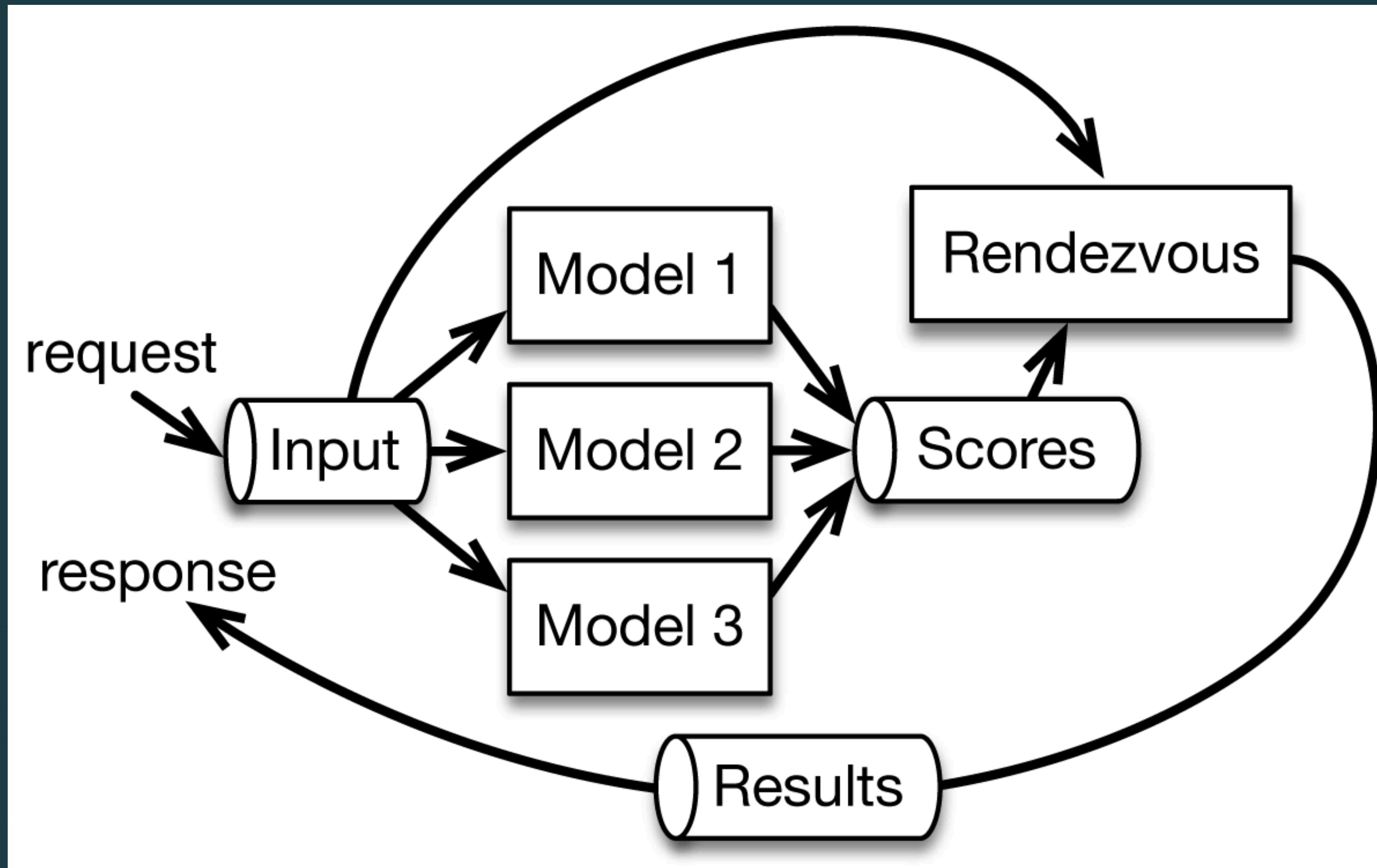
- For Data:
  - Collect data at scale from many sources.
    - Preserve raw data so that potentially valuable features are not lost.
    - Make data available to many applications (consumers), both on premise and distributed.

# Rendezvous Architecture Pattern

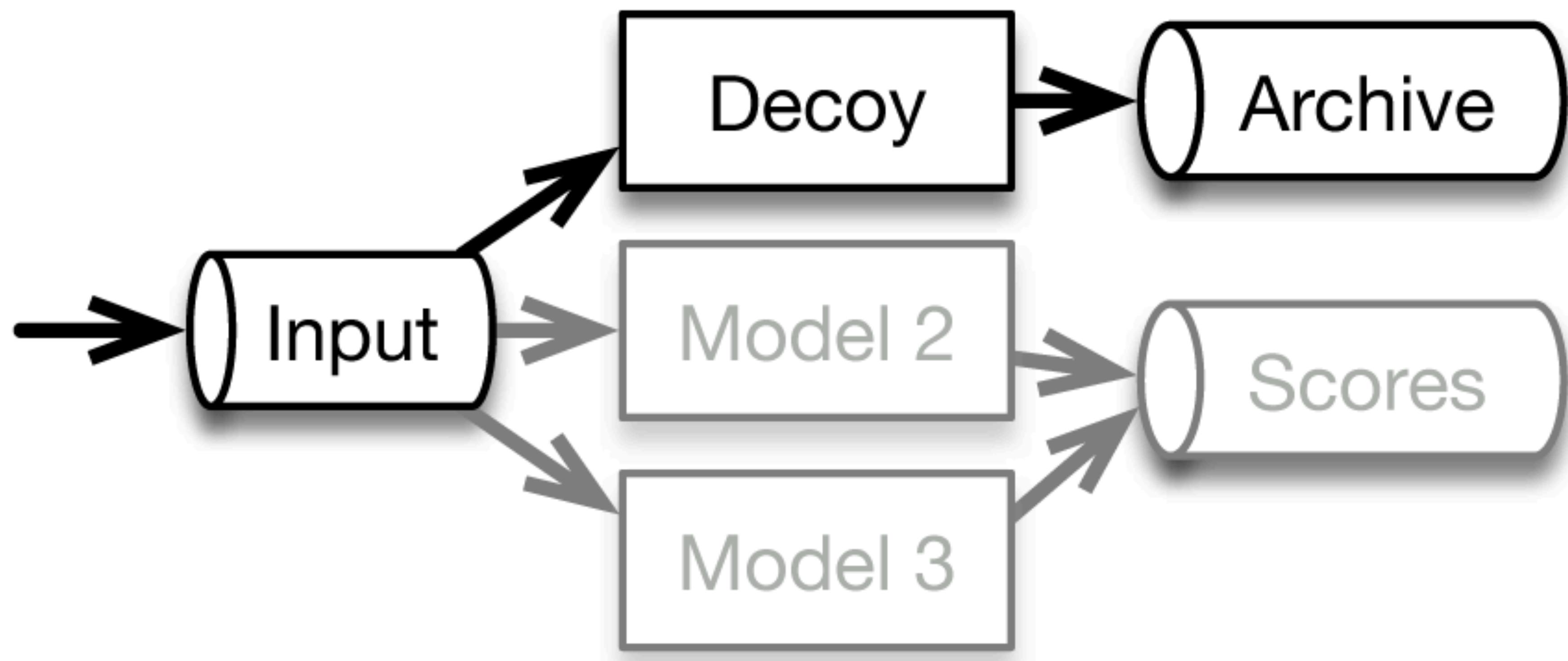
Handle ML logistics in a flexible, responsive, convenient, and realistic way.

- Models:
  - Manage multiple models during development and production.
  - Improve evaluation methods for comparing models during development and production, including use of reference models for baseline successful performance.
  - Have new models poised for rapid deployment.

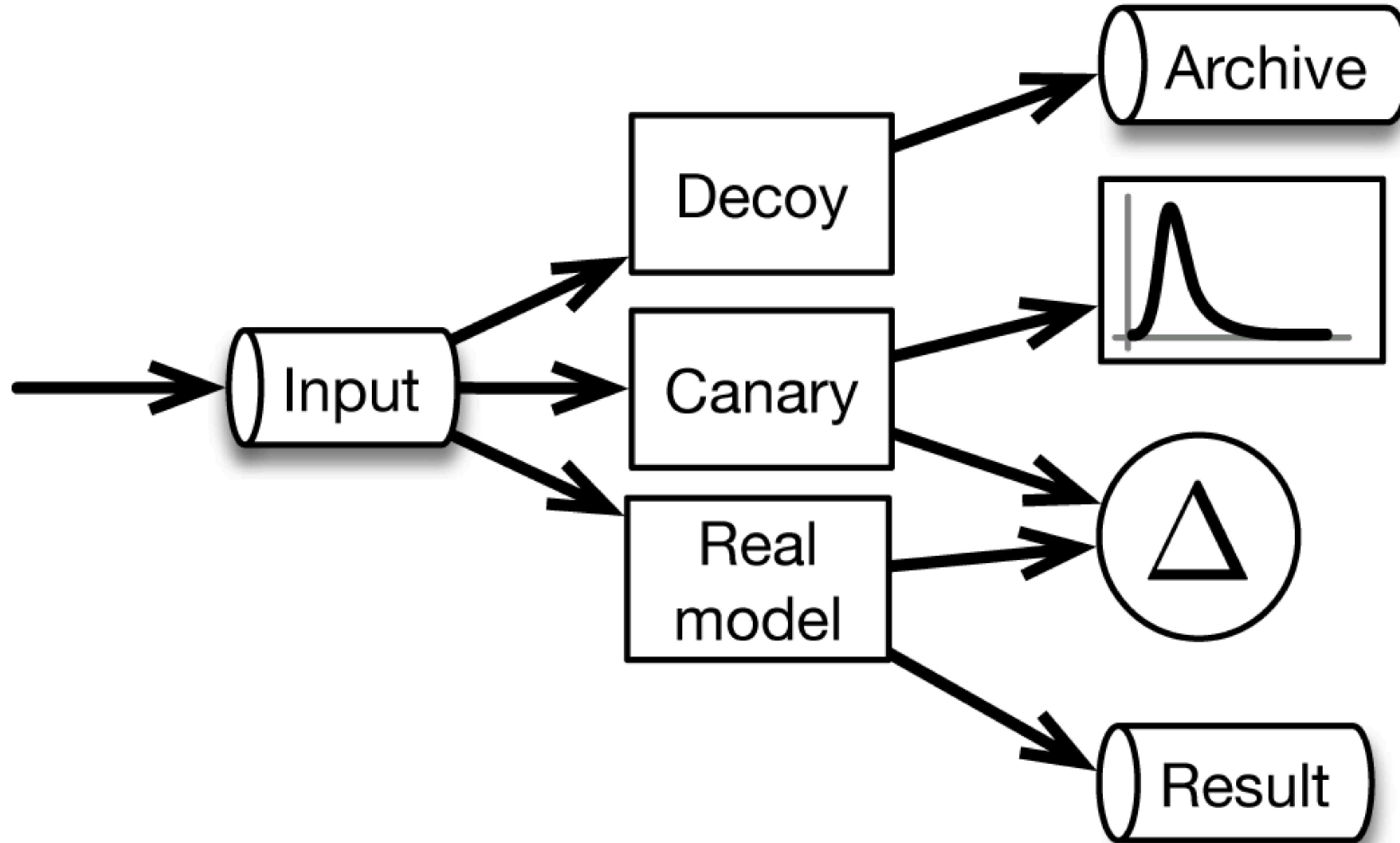
# Rendezvous Architecture



# Rendezvous Architecture - Decoy



# Rendezvous Architecture - Canary



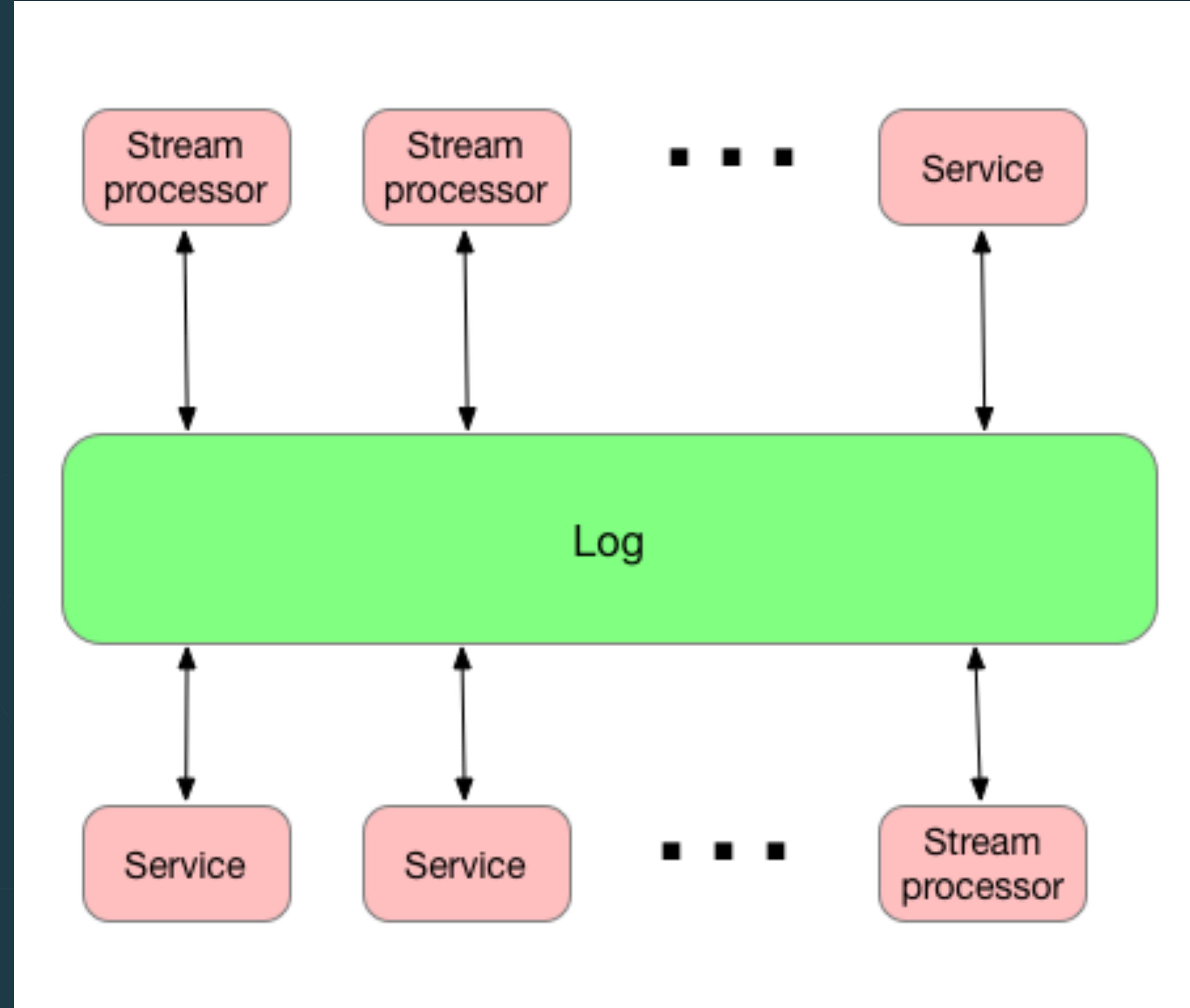
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# Log-Driven Enterprise

