Ellipsoid Method and the Amazing Oracles (II)

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Ellipsoid Method Revisited

Parallel Cuts

 ${\bf Discrete~Optimization}$



Ellipsoid Method Revisited

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Some History of Ellipsoid Method [Bland et al., 1981]

- ▶ Introduced by Shor and Yudin and Nemirovskii in 1976
- ▶ Used to show that linear programming (LP) is polynomial-time solvable (Kachiyan 1979), settled the long-standing problem of determining the theoretical complexity of LP.
- ▶ In practice, however, the simplex method runs much faster than the method, although its worst-case complexity is exponential.

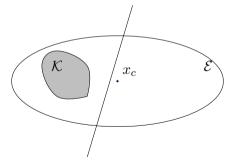


Basic Ellipsoid Method

ightharpoonup An ellipsoid $\mathcal{E}(x_c, P)$ is specified as a set

$${x \mid (x - x_c)P^{-1}(x - x_c) \le 1},$$

where x_c is the center of the ellipsoid.





Python code

```
import numpy as np
class ell:
    def __init__(self, val, x):
        '''ell = { x \mid (x - xc)' * P^-1 * (x - xc) <= 1 }'''
        n = len(x)
        if np.isscalar(val):
            self.P = val * np.identity(n)
        else:
            self.P = np.diag(val)
        self.xc = np.array(x)
        self.c1 = float(n*n)/(n*n-1.)
    def update_core(self, calc_ell, cut):...
    def calc_cc(self, g):...
    def calc_dc(self, cut):...
    def calc ll(self, cut):...
```



Updating the ellipsoid (deep-cut)

Calculation of minimum volume ellipsoid covering:

$$\mathcal{E} \cap \{z \mid g^{\mathsf{T}}(z - x_c) + h \le 0\}.$$

- $\blacktriangleright \text{ Let } \tilde{g} = P g, \, \tau^2 = g^{\mathsf{T}} P g.$
- ▶ If $n \cdot h < -\tau$ (shallow cut), no smaller ellipsoid can be found.
- ▶ If $h > \tau$, intersection is empty.

Otherwise,

$$x_c^+ = x_c - \frac{\rho}{\tau^2} \tilde{g}, \qquad P^+ = \delta \cdot \left(P - \frac{\sigma}{\tau^2} \tilde{g} \tilde{g}^\mathsf{T} \right).$$

where

$$\rho = \frac{\tau + nh}{n+1}, \qquad \sigma = \frac{2\rho}{\tau + h}, \qquad \delta = \frac{n^2(\tau^2 - h^2)}{(n^2 - 1)\tau^2}.$$



Updating the ellipsoid (cont'd)

- \triangleright Even better, split P into two variables $\kappa \cdot Q$
- ▶ Let $\tilde{g} = Q \cdot g$, $\omega = g^{\mathsf{T}} \tilde{g}$, $\tau = \sqrt{\kappa \cdot \omega}$.

$$x_c^+ = x_c - \frac{\rho}{\omega} \tilde{g}, \qquad Q^+ = Q - \frac{\sigma}{\omega} \tilde{g} \tilde{g}^\mathsf{T}, \qquad \kappa^+ = \delta \cdot \kappa.$$

- ightharpoonup Reduce n^2 multiplications per iteration.
- Note:
 - ightharpoonup The determinant of Q decreases monotonically.
 - ▶ The range of δ is $(0, \frac{n^2}{n^2-1})$.



Python code (updating)

```
def update_core(self, calc_ell, cut):
   g, beta = cut
   Qg = self.Q.dot(g)
   omega = g.dot(Qg)
   tsq = self.kappa * omega
   if tsq <= 0.:
       return 4. 0.
    status, params = calc_ell(beta, tsq)
   if status != 0:
       return status, tsq
   rho, sigma, delta = params
    self._xc -= (rho / omega) * Qg
    self.Q -= (sigma / omega) * np.outer(Qg, Qg)
    self.kappa *= delta
   return status, tsq
```



Python code (deep cut)

```
def calc_dc(self, beta, tsq):
    '''deep cut'''
   tau = math.sqrt(tsq)
   if beta > tau:
       return 1. None # no sol'n
   if beta == 0.:
       return self.calc_cc(tau)
   n = self._n
   gamma = tau + n*beta
   if gamma < 0.:
       return 3, None # no effect
   rho = gamma/(n + 1)
    sigma = 2.*rho/(tau + beta)
   delta = self.c1*(tsq - beta**2)/tsq
   return 0, (rho, sigma, delta)
```



