

Maple Finance Security Review

uditors

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1 bout Spearbit

Spearbit is a decentralized network of expert security engineers offering reviews and other security related services to Web3 projects with the goal of creating a stronger ecosystem. Our network has experience on every part of the blockchain technology stack, including but not limited to protocol design, smart contracts and the Solidity compiler. Spearbit brings in untapped security talent by enabling expert freelance auditors seeking flexibility to work on interesting projects together.

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2 Introduction

Maple Finance is an institutional crypto-capital network built on Ethereum and Solana. Maple provides the infrastructure for credit experts to efficiently manage and scale crypto lending businesses and connect capital from institutional and individual lenders to innovative, blue-chip companies. Built with both traditional financial institutions and decentralized finance leaders, Maple is transforming capital markets by combining industry-standard compliance and due diligence with the frictionless lending enabled by smart contracts and blockchain technology. Maple is the gateway to growth for financial institutions, pool delegates and companies seeking capital on-chain.

Disclaimer: This security review does not guarantee against a hack. It is a snapshot in time of Maple V2 according to the specific commit. Any modifications to the code will require a new security review.

3 Risk classification

Severity level	Impact: High	npact: High Impact: Medium	
Likelihood: high	Critical	High	Medium
Likelihood: medium	High	Medium	Low
Likelihood: low	Medium	Low	Low

3.1 Impact

- High leads to a loss of a significant portion (>10%) of assets in the protocol, or significant harm to a majority
 of users.
- Medium global losses <10% or losses to only a subset of users, but still unacceptable.
- Low losses will be annoying but bearable--applies to things like griefing attacks that can be easily repaired
 or even gas inefficiencies.

3.2 Likelihood

- · High almost certain to happen, easy to perform, or not easy but highly incentivized
- Medium only conditionally possible or incentivized, but still relatively likely
- · Low requires stars to align, or little-to-no incentive

3.3 ction required for severity levels

- Critical Must fix as soon as possible (if already deployed)
- High Must fix (before deployment if not already deployed)
- · Medium Should fix
- · Low Could fix

4 Executive Summary

Over the course of 15 days in total, Maple Finance engaged with Spearbit to review Maple V2. In this period of time a total of 52 issues were found.

Note: Scope was subject to change one week into the engagement as per client's request. It must be assumed that all issues have been found against the latest provided scope and commit hashes. Additionally, all liquidity migration related contracts and issues have been moved into the consequent security review done on Maple's Liquidity Migration process, and therefore will be documented on that particular audit report.

Summary

Project Name	Maple Finance	
Repository	Maple V2	
Initial Commit	912fb38d924efdee4676d	
Type of Project	DeFi, Lending	
udit Timeline	Oct 17th - Nov 4th	
Two weeks fix period	Nov 4th - Nov 18th	
Methods	Manual Review	

Second week scope change

Repository	Commit
maple-labs/globals-v2 (v1.0.0-rc.0)	3645455
maple-labs/liquidations (v2.0.0-rc.1) UPDATED	e6e01e2
maple-labs/loan (v4.0.0-rc.1) UPDATED	626a8d1
maple-labs/maple-proxy-factory (v1.1.0-rc.0)	ba01041
maple-labs/pool-v2 (v1.0.0-rc.1) UPDATED	a194647
maple-labs/withdrawal-manager (v1.0.0-rc.1) UPDATED	b3fdf27e

Issues Found

Severity	Count	Fixed	cknowledged
Critical Risk	0	0	0
High Risk	1	1	0
Medium Risk	4	3	1
Low Risk	15	10	5
Gas Optimizations	9	9	0
Informational	23	21	2
Total	52	44	8

5 Findings

5.1 High Risk

5.1.1 First pool depositor can be front-run and have part of their deposit stolen

Severity: High Risk

Context: pool-v2::Pool.sol#L73

Description: The first deposit with a totalSupply of zero shares will mint shares equal to the deposited amount. This makes it possible to deposit the smallest unit of a token and profit off a rounding issue in the computation for the minted shares of the next depositor: (shares_ * total ssets()) / totalSupply_

Example:

- The first depositor (victim) wants to deposit 2M USDC (2e12) and submits the transaction.
- The attacker front runs the victim's transaction by calling deposit(1) to get 1 share. They then transfer 1M USDC (1e12) to the contract, such that total ssets = 1e12 + 1, totalSupply = 1.
- When the victim's transaction is mined, they receive 2e12 / (1e12 + 1) * totalSupply = 1 shares (rounded down from 1.9999...).
- The attacker withdraws their 1 share and gets 3M USDC * 1 / 2 = 1.5M USDC, making a 0.5M profit.

During the migration, an _initialSupply of shares to be airdropped are already minted at initialization and are not affected by this attack.

Recommendation: Require a minimum initial shares amount for the first deposit by adjusting the initial mint (when totalSupply == 0) such that:

- mint an INITI L_BURN_ MOUNT of shares to a dead address like address zero.
- only mint deposit mount INITI L_BURN_ MOUNT to the recipient.

