# A Vision for Explicit Path-Cooperative Transport

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measurement

architecture

experimentation



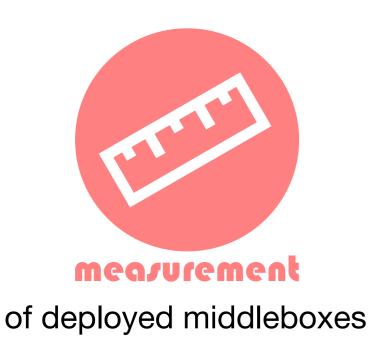
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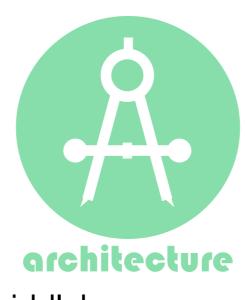


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#### The MAMI Project

#### Measurement and Architecture for a Middleboxed Internet







for middlebox cooperation

of use case applicability and deployability

- Strong interaction with relevant standards organizations for impact on deployment
- FIRE testbed (MONROE) support for measurement as well as experimentation, especially on mobile broadband access networks
- Learn more at http://mami-project.eu/



#### **Overview**



Why do we need explicit middlebox cooperation?

• Why do we need a shim layer for this?

 How do we have to design the protocol to make it deployable?



#### Why explicit middlebox cooperation?



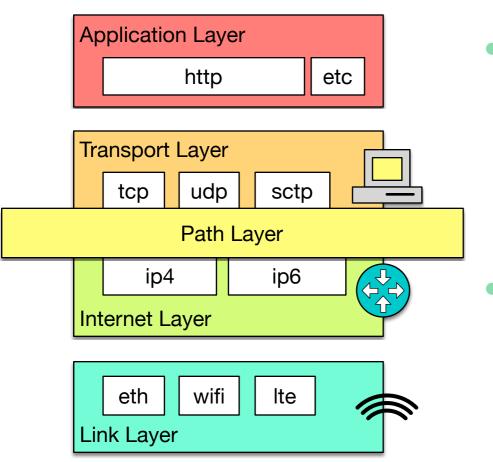
- A. Deployment problems of new protocols and protocol extension due to ossification in the Internet, e.g.
  - Multipath TCP
  - QUIC (over UDP)

- B. Operation and management of in-network functionality hindered due to increasing deployment of encryption, e.g.
  - firewalls using port mapping or DPI
  - performance enhancements in mobile networks



#### Why a new shim layer?





- Transport layer: end-to-end sockets
  - flow information
  - stateful and
  - Per-flow information for stateful in-network functions
  - s and simple processing in the middle
- → Path layer for explicit cooperation with middleboxes instead of implicit assumptions





## Path Layer: (Basic) Functional Requirements



Grouping of packets into flows

 Extensibility to provide per-flow network information magic
group/tube/flow id
resv
option space ...
checksum

 Explicit feedback channel from middlebox to endpoint





### Why should I trust what you say about your flows?



- Default: trust but verify
  - declarative signaling: no negotiation, no guarantees
  - the best way to prevent cheating is to make it useless to do so
  - minimize the information exposed!
- Leverage existing trust relationships for higher-assurance declarations
  - e.g. your enterprise firewall, access network middleboxes, etc.



### **Example 1:** Firewall Traversal



#### **Problem**

UDP often blocked as it is hard to maintain state

#### **Needed**

- group ID
- start/stop signal and confirmation by receiver (,SYN/ACK')

#### **Action**

- firewall can forward first packet and set up state based on confirmation from receiver
- group ID must be large enough to not be guessable



### Example 2: Low Latency Support



#### **Problem**

Network service not optimized for latency sensitive traffic

#### Needed

Flag to signal loss sensitivity vs. latency sensitivity

#### **Action**

- network device can treat latency sensitive traffic differently, e.g. in a separate smaller queue
- trade-off between loss and latency gives no incentive to lie



