

LinksPlatform's Platform.RegularExpressions.Transformer.CSharpToCpp Class Library

1.1 ./Platform.RegularExpressions.Transformer.CSharpToCpp/CSharpToCppTransformer.cs

```

1  using System;
2  using System.Collections.Generic;
3  using System.Linq;
4  using System.Text.RegularExpressions;
5
6  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
7
8  namespace Platform.RegularExpressions.Transformer.CSharpToCpp
9  {
10     public class CSharpToCppTransformer : Transformer
11     {
12         public static readonly IList

```

```

58 (new Regex(@"private (const|static readonly) ([a-zA-Z0-9]+) ([_a-zA-Z0-9]+) =
    ↳ ([^;]+);"), "static const $2 $3 = $4;", null, 0),
59 // protected virtual
60 // virtual
61 (new Regex(@"protected virtual"), "virtual", null, 0),
62 // protected abstract TElement GetFirst();
63 // virtual TElement GetFirst() = 0;
64 (new Regex(@"protected abstract ([^;]+);"), "virtual $1 = 0;", null, 0),
65 // TElement GetFirst();
66 // virtual TElement GetFirst() = 0;
67 (new Regex(@"([\r\n]+[ ]+)((?!return)[a-zA-Z0-9]+ [a-zA-Z0-9]+\([^\\]*\\));[
    ↳ ]*[\r\n]+)"), "$1virtual $2 = 0$3", null, 1),
68 // public virtual
69 // virtual
70 (new Regex(@"public virtual"), "virtual", null, 0),
71 // protected readonly
72 //
73 (new Regex(@"protected readonly "), "", null, 0),
74 // protected readonly TreeElement[] _elements;
75 // TreeElement _elements[N];
76 (new Regex(@"(protected|private) readonly ([a-zA-Z<>0-9]+)([\\[\\]]+
    ↳ ([_a-zA-Z0-9]+);"), "$2 $4[N];", null, 0),
77 // protected readonly TElement Zero;
78 // TElement Zero;
79 (new Regex(@"(protected|private) readonly ([a-zA-Z<>0-9]+) ([_a-zA-Z0-9]+);"), "$2
    ↳ $3;", null, 0),
80 // private
81 //
82 (new Regex(@"(\\W)(private|protected|public|internal) "), "$1", null, 0),
83 // SizeBalancedTree(int capacity) => a = b;
84 // SizeBalancedTree(int capacity) { a = b; }
85 (new Regex(@"(^\\s+)(override )?(void )?([a-zA-Z0-9]+)\\(((^\\(\\*)\\)\\s+>\\s+([^;]+);"),
    ↳ "$1$2$3$4($5) { $6; }", null, 0),
86 // int SizeBalancedTree(int capacity) => a;
87 // int SizeBalancedTree(int capacity) { return a; }
88 (new Regex(@"(^\\s+)(override )?([a-zA-Z0-9]+
    ↳ )([a-zA-Z0-9]+)\\(((^\\(\\*)\\)\\s+>\\s+([^;]+);"), "$1$2$3$4($5) { return $6; }",
    ↳ null, 0),
89 // () => Integer<TElement>.Zero,
90 // () { return Integer<TElement>.Zero; },
91 (new Regex(@"(\\)\\s+>\\s+([^\\r\\n;]+?);"), "() { return $1; }", null, 0),
92 // => Integer<TElement>.Zero;
93 // { return Integer<TElement>.Zero; }
94 (new Regex(@"(\\)\\s+>\\s+([^\\r\\n;]+?);"), ") { return $1; }", null, 0),
95 // () { return avlTree.Count; }
96 // [&]()-> auto { return avlTree.Count; }
97 (new Regex(@"(\\) { return ([^;]+); }"), ", [&]()-> auto { return $1; }", null, 0),
98 // Count => GetSizeOrZero(Root);
99 // GetCount() { return GetSizeOrZero(Root); }
100 (new Regex(@"([A-Z][a-z]+)\\s+>\\s+([^;]+);"), "Get$1() { return $2; }", null, 0),
101 // var
102 // auto
103 (new Regex(@"(\\W)var(\\W)"), "$1auto$2", null, 0),
104 // unchecked
105 //
106 (new Regex(@"[\\r\\n]{2}\\s*?unchecked\\s*?$"), "", null, 0),
107 // $"
108 // "
109 (new Regex(@"\\$"""), "\\\"", null, 0),
110 // Console.WriteLine(...)
