## **Blue Crow Analytics Exercise**

Write a method that assigns players on each team to a tactical unit (ie defensive line, midfield line, etc).

- 1. Describe your general approach and any difficulties you encountered
- 2. Where does your approach work well and where does it break down?
- 3. How do you think it could be improved given more resources?
- 4. What are some applications of this model?

```
import json
import pandas as pd
import numpy as np
from mplsoccer import Pitch
```

### Read the match\_data file

- 1. Get the pitch dimensions
- 2. Identify the IDs of the referees and the ball, to be filtered out of the strcutured\_data
- 3. Keep the players information in a data frame

```
#available match IDs:
In [2]:
         #match\ id = 4039
         #match\ id = 3749
         match id = 3518
         #match_id = 3442
         #match id = 2841
         #match\ id = 2440
         #match\ id = 2417
         #match\ id = 2269
         #match\ id = 2068
         match fname = '../data/matches/{}/match data.json'.format(match id)
         with open(match fname, 'r') as f:
             match data = json.loads(f.read())
         pitch length = match_data['pitch_length']
         pitch width = match data['pitch width']
         referee_object_ids = [ ref['trackable_object'] for ref in match_data['referees'] ]
         objects_to_filter = [ ref['trackable_object'] for ref in match_data['referees'] ]
         ball_object_id = match_data['ball']['trackable_object']
         objects to filter.append(ball object id)
         print('Pitch length, width: {},{}'.format(pitch_length, pitch_width))
         print('Ball object id:{}'.format(ball_object_id))
         print('Referee object ids: {}'.format(referee_object_ids))
         print('Object ids to filter: {}'.format(objects_to_filter))
```

Pitch length, width: 105,68 Ball object id:55

```
Referee object ids: [11922]
Object ids to filter: [11922, 55]

In [3]: match_players = pd.json_normalize(match_data['players'])
```

#### Read the structured\_data file

- 1. Keep a subset of the json fields
- 2. Drop the frames with no info
- 3. Filter out the referees and ball info
- 4. Flip the sign of the x coordinates from the second half of the game: needed for accurate counting of each player's position in each tactical zone (done later)
- 5. Join the players info from match\_data with their postional info from strutured\_data

```
In [4]: struct_fname = '../data/matches/{}/structured_data.json'.format(match_id)
    with open(struct_fname, 'r') as f:
        struct_data = json.loads(f.read())

In [5]: struct_df = pd.json_normalize(struct_data, 'data', ['period', 'frame', 'time', ['possess struct_df.dropna(subset=['period', 'trackable_object'], inplace=True)
    struct_df['trackable_object'] = struct_df['trackable_object'].astype(int)
    for id_to_drop in objects_to_filter:
        struct_df = struct_df[ struct_df['trackable_object'] != id_to_drop]

In [6]: # Fold second half coordinates onto first half
    mult = [1 if period == 1 else -1 for period in struct_df['period']]
    struct_df['x'] = struct_df['x'] * mult
    struct_df.head()
```

Out[6]:		у	x	group_name	track_id	trackable_object	z	period	frame	time	possess
	49	2.474447	12.460180	NaN	15	8052	NaN	1	577	0:00.00	
	50	-5.810590	8.641068	NaN	14	6717	NaN	1	577	0:00.00	
	51	-8.945733	-0.062857	NaN	4	12801	NaN	1	577	0:00.00	
	52	14.824158	9.479766	NaN	7	7209	NaN	1	577	0:00.00	
	54	20.950651	-1.505546	NaN	19	6179	NaN	1	577	0:00.00	
	4										•

# Join the players info from match\_data with their postional info from strutured data

This step is not strictly needed, but for this exploratory exercise it's helpful to have this data all in one dataframe for visual inspection and quicker insight. More efficient choices exist if one were to automate this notebook into a processing pipeline.

```
In [7]: struct_df = struct_df.merge(match_players, on='trackable_object', how='left')
struct_df.head()

Out[7]: y x group_name track_id trackable_object z period frame time possession
```

	у	х	group_name	track_id	trackable_object	z	period	frame	time	possession
0	2.474447	12.460180	NaN	15	8052	NaN	1	577	0:00.00	
1	-5.810590	8.641068	NaN	14	6717	NaN	1	577	0:00.00	
2	-8.945733	-0.062857	NaN	4	12801	NaN	1	577	0:00.00	
3	14.824158	9.479766	NaN	7	7209	NaN	1	577	0:00.00	
4	20.950651	-1.505546	NaN	19	6179	NaN	1	577	0:00.00	
5 rows × 28 columns										
4										•

### Find the direction of play

- **Why?** The algorithm divides the pitch in thirds, but to correctly distinguish the attacking third from the defensive third, we need to know the direction of play of each team. Since this information is not in the match data file we need to infer it.
- **How?** The goalkeeper position determines the direction of play, because the goalkeeper almost never passes the midfield line. Note that we have previously folded the coordinates of the player positions from the second half onto the first half, so the direction of play does not change at half time for the purpose of this analysis.

