

Lecture 05b - Clock Skew Scheduling Under Process Variations (2)

Overview

- A Review of CSS Issues
- General Formulation
- Yield-driven Clock Skew Scheduling
- Numerical Results

Minimum Clock Period Problem

- Linear programming (LP) formulation

$$\begin{array}{ll}\text{minimize} & T_{\text{CP}} \\ \text{subject to} & l_{ij} \leq T_i - T_j \leq u_{ij}\end{array}$$

where FF_i and FF_j are sequentially adjacent to each other.

- The above constraints are called *system of difference constraints* (see Introduction to Algorithms, MIT):
 - Key: it is easy to check if a feasible solution exists by detecting negative cycles using the Bellman-Ford algorithm.

System of Difference Constraints

- In some cases, you may need to do some transformations, e.g.
 - $T_i \leq \min_k \{T_k + a_{ik}\} \rightarrow T_i - T_k \leq a_{ik}, \forall k$
 - $T_i \geq \max_k \{T_k + b_{ik}\} \rightarrow b_{ik} \leq T_i - T_k, \forall k$

Slack Maximization (EVEN)

- Slack Maximization Scheduling

$$\begin{array}{ll}\text{maximum} & t \\ \text{subject to} & T_j - T_i \leq \mu_{ij} - t\end{array}$$

(Note: μ_{ij} is not equal to μ_{ji})

- is equivalent to the so-called *minimum mean cycle problem* (MMC), where:
 - $t^* = \sum_{(i,j) \in C} \mu_{ij} / |C|$,
 - C : critical cycle (first negative cycle)
- Can be efficiently solved by the parametric shortest path methods.

Slack Maximization (C-PROP)

- Slack Maximization Scheduling

$$\begin{array}{ll} \text{maximum} & t \\ \text{subject to} & T_j - T_i \leq \mu_{ij} - \sigma_{ij}t \end{array}$$

(we show the correctness later)

- is equivalent to the *minimum cost-to-time ratio problem* (MCR), where:

$$\begin{array}{l} - t^* = \sum_{(i,j) \in C} \mu_{ij} / \sum_{(i,j) \in C} \sigma_{ij}, \\ - C: \text{critical cycle} \end{array}$$

General Formulation

- General form:

$$\begin{array}{ll} \text{maximum} & g(t) \\ \text{subject to} & T_i - T_j \leq f_{ij}(t), \forall (i, j) \in E \end{array}$$

where $f_{ij}(t)$ a linear function that represents various problems defined above.

Problem	$g(t)$	$f_{ij}(t)$ (setup)	$f_{ji}(t)$ (hold)
Min.	$-t$	$t - D_{ij} - T_{\text{setup}}$	$-T_{\text{hold}} + d_{ij}$
CP			
EVEN	t	$T_{\text{CP}} - D_{ij} - T_{\text{setup}} - t$	$-T_{\text{hold}} + d_{ij} - t$
C-PROP	t	$T_{\text{CP}} - D_{ij} - T_{\text{setup}} - \sigma_{ij}t$	$-T_{\text{hold}} + d_{ij} - \sigma_{ij}t$

General Formulation (cont'd)

- In fact, $g(t)$ and $f_{ij}(t)$ are not necessarily linear functions. Any monotonic decreasing function will do.
- Theorem: if $g(t)$ and $f_{ij}(t)$ are *monotonic decreasing* functions for all i and j , then there is a unique solution to the problem. (prove later).
- Question 1: Does this generalization have any application?
- Question 2: What if $g(t)$ and $f_{ij}(t)$ are convex but not monotone?

Non-Gaussian Distribution

- 65nm and below, the path delay is likely to have a non-Gaussian distribution:

Note: central limit theorem does not apply because

- random variables are correlated (why?)
- delays are non-negative

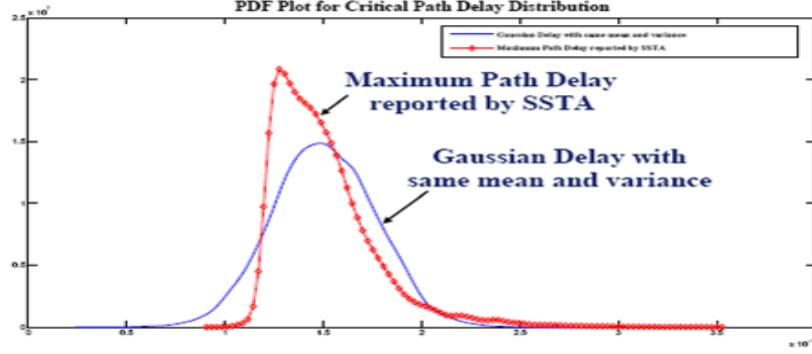


Figure 1: image

Timing Yield Maximization

- Formulation:
 - $\max\{\min\{\Pr\{T_j - T_i \leq \tilde{W}_{ij}\}\}\}$
 - is not exactly timing yield but reasonable.
- It is equivalent to:

$$\begin{aligned} & \text{maximum } t \\ & \text{subject to } T_i - T_j \leq T_{CP} - F_{ji}^{-1}(t) \\ & \quad T_j - T_i \leq F_{ij}^{-1}(1 - t) \end{aligned}$$

where $F_{ij}(\cdot)$ is CDF of \tilde{W}_{ij}

- Luckily, any CDF must be a monotonic increasing function.

Statistical Interpretations of C-PROP

- Reduce to C-PROP when \tilde{W}_{ij} is Gaussian, or precisely

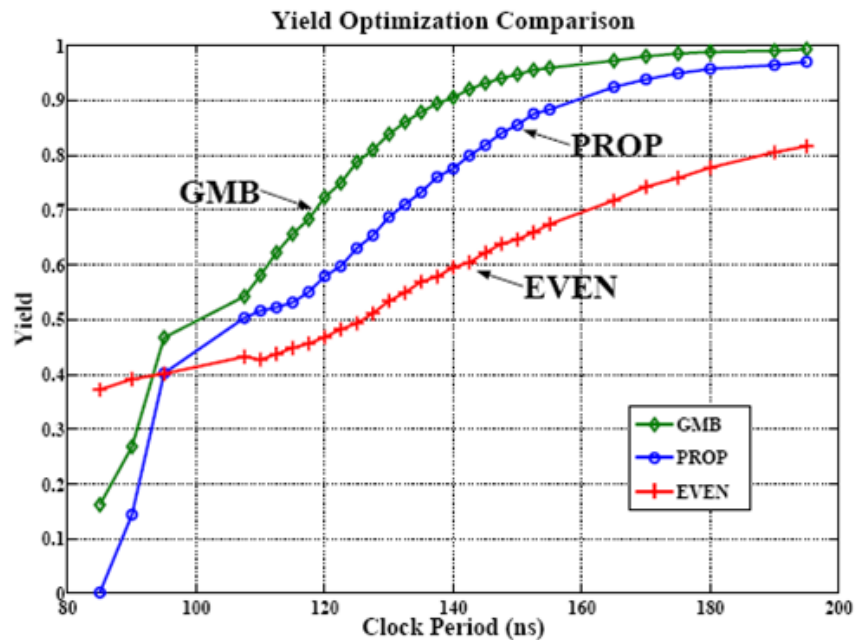
$$F_{ij}(x) = K((x - \mu_{ij})/\sigma_{ij})$$

- EVEN: identical distribution up to shifting

$$F_{ij}(x) = H(x - \mu_{ij})$$

Not necessarily worse than C-PROP

Comparison



Three Solving Methods in General

- Binary search based
 - Local convergence is slow.
- Cycle based
 - Idea: if a solution is infeasible, there exists a negative cycle which can always be “zero-out” with minimum effort (proof of optimality)
- Path based
 - Idea: if a solution is feasible, there exists a (shortest) path from where we can always improve the solution.

Parametric Shortest Path Algorithms

- Lawler’s algorithm (binary search)
- Howard’s algorithm (based on cycle cancellation)
- Hybrid method
- Improved Howard’s algorithm
- Input:

- Interval $[t_{\min}, t_{\max}]$ that includes t^*
- Tol: tolerance
- $G(V, E)$: timing graph
- Output:
 - Optimal t^* and its corresponding critical cycle C

Lawler's Algorithm

```

@startuml
while ((tmax - tmin) > tol)
  : t := (tmin + tmax) / 2;
  if (a neg. cycle C under t exists) then
    : tmax := t;
  else
    : tmin := t;
  endif
endif
endwhile
: t* := t;
@enduml

