#### Notes for Lecture 6

### **Counting Problems**

### 1 Counting Classes

**Definition 1** R is an **NP**-relation, if there is a polynomial time algorithm A such that  $(x,y) \in R \Leftrightarrow A(x,y) = 1$  and there is a polynomial p such that  $(x,y) \in R \Rightarrow |y| \leq p(|x|)$ .

#R is the problem that, given x, asks how many y satisfy  $(x,y) \in R$ .

**Definition 2** #P is the class of all problems of the form #R, where R is an NP-relation.

Observe that an **NP**-relation R naturally defines an **NP** language  $L_R$ , where  $L_R = \{x : x \in R(x,y)\}$ , and every **NP** language can be defined in this way. Therefore problems in  $\#\mathbf{P}$  can always be seen as the problem of counting the number of witnesses for a given instance of an **NP** problem.

Unlike for decision problems there is no canonical way to define reductions for counting classes. There are two common definitions.

**Definition 3** We say there is a parsimonious reduction from #A to #B (written #A  $\leq_{par}$  #B) if there is a polynomial time transformation f such that for all x,  $|\{y,(x,y) \in A\}| = |\{z : (f(x), z) \in B\}|$ .

Often this definition is a little too restrictive and we use the following definition instead.

**Definition 4**  $\#A \leq \#B$  if there is a polynomial time algorithm for #A given an oracle that solves #B.

#CIRCUITSAT is the problem where given a circuit, we want to count the number of inputs that make the circuit output 1.

**Theorem 1** #CIRCUITSAT is #P-complete under parsimonious reductions.

PROOF: Let #R be in #P and A and p be as in the definition. Given x we want to construct a circuit C such that  $|\{z:C(z)\}|=|\{y:|y|\leq p(|x|),A(x,y)=1\}|$ . We then construct  $\hat{C}_n$  that on input x,y simulates A(x,y). From earlier arguments we know that this can be done with a circuit with size about the square of the running time of A. Thus  $\hat{C}_n$  will have size polynomial in the running time of A and so polynomial in x. Then let  $C(y)=\hat{C}(x,y)$ .  $\Box$ 

**Theorem 2** #3SAT is #P-complete.

PROOF: We show that there is a parsimonious reduction from #CIRCUITSAT to #3-SAT. That is, given a circuit C we construct a Boolean formula  $\varphi$  such that the number of satisfying assignments for  $\varphi$  is equal to the number of inputs for which C outputs 1. Suppose C has inputs  $x_1, \ldots, x_n$  and gates  $1, \ldots, m$  and  $\varphi$  has inputs  $x_1, \ldots, x_n, g_1, \ldots, g_m$ , where the  $g_i$  represent the output of gate i. Now each gate has two input variables and one output variable. Thus a gate can be complete described by mimicking the output for each of the 4 possible inputs. Thus each gate can be simulated using at most 4 clauses. In this way we have reduced C to a formula  $\varphi$  with n+m variables and 4m clauses. So there is a parsimonious reduction from #CIRCUITSAT to #3SAT.  $\square$ 

Notice that if a counting problem #R is  $\#\mathbf{P}$ -complete under parsimonious reductions, then the associated language  $L_R$  is  $\mathbf{NP}$ -complete, because  $\#3SAT \leq_{par} \#R$  implies  $3SAT \leq L_R$ . On the other hand, with the less restrictive definition of reducibility, even some counting problems whose decision version is in  $\mathbf{P}$  are  $\#\mathbf{P}$ -complete. For example, the problem of counting the number of satisfying assignments for a given 2CNF formula and the problem of counting the number of perfect matchings in a given bipartite graphs are both  $\#\mathbf{P}$ -complete.

### 2 Complexity of counting problems

We will prove the following theorem:

**Theorem 3** For every counting problem #A in #P, there is a probabilistic algorithm C that on input x, computes with high probability a value v such that

$$(1 - \epsilon) \# A(x) \le v \le (1 + \epsilon) \# A(x)$$

in time polynomial in |x| and in  $\frac{1}{\epsilon}$ , using an oracle for NP.

