Sulin Liu

liusulin.github.io

GitHub

in LinkedIn

Research Interests

Currently, I focus on diffusion/flow based generative models, particularly in discrete state spaces, such as diffusion language models. I develop core machine learning methods to improve model scalability or capability in both training and inference. I also collaborate closely with domain scientists to apply generative models to scientific discovery and simulation. More broadly, I am passionate about using AI to model and solve complex real-world problems.

Work Experiences

2023 -	Postdoctoral Associate, MIT A	dvisor : Rafael Gómez	-Bombarelli. Men	tor : Tommi Jaakkola
present	- Design and innovate diffusion/flow based generative models, with applications to language modeling, image generation and scientific simulation			
2021	Research Engineer Intern, Facebook	(Meta) Research	Mentors : Ben L	etham, Eytan Bakshy
May-Aug.	- Formulated and pioneered sparse Bayes optimization for interpretable/simple policy search. Published to a methodology paper, successfully deployed the method in products			
2015-17	Research Engineer, Nanyang Techno	ological University,	Singapore	Advisor : Sinno Pan
	- Led research in distributed multi-ta	ask learning and optin	nization	

Education

2017-2023	Ph.D. in Electrical and Computer Engineering, Princeton University		
	- Thesis : Scalable and Interpretable Learning with Probabilistic Models for Knowledge Discovery, advised by Ryan Adams (CS) and Peter Ramadge (ECE)		
2011-2015	B.Eng. in Electrical Engineering, National University of Singapore		
	- Minor in Mathematics. Thesis advisor : Cheong Loong Fah		
	- Thesis : 3D Scene Reconstruction for Indoor Environment Based on Multiview Homographies		
2014	Exchange student, Georgia Institute of Technology - 9 students selected university wide		

Honors and Awards

2024	Material sciences track highlight (best paper) prize, ICML Workshop on Machine Learning for Life and Material Science : From Theory to Industry Applications
2024	NERSC Generative AI for Science Award : Generative AI for Rigorous Thermodynamics of Material, 18500 A100 GPU node hours, -awarded by National Energy Research Scientific Computing Center (NERSC)
2023	Schmidt Science Fellows - MIT Nomination (Withdrawn due to conflict)
2022	Princeton ECE Travel Grant Award
2022	NeurIPS Top Reviewer Award, 8%
2020	Azure Cloud Computing Proposal Award, \$10,000

2019 NeurIPS Top Reviewer Award, 50% 2018 Anthony Ephremides Fellowship -awarded to the top first year Ph.D. student in the information science track 2017 Princeton University Fellowship in Natural Sciences and Engineering -tuition, fees, stipends 2017 **KDD Conference Travel Award** 2014 IEEE Eta Kappa Nu Honor Society 2014 Faculty of Engineering Annual Book Prize -awarded to student with the best performance in wireless communications ST Electronics Book Prize -awarded to the top sophomore in Electrical Engineering 2013 Singapore Ministry of Education Undergraduate Scholarship -tuition, fees, stipends 2011-15

Selected Publications (Full publications at 3)

- 2024 | Sulin Liu, Juno Nam, Andrew Campbell, Hannes Stärk, Yilun Xu, Tommi Jaakkola, Rafael Gómez-Bombarelli
 Think While You Generate: Discrete Diffusion with Planned Denoising, Under submission Paper. Code.
- Juno Nam, **Sulin Liu**, Gavin Winter, KyuJung Jun, Soojung Yang, Rafael Gómez-Bombarelli Flow Matching for Accelerated Simulation of Atomic Transport in Materials, **Under submission**. *Material Sciences Best Paper Prize at ICML'24 Workshop on Machine Learning for Life and Material Science* Paper.
- 2023 Sulin Liu, Peter J. Ramadge, Ryan P. Adams
 Generative Marginalization Models, in ICML 2024. Contributed talk at ICML'23 SPIGM Workshop.
 Paper. Code. Video.
- Sulin Liu* (equal contr.), Qing Feng*, David Eriksson*, Benjamin Letham, Eytan Bakshy
 Sparse Bayesian Optimization, in AISTATS 2023. Contributed talk at NeurIPS'22 Workshop on
 Gaussian Processes, Spatiotemporal Modeling, and Decision-making Systems Paper. Code. Video.
- Sulin Liu, Xingyuan Sun, Peter J. Ramadge, Ryan P. Adams
 Task-Agnostic Amortized Inference of Gaussian Process Hyperparameters, in NeurIPS 2020.
 Spotlight Talk at ICML'20 AutoML workshop Paper. Code. Slides. Video.

Invited talks

Think While You Generate: Discrete Diffusion with Planned Denoising
 Invited talk at Google Deepmind Generative Modeling, Sampling and Transport Seminar Series, 2024.
 Deep-Learning-Enabled Probabilistic Models for Knowledge Discovery
 Invited talk at Hong Kong University Institute of Data Science, 2023.
 Deep-Learning-Enabled Probabilistic Models for Knowledge Discovery
 Invited talk at Westlake University, 2023.
 Deep-Learning-Enabled Probabilistic Models for Knowledge Discovery
 Invited talk at Caltech, Cornell, Columbia, MIT for Postdoc Fellowship Application 2023.

Professional Services

Conference Reviewing

NeurIPS (2018-), ICML (2019-), ICLR (2019-), AMCL (2020-21), KDD (2021), SDM (2021), AAAI (2020-21)

Journal Reviewing

TPAMI (2021-), JMLR (2020-), Science Advances (2023), JACS (2024)

Workshop Reviewing

NeurIPS 22' AI for Accelerated Materials Design Workshop, AI for Science Workshop

Graduate Coursework

- ML : Machine Learning and Pattern Recognition, Theoretical Machine Learning, Theoretical Deep Learning, Theory of Deep Weakly Supervised Learning
- **Stats and Optimization**: Statistical Theory and Methods, High-Dimensional Probability, Statistical Optimization and Reinforcement Learning, Linear and Nonlinear Optimization, Optimization for Machine Learning, Large-Scale Optimization
- Control & Robotics : Safety-Critical Robotic Systems

Teaching Experiences

Princeton University

Co-Instructor: SML 310 Research Projects in Data Science (Fall'21, Spring'22).

Teaching Assistant: COS 424 Fundamentals of Machine Learning (Fall '20), COS 302 Mathematics for Machine Learning (Spring'20), ELE 535 Machine Learning and Pattern Recognition (Fall'18, '19), SML 201 Introduction to Data Science (Spring'19)

National University of Singapore

Lab tutor: CS1010E Programming Methodology (Fall'14, Spring'15).

Open Source Projects

Creator and Co-creator:

- DDPD https://github.com/liusulin/DDPD
- MAM: https://github.com/PrincetonLIPS/MaM
- AHGP: https://github.com/PrincetonLIPS/AHGP
- ProBF: https://github.com/athindran/ProBF

Developer and Contributor:

- BoTorch : https://github.com/pytorch/botorch
- Ax : https://github.com/facebook/Ax

Programming Skills and Interests

- Proficient: Python (PyTorch, Numpy, Transformers), MATLAB, LATEX, Git, Slurm, Bash/Zsh
- Familiar : JAX, TensorFlow, C/C++, Java, Parameter Server, HTML/CSS, VHDL
- Interests: Coffee, Snowboarding, Basketball, Table Tennis, Longboarding, GeoGuessr