Multipath bonding at Layer 3

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measurement and architecture for a middleboxed internet

measurement

architecture

experimentation



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Overview



Motivation

Operator's demand for aggregation of DSL and mobile capacity

Layer 3 Bonding Solution

Architecture and Scheduling Algorithm

Implementation

Packet mangling, scheduling, and re-ordering

Evaluation

Single Flow and TCP cross traffic

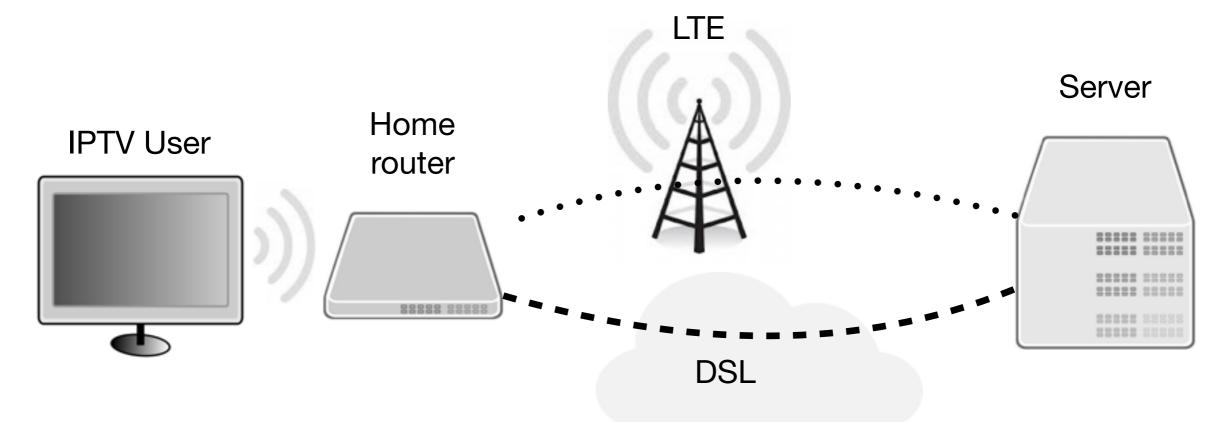
Conclusion

Works but further work needed...!



Motivation: Aggregation of DSL and mobile capacity



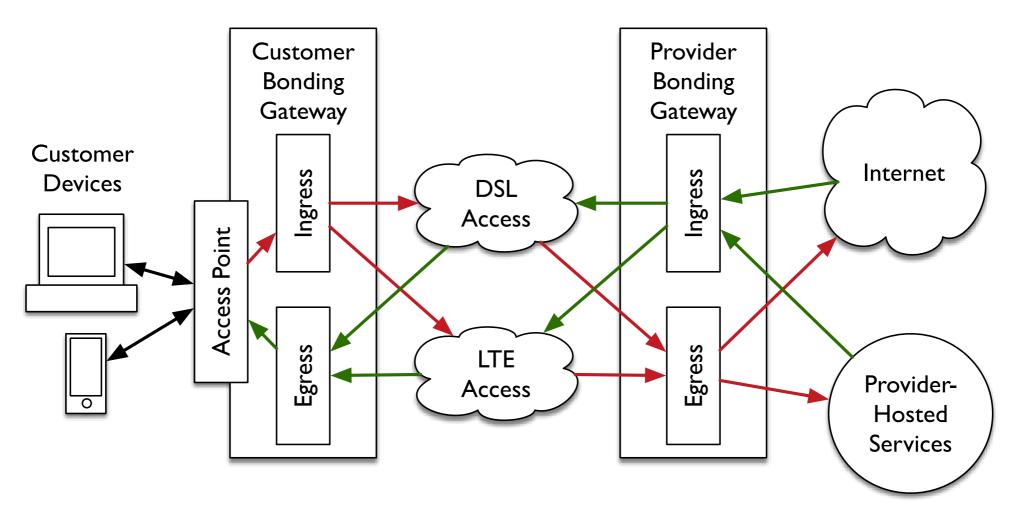


- DSL capacity is not sufficient to e.g. serve HD video service
- MPTCP proxy only suitable for TCP traffic



