## PLUS and QUIC: Deploying the MCP

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#### measurement

architecture

### experimentation



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## Overview Internet-drafts and preprints



- SPUD (expired)
  - draft-kuehlewind-spud-use-cases-00: Use Cases for a Substrate Protocol for User Datagrams (SPUD)
  - draft-trammell-spud-req-04: Requirements for the design of a Substrate Protocol for User Datagrams (SPUD)

#### PLUS

- draft-trammell-plus-statefulness-02: Transport-Independent Path Layer State Management
- draft-trammell-plus-abstract-mech-00: Abstract Mechanisms for a Cooperative Path Layer under Endpoint Control
- draft-trammell-plus-spec-00: Path Layer UDP Substrate Specification

#### QUIC

draft-kuehlewind-quic-appman-00: Applicability and Management of the QUIC Transport Protocol

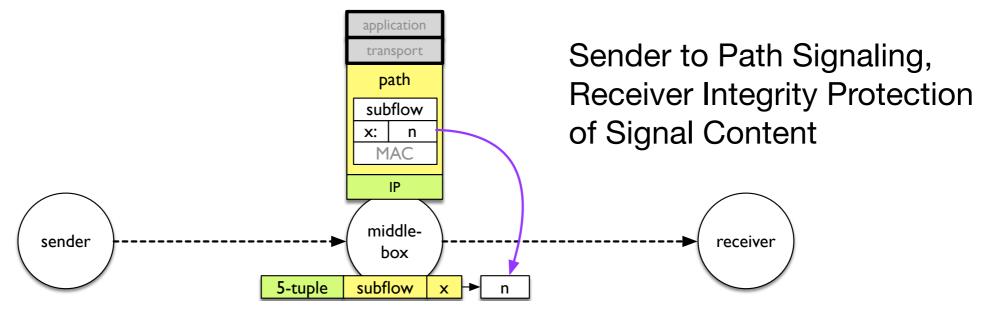
#### IPIM

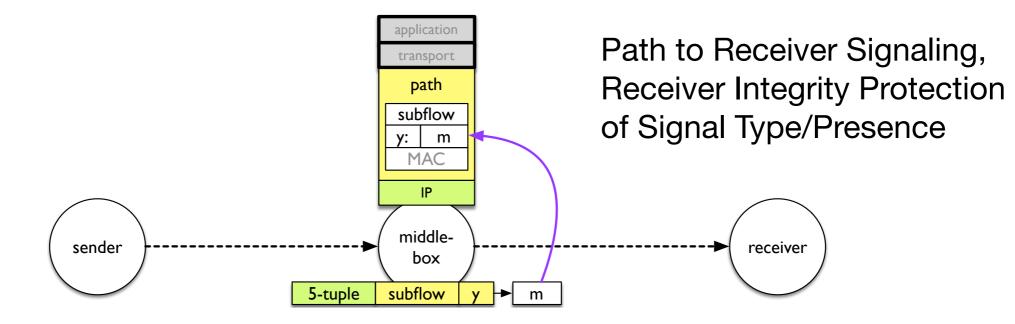
Principles for Measurability in Protocol Design: describes an abstract In-Protocol Internet Measurement (IPIM) facility to be implemented in PLUS/MCP, <a href="https://arxiv.org/pdf/1612.02902v1.pdf">https://arxiv.org/pdf/1612.02902v1.pdf</a>



## Abstract Mechanisms for the Path Layer (PLUS BoF, Berlin, "-abstract-mech")







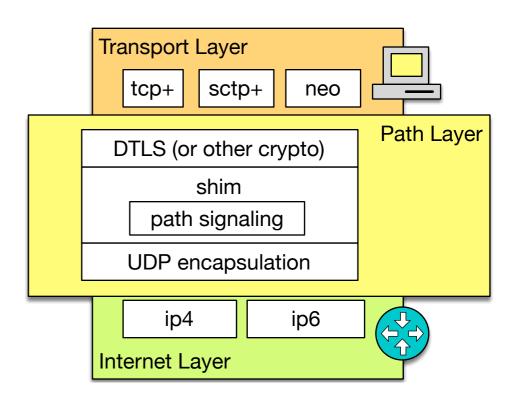




## Anatomy of the Path Layer (PLUS BoF, Berlin)



- UDP encapsulation
  - userspace implementation
  - ports for NAT
  - ~95% deployable today
- encoding for abstract signaling mechanisms



- crypto (unspecified) to protect transport headers and above
- Unable to achieve IETF consensus due to concerns about privacy and operator abuse of path signaling.



