Depth-First Search

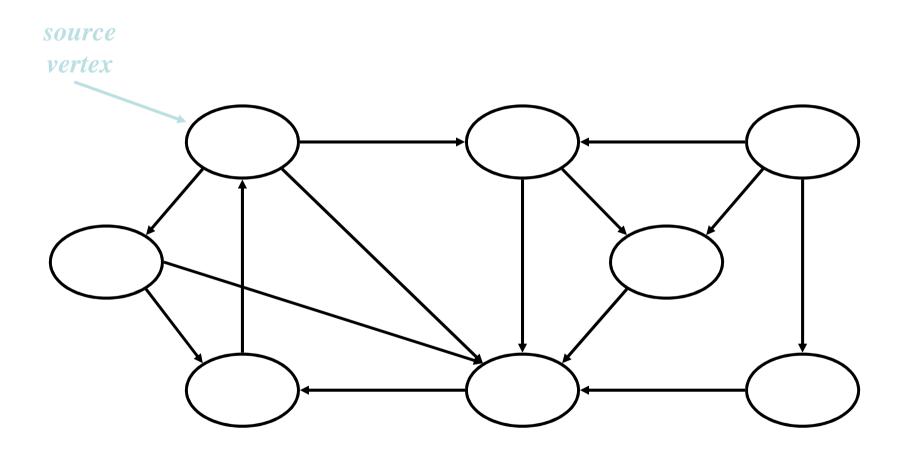
- Depth-first search is another strategy for exploring a graph
 - Explore "deeper" in the graph whenever possible
 - Edges are explored out of the most recently discovered vertex v that still has unexplored edges
 - When all of v's edges have been explored,
 backtrack to the vertex from which v was discovered

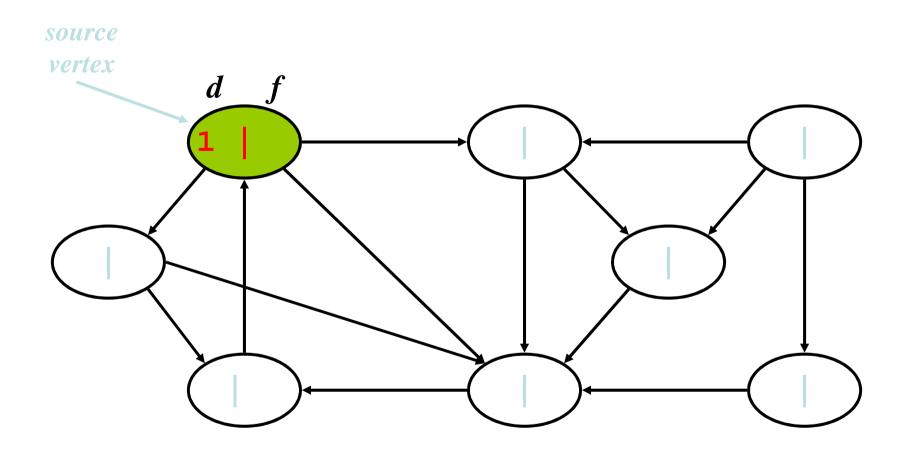
Depth-First Search

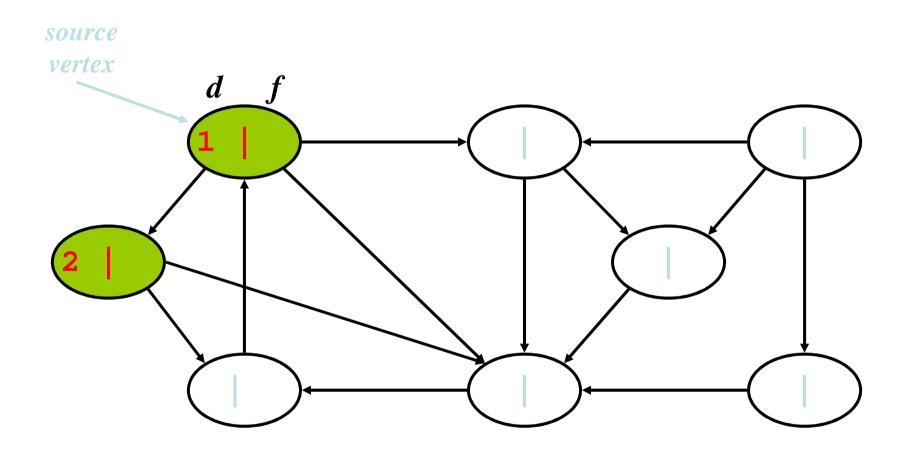
- Vertices initially colored white
- Then colored gray when discovered
- Then black when finished