#### Will it deploy?



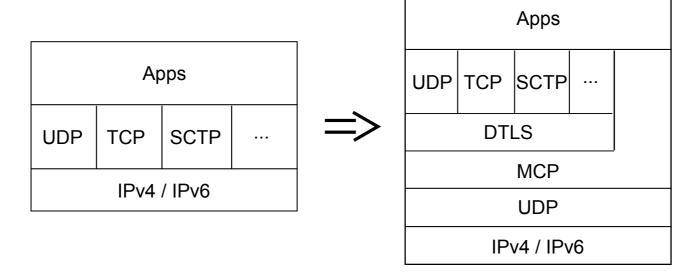
- Transport-layer encapsulation over UDP
  - Need ports for NAT
  - Impossible to deploy with new protocol number across the Internet
  - Userspace (and kernelspace) implementation possible
- Magic number for easy recognition, protection against reflection
- Flags for "SYN/ACK" condition for state decision delegation to endpoint
  - All traffic bidirectional
  - Data in first packet possible
- Signals fit in a single packet (no segmentation or reliability)
- Checksum for error detection, cryptographic integrity checks available



#### Implementing an Explicit Path Interface



- Application can directly indicate requirements to path layer
- Transport can use the path layer to expose parts of its functionality/ intentions to the network
- Middlebox Cooperation protocol (MCP) signals these information appropriately to on-path middleboxes
- Minimize the information exposed!







1.0

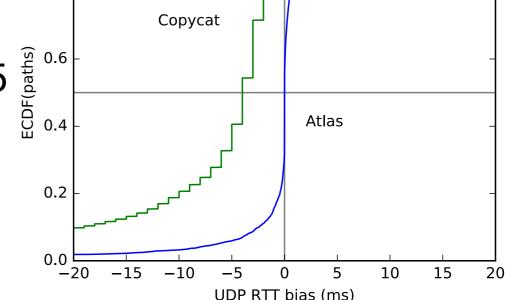
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#### Is it possible to run the Internet over UDP? Preliminary Results



- A/B testing for TCP/UDP connectivity
  - Copycat tool on 120 PlanetLab nodes
    - 3,67% UDP blocking on port 33435
    - 2,7% UDP blocking on all tested ports (33435,1228, 8008, 12345)





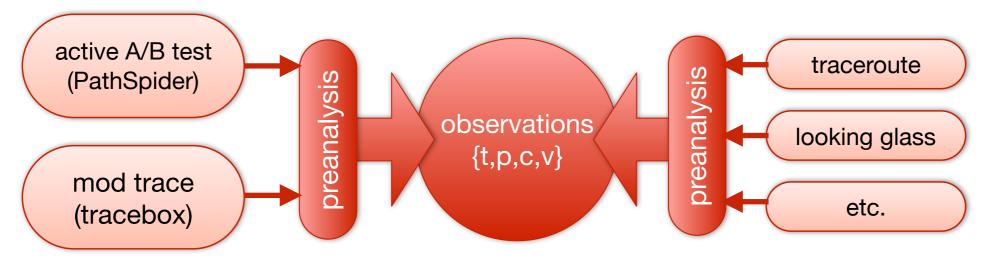
- 3.661% UDP blocking based on existing traceroutes
- We are currently running more measurements!
  - Use all existing testbeds available, e.g. CAIDA Ark, MONROE
  - Other impairment measurements: TCP Options, SCTP, ...



#### **Path Transparency Observatory**



- Observatory (public release end 2016) to derive common observations
  about conditions on a given path at a given time
  - Active measurements, made by the project
  - External measurements (e.g. traceroutes, BGP, traces)
- Combining disparate measurements leads to better insight
  - How likely is it that a certain path impairment impacts my traffic?



Follow <a href="http://mami-project.eu">http://mami-project.eu</a> for updates on data model & availability!



#### References



- Substrate Protocol for User Datagrams (SPUD) in the IETF: spud@ietf.org
  - draft-trammell-spud-req
  - draft-kuehlewind-spud-use-cases
  - draft-hildebrand-spud-prototype
- IAB Stack Evolution Program
  - Workshop on Stack Evolution in a Middlebox Internet (SEMI) 2015 [RFC7663]
  - B. Trammell, J. Hildebrand: Evolving Transport in the Internet
- IRTF research group on Measurement and Analysis for Protocols (MAPRG): maprg@irtf.org
- MAMI webpage (<u>mami-project.eu</u>) or twitter (@mamiproject)