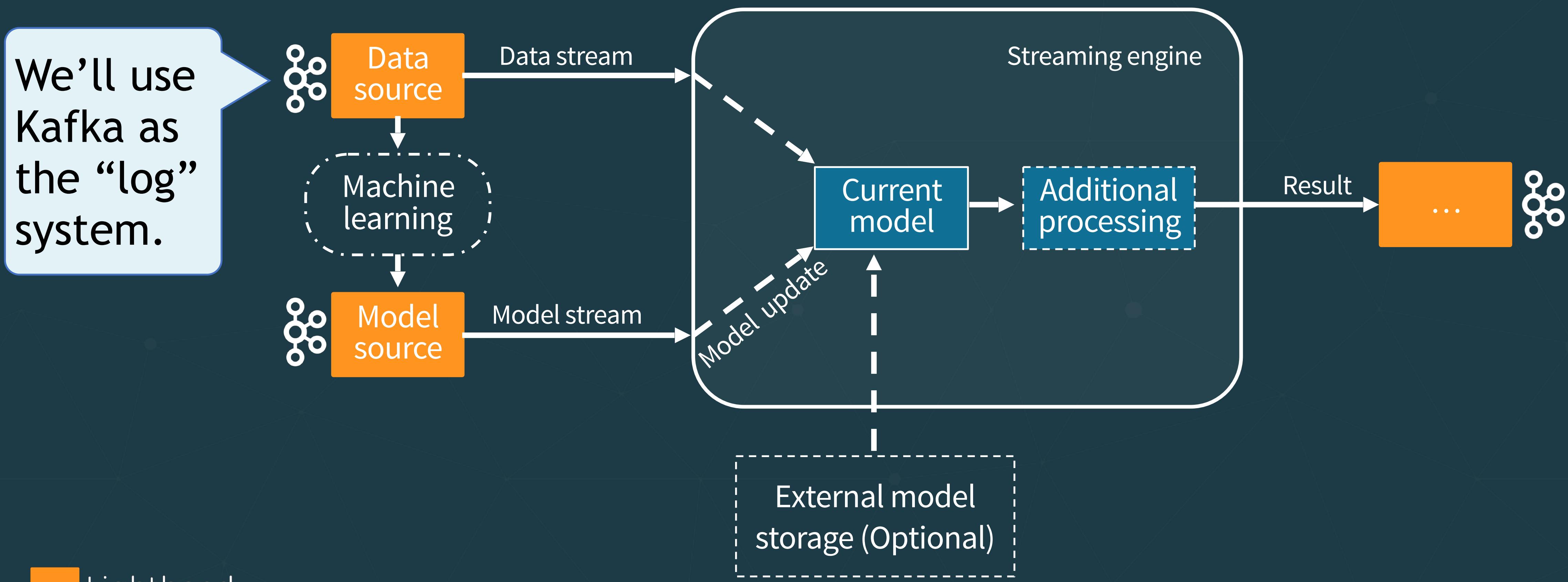
- Complete decoupling of services.
- All communications go through the log rather than services talking to each other directly.
- Specifically, stream processors don't talk explicitly to other services, but send async. messages through the log.

Example: Kafka 



# Model Serving in a Log-Driven Enterprise

*Dynamically Controlled Stream:* a streaming system supporting model updates without interruption of execution ([Flink example](#), [Spark streaming example](#) )



# Model Representation (Protobufs)

```
// On the wire
syntax = "proto3";
// Description of the trained model.

message ModelDescriptor {
    string name = 1;           // Model name
    string description = 2;    // Human readable
    string dataType = 3;       // Data type for which this model is applied.
    enum ModelType {           // Model type
        TensorFlow = 0;
        TensorFlowSAVED = 2;
        PMML = 2;             // Could add PFA, ONNX, ...
    };
}

// See the "protobufs" project in the example code.
// ModelType modeltype = 4;
oneof MessageContent {
    bytes data = 5;
    string location = 6;
}
```

# Model Code Abstraction (Scala)

```
trait Model[RECORD, RESULT] {  
    def score(input: RECORD) : RESULT  
    def cleanup() : Unit  
    def toBytes() : Array[Byte]  
    def getType : Long  
}
```

[RECORD,RESULT] are type parameters;  
compare to Java:  
<RECORD,RESULT>

See the “model” project in the example code.

```
trait ModelFactory[RECORD, RESULT] {  
    def create(d : ModelDescriptor) : Option[Model[RECORD, RESULT]]  
    def restore(bytes : Array[Byte]) : Model[RECORD, RESULT]  
}
```

# Production Concern: Monitoring

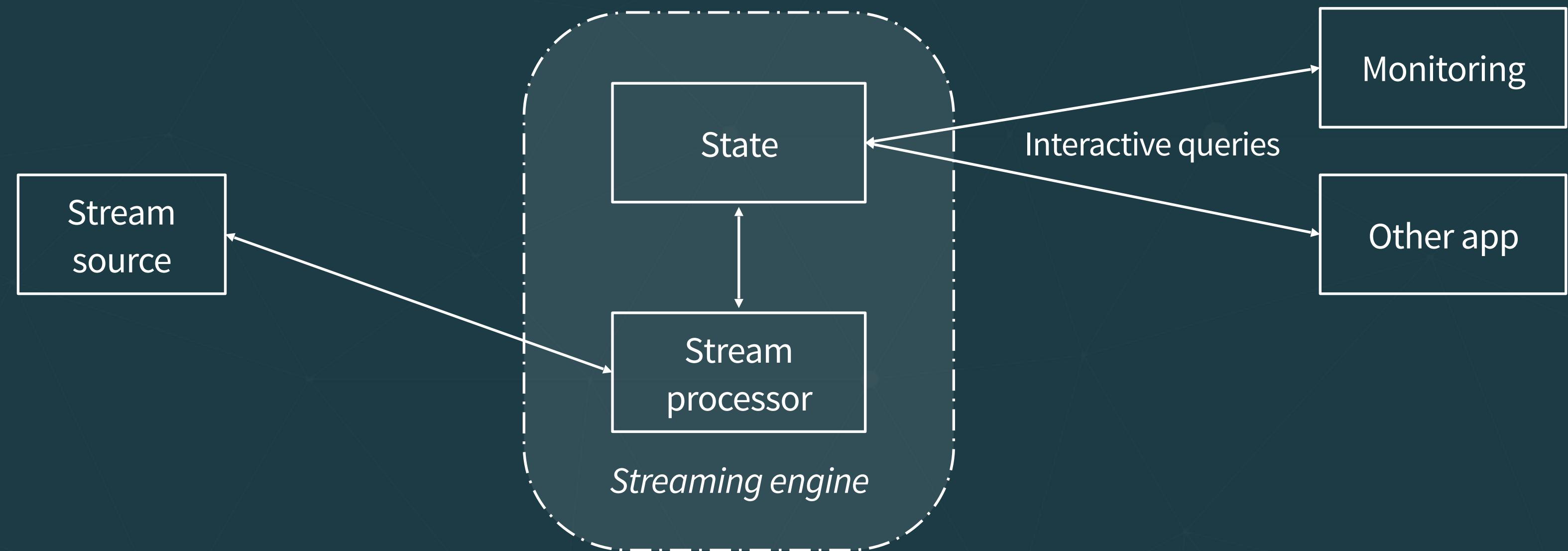
Model monitoring should provide information about usage, behavior, performance and lifecycle of the deployed models

```
case class ModelToServeStats(          // Scala example
    name: String,                    // Model name
    description: String,             // Model descriptor
    modelType: ModelDescriptor.ModelType, // Model type
    since : Long,                   // Start time of model usage
    usage : Long = 0,                // Number of records scored
    duration : Double = 0.0,          // Time spent on scoring
    min : Long = Long.MaxValue,      // Min scoring time
    max : Long = Long.MinValue       // Max scoring time
)
```

# Queryable State

Ad hoc query of the stream state. Different than the normal data flow.

- Treats the stream as a lightweight *embedded database*.
- *Directly query the current state* of the stream.
  - No need to materialize that state to a datastore first.



# Example used in this tutorial

Throughout the rest of tutorial we use models based on *Wine quality* data for training and scoring.

- The data is publicly available at <https://www.kaggle.com/vishalyo990/prediction-of-quality-of-wine/data>.
- A great notebook describing this data and providing several machine learning algorithms for this problem: <https://www.kaggle.com/vishalyo990/prediction-of-quality-of-wine/notebook>

# TensorFlow Serving

# TensorFlow Serving

## Code time

- Let's look at TF Serving first. We'll use it with microservices shortly.
- Open the example code project
- We'll walk through the project at a high level
- Familiarize yourself with the *tensorflowserver* code
- Load and start the TensorFlow model serving Docker image
  - See [Using TensorFlow Serving](#) in the README
  - Try the implementation and see if you have any questions

# Akka Streams

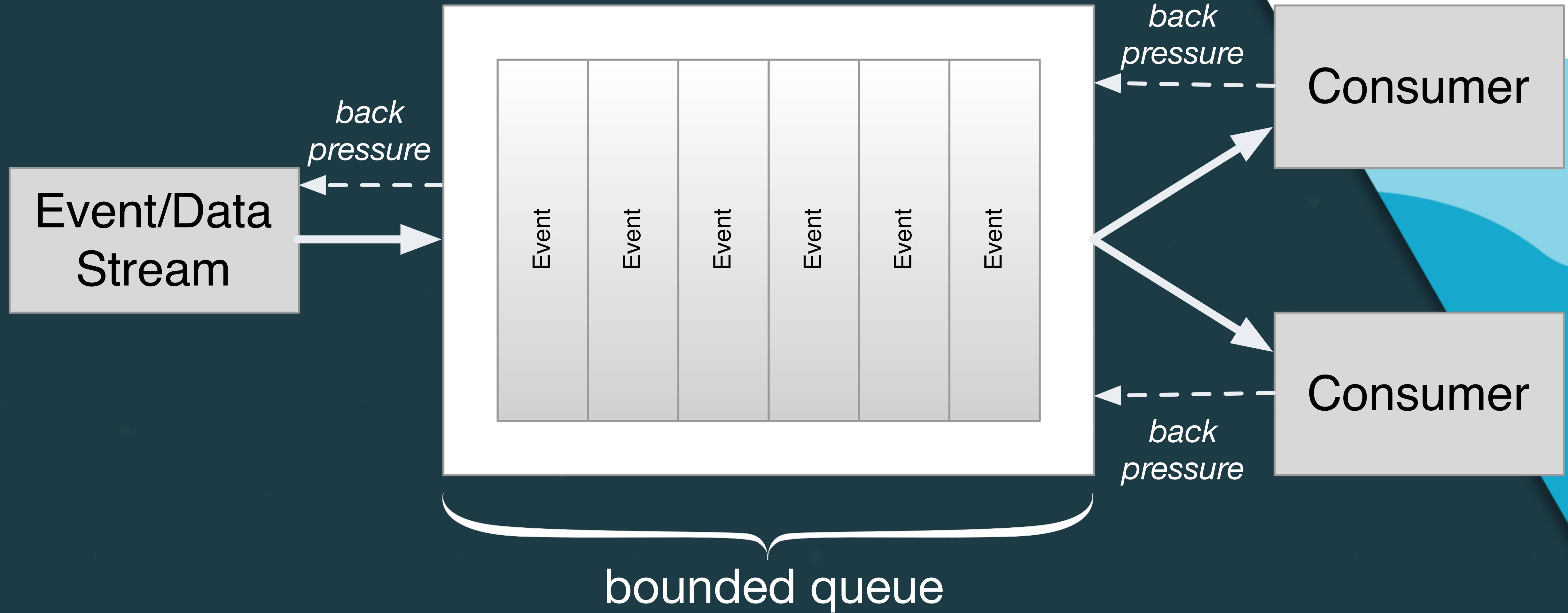
# TF Serving is Great! How Do I Use It?

- How do we integrate model serving (or any other new stateful capability) into our microservices that need to do scoring?
- Let's see, using *Akka*.