The theorem says that #P can be approximate in BPP<sup>NP</sup>. We have a remark here that approximating #3SAT is NP-hard. Therefore, to compute the value we need at least the power of NP, and this theorem states that the power of NP and randomization is sufficient.

Another remark concerns the following result.

Theorem 4 (Toda) For every 
$$k, \Sigma_k \subseteq \mathbf{P}^{\#\mathbf{P}}$$
.

This implies that #3SAT is  $\Sigma_k$ -hard for every k, i.e., #3SAT lies outside **PH**, unless the hierarchy collapses. Recall that **BPP** lies inside  $\Sigma_2$ , and hence approximating #3SAT can be done in  $\Sigma_3$ . Therefore, approximating #3SAT cannot be equivalent to computing #3SAT exactly, unless the polynomial hierarchy collapses.<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>The above discussion was not very rigorous but it can be correctly formalized. In particular: (i) from the fact that  $\mathbf{BPP} \subseteq \Sigma_2$  and that approximate counting is doable in  $\mathbf{BPP^{NP}}$  it does not necessarily follow that approximate counting is in  $\Sigma_3$ , although in this case it does because the proof that  $\mathbf{BPP} \subseteq \Sigma_2$  relativizes; (ii) we have defined  $\mathbf{BPP}$ ,  $\sigma_3$ , etc., as classes of decision problems, while approximate counting is not a decision problem (it can be shown, however, to be equivalent to a "promise problem," and the inclusion  $\mathbf{BPP} \subseteq \Sigma_2$  holds also for promise problems.

We first make some observations so that we can reduce the proof to the task of proving a simpler statement.

- It is enough to prove the theorem for #3SAT.

  If we have an approximation algorithm for #3SAT, we can extend it to any #A in #P using the parsimonious reduction from #A to #3SAT.
- It is enough to give a polynomial time O(1)-approximation for #3SAT. Suppose we have an algorithm C and a constant c such that

$$\frac{1}{c} \# 3 \text{SAT}(\varphi) \le C(\varphi) \le c \# 3 \text{SAT}(\varphi).$$

Given  $\varphi$ , we can construct  $\varphi^k = \varphi_1 \wedge \varphi_2 \wedge \cdots \wedge \varphi_k$  where each  $\varphi_i$  is a copy of  $\varphi$  constructed using fresh variables. If  $\varphi$  has t satisfying assignments,  $\varphi^k$  has  $t^k$  satisfying assignments. Then, giving  $\varphi^k$  to the algorithm we get

$$\frac{1}{c}t^k \le C(\varphi^k) \le ct^k$$
$$\left(\frac{1}{c}\right)^{1/k} t \le C(\varphi^k)^{1/k} \le c^{1/k}t.$$

If c is a constant and  $k = O(\frac{1}{\epsilon})$ ,  $c^{1/k} = 1 + \epsilon$ .

• For a formula  $\varphi$  that has O(1) satisfying assignments,  $\#3\mathrm{SAT}(\varphi)$  can be found in  $\mathbf{P^{NP}}$ .

This can be done by iteratively asking the oracle the questions of the form: "Are there k assignments satisfying this formula?" Notice that these are **NP** questions, because the algorithm can guess these k assignments and check them.

# 3 An approximate comparison procedure

Suppose that we had available an approximate comparison procedure a-comp with the following properties:

- If  $\#3SAT(\varphi) \ge 2^{k+1}$  then  $a comp(\varphi, k) = YES$  with high probability;
- If  $\#3\mathrm{SAT}(\varphi) < 2^k$  then  $\mathtt{a} \mathsf{comp}(\varphi, k) = \mathrm{NO}$  with high probability.

Given a-comp, we can construct an algorithm that 2-approximates #3SAT as described in Figure 1.

