Fulong Ma

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PERSONAL INFORMATION

• SWE in ByteDance TikTok | Work experience: 3 years | Age: 25 | Job hunting: SWE

≥ EDUCATION

- Central South University (985), Bachelor of Computer Science, Sep 2015 Jun 2019
- GPA: 3.64/4.0 Top 10%, English: CET6
- Honors/Awards: National Encouragement Scholarship (Top 2%), The First Prize Scholarship (Top 5%), Outstanding Graduates (Top 5%)
- Others: As the first author, published SCI Paper: 《 A Time and Location Correlation Incentive Scheme for Deep Data Gathering in Crowdsourcing Networks 》

PROFESSIONAL EXPERIENCE

- ByteDance, Back-End Software Engineer, Shanghai, July 2019 NOW
 - Back-End Development for the Notice System (TPS = 400K) in TikTok (DAU: 600 million), supported business parties to access Notice, led the construction of multiple IDCs, other works for supporting new features and optimizing system stability, etc.
 - Back-End Development for the ToC product app in education field, supported the sales from 0 to 20w+, designed the content manage system CMS, which effectively supports the learning module in app and improved the long-term retention of product users.
 - Designed the code tool to generate Golang code by configuration such as the code generation of CRUD, which improved development efficiency and was used in the department.
 - Promoted the landing of Golang's unit testing. Outputed the best practice in UT, viewed by nearly 4k engineers in company. After invited by the company's technical college to open the course "Unit Testing" as a lecturer, feedback from the students exceeded expectations.
- Community: 20+ Patents as the first inventor | Sharing of Go Engineering Practice

™ Selected Project Experience

- TikTok Notice | ByteDance
 - Participated in the design and development of the Notice System, supported business parties to access Notice, enhanced the control management and disaster recovery capabilities. As the owner of TTP Project (Oracle as the trusted service provider), led TTP IDC construction and compliance refactor. As the owner, led the construction of inapp push from 0 to 1, and supported access of likes, follows, and comments, etc.

Content Manage System | ByteDance

• As the owner, designed content manage system CMS, which effectively supports the learning module in app and improved the long-term retention of product users. Used the Activity as the most basic unit of access, which is flexibly driven by BPM. Solved the multi-version problem and added preview ability in advance by storage separation, etc.

> PROFESSIONAL SKILLS

- Programmer Languages: Golang (Proficient), Python/C++/Java (Basic).
- Proficient in: Mysql, Redis, Kafka, Distributed System, Git, HTTP, MicroService, etc.
- Basic: Elastic Search, Linux, Etcd, WebSocket, Thrift, Protobuf, etc.