Old Deccan Days; Or, Hindu Fairy Legends, Current in South India

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File Description

This file collects plot summaries and relevant keywords for selected stories in *Old* Deccan Days; Or, Hindu Fairy Legends, Current in South India (1868) by Mary Frere and Anna Liberata de Souza. Indu Ohri's students developed these materials for an introductory survey course on literature and the visual arts from Romanticism to the modern day during summer 2022 at Boston University.

As part of a class assignment, students created these materials about the folklore collections on the One More Voice (OMV) website. Each student read one folktale and devised a short plot summary of important events and characters and 3-5 keywords indicating the folktale's major concepts, themes, or Indigenous terms. In addition, some students contributed extra materials such as keyword definitions, long plot summaries, and an essay that contextualizes the folktale "How Kimyera Became King of Uganda" more fully in terms of social hierarchy.

These collections were frequently the first vehicles for sharing people of color's voices with western readers because colonial administrators would gather folklore from local coauthors/co-creators who they often failed to acknowledge. The materials are meant to guide a general scholarly audience of educators, graduate students, and college students who may be unfamiliar with these folktales as well as to enrich the public's knowledge about Indigenous folklore.

Cite Original Source (MLA):

Frere, Mary, ed. Old Deccan Days; Or, Hindoo Fairy Legends, Current in Southern India.

Translated by Mary Frere. London: John Murray, 1868.

https://archive.org/details/olddeccandaysorh00frer.

"Punchkin"

Student Developer: Annalise Chae

Plot Summary: "Punchkin" tells the story of seven daughters of the local Rajah, or king.

Among these daughters, Balna is the wittiest of them all. After the passing of their mother, the

daughters endure constant abuse from their stepmother and, because of her schemes, they end up

stranded in the forest after she orders her husband to kill them. All hope seems lost until seven

sons of a neighboring Rajah find and wed them. Only Balna has children; therefore, her son is

recognized as the heir. However, tragedy strikes when an evil magician called Punchkin sneaks

into the palace disguised as a holy man. He falls in love with Balna and captures her. Fourteen

years later, Balna's son hears of the capture of his family and sets out to search for Punchkin.

Upon discovering Punchkin's power is held within a parrot, the young prince finds and slays this

parrot, killing Punchkin and freeing his mother.

Keywords: Damsel/knight, Hero's Journey, and Revenge

Keyword Definitions: There are no definitions for this item.

"A Funny Story"

Student Developer: Jonathan Li

Plot Summary: Once upon a time, a Rajah and Ranee were unable to produce children just like

a little dog in the palace. Finally, the couple have two children, but strangely, they are puppies.

The dog, meanwhile, gives birth to two beautiful human girls. The Ranee often trades the

puppies for the girls. Vexed, the dog, decides to raise the girls in the jungle. One day, two

princes hunt in the jungle and discover the girls while looking for water. Captivated, they

convince the girls to be their wives. Years later, the dog finds her daughters. The elder one

rejoices to see her, while the younger one is embarrassed. The dog eventually dies from an injury

but turns into a statue made from treasures. With the help of a cobra, the elder sister deceives her

husband about the statue's origin. However, the younger sister perishes from the karma of her

evil deeds.

Keywords: Cobra, Karma, Jungle, and Grieved

Keyword Definitions:

Cobra: Functions as a testament to one's character.

Karma: Broadly associated with the reward and repercussions of one's deeds.

Jungle: Used in the story as a sanctuary or a place of the supernatural.

Grief: Functions as motivation for several characters, which leads to the development of the

story.

"Truth's Triumph"

Student Developer: Olivia Vegliante

Plot Summary: There was a Rajah with twelve wives and no children. He meets a girl named

Guzra Bai and marries her. They have one hundred boys and one girl. His other wives become

jealous. They convince the nurse to kill all the children and accuse Guzra Bai of witchcraft.

Rajah imprisons Guzra Bai. The children survive, spending years fending for themselves. One

day, all the boys are turned into crows by the Rakshas (demons). Later, a young Rajah finds the

girl. He names her Draupadi Bai and marries her. They have a son named Ramchundra. Draupadi

Bai tells Ramchundra her story. He decides to find the Rakshas and successfully restores the

boys as humans. They have a celebration. Draupadi Bai's father and the twelve wives attend, as

well as Guzra Bai. Draupadi Bai explains everything. The wives are burnt, but the nurse, who

was the guiltiest, is never punished for her crimes.

Keywords: Truth, Women, Family, Deception, and Bravery

Keyword Definitions: There are no definitions for this item.

"Rama and Luxman; or, The Learned Owl"

Student Developer: Richard Quach

Plot Summary: Rama is from the ruling class, while Luxman is from the serving class.

However, Rama's mother wishes that they would stop being friends due to Rama's social status.

