```
std::math::dr_tensor
< T, R, Alloc, L, Access >
+ ~dr_tensor()
+ dr_tensor()
+ operator=()
+ operator=()
+ operator=()
+ operator=()
+ size()
+ capacity()
+ resize()
+ reserve()
+ set_allocator()
+ get_allocator()
+ get_allocator()
+ span()
+ underlying_span()
+ underlying_span()
+ operator[]()
+ at()
+ subvector()
+ submatrix()
+ subtensor()
+ operator[]()
+ at()
+ subvector()
+ submatrix()
+ subtensor()
+ operator=()
+ operator=()
  std::math::dr_matrix
  < T, Alloc, L, Access >
  + ~dr_matrix()
  + dr_matrix()
+ dr_matrix()
  + dr_matrix()
  + dr_matrix()
  + dr_matrix()
  + dr_matrix()
+ dr_matrix()
+ dr_matrix()
  + dr_matrix()
  + dr_matrix()
  + dr_matrix()
  + dr_matrix()
+ dr_matrix()
+ dr_matrix()
  + dr_matrix()
  + operator=()
  + operator=()
  + operator=()
+ operator=()
+ columns()
  + rows()
  + column_capacity()
  + row_capacity()
  + column()
+ row()
  + submatrix()
  + column()
  + row()
  + submatrix()
  + operator=()
+ operator=()
+ size()
  + capacity()
  + resize()
  + reserve()
  + at()
+ at()
  + span()
  + underlying_span()
```

+ underlying_span()