

Luis Finke

2312 Fairview ave, Cincinnati, OH 45219

(513) 608-8703

luisfinke@gmail.com

<https://github.com/lufinke>

Education:

University of Cincinnati Cincinnati, Ohio
Bachelor of Science in Computer Science
GPA: 3.2

Class of 2019

St. Xavier High School Cincinnati, Ohio

Class of 2014

Skills:

- C, C++, Objective-C, Swift, C#, Java, PHP, javascript
- Database design and management
- Image manipulation
- Software design and development

Work Experience

Lampros Labs Cincinnati, Ohio
Backend and Mobile App Developer

Jan. 2015 - Present

- Created and maintained back-end code for client websites
- Designed and programmed mobile iOS apps
- Built and styled front-end of web sites when needed

Valentine Research Inc. Blue Ash, Ohio
iOS App Developer

May 2016 - May 2017

- Rewrote ESP Protocol Library
- Fixed and restructured iOS app
- Improved and maintained iOS codebase

We Have Become Vikings Cincinnati, Ohio
Intern Game Programmer

June 2014 - Aug. 2014

- Created a video game in C# using the Xbox Kinect

Personal Projects:

Spotify for React Native

2017 - 2018

A module for *React Native* to allow cross-platform usage of the Spotify SDK

Browser Command

2017 - 2018

A CLI / library for controlling web browser instances

- Written in Javascript

iSSB (Super Smash Bros. Mobile)

2011 - 2015

Mobile fan-game of the popular franchise "Super Smash Bros"

- Written in C++
- Hosted on Cydia, iEmulators, and BuildStore - 220,000+ downloads

miniCode

June 2014 - Sept. 2014

Mobile iOS IDE

- Allows users to write, compile, and run apps directly on their iOS device
- Written in Objective-C and C++
- Hosted on Cydia - 4,000+ downloads

DJayy

Hackillinois 2015

Portable jukebox web server

- Allows people on the same network to queue songs and vote on queued songs
- Written in C++