```
std::math::tensor_view
                      < MDS >
               + ~tensor_view()
               + tensor_view()
               + tensor_view()
               + tensor view()
               + tensor view()
               + operator=()
               + operator=()
               + operator=()
               + size()
               + capacity()
               + operator[]()
               + at()
               + subtensor()
               + operator[]()
               + at()
               + subtensor()
               + span()
               + underlying_span()
               + underlying_span()
std::math::matrix view
       < MDS >
                               std::math::vector view
                                      < MDS >
+ ~matrix_view()
+ matrix view()
+ matrix view()
+ matrix_view()
                               + ~vector_view()
+ matrix_view()
                               + vector_view()
+ operator=()
                               + vector_view()
                               + vector_view()
+ operator=()
+ operator=()
                               + vector_view()
+ columns()
                               + operator=()
                               + operator=()
+ column_capacity()
                               + operator=()
+ row capacity()
                               + size()
+ column()
                               + capacity()
                               + operator[]()
+ submatrix()
                               + at()
+ column()
                               + subvector()
                               + operator[]()
+ submatrix()
                               + at()
                               + subvector()
+ capacity()
                               + span()
                               + underlying_span()
                               + underlying_span()
+ span()
+ underlying_span()
```

+ rows()

+ row()

+ row()

+ size()

+ underlying_span()

+ at() + at()