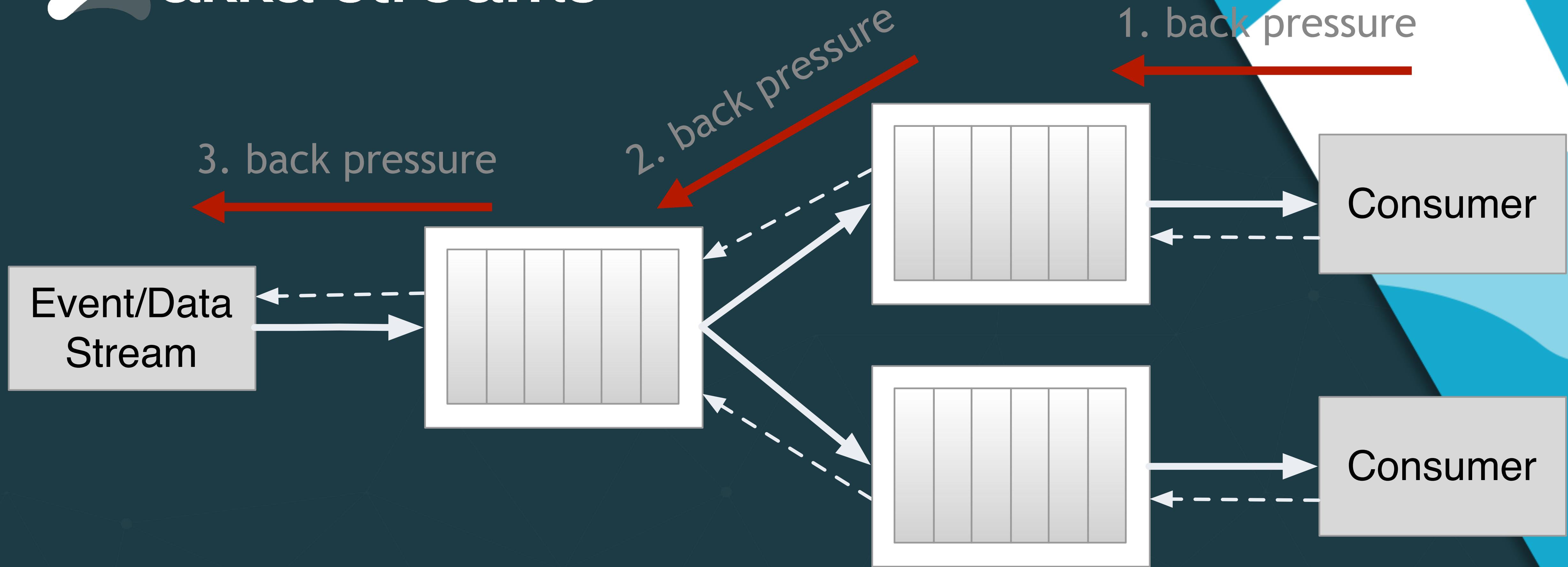
# akka streams

- A *library*
- Implements Reactive Streams.
  - <http://www.reactive-streams.org/>
  - *Back pressure* for flow control
- We'll use this for streaming data *microservices*.

# akka streams



# akka streams



... and they compose

# akka streams

- Part of the *Akka ecosystem*
  - Akka Actors, Akka Cluster, Akka HTTP, Akka Persistence, ...
  - Alpakka - rich connection library
    - similar to Camel, but implements Reactive Streams
    - Commercial support from Lightbend

# akka streams

- A very simple example to get the “gist”:
  - Calculate the factorials for  $n = 1$  to  $10$

```
import akka.stream._  
import akka.stream.scaladsl._  
import akka.NotUsed  
import akka.actor.ActorSystem  
import scala.concurrent._  
import scala.concurrent.duration._  
  
implicit val system = ActorSystem("QuickStart")  
implicit val materializer = ActorMaterializer()  
  
val source: Source[Int, NotUsed] = Source(1 to 10)  
val factorials = source.scan(BigInt(1)) ((acc, next) => acc * next )  
factorials.runWith(Sink.foreach(println))
```

1  
2  
6  
24  
120  
720  
5040  
40320  
362880  
3628800

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Imports!

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```

Initialize and specify  
now the stream is  
“materialized”

1  
2  
6

5040  
40320  
362880  
3628800

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implicit val materializer = ActorMaterializer()  
  
val source: Source[Int, NotUsed] = Source(1 to 10)  
val factorials = source.scan(BigInt(1)) ((acc, next) => acc * next)  
factorials.runWith(Sink.foreach(println))
```

Create a **source** of Ints. Second type represents a hook used for “materialization” - not used here

40320  
362880  
3628800

Source →

```
import akka.stream._  
import akka.stream.scaladsl._  
import akka.NotUsed  
import akka.actor.ActorSystem  
import scala.concurrent._  
import scala.concurrent.duration._
```

```
implicit val system = ActorSystem("QuickStart")
```

```
implicit val materializer = ActorMaterializer()
```

```
val source: Source[Int, NotUsed] = Source(1 to 10)
```

```
val factorials = source.scan(BigInt(1)) ((acc, next) => acc * next)
```

```
factorials.runWith(Sink.foreach(println))
```

Scan the source and compute factorials, with a seed of 1, of type BigInt (a flow)

362880

3628800

Source

Flow

```
import akka.stream._  
import akka.stream.scaladsl._  
import akka.NotUsed  
import akka.actor.ActorSystem  
import scala.concurrent._  
import scala.concurrent.duration._
```

```
implicit val system = ActorSystem("QuickStart")
```

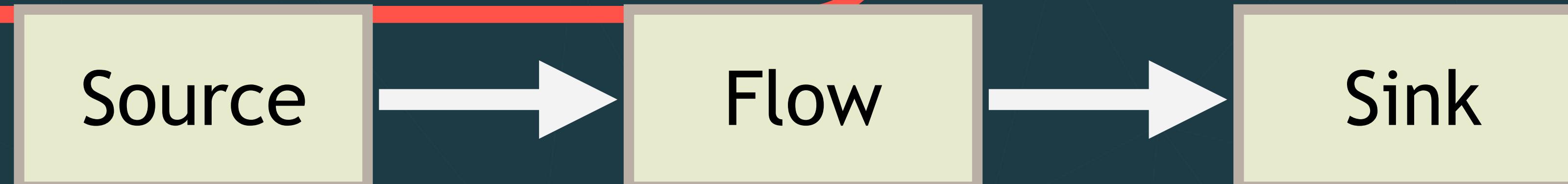
```
implicit val materializer = ActorMaterializer()
```

```
val source: Source[Int, NotUsed] = Source(1 to
```

```
val factorials = source.scan(BigInt(1)) ((acc, n) =>
```

```
factorials.runWith(Sink.foreach(println))
```

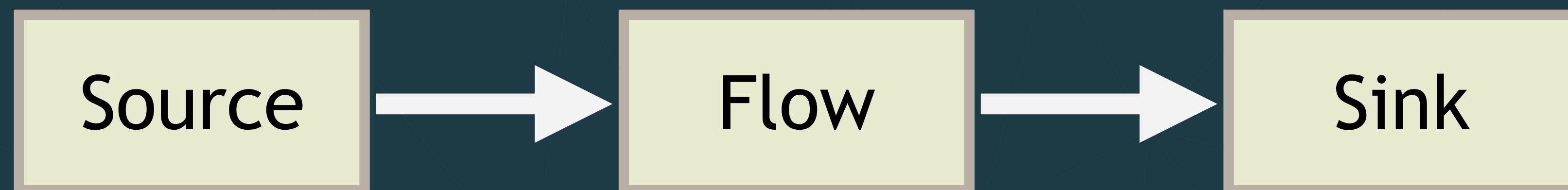
Output to a sink,  
and run it



1  
2  
6  
24  
120  
720  
5040  
40320  
362880  
3628800

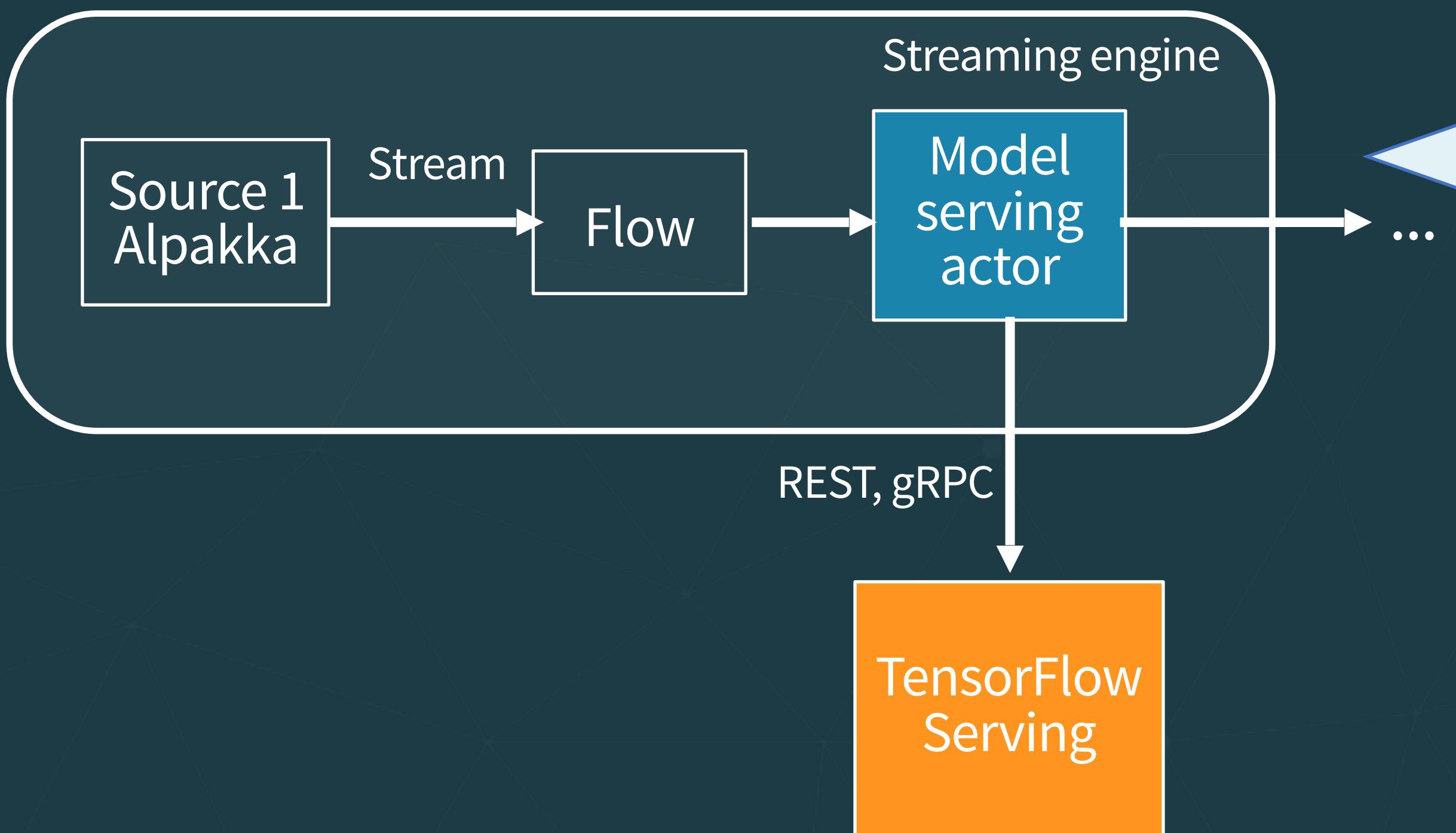
```
import akka.stream._  
import akka.stream.scaladsl._  
import akka.NotUsed  
import akka.actor.ActorSystem  
import scala.concurrent._  
import scala.concurrent.duration._  
  
implicit val system = ActorSystem("QuickStart")  
implicit val materializer = ActorMaterializer()  
  