INITI L_BURN_ MOUNT needs to be chosen large enough such that the cost of the attack is not profitable for the attacker when minting low share amounts but low enough that not too many shares are stolen from the user. We recommend using an INITI L_BURN_ MOUNT of 1000.

Spearbit: Here's the script that I used to check the values for different scenarios.

Maple: What do you guys think of this approach? #210.

Basically, instead of stealing a small amount of assets from the first depositor to mint shares to a nonexistent address, thereby throwing those assets away forever, and asymmetrically harming just the first honest depositor, this PR just assumes an amount of shares was minted backed by an equal amount of assets. This way, the starting rate is still 1 share per asset, but no real assets are locked away behind any irredeemable shares.

Spearbit: It makes the code more complicated, you need to add this amount to assets and totalSupply everywhere and may not forget it. Now there's suddenly a discrepancy between pool.total ssets() and PM.total ssets(). It is also problematic when assets & totalSupply contain virtual balances that are not in the contract as it breaks invariants like asset.balanceOf(pool) + LM.assetsUnderManagement() == pool.total ssets() and you need to make sure that it's impossible to transfer out these virtual balances, as it would revert. Which is an issue in your case.

Let's say you start with a virtual balance of 1000 supply / 1000 assets, then I deposit 1000 assets and get another 1000 shares. A loan is funded with my 1000 assets but they default and only 500 assets are recovered. Now I withdraw my 1000 shares and should get a transfer out of shares * (total ssets + BOOTSTR P_MINT) / (totalSupply + BOOTSTR P_MINT) = 1000 * (500 + 1000 virtual) / 2000 = 750 yet there's only 500 in the contract. This only happens because you have a virtual balance that is not backed by actual assets. If the first depositor deposited these funds you could get out your entire 750.

In our opinion, it's okay to steal less than 1 cent from the first depositor, they're already paying \$5 in gas fees. What you could think about is to have the PoolDeployer always be the first depositor, keep a small funds balance in it, and do a funds.transferFrom + mint for them in the pool constructor.

Maple: This is our current working PR #219 note there are still some comments to be addressed but you can see the approach we are taking.

Merged PR: #219 ready for review.

Merged this as well to make the mint param globally configurable by the governor: #40.

Spearbit: Fixed.

5.2 Medium Risk

5.2.1 Users depositing to a pool with unrealized losses will take on the losses

Severity: Medium Risk

Context: pool-v2::Pool.sol#L278, pool-v2::Pool.sol#L275

Description: The pool share price used for deposits is always the total ssets() / totalSupply, however the pool share price when redeeming is total ssets() - unrealizedLosses() / totalSupply. The unrealizedLosses value is increased by loan impairments (LM.impairLoan) or when starting triggering a default with a liquidation (LM.triggerDefault). The total ssets are only reduced by this value when the loss is realized in LM.removeLoanImpairment or LM.finishCollateralLiquidation.

This leads to a time window where deposits use a much higher share price than current redemptions and future deposits. Users depositing to the pool during this time window are almost guaranteed to make losses when they are realized. In the worst case, a Pool.deposit might even be (accidentally) front-run by a loan impairment or liquidation.

Recommendation: Make it very clear to the users when there are unrealized losses and communicate that it is a bad time to deposit. Furthermore, consider adding an expectedMinimumShares parameter that is checked against the actual minted shares. This ensures that users don't accidentally lose shares when front-run. Note that this would need to be a new deposit(uint256 assets_, address receiver_, uint256 expectedMinimumShares_) function to not break the ERC4626 compatibility.

The Pool.mint function has a similar issue, whereas the Pool.mintWithPermit function already accepts a max ssets_ parameter.

Maple: Yes our team is aware of this issue and plan on making it very clear to users through our front end and documentation that it is not recommended depositing while there are unrealized losses. The alternative of not using two exchange rates introduces another vulnerability which is that users could front run a payment or reversion of an impairment and make a large amount off of the exchange rate change.

Spearbit: Acknowledged.

5.2.2 TransitionLoanManager.add does not account for accrued interest since last call

Severity: Medium Risk

Context: pool-v2::TransitionLoanManager.sol#L74

Description: The TransitionLoanManager.add advances the domain start but the accrued interest since the last domain start is not accounted for. It therefore wrongly tracks the _accountedInterest variable. If add is called several times, the accounting will be wrong.

Recommendation: Consider tracking the accrued interest or ensure that the MigrationHelper.addLoansToLM is called only once in the final migration script, adding all loans at the same time.

This mimics LoanManager._advanceGlobal as long as there are no late payments but that's also the case for TransitionLoanManager as one of the preconditions for the migration is that loans have at least 5 days for any payment to be due.

Maple: In theory yes, but realistically we'll add all loans atomically. Even in the largest pool, we have around 30 active loans, which is feasible to do in one transaction. This is not an issue since all loans are added atomically, but we can add this functionality to be defensive on the TLM side.

Spearbit: Not fixed, see comment.

Maple: Here is the PR for the fix to your comment #218.

Spearbit: Fixed.

