

```

1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text.RegularExpressions;
5
6 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
7
8 namespace Platform.RegularExpressions.Transformer.CSharpToCpp
9 {
10     public class CSharpToCppTransformer : Transformer
11     {
12         public static readonly IList<ISubstitutionRule> FirstStage = new List<SubstitutionRule>
13         {
14             // #pragma warning disable CS1591 // Missing XML comment for publicly visible type
15             // or member
16             //
17             (new Regex(@"^s*?\#pragma\[sa-zA-Z0-9\/\]+$"), "", null, 0),
18             // [MethodImpl(MethodImplOptions.AggressiveInlining)]
19             //
20             (new Regex(@"$s+\[MethodImpl\(\MethodImplOptions\.AggressiveInlining\)\]"), "",
21             // null, 0),
22             // [Fact]
23             //
24             (new Regex(@"$s+\[Fact\]"), "", null, 0),
25             // {
26             // {
27             (new Regex(@"{s+[\r\n]+}"), "{" + Environment.NewLine, null, 0),
28             // Platform.Collections.Methods.Lists
29             // Platform::Collections::Methods::Lists
30             (new Regex(@"(namespace[\r\n]+?)\.([\r\n]+?)"), "$1::$2", null, 20),
31             // public abstract class
32             // class
33             (new Regex(@"(public abstract|static) class"), "class", null, 0),
34             // class GenericCollectionMethodsBase {
35             // class GenericCollectionMethodsBase { public:
36             (new Regex(@"class ([a-zA-Z0-9]+)(\s+){", "class $1$2{" + Environment.NewLine + "
37             // public:", null, 0),
38             // class GenericCollectionMethodsBase<TElement> {
39             // template <typename TElement> class GenericCollectionMethodsBase { public:
40             (new Regex(@"class ([a-zA-Z0-9]+)<([a-zA-Z0-9]+)>([\r\n]+)", "template <typename $2>
41             // class $1$3{" + Environment.NewLine + " public:", null, 0),
42             // static void
43             // TestMultipleCreationsAndDeletions<TElement>(SizedBinaryTreeMethodsBase<TElement>
44             // tree, TElement* root)
45             // template<typename T> static void
46             // TestMultipleCreationsAndDeletions<TElement>(SizedBinaryTreeMethodsBase<TElement>
47             // tree, TElement* root)
48             (new Regex(@"static ([a-zA-Z0-9]+) ([a-zA-Z0-9]+)<([a-zA-Z0-9]+)>([\r\n]+)",
49             // "template <typename $3> static $1 $2($4)", null, 0),
50             // (this
51             // (
52             (new Regex(@"\((this ", "(" , null, 0),
53             // Func<TElement> treeCount
54             // TElement(*treeCount)()
55             (new Regex(@"Func<([a-zA-Z0-9]+)> ([a-zA-Z0-9]+)", "$1(*$2)()", null, 0),
56             // Action<TElement> free
57             // void (*free)(TElement)
58             (new Regex(@"Action<([a-zA-Z0-9]+)> ([a-zA-Z0-9]+)", "void (*$2)($1)", null, 0),
59             // private const int MaxPath = 92;
60             // static const int MaxPath = 92;
61             (new Regex(@"private const ([a-zA-Z0-9]+) ([_a-zA-Z0-9]+) = ([a-zA-Z0-9]+);",
62             // "static const $1 $2 = $3;", null, 0),
63             // protected virtual
