

# When “Network Flow” Meets “Convex Optimization”

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# 当“网络流”遇上“凸优化”

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# “Network Flow” says:



Ah, I can check if the problem has a feasible solution very quickly.

$$\begin{array}{ll} \text{minimize} & f(x) \\ \text{subject to} & c^- \leq x \leq c^+ \\ & A^T x = b, b(V) = 0 \end{array}$$

# “Convex Optimization” says:

Well, maybe I can do something to it if  $f(x)$  is convex or quasi-convex.

minimize  $f(x)$   
subject to  $c^- \leq x \leq c^+$   
 $A^T x = b, b(V) = 0$



# Network Flow + Convex Optimization



Ok. How about we do something together?

Sure!



# **PARAMETRIC POTENTIAL PROBLEM**

# Parametric potential problems

Consider:

$$\begin{array}{ll}\max & g(\beta), \\ \text{s. t.} & y \leq d(\beta), \\ & Au = y,\end{array}$$

where  $g(\beta)$  and  $d(\beta)$  are concave.

**Note:** the parametric flow problems can be defined in a similar way.



# Network flow says:

- For fixed  $\beta$ , the problem is feasible precisely when there exists no negative cycle.
- Negative cycle detection can be done efficiently using the Bellman-Ford-like methods
- If a negative cycle  $C$  is found, then  $\sum_{(i,j) \in C} d_{ij}(\beta) < 0$





# Convex Optimization says:

- If both sub-gradients of  $g(\beta)$  and  $d(\beta)$  are known, then the *bisection method* can be used for solving the problem efficiently.
- Also, for multi-parameter problems, the *ellipsoid method* can be used.

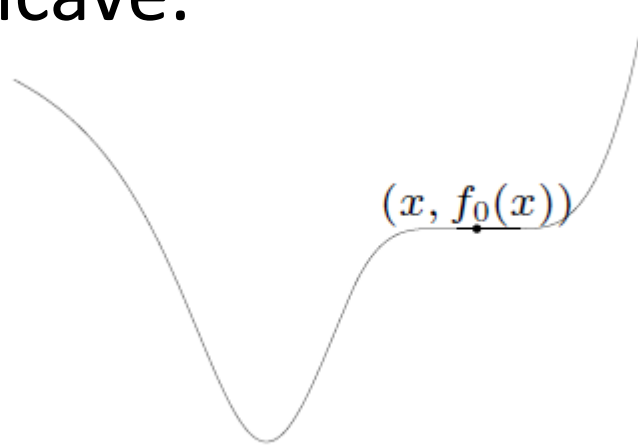


# Quasi-convex Minimization

Consider:

$$\begin{array}{ll} \max & f(\beta), \\ \text{s. t.} & y \leq d(\beta), \\ & Au = y, \end{array}$$

where  $f(\beta)$  is *quasi-convex* and  $d(\beta)$  are concave.



# Examples of Quasi-Convex Functions

- $\sqrt{|y|}$  is quasi-convex on  $\mathbb{R}$
- $\log(y)$  is quasi-linear on  $\mathbb{R}_{++}$
- $f(y_1, y_2) = y_1 y_2$  is quasi-concave on  $\mathbb{R}_{++}^2$
- Linear-fractional function:
  - $f(x) = (a^T x + b)/(c^T x + d)$
  - $\text{dom } f = \{x \mid c^T x + d > 0\}$
- Distance ratio function:
  - $f(x) = \|x - a\|_2 / \|x - b\|_2$
  - $\text{dom } f = \{x \mid \|x - a\|_2 \leq \|x - b\|_2\}$



# Convex Optimization says:

- If  $f$  is quasi-convex, there exists a family of functions  $\phi_t$  such that:

- $\phi_t(\beta)$  is convex w.r.t.  $\beta$
- $\phi_t(\beta)$  is non-increasing w.r.t.  $t$
- $t$ -sublevel set of  $f$  is 0-sublevel set of  $\phi_t$ , i.e.

$$f(\beta) \leq t \Leftrightarrow \phi_t(\beta) \leq 0$$



# Convex Optimization says:

- For example:

$$f(\beta) = p(\beta)/q(\beta)$$

with  $p$  convex,  $q$  concave,

$p(\beta) \geq 0$ ,  $q(\beta) > 0$  on  $\text{dom } f$ ,

can take  $\phi_t(\beta) = p(\beta) - t \cdot q(\beta)$



# Convex Optimization says:

Consider a feasibility problem:

find  $\beta$ ,

s. t.  $\phi_t(\beta) \leq 0$ ,

$y \leq d(\beta), Au = y$ ,

- If feasible, then  $t \geq p^*$ ;
- If infeasible, then  $t < p^*$ .
- Binary search on  $t$  can be used for obtaining  $p^*$ .