5.2.3 Unaccounted collateral is mishandled in triggerDefault

Severity: Medium Risk

Context: pool-v2::LoanManager.sol#L563

Description: The control flow of triggerDefault is partially determined by the value of MapleLoanLike(loan_-).collateral() == 0. The code later assumes there are 0 collateral tokens in the loan if this value is true, which is incorrect in the case of *unaccounted* collateral tokens. In non-liquidating repossessions, this causes an overestimation of the number of funds sset tokens repossessed, leading to a revert in the _disburseLiquidationFunds function. Anyone can trigger this revert by manually transferring 1 Wei of collateral sset to the loan itself. In liquidating repossessions, a similar issue causes the code to call the liquidator's setCollateralRemaining function with only accounted collateral, meaning unaccounted collateral will be unused/stuck in the liquidator.

Recommendation: In both cases, use the collateral token's balanceOf function to measure the amount of collateral tokens in the loan, for example:

Maple: Fixed in #211.

5.2.4 Initial cycle time is wrong when queuing several config updates

Severity: Medium Risk

Context: withdrawal-manager::WithdrawalManager.sol#L123

Description: The initial cycle time will be wrong if there's already an upcoming config change that changes the cycle duration.

Example:

```
currentCycleId: 100
config[0] = currentConfig = {initialCycleId: 1, cycleDuration = 1 days}
config[1] = {initialCycleId: 101, cycleDuration = 7 days}
```

Now, scheduling will create a config with initialCycleId: 103 and initialCycleTime = now + 3 * 1 days, but the cycle durations for cycles (100, 101, 102) are 1 days + 7 days + 7 days.

Recommendation: Optimistically apply (just for the computation, not actually activate it) any pending configs for a cycle ID and then sum up the cycle durations for the cycles [currentCycleId, currentCycleId + 1, currentCycleId + 2]. Add the result to getWindowStart(currentCycleId_).

Maple: Fixed in #50.

Spearbit: Fixed.

5.3 Low Risk

5.3.1 Users cannot resubmit a withdrawal request as per the wiki

Severity: Low Risk

Context: pool-v2::Pool.sol#L210-L224, pool-v2::PoolManager.sol#371-L382, withdrawal-manager::WithdrawalManager.sol#L151-L176,

Description: As per Maple's wiki:

• Refresh: The withdrawal request can be resubmitted with the same amount of shares by calling pool.requestRedeem(0).

However, the current implementation prevents Pool.requestRedeem() from being called where the shares_ parameter is zero.

Recommendation: Consider removing the below require statement found in Pool._requestRedeem().

```
function _requestRedeem(uint256 shares_, address owner_) internal returns (uint256 escrowShares_) {
    require(shares_ != 0, "P:RR:ZERO_SH RES");
    ...
```

Maple: Issue addressed in #PR 183.

Spearbit: The PR introduced an issue where anyone can DoS the withdrawal process by front-running calls to process a share redemption with a call to requestRedeem(), thereby refreshing the request before the user is able to process a withdrawal.

The fix here does not sufficiently cover the edge case where a non-owner account can arbitrarily push a user's request to redeem shares back by two cycles. Any call to process a redemption can be front-run because a new request can be made as long as block.timestamp >= getWindowStart(exitCycleId_).

Making a new request to redeem shares with zero as a parameter can be done by any user as it does not require them to be the owner, nor does it expect the caller to have an approved amount.

If a user can perpetually front-run a user's attempt to redeem shares, it would be a valid DoS attack on the withdrawal manager.

Maple: But if you check out Pool.sol in the _requestRedeem() helper function we do check if the msg.sender != owner and use an allowance in that case Pool.sol#L230. Does this address your concern?

Spearbit: We would be explicitly requesting to redeem zero shares. The allowance checks will not revert because we don't need a pre-approved amount for this to execute.

Maple: We'll have stand up in a few hours so I can discuss with the team how best to fix it, do you folks have a suggestion?

Spearbit: The only suggestion that makes the most sense is to only allow the owner to refresh a request.

Maple: Fixed in #PR 232 by only allowing the owner or an approved EOA to refresh their request.

Spearbit: Fixed.

5.3.2 ccrued interest may be calculated on an overstated payment

Severity: Low Risk

Context: migration-helpers:: ccountingChecker.sol#L50-L51

Description: The checkTotal ssets() function is a useful helper that may be used to make business decisions in the protocol. However, if there is a late loan payment, the total interest is calculated on an incorrect payment interval, causing the accrued interest to be overstated. It is also important to note that late interest will also be excluded from the total interest calculation.

Recommendation: Consider capping the time delta maximum to the payment interval. If it is also intended to include late interest, it may also be useful to add this calculation to the total interest amount.

Maple: Acknowledged, won't address as this contract will be only used during migration during which we will have no late loans.

Spearbit: Acknowledged.

5.3.3 No deadline when liquidating a borrower's collateral

Severity: Low Risk

Context: liquidations::Liquidator.sol#L86-L103

Description: A loan's collateral is liquidated in the event of a late payment or if the pool delegate impairs a loan due to insolvency by the borrower. If the loan contains any amount of collateral (assuming it is different to the funds' asset), the liquidation process will attempt to sell the collateral at a discounted amount.