64             // virtual
65             (new Regex(@"protected virtual"), "virtual", null, 0),
66             // protected abstract TElement GetFirst();
67             // virtual TElement GetFirst() = 0;
68             (new Regex(@"protected abstract ([^;]+);", "virtual $1 = 0;", null, 0),
69             // public virtual
70             // virtual
71             (new Regex(@"public virtual"), "virtual", null, 0),
72             // protected readonly
73             //
74             (new Regex(@"protected readonly "), "", null, 0),
75             // protected readonly TreeElement[] _elements;

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66 // TreeElement _elements[N];
67 (new Regex(@"(protected|private) readonly ([a-zA-Z<>0-9]+)([\\[\\]]+)
    ↳ ([_a-zA-Z0-9]+);"), "$2 $4[N];", null, 0),
68 // protected readonly TElement Zero;
69 // TElement Zero;
70 (new Regex(@"(protected|private) readonly ([a-zA-Z<>0-9]+) ([_a-zA-Z0-9]+);"), "$2
    ↳ $3;", null, 0),
71 // private
72 //
73 (new Regex(@"(\W)(private|protected|public|internal) "), "$1", null, 0),
74 // SizeBalancedTree(int capacity) => a = b;
75 // SizeBalancedTree(int capacity) { a = b; }
76 (new Regex(@"(^s+)(override )?(void )?([a-zA-Z0-9]+)\(((^\\([+])\\)s+=>s+([~;]+);"),
    ↳ "$1$2$3$4($5) { $6; }", null, 0),
77 // () => Integer<TElement>.Zero,
78 // () { return Integer<TElement>.Zero; },
79 (new Regex(@"\\(\\)s+=>s+([~\\r\\n;]+?);"), "()" { return $1; }", null, 0),
80 // => Integer<TElement>.Zero;
81 // { return Integer<TElement>.Zero; }
82 (new Regex(@"\\)s+=>s+([~\\r\\n;]+?);"), "()" { return $1; }", null, 0),
83 // () { return avlTree.Count; }
84 // []()-> auto { return avlTree.Count; }
85 (new Regex(@"", "\\(\\) { return ([~;]+); }"), "[]()-> auto { return $1; }", null, 0),
86 // Count => GetSizeOrZero(Root);
87 // GetCount() { return GetSizeOrZero(Root); }
88 (new Regex(@"([A-Z][a-z]+)s+=>s+([~;]+);"), "Get$1() { return $2; }", null, 0),
89 // var
90 // auto
91 (new Regex(@"(\W)var(\W)"), "$1auto$2", null, 0),
92 // unchecked
93 //
94 (new Regex(@"[\\r\\n]{2}s*?unchecked\s*?$"), "", null, 0),
95 // $"
96 // "
97 (new Regex(@"\$"""), "\"", null, 0),
98 // Console.WriteLine("...")
99 // printf("...\n")
100 (new Regex(@"Console\.WriteLine\\(\"([~\""]+)\"\\)"), "printf\\(\"$1\\n\\)", null, 0),
101 // throw new InvalidOperationException
102 // throw std::exception
103 (new Regex(@"throw new (InvalidOperationException|Exception)"), "throw
    ↳ std::exception", null, 0),
104 // override void PrintNode(TElement node, StringBuilder sb, int level)
105 // void PrintNode(TElement node, StringBuilder sb, int level) override
106 (new Regex(@"override ([a-zA-Z0-9 \\*+]+)(\\([~\\)]+?\\)\\)"), "$1$2 override", null, 0),
107 // string
108 // char*
109 (new Regex(@"(\W)string(\W)"), "$1char*$2", null, 0),
110 // sbyte
111 // std::int8_t
112 (new Regex(@"(\W)sbyte(\W)"), "$1std::int8_t$2", null, 0),
113 // uint
114 // std::uint32_t
115 (new Regex(@"(\W)uint(\W)"), "$1std::uint32_t$2", null, 0),
116 // char*[] args
117 // char* args[]
118 (new Regex(@"([_a-zA-Z0-9:~*+]?)[\\] ([a-zA-Z0-9]+)"), "$1 $2[]", null, 0),
119 // using Platform.Numbers;
120 //
121 (new Regex(@"([\\r\\n]{2}|^~)s*?using [\\.a-zA-Z0-9+;\\s*?$]"), "", null, 0),