Out[8]:		у	х	group_name	track_id	trackable_object	z	period	frame	time	possessio
	0	2.474447	12.460180	NaN	15	8052	NaN	1	577	0:00.00	
	1	-5.810590	8.641068	NaN	14	6717	NaN	1	577	0:00.00	
	2	-8.945733	-0.062857	NaN	4	12801	NaN	1	577	0:00.00	

```
x group_name track_id trackable_object
                                                                z period frame
                                                                                   time possession
          У
                                          7
3 14.824158
              9.479766
                               NaN
                                                        7209 NaN
                                                                             577 0:00.00
  20.950651 -1.505546
                               NaN
                                         19
                                                        6179 NaN
                                                                             577 0:00.00
5 rows × 29 columns
```

### Assign each player to one of three tactical units

- 1. Using 3 tactical units for this exercise: 'defensive\_line', 'midfield\_line', 'attacking\_line'
- 2. Each unit correponds to 1/3 of the pitchzones for tis exercise
- 3. Count how many times a player visits each of the tactical unit zones
- 4. Assign the player to the tactical unit with the most counts

```
tactical unit zones = ['defensive line', 'midfield line', 'attacking line']
 In [9]:
          other direction zones = tactical unit zones.copy()
          other direction zones.reverse()
          label_dict = {'left_to_right': tactical_unit_zones, 'right_to_left': other_direction_zo
          label dict
         {'left to right': ['defensive line', 'midfield line', 'attacking line'],
 Out[9]:
           'right_to_left': ['attacking_line', 'midfield_line', 'defensive_line']}
          pitch_thirds = list(np.array([pitch_length/3, pitch_length *2/3]) - pitch_length/2)
In [10]:
          bins = [-pitch length/2] + pitch thirds + [pitch length/2]
          counts dict = {'trackable object': [], 'defensive line': [], 'midfield line': [], 'atta
          byobject = struct_df.groupby('trackable_object')
          for trackable object, data in byobject:
              this_player_direction = data['team_direction'].unique()[0]
              labels = label_dict[this_player_direction]
              counts = pd.cut(data.x, bins=bins, labels=labels).value counts().to dict()
              for label in labels:
                   counts_dict[label].append(counts[label])
              counts_dict['trackable_object'].append(trackable_object)
          actions_per_unit = pd.DataFrame(counts_dict)
          # This line is where we pick the tactical zone corresponding to the maximum-count colum
          actions_per_unit['tactical_unit'] = actions_per_unit[tactical_unit_zones].idxmax(axis=1)
In [11]:
          # Joining the result with the players info from match_data for visual inspection
          columns_to_pick = ['trackable_object', 'player_role.name', 'last_name', 'first_name']
          result = actions per unit.merge(match players[columns to pick], on='trackable object',
          result
In [12]:
Out[12]:
             trackable_object defensive_line midfield_line attacking_line
                                                                    tactical_unit player_role.name
                                                                                                 last
          0
                        105
                                    6849
                                                16003
                                                              7864
                                                                    midfield_line
                                                                                   Right Midfield
                                                                                                   R
```

	trackable_object	defensive_line	midfield_line	attacking_line	tactical_unit	player_role.name	last
1	520	7951	8103	2346	midfield_line	Left Wing Back	•
2	589	0	1289	2489	attacking_line	Right Forward	Si
3	975	7072	4726	2370	defensive_line	Right Winger	Ca
4	1112	9611	9285	5132	defensive_line	Left Winger	
5	1372	7520	15101	6227	midfield_line	Left Midfield	Ν
6	1837	2766	5551	2499	midfield_line	Left Midfield	1
7	2083	1323	10380	10611	attacking_line	Left Winger	R
8	2868	3543	8126	5298	midfield_line	Right Winger	
9	3343	1411	2255	700	midfield_line	Center Forward	Bernaı
10	4023	1250	8804	10487	attacking_line	Center Forward	F
11	5521	10990	9218	2079	defensive_line	Right Wing Back	Cua
12	6179	11286	3721	842	defensive_line	Right Center Back	В
13	6717	10090	15375	5339	midfield_line	Center Midfield	Ві
14	7209	8436	15078	6762	midfield_line	Right Midfield	
15	7286	2174	960	50	defensive_line	Left Wing Back	De
16	7648	11942	6124	1946	defensive_line	Right Center Back	5
17	8052	5280	10879	3732	midfield_line	Left Midfield	
18	8514	778	3844	3980	attacking_line	Right Winger	
19	9144	631	3186	2026	midfield_line	Right Winger	Gag
20	9279	1117	5567	8645	attacking_line	Right Forward	1
21	9504	6685	0	0	defensive_line	Goalkeeper	Hand
22	9982	12920	5455	669	defensive_line	Center Back	
23	10913	5711	14	0	defensive_line	Goalkeeper	Sz
24	11322	10217	15349	3338	midfield_line	Center Midfield	Ber
25	11636	12191	3349	618	defensive_line	Left Center Back	
26	12801	1376	8432	12172	attacking_line	Left Forward	М
27	19244	11732	8008	897	defensive_line	Left Center Back	E