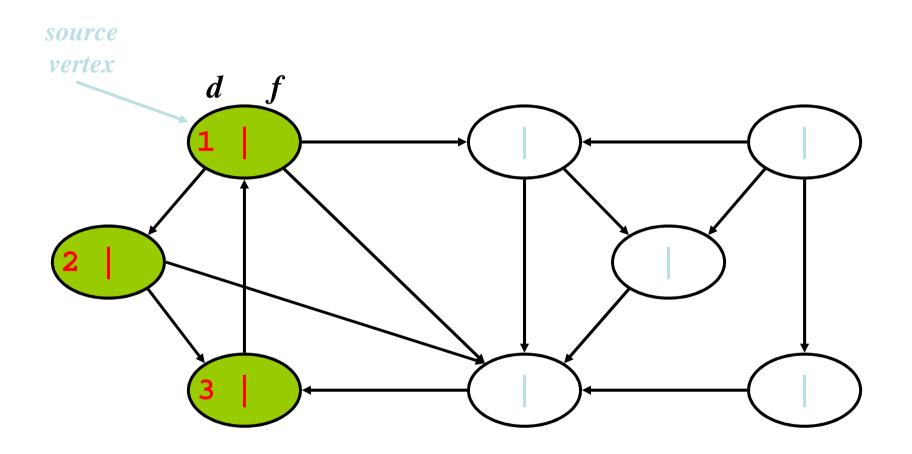
Depth-First Search: The Code

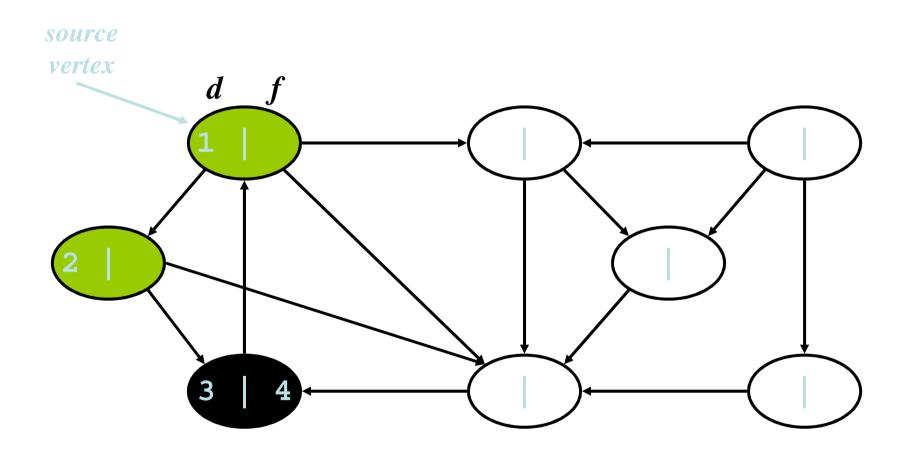
```
DFS(G) {
  for each vertex u in V
    color[u] = WHITE:
  time = 0; // global variable
  for each vertex u in V
    if (color [u] == WHITE)
      DFS Visit(u);
DFS Visit(u) (
 color[u] = GRAY;
 time = time + 1; // global variable
 d[u] = time; // compute discovery time d[]
 for each v adjacent to u
   if (color[v] == WHITE) {
     p[v] = u; // build DFS-tree
     DFS Visit(u);
  color[u] = BLACK:
 time = time + 1; // global variable
  f[u] = time; // compute finishing time f[]
```