# Quasi-convex Network Problem



- Again, the feasibility problem can be solved efficiently by the bisection method or the ellipsoid method, together with the negative cycle detection technique.
- Q. Any EDA's applications ???

# Monotonic Minimization

- Consider the following problem:

$$\min \max_{ij} f_{ij}(y_{ij}),$$

$$\text{s. t.} \quad Au = y,$$

where  $f_{ij}(y_{ij})$  is non-decreasing.

- The problem can be recast as:

$$\max \quad \beta,$$

$$\text{s. t.} \quad y \leq f_{ij}^{-1}(\beta),$$

$$Au = y,$$

where  $f_{ij}^{-1}(\beta)$  is non-decreasing w.r.t.  $\beta$ .





# E.g. Yield-driven Optimization

- Consider the following problem:

$$\max \quad \min_{ij} \Pr(y_{ij} \leq \tilde{d}_{ij})$$

$$\text{s. t.} \quad Au = y,$$

where  $\tilde{d}_{ij}$  is a random variables.

- Equivalent to the problem:

$$\max \quad \beta,$$

$$\text{s. t.} \quad y \leq \Pr(y_{ij} \leq \tilde{d}_{ij}),$$

$$Au = y,$$

where  $f_{ij}^{-1}(\beta)$  is non-decreasing w.r.t.  $\beta$ .



# E.g. Yield-driven Optimization

- Let  $F_{ij}(x)$  is the cdf of  $d_{ij}$ .
- Then:

$$\beta \leq \Pr(y_{ij} \leq d_{ij})$$

$$\Rightarrow \beta \leq 1 - F_{ij}(y_{ij})$$

$$\Rightarrow y_{ij} \leq F_{ij}^{-1}(1 - \beta)$$

- The problem becomes:

maximum

$\beta$

subject to

$$y_{ij} \leq F_{ij}^{-1}(1 - \beta),$$

$$A u = y$$



# E.g. Yield-driven Optimization



- If  $d_{ij}$  is a Gaussian random variable with mean  $d_{ij}$  and variance  $s_{ij}$ .
- Then the problem further reduces to:

$$\begin{array}{ll} \text{maximum} & \beta \\ \text{subject to} & y \leq d - s \beta, \\ & A u = y \end{array}$$

# Network flow says:

- Monotonic problem can be solved efficiently using cycle-cancelling methods such as Howard's algorithm.



# **MIN-COST FLOW PROBLEM**

# Min-Cost Flow Problem (linear)

- Consider:

$$\begin{array}{ll}\min & d^T x, \\ \text{s. t.} & c^- \leq x \leq c^+, \\ & A^T x = b, b(V) = 0\end{array}$$

- Some  $c^+$  could be  $+\infty$ , some  $c^-$  could be  $-\infty$
- $A^T$  is the incidence matrix of a network  $G$ .

- Conventional (integration):

$$\int_S d\tilde{\omega} = \oint_{\partial S} \tilde{\omega}$$

- Discrete (pairing):

$$[\tau, A\omega] = [A^T \tau, \omega]$$

- where

$$\tau_i = \begin{cases} 1 & \text{if } e_i \in S, \\ 0 & \text{otherwise.} \end{cases}$$

# Conventional Algorithms

- Augmented path based
  - Start from an infeasible solution
  - Inject minimal flow into the augmented path while maintaining infeasibility in each iteration
  - Stop when there is no flow to inject into the path
- Cycle cancelling based
  - Start from a feasible solution  $x_0$
  - find a better sol'n  $x_1 = x_0 + \alpha \Delta x$ , where  $\alpha$  is positive.