122 // struct TreeElement { }
123 // struct TreeElement { };
124 (new Regex(@"(struct|class) ([a-zA-Z0-9]+)(\\s+){([\\sa-zA-Z0-9;:_]+?)}([~;])"), "$1
    ↳ $2$3{$4};$5", null, 0),
125 // class Program { }
126 // class Program { };
127 (new Regex(@"(struct|class) ([a-zA-Z0-9]+)[~\\r\\n]*([\\r\\n]+(?<indentLevel>[\\t
    ↳ ]*)?)\\{([\\S\\s]+?[\\r\\n]+\\k<indentLevel>)\\}([~;]|$)"), "$1 $2$3{$4};$5", null, 0),
128 // class SizedBinaryTreeMethodsBase : GenericCollectionMethodsBase
129 // class SizedBinaryTreeMethodsBase : public GenericCollectionMethodsBase
130 (new Regex(@"class ([a-zA-Z0-9]+) : ([a-zA-Z0-9]+)"), "class $1 : public $2", null,
    ↳ 0),
131 }.Cast<ISubstitutionRule>().ToList();
132
133 public static readonly IList<ISubstitutionRule> LastStage = new List<SubstitutionRule>
134 {
135     // ref sizeBalancedTree2.Root

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136 // &sizeBalancedTree2.Root
137 (new Regex(@"ref ([a-zA-Z0-9]+)\.([a-zA-Z0-9\*]+)", "&$1->$2", null, 0),
138 // ref GetElement(node).Right
139 // &GetElement(node).Right
140 (new Regex(@"ref ([a-zA-Z0-9]+)\((([a-zA-Z0-9\*]+)\)\.([a-zA-Z0-9]+)",
141     ↳ "&$1($2)->$3", null, 0),
142 // GetElement(node).Right
143 // GetElement(node)->Right
144 (new Regex(@"([a-zA-Z0-9]+)\((([a-zA-Z0-9\*]+)\)\.([a-zA-Z0-9]+)", "$1($2)->$3",
145     ↳ null, 0),
146 // = ref GetLeftReference(root);
147 // = GetLeftReference(root);
148 (new Regex(@" = ref ([a-zA-Z0-9]+)\((([a-zA-Z0-9\*]+)\);)", " = $1($2);", null, 0),
149 // ref this->GetElement(node)
150 // this->GetElement(node)
151 (new Regex(@"ref this->([a-zA-Z0-9]+)\((([a-zA-Z0-9\*]+)\)", "this->$1($2)", null,
152     ↳ 0),
153 // ref GetElement(node)
154 // GetElement(node)
155 (new Regex(@"ref ([a-zA-Z0-9]+)\((([a-zA-Z0-9\*]+)\)", "$1($2)", null, 0),
156 // = ref left;
157 // = left;
158 (new Regex(@" = ref ([a-zA-Z0-9]+);)", " = $1;", null, 0),
159 // (ref left)
160 // (left)
161 (new Regex(@"\ (ref ([a-zA-Z0-9]+)\(|\(|,)", "($1$2", null, 0),
162 // ref TElement
163 // TElement*
164 (new Regex(@"( |\()ref ([a-zA-Z0-9]+)", "$1$2* ", null, 0),
165 // return ref _elements[node];
166 // return &_elements[node];
167 (new Regex(@"return ref ([_a-zA-Z0-9]+)\([([_a-zA-Z0-9\*]+)\];)", "return &$1[$2];",
168     ↳ null, 0),
169 // default
170 // 0
171 (new Regex(@"(\W)default(\W)", "${1}0$2", null, 0),
172 // //define ENABLE_TREE_AUTO_DEBUG_AND_VALIDATION
173 //
174 (new Regex(@"\\\/[ \t]*#define[ \t]+[_a-zA-Z0-9]+[ \t]*")", "", null, 0),
175 // #if USEARRAYPOOL\r\n#endif
176 //
177 (new Regex(@"#if [a-zA-Z0-9]+\s+#endif)", "", null, 0),
178 // \n ... namespace
179 // namespace
180 (new Regex(@"(\\S\\r\\n){1,2}?\\r\\n+namespace)", "$1namespace", null, 0),
181 // \n ... class
182 // class
183 (new Regex(@"(\\S\\r\\n){1,2}?\\r\\n+class)", "$1class", null, 0),
184 }.Cast<ISubstitutionRule>().ToList();
185
186 public CSharpToCppTransformer(ICollection<ISubstitutionRule> extraRules) :
187     ↳ base(FirstStage.Concat(extraRules).Concat(LastStage).ToList()) { }
188
189 public CSharpToCppTransformer() : base(FirstStage.Concat(LastStage).ToList()) { }
190 }

```

./Platform.RegularExpressions.Transformer.CSharpToCpp/obj/Release/netstandard2.1/Platform.RegularExpressions.