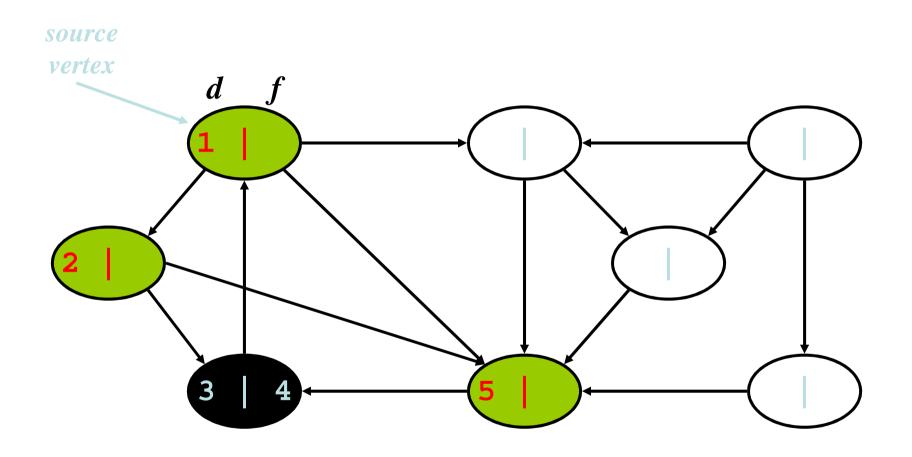


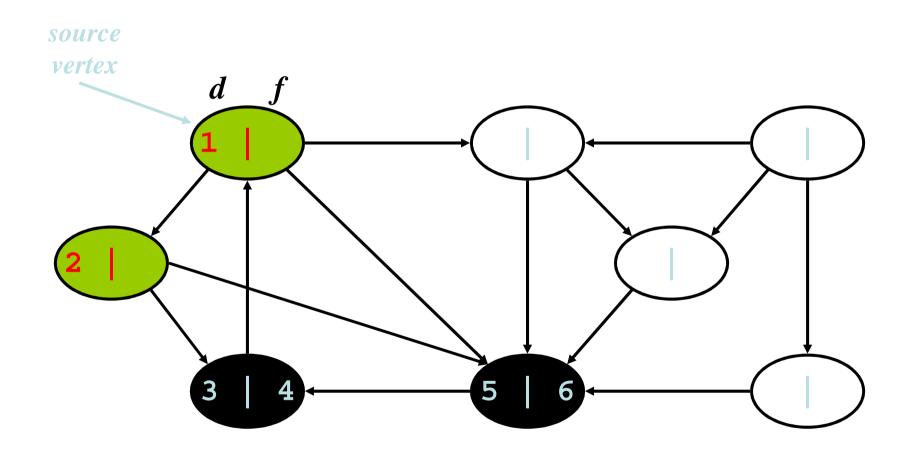


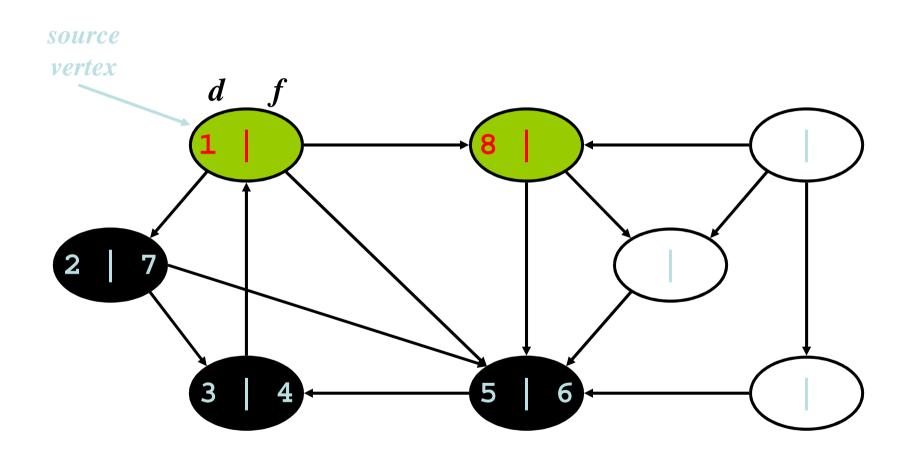


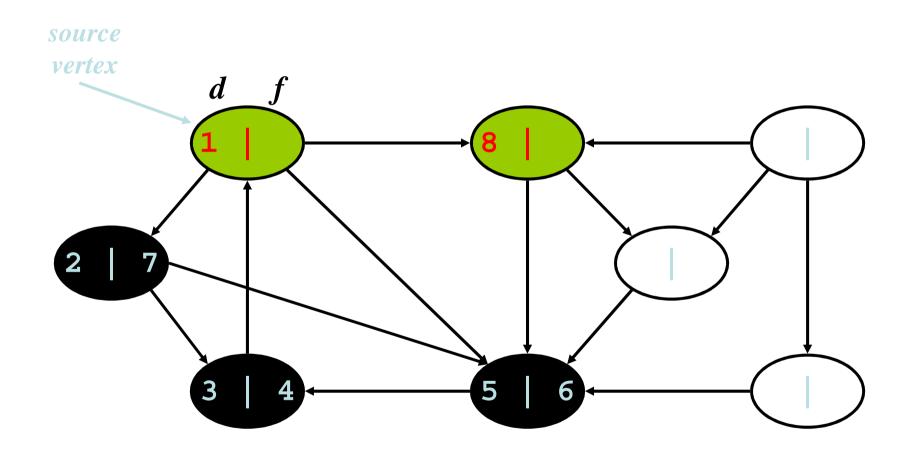


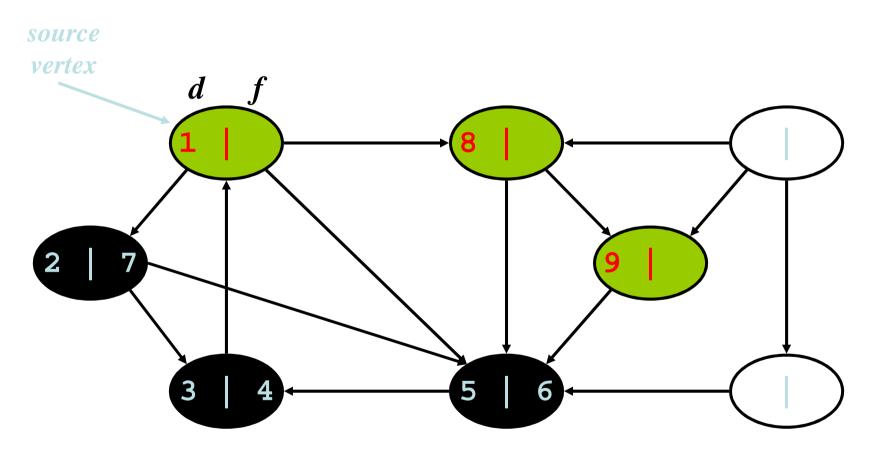




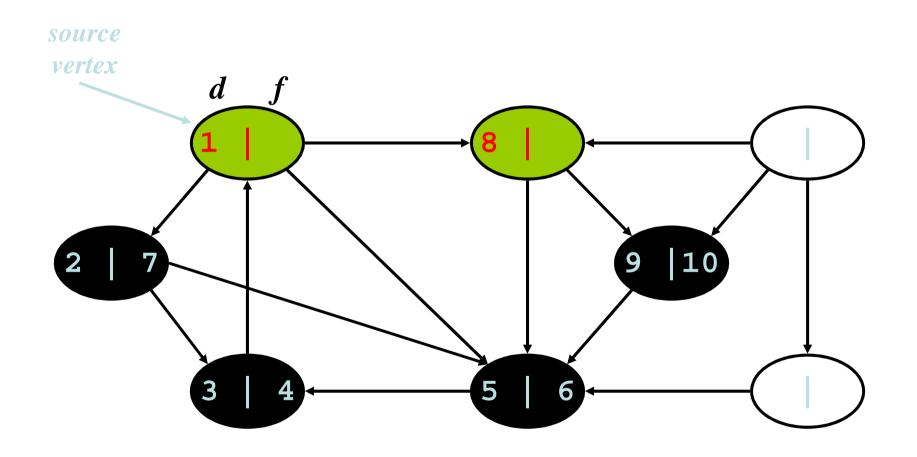