val source: Source[Int, NotUsed] = Source(1 to 10)  
val factorials = source.scan(BigInt(1)) ((acc, next) => acc * next)  
factorials.runWith(Sink.foreach(println))
```

A **source**, **flow**, and **sink** constitute a **graph**



# Using TensorFlow Serving in Akka Streams

Use an *Akka Actor* to invoke TensorFlow Serving *asynchronously* (i.e., model serving as a service)



Actor holds the current state in memory - model parameters, scoring stats, ...

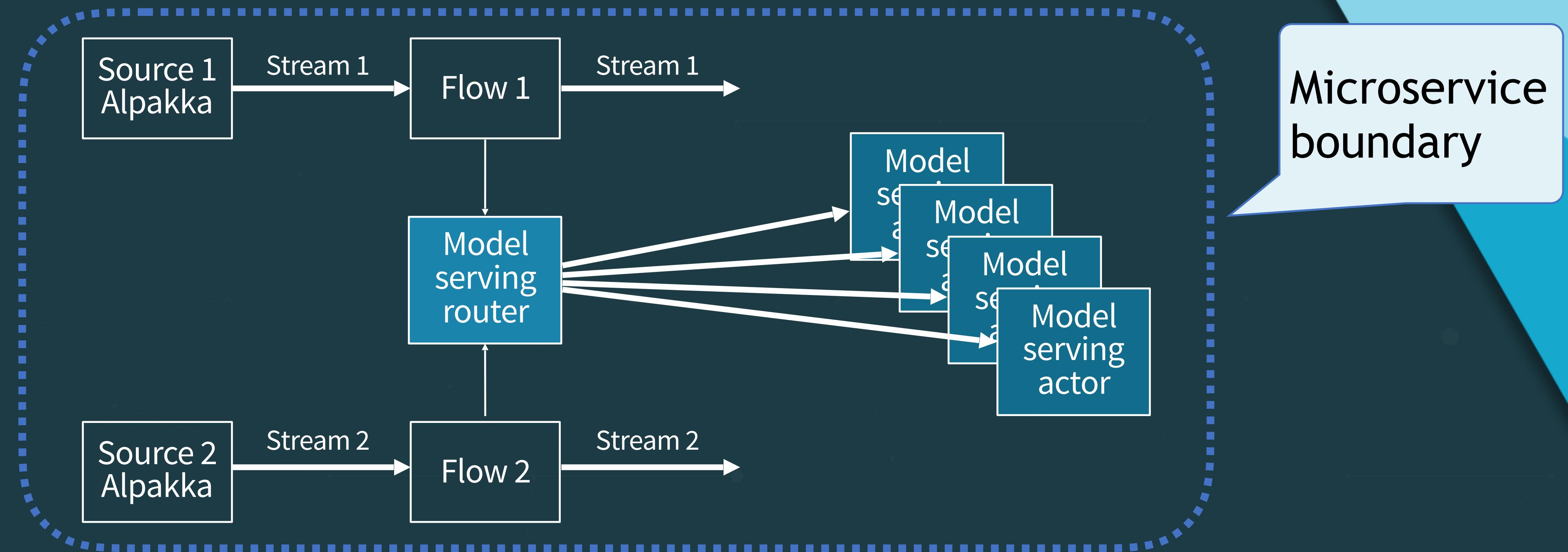
Could use this idiom for any *X as a Service* from a streaming data microservice

# Embedded Model Serving

- Use *Akka Actors* to implement model serving within the microservice boundary, using a *library*.
  - Alternative to Serving as a Service

# Using Invocations of Akka Actors

Use a router actor to forward requests to the actor(s) responsible for processing requests for a specific model type. Clone for scalability!!



Microservice  
boundary

# Akka Streams Example

## Code time

1. Run the *client* project (if not already running)
2. Explore and run the *akkaServer* project

# Akka Streams Example

- Implements *queryable state*
- Curl or open in a browser:

<http://localhost:5500/models>

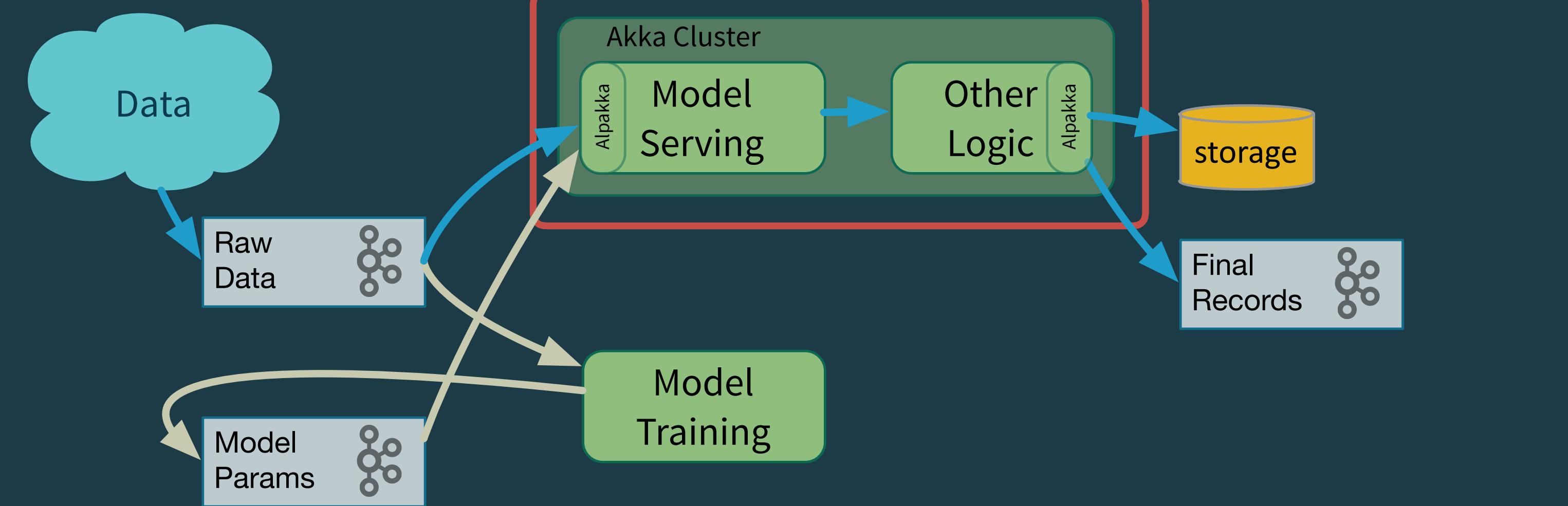
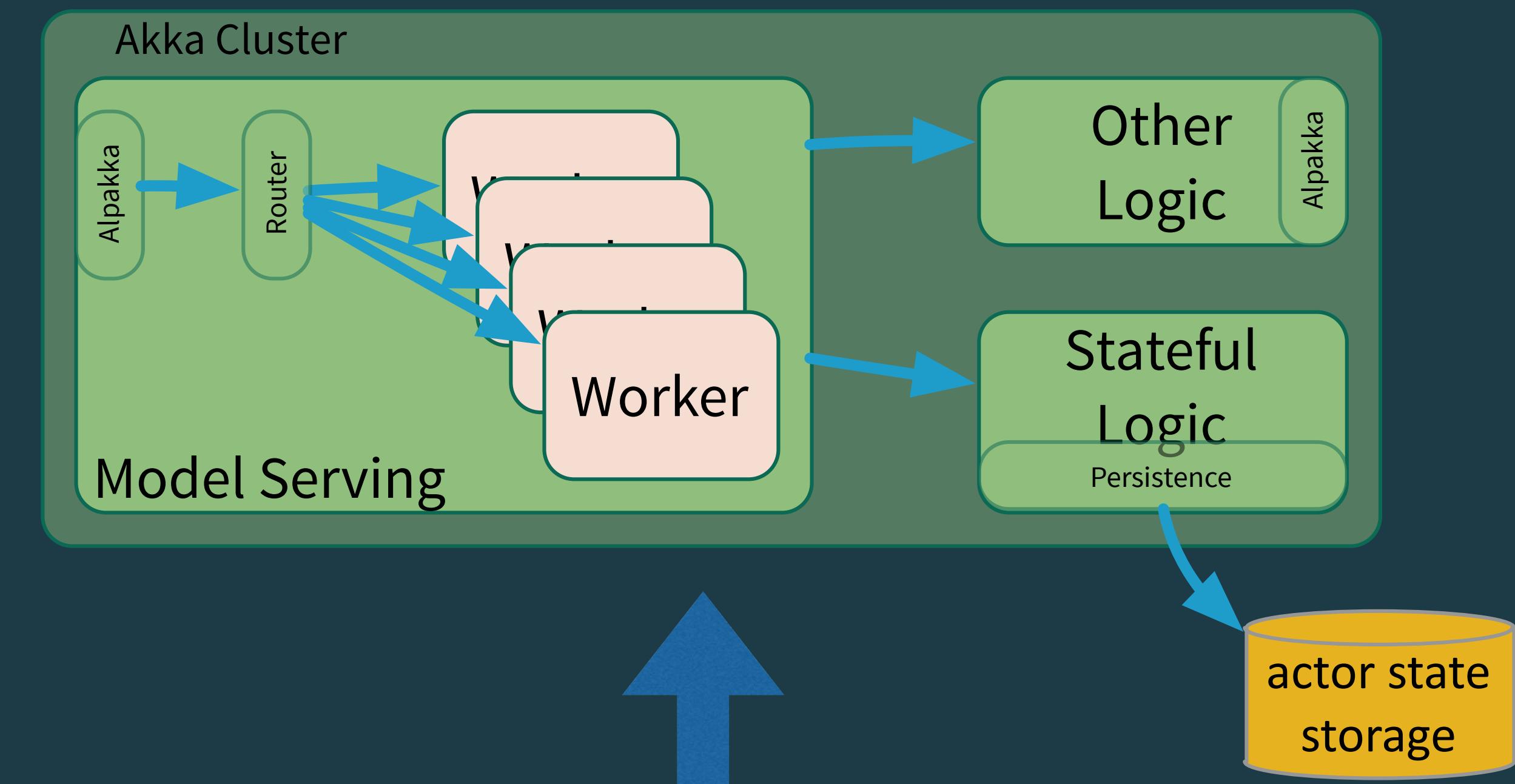
<http://localhost:5500/state/wine>

# Handling Other Production Concerns with Akka and Akka Streams

- Scale scoring with more workers and routers, across a cluster

- Persist actor state with Akka Persistence

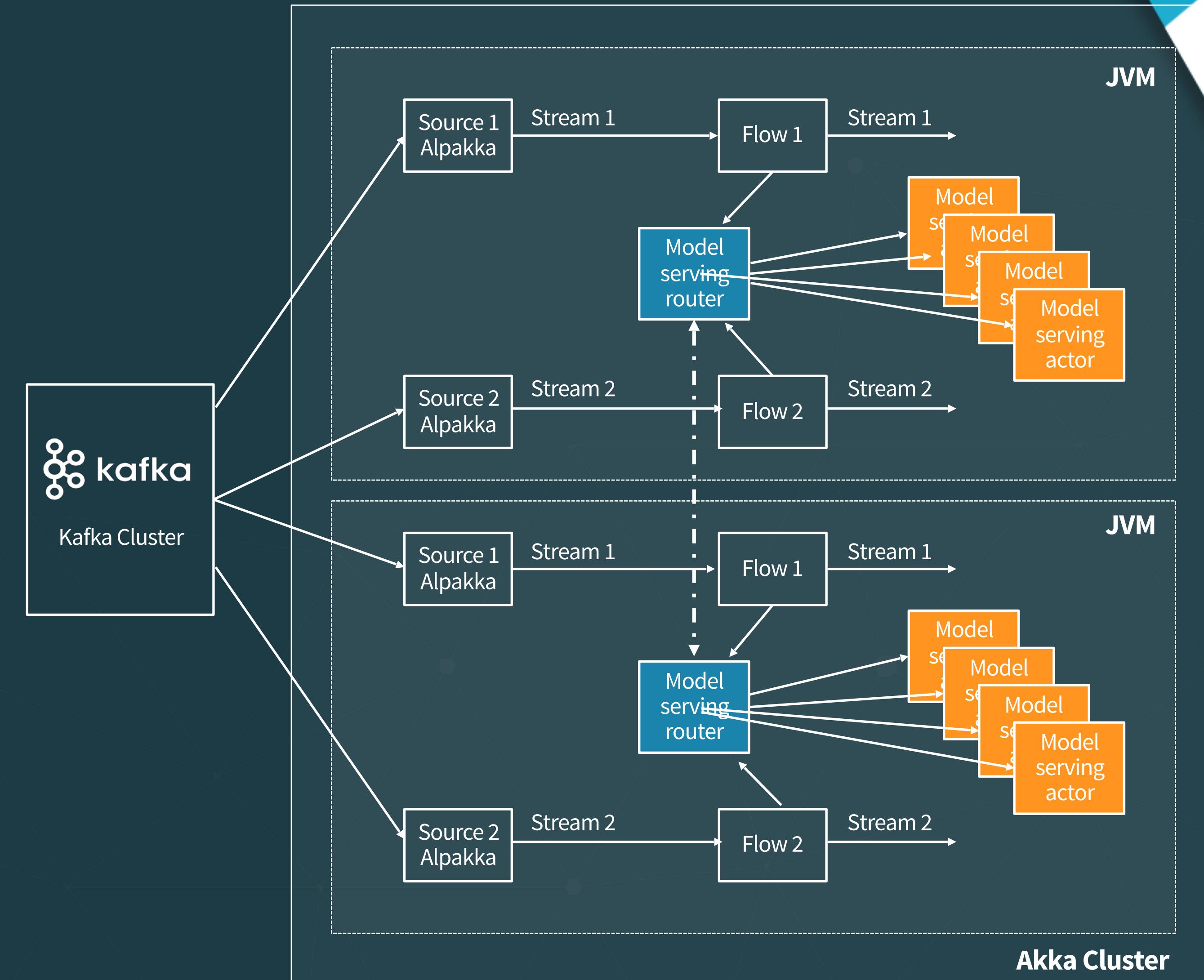
- Connect to *almost anything* with Alpakka



# Using Akka Cluster

Two approaches for scalability:

- Kafka partitioned topic; add partitions and corresponding listeners.
- Akka cluster sharing: split model serving actor instances across the cluster.



# Apache Flink

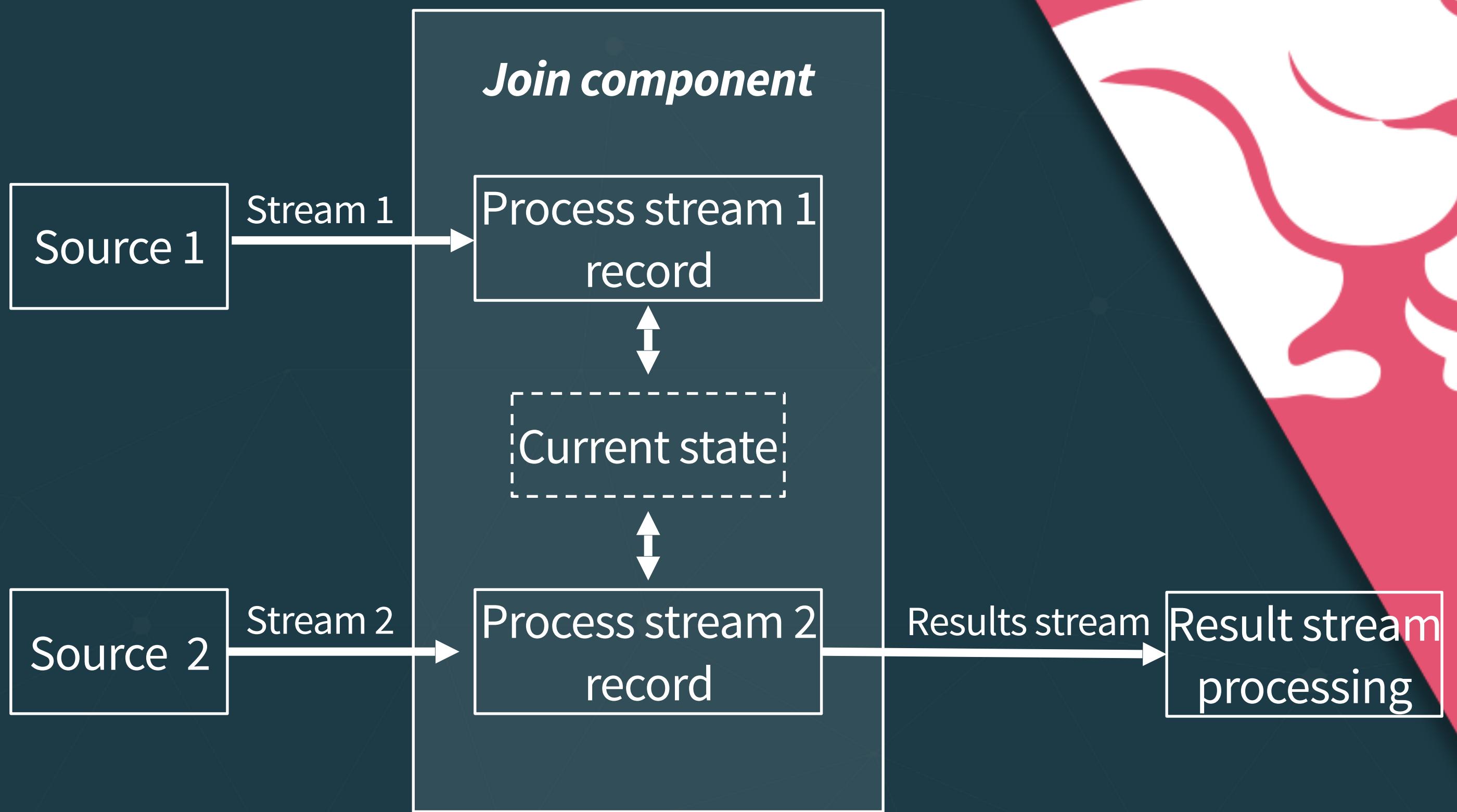


Apache Flink is an open source stream-processing engine (SPE) that provides the following:

- Scales to thousands of nodes.
- Provides checkpointing and save-pointing facilities that enable fault tolerance and the ability to restart without loss of accumulated state.
- Provides queryable state support, which minimizes the need for external databases for external access to the state.
- Provides window semantics, enabling calculation of accurate results, even in the case of out-of-order or late-arriving data.

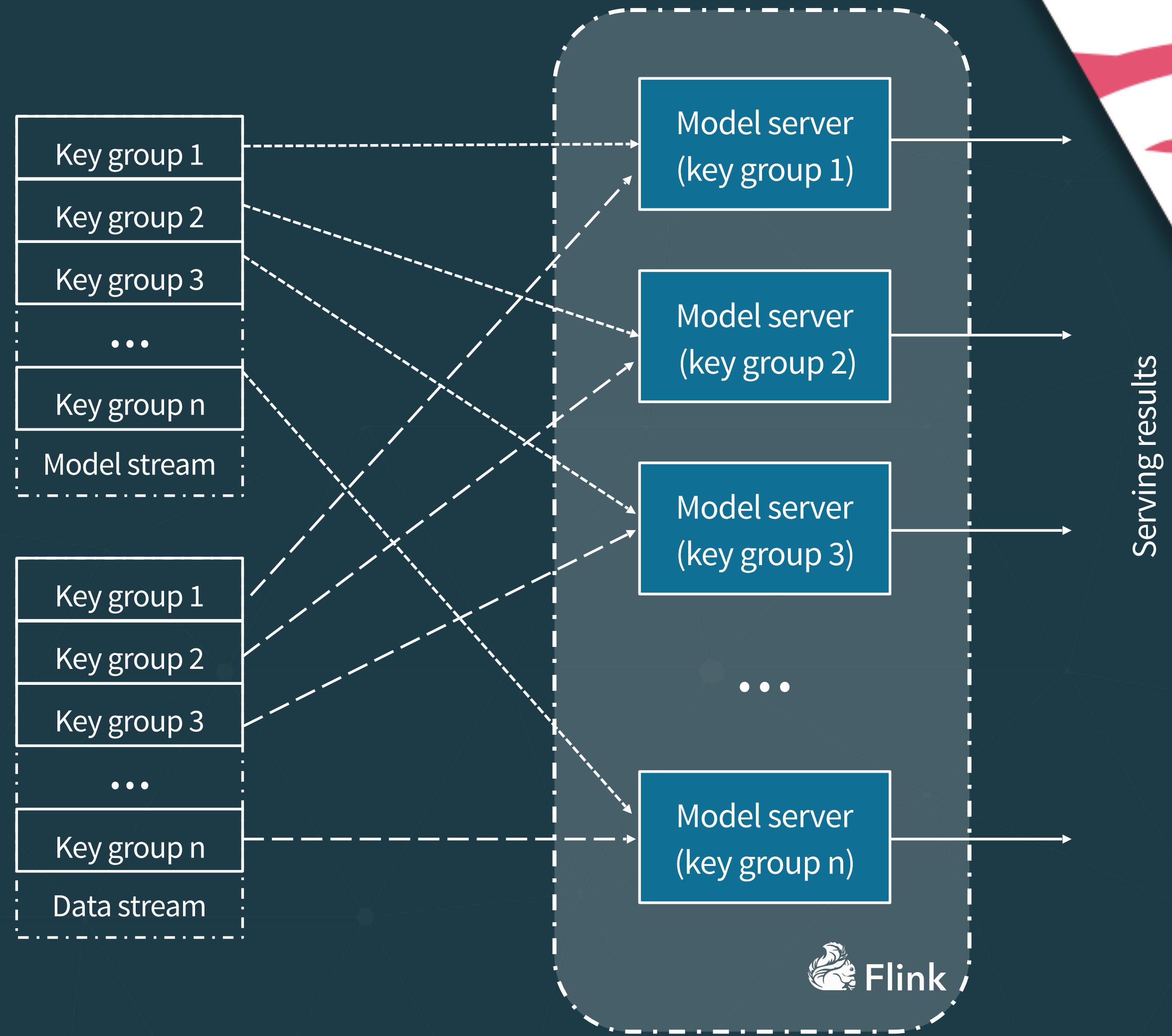
# Flink Low Level Join

- Create a state object for one input (or both)
- Update the state upon receiving elements from its input
- Upon receiving elements from the other input, probe the state and produce the joined result
- Flink provides two implementation of low-level joins: key based join and partition based join



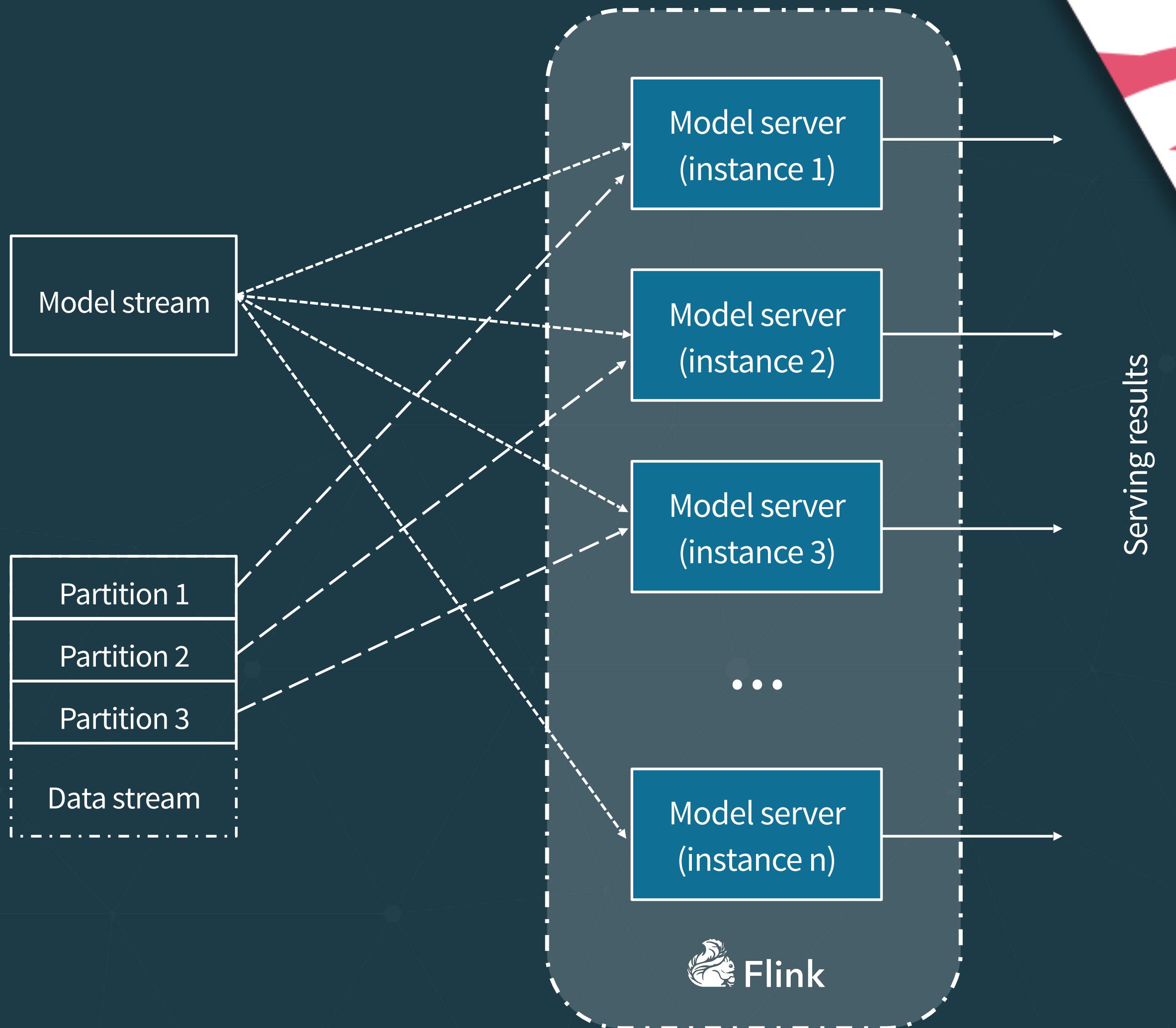
# Key based join

Flink's *CoProcessFunction* allows key-based merge of 2 streams. When using this API, data is key-partitioned across multiple Flink executors. Records from both streams are routed (based on key) to the appropriate executor that is responsible for the actual processing.