We need to show that this algorithm approximates #3SAT within a factor of 2. If a-comp answers NO from the first time, the algorithm outputs the right answer because it checks for the answer explicitly. Now suppose a-comp says YES for all  $t=1,2,\ldots,i-1$  and says NO for t=i. Since a-comp $(\varphi,i-1)$  outputs YES, #3SAT $(\varphi) \geq 2^{i-1}$ , and also since a-comp $(\varphi,2^i)$  outputs NO, #3SAT $(\varphi) < 2^{i+1}$ . The algorithm outputs  $a=2^i$ . Hence,

$$\frac{1}{2}a \le \#3\mathrm{SAT}(\varphi) < 2 \cdot a$$

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Input: \varphi

compute:
\mathbf{a}\text{-}\mathsf{comp}(\varphi,0)
\mathbf{a}\text{-}\mathsf{comp}(\varphi,1)
\mathbf{a}\text{-}\mathsf{comp}(\varphi,2)
\vdots
\mathbf{a}\text{-}\mathsf{comp}(\varphi,n+1)

if \mathbf{a}\text{-}\mathsf{comp} outputs NO from the first time then
//\text{ The value is either 0 or 1.}
//\text{ The answer can be checked by one more query to the NP oracle.}
Query to the oracle and output an exact value.}
else

Suppose that it outputs YES for t=1,\ldots,i-1 and NO for t=i
Output 2^i
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Figure 1: How to use a-comp to approximate #3SAT.

and the algorithm outputs the correct answer with in a factor of 2.

Thus, to establish the theorem, it is enough to give a  $\mathbf{BPP^{NP}}$  implementation of the a-comp.

# 4 Constructing a-comp

The procedure and its analysis is similar to the Valiant-Vazirani reduction: for a given formula  $\varphi$  we pick a hash function h from a pairwise independent family, and look at the number of assignments x that satisfy h and such that  $h(x) = \mathbf{0}$ .

In the Valiant-Vazirani reduction, we proved that if S is a set of size approximately equal to the size of the range of h(), then, with constant probability, exactly one element of S is mapped by h() into  $\mathbf{0}$ . Now we use a different result, a simplified version of the "Leftover Hash Lemma" proved by Impagliazzo, Levin, and Luby in 1989, that says that if S is sufficiently larger than the range of h() then the number of elements of S mapped into  $\mathbf{0}$  is concentrated around its expectation.

**Lemma 5** Let H be a family of pairwise independent hash functions  $h: \{0,1\}^n \to \{0,1\}^m$ . Let  $S \subset [0,1]^n$ ,  $|S| \ge \frac{4 \cdot 2^m}{\epsilon^2}$ . Then,

$$\mathbf{Pr}_{h \in H} \left[ \left| \left| \{ a \in S : h(a) = 0 \} \right| - \frac{|S|}{2^m} \right| \ge \epsilon \frac{|S|}{2^m} \right] \le \frac{1}{4}.$$

From this, a-comp can be constructed as in Figure 2.

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input: \varphi, k

if k \leq 5 then check exactly whether \#3\mathrm{SAT}(\varphi) \geq 2^k.

if k \geq 6,

pick h from a set of pairwise independent hash functions h: \{0,1\}^n \to \{0,1\}^m,

where m = k - 5

answer YES iff there are more then 48 assignments a to \varphi such that a satisfies \varphi and h(a) = 0.
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Figure 2: The approximate algorithm for #3SAT.

Notice that the test at the last step can be done with one access to an oracle to **NP**. We will show that the algorithm is in **BPP**<sup>**NP**</sup>. Let  $S \subseteq \{0,1\}^n$  be the set of satisfying assignments for  $\varphi$ . There are 2 cases.

• If  $|S| \ge 2^{k+1}$ , by Lemma 5 we have:

$$\begin{aligned} \mathbf{Pr}_{h \in H} \left[ \left| \left| \{ a \in S : h(a) = 0 \} \right| - \frac{|S|}{2^m} \right| &\leq \frac{1}{4} \cdot \frac{|S|}{2^m} \right] \leq \frac{3}{4}, \\ (\text{set } \epsilon = \frac{1}{4}, \text{ and } |S| &\geq \frac{4 \cdot 2^m}{\epsilon^2} = 64 \cdot 2^m, \text{ because } |S| \geq 2^{k+1} = 2^{m+6}) \end{aligned}$$

$$\begin{aligned} \mathbf{Pr}_{h \in H} \left[ \left| \{ a \in S : h(a) = 0 \} \right| &\leq \frac{3}{4} \cdot \frac{|S|}{2^m} \right] \leq \frac{1}{4}, \\ \mathbf{Pr}_{h \in H} \left[ \left| \{ a \in S : h(a) = 0 \} \right| \geq 48 \right] \geq \frac{3}{4}, \end{aligned}$$

which is the success probability of the algorithm.