```

1 //-----
2 // <auto-generated>
3 //     Generated by the MSBuild WriteCodeFragment class.
4 // </auto-generated>
5 //-----
6
7 using System;
8 using System.Reflection;
9
10 [assembly: System.Reflection.AssemblyConfigurationAttribute("Release")]
11 [assembly: System.Reflection.AssemblyCopyrightAttribute("Konstantin Diachenko")]
12 [assembly: System.Reflection.AssemblyDescriptionAttribute("LinksPlatform\'s
13     ↳ Platform.RegularExpressions.Transformer.CSharpToCpp Class Library" +
14     "")]
15 [assembly: System.Reflection.AssemblyFileVersionAttribute("0.0.1.0")]
16 [assembly: System.Reflection.AssemblyInformationalVersionAttribute("0.0.1")]
17 [assembly: System.Reflection.AssemblyTitleAttribute("Platform.RegularExpressions.Transformer.CSh
18     ↳ arpToCpp")]
19 [assembly: System.Reflection.AssemblyVersionAttribute("0.0.1.0")]

```

./Platform.RegularExpressions.Transformer.CSharpToCpp.Tests/CSharpToCppTransformerTests.cs

```
1 using Xunit;
2
3 namespace Platform.RegularExpressions.Transformer.CSharpToCpp.Tests
4 {
5     public class CSharpToCppTransformerTests
6     {
7         [Fact]
8         public void HelloWorldTest()
9         {
10             const string helloWorldCode = @"using System;
11 class Program
12 {
13     public static void Main(string[] args)
14     {
15         Console.WriteLine("Hello, world!");
16     }
17 }";
18             const string expectedResult = @"class Program
19 {
20     public:
21     static void Main(char* args[])
22     {
23         printf("Hello, world!\n");
24     }
25 };";
26             var transformer = new CSharpToCppTransformer();
27             var actualResult = transformer.Transform(helloWorldCode, new Context(null));
28             Assert.Equal(expectedResult, actualResult);
29         }
30     }
31 }
```

./Platform.RegularExpressions.Transformer.CSharpToCpp.Tests/obj/Release/netcoreapp3.0/Platform.RegularExpressions

```
1 //-----
2 // <auto-generated>
3 //     Generated by the MSBuild WriteCodeFragment class.
4 // </auto-generated>
5 //-----
6
7 using System;
8 using System.Reflection;
9
10 [assembly: System.Reflection.AssemblyCompanyAttribute("Platform.RegularExpressions.Transformer.CSharpToCpp.Tests")]
11 [assembly: System.Reflection.AssemblyConfigurationAttribute("Release")]
12 [assembly: System.Reflection.AssemblyFileVersionAttribute("1.0.0.0")]
13 [assembly: System.Reflection.AssemblyInformationalVersionAttribute("1.0.0")]
14 [assembly: System.Reflection.AssemblyProductAttribute("Platform.RegularExpressions.Transformer.CSharpToCpp.Tests")]
15 [assembly: System.Reflection.AssemblyTitleAttribute("Platform.RegularExpressions.Transformer.CSharpToCpp.Tests")]
16 [assembly: System.Reflection.AssemblyVersionAttribute("1.0.0.0")]
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