

ROS F1/10 Autonomous Racing Simulator



Two ways to access

- 1) Standalone installation:
 - 1) Download and install from f1tenth.dev
 - 2) Tutorials available on the website
- 2) Access shared online version:
 - 1) This video

The ROS F1/10 Autonomous Racecar Simulator is a Gazebo based virtual racing environment which includes a realistic model of the F1/10 autonomous racecar and associated race controllers. Optimize autonomous racing algorithms and design and visualize head-to-head racing with multiple autonomous racecars.

[Github: Click Here For Intallation And Tutorials](#)

Presentation from ROSCon 2019 [Macau].

ROSCon '19 Talk: ROS F1/10 Autonomous Racin... [Copy link](#)



open robotics

Modular Design



- Primary Navigation Sensor: 3D scanning LiDAR
- Holkey sensor plugin
- LaserScan.msg message type
- Range (4.0m to 30.0m)
- Scan Angle (180 to 360 degrees)
- Position changed in URDF

[roscon.ros.org/2019](#) #ROSCon @OpenRoboticsOrg

If you use the simulator for your work, please cite the paper below:

Installation

UVA F1/10 Group edited this page on Oct 21, 2019 · 1 revision

Installation and Setup

The simulator has been tested on a variety of hardware configurations, and while Gazebo and ROS dependencies work with bare minimum hardware requirements, the essence of an autonomous racing simulator requires a real-time factor of at-least 0.85. For this reason, we suggest that your local machine meet the requirements stated in the following table.

	Suggested Minimum Requirements
Operating System	Ubuntu 18.04 (Bionic) 64-bit
Memory	16 GiB DDR4
GPU	NVIDIA GTX-1660

The simulator itself depends on libraries, packages and objects from ROS and Gazebo. The current version of the simulator uses ROS Melodic and Gazebo 9; along with certain other libraries and their python bindings. Before proceeding with the installation steps in this document, check if your local machine already has the full-desktop version of ROS Melodic installed. If not, follow the instructions provided in this [link](#). When you get to section 1.4 of the ROS installation tutorial, choose the first option: `ros-melodic-desktop-full` . Your local machine will now have the basic dependencies installed. The next steps of the installation tutorial are critical and must be followed in the shown sequence.

First, we begin by installing the ROS and Gazebo packages that are not installed by default using the above method. This includes SLAM packages, ROS navigation and the MIT GPU particle filter. Some of these packages have a Debian installation candidates and the others have to be downloaded as source codes and locally compiled. We install the Debian packages first; open a new terminal and enter the

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Clone this wiki locally

<https://github.com/f1tenth-dev/simulator/wiki/Installation>



Spring 2020

Getting Started with F1/10 Online Simulator

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Critical Steps (chronological)

1. Connect to UVA Anywhere VPN
2. Host/VM ROS network configuration
3. CS GPU server #5 & team workspaces
4. Host/VM remote visualization package
5. Remote tele-operation & best practices

Critical Steps (chronological)

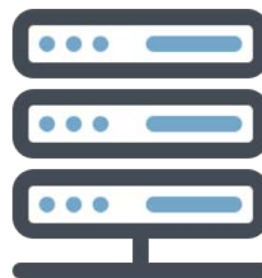
- 1. Connect to UVA Anywhere VPN**
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Remote Machine
VM Client



UVA VPN
Connection

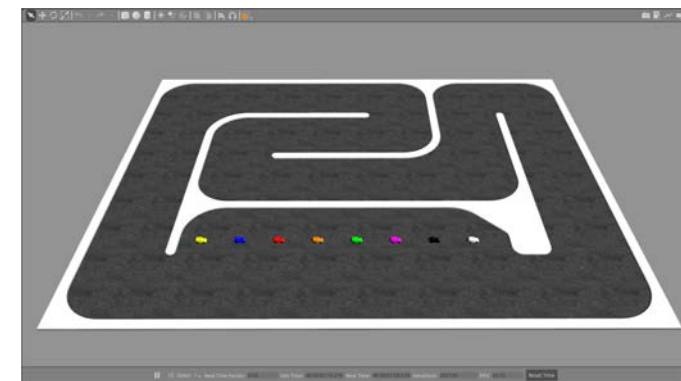


Computer Science
gpusrv05
dedicated server.

