Problem Sheet 3

Problems in Part A will be discussed in class. Problems in Part B come with solutions and should be tried at home.

Part A

- (3.1) Recall that a norm was a function $\|\cdot\|$ on \mathbb{R}^n such that
 - $\|\boldsymbol{x}\| \geq 0$ and $\|\boldsymbol{x}\| = 0 \Leftrightarrow \boldsymbol{x} = \boldsymbol{0}$;
 - $\|\lambda x\| = |\lambda| \|x\|$ for $\lambda \in \mathbb{R}$;
 - $||x + y|| \le ||x|| + ||y||$.

The most prominent examples are

$$\|\boldsymbol{x}\|_{2} = \sqrt{\sum_{i=1}^{n} x_{i}^{2}}, \quad \|\boldsymbol{x}\|_{1} = \sum_{i=1}^{n} |x_{i}|, \quad \|\boldsymbol{x}\|_{\infty} = \max_{1 \leq i \leq n} |x_{i}|.$$

(a) Show that for any norm, the norm balls

$$B(p,r) := \{x : ||x - p|| \le r\}$$

are convex sets.

(b) To a convex set C with $0 \in \text{int} C$ we can associate the *polar* set

$$C^* := \{ \boldsymbol{y} \in \mathbb{R}^n : \forall \boldsymbol{x} \in C, \langle \boldsymbol{x}, \boldsymbol{y} \rangle \le 1 \}.$$

Show that the polar of a convex set is again convex.

- (c) Describe the polar sets of the norm balls B(0,1) for the 1, 2, and ∞ norms.
- (3.2) Let $C, D \subseteq \mathbb{R}^n$ be disjoint, non-empty, closed, bounded convex sets. Show that there exists an affine hyperplane H strictly separating C and D (i.e., $C \subset \operatorname{int} H_-$ and $D \subset \operatorname{int} H_+$). Hint: consider the set $C D = \{x y : x \in C, y \in D\}$ and use the separation theorem for a convex set and a point from the lecture. Give an example of closed convex sets C and D that cannot be strictly separated by a hyperplane.
- (3.3) (Facility location.) Facility location problems concern the location of points (facilities or devices on a circuit) in a region, some of which are required to be connected by links (streets or wires). The objective is to locate some of the points that are not fixed in a way that minimizes the transport cost along the links. The distance can be measured with respect to the usual Euclidean norm or the 1-norm.



Figure 1: Manhattan distance

(a) Given a rectangular grid, show that the length of a path from coordinate x to y is given by

$$d(x, y) := ||x - y||_1.$$

This is an example of the so-called Manhattan distance.

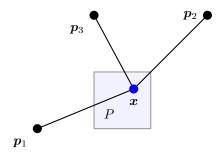
(b) Suppose now that we are given N fixed points p_1, \ldots, p_N in on a fine grid in \mathbb{R}^2 and would like to find a point x that minimizes the total 1-norm distance

minimize
$$\sum_{i=1}^N \| \boldsymbol{p}_i - \boldsymbol{x} \|_1 = \sum_{i=1}^N |p_{i,1} - x_1| + |p_{i,2} - x_2|.$$

Assume in addition that the point x is constrained to be in a polyhedral region

$$P = \{ \boldsymbol{x} : \boldsymbol{A}\boldsymbol{x} \leq \boldsymbol{b} \}.$$

Formulate this optimal placement problem as a linear programming problem.



Part B

(3.4) A polyhedron P is a convex set defined by a system of linear inequalities

$$P = \{ \boldsymbol{x} \in \mathbb{R}^n : \boldsymbol{A}\boldsymbol{x} \le \boldsymbol{b} \},$$

where $A \in \mathbb{R}^{m \times n}$, $x \in \mathbb{R}^d$ and $b \in \mathbb{R}^m$. A vertex z of P is a point of P that can not be expressed as a convex combination of distinct points in P. For $z \in P$, let A_z denote the matrix consisting of those rows a_i^{\top} of A where $a_i^{\top}z = b_i$. For example, in Figure 2 the matrix corresponding to the vertex $z = (1,0)^{\top}$ is given by

$$m{A} = \begin{pmatrix} 1 & 1 \\ -1 & 0 \\ 0 & -1 \end{pmatrix}, \quad m{b} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \quad m{A_z} = \begin{pmatrix} 1 & 1 \\ 0 & -1 \end{pmatrix}.$$

Figure 2: A triangle

Show that the vertices of P are precisely the points z for which A_z has rank n. In particular, every polyhedron has only finitely many vertices.

(3.5) Consider the following polyhedron.

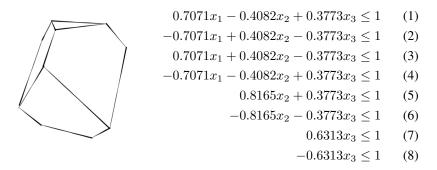


Figure 3: Truncated triangular trapezohedron and defining equations

- (a) Print the foldout in Figure 4 and assemble the polyhedron.
- (b) On the foldout, label each of the eight faces with the number of a corresponding equation (due to symmetry, such an assignment is not unique).
- (c) Each of the 12 vertices arises as the intersection of three affine hyperplanes, given as the set of points where three of the equations in Figure 3 are equalities. Using a computing system such as Python, determine the vertices.

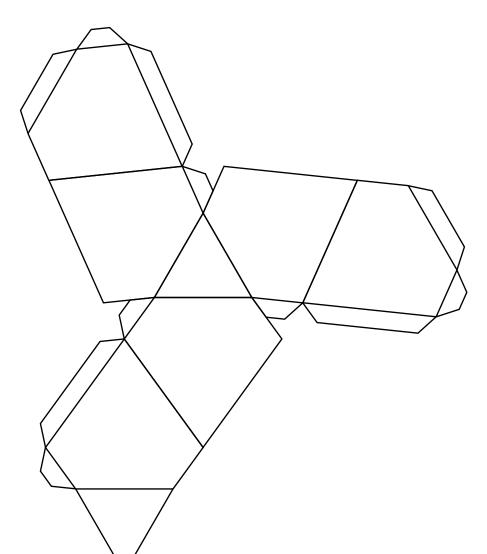


Figure 4: Foldout of a polyhedron