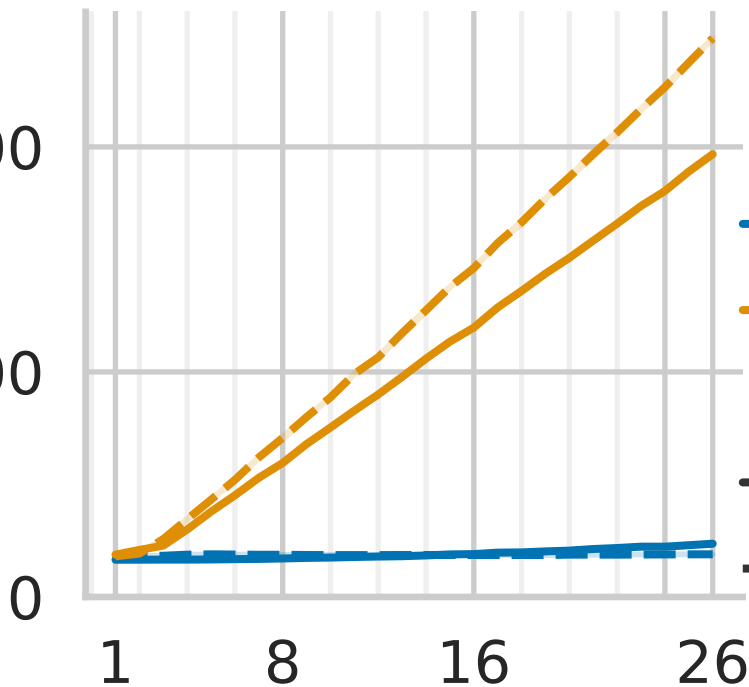


Avg. time (ns)

Frames



Allocator

LLFree

Buddy

Operation

alloc

free

Threads