# Data Analysis, Statistics, Machine Learning

Leland Wilkinson

Adjunct Professor
UIC Computer Science
Chief Scientist
H2O.ai

leland.wilkinson@gmail.com

#### We summarize to remove irrelevant detail

We summarize batches of data in a few numbers
We summarize variables through their distributions
The best summaries preserve important information

All summaries sacrifice information (lossy)

#### **Summaries**

#### Location

Popular: mean, median, mode

Others: weighted mean, trimmed mean, ...

#### **Spread**

Popular: sd, range

Others: Interquartile Range, Median Absolute Deviation, ...

#### Shape

**Skewness** 

**Kurtosis** 

#### Location (Mean or Average)

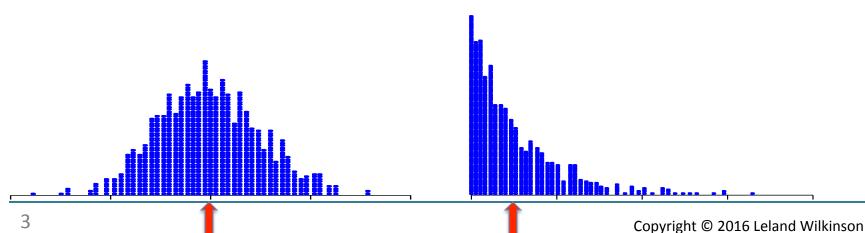
 $mean = sum_{i=1, n}(x_i) / n$ 

Mean is the value whose sum of squared deviations to  $x_i$  is smallest

The mean is a good location summary if the batch is symmetrically distributed

The mean **balances** the batch

Because squared deviations have a lot of leverage in the overall result, the mean is not a good summary when there are outliers or severe skewness



#### Location (Median)

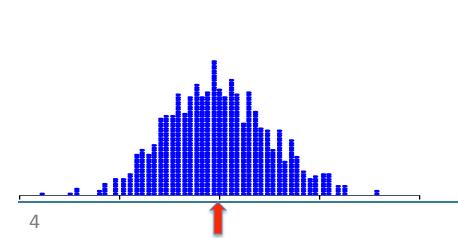
Median = middle value of ordered list of  $x_i$  (i = 1, ..., n)

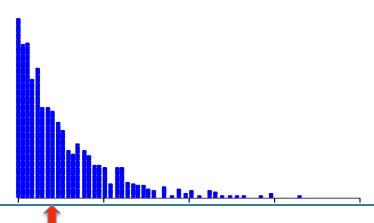
If *n* is an even integer, any value between the two middle values is a median (we usually average the two middle values)

Median is the value whose sum of absolute deviations is smallest

The median **splits** the batch

Median is robust against outliers





#### Location (Mode)

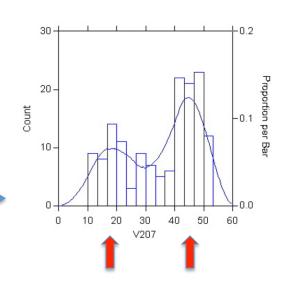
Mode = frequent( $x_i$ )

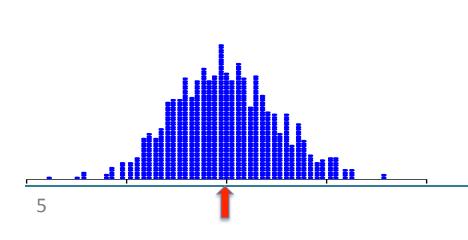
The mode **votes** the batch

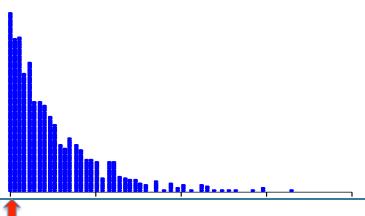
Some batches have no mode

Some have several (multimodal)

Kernel estimate of mode







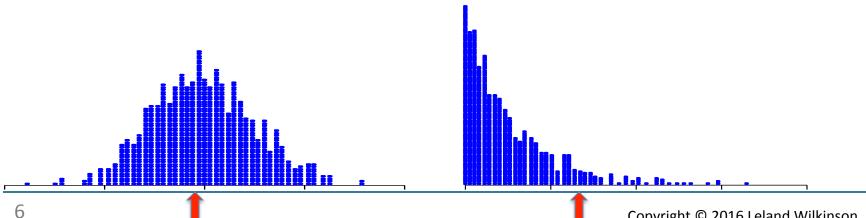
#### Location (Midrange)

Midrange = (max(x) - min(x)) / 2

Not efficient for most distributions (subject to sampling variation)