# Partition based join

Flink's *RichCoFlatMapFunction* allows merging of 2 streams in parallel (based on parallelization parameter). When using this API, on the partitioned stream, data from different partitions is processed by dedicated Flink executor.



# Flink Example

## Code time

1. Run the *client* project (if not already running)
2. Explore and run *flinkServer* project
  - a. ModelServingKeyedJob implements keyed join
  - b. ModelServingFlatJob implements partitioned join

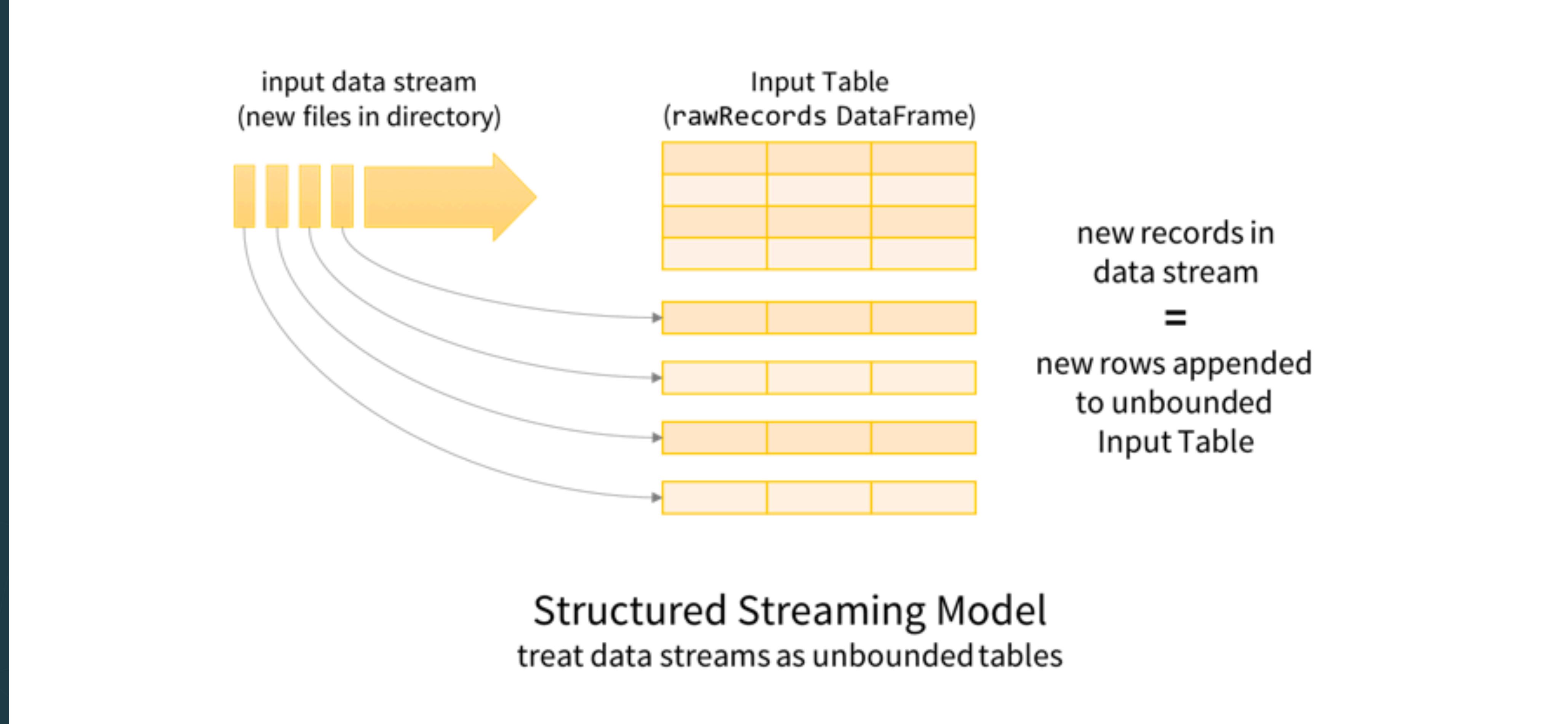
# Apache Spark Structured Streaming

# Spark Structured Streaming

Apache Spark Structured Streaming is a scalable and fault-tolerant stream processing engine built on the Spark SQL engine.

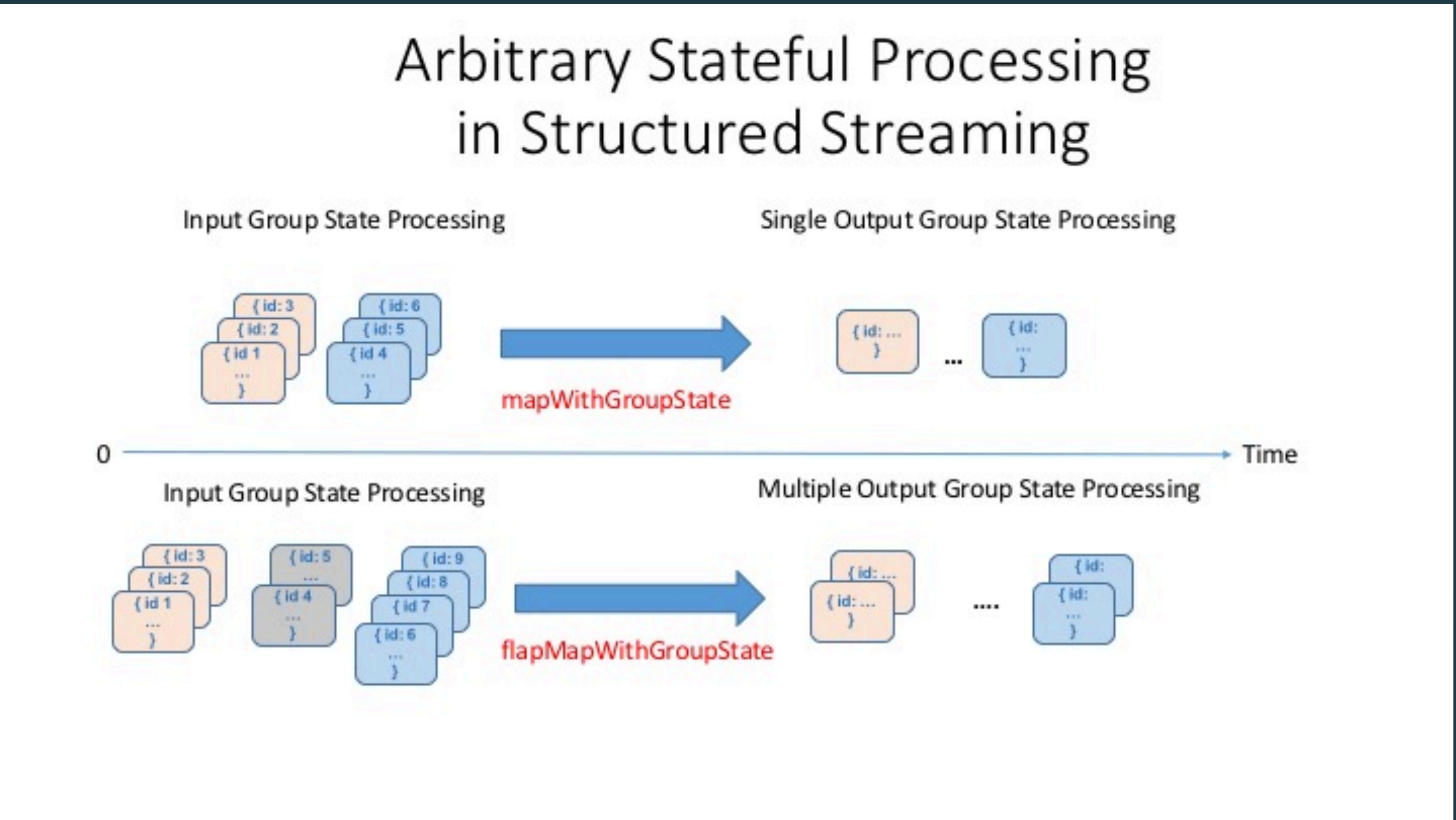
- Scales to thousands of nodes.
- Express your streaming computation the same way you would express a batch SQL computation on static data:
  - The Spark SQL engine will take care of running it incrementally and continuously. It updates results as streaming data continues to arrive.
-

# Spark Structured Streaming



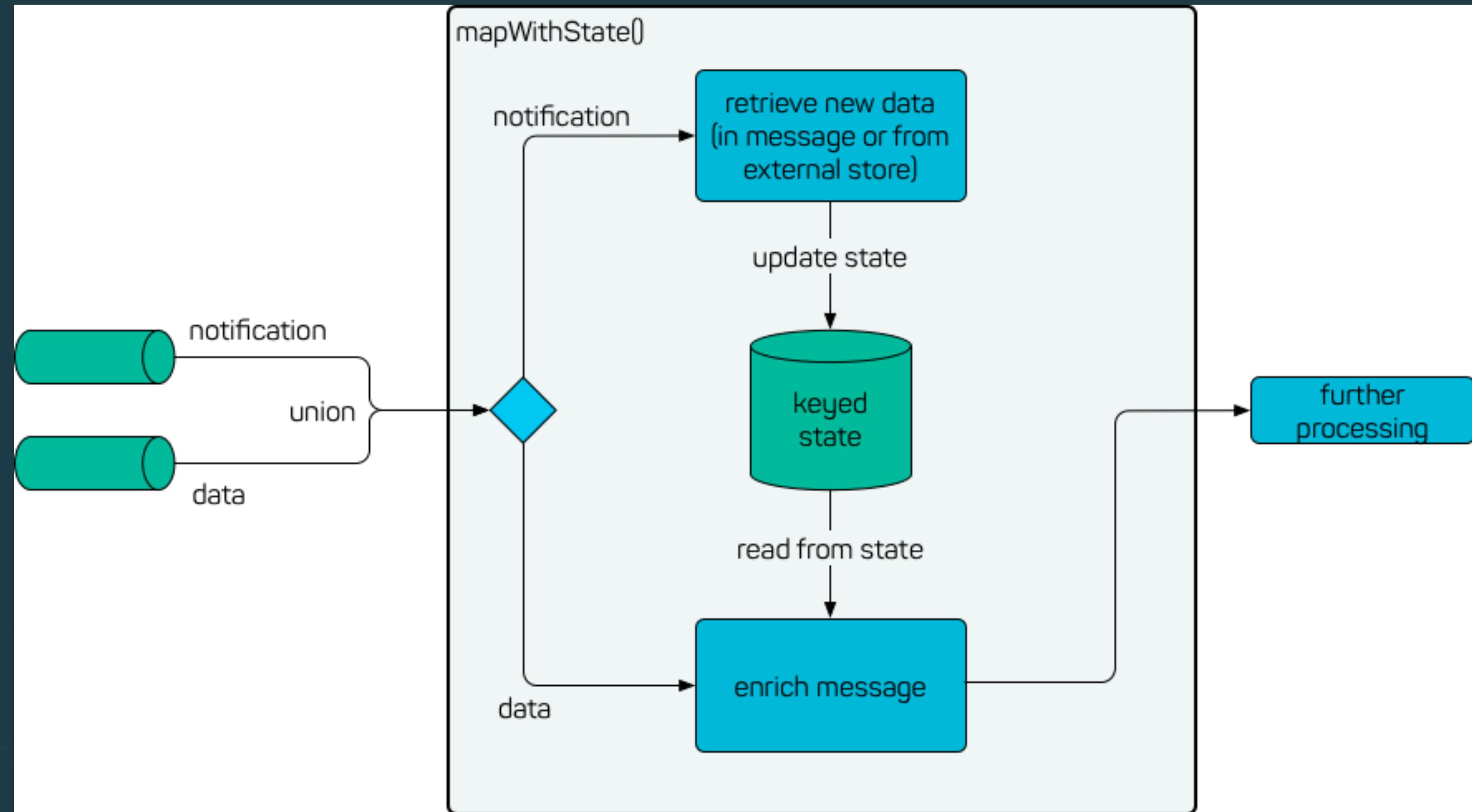
# Spark Structured Streaming - State

## Arbitrary Stateful Processing in Structured Streaming



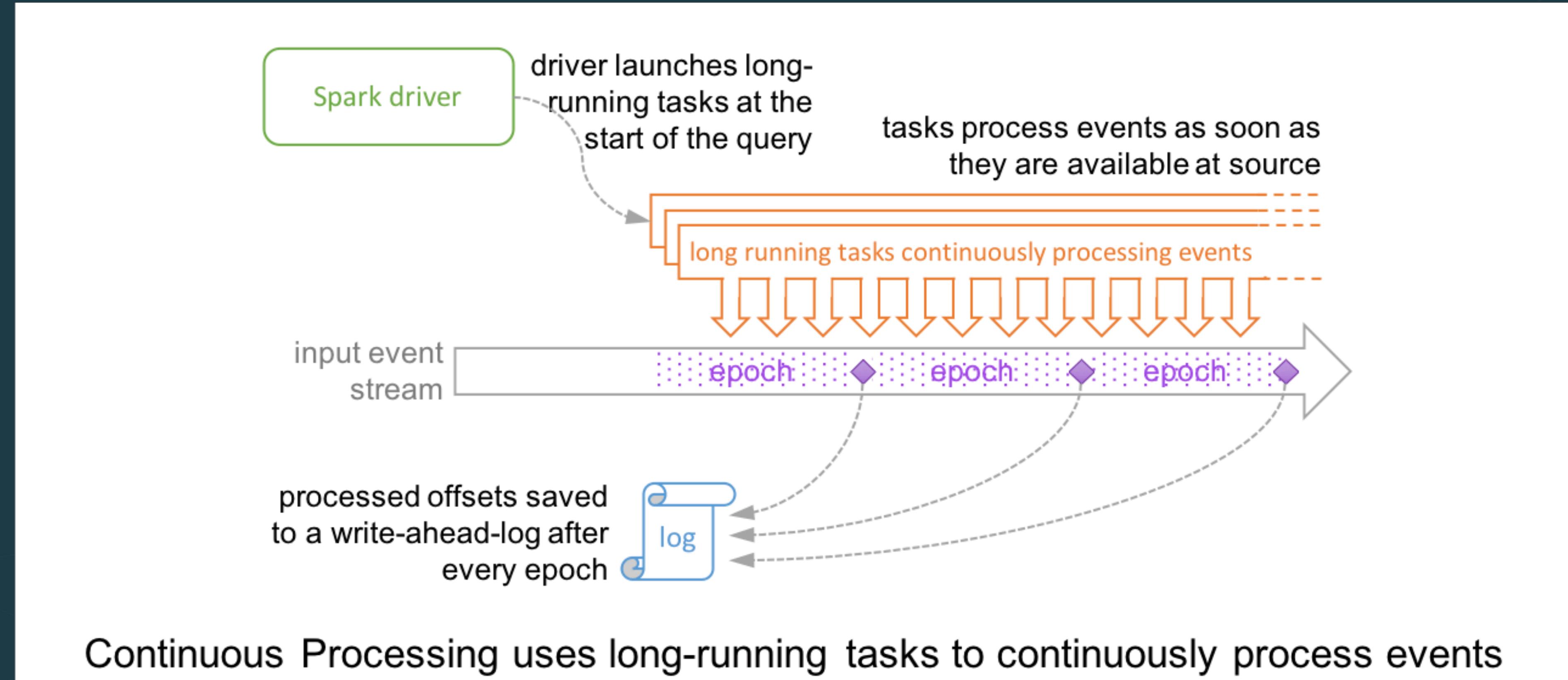
<https://databricks.com/blog/2017/10/17/arbitrary-stateful-processing-in-apache-sparks-structured-streaming.html>

# Spark Structured Streaming - mapWithState



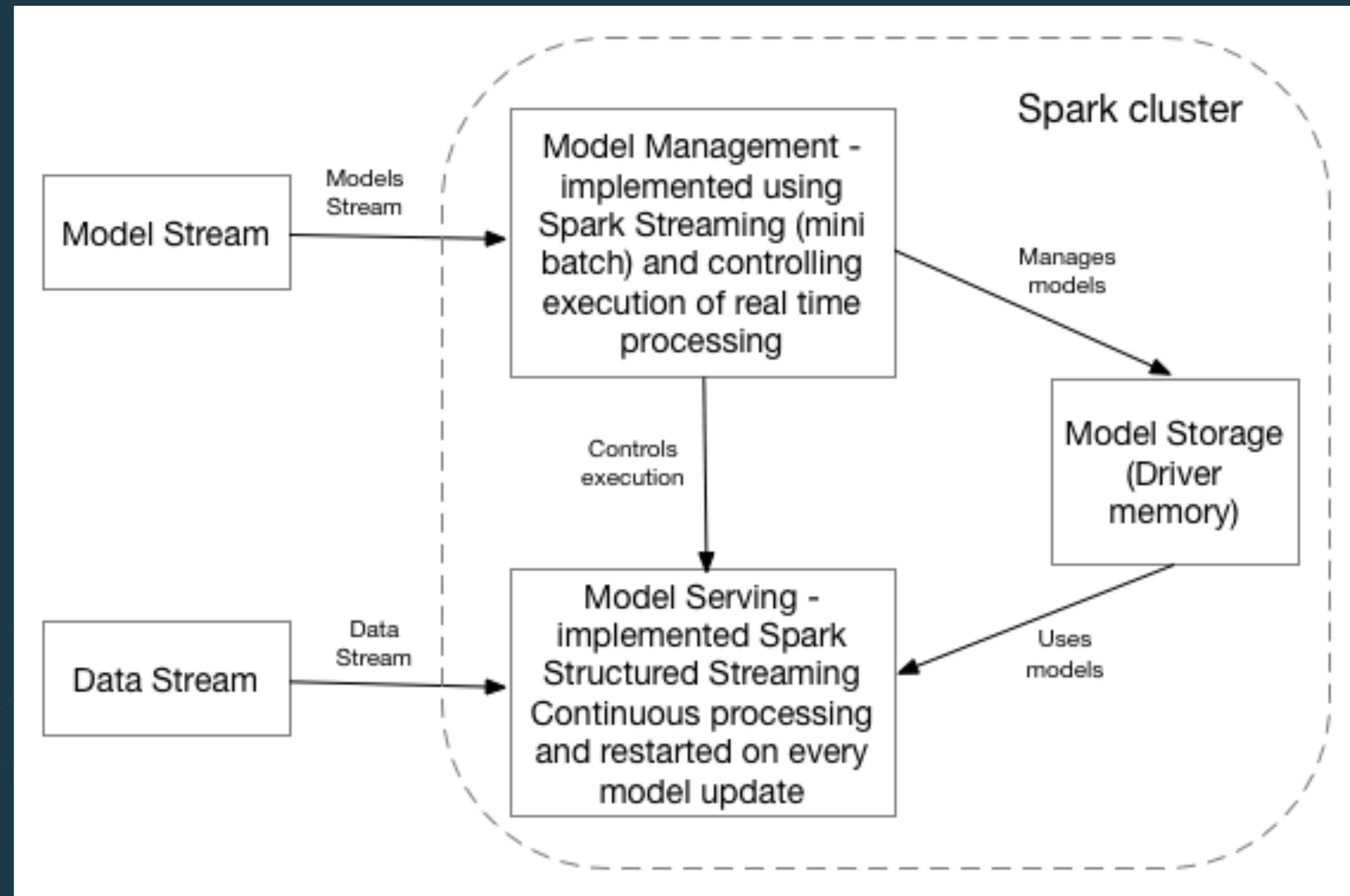
<https://blog.codecentric.de/en/2017/07/lookup-additional-data-in-spark-streaming/>

# Spark Structured Streaming - continuous processing



<https://databricks.com/blog/2018/03/20/low-latency-continuous-processing-mode-in-structured-streaming-in-apache-spark-2-3-0.html>

# Multi-loop continuous processing



# Spark Example

## Code time

1. Run the *client* project (if not already running)
2. Explore and run the *sparkServer* project
  - a. `SparkStructuredModelServer` uses `mapWithState`.
  - b. `SparkStructuredModelStateModelServer` implements multi-loop approach

# Comparing Implementations

1. *Akka Streams* with Akka is a *library* providing great flexibility for implementations and deployments, but requires custom implementations for scaling and failover.
  - More flexibility, but more responsibility (i.e., do it yourself)
2. *Flink* and *Spark Streaming* are stream-processing *engines* (SPE) that automatically leverage cluster resources for scaling and failover. Computations are a set of operators and they handle execution parallelism for you, using different threads or different machines.
  - Less flexibility, but less responsibility

# Spark vs Flink

1. *Flink*: iterations are executed as cyclic data flows; a program (with all its operators) is scheduled just once and the data is fed back from the tail of an iteration to its head. This allows Flink to keep all additional data locally.
2. *Spark*: each iteration is a new set of tasks/operators scheduled and executed. Each iteration operates on the result of the previous iteration which is held in memory. For each new execution cycle, the results have to be moved to the new execution processes.