```

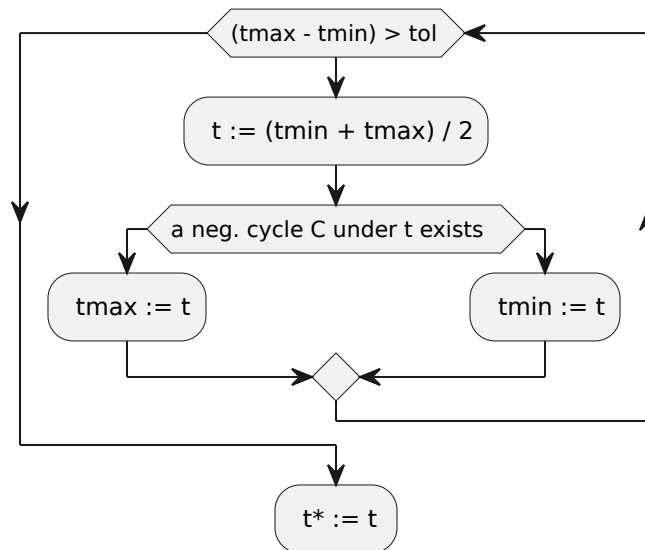


Figure 2: image

Howard's Algorithm

```

@startuml

```

```

: t := tmax;
while (a neg. cycle C under t exists)
: find t' such that
  sum{(i,j) in C | fij(t')} = 0;
: t := t';
endwhile
: t* := t;
@enduml

```

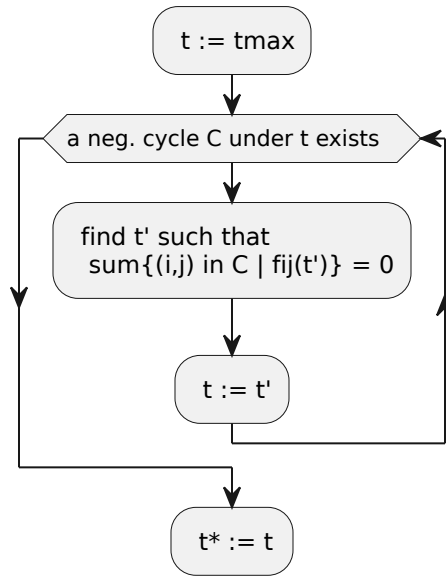


Figure 3: image

Hybrid Method

```

@startuml
while ((tmax - tmin) > tol)
: t := (tmin + tmax) / 2;
if (a neg. cycle C under t exists) then
: find t' such that
  sum{(i,j) in C | fij(t')} = 0;
: t := t';
: tmax := t;
else
: tmin := t;
endif
endwhile