Not robust against outliers

But can be trimmed



#### Location (Trimmed mean)

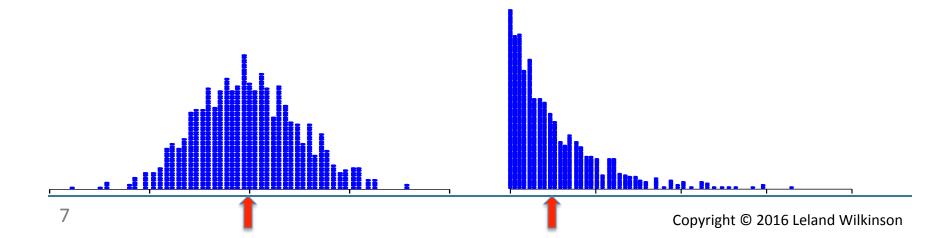
TrimmedMean = mean(trim<sub>percent</sub>( $x_i$ ))

Delete top and bottom percent and compute mean

The trimmed mean is robust against outliers

The arrow below is for 25% trimmed mean (half the values used)

Used for voting schemes to remove biased or extreme judges



#### Location (Winsorized mean)

WinsorizedMean = mean(winsor<sub>percent</sub>( $x_{ij}$ )

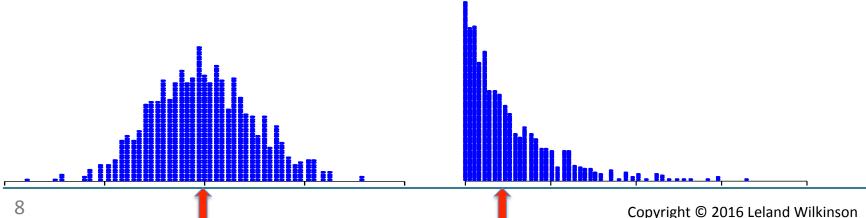
The winsor() function changes extreme (outer) values to nearest inner value

An inner value is inside selected lower and upper percentile

An outer value is *outside* selected lower and upper percentile

The Winsorized mean is robust against outliers

The arrow below is for 25% Winsorized mean (half the values used)



### Location (Biweight location estimate)

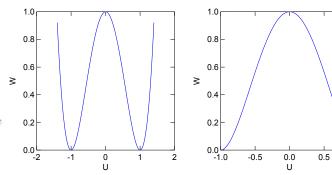
$$M = median(x)$$

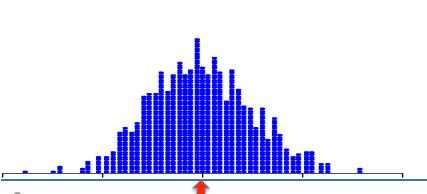
$$S = MAD(x, M)$$

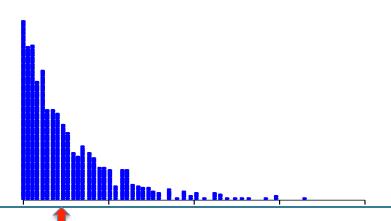
$$u_i = \frac{x_i - M}{cS + \varepsilon}$$

$$w_i = (1 - u_i^2)^2 if |u_i| \le 1, else \ w_i = 0$$

$$\overline{x} = \sum_{i=1}^n w_i x_i / \sum_{i=1}^n w_i$$







#### Spread (standard deviation)

sd = root(mean(square(deviation(mean))))

Forget the formulas in stat books

They are inaccurate on a computer

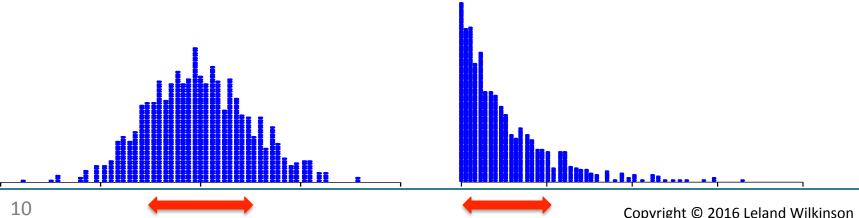
They tell you nothing about what sd means

Designed for symmetric distributions (especially Normal)

The sample standard deviation is not robust

Squaring large deviations leads to roundoff error

Even worse behavior with desk-calculator algorithm



#### Spread (Interquartile Range)

$$IR = (q_{.75}(x) - q_{.25}(x))$$

Designed for symmetric and asymmetric distributions

does not depend on location estimator

Not as efficient as standard deviation on Normal distribution

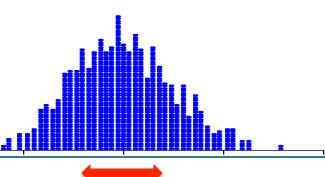
More robust than the sample standard deviation