### Reframing the MCP problem



- We really want three different sets of features:
  - TCP wire image replacement for encrypted transport protocols — state exposure and basic measurement
  - Sender to path signaling for one-bit signals (e.g. LoLa)
  - Additional sender-to-path and path-to-receiver signals for future troubleshooting, management, provisioning network functions.
- So let's define a wire image with these features in mind.

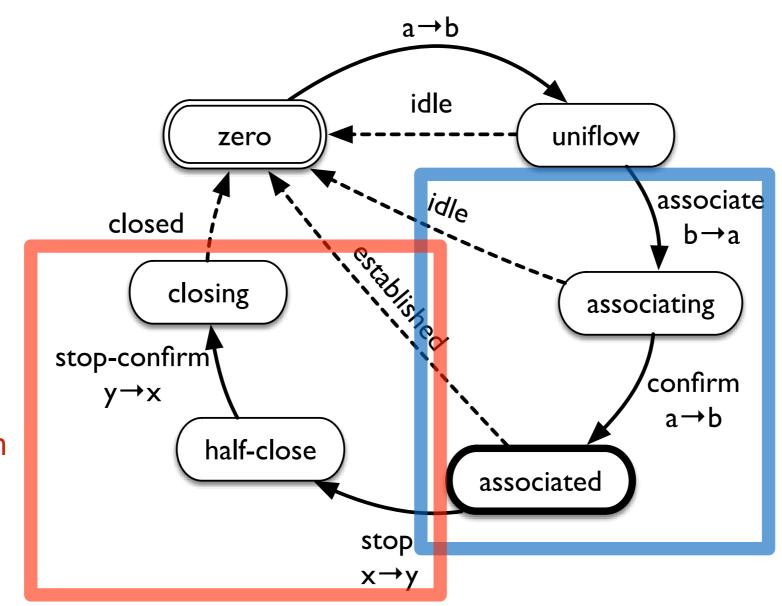




## Transport-Independent Exposure of Transport State ("-statefulness")



Require closing signals in both directions to prevent injection



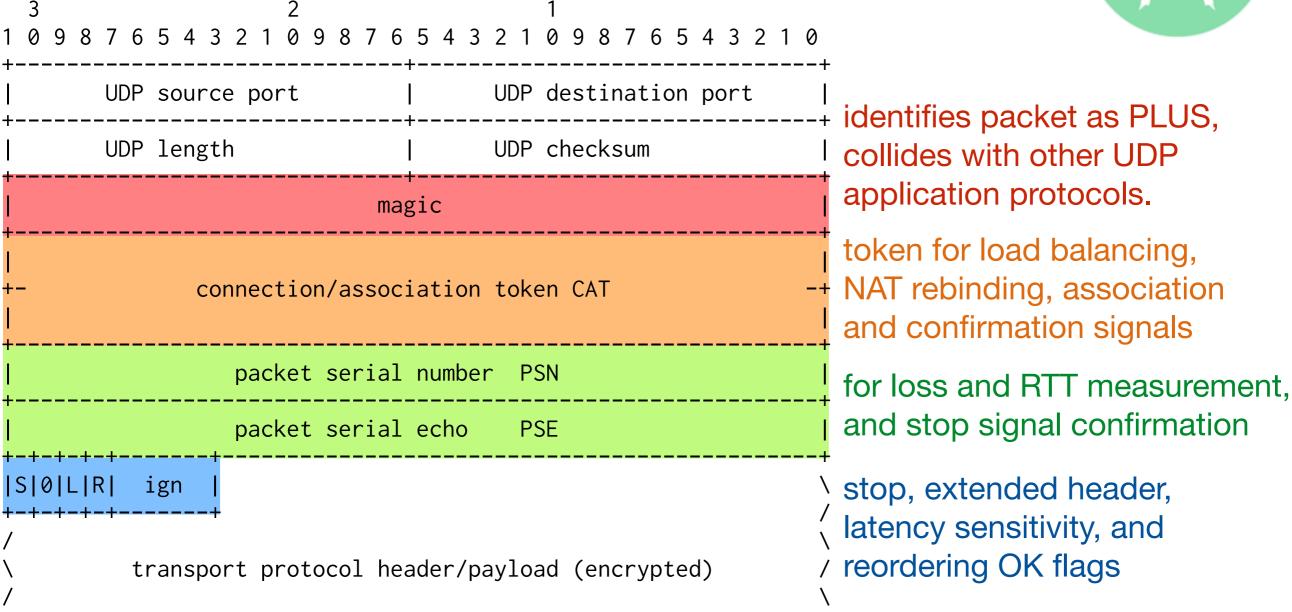
Force three-way handshake to prove return routability