Bonding Architecture: Costumer and Provider Bondings Gateways





- Ingress: accepts traffic, schedules transmission & adds SEQ#
- Egress: takes traffic from bonding interface, re-orders & strips SEQ#, sends loss report to ingress



Scheduling Algorithm: Adaptive Weight Increment (AWI)



Goal: fill fixed link first, use mobile link for excess traffic demand only

AWI using Weighted Round Robin (WRR)

- fixed weight for fixed line: $w_{fixed} = 50$
- dynamic calculation for mobile line (initially $w_{mobile} = 0$):

$$w_{mobile} += k * \frac{pkt_{lost}}{pkt_{sent}} * w_{fixed}$$
 control parameter



Scheduling Algorithm: Initial Weight Increment (IWI)



Goal: react quickly when congestion is arising

If $w_{mobile} = 0$ & loss is reported: increases w_{mobile} by the number of lost packets

Note: w_{mobile} is clamped to a maximum value $w_{mobilemax} = 50$



Scheduling Algorithm: Delayed Weight Decrement (DWD)



Goal: shift load back to the fixed line without inducing loss by shifting the load too quickly

If no loss reported for T_{dwd} :

decrement w_{mobile} by one for each interval $T_{report} = 50ms$

Note: We investigate different values for T_{dwd} but it must be a multiple of T_{report} (as loss reports are only received every T_{report} milliseconds)



Implementation: Bonding Ingress



intercepts packets using Netfilter queues (in OUTPUT chain) and forward to userspace

Packet Mangling

- Control packets from the egress (loss reports) will be discarded
- Data packets: sequence number added & forwarded for scheduling
 - Generic Routing Encapsulation (GRE) Sequence Number and Key fields could be used

Scheduling

- Decides about netfilter mark (fwmark) to map data packet to the right output queue using iptables
- Counts the number of packets sent on each interface (pkt_{sent})



Implementation: Bonding Egress



intercepts all incoming UDP packets using Netfilter queues (in PREROUTING chain)

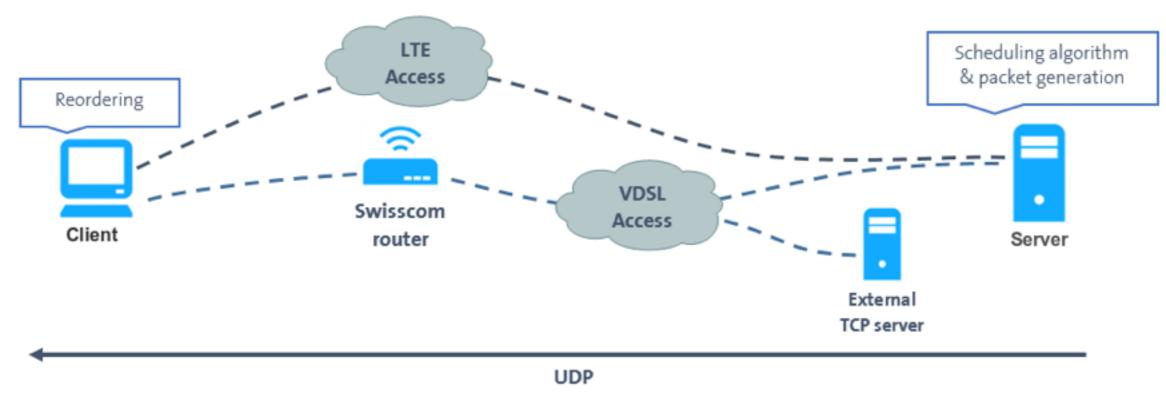
Re-ordering

- 1. New packet received:
 - forward packet directly if SEQ# = last_accepted + 1 (or the first of a new flow)
 and update last_accepted
 - enqueue packet if SEQ# > last_accepted + 1 (and remember timestamp)
 - discard packet if SEQ# < last_accepted + 1 (as it has been assumed to be lost)
- 2. Further check other packets in queue (and update last_accepted):
 - forward first packet in queue if now last_accepted + 1 = SEQ# of queued one
 - forward also if now Tdwd > timestamp (missing packet is assumed to be lost)



