

Super Dialogue Audio Pack v1

Reference Sheet

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Completion

1. All done
2. Finished
3. Complete
4. Ready
5. Building ready
6. Unit ready
7. Crafting complete
8. Objective complete
9. Construction complete
10. Finished growing

Confirmation

1. Yeah
2. Okay
3. Yes
4. You got it
5. On my way
6. Great
7. Let's go
8. Definitely
9. Alright
10. On it

Greeting

1. Hello
2. Hi
3. Hey
4. Howdy
5. Hm?
6. Welcome
7. Greetings
8. Hiya
9. Yo
10. What's up?

Farewell

1. Goodbye
2. Bye
3. Later

4. Adios
5. See ya
6. Take care
7. Ta-ta
8. Farewell
9. Good luck
10. So long

Refusal

1. No
2. No way
3. Sorry
4. No can do
5. Can't do that
6. Negative
7. Not for me
8. Nah
9. Not happening
10. Never

Miscellaneous

1. Game Over
2. Hmm...
3. Huh?
4. Woo!
5. Low on health
6. We're under attack
7. Enemy spotted
8. Get ready
9. 3... 2... 1... Go
10. Wow!
11. New high score
12. [Laughter]
13. [Clearing throat]
14. [Sniffing]
15. [Coughing]
16. [Crying]
17. [Sighing]
18. [Sneezing]
19. [Gasping]
20. [Burping]

Damage - Sounds of a character in pain, getting hurt, or taking damage

Death - Sounds of a character dying

Grunting - Sounds of a character grunting, implying physical overexertion

Shouting - Sounds of a character shouting, including battle cries, horror screams, and attention-getting shouts