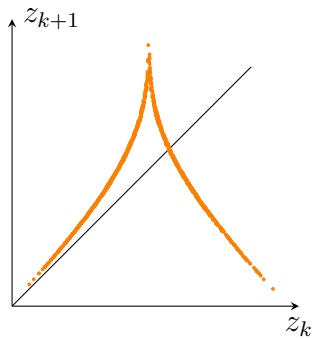
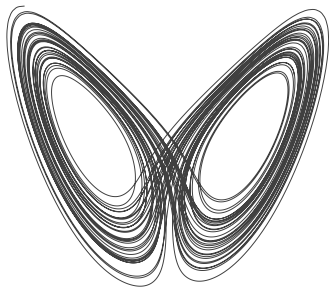


# Strange Attractors

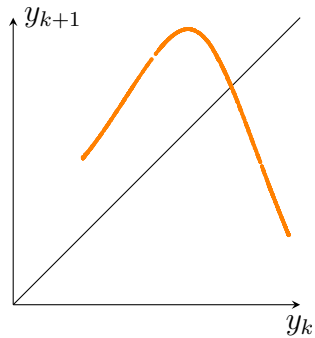
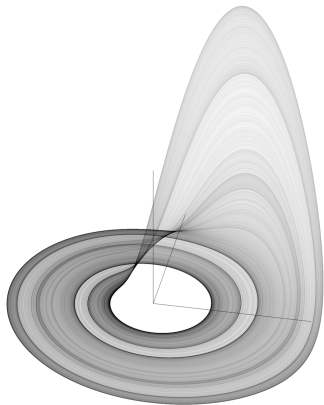
Jean-Christophe LOISEAU

Arts & Métiers Institute of Technology, January 2022

## Lorenz system



# Rössler system



## Making pastry

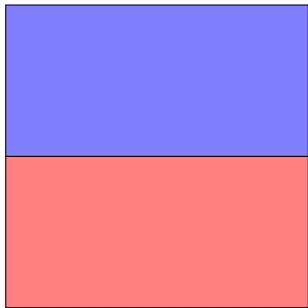


A lot can be understood about strange attractors by looking at how puff pastry is being made.

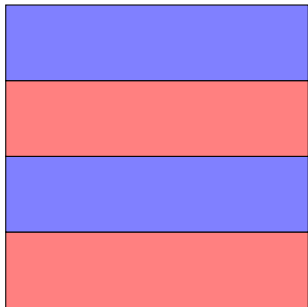
## Baker's map

$$(x_{k+1}, y_{k+1}) = \begin{cases} (2x_k, ay_k) & \text{for } 0 \leq x_k \leq \frac{1}{2} \\ (2x_k - 1, ay_k + 1 - a) & \text{for } \frac{1}{2} \leq x_k \leq 1. \end{cases}$$

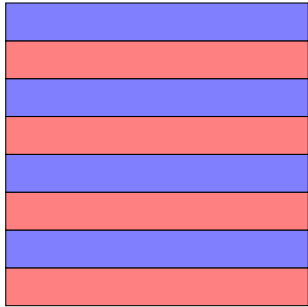
**Baker's map** ( $a = \frac{1}{2}$ )