Because a liquidation is considered active as long as there is remaining collateral in the liquidator contract, a user can knowingly liquidate all but 1 wei of collateral. As there is no incentive for others to liquidate this dust amount, it is up to the loan manager to incur the cost and responsibility of liquidating this amount before they can successfully call LoanManager.finishCollateralLiquidation().

Recommendation: Consider adding a deadline to the liquidation process. After this time period has passed, any leftover amount can be claimed by the protocol's treasury, allowing for liquidation finalization. This function hook can be added to the existing LoanManager.finishCollateralLiquidation() as an edge case.

Maple: Reevaluated, and will not address as it is solvable by performing a transaction to liquidate remaining amount. Inconvenient but not an issue really.

Spearbit: Acknowledged.

5.3.4 Loan impairments can be unavoidably unfair for borrowers

Severity: Low Risk

Context: loan::MapleLoan.sol#L859, pool-v2::LoanManager.sol#L233

Description: When a pool delegate impairs a loan, the loan's _nextPaymentDueDate will be set to the min of block.timestamp and the current _nextPaymentDueDate. If the pool delegate later decides to remove the impairment, the original _nextPaymentDueDate is restored to its correct value. The borrower can also remove an impairment themselves by making a payment. In this case, the _nextPaymentDueDate is *not* restored, which is always worse for the borrower. This can be unfair since the borrower would have to pay late interest on a loan that was never actually late (according to the original payment due date). Another related consequence is that a borrower can be liquidated before the original payment due date even passes (this is possible as long as the loan is impaired more than gracePeriod seconds away from the original due date).

Recommendation: Ensure that these subtleties are documented and made clear to borrowers. Also, consider mitigating this unfair behavior. This can be done by restoring <code>_nextPaymentDueDate</code> when a borrower makes a payment on an impaired loan, and by explicitly enforcing that a loan can never be liquidated before the next payment's original due date.

Maple: Discussed with business team and we want to keep as is, this will be in the loan agreements with the borrowers.

Spearbit: Acknowledged.

5.3.5 withdrawCover() vulnerable to reentrancy

Severity: Low Risk

Context: pool-v2 (v1.0.0-rc.1)PoolManager.sol#L407

Description: withdrawCover() allows for reentrancy and could be abused to withdraw below the minimum cover amount and avoid having to cover protocol insolvency through a bad liquidation or loan default.

The moveFunds() function could transfer the asset amount to the recipient specified by the pool delegate. Some tokens allow for callbacks before the actual transfer is made. In this case, the pool delegate could reenter the withdrawCover() function and bypass the balance check as it is made before tokens are actually transferred. This can be repeated to empty out required cover balance from the contract.

It is noted that the PoolDelegateCover contract is a protocol controlled contract, hence the low severity.

Recommendation: This can be mitigated by moving the balance check below the moveFunds() line:

```
@@ -397,15 +398,15 @@ contract PoolManager is IPoolManager, MapleProxiedInternals, PoolManagerStorage

require(msg.sender == poolDelegate, "PM:WC:NOT_PD");
- require(
- amount_ <= (IERC20Like(asset).balanceOf(poolDelegateCover) -
- IMapleGlobalsLike(globals()).minCover mount(address(this))),
- "PM:WC:BELOW_MIN"
- );
    recipient_ = recipient_ == address(0) ? msg.sender : recipient_;
    IPoolDelegateCoverLike(poolDelegateCover).moveFunds(amount_, recipient_);
+ require(
+ IERC20Like(asset).balanceOf(poolDelegateCover) >=
- IMapleGlobalsLike(globals()).minCover mount(address(this)),
+ "PM:WC:BELOW_MIN"
+ );
```

Maple: Fixed in #188.

5.3.6 Bad parameter encoding and deployment when using wrong initializers

Severity: Low Risk

Context: pool-v2 (v1.0.0-rc.1)::PoolDeployer.sol#L32-L77

Description: The initializers used to encode the arguments, when deploying a new pool in PoolDeployer, might not be the initializers that the proxy factory will use for the default version and might lead to bad parameter encoding & deployments if a wrong initializer is passed.

Recommendation: Should check the initializers while deploying a new pool:

```
function deployPool(
  address[3] memory factories_,
  address[3] memory initializers_,
 address asset_,
 string memory name_,
 string memory symbol_,
 uint256[6] memory configParams_
) external override returns (...)
  address poolDelegate_ = msg.sender;
  IMapleGlobalsLike globals_ = IMapleGlobalsLike(globals);
 require(globals_.isPoolDelegate(poolDelegate_), "PD:DP:INV LID_PD");
 require(globals_.isFactory("POOL_M N GER",
                                               factories_[0]), "PD:DP:INV LID_PM_F CTORY");
factories_[1]), "PD:DP:INV LID_LM_F CTORY");
 require(globals_.isFactory("LO N_M N GER",
 require(globals_.isFactory("WITHDR W L_M N GER", factories_[2]), "PD:DP:INV LID_WM_F CTORY");
+ require(initializers[0] == factories[0].migratorForPath(factories[0].defaultVersion(),

    factories[0].defaultVersion()), "PD:DP:INV LID_PM_INITI LIZER");

+ require(initializers[1] == factories[1].migratorForPath(factories[1].defaultVersion(),

→ factories[1].defaultVersion()), "PD:DP:INV LID_LM_INITI LIZER");
+ require(initializers[2] == factories[2].migratorForPath(factories[2].defaultVersion(),
factories[2].defaultVersion()), "PD:DP:INV LID_WM_INITI LIZER");
 bytes32 salt_ = keccak256(abi.encode(poolDelegate_));
}
```

Maple: Fixed in #200.