111 // printf("...\n")
112 (new Regex(@"Console\\.WriteLine\\(\"\"([^\""]+)\"\"\\)"), "printf(\"$1\\n\")", null, 0),
113 // throw new InvalidOperationException
114 // throw std::exception
115 (new Regex(@"throw new (InvalidOperationException|Exception)"), "throw
    ↳ std::exception", null, 0),
116 // override void PrintNode(TElement node, StringBuilder sb, int level)
117 // void PrintNode(TElement node, StringBuilder sb, int level) override
118 (new Regex(@"override ([a-zA-Z0-9 \\*+]+)\\(([^\\)]+?\\)\""), "$1$2 override", null, 0),
119 // string
120 // char*
121 (new Regex(@"(\\W)string(\\W)"), "$1char*$2", null, 0),
122 // sbyte
123 // std::int8_t
124 (new Regex(@"(\\W)sbyte(\\W)"), "$1std::int8_t$2", null, 0),
125 // uint
126 // std::uint32_t

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(new Regex(@"(\\W)uint(\\W)", "$1std::uint32_t$2", null, 0),
// char*[] args
// char* args[]
(new Regex(@"([_a-zA-Z0-9:~*?])\\[\\] ([a-zA-Z0-9]+)", "$1 $2[]", null, 0),
// @object
// object
(new Regex(@"@"([_a-zA-Z0-9]+)", "$1", null, 0),
// using Platform.Numbers;
//
(new Regex(@"([\\r\\n]{2}|^\\s*?using [\\._a-zA-Z0-9]+;\\s*?$)", "", null, 0),
// struct TreeElement { }
// struct TreeElement { };
(new Regex(@"(struct|class) ([a-zA-Z0-9]+)(\\s+){([\\sa-zA-Z0-9;:_~*?])}(^[^;])", "$1
→ $2$3{$4};$5", null, 0),
// class Program { }
// class Program { };
(new Regex(@"(struct|class) ([a-zA-Z0-9]+)[^\\r\\n]*([\\r\\n]+(?<indentLevel>[\\t
→ ]*)?)\\{([\\S\\s]+?[^\\r\\n]+\\k<indentLevel>)\\}(^[^;]|$)", "$1 $2$3{$4};$5", null, 0),
// class SizedBinaryTreeMethodsBase : GenericCollectionMethodsBase
// class SizedBinaryTreeMethodsBase : public GenericCollectionMethodsBase
(new Regex(@"class ([a-zA-Z0-9]+) : ([a-zA-Z0-9]+)", "class $1 : public $2", null,
→ 0),
// class IProperty : ISetter<TValue, TObj>, IProvider<TValue, TObj>
// class IProperty : public ISetter<TValue, TObj>, IProvider<TValue, TObj>
(new Regex(@"(?<before>class [a-zA-Z0-9]+ : ((public [a-zA-Z0-9]+(<[a-zA-Z0-9
→ ,]+)?, )+)?(?<inheritedType>(?!public) [a-zA-Z0-9]+(<[a-zA-Z0-9
→ ,]+)?)(?<after>(, [a-zA-Z0-9]+(?!>)|[ \\r\\n]+))", "${before}public
→ ${inheritedType}${after}", null, 10),
// Insert scope borders.
// ref TElement root
// ~!root!~ref TElement root
(new Regex(@"(?<definition>(?!<= |\\() (ref [a-zA-Z0-9]+|[a-zA-Z0-9]+(?<!ref))
→ (?<variable>[a-zA-Z0-9]+)(?!<=\\(| | =))", "~!${variable}!~${definition}", null,
→ 0),
// Inside the scope of ~!root!~ replace:
// root
// *root
(new Regex(@"(?<definition>~!(?!<pointer>[a-zA-Z0-9]+)!~ref [a-zA-Z0-9]+
→ \\k<pointer>(?!<=\\(| | =)) (?<before>((?!~!\\k<pointer>!~)(.|\\n))*?)(?<prefix>(\\W
→ |\\()\\k<pointer>(?!<suffix>( |\\(|;|,)))",
→ "${definition}${before}${prefix}*${pointer}${suffix}", null, 70),
// Remove scope borders.