```

```

: t* := t;
@enduml

```

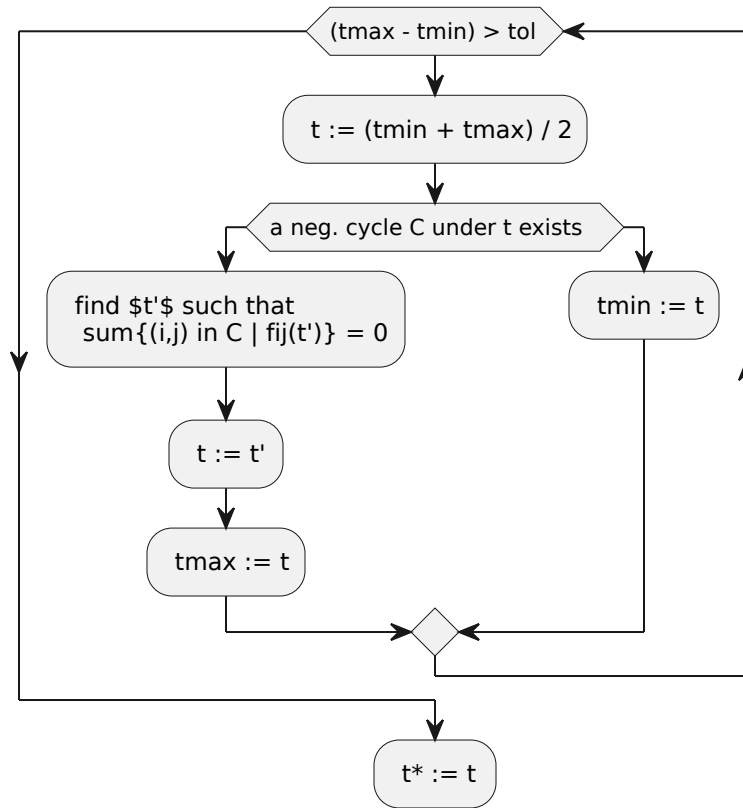


Figure 4: image

Improved Howard's Algorithm

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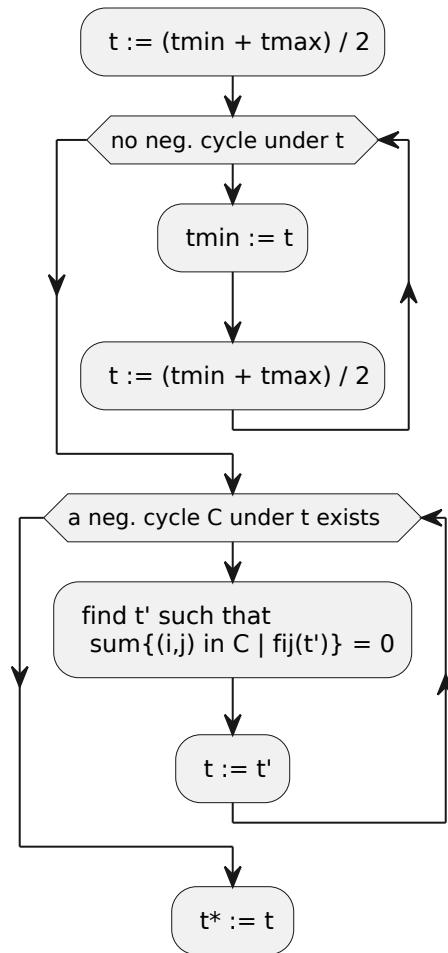
@startuml
: t := (tmin + tmax) / 2;
while (no neg. cycle under t)
: tmin := t;
: t := (tmin + tmax) / 2;
endwhile
while (a neg. cycle C under t exists)
: find t' such that
sum{(i,j) in C | fij(t')} = 0;
: t := t';
endwhile

```