Spearbit: Fixed.

5.3.7 Event LoanClosed might be emitted with the wrong value

Severity: Low Risk

Context: loan (v4.0.0-rc.1::MapleLoan.sol#L92-L124)

Description: In function closeLoan function, the fees are got by the getClosingPaymentBreakdown function and it is not adding refinances fees after in code are paid all fee by payServiceFees which may include refinances fees. The event LoanClose might be emitted with the wrong fee value.

Recommendation: It is recommended to change getClosingPaymentBreakdown by adding refinances fees:

```
function getClosingPaymentBreakdown() public view override returns (uint256 principal_, uint256

    interest_, uint256 fees_) {

 uint256 paymentsRemaining_ = _paymentsRemaining;
- uint256 delegateServiceFee_ = IMapleLoanFeeManager(_feeManager).delegateServiceFee(address(this)) *

→ paymentsRemaining_;
- uint256 platformServiceFee_ = IMapleLoanFeeManager(_feeManager).platformServiceFee(address(this)) *

→ paymentsRemaining_;
+ (
  uint256 delegateServiceFee_,
   uint256 delegateRefinanceServiceFee_,
   uint256 platformServiceFee_,
+ uint256 platformRefinanceServiceFee_
+ ) = IMapleLoanFeeManager(_feeManager).getServiceFeeBreakdown(address(this), paymentsRemaining_);
- fees_ = delegateServiceFee_ + platformServiceFee_;
+ fees_ = delegateServiceFee_ + platformServiceFee_ + delegateRefinanceServiceFee_ +

→ platformRefinanceServiceFee_;
}
```

Maple: Fixed in #238.

Spearbit: Fixed, should add a test for the event value.

5.3.8 Bug in makePayment() reverts when called with small amounts

Severity: Low Risk

Context: loan (v4.0.0-rc.1)::MapleLoan.sol#L167

Description: When makePayment() is called with an amount which is less than the fees payable, then the transaction will always revert, even if there is an adequate amount of drawable funds. The revert happens due to an underflow in getUnaccounted mount() because the token balance is decremented on the previous line without updating drawable funds.

Recommendation: Consider updating the logic so that drawable funds are decremented by the fees before paying them:

```
@@ -160,11 +160,13 @@ contract MapleLoan is IMapleLoan, MapleProxiedInternals, MapleLoanStorage {
    uint256 principal ndInterest = principal_ + interest_;
    IMapleLoanFeeManager(_feeManager).payServiceFees(_funds sset, 1);
// The drawable funds are increased by the extra funds in the contract, minus the total needed for payment.
// NOTE: This line will revert if not enough funds were added for the full payment amount.
- _drawableFunds = (_drawableFunds + getUnaccounted mount(_funds sset)) - principal ndInterest;
+ _drawableFunds = (_drawableFunds + getUnaccounted mount(_funds sset)) - principal ndInterest -
    ifees_;
+ require(IMapleLoanFeeManager(_feeManager).payServiceFees(_funds sset, 1) == fees_,
    imale :MP:INCORRECT_FEES");
```

Alternatively, if this behavior is desired, consider updating the NatSpec and documentation and as well as a require(amount >= fees)) check.

Maple: Fixed in #250.

Spearbit: Looks good. In the _handleServiceFeePayment() helper, what's the reason for the final else clause at the end?

#250-diff

```
if (balanceBeforeServiceFees_ > balance fterServiceFees_) {
   _drawableFunds -= (fees_ = balanceBeforeServiceFees_ - balance fterServiceFees_);
} else {
   _drawableFunds += balance fterServiceFees_ - balanceBeforeServiceFees_;
}
```

Not seeing how the balance fterServiceFees would ever be greater than balanceBeforeServiceFees when the only thing done in the middle is paying fees.

The balance will either decrease by the fees paid or remain the same if fees are zero. So technically this works since it will hit the else and then add 0 to the _drawableFunds.

Maple: This was just to be defensive in our design, this would never happen with the current loan. If for whatever reason the balance did increase, we simply return zero for fees_ and increment drawableFunds.

Spearbit: Fixed.

5.3.9 Pool.previewWithdraw always reverts but Pool.withdraw can succeed

Severity: Low Risk

Context: withdrawal-manager::WithdrawalManager.sol#L400, pools-v2::Pool.sol#L117

Description: The Pool.previewWithdraw => PM. previewWithdraw => WM.previewWithdraw function call sequence always reverts in the WithdrawalManager. However, the Pool.withdraw function can succeed. This behavior might be unexpected, especially, as integrators call previewWithdraw before doing the actual withdraw call.

Recommendation: Either disable Pool.withdraw calls or implement Pool.previewWithdraw calls.