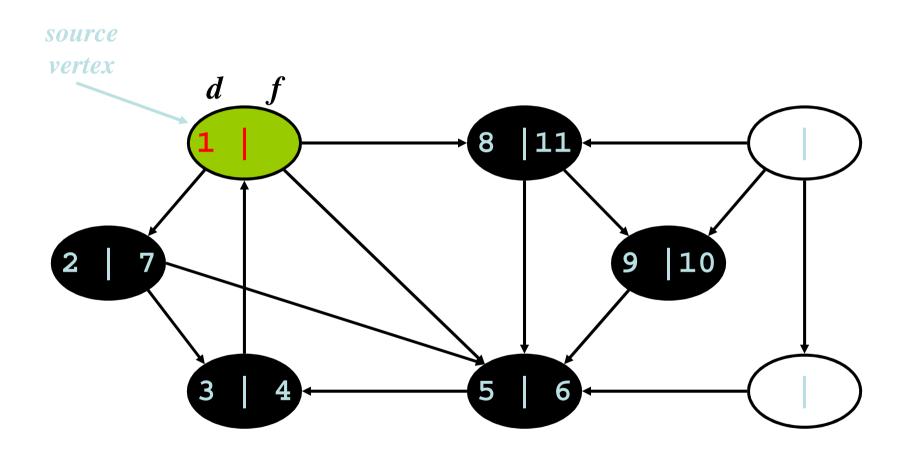


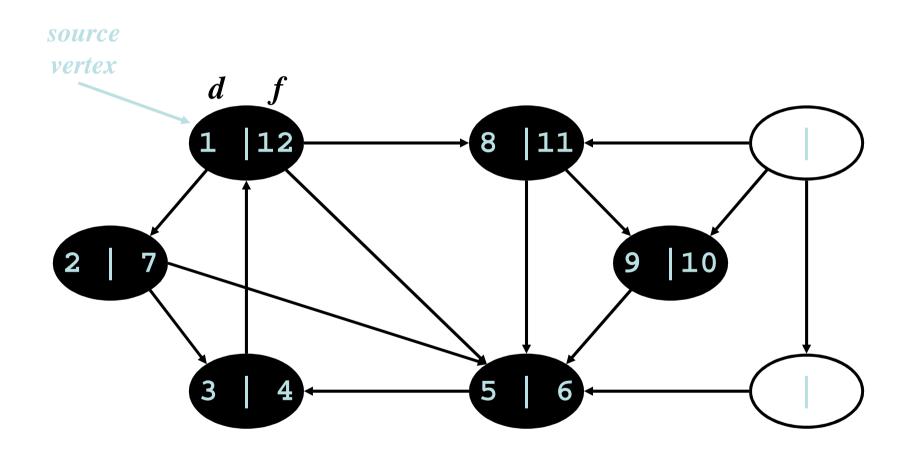


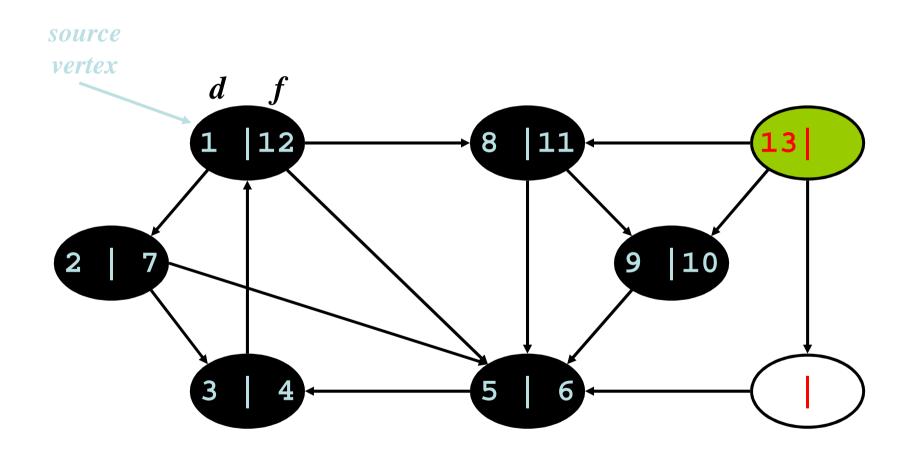


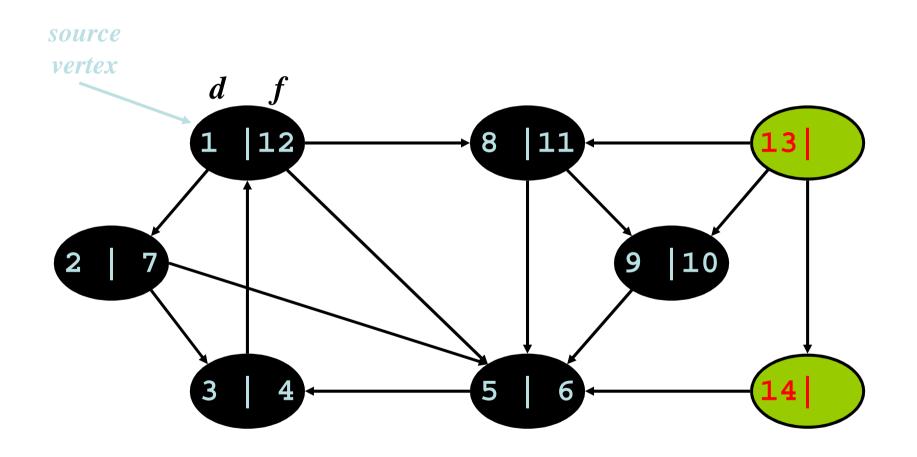
What is the structure of the grey vertices? What do they represent?