# Spark vs Flink

1. In *Flink*, all additional data is kept locally, so arbitrarily complex structures can be used for its storage (although serializers are required for checkpointing). The serializers are only invoked out of band.
2. In *Spark*, all additional data is stored external to each mini-batch, so it has to be marshaled/unmarshaled for every mini-batch (for *every message* in continuous execution) to make this data available.
3. *Spark Structured Streaming* is based on SQL data types, which makes data storage even more complex (JVM vs. SQL datotyping).

# Outline

- Hidden technical debt in machine learning systems
- Model serving patterns
  - Embedding - models as code
  - Models as data
  - External services
  - Dynamically controlled streams
- Additional production concerns for model serving
- Wrap up

# Additional Production Concerns for Model Serving

- Production implications for *models as data*
- Software process concerns, e.g., CI/CD
- Another pattern: speculative execution of models

# Models as Data - Implications

- If models are data, they are subject to all the same *Data Governance* concerns as the data itself!
  - Security and privacy considerations
  - Traceability, e.g., for auditing
- ...

# Security and Privacy Considerations

- Models are intellectual property
  - So controlled access is required
- How do we preserve privacy in model-training, scoring, and other data usage?
- See these [papers and articles on privacy preservation](#)

# Model Traceability - Motivation

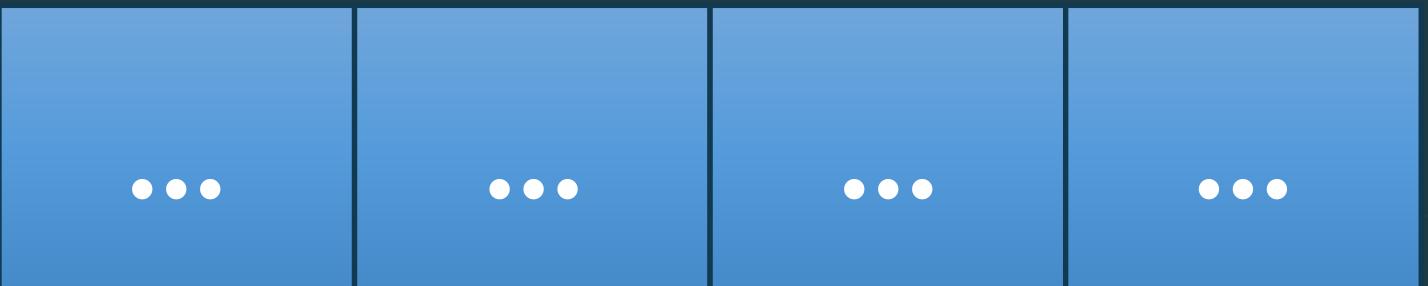
- You update your model periodically
- You score a particular record **R** with model version **N**
- Later, you audit the data and wonder why **R** was scored the way it was
- You can't answer the question unless you know which model version was actually used for **R**

# Model Traceability Requirements

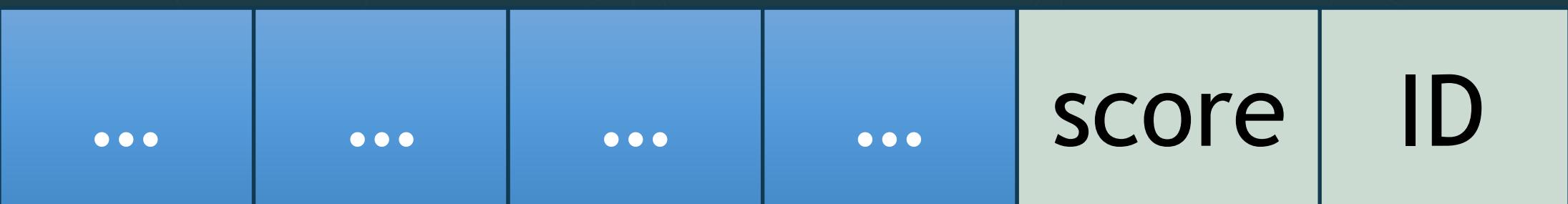
- A model repository
- Information stored for each model instance, e.g.:
  - Version ID
  - Name, description, etc.
  - Creation, deployment, and retirement dates
  - Model parameters
  - Quality metrics
  - ...

# Model Traceability in Use

- You also need to augment the records with the model version ID, as well as the score.
- Input Record

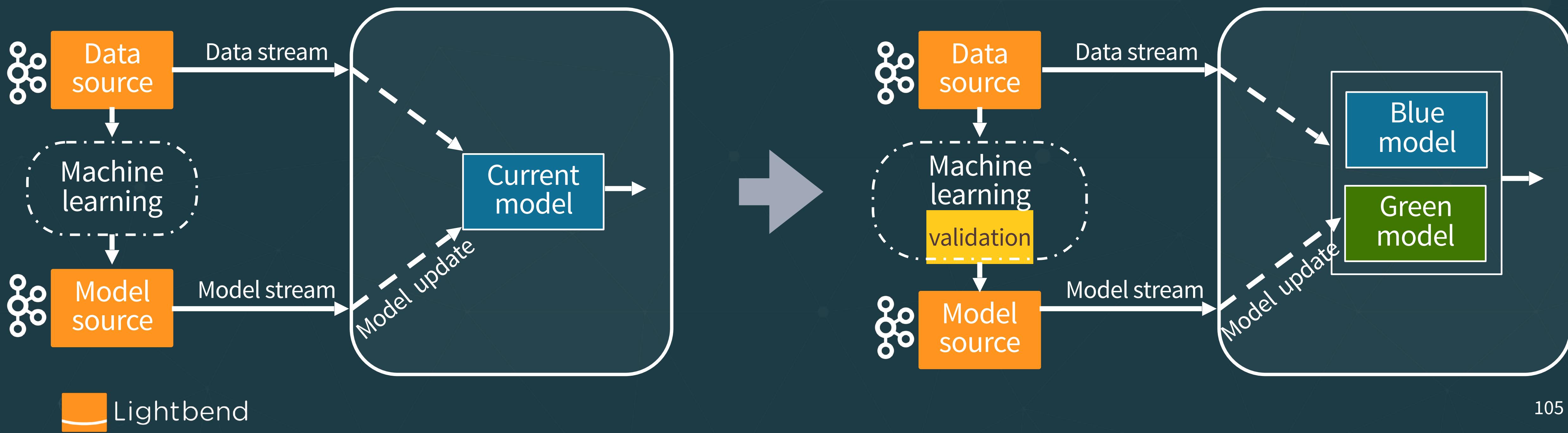


- Output Record with Score, model version ID



# Software Process

- How and when should new models be deployed? (CI/CD)
- Are there a quality control steps first?
- Should you do blue-green deployments, perhaps using a canary release as a validation step?



# Speculative Execution

According to Wikipedia, speculative execution is an **optimization** technique, where:

- The system performs work that may not be needed, before it's known if it will be needed.
- If and when it *is* needed, we don't have to wait.
- The results are discarded if they aren't needed.

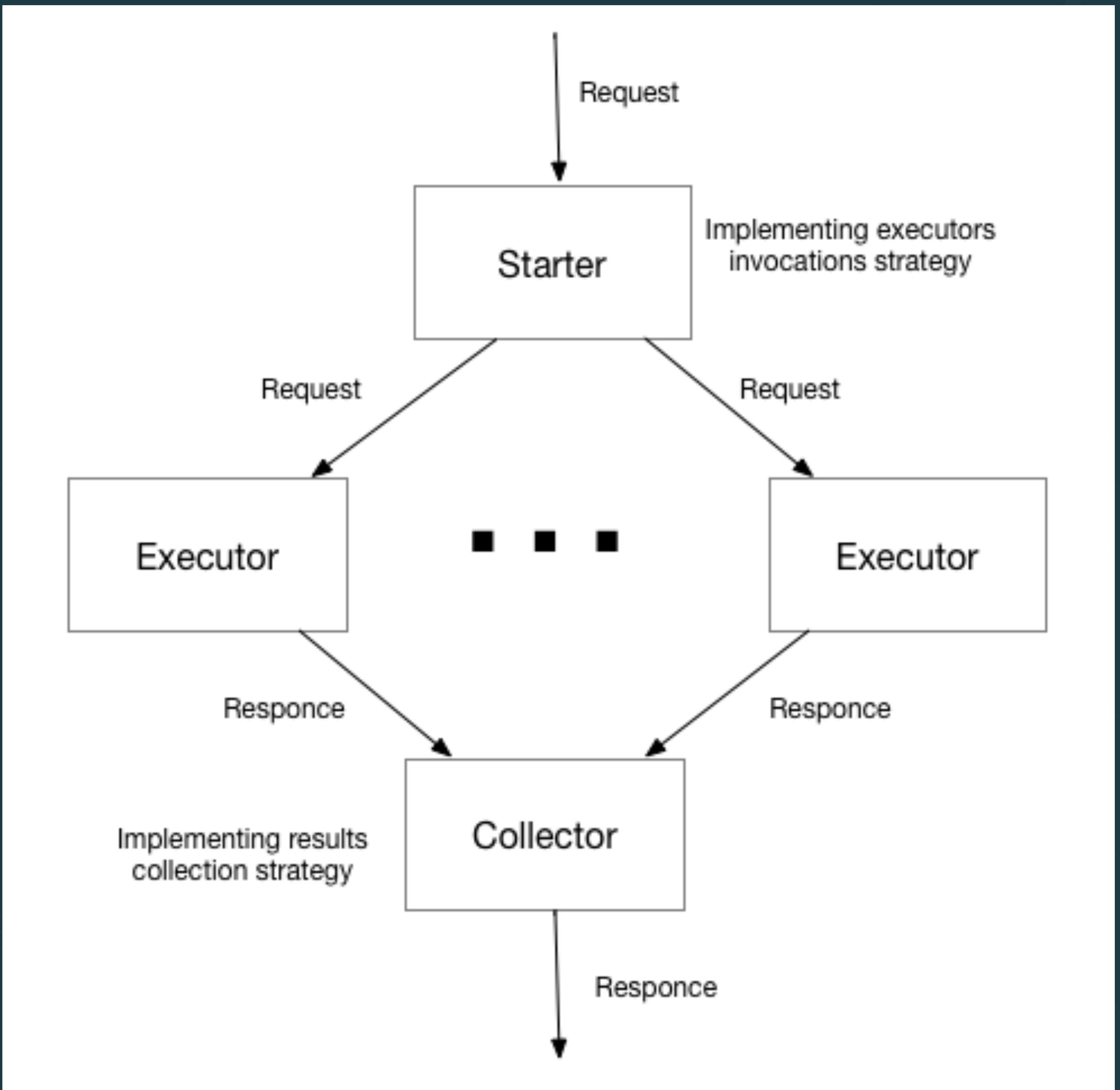
# Speculative Execution

- Provides more concurrency if extra resources are available.
- Used for:
  - branch prediction in pipelined processors,
  - value prediction for exploiting value locality,
  - prefetching instructions and files,
  - etc.

Why not use it with machine learning??