Evaluation: Experimental setup



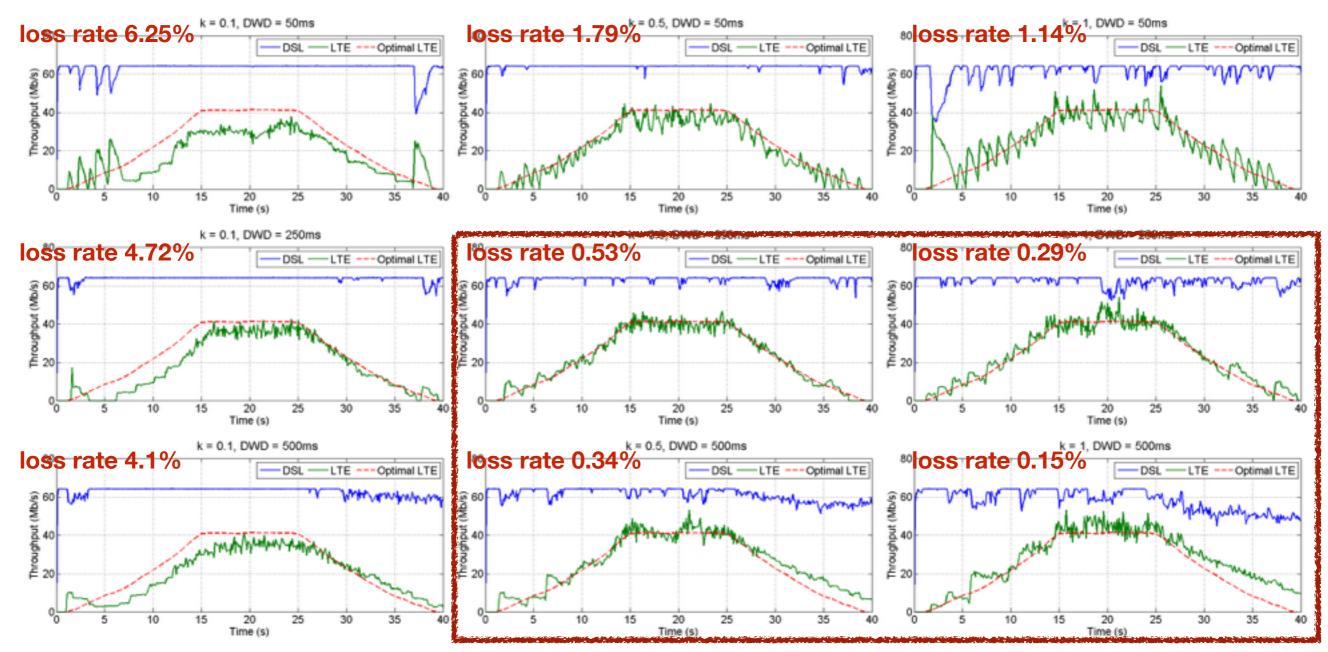


- Two Linux Debian Wheezy machines (client & server)
- 1492 bytes UDP packets (28 bytes UDP/IPv4 header, 4 bytes for SEQ#, and 1460 bytes of dummy payload)
- TCP cross traffic: file transfer from a public server (cdimage.debian.org) with 50ms to client
- DSL link is shaped to a maximum rate of 64 Mb/s and stable 13ms delay (measured)
- Swisscom's Huawei E3276s LTE stick with about 60Mb/s (and variable delay of 25 45ms)



Evaluation: Results for a single flow





 \rightarrow k and T_{dwd} provide trade-off between agressiveness and responsibility

