

# Numerical Methods for the Solution of PDEs

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Manufactured solutions, global refinement, measuring error rates

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# How to measure the Error?

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- Method of Manufactured Solutions
  - Take the “ $u$ ” you want as a solution, plug in the equations, get the boundary conditions and the right hand side that force the given “ $u$ ”
  - Integrate (with a fine quadrature formula) the difference between the exact solution and the computed one (`VectorTools::integrate_difference`, or helper classes)
  - Possibly integrate the difference between the gradients of the exact and computed solutions



# Error Estimates

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Local Estimate:

$$\|u - \Pi u\|_{s, T_m} \lesssim \rho_m^{-s} h_m^{k+1} |u|_{k+1, T_m}$$

Global Estimate (for quasi uniform triangulations):

$$\sum_m \left( \|u - \Pi u\|_{s, T_m} \right) \lesssim h^{k+1-s} |u|_{k+1, \Omega}$$



# Error Estimates

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Local Estimate:

$$\|u - \Pi u\|_{s, T_m} \lesssim \rho_m^{-s} h_m^{k+1} |u|_{k+1, T_m}$$

If  $V_h \subset H^s(\Omega)$  and Triangulation is *quasi-uniform*

$$\|u - \Pi u\|_{s, \Omega} \lesssim h^{k+1-s} |u|_{k+1, \Omega}$$



## To Reduce the Error:

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- Globally, the error is dominated by *largest* element of the mesh and the  $H^{k+1}(\Omega)$  norm of the exact solution
- Reduce the overall size of the mesh  $h$  (**global refinement**), when we don't know the  $H^{k+1}(\Omega)$  norm of the exact solution
- Reduce the size of the elements where the solution has large  $H^{k+1}(\Omega)$  norm, or where we estimate that  $H^{k+1}(\Omega)$  norm of the solution would be large (**local refinement**)



# Estimate the rate of convergence

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- Once you have computed the error, how do we measure if we get the correct *convergence ratio*?
- Consider Poisson Problem.  $V := H^1(\Omega)$

$$\| u - u_h \|_1 \lesssim \| u - \Pi u \|_1 \lesssim h^1 |u|_{2,\Omega}$$

$$\| u - \Pi u \|_0 \lesssim h^2 |u|_{2,\Omega}$$

**We still need to prove that we can use  $u_h$  in the last estimate!**



# Estimate the rate of convergence

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- Compute two successive solutions, on half the size of the mesh (i.e., after one global refinement):

$$\| u - u_{2h} \| \sim \tilde{C}(2h)^p$$

$$\| u - u_h \| \sim \tilde{C}(h)^p$$

$$\frac{\| u - u_{2h} \|}{\| u - u_h \|} \sim 2^p$$

$$p \sim \log_2 \left( \frac{\| u - u_{2h} \|}{\| u - u_h \|} \right)$$





# Back to C++

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- Today's program:
  - Poisson for general coefficients, boundary data, and rhs
  - Work on successively refined grids
  - Estimate  $L^2(\Omega)$  and  $H^1(\Omega)$  errors