# General Architecture for Speculative Execution

- Starter (proxy) controls parallelism and invocation strategy
- Parallel execution by executors
- Collector responsible for bringing results from executors together



# General Architecture for Speculative Execution

- Starter (parallelism strategy)
- Parallel execution
- Collector (bringing results together)

Look familiar? It's similar to the pattern we saw previously for invoking a “farm” of actors or external services.

But we must add logic to pick the result to return.

Implementing executors invocations strategy

Request

Executor

Response

Response

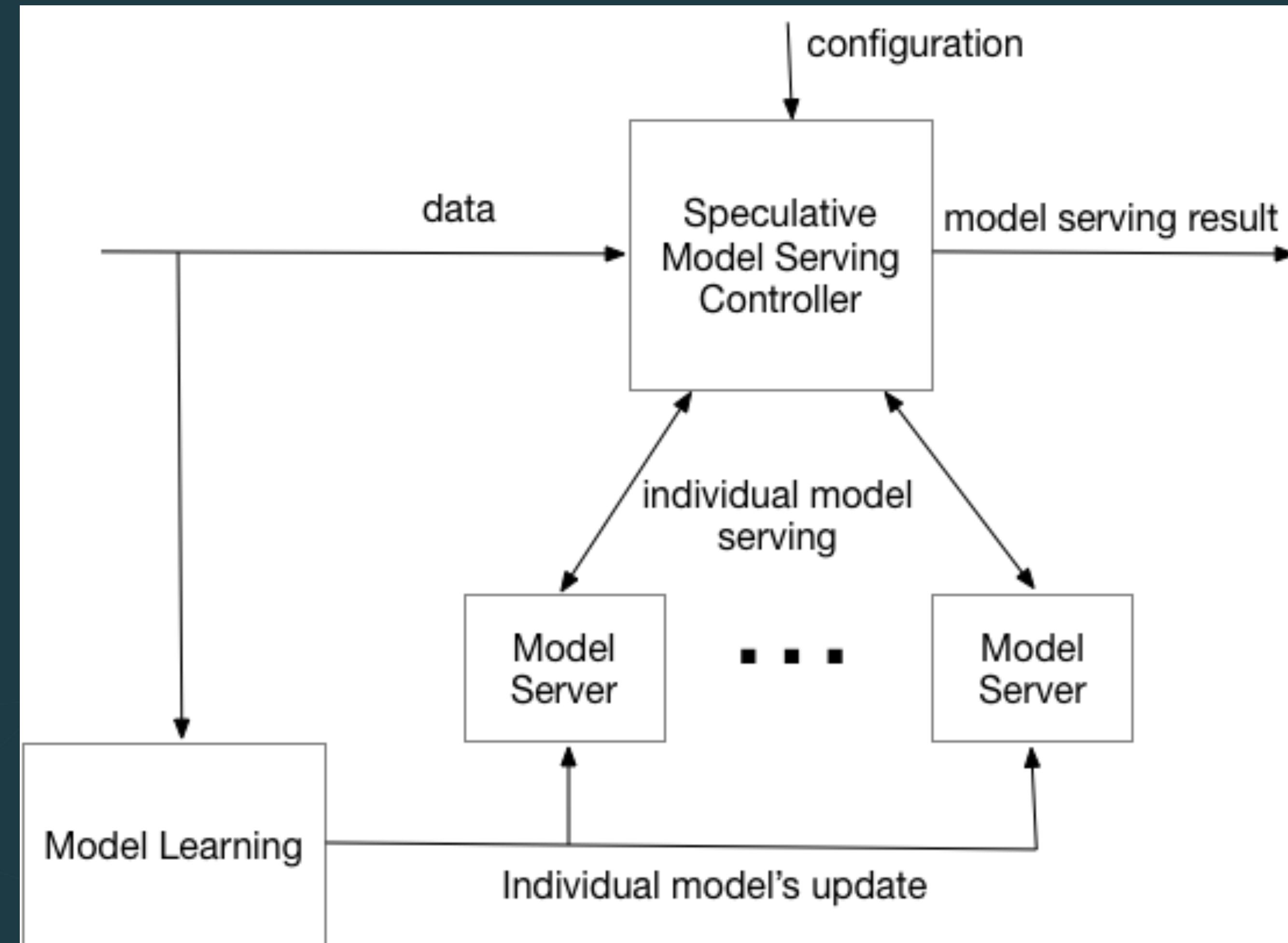
# Use Case - Guaranteed Execution Time

- I.e., meet a tight latency SLA
- Run several models:
  - A smart model, but takes time  $T_1$  for a given record
  - A “less smart”, but faster model with a fixed upper-limit on execution time, with  $T_2 \ll T_1$
- If timeout (latency budget)  $T$  occurs, where  $T_2 < T < T_1$ , return the less smart result
- But if  $T_1 < T$ , return that smarter result
  - (Is it clear why  $T_2 < T < T_1$  is required?)

# Use Case - Ensembles of Models

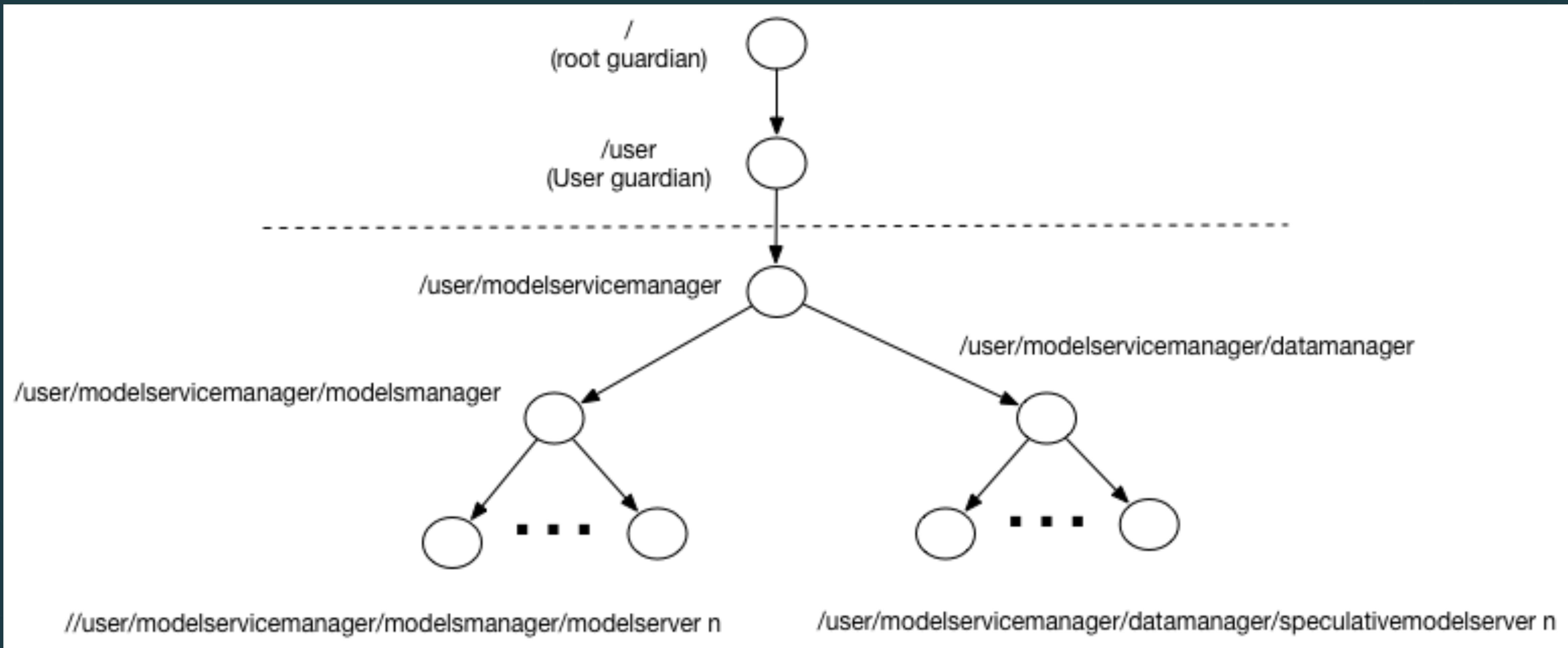
- Consensus-based model serving
  - $N$  models ( $N$  is *odd*)
  - Score with all of them and return the *majority* result
- Quality-based model serving
  - $N$  models using the same *quality metric*
  - Pick the result for a given record with the best quality score
  - Similarly for more sophisticated boosting and bagging systems

# Architecture



<https://developer.lightbend.com/blog/2018-05-24-speculative-model-serving/index.html>

# One Design Using Actors



# Outline

- Hidden technical debt in machine learning systems
- Model serving patterns
  - Embedding - models as code
  - Models as data
  - External services
  - Dynamically controlled streams
- Additional production concerns for model serving
- Wrap up

# Recap

- Model serving is one small(-ish) part of the whole ML pipeline
- Use *logs* (e.g., Kafka) to connect most services
- *Models as data* provides the most flexibility
- Model serving can be implemented in “general” microservices, like *Akka Streams*, or data systems, like *Flink* and *Spark*
- Model serving can be *in-process* (embedded library) or an *external service* (e.g., TensorFlow Serving)
- Production concerns include integration with your CI/CD pipeline and data governance

## Streaming Engines



## Microservices



## Machine Learning



TensorFlow



Others

Intelligent  
Management  
& Monitoring  
and Security



## Data Backplane



### Storage Options



SQL, NoSQL

Cloud Storage (S3 etc)

Search



Controls

GRAFANA WORKLOADS

## Application Details

## Streamlet Current Health

Healthy	8
Warning	0
Critical	0
Unknown	0

## Streamlet Health Events

cdr-validator	---
cdr-aggregator	---
merge	---
console-egress	---
error-egress	---
cdr-generator1	---
cdr-generator2	---
cdr-ingress	---



as of: Wed Mar 20 15:47

## Streamlet Health

NOW

Wed 16:00 17:00 18:00 19:00

## Selection: merge

Diagnostics Ports

Streamlet Monitors SORT BY First unhealthy

## Streamlet Monitors

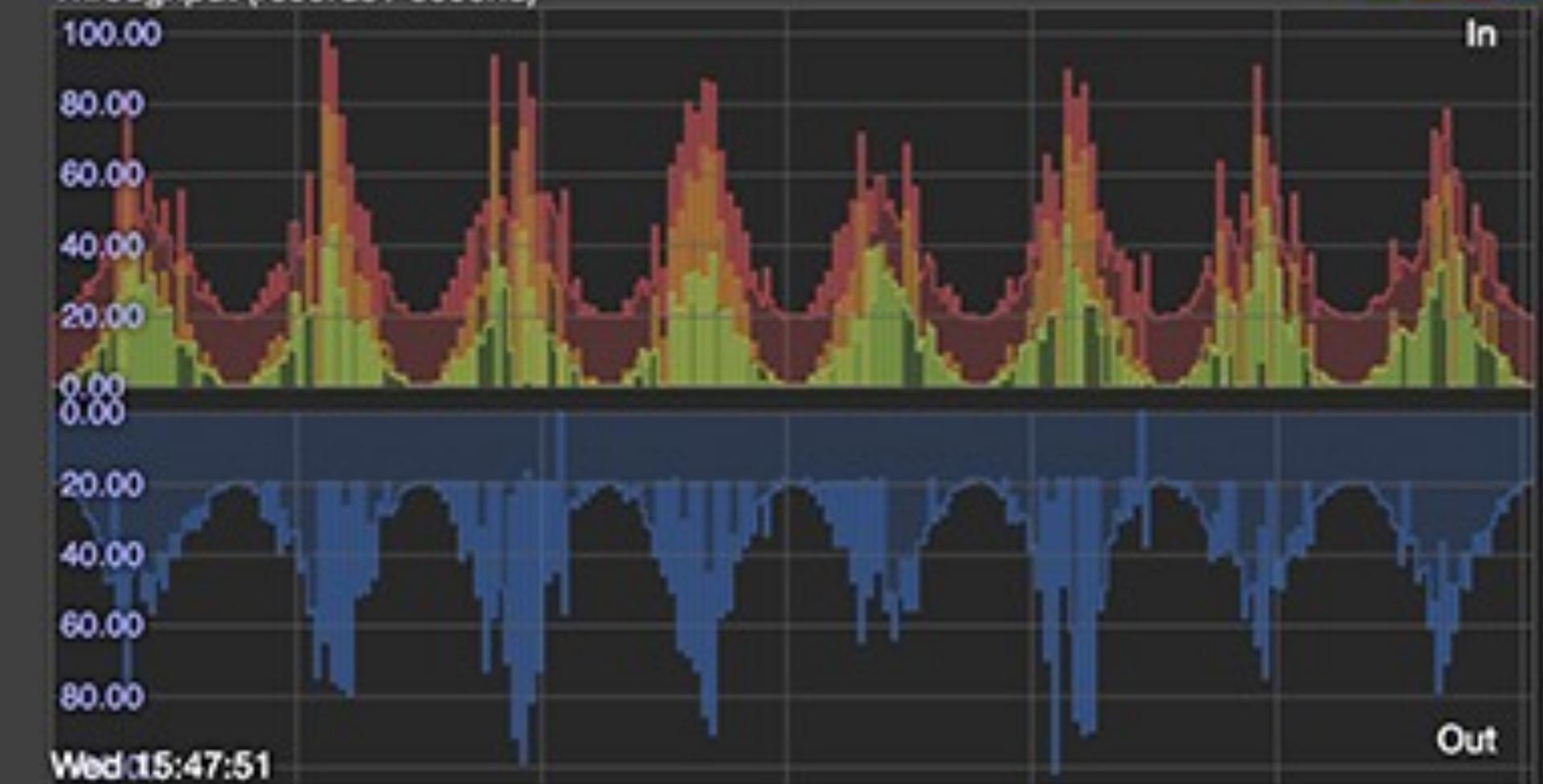