// ~!root!~
//
(new Regex(@"~!(?!<pointer>[a-zA-Z0-9]+)!~", "", null, 5),
// ref auto root = ref
// ref auto root =
(new Regex(@"ref ([a-zA-Z0-9]+) ([a-zA-Z0-9]+) = ref(\\W)", "$1* $2 =$3", null, 0),
// *root = ref left;
// root = left;
(new Regex(@"\\*([a-zA-Z0-9]+) = ref ([a-zA-Z0-9]+)(\\W)", "$1 = $2$3", null, 0),
// (ref left)
// (left)
(new Regex(@"\\(ref ([a-zA-Z0-9]+)(\\) |\\(|,)", "($1$2", null, 0),
// ref TElement
// TElement*
(new Regex(@"( |\\()ref ([a-zA-Z0-9]+) ", "$1$2* ", null, 0),
// ref sizeBalancedTree.Root
// &sizeBalancedTree->Root
(new Regex(@"ref ([a-zA-Z0-9]+)\\.([a-zA-Z0-9\\*]+)", "&$1->$2", null, 0),
// ref GetElement(node).Right
// &GetElement(node)->Right
(new Regex(@"ref ([a-zA-Z0-9]+)\\((([a-zA-Z0-9\\*]+)\\)\\.([a-zA-Z0-9]+)",
→ "&$1($2)->$3", null, 0),
// GetElement(node).Right
// GetElement(node)->Right
(new Regex(@"([a-zA-Z0-9]+)\\((([a-zA-Z0-9\\*]+)\\)\\.([a-zA-Z0-9]+)", "$1($2)->$3",
→ null, 0),
// [Fact]\\npublic static void SizeBalancedTreeMultipleAttachAndDetachTest()
// TEST_METHOD(SizeBalancedTreeMultipleAttachAndDetachTest)
(new Regex(@"\\[Fact\\][\\s\\n]+(static )?void ([a-zA-Z0-9]+)\\(\\)", "TEST_METHOD($2)",
→ null, 0),
// class TreesTests
// TEST_CLASS(TreesTests)
(new Regex(@"class ([a-zA-Z0-9]+)Tests", "TEST_CLASS($1)", null, 0),
// Assert.Equal
// Assert::AreEqual

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190 (new Regex(@"Assert\.Equal"), "Assert::AreEqual", null, 0),
191 // TElement Root;
192 // TElement Root = 0;
193 (new Regex(@"(\r?\n[\t ]+)([a-zA-Z0-9:_]+(?<!return)) ([_a-zA-Z0-9]+);"), "$1$2 $3 =
194     ↳ 0;", null, 0),
195 // TreeElement _elements[N];
196 // TreeElement _elements[N] = { {0} };
197 (new Regex(@"(\r?\n[\t ]+)([a-zA-Z0-9]+) ([_a-zA-Z0-9]+)\[([_a-zA-Z0-9]+)\];"),
198     ↳ "$1$2 $3[$4] = { {0} };", null, 0),
199 // auto path = new TElement[MaxPath];
200 // TElement path[MaxPath] = { {0} };
201 (new Regex(@"(\r?\n[\t ]+)[a-zA-Z0-9]+ ([a-zA-Z0-9]+) = new
202     ↳ ([a-zA-Z0-9]+)\[([_a-zA-Z0-9]+)\];", "$1$3 $2[$4] = { {0} };", null, 0),
203 // Insert scope borders.