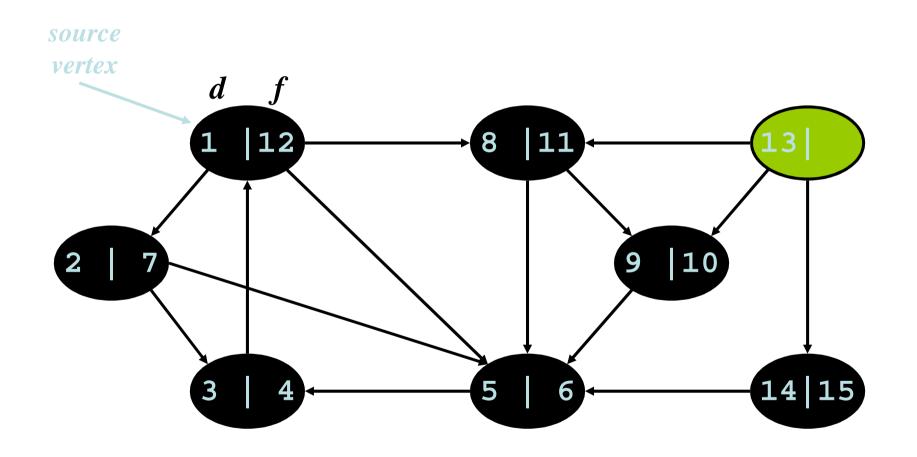


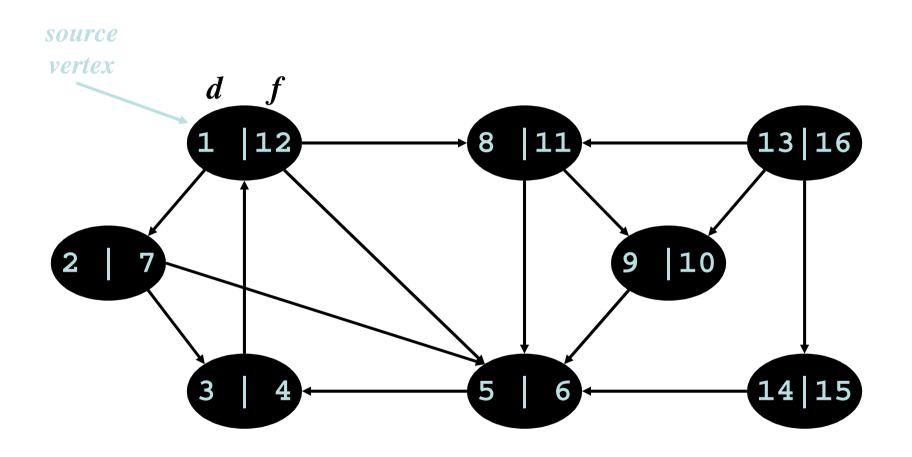












Wrestlers

• นักมวยปล้ำปรกติแล้วจะมีกลุ่มธรรมและอธรรม นักมวย ปล้ำจะ ไม่สู้กันเองในกลุ่ม หากเรามีข้อมูลว่านักมวยปล้ำ คนใหนแข่งกับใคร จงเขียนโปรแกมแยกนักมวยปล้ำ n คนออกเป็นกลุ่มธรรมและอธรรม

Problems

- #469 Wetlands of Florida
- http://uva.onlinejudge.org/external/4/469.html
- #315 Network
- http://uva.onlinejudge.org/external/3/315.html
- #539 The Settlers of Catan
- http://uva.onlinejudge.org/external/5/539.html