Rama's mother hires a woman to cause a disagreement between them, which leads to Rama

wanting Luxman dead. After a while, he realizes he needs Luxman and decides to make amends

by going on a journey after seeing a vision of a princess. After going through trials, Rama

marries Princess Bargaruttee. While Luxman stands guard, two owls come and tell him a crucial

prophecy. Using this prophecy, he can save the princess from a snake; however, Luxman is

turned into stone after it looks like he is trying to have a promiscuous relationship with

Bargarutte. When Rama realizes what happened, he regrets his actions and waits for the

prophecy to bring Luxman back. The prophecy is complete after Rama's son touches Luxman.

George W. Cox compares the stories of Rama and Luxman to an identical Aryan

interpretation of a very similar story meant to signify the interchangeable nature of the story.

This contextualizes both stories by comparing many eastern and western influences like the

representation of an owl as a mystical figure or god in Greek mythology. However, this source

brings up an interesting point with the direct connection of Hindu mythology with Greek

mythology, though I personally am not knowledgeable enough to confirm the truthfulness of the

statement (Cox 148-152).

Keywords: Wuzeer, Fate, Prophet, and Stone

Keyword Definitions: There are no definitions for this item.

"Little Surya-Bai"

Student Developer: Lena Yang

Plot Summary: Little Surya Bai, a milkwoman's daughter, was carried away by the Eagles

when she was only one year old. The Eagles treat her like a princess; one day, they leave because

they want to find a diamond ring for Surya Bai. Because of a cat's behavior, Surya Bai leaves

home. She is then trapped by an old Rakshas and poisoned by a young Rakshas. Soon, a Rajah

saves Surya Bai's life, and they marry. However, a Ranee becomes jealous, so she kills Surya

Bai and smears her rival's old attendant. Surya Bai is then reborn as sunflowers and a mango

tree. She goes back to her mother, the milkwoman, as a mango and grows up as a human. Surya

Bai meets her old attendant and Rajah; they finally live happily together.

Keywords: Family, Love Triangle, and Fate

Keyword Definitions:

Family: Mother and daughter

Love Triangle: Happiness and harm

Fate: Obstacle and reunion

"The Valiant Chattee-maker"

Student Developer: Haoyi Liu

Plot Summary: The story is about a man called Chattee-maker (potter). On a stormy night, he is

trying to find his donkey. There is a tiger that lies near an old woman's poor house. Chattee-

maker sees the tiger, but he thinks that it is his donkey. Chattee-maker beats the tiger badly and

seizes it. His story is heard and spread all over the country. The king makes him the lord of his

courts with houses and lands. Chattee-maker could not ride horses, but, unfortunately, he is

chosen to be the leader of a war. He accidentally rides the horse and loses control. He tries to

hold a banyan tree to get rid of the horse, but since he is traveling at a really high speed, the

whole tree comes up by the roots. The sight of him holding a tree makes a powerful impression

on the enemy, and they surrender. Chattee-maker's "achievement" gives him a very happy

ending for the rest of his life.

Keywords: Donkey, Horse, and Honor

Keyword Definitions: There are no definitions for this item.

"The Rakshas' Palace"

Student Developer: Katherine Jiang

Plot Summary: A Rajah had two princesses, but their mother died, and the stepmother treats

them badly. Therefore, they leave home and live in Raksha's house in the jungle by themselves.

Raksha and his wife are not at home when the two princesses arrive. After Raksha returns home,

a brave idea appears in the smart younger princess's head. She kills Raksha and his wife when

they are drinking water by pushing them into a well. Then, the two princesses live in Raksha's

house for a while until one day a prince knocks on the door asking for water. The younger

princess tells her sister to stay home and disguises herself in ragged clothes and covers her face

with charcoal when the stranger comes. However, the prince is brilliant enough to discover her

real beauty by pouring water on her face. He brings the older princess with him and marries her.

When the younger princess returns home, she goes on a six-month journey to find her sister by

following the pearls that her sister has left on the ground. She arrives disguised as an old ugly

woman, but the brother of the prince who found her sister sees her real beauty and wants to

marry her. When they marry, the old Rajah and Ranee find out that the two princesses look

exactly the same. In the end, the two princesses reunite and live happily for the rest of their lives.

Keywords: Intelligence, Girl Power, Independence, Wicked Impulse, and Family Reunion

Keyword Definitions: There are no definitions for this item.

"Muchie-Lal"

Student Developer: Victoria Nnadi

Plot Summary: In this folktale, Rajah and Ranee have no children until one day a small fish

who is not yet dead is brought into the kitchen. Ranee keeps the fish as a pet named Muchie-

Rajah and feeds him cooked rice twice a day. Muchie-Rajah requests a wife from the Ranee one

morning, but everyone she knows claims they would not let one of their daughters marry the Fish

Prince except a Fakeer. The Ranee addresses the Fakeer's daughter with kindness and orders that

she be transported to a chamber in the palace. She follows a Cobra's instructions to throw stones

at Muchie-Rajah and he turns into a handsome prince whom she marries. The new Ranee's

stepmother claims to be overjoyed at her stepdaughter's good fortune, but, in truth, she is merely

relieved that she has gained control over the Ranee. As a result, she instructs her daughter to

drown her stepsister in the river. The wretched Muchie-Rajah searches all throughout the country

for his wife, but he learns nothing about her. Then, he encounters a Bangle-seller, who informs

him of a mother and her child who live in a Cobra's burrow. The Bangle-seller states that he will

visit the Cobra's hole the next day. As the Bangle-seller comes along, jingling his bangles, a

gentle voice inside the hole calls out, "Come here, my Muchie-Lal, and try on your bangles."