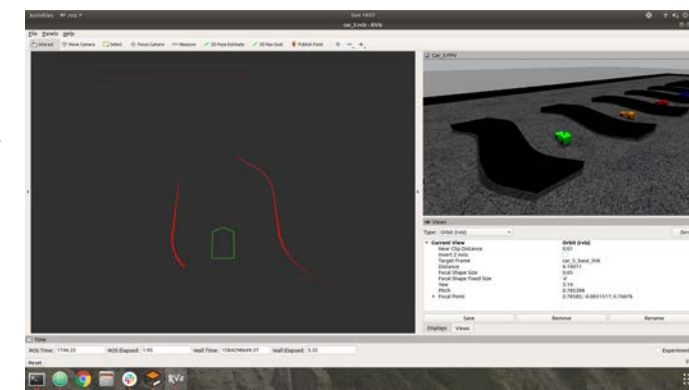
Ubuntu 18.04
ROS Melodic
Gazebo 9



ROS over Network visualization



Secure ssh for interaction



Connect to UVA Anywhere VPN

Ubuntu Host or Dual Boot (preferred method)

Follow steps in link - <https://at.virginia.edu/39f3Xs6>

Windows/macOS

Follow steps in link - <https://bit.ly/2WBWdhi>

For both Linux and Windows/macOS follow each step exactly as described.

Connect to UVA Anywhere VPN

Important Note

The IPv4 address assigned to each address via the UVA Anywhere VPN changes every time your computer connects to the network.

TODO – note the IPv4 address assigned every time, this becomes important later

Critical Steps (chronological)

1. Connect to UVA Anywhere VPN
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Host/VM ROS network configuration

For both Ubuntu Host and Ubuntu VM

Edit the `~/.bashrc` file to add/modify the following lines

```
export ROS_MASTER_URI=http://gpusrv05.cs.virginia.edu:11311
export ROS_IP=<your_UVA_Anywhere_VPN_IPv4_address>
```

The UVA Anywhere IPv4 address is the same obtained from the previous step, and has to be **changed every time you connect to the VPN**, otherwise you will not be able to connect to the F1/10 Online Simulator.

Critical Steps (chronological)