• If  $|S| < 2^k$ : Let S' be a superset of S of size  $2^k$ . We have

$$\begin{aligned} \mathbf{Pr}_{h \in H}[\text{answer YES}] &= \mathbf{Pr}_{h \in H}[|\{a \in S : h(s) = 0\}| \ge 48] \\ &\leq \mathbf{Pr}_{h \in H}[|\{a \in S' : h(s) = 0\}| \ge 48] \\ &\leq \mathbf{Pr}_{h \in H}\left[\left|\left|\left\{a \in S' : h(s) = 0\right\}\right| - \frac{|S'|}{2^m}\right| \ge \frac{|S'|}{2 \cdot 2^m}\right] \\ &\leq \frac{1}{4} \end{aligned}$$

(by Lemma 5 with  $\epsilon = 1/2, |S'| = 32 \cdot 2^m$ .)

Therefore, the algorithm will give the correct answer with probability at least 3/4, which can then be amplified to, say, 1 - 1/4n (so that all n invocations of **a-comp** are likely to be correct) by repeating the procedure  $O(\log n)$  times and taking the majority answer.

## 5 The proof of Lemma 5

We finish the lecture by proving Lemma 5.

PROOF: We will use Chebyshev's Inequality to bound the failure probability. Let  $S = \{a_1, \ldots, a_k\}$ , and pick a random  $h \in H$ . We define random variables  $X_1, \ldots, X_k$  as

$$X_i = \begin{cases} 1 & \text{if } h(a_i) = 0\\ 0 & \text{otherwise.} \end{cases}$$

Clearly,  $|\{a \in S : h(a) = 0\}| = \sum_{i} X_{i}$ .

We now calculate the expectations. For each i,  $\mathbf{Pr}[X_i = 1] = \frac{1}{2^m}$  and  $\mathbf{E}[X_i] = \frac{1}{2^m}$ . Hence,

$$\mathbf{E}\left[\sum_{i} X_{i}\right] = \frac{|S|}{2^{m}}.$$

Also we calculate the variance

$$\mathbf{Var}[X_i] = \mathbf{E}[X_i^2] - \mathbf{E}[X_i]^2$$

$$\leq \mathbf{E}[X_i^2]$$

$$= \mathbf{E}[X_i] = \frac{1}{2^m}.$$

Because  $X_1, \ldots, X_k$  are pairwise independent,

$$\mathbf{Var}\left[\sum_i X_i
ight] = \sum_i \mathbf{Var}[X_i] \leq rac{|S|}{2^m}.$$

Using Chebyshev's Inequality, we get

$$\mathbf{Pr}\left[\left|\left|\left\{a \in S : h(a) = 0\right\}\right| - \frac{|S|}{2^m}\right| \ge \epsilon \frac{|S|}{2^m}\right] = \mathbf{Pr}\left[\left|\sum_i X_i - \mathbf{E}\left[\sum_i X_i\right]\right| \ge \epsilon \mathbf{E}\left[\sum_i X_i\right]\right]$$

$$\le \frac{\mathbf{Var}\left[\sum_i X_i\right]}{\epsilon^2 \mathbf{E}\left[\sum_i X_i\right]^2} \le \frac{\frac{|S|}{2^m}}{\epsilon^2 \frac{|S|^2}{(2^m)^2}}$$

$$= \frac{2^m}{\epsilon^2 |S|} \le \frac{1}{4}.$$

# 6 Approximate Sampling

The content of this section was not covered in class; it's here as bonus material. It's good stuff.

So far we have considered the following question: for an **NP**-relation R, given an input x, what is the size of the set  $R_x = \{y : (x,y) \in R\}$ ? A related question is to be able to sample from the uniform distribution over  $R_x$ .