Then, the Muchie-Rajah kneels at the mouth of the hole and asks the Muchie-Ranee to show him

her face, and the reunited family lives happily ever after.

Keywords: Childless, Cobra, Evil Stepmother, and Fish

Keyword Definitions: There are no definitions for this item.

"Chundun-Rajah"

Student Developer: Pavana Manoj

Plot Summary: "Chundun-Rajah" is about an orphaned princess whose sisters-in-law lie about

her wickedness to drive her out of her house. They prohibit her from returning home unless she

marries Chundan-Rajah, a deceased King. By coincidence, she stumbles upon the tomb of the

Rajah, who returns to life for a few hours every night. He died because a Peri stole a necklace

containing his soul. Peri visits him every night, which is when he comes back to life. The

princess marries him, becoming the Chundun-Ranee. She then bears a son. One night, when the

Peri visits, the Rajah's son breaks the necklace, allowing the Rajah to return to life. To celebrate,

the couple decides to have a wedding to which they invite the Princess's brothers and sisters-in-

law. The Princess exposes the evil sisters-in-law for their lies, and the Chundun-Rajah, Chundun-

Ranee, their son, her brothers, and her one kind sister-in-law then live happily together.

Keywords: Peri, Chundun Har, and Wickedness

Keyword Definitions:

Peri: Indian poets adapted peris, a mythical, fairy-like creature from Persian Islamic folklore,

into their writing. In "Chundun-Rajah," a Peri falls in love with the King. She proposes to him,

but he rejects her. As a result, she steals his Chundun Har, killing him.

Chundun Har: According to the story, it is a "sacred necklace" that holds the soul of its owner.

In Indian culture, and particularly in the Hindu religion, jewelry often carries spiritual meaning.

Astrological rings containing different stones are believed to provide different types of

protection.

Wickedness: The main theme of "Chundun-Rajah" appears to be that evil never prevails.

Despite the hardships the Chundun-Rajah and the Chundun-Ranee face, they get their happy ending. On the other hand, the wicked sisters-in-law are punished for the lies they make up about the Ranee and the Peri ends up all alone without a partner due to her misdeed.

"Sodewa-Bai"

Student Developer: Aaryan Sharma

Plot Summary: A princess, Sodewa-Bai, is born with a golden necklace and she will die if it is

taken off her. She is gifted golden slippers on her fourteenth birthday but loses one. There is a

reward for whoever reclaims it. Rowjee (Prince) finds the slipper and his reward is to marry

Sodewa-Bai. Rowjee already has a wife and a child. Rowjee's first Ranee does not like Sodewa-

Bai. Rowjee goes on a journey, leaving his two wives at home. Ranee discovers the necklace is

the key to Sodewa-Bai's life. Ranee demands her servant take off the chain and Sodewa-Bai

dies. The servant wears the necklace during the day and undresses at night, and, when off,

Sodewa-Bai comes back to life, but she is in the tomb. Sodewa-Bai has a son in the tomb.

Overnight, Rowjee goes to the tomb to see Sodewa-Bai. Learning that she does not have her

necklace, Rowjee imprisons Ranee. Rowjee and Sodewa-Bai live happily ever after.

Keywords: Love, Jealousy, Fairytale, Magic, and Family

Keyword Definitions: There are no definitions for this item.

"How The Three Clever Men Outwitted the Demons"

Student Developer: Jason Silva

Plot Summary: Once, a man shot an arrow so precisely that he could shoot cleanly through his

wife's nose ring, and so he did every day. His wife grows tired of this, as she is fearful one day

he would miss, and she tells her husband to go out into the world to find a man cleverer than he

is, and so he does. He goes out and comes across a man of great strength. The man of strength is

also looking for a man cleverer than him and specifically for the man of accuracy. They rejoice

and go on together looking for a man cleverer than themselves. They lastly come across a man of

intellect, who is looking for a man cleverer than himself, and for the man of accuracy and for the

man of strength specifically. They rejoice and go to the home of the man of intellect. After some

shenanigans, they come across a demon, and together they are taken to the realm of the demons,

where they vanquish the king of them all. The three men are given all the demon's riches and go

home happy. They all found more men cleverer than themselves as together they outwitted and

vanquished the demons.

Keywords: Indian Mythology, Demons, Domination over the Strange, Clever, and Oral

Tradition

Keyword Definitions: There are no definitions for this item.

Work Cited

Cox, George W. The Mythology of the Arian Nations. Vol. 1. Longmans, Green, 1870.