1. Connect to UVA Anywhere VPN
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CS GPU server #5 & team workspaces

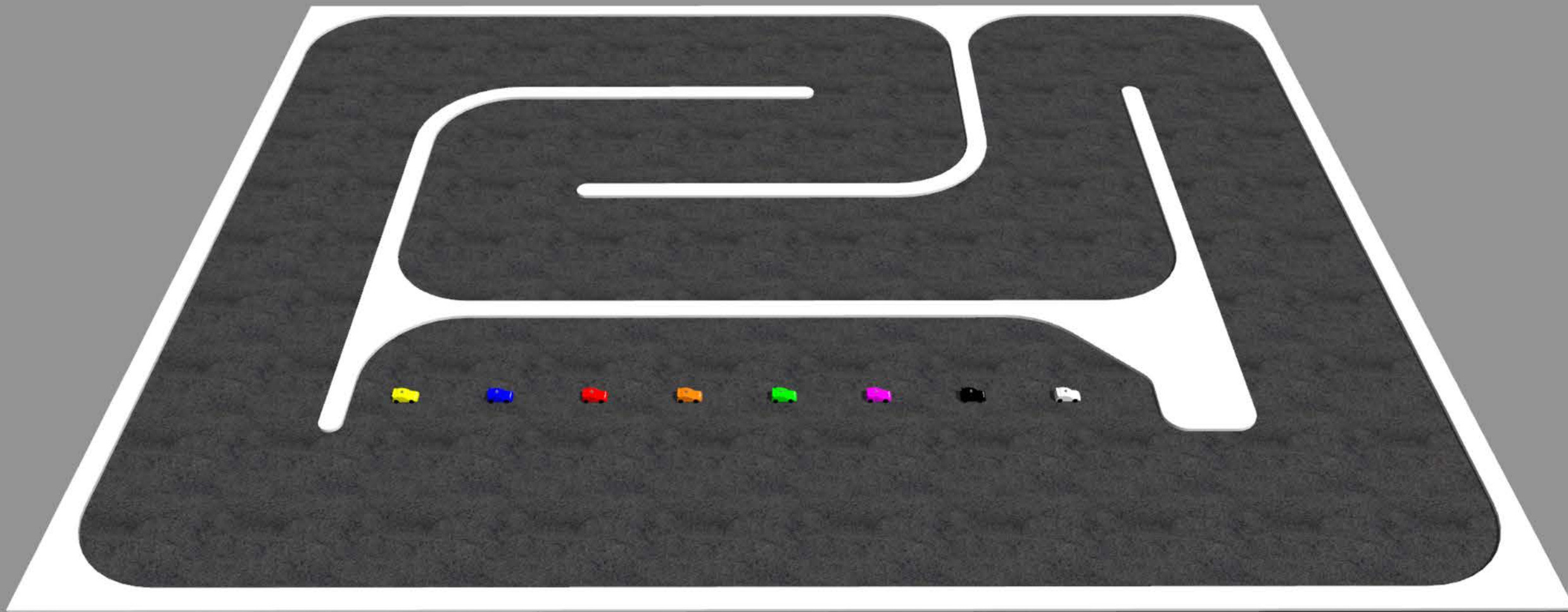
The F1/10 Online Simulator is hosted on one of the CS Dept. GPU Server and is made available for the class for the rest of the semester.

The simulator is **always active** and all your team cars are present on the **same track**.

Each team is assigned a **team workspace** where you are expected to place your assignment codes and project codes. **You will not have access to other team's workspace.**

The server is located at `gpusrv05.cs.virginia.edu` and can be accessed only by using the UVA Anywhere VPN – no exceptions can be made to this rule.

Each team is assigned one car under the `/car_<team_number>` namespace



Critical Steps (chronological)

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Host/VM remote visualization package

The Gazebo GUI cannot be shared with the teams due to UVA network restrictions.

A new F1/10 centric visualization package has been released to help every member of every team to visualize and control the virtual racecar. To build the package on your Ubuntu host/VM:

- `$ cd ~/catkin_ws/src/`
- `$ git clone https://github.com/linklab-uva/sim-tools`
- `$ cd ~/catkin_ws && catkin_make && source ~/.bashrc`