**Baker's map** ( $a = \frac{1}{2}$ )

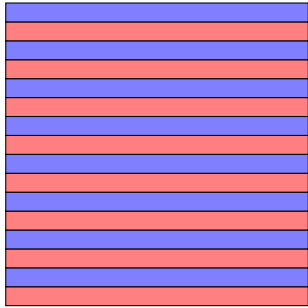


**Baker's map** ( $a = \frac{1}{2}$ )

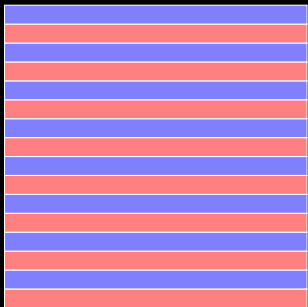




**Baker's map** ( $a = \frac{1}{2}$ )



## Baker's map ( $a = \frac{1}{2}$ )

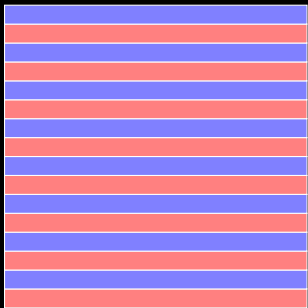


For  $a = 1/2$ , Baker's map is **area-preserving**

$$\text{area}(\mathcal{B}(R)) = \text{area}(R).$$

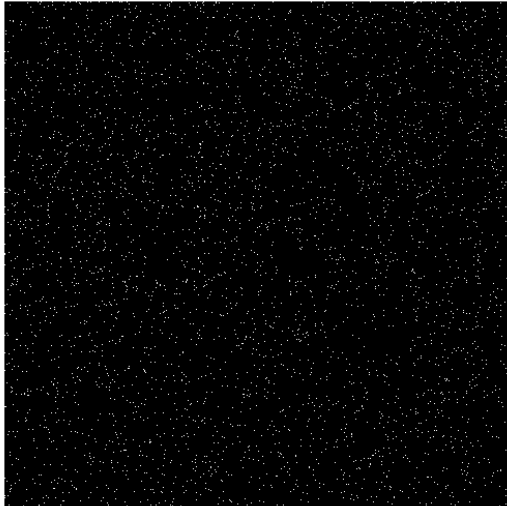
The square  $S$  is mapped *onto* itself and transients never die. Orbits never settle down to a lower-dimensional attractor.

## Baker's map ( $a = \frac{1}{2}$ )

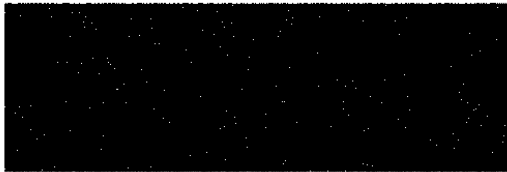
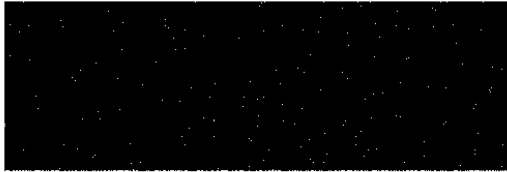


This type of chaos is known as **Hamiltonian chaos** and is beyond the scope of this class.

**Baker's map** ( $a = \frac{1}{3}$ )



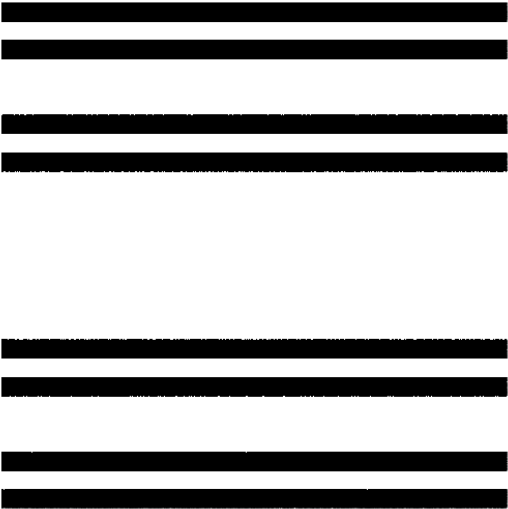
**Baker's map** ( $a = \frac{1}{3}$ )



**Baker's map ( $a = \frac{1}{3}$ )**



**Baker's map ( $a = \frac{1}{3}$ )**

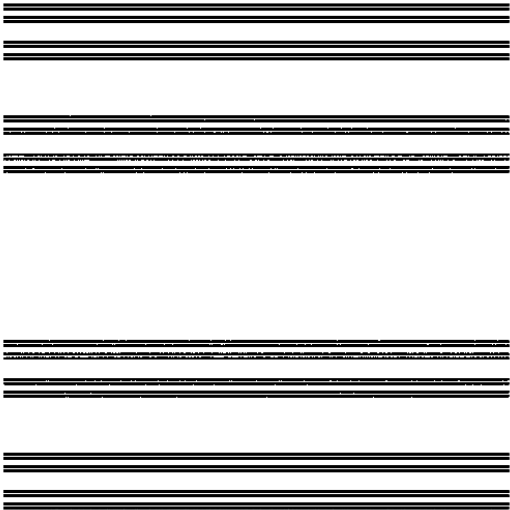


**Baker's map ( $a = \frac{1}{3}$ )**





**Baker's map ( $a = \frac{1}{3}$ )**



# Baker's map ( $a = \frac{1}{3}$ )

The Baker's map is a piecewise linear map of the unit square  $[0,1] \times [0,1]$  to itself. It is defined by the following formulae:

Let  $(x,y)$  be a point in the unit square. Then the image of  $(x,y)$  under the Baker's map is given by the following formulae:

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Let  $(x,y)$  be a point in the unit square. Then the image of  $(x,y)$  under the Baker's map is given by the following formulae:

## Baker's map ( $a = \frac{1}{3}$ )



This particular fractal structure is known as the (uniform) **Cantor set**. Its dimension is

$$D = \frac{\log(2)}{\log(3)} \simeq 0.631$$

It less than a line but more than isolated points.

## Baker map



$$D = -\lim_{\epsilon \rightarrow 0} \frac{\log(N)}{\log(\epsilon)}$$

## Baker map



$$D = \lim_{n \rightarrow \infty} \frac{\log(2^n \times a^{-n})}{\log(a^{-n})}$$

## Baker map



$$D = 1 + \frac{\log(2)}{\log(1/a)}$$

## Baker map



$$D \simeq 1.63$$

# Hénon Map

A somewhat analog to Lorenz in discrete-time



## Hénon Map (1976)

$$x_{k+1} = y_k + 1 - \alpha x_k^2$$

$$y_{k+1} = \beta x_k$$



Michel Hénon (1931-2013)

## Hénon Map

$$x' = x_k$$

$$y' = 1 + y_k - \alpha x_k^2$$

## Hénon Map

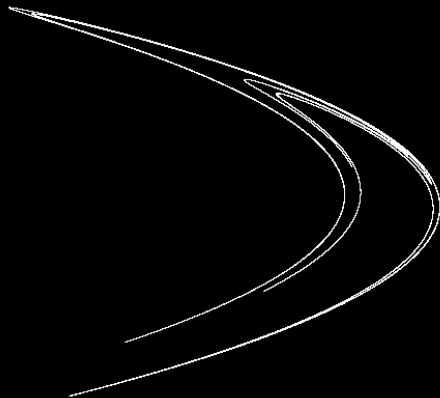
$$x'' = \beta x'$$

$$y'' = y'$$

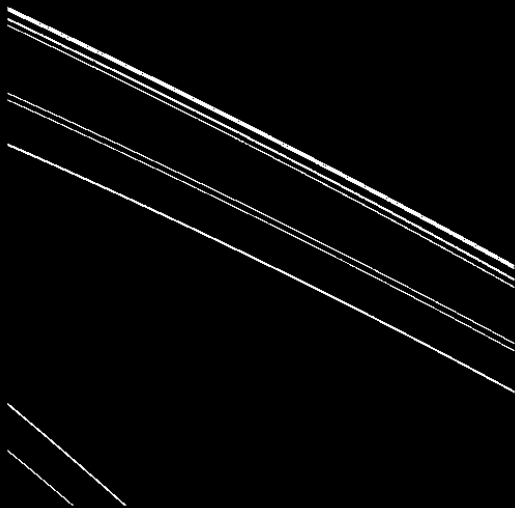
# Hénon Map

$$\begin{aligned}x_{k+1} &= y'' \\ y_{k+1} &= x''\end{aligned}$$

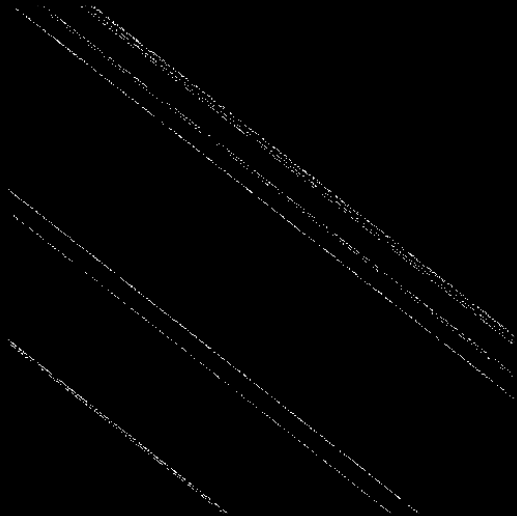