Maple: Yes this is an issue, we should be using processWithdraw in the Pool => PM and reverting it. We don't want to support withdraw because of the exact shares issue. We can add this change.

Spearbit: Refactor pool to use requestWithdraw and processWithdraw.

Solution to #68 leads to previewWithdraw always returning zero. However, can call withdraw with a specific amount so it does not revert and returns more than 0. We do not consider the core issue of unifying the behavior of these two functions fully fixed.

Maple: We merged a fix in for the issue of previewWithdraw always returning issue in #53.

Spearbit: The fix in that PR is for a different issue. In #53, the fix is for the previewRedeem bug that was recently introduced where && should have been ||. The issue above is separate and is saying that previewWithdraw (on the pool) should not be reverting/returning 0 if the actual withdraw function does allow you to withdraw shares.

Maple: Fixed and merged in #225.

Spearbit: The PM now reverts for Pool.requestWithdraw & Pool.withdraw. The previewWithdraw function returns 0. Therefore, the behavior is still a little different but it's acceptable and indeed unclear if ERC4626 view functions should revert or return 0 in this case, see *IERC426 Implementation of preview and max functions* for more discussion.

I find it a bit strange that getEscrowParams works for both assets_ and shares_ (see _requestRedeem). In an actual implementation, how are you going to differentiate if the second argument are shares or assets?

#225.

Please have a look, might be relevant for future PM upgrades that indeed return something different for each getEscrowedParams call.

Maple: Good catch we are just discussing this on our call we just want to convert and just pass along shares. We're debating if we should use convertToShares or convertToExitShares on the assets_ then pass it along to getEscrowParams. We were wondering if you had a recommendation in regard to this for future upgrades?

Spearbit: What are your intentions with this escrow feature and how is it supposed to work? It should be convertToExitShares because to withdraw 1000 assets from the WM you need to burn 1000 assets converted to exit shares. So this amount should be escrowed.

Maple: That should cover it #229.

Spearbit: Fixed.

5.3.10 Setting a new WithdrawalManager locks funds in old one

Severity: Low Risk

Context: pool-v2::PoolManager.sol#L237

Description: The WithdrawalManager only accepts calls from a PoolManager. When setting a new withdrawal manager with PoolManager.setWithdrawalManager, the old one cannot be accessed anymore. Any user shares locked for withdrawal in the old one are stuck.

Recommendation: Before calling this function, ensure that there are no locked shares in the current withdrawal manager.

Maple: Acknowledged, will manage operationally and will capture in documentation. Addressed in Withdrawal-Mechanism#configuration-management.

Spearbit: Acknowledged.

5.3.11 Use whenProtocolNotPaused on migrate() instead of upgrade() for more complete protection

Severity: Low Risk

Context:

- · Liquidator.sol
- · MapleLoan.sol
- WithdrawalManager.sol

Description: whenProtocolNotPaused is added to migrate() for the Liquidator, MapleLoan, and Withdrawal-Manager contracts in order to protect the protocol by preventing it from upgrading while the protocol is paused. However, this protection happens only during upgrade, and not during instantiation.

Recommendation: Consider moving the whenProtocolNotPaused modifier from upgrade() to migrate() since migrate() is called during both the upgrade process and the instantiation process.

```
--- a/contracts/Liquidator.sol
+++ b/contracts/Liquidator.sol
@@ -52,7 +52,7 @@ contract Liquidator is ILiquidator, LiquidatorStorage, MapleProxiedInternals {
- function migrate(address migrator_, bytes calldata arguments_) external override {
+ function migrate(address migrator_, bytes calldata arguments_) external override

    whenProtocolNotPaused {
        require(msg.sender == _factory(), "LIQ:M:NOT_F CTORY");
        require(_migrate(migrator_, arguments_), "LIQ:M:F ILED");
    }
@@ -63,7 +63,7 @@ contract Liquidator is ILiquidator, LiquidatorStorage, MapleProxiedInternals {
        _setImplementation(implementation_);
    }
- function upgrade(uint256 version_, bytes calldata arguments_) external override

    whenProtocolNotPaused {
+ function upgrade(uint256 version_, bytes calldata arguments_) external override {
```

Maple: Fixed in these PRs:

• #245

- #213
- #214
- #215
- #52
- #54

This actually has introduced a problem, if there is no migrator contract, this will not revert on pause for either upgrade or deploy. ProxyFactory.sol#L26. Thinking of the best approach to this, thinking it might be worth adding a pause in the MPF itself.

Spearbit: Adding a pause to the MPF would mean you can never deploy/upgrade any contract while the protocol is paused? But maybe you want to be able to do that for some contracts/migrations. If you want to do the same as now and keep the responsibility of whether you allow migrations during pause in the implementation contract, there's also another approach: Always call proxy.migrate in MLF even with a zero-address for initializer but then do nothing in ProxiedInternals._migrate (more specifically, return true if migrator_ == 0 and arguments_ is empty).

Maple: We have learnt towards adding the pause to MPF, in the case of a protocol pause we can always bundle transactions if we need to upgrade. Here is the PR for the update #38

To summarize, we will be reverting the changes in the rest of the repos to remove pausing functionality from both upgrade and migrate since they will be in the MPF. These reversions will be made everywhere except the Loan, since the LoanFactory is already deployed on mainnet.

