

## EDUCATION

### Carnegie Mellon University, School of Computer Science

*Master of Science, Information Technology*

Pittsburgh, PA

Dec. 2017 (expected)

- Parallel Computer Architecture and Programming, Architectures for Software Systems, Real-Time Embedded System, Web Application Development, Mobile Application Development, Introduction to Computer System

### University of Science and Technology of China

*M.S. in Biomedical Engineering, Medical Device*

Hefei, China

Jul. 2014

*B.S. in Electronic Information Science and Technology*

Jul. 2011

## EXPERIENCE

### System Application Engineer, Ambarella Inc., Shanghai, China

Oct. 2015 - Jul. 2016

- Designed and implemented a smart rate control library, efficiently improving video compression ratio while keeping video quality for Ambarella's S2L and S3L SDK, supporting AVC/HEVC, later ported to Apple's HomeKit camera service.
- Designed and implemented Netlink module to transfer message between kernel and user-space process.

### Embedded Software Engineer, Galaxycore Inc., Shanghai, China

Jul. 2014 - Sep. 2015

- Worked as one of the core Linux device driver developers for Galaxycore's video surveillance SOC.
- Implemented the Linux device driver for digital imaging sensors like OV2710, AR0130, and AVC and JPEG decoding modules using video for Linux two (V4L2) framework.
- Maintained and optimized the Linux device driver for image signal processing (ISP) and AVC encoding module based on video for Linux two (V4L2) framework.

## PROJECTS

### ROS Reconfiguration Framework, Software Engineering Practicum (C++, ROS)

Jan. 2017 - Present

- Led the team to design a reconfiguration framework that allows users (ROS application developers) to swap navigation and control algorithms and parameters being used in the robot at runtime.
- Created a model that depicts the framework protocol, node dependency and verified it using Promela and LTL property.
- Implemented all core features (ROS wrappers, node dependency) individually and performed code reviews for peers.

### Easy Order (Java/Python, Android/Django)

July. 2017 - Present

- Conceptualized, designed, developed and deployed a mobile application for Chinese takeaways that allows customers to order, track and pay dishes and retailers to post daily dish menu.
- Built user interface using Android layouts, wrote unit tests for mobile code and debugged critical application issues.

### Parallel Galaxy Evolution Simulator (C/C++, CUDA)

Apr. 2017 - May 2017

- Implemented a galaxy evolution simulator using both Barnes-Hut algorithm and Morton-Code algorithm.
- Both algorithms achieved more than 10x speedup by using performance bottleneck analysis and CUDA acceleration.

### Resource Reservation Framework in Linux Kernel (C, Linux Kernel/Android)

Sep. 2016 - Nov. 2016

- Designed and developed a resource reservation and enforcement framework including kernel modules, system calls, sysfs interface and Android NDK for task admission control on Nexus 7 tablet.
- Implemented fixed-priority processor scheduling algorithms for multi-processors using task partitioning heuristics.
- Implemented power management algorithms to manage energy consumption of real-time tasks.

### Cookyourself (Python/Javascript, Django/AWS)

Nov. 2016

- Designed, implemented and deployed a food recipe exploring website using Scrum software process.
- Designed front-end page layouts using Bootstrap/CSS, and responsive interaction using jQuery/React.
- Implemented back-end features including recipe filter, shopping list display and sending to users via email.

### Dynamic Storage Allocator (C)

Jun. 2016 - Jul. 2016

- Implemented a Dynamic Storage Allocator including malloc, free, realloc and calloc interfaces.
- Implemented and compared performance of different free blocks organization strategies including implicit free list, explicit free list, segregated free list.
- The final allocator using segregated list, first fit, splitting and coalescing after block freed achieved an average of 78% memory peak utilization over 29 tests.

## SKILLS

**Programming Languages:** C/C++, Java > Python > Javascript, HTML/CSS > Shell, Matlab

**Linux Development:** Device driver, Task scheduling algorithms, Video Codec library, Kernel modules

**Software Development:** Vim, IntelliJ, Git, GDB, Repo, Scrum, JIRA