Confirm that your local `catkin_ws` workspace is sourced in `~/ .bashrc`

Host/VM remote visualization package

Test and First Visualization of F1/10 Virtual Racecar

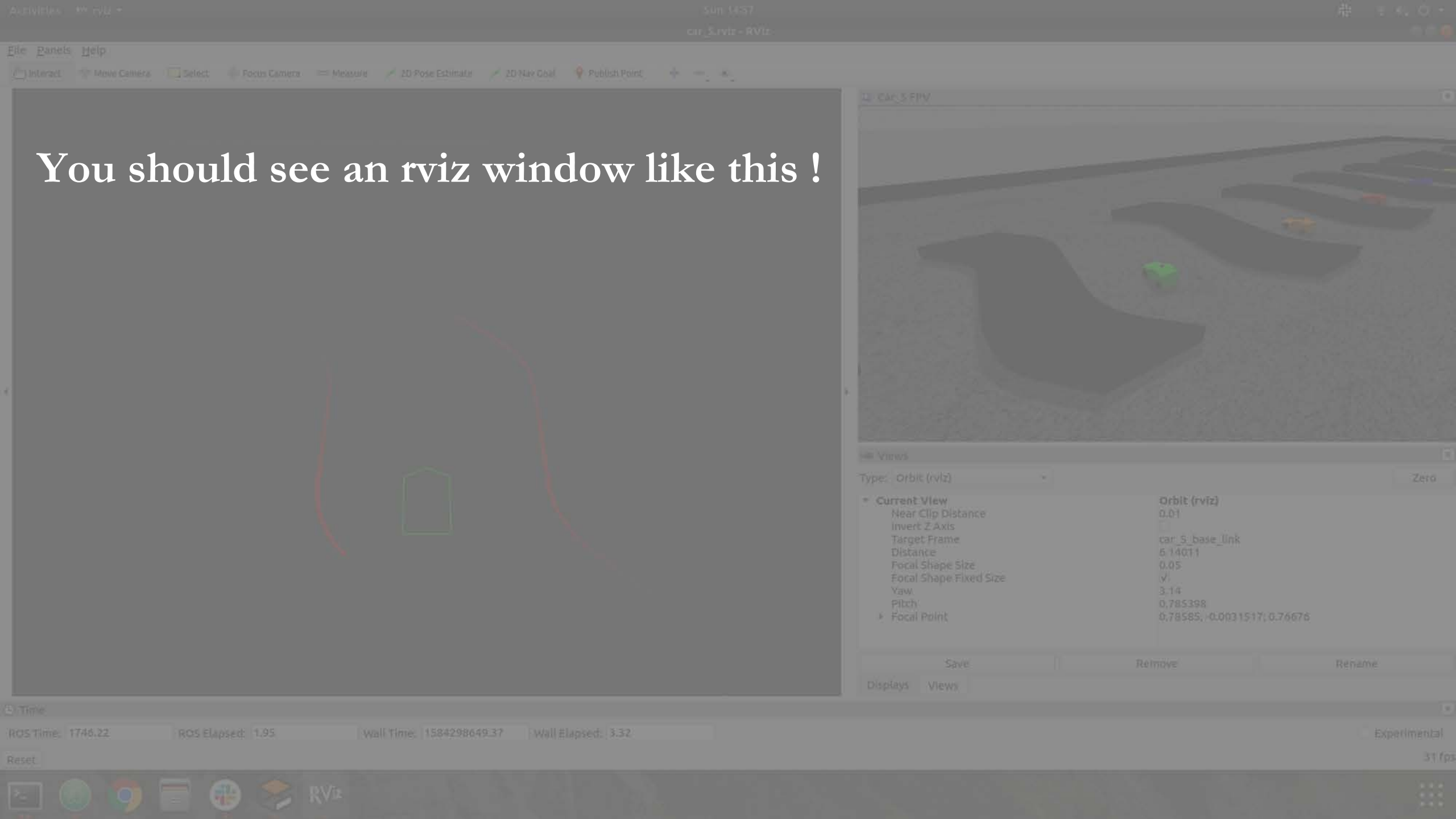
On your local Ubuntu host/VM, open a new terminal and enter the following command:

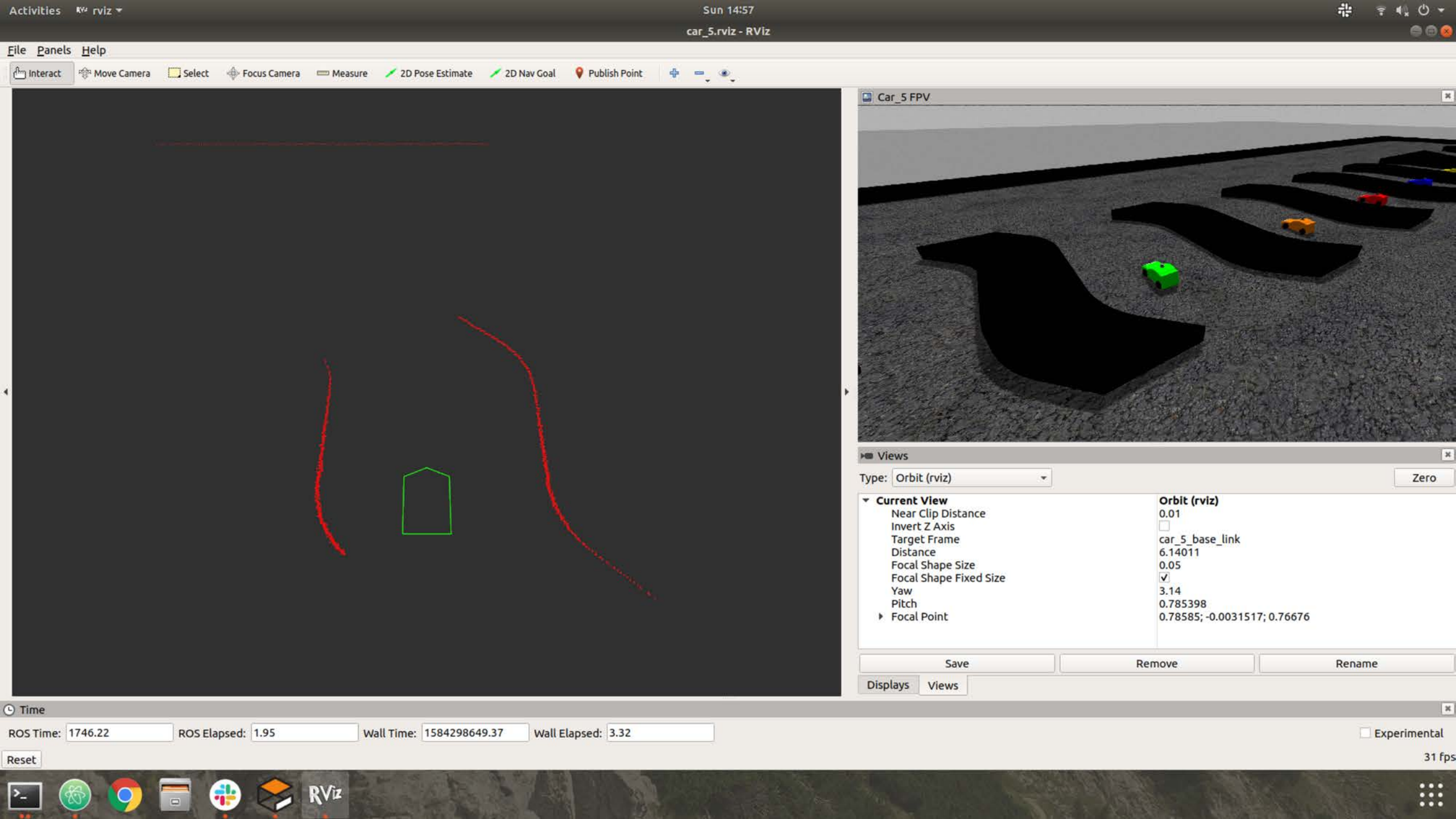
```
$ roslaunch sim-tools remote-access.launch
  uva_ID:=<your_UVA_ID>
  car_name:=car_<your_team_number>
  visualize:=true
  remote_teleop:=false
cr
```

Example:

```
$ roslaunch sim-tools remote-access.launch uva_ID:=abc5xyz
  car_name:=car_5 visualize:=true remote_teleop:=false
```

You should see an rviz window like this !





