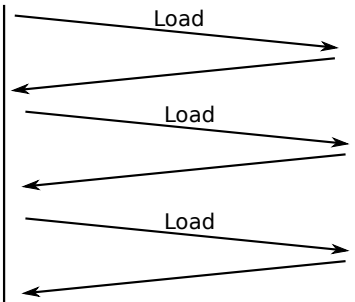


p->next->next->val

Client

Server



Client

Server