204 // auto added = new HashSet<TElement>();
205 // ~!added!~std::unordered_set<TElement> added;
206 (new Regex(@"auto (?<variable>[a-zA-Z0-9]+) = new
207     ↳ HashSet<(?<element>[a-zA-Z0-9]+)>\(\);",
208     ↳ "~!${variable}!~std::unordered_set<${element}> ${variable};", null, 0),
209 // Inside the scope of ~!added!~ replace:
210 // added.Add(node)
211 // added.insert(node)
212 (new Regex(@"(?<scope>~!(?<variable>[a-zA-Z0-9]+)!~)(?<separator>.\|\\n)(?<before>((?<
213     ↳ !~!k<variable>!~)(. \|\\n)*?)\k<variable>\.Add\((?<argument>[a-zA-Z0-9]+)\)",
214     ↳ "$${scope}$$separator$$before$$variable}.insert($${argument})", null, 10),
215 // Inside the scope of ~!added!~ replace:
216 // added.Remove(node)
217 // added.erase(node)
218 (new Regex(@"(?<scope>~!(?<variable>[a-zA-Z0-9]+)!~)(?<separator>.\|\\n)(?<before>((?<
219     ↳ !~!k<variable>!~)(. \|\\n)*?)\k<variable>\.Remove\((?<argument>[a-zA-Z0-9]+)\)",
220     ↳ "$${scope}$$separator$$before$$variable}.erase($${argument})", null, 10),
221 // if (added.insert(node)) {
222 // if (!added.contains(node)) { added.insert(node);
223 (new Regex(@"if \((?<variable>[a-zA-Z0-9]+)\.insert\((?<argument>[a-zA-Z0-9]+)\)\)(?
224     ↳ <separator>[\t ]*[\r\n]+)(?<indent>[\t ]*){", "if
225     ↳ (!${variable}).contains($${argument})$${separator}$${indent}${" +
226     ↳ Environment.NewLine + "${indent}    ${variable}.insert($${argument});", null, 0),
227 // Remove scope borders.
228 // ~!added!~
229 //
230 (new Regex(@"~!(?<pointer>[a-zA-Z0-9]+)!~"), "", null, 5),
231 // Insert scope borders.
232 // auto random = new System.Random();
233 // std::srand(0);
234 (new Regex(@"[a-zA-Z0-9\.] + ([a-zA-Z0-9]+) = new
235     ↳ (System\.)?Random\((([a-zA-Z0-9]+)\);", "~!$1!~std::srand($3);", null, 0),
236 // Inside the scope of ~!random!~ replace:
237 // random.Next(1, N)
238 // (std::rand() % N) + 1
239 (new Regex(@"(?<scope>~!(?<variable>[a-zA-Z0-9]+)!~)(?<separator>.\|\\n)(?<before>((?<
240     ↳ !~!k<variable>!~)(. \|\\n)*?)\k<variable>\.Next\((?<from>[a-zA-Z0-9]+),
241     ↳ (?<to>[a-zA-Z0-9]+)\)", "$${scope}$$separator$$before}{std::rand() % $${to}) +
242     ↳ $${from}", null, 10),
243 // Remove scope borders.
244 // ~!random!~
245 //
246 (new Regex(@"~!(?<pointer>[a-zA-Z0-9]+)!~"), "", null, 5),
247 // Insert method body scope starts.
248 // void PrintNodes(TElement node, StringBuilder sb, int level) {
249 // void PrintNodes(TElement node, StringBuilder sb, int level) { /*method-start*/
250 (new Regex(@"(?<start>\r?\n[\t ]+)(?<prefix>((virtual )?[a-zA-Z0-9:_]+
251     ↳ )?)(?<method>[a-zA-Z][a-zA-Z0-9]*)\((?<arguments>[^\)]*)\)(?<override>(
252     ↳ override)?)(?<separator>[\t\r\n]*)\{(?<end>[~])", "$${start}$$prefix$$method}
253     ↳ ($${arguments})$${override}$${separator}{/*method-start*/$${end}", null,
254     ↳ 0),
255 // Insert method body scope ends.
256 // { /*method-start*/...}
257 // { /*method-start*/.../*method-end*/}
258 (new Regex(@"{[/\*method-start*/(?<body>((?<bracket>\{) | (?<-bracket>\}) | [^\{\}])*+ )
259     ↳ \}"), "{/*method-start*/$${body}/*method-end*/}", null,
260     ↳ 0),
261 // Inside method bodies replace:
262 // GetFirst(
263 // this->GetFirst(

```

```

242 // (new Regex(@"(?<separator>\(|,|([\W])|return ))(?<!(->|\*
    ↳ ))(?<method>(?!sizeof)[a-zA-Z0-9]+\((?!\\) \{") ,
    ↳ $"{separator}this->${method}(", null, 1),
243 (new Regex(@"(?<scope>\/\*method-start\*\/)(?<before>((?!\/\*method-end\*\/)(.|\n))*?)(
    ↳ ?<separator>[\W](?!(:|\.|->)))(?<method>(?!sizeof)[a-zA-Z0-9]+\((?!\\)
    ↳ \{)(?<after>(.|\n))*?)(?<scopeEnd>\/\*method-end\*\/)",
    ↳ $"{scope}${before}${separator}this->${method}(${after}${scopeEnd}", null, 100),
244 // Remove scope borders.