# General Descent Method

1. **Input:** a starting  $x \in \text{dom } f$
2. **Output:**  $x^*$
3. **repeat**
  1. Determine a descent direction  $\Delta x$ .
  2. Line search. Choose a step size  $\alpha > 0$ .
  3. Update.  $x := x + \alpha \Delta x$
4. **until** a stopping criterion is satisfied;



# Some Common Descent Directions

- For convex problems, the search direction must satisfy  $\nabla f(x)^\top \Delta x < 0$ .
- Gradient descent:
  - $\Delta x = -\nabla f(x)^\top$
- Steepest descent:
  - $\Delta x_{\text{nsd}} = \operatorname{argmin}\{ \nabla f(x)^\top v \mid \|v\| = 1 \}$ .
  - $\Delta x_{\text{sd}} = \|\nabla f(x)\| \Delta x_{\text{nsd}}$  (un-normalized)
- Newton's method:
  - $\Delta x = -\nabla^2 f(x)^{-1} \nabla f(x)$



# Network flow says:

- Here, there is a better way to choose  $\Delta x$ !
- Let  $x_1 = x_0 + \alpha \Delta x$ , then we have:  
min  $d^T x_0 + \alpha d^T \Delta x \quad \Rightarrow \quad d^T \Delta x < 0$   
s. t.  $c^- - x_0 \leq \alpha \Delta x \leq c^+ - x_0 \Rightarrow$  residual graph  $G_x$   
 $A^T \Delta x = 0 \quad \Rightarrow \quad \Delta x \text{ is a cycle!}$
- In other words, choose  $\Delta x$  to be a negative cycle with cost  $d$ !
  - Simple negative cycle, or
  - Minimum mean cycle



# Network flow says:

- Step size is limited by the capacity constraints:
  - $\alpha_1 = \min_{ij} \{c^+ - x_0\}$ , for  $\Delta x_{ij} > 0$
  - $\alpha_2 = \min_{ij} \{x_0 - c^-\}$ , for  $\Delta x_{ij} < 0$
  - $\alpha_{\text{lin}} = \min\{\alpha_1, \alpha_2\}$
- If  $\alpha_{\text{lin}} = +\infty$ , the problem is unbounded.



# Network flow says:

- An initial feasible solution can be obtained by a similar construction of residual graph and cost vector.
- The LEMON package implements this cycle cancelling algorithm.



# Min-Cost Flow Convex Problem

- Problem Formulation:

min  $f(x)$  <----- convex

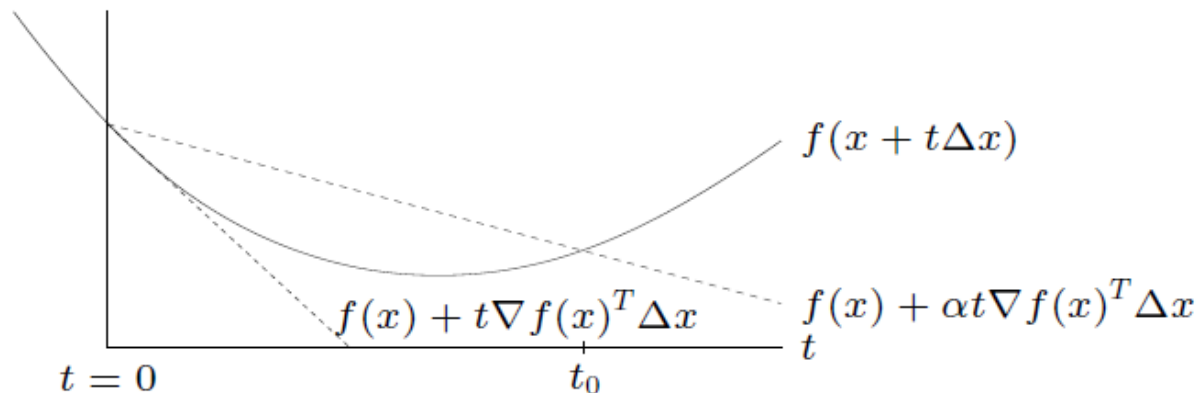
s. t.  $0 \leq x \leq c$

$A^T x = b, b(V) = 0$



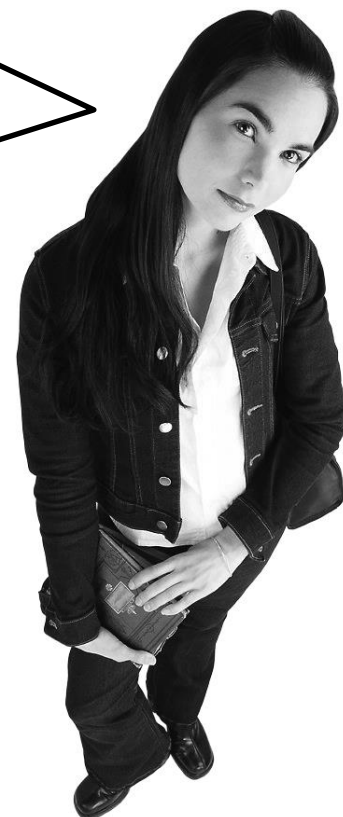
# Common Line Search Types

- Exact line search:  $t = \operatorname{argmin}_{t>0} f(x + t\Delta x)$
- Backtracking line search (with parameters  $\alpha \in (0, 1/2)$ ,  $\beta \in (0, 1)$ )
  - starting at  $t = 1$ , repeat  $t := \beta t$  until  
 $f(x + t\Delta x) < f(x) + \alpha t \nabla f(x)^T \Delta x$
  - graphical interpretation: backtrack until  $t \leq t_0$



# Network flow says:

- The Step size is further limited by:
  - $\alpha_{\text{cvx}} = \min\{\alpha_{\text{lin}}, t\}$
- In each iteration, choose  $\Delta x$  as a negative cycle of  $G_x$ , with cost  $\nabla f(x)$  such that  $\nabla f(x)^\top \Delta x < 0$





# Quasi-convex Minimization

- Problem Formulation:

min  $f(x)$  <---- quasi-convex

s. t.  $0 \leq x \leq c$

$$A^T x = b, b(V) = 0$$

- The problem can be recast as:

min  $t$

s. t.  $f(x) \leq t,$

$$0 \leq x \leq c$$

$$A^T x = b, b(V) = 0$$



# Convex Optimization says:

- Consider a convex feasibility problem:

$$\begin{aligned} \text{find} \quad & x \\ \text{s. t.} \quad & \phi_t(x) \leq 0, \\ & 0 \leq x \leq c \\ & A^T x = b, b(V) = 0 \end{aligned} \tag{2}$$

- if feasible, we can conclude that  $t \geq p^*$ ;
  - if infeasible,  $t \leq p^*$
- Binary search on  $t$  can be used for obtaining  $p^*$ .



# Network flow says:

- Choose  $\Delta x$  to be a negative cycle of  $G_x$  with cost  $\nabla \phi_t(x)$
- If no negative cycle is found, and  $\phi_t(x) > 0$ , we conclude that problem (2) is infeasible.
- Iterate until  $x$  becomes feasible, i.e.  $\phi_t(x) \leq 0$ .



# E.g. Linear-Fractional Cost

- Problem Formulation:

$$\min \quad (e^T x + f) / (g^T x + h)$$

$$\text{s. t.} \quad 0 \leq x \leq c$$

$$A^T x = b, b(V) = 0$$

- The problem can be recast as:

$$\min \quad t$$

$$\text{s. t.} \quad (e^T x + f) - t(g^T x + h) \leq 0$$

$$0 \leq x \leq c$$

$$A^T x = b, b(V) = 0$$



# Convex Optimization says:

- Consider a convex feasibility problem:

find  $x$

s. t.  $(e - t * g)^T x + (f - t * h) \leq 0,$

$0 \leq x \leq c$

$A^T x = b, b(V) = 0$

- if feasible, we conclude that  $t \geq p^*$ ;
- if infeasible,  $t \leq p^*$
- Binary search on  $t$  can be used for obtaining  $p^*$ .



# Network flow says:

- Choose  $\Delta x$  to be a negative cycle of  $G_x$ , with cost  $(e - t * g)$ , i.e.  $(e - t * g)^T \Delta x < 0$
- If no negative cycle is found, and  $(e - t * g)^T x_0 + (f - t * h) > 0$ , we conclude that the problem is infeasible.
- Iterate until  $(e - t * g)^T x_0 + (f - t * h) \leq 0$ .