#38 is merged.

#214 closed this as it is no longer relevant.

Spearbit: - pause added to MPF in #38.

- pause removed from PM/LM here: #222.
- pause removed from WM here: #54.
- pause removed from Liquidator here: #55.
- Loan now has pause on migrate or on upgrade like it was before? In current main, it's still on upgrade but ok.

 Just making sure you're aware in case you intended to change that.

Maple: Yes that change was intended and to have it on upgrade as we won't be updating the Loan factory in production. We're fine with new loans being created during a protocol pause.

Spearbit: Fixed.

5.3.12 Missing post-migration check in PoolManager.sol could result in lost funds

Severity: Low Risk

Context: pool-v2 (v1.0.0-rc.1)::PoolManager.sol#L59-L62

Description: The protocol employs an upgradeable/migrateable system that includes upgradeable initializers for factory created contracts. For the most part, a storage value that was left uninitialized due to an erroneous initializer would not be affect protocol funds. For example forgetting to initialize <code>_locked</code> would cause all <code>nonReentrant</code> functions to revert, but no funds lost.

However, if the poolDelegateCover address were unset and depositCover() were called, the funds would be lost as there is no to != address(0) check in transferFrom.

Recommendation: Consider adding an explicit check to the migrate() function:

Alternatively consider adding to != address(0) check to the transferFrom() for more robust protection.

Maple: Fixed in #204.

Spearbit: Fixed.

5.3.13 Globals.poolDelegates[delegate_].ownedPoolManager mapping can be overwritten

Severity: Low Risk

Context: globals-v2/MapleGlobals.sol#L112

Description: The Globals.poolDelegates[delegate_].ownedPoolManager keeps track of a *single* pool manager for a pool delegate. It can happen that the same pool delegate is registered for a second pool manager and the mapping is overwritten, by calling PM.acceptPendingPoolDelegate -> Globals.transferOwnedPoolManager or Globals.activatePoolManager.

Recommendation: Consider checking that the pool delegate does not own a pool manager yet.

```
function activatePoolManager(address poolManager_) external override isGovernor {
   address delegate_ = IPoolManagerLike(poolManager_).poolDelegate();
   require(poolDelegates[delegate_].ownedPoolManager == 0, "MG: PM: LRE DY_OWNS");
   emit PoolManager ctivated(poolManager_, delegate_);
   poolDelegates[delegate_].ownedPoolManager = poolManager_;
}
function transferOwnedPoolManager(address fromPoolDelegate_, address toPoolDelegate_) external override
<→ {
   PoolDelegate storage fromDelegate_ = poolDelegates[fromPoolDelegate_];
   PoolDelegate storage toDelegate_ = poolDelegates[toPoolDelegate_];
   require(fromDelegate_.ownedPoolManager == msg.sender, "MG:TOPM:NOT_ UTHORIZED");
                                                         "MG:TOPM:NOT_POOL_DELEG TE");
   require(toDelegate_.isPoolDelegate,
  require(toDelegate_.ownedPoolManager == 0,
                                                         "MG:TOPM: LRE DY_OWNS");
   fromDelegate_.ownedPoolManager = address(0);
   toDelegate_.ownedPoolManager = msg.sender;
    emit PoolManagerOwnershipTransferred(fromPoolDelegate_, toPoolDelegate_, msg.sender);
```

Maple: Fixed in #38.

5.3.14 Pool withdrawals can be kept low by non-redeeming users

Severity: Low Risk

Context: withdrawal-manager::WithdrawalManager.sol#L331

Description: In the current pool design, users request to exit the pool and are scheduled for a withdrawal window in the withdrawal manager. If the pool does not have enough liquidity, their share on the available pool liquidity is proportionate to the total shares of all users who requested to withdraw in that withdrawal window.

It's possible for griefers to keep the withdrawals artificially low by requesting a withdrawal but not actually withdrawaing during the withdrawal window. These griefers are not penalized but their behavior leads to worse withdrawal amounts for every other honest user.

Recommendation: There's no straightforward solution in the current design of the withdrawal process. Short-term, monitor the withdrawal situation for this issue. Long-term, consider enforcing withdrawals during the withdrawal window or penalizing withdrawers that requested a withdrawal but did not withdraw.

Maple: Yes we are aware of this and discussed it during our design phase. We will continuously evaluate this over time and determine if a WM upgrade is necessary with an alternative design.

Spearbit: Acknowledged.

5.3.15 _getCollateralRequiredFor **should round up**

Severity: Low Risk

Context: loan::MapleLoan.sol#L700

Description: The _getCollateralRequiredFor rounds down the collateral that is required from the borrower.

This benefits the borrower.

Recommendation: Consider rounding up.

```
- (collateralRequired_ * (principal_ - drawableFunds_)) / principalRequested_
+ (collateralRequired_ * (principal_ - drawableFunds_) + principalRequested_ - 1) / principalRequested_
```

Maple: Fixed in #243.

Spearbit: Fixed.