Central Cut

- ▶ A Special case of deep cut when $\beta = 0$
- Deserve a separate implement because it is much simplier.
- $\blacktriangleright \text{ Let } \tilde{g} = Q g, \, \tau = \sqrt{\kappa \cdot \omega},$

$$\rho = \frac{\tau}{n+1}, \qquad \sigma = \frac{2}{n+1}, \qquad \delta = \frac{n^2}{n^2 - 1}.$$



Python code (central cut)

```
def calc_cc(self, tau):
    '''central cut'''
    np1 = self._n + 1
    sigma = 2. / np1
    rho = tau / np1
    delta = self.c1
    return 0, (rho, sigma, delta)
```



Parallel Cuts



Parallel Cuts

- ▶ Oracle returns a pair of cuts instead of just one.
- ▶ The pair of cuts is given by g and (β_1, β_2) such that:

$$g^{\mathsf{T}}(x - x_c) + \beta_1 \le 0,$$

 $g^{\mathsf{T}}(x - x_c) + \beta_2 \ge 0,$

for all $x \in \mathcal{K}$.

Only linear inequality constraint can produce such parallel cut:

$$l \le a^{\mathsf{T}} x + b \le u, \qquad L \le F_0 + x_1 F_1 + \dots + x_n F_n \le U.$$

► Usually provide faster convergence.



Parallel Cuts

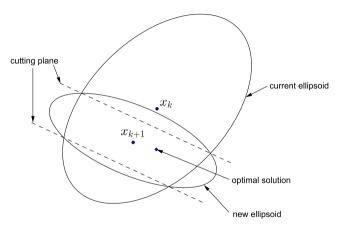


Figure 1: Parallel Cut



Updating the ellipsoid

- ▶ Let $\tilde{g} = Q g$, $\tau^2 = \kappa \cdot \omega$.
- ▶ If $\beta_1 > \beta_2$, intersection is empty.
- ▶ If $\beta_1\beta_2 < -\tau^2/n$, no smaller ellipsoid can be found.
- ▶ If $\beta_2^2 > \tau^2$, it reduces to deep-cut with $\alpha = \alpha_1$.
- ▶ Otherwise,

$$x_c^+ = x_c - \frac{\rho}{\omega} \tilde{g}, \qquad Q^+ = Q - \frac{\sigma}{\omega} \tilde{g} \tilde{g}^\mathsf{T}, \qquad \kappa^+ = \delta \kappa.$$

where

$$\bar{\beta} = (\beta_1 + \beta_2)/2,
\xi^2 = (\tau^2 - \beta_1^2)(\tau^2 - \beta_2^2) + (n(\beta_2 - \beta_1)\bar{\beta})^2,
\sigma = (n + (\tau^2 - \beta_1\beta_2 - \xi)/(2\bar{\beta}^2))/(n+1),
\rho = \bar{\beta} \cdot \sigma,
\delta = (n^2/(n^2 - 1))(\tau^2 - (\beta_1^2 + \beta_2^2)/2 + \xi/n)/\tau^2.$$



Python code (parallel cut)

```
def calc ll core(self, b0, b1, tsq):
   if h1 < h0.
       return 1. None # no sol'n
   n = self. n
   b0b1 = b0*b1
   if n*b0b1 < -tsq:</pre>
       return 3, None # no effect
   b1sq = b1**2
   if b1sq > tsq or not self.use_parallel:
       return self.calc dc(b0, tsq)
   if b0 == 0:
       return self.calc ll cc(b1, b1sq, tsq)
    # parallel cut
   t0 = tsq - b0**2
   t1 = tsq - b1sq
   bav = (b0 + b1)/2
   xi = math.sqrt(t0*t1 + (n*bav*(b1 - b0))**2)
    sigma = (n + (tsq - b0b1 - xi)/(2 * bav**2)) / (n + 1)
   rho = sigma * bav
   delta = self.c1 * ((t0 + t1)/2 + xi/n) / tsq
   return 0, (rho, sigma, delta)
```



Example: FIR filter design

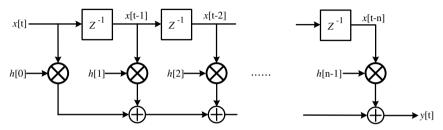


Figure 2: A typical structure of an FIR filter Mitra and Kuo [2006].

► The time response is:

$$y[t] = \sum_{k=0}^{n-1} h[k]u[t-k].$$



Example: FIR filter design (cont'd)

► The frequency response:

$$H(\omega) = \sum_{m=0}^{n-1} h(m)e^{-jm\omega}.$$

▶ The magnitude constraints on frequency domain are expressed as

$$L(\omega) \leq |H(\omega)| \leq U(\omega), \ \forall \ \omega \in (-\infty, +\infty.$$

where $L(\omega)$ and $U(\omega)$ are the lower and upper (nonnegative) bounds at frequency ω respectively.