Whenever the relation R is "downward self reducible" (a technical condition that we won't define formally), it is possible to prove that there is a probabilistic algorithm running in time polynomial in |x| and  $1/\epsilon$  to approximate within  $1 + \epsilon$  the value  $|R_x|$  if and only if there is a probabilistic algorithm running in time polynomial in |x| and  $1/\epsilon$  that samples a distribution  $\epsilon$ -close to the uniform distribution over  $R_x$ .

We show how the above result applies to 3SAT (the general result uses the same proof idea). For a formula  $\varphi$ , a variable x and a bit b, let us define by  $\varphi_{x \leftarrow b}$  the formula obtained by substituting the value b in place of x.<sup>2</sup>

If  $\varphi$  is defined over variables  $x_1, \ldots, x_n$ , it is easy to see that

$$\#\varphi = \#\varphi_{x \leftarrow 0} + \#\varphi_{x \leftarrow 1}$$

Also, if S is the uniform distribution over satisfying assignments for  $\varphi$ , we note that

$$\mathbf{Pr}_{(x_1,\dots,x_n)\leftarrow S}[x_1=b] = \frac{\#\varphi_{x\leftarrow b}}{\#\varphi}$$

Suppose then that we have an efficient sampling algorithm that given  $\varphi$  and  $\epsilon$  generates a distribution  $\epsilon$ -close to uniform over the satisfying assignments of  $\varphi$ .

Let us then ran the sampling algorithm with approximation parameter  $\epsilon/2n$  and use it to sample about  $\tilde{O}(n^2/\epsilon^2)$  assignments. By computing the fraction of such assignments having  $x_1 = 0$  and  $x_1 = 1$ , we get approximate values  $p_0, p_1$ , such that  $|p_b - \mathbf{Pr}_{(x_1, ..., x_n) \leftarrow S}[x_1 = b]| \le \epsilon/n$ . Let b be such that  $p_b \ge 1/2$ , then  $\#\varphi_{x \leftarrow b}/p_b$  is a good approximation, to within a multiplicative factor  $(1 + 2\epsilon/n)$  to  $\#\varphi$ , and we can recurse to compute  $\#\varphi_{x \leftarrow b}$  to within a  $(1 + 2\epsilon/n)^{n-1}$  factor.

Conversely, suppose we have an approximate counting procedure. Then we can approximately compute  $p_b = \frac{\#\varphi_{x \leftarrow b}}{\#\varphi}$ , generate a value b for  $x_1$  with probability approximately  $p_b$ , and then recurse to generate a random assignment for  $\#\varphi_{x \leftarrow b}$ .

The same equivalence holds, clearly, for 2SAT and, among other problems, for the problem of counting the number of perfect matchings in a bipartite graph. It is known that it is **NP**-hard to perform approximate counting for 2SAT and this result, with the above reduction, implies that approximate sampling is also hard for 2SAT. The problem of approximately sampling a perfect matching has a probabilistic polynomial solution, and the reduction implies that approximately counting the number of perfect matchings in a graph can also be done in probabilistic polynomial time.

The reduction and the results from last section also imply that 3SAT (and any other **NP** relation) has an approximate sampling algorithm that runs in probabilistic polynomial time with an **NP** oracle. With a careful use of the techniques from last week it is indeed possible to get an *exact* sampling algorithm for 3SAT (and any other **NP** relation) running in probabilistic polynomial time with an **NP** oracle. This is essentially best possible, because the approximate sampling requires randomness by its very definition, and generating satisfying assignments for a 3SAT formula requires at least an **NP** oracle.

<sup>&</sup>lt;sup>2</sup>Specifically,  $\varphi_{x\leftarrow 1}$  is obtained by removing each occurrence of  $\neg x$  from the clauses where it occurs, and removing all the clauses that contain an occurrence of x; the formula  $\varphi_{x\leftarrow 0}$  is similarly obtained.

#### 7 References

The class #P was defined by Valiant [Val79]. An algorithm for approximate counting within the polynomial hierarchy was developed by Stockmeyer [Sto83]. The algorithm presented in these notes is taken from lecture notes by Oded Goldreich. The left-over hash lemma is from [HILL99]. The problem of approximate sampling and its relation to approximate counting is studied in [JVV86].

### References

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