kafka\_consumer\_lag

kafka\_consumer\_throughput

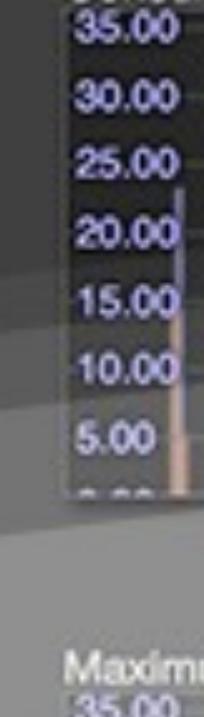
kafka\_producer\_throughput

## Metrics

## Throughput (records / second)



## Consumer Lag ( records behind )



Maximum Consumer Lag ( records behind )

35.00

[lightbend.com/lightbend-pipelines-demo](http://lightbend.com/lightbend-pipelines-demo)

# Rate today's session

**Cyberconflict: A new era of war, sabotage, and fear**

[See passes & pricing](#)

David Sanger (The New York Times)  
9:55am-10:10am Wednesday, March 27, 2019  
Location: Ballroom  
Secondary topics: Security and Privacy

**Rate This Session**

We're living in a new era of constant sabotage, misinformation, and fear, in which everyone is a target, and you're often the collateral damage in a growing conflict among states. From crippling infrastructure to sowing discord and doubt, cyber is now the weapon of choice for democracies, dictators, and terrorists.

David Sanger explains how the rise of cyberweapons has transformed geopolitics like nothing since the invention of the atomic bomb. Moving from the White House Situation Room to the dens of Chinese, Russian, North Korean, and Iranian hackers to the boardrooms of Silicon Valley, David reveals a world coming face-to-face with the perils of technological revolution—a conflict that the United States helped start when it began using cyberweapons against Iranian nuclear plants and North Korean missile launches. But now we find ourselves in a conflict we're uncertain how to control, as our adversaries exploit vulnerabilities in our hyperconnected nation and we struggle to figure out how to deter these complex, short-of-war attacks.

**David Sanger**  
**The New York Times**

David E. Sanger is the national security correspondent for the *New York Times* as well as a national security and political contributor for CNN and a frequent guest on *CBS This Morning*, *Face the Nation*, and many PBS shows.



Session page on conference website

**✓ Attending** [Notes](#) [Remove](#)

**Cyberconflict: A new era of war, sabotage, and fear**

9:55 AM - 10:10 AM, Wed, Mar 27, 2019

**Speakers**

 **David Sanger**  
National Security Correspondent  
The New York Times

**Ballroom**

**Keynotes**

David Sanger explains how the rise of cyberweapons has transformed geopolitics like nothing since the invention of the atomic bomb. From crippling infrastructure to sowing discord and doubt, cyber is now the weapon of choice for democracies, dictators, and terrorists.

**SESSION EVALUATION**

O'Reilly Events App

# Thanks for Coming! Questions?

[lightbend.com/lightbend-platform](http://lightbend.com/lightbend-platform)

[boris.lublinsky@lightbend.com](mailto:boris.lublinsky@lightbend.com)

[dean.wampler@lightbend.com](mailto:dean.wampler@lightbend.com)

Don't miss:

- Holden Karau, et al., *Cross-Cloud Model Training and Serving with Kubeflow*, this afternoon! room 2007
- Sean Glover, *Put Kafka in Jail with Strimzi* 4:20pm–5:00pm Wednesday. room 2006
- Dean Wampler, *Executive Briefing: What it takes to use machine learning in fast data pipelines* 3:50pm–4:30pm Thursday. room 2020