► The constraint is non-convex in general.



Example: FIR filter design (II)

▶ However, via *spectral factorization* [Goodman et al., 1997], it can transform into a convex one [Wu et al., 1999]:

$$L^2(\omega) \leq R(\omega) \leq U^2(\omega), \ \forall \ \omega \in (0,\pi).$$

where

- $R(\omega) = \sum_{i=-1+n}^{n-1} r(t)e^{-j\omega t} = |H(\omega)|^2$
- $ightharpoonup \mathbf{r} = (r(-n+1), r(-n+2), ..., r(n-1))$ are the autocorrelation coefficients.



Example: FIR filter design (III)

ightharpoonup r can be determined by m h:

$$r(t) = \sum_{i=-n+1}^{n-1} h(i)h(i+t), \ t \in \mathbf{Z}.$$

where h(t) = 0 for t < 0 or t > n - 1.

► The whole problem can be formulated as:

$$\begin{array}{ll} \min & \gamma \\ \mathrm{s.t.} & L^2(\omega) \leq R(\omega) \leq U^2(\omega), \ \forall \omega \in [0,\pi] \\ & R(\omega) > 0, \forall \omega \in [0,\pi] \end{array}$$



Experiment

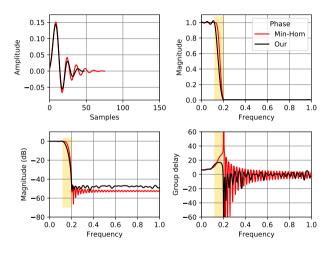


Figure 3: Result



Google Benchmark Result

3:				
3:	Benchmark	Time	CPU	Iterations
3:				
3:	BM_Lowpass_single_cut	627743505 ns	621639313 ns	1
3:	BM_Lowpass_parallel_cut	30497546 ns	30469134 ns	24
3/4	4 Test #3: Bench_BM_lowpa	ss	Passed	1.72 sec



Example: Maximum Likelihood estimation

$$\begin{aligned} & \min_{\kappa,p} & & \log \det(\Omega(p) + \kappa \cdot I) + \operatorname{Tr}((\Omega(p) + \kappa \cdot I)^{-1}Y) \\ & \text{s.t.} & & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & \\ & & & \\ & & & \\ & & \\ & & \\ & & & \\ & \\ & & \\ & \\ & \\ & & \\ & \\ & \\ & \\ & \\ & \\$$

Note: the 1st term is concave, the 2nd term is convex

▶ However, if there are enough samples such that Y is a positive definite matrix, then the function is convex within [0, 2Y]



Example: Maximum Likelihood estimation (cont'd)

▶ Therefore, the following problem is convex:



Discrete Optimization



Why Discrete Convex Programming

- ▶ Many engineering problems can be formulated as a convex/geometric programming, e.g. digital circuit sizing
- ▶ Yet in an ASIC design, often there is only a limited set of choices from the cell library. In other words, some design variables are discrete.
- ▶ The discrete version can be formulated as a Mixed-Integer Convex programming (MICP) by mapping the design variables to integers.



What's Wrong w/ Existing Methods?

- ► Mostly based on relaxation.
- ▶ Then use the relaxed solution as a lower bound and use the branch—and—bound method for the discrete optimal solution.
 - ▶ Note: the branch-and-bound method does not utilize the convexity of the problem.
- ▶ What if I can only evaluate constraints on discrete data? Workaround: convex fitting?



Mixed-Integer Convex Programming

Consider:

minimize
$$f_0(x)$$
,
subject to $f_j(x) \le 0, \ \forall j = 1, 2, \dots$
 $x \in \mathbb{D}$

where

- ▶ $f_0(x)$ and $f_j(x)$ are "convex"
- ▶ Some design variables are discrete.



Oracle Requirement

▶ The oracle looks for the nearby discrete solution x_d of x_c with the cutting-plane:

$$g^{\mathsf{T}}(x-x_d) + \beta \le 0, \beta \ge 0, g \ne 0$$

- Note: the cut may be a shallow cut.
- ▶ Suggestion: use different cuts as possible for each iteration (e.g. round-robin the evaluation of constraints)



Example: Multiplierless FIR filter design

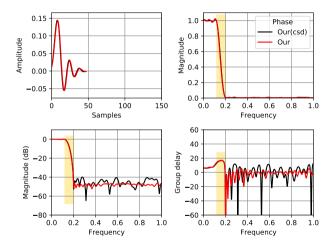


Figure 4: Result



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