Sun 14:57

car_5.rviz - RViz

FilePanelsHelp

Interact

Move Camera

Select

Focus Camera

Measure

2D Pose Estimate

2D Nav Goal

Publish Point

Car_5 FPV

Views

Type:Orbit (rviz)

Zero

Current View

Near Clip Distance

Invert Z Axis

Target Frame

Distance

Focal Shape Size

Focal Shape Fixed Size

Yaw

Pitch

Focal Point

Orbit (rviz)

0.01

☐

car_5_base_link

6.14011

0.05

☒

3.14

0.785398

0.78585; -0.0031517; 0.76676

Save

Remove

Rename

Displays

Views

Time

ROS Time:1746.22

ROS Elapsed:1.95

Wall Time:1584298649.37

Wall Elapsed:3.32

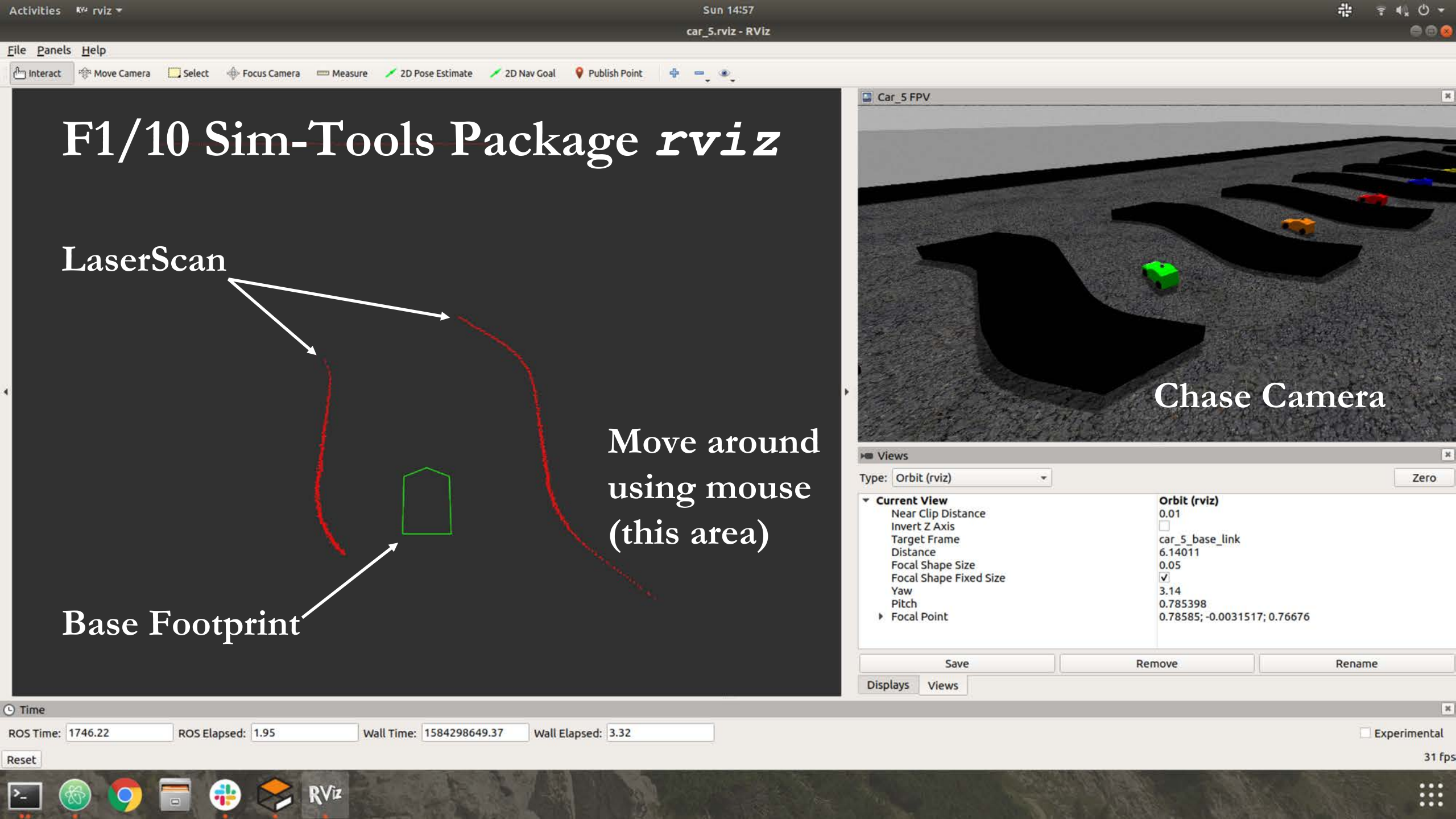
Reset

Experimental

31 fps

>_

RViz



F1/10 Sim-Tools Package *rviz*

LaserScan

Base Footprint

Move around
using mouse
(this area)