In [13]: # A little sanity check: does the assigned tactical zone make sense compared to the pla
tmp = pd.DataFrame(result.groupby(['tactical\_unit', 'player\_role.name'])['tactical\_unit
tmp.columns = ['counts']
tmp

Out[13]: counts

tactical\_unit player\_role.name

counts

tactical_unit	player_role.name	
attacking_line	<b>Center Forward</b>	1
	<b>Left Forward</b>	1
	Left Winger	1
	Right Forward	2
	Right Winger	1
defensive_line	Center Back	1
	Goalkeeper	2
	Left Center Back	2
	Left Wing Back	1
	Left Winger	1
	Right Center Back	2
	Right Wing Back	1
	Right Winger	1
midfield_line	<b>Center Forward</b>	1
	Center Midfield	2
	Left Midfield	3
	Left Wing Back	1
	Right Midfield	2
	Right Winger	2

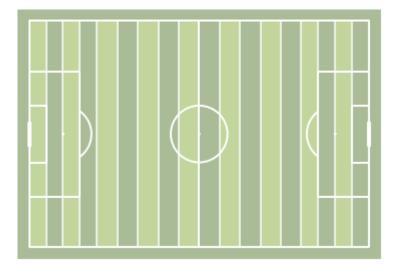
### Make some plots

Create some plots for the presentation Make sure the players selected below are part of the match analyzed above

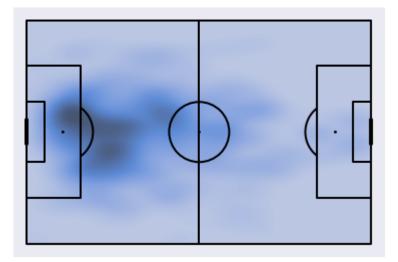
```
# shade the lowest area so it looks smooth
# so even if there are no events it gets some color
shade_lowest=True,
cut=4) # extended the cut so it reaches the bottom edge

def make_player_zones_barplot(player_last_name, data_df, names=tactical_unit_zones):
"""Make a bar plot of counts of a player's visits to the tactical unit zones."""

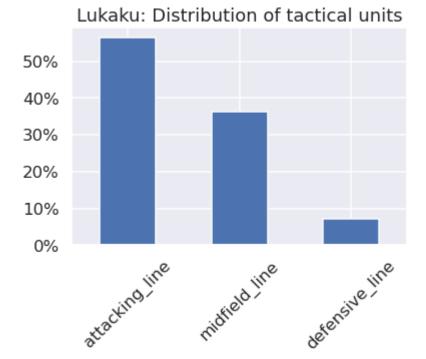
player_df = data_df[data_df['last_name'] == player_last_name] #this is actually jus
tmp = player_df[names].T
tmp = tmp/tmp.sum() * 100
title_str = '{}: Distribution of tactical units'.format(player_last_name)
ax = tmp.plot(kind='bar',rot=45, legend=False, title=title_str)
ax.yaxis.set_major_formatter(mtick.PercentFormatter())
```



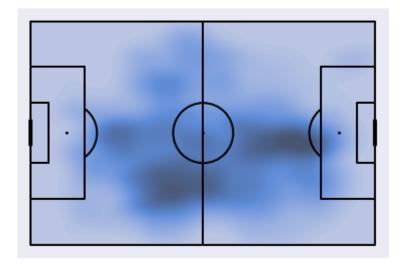
In [16]: make\_player\_kde\_plot('Lukaku', struct\_df)
#make\_player\_kde\_plot('de Bruyne', struct\_df)



```
In [17]: make_player_zones_barplot('Lukaku', result, names=other_direction_zones)
#make_player_zones_barplot('de Bruyne', result)
```

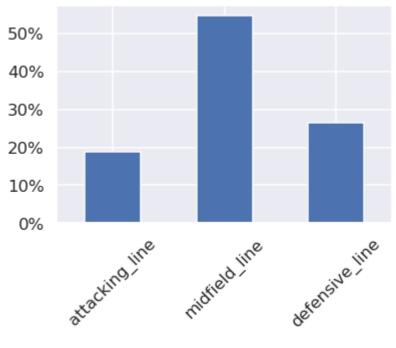


In [18]: make\_player\_kde\_plot('Barella', struct\_df)

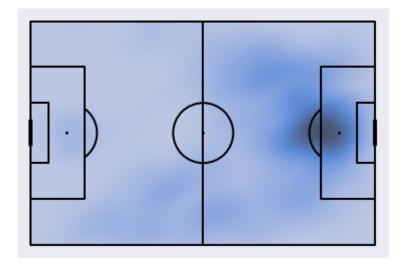


In [19]: make\_player\_zones\_barplot('Barella', result, names=other\_direction\_zones)

Barella: Distribution of tactical units



In [20]: make\_player\_kde\_plot('Skriniar', struct\_df)



In [21]: make\_player\_zones\_barplot('Skriniar', result, names=other\_direction\_zones)