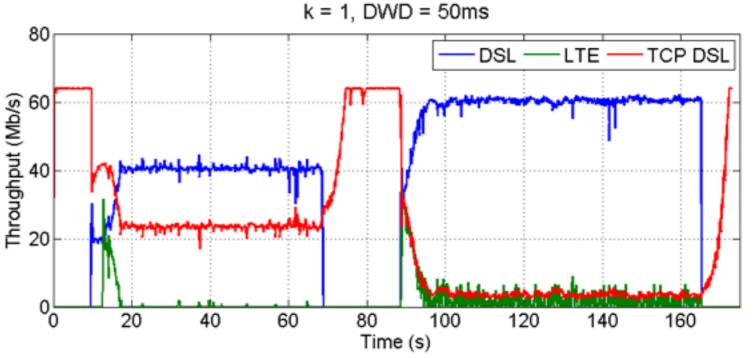


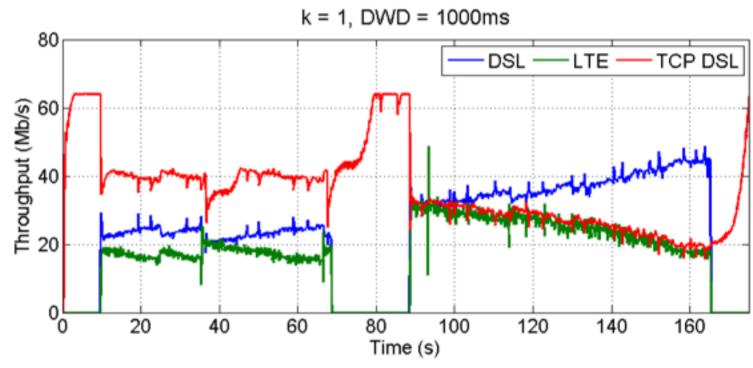
Evaluation: Results with TCP cross traffic



- $T_{dwd} = 50ms$: TCP flow only gets spare capacity
- T_{dwd} = 1000ms: UDP traffic permanently shifted to mobile link

 Operator can decide how TCP-friendly the algorithm should be







Conclusion



- Goal: Aggregation of DSL and mobile capacity
- Layer 3 bonding solution
 - Ingress: Packet mangling (SEQ#) and scheduling that adapts w_{mobile} dynamically
 - Egress: Re-ordering buffer
- Evaluation of parameters k and T_{dwd}
 - Trade-off between agressiveness and responsibility

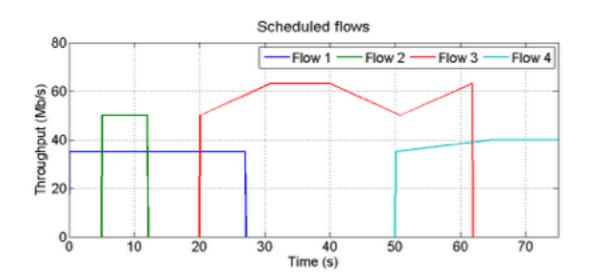
Future Work

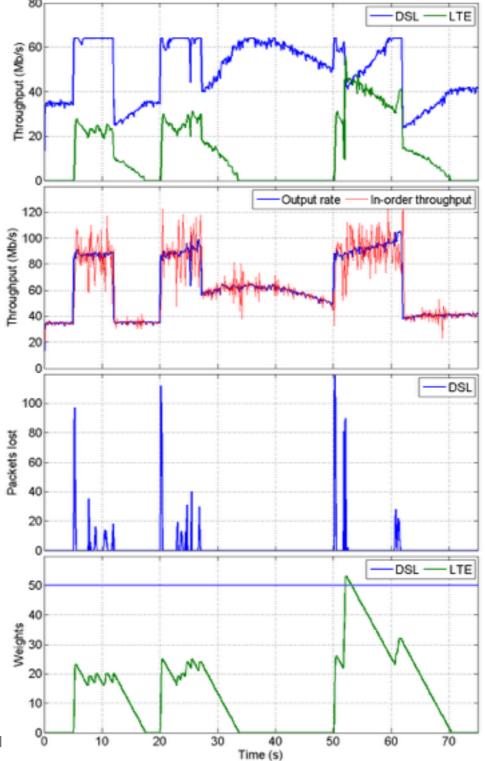
- Interoperation with presently deployed MPTCP proxies
- Middelbox cooperation to indicate if re-ordering sensitivity



Evaluation Results for a multiple UDP flows







Multiple constant & variable flows