**Hénon Map**  $(a, b) = (1.4, 0.3)$



**Hénon Map**  $(a, b) = (1.4, 0.3)$



**Hénon Map**  $(a, b) = (1.4, 0.3)$



# Rössler system

Folding and stretching in continuous time



## Rössler system (1976)

$$\dot{x} = -y - z$$

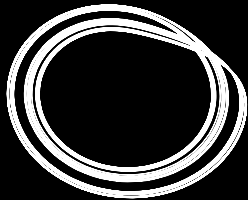
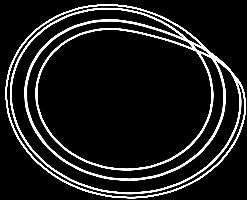
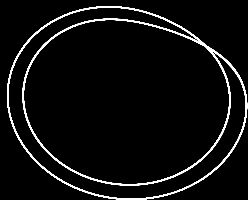
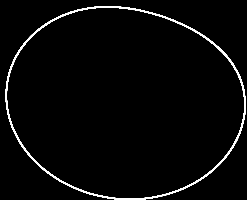
$$\dot{y} = x + ay$$

$$\dot{z} = b + z(x - c)$$

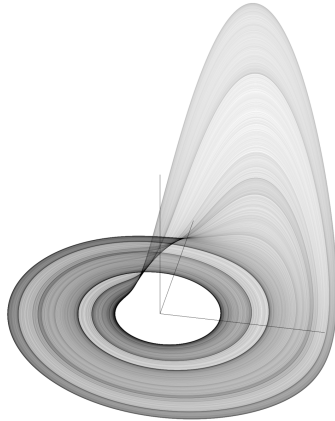


Otto Rössler (81 years old)

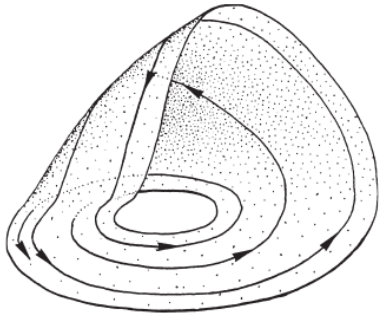
## Rössler system



## Rössler system

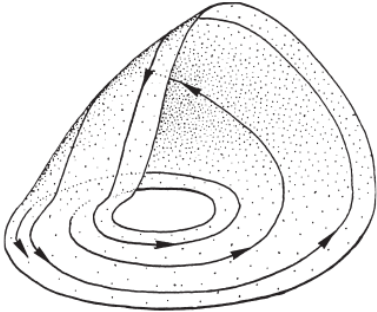


## Rössler system



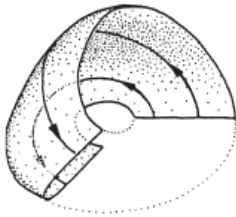
Stretching occurs along the two-dimensional unstable manifold of the spiral-saddle point close to the origin.

## Rössler system

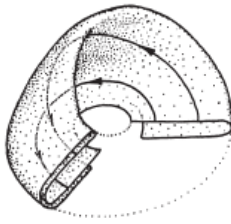


Folding and re-injection is induced by along the stable and unstable manifolds of the second fixed point.

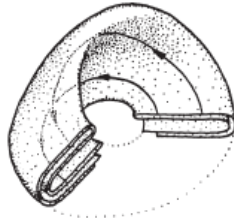
# Rössler system



(a)



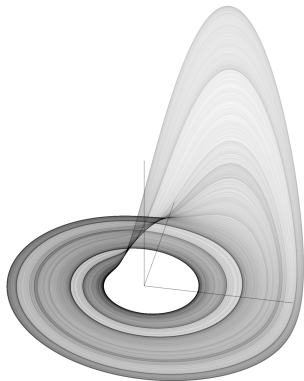
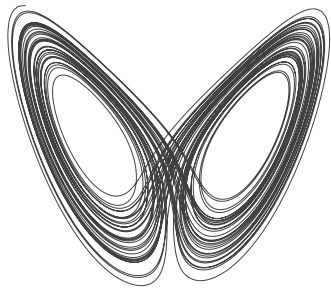
(b)



(c)

## **Four basic mechanisms**

Folding, inverted folding, tearing and half-inverted tearing





## Folding

## Inverted folding

Tearing

Half-inverted tearing

**What did we not cover in this class ?**

**An awful lot !**

**Thank you for your attention**  
*Any question ?*