```

: t* := t;
@endum1

```



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Clock Skew Scheduling for Unimodal Distributed Delay Models

@luk036

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Useful Skew Design: Why and Why not?

Bad :

- Needs more engineer training.
- Balanced clock-trees are harder to build.
- Don't know how to handle process variation, multi-corner multi-mode, ..., etc.

Good :

If you do it right,

- spend less time struggling about timing, or
- get better chip performance or yield.

What can modern STA tools do today?

- Manually assign clock arrival times to registers (all zeros by default)
- Grouping: Non-critical parts can be grouped as a single unit. In other words, there is no need for full-chip optimization.
- Takes care of multi-cycle paths, slew rate, clock-gating, false paths etc. All we need are the reported **slacks**.
- Provide 3-sigma statistics for slacks/path delays (POCV).
- However, the full probability density function and correlation information are not available.

Unimodality

- In statistics, a unimodal probability distribution or unimodal distribution is a probability distribution with a single peak.
- In continuous distributions, unimodality can be defined through the behavior of the cumulative distribution function (cdf). If the cdf is *convex* for $x < m$ and *concave* for $x > m$, then the distribution is unimodal, m being the *mode*.
- Examples
 - Normal distribution
 - Log-normal distribution
 - Log-logistic distribution
 - Weibull distribution

Quantile function

- The quantile function z_p of a distribution is the inverse of the cumulative distribution function $\Phi^{-1}(p)$.
- Close-form expression for some unimodal distributions:
 - Normal: $\mu + \sigma\sqrt{2}\text{erf}^{-1}(2p - 1)$
 - Log-normal: $\exp(\mu + \sigma\sqrt{2}\text{erf}^{-1}(2p - 1))$

- Log-logistic: $\alpha \left(\frac{p}{1-p} \right)^{1/\beta}$
- Weibull: $\lambda(-\ln(1-p))^{1/k}$
- For log-normal distribution:
 - mode: $\exp(\mu - \sigma^2)$
 - CDF at mode: $1/2(1 + \operatorname{erf}(-\sigma/\sqrt{2}))$

Normal vs. Log-normal Delay Model

Normal/Gaussian:

- Convertible to a linear network optimization problem.
- Supported over the whole real line. Negative delays are possible.
- Symmetric, obviously not adaptable to the 3-sigma results.

Log-normal:

- Non-linear, but still can be solved efficiently with network optimization.
- Supported only on the positive side.
- Non-symmetric, may be able to fit into the 3-sigma results. (???)

Setup- and Hold-time Constraints

- Let $T_{\text{skew}}(i, f) = t_i - t_f$, where
 - t_i : clock signal delay at the initial register
 - t_f : clock signal delay at the final register
 - Assume in zero-skew, i.e. $T_{\text{skew}}(i, f) = 0$, the reported setup- and hold-time slacks are S_{if} and H_{if} respectively.
- Then, in useful skew design:

$$T_{\text{skew}}(i, f) \leq S_{if} \implies t_i - t_f \leq S_{if}$$

$$T_{\text{skew}}(i, f) \geq -H_{if} \implies t_f - t_i \leq H_{if}$$

- In principle, H_{if} and $T_{\text{CP}} - S_{if}$ represent the minimum- and maximum-path delay, and should be always greater than zero.
- Let $D_{if} = T_{\text{CP}} - S_{if}$

Yield-driven Optimization

- Max-Min Formulation:
 - $\max\{\min\{\Pr\{t_j - t_i \leq \tilde{W}_{ij}\}\}\}$,
 - No need for correlation information between paths.
 - Not exactly the timing yield objective but reasonable.
- Equivalent to:

$$\begin{aligned}
& \text{maximum} && \beta \\
& \text{subject to} && \Pr\{t_i - t_j \leq T_{\text{CP}} - \tilde{D}_{ij}\} \geq \beta \\
& && \Pr\{t_j - t_i \leq \tilde{H}_{ij}\} \geq \beta
\end{aligned}$$

- or:

$$\begin{aligned}
& \text{maximum} && \beta \\
& \text{subject to} && t_i - t_j \leq T_{\text{CP}} - \Phi_{D_{ij}}^{-1}(\beta) \\
& && t_j - t_i \leq \Phi_{H_{ij}}^{-1}(1 - \beta)
\end{aligned}$$

Yield-driven Optimization (cont'd)

- In general, Lawler's algorithm (binary search) can be used.
- Depending on the distribution, there are several other ways to solve problem.

Gaussian Delay Model

- Reduce to:

$$\begin{aligned}
& \text{maximum} && \beta \\
& \text{subject to} && t_i - t_j \leq T_{\text{CP}} - (\mu_{ij}^D + \sigma_{ij}^D \sqrt{2} \text{erf}^{-1}(2\beta - 1)) \\
& && t_j - t_i \leq \mu_{ij}^H + \sigma_{ij}^H \sqrt{2} \text{erf}^{-1}(2(1 - \beta) - 1)
\end{aligned}$$

- Linearization. Since $\text{erf}^{-1}(\cdot)$ is anti-symmetric and monotonic, we have:

$$\begin{aligned}
& \text{maximum} && \beta' \\
& \text{subject to} && t_i - t_j \leq T_{\text{CP}} - \mu_{ij}^D - \sigma_{ij}^D \beta' \\
& && t_j - t_i \leq \mu_{ij}^H - \sigma_{ij}^H \beta'
\end{aligned}$$

- is equivalent to the minimum cost-to-time ratio (linear).
- However, actual path delay distributions are non-Gaussian.

Log-normal Delay Model

- Reduce to:

$$\begin{aligned}
& \text{maximum} && \beta \\
& \text{subject to} && t_i - t_j \leq T_{\text{CP}} - \exp(\mu_{ij}^D + \sigma_{ij}^D \sqrt{2} \text{erf}^{-1}(2\beta - 1)) \\
& && t_j - t_i \leq \exp(\mu_{ij}^H + \sigma_{ij}^H \sqrt{2} \text{erf}^{-1}(2(1 - \beta) - 1))
\end{aligned}$$

- Since $\text{erf}^{-1}(\cdot)$ is anti-symmetric and monotonic, we have:

$$\begin{array}{ll}
\text{maximum} & \beta' \\
\text{subject to} & t_i - t_j \leq T_{\text{CP}} - \exp(\mu_{ij}^D + \sigma_{ij}^D \beta') \\
& t_j - t_i \leq \exp(\mu_{ij}^H - \sigma_{ij}^H \beta')
\end{array}$$

- Bypass evaluating error function. Non-linear and non-convex, but still can be solved efficiently by for example binary search on β' .

Weibull Delay Model

- Reduce to:

$$\begin{array}{ll}
\text{maximum} & \beta \\
\text{subject to} & t_i - t_j \leq T_{\text{CP}} - \lambda_{ij}^D (-\ln(1 - \beta))^{1/k_{ij}^D} \\
& t_j - t_i \leq \lambda_{ij}^H (-\ln(\beta))^{1/k_{ij}^H}
\end{array}$$