### PLUS Basic Header ("-spec")









### PLUS Extended Header ("-spec")



```
UDP source port
                           | UDP destination port
      UDP length
                               UDP checksum
                          magic
             connection/association token CAT
               packet serial number PSN
               packet serial echo PSE
|S|1|L|R| ign | PCF Type
               PCF value (variable-length)
        transport protocol header/payload (encrypted)
```

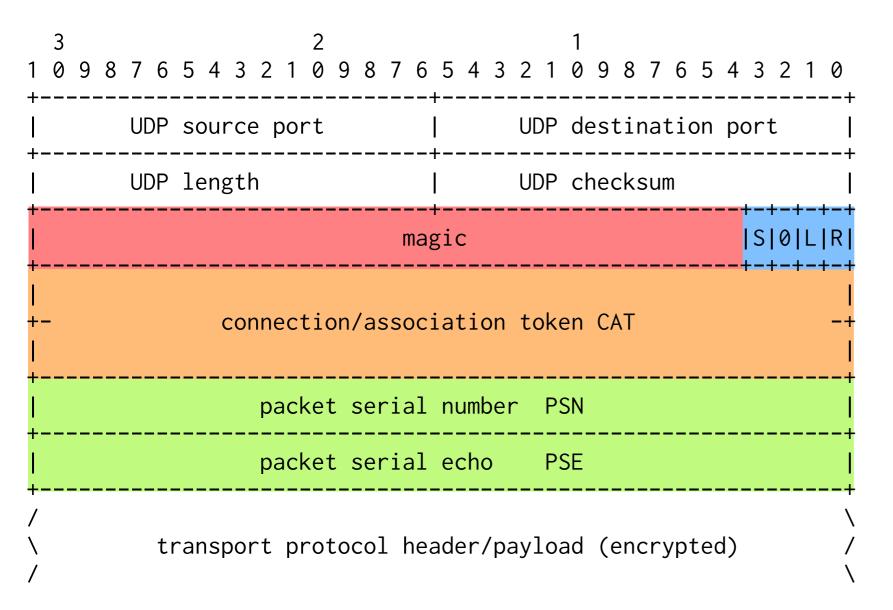
sender-to-path and path-to-receiver signals (length/behavior specified by PCF type)





### PLUS Basic Header, optimized ("-spec")





#### Insights:

- 28 bits is enough magic.
- We only need four flags.
- No advantage to overlap with QUIC Special Packet flags byte.



# PLUS Path Communication Field vocabulary



- Sender to path:
  - Timestamp/Timestamp Echo (less useful with PSN/PSE)
  - Relative priority (not in -00)
  - Congestion exposure (not in -00)
- Path to receiver:
  - MTU accumulator
  - State timeout accumulator
  - Rate limit accumulator
  - Path delay accumulator
  - Path element trace (IPIM §4.3)



### QUIC (Interim WG Mtg. Tokyo, Jan 2017)



- QUIC will deploy before PLUS getting some MCP concepts into it is worth the effort.
  - Primary focus: PSN/PSE, two-way stop.
  - Secondary focus: make sure QUIC can layer on PLUS for experimentation.
    - Align PSN/PSE, CAT semantics.
- Applicability and manageability document(s) for QUIC:
  - Description of in-network functions supported by QUIC's design



### **QUIC+** implementation plan



- Fork <a href="https://github.com/lucas-clemente/quic-go">https://github.com/lucas-clemente/quic-go</a>
  - first step: update implementation to match current spec (with or without crypto)
  - H2 implementation out of the box, simple to set up basic server, test client
  - Measure PLUS connectivity towards target test servers at DigitalOcean, etc.
- Reference PLUS middlebox: <a href="https://fd.io">https://fd.io</a>
  - focusing on PLUS-aware NAT, prioritization, traffic diagnostics
- Experimental PLUS passive measurements based on <a href="https://github.com/britram/mokumokuren">https://github.com/britram/mokumokuren</a> (new PathSpider observer)
  - potential experimentation with extended header to increase measurement accuracy



### Path Aware Networking RG?



- PLUS is part of a mass of work in the IETF community on path-aware networking
  - MPTCP, TAPS, QUIC, HOMENET, SPUD, PLUS, ACCORD, ARCING, BANANA, ICCRG
- Some questions remain unanswered
  - communication and discovery of information about the properties of a path on local networks and in internetworks, exploration of trust and risk models associated with this information, and algorithms for path selection at endpoints based on this information
  - algorithms for making transport-layer scheduling decisions based on information about path properties
  - exploration of the role of naming in path-aware networking
  - algorithms for reconciling path selection at endpoints with network operations practice and widely deployed routing protocols and best practices
- Interest in contributing?