Chase Camera

Car_5 FPV

Views

Type: Orbit (rviz)

Zero

Current View

Near Clip Distance
Invert Z Axis
Target Frame
Distance
Focal Shape Size
Focal Shape Fixed Size
Yaw
Pitch
Focal Point

Orbit (rviz)

0.01
☐
car_5_base_link
6.14011
0.05
☒
3.14
0.785398
0.78585; -0.0031517; 0.76676

Save

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Rename

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ROS Time: 1746.22

ROS Elapsed: 1.95

Wall Time: 1584298649.37

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Remote tele-operation & best practices

Remote tele-operation (using keyboard)

Note – only one person per team can remotely control the virtual racecar

Log into the team workspace

```
$ ssh team_<your_team_number>@gpusrv05.cs.virginia.edu
$ password: will be sent to each team
```

Launch the teleoperation node

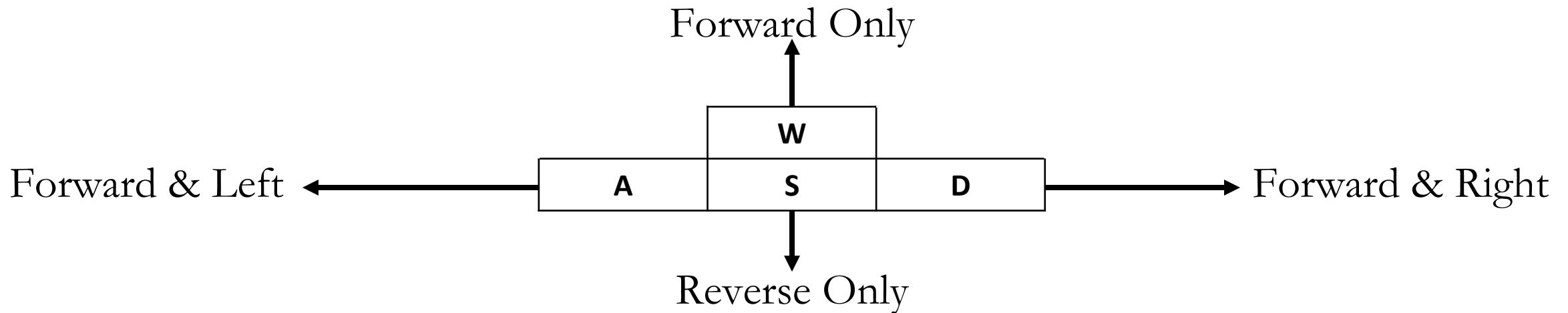
```
$ roslaunch sim-tools remote-access.launch
  uva_ID:=<your_UVA_ID>
  car_name:=car_<your_team_number>
  visualize:=false
  remote_teleop:=true listen_offboard:=false
```

Remote tele-operation & best practices

Remote tele-operation (using keyboard)

Note – only one person per team can remotely control the virtual racecar

Keep the terminal where the tele-operation node was launch active on the screen



Press '**Q**' for emergency brakes

Remote tele-operation & best practices

Best Practices

- Use the team workspace on the server to control the virtual racecar
- Use Ubuntu host/VM only to visualize the virtual racecar
- When in doubt, ask the instructors (this will save time for everyone involved)
- For new packages, ask TAs – absolutely no `sudo` access to students (CS policy)
- Play nicely with other teams (please, no intentional collisions)