245 // /*method-start*/
246 //
247 (new Regex(@"\/\*method-(start|end)\*\/"), "", null, 0),
248 }.Cast<ISubstitutionRule>().ToList();
249
250 public static readonly IList<ISubstitutionRule> LastStage = new List<SubstitutionRule>
251 {
252     // (expression)
253     // expression
254     (new Regex(@"(\(|\)|((([a-zA-Z0-9_\*:]+)\)|(|;|\\))") , "$1$2$3", null, 0),
255     // (method(expression))
256     // method(expression)
257     (new Regex(@"(?<firstSeparator>\(|
    ↳ ))\((?<method>[a-zA-Z0-9_\->\*:]+)\((?<expression>((?<parenthesis>\(|(?<-parent
    ↳ hesis>\)|[a-zA-Z0-9_\->\*:]*+)(?(parenthesis)(?!))\)\)(?<lastSeparator>(,|
    ↳ |;|\\))") , $"{firstSeparator}${method}(${expression})${lastSeparator}", null, 0),
258     // return ref _elements[node];
259     // return &elements[node];
260     (new Regex(@"return ref ([a-zA-Z0-9]+\)(([a-zA-Z0-9_\*:]+)\);") , "return &$1[$2];",
    ↳ null, 0),
261     // default
262     // 0
263     (new Regex(@"(\W)default(\W)") , "${1}0$2", null, 0),
264     // // #define ENABLE_TREE_AUTO_DEBUG_AND_VALIDATION
265     //
266     (new Regex(@"\\\/[ \t]*#define[ \t]+[a-zA-Z0-9]+[ \t]*") , "", null, 0),
267     // #if USEARRAYPOOL\r\n#endif
268     //
269     (new Regex(@"#if [a-zA-Z0-9]+\s+#endif") , "", null, 0),
270     // [Fact]
271     //
272     (new Regex(@"(?<firstNewLine>\r?\n|\A)(?<indent>[\t ]+)\[[a-zA-Z0-9]+\((?!<expressio
    ↳ n>((?<parenthesis>\(|(?<-parenthesis>\)|[^\()]*+)(?(parenthesis)(?!))\)\)?\]
    ↳ \t]*(\r?\n|k<indent>?)") , $"{firstNewLine}${indent}", null, 5),
273     // \n ... namespace
274     // namespace
275     (new Regex(@"(\\S[\\r\\n]{1,2})?[\\r\\n]+namespace") , "$1namespace", null, 0),
276     // \n ... class
277     // class
278     (new Regex(@"(\\S[\\r\\n]{1,2})?[\\r\\n]+class") , "$1class", null, 0),
279 }.Cast<ISubstitutionRule>().ToList();
280
281 public CSharpToCppTransformer(IList<ISubstitutionRule> extraRules) :
    ↳ base(FirstStage.Concat(extraRules).Concat(LastStage).ToList()) { }
282
283 public CSharpToCppTransformer() : base(FirstStage.Concat(LastStage).ToList()) { }
284 }
285 }

```

1.2 ./Platform.RegularExpressions.Transformer.CSharpToCpp.Tests/CSharpToCppTransformerTests.cs

```

1 using Xunit;
2
3 namespace Platform.RegularExpressions.Transformer.CSharpToCpp.Tests
4 {
5     public class CSharpToCppTransformerTests
6     {
7         [Fact]
8         public void HelloWorldTest()
9         {
10             const string helloWorldCode = @"using System;
11 class Program
12 {
13     public static void Main(string[] args)
14     {
15         Console.WriteLine(""Hello, world!"");
16     }
17 }";
18             const string expectedResult = @"class Program
19 {
20     public:

```

```
21     static void Main(char* args[])
22     {
23         printf("Hello, world!\n");
24     }
25 };";
26     var transformer = new CSharpToCppTransformer();
27     var actualResult = transformer.Transform(helloWorldCode, new Context(null));
28     Assert.Equal(expectedResult, actualResult);
29 }
30 }
31 }
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