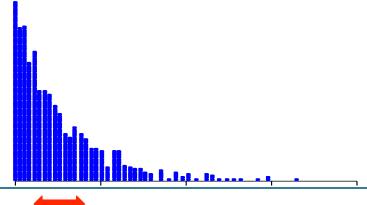
no squaring values

ignores outliers

Similar rationale to trimmed mean

Used in box plots





#### Spread (Median Absolute Deviation)

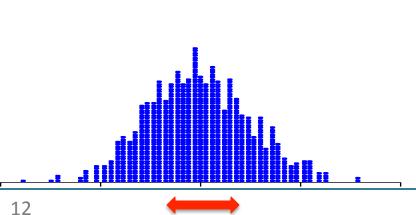
MAD = median(list\_of\_deviations(median(x)))

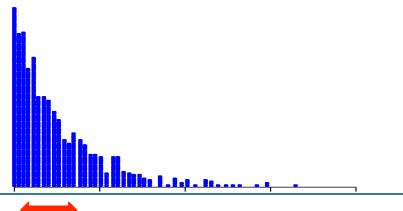
Designed for symmetric contaminated distributions

Not as efficient as standard deviation on Normal distribution

More robust than the sample standard deviation

No squaring large deviations





#### Spread (Rousseeuw and Croux, JASA 1993)



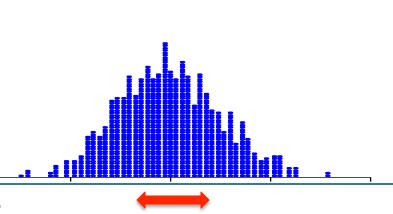
 $S = median_i(median_j(|x_i - x_j|))$ 

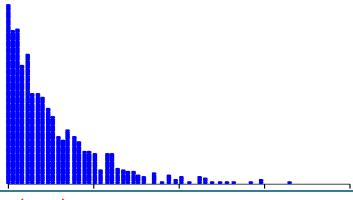
for each i, i=1, ..., n, compute median of absolute differences to all other values and compute the median of the resulting list of size n.

Computationally complex:  $O(n \log n)$ 

Designed for symmetric and asymmetric contaminated distributions does not depend on location estimator

Almost as efficient as standard deviation on Normal distribution Much more robust than the sample standard deviation





#### Shape (Skewness)

$$S = \frac{1}{n} \sum_{i=1}^{n} \left( \frac{x_i - \overline{x}}{sd(x)} \right)^3$$

Measures positive or negative asymmetry

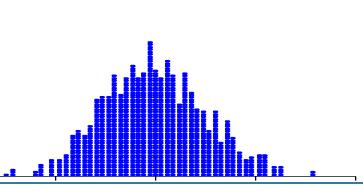
think of long tail as arrow - if it points right, it's positively skewed

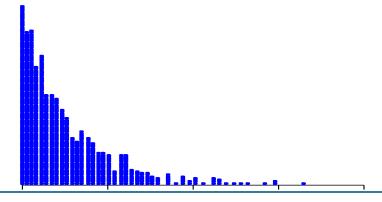
Really, really not robust

we're cubing things!

$$S = 0$$



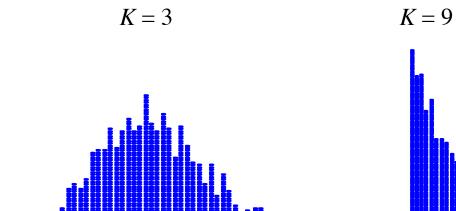


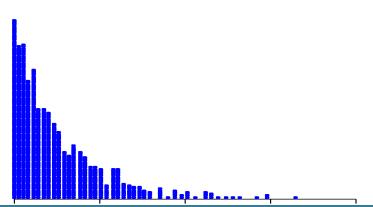


Shape (Kurtosis)

$$K = \frac{1}{n} \sum_{i=1}^{n} \left( \frac{x_i - \overline{x}}{sd(x)} \right)^4$$

Measures peaked or flat shape Really, really, really not robust we're fourth-powering things!





#### Shape (L-moments)

$$\ell_{1} = {n \choose 1}^{-1} \sum_{i=1}^{n} x_{(i)}$$

$$\ell_{2} = \frac{1}{2} {n \choose 2}^{-1} \sum_{i=1}^{n} \left\{ {i-1 \choose 1} - {n-i \choose 1} \right\} x_{(i)}$$

$$\ell_{3} = \frac{1}{3} {n \choose 3}^{-1} \sum_{i=1}^{n} \left\{ {i-1 \choose 2} - 2 {i-1 \choose 1} {n-i \choose 1} + {n-i \choose 2} \right\} x_{(i)}$$

$$\ell_{4} = \frac{1}{4} {n \choose 4}^{-1} \sum_{i=1}^{n} \left\{ {i-1 \choose 3} - 3 {i-1 \choose 2} {n-i \choose 1} + 3 {i-1 \choose 1} {n-i \choose 2} - {n-i \choose 3} \right\} x_{(i)}$$

Very robust

No estimate of location, spread, or shape is as good as a graphic