# E.g. Statistical Optimization

- Consider the problem:

min  $\Pr(\mathbf{d}^T \mathbf{x} > \alpha)$  <--- quasi-convex

s. t.  $0 \leq \mathbf{x} \leq \mathbf{c}$

$$\mathbf{A}^T \mathbf{x} = \mathbf{b}, \mathbf{b}(V) = 0$$

- $\mathbf{d}$  is random vector with mean  $\mathbf{d}$  and covariance  $\Sigma$ .
- hence,  $\mathbf{d}^T \mathbf{x}$  is a random variable with mean  $\mathbf{d}^T \mathbf{x}$  and variance  $\mathbf{x}^T \Sigma \mathbf{x}$ .



# Statistical Optimization

- The problem can be recast as:

$$\begin{aligned} \min \quad & t \\ \text{s. t.} \quad & \Pr(\mathbf{d}^T \mathbf{x} > \alpha) \leq t \\ & 0 \leq \mathbf{x} \leq \mathbf{c} \\ & \mathbf{A}^T \mathbf{x} = \mathbf{b}, \mathbf{b}(V) = 0 \end{aligned}$$

- Note:

$$\begin{aligned} & \Pr(\mathbf{d}^T \mathbf{x} > \alpha) \leq t \\ \Rightarrow & \mathbf{d}^T \mathbf{x} + F^{-1}(1-t) \|\Sigma^{1/2} \mathbf{x}\|_2 \leq \alpha \\ & (\text{convex quadratic constraint w.r.t } \mathbf{x}) \end{aligned}$$





Recall that the gradient of  
 $d^T x + F^{-1}(1-t) \|\Sigma^{1/2} x\|_2$  is  
 $d + F^{-1}(1-t) (\|\Sigma^{1/2} x\|_2)^{-1} \Sigma x$



# Problem w/ additional Constraints

- Problem Formulation:

$$\min f(x)$$

$$\text{s. t. } 0 \leq x \leq c$$

$$A^T x = b, b(V) = 0$$

$$s^T x \leq \gamma \quad \text{<----- added}$$



# E.g. Yield-driven Delay Padding

- Consider the following problem:

$$\begin{array}{ll}\text{maximum} & \gamma \beta - c^T p \\ \text{subject to} & \beta \leq \Pr(y_{ij} \leq \mathbf{d}_{ij} + p_{ij}), \\ & A u = y, p \geq 0\end{array}$$

- $p$ : delay padding
- $\gamma$ : weight (determined by a trade-off curve of yield and buffer cost)
- $\mathbf{d}_{ij}$ : Gaussian random variable with mean  $\mathbf{d}_{ij}$  and variance  $s_{ij}$ .



# E.g. Yield-driven Delay Padding



- The problem is equivalent to:

$$\begin{array}{ll}\text{maximum} & \gamma \beta - c^T p \\ \text{subject to} & y \leq d - \beta s + p, \\ & A u = y, p \geq 0\end{array}$$

- or its dual:

$$\begin{array}{ll}\text{minimize} & d^T x \\ \text{subject to} & 0 \leq x \leq c \\ & A^T x = 0, \\ & s^T x \leq \gamma\end{array}$$

# Considering Barrier Method

- Approximation via logarithmic barrier:

$$\min f(x) + (1/t) \phi(x)$$

$$\text{s. t. } 0 \leq x \leq c$$

$$A^T x = b, b(V) = 0$$

- where  $\phi(x) = -\log(\gamma - s^T x)$
- Approximation improves as  $t \rightarrow \infty$
- Here,  $\nabla \phi(x) = s / (\gamma - s^T x)$



# Barrier Method

**Input:** a feasible  $x$ ,  $t := t^{(0)}$ ,  $\mu > 1$ , tolerance  $\epsilon > 0$

**Output:**  $x^*$

**repeat**

1. Centering step. Compute  $x^*(t)$  by minimizing  $tf + \phi$
2. Update.  $x := x^*(t)$ .
3. Increase  $t$ .  $t := \mu t$ .

**until**  $1/t < \epsilon$ ;

-  Note: Centering is usually done by Newton's method in general.

$$\begin{array}{ll}
\min & d^T x_0 + \alpha d^T p \quad \Rightarrow d^T < 0 \\
\text{s. t.} & -x_0 \leq \alpha p \leq c - x_0 \quad \Rightarrow \text{residual graph} \\
& A^T p = 0 \quad \Rightarrow p \text{ is a cycle!}
\end{array}$$

# Network flow says:

- In the centering step, instead of using the Newton descent direction, we can replace it with a negative cycle on the residual graph.







Not yet finish.  
Any good  
suggestion?