5.4 Gas Optimization

5.4.1 Use the cached variable in makePayment

Severity: Gas Optimization

Context: loan (v4.0.0-rc.1):: MapleLoan.sol#L185

Description: The claim function is called using _nextPaymentDueDate instead of nextPaymentDueDate_

Recommendation: Should use cached nextPaymentDueDate_ variable to save gas.

```
- ILenderLike(_lender).claim(principal_, interest_, previousPaymentDueDate_, _nextPaymentDueDate);
+ ILenderLike(_lender).claim(principal_, interest_, previousPaymentDueDate_, nextPaymentDueDate_);
```

Maple: Fixed in #237.

5.4.2 No need to explicitly initialize variables with default values

Severity: Gas Optimization

Context: pool-v2 (v1.0.0-rc.1)::LoanManager.sol#L367 pool-v2 (v1.0.0-rc.1)::PoolManager.sol#L196

Description: By default a value of a variable is set to 0 for uint, false for bool, address(0) for address... Explicitly initializing/setting it with its default value wastes gas.

Recommendation: In LoanManager.sol is recommended to remove line 367:

```
- liquidationComplete_ = false;
```

In PoolManager.sol

```
- uint256 i_ = 0;
+ uint256 i_;
```

Maple: Fixed in #193.

Spearbit: Fixed.

5.4.3 Cache calculation in getExpected mount

Severity: Gas Optimization

Context: pool-v2 (v1.0.0-rc.1)::LoanManager.sol#L850 pool-v2 (v1.0.0-rc.1)::LoanManager.sol#L853

Description: The decimal precision calculation is used twice in the getExpected mount function, if you cache into a new variable would save some gas.

Recommendation: Follow the code to fix this issue:

```
- uint8 collateral ssetDecimals_ = IERC20Like(collateral sset_).decimals();
+ uint256 collateral ssetDecimals_ = uint256(10) ** uint256(IERC20Like(collateral sset_).decimals());
uint256 oracle mount =
  swap mount_
   * IMapleGlobalsLike(globals_).getLatestPrice(collateral sset_) // Convert from `from sset` value.
   * uint256(10) ** uint256(IERC20Like(funds sset).decimals())
                                                                     // Convert to `to sset` decimal
    \hookrightarrow precision.
   * (HUNDRED_PERCENT - allowedSlippageFor[collateral sset_])
                                                                     // Multiply by allowed slippage
    \hookrightarrow basis points
   / IMapleGlobalsLike(globals_).getLatestPrice(funds sset)
                                                                     // Convert to `to sset` value.
   / uint256(10) ** uint256(collateral ssetDecimals_)
                                                                      // Convert from `from sset` decimal

→ precision.

                                                                      // Convert from `from sset` decimal
  / collateral ssetDecimals_
\hookrightarrow precision.
   / HUNDRED_PERCENT;
                                                                      // Divide basis points for slippage.
- uint256 minRatio mount = (swap mount_ * minRatioFor[collateral sset_]) / (uint256(10) **

    collateral ssetDecimals_);

+ uint256 minRatio mount = (swap mount_ * minRatioFor[collateral sset_]) / collateral ssetDecimals_;
```

Maple: Fixed in #194.

5.4.4 For-Loop Optmization

Severity: Gas Optimization

Context: pool-v2::TransitionLoanManager.sol#L103 pool-v2::TransitionLoanManager.sol#L111 pool-v2 (v1.0.0-rc.1)::PoolManager.sol#L542 pool-v2 (v1.0.0-rc.1)::PoolManager.sol#L595

Description: The for-loop can be optimized in 4 ways:

- 1. Removing initialization of loop counter if the value is 0 by default.
- 2. Caching array length outside the loop.
- 3. Prefix increment (++i) instead of postfix increment (i++).
- 4. Unchecked increment.

```
- for (uint256 i_ = 0; i_ < loans_.length; i_++) {
+ uint256 length = loans_.length;
+ for (uint256 i_; i_ < length; ) {
    ...
+ unchecked { ++i; }
}</pre>
```

Recommendation: Optimize the for-loops.

Maple: Fixed in #195.

Spearbit: There is one more optimization in PR:

```
- for (uint256 i_ = 0; i_ < length_;) {
+ for (uint256 i_; i_ < length_;) {
```

Maple: Updated in #221.

Spearbit: Fixed

5.4.5 Pool._divRoundUp can be more efficient

Severity: Gas Optimization

Context: pool-v2::Pool.sol#L195

Description: The gas cost of Pool._divRoundUp can be reduced in the context that it's used in.

Recommendation: Consider changing to:

```
function _divRoundUp(uint256 numerator_, uint256 divisor_) internal pure returns (uint256 result_) {
    result_ = (numerator_ / divisor_) + (numerator_ % divisor_ > 0 ? 1 : 0);
    result_ = (numerator_ + divisor_ - 1) / divisor_;
}
```

Maple: Fixed in #201.

5.4.6 Liquidator uses different reentrancy guards than rest of codebase

Severity: Gas Optimization

Context: liquidations::Liquidator.sol#L28

Description: All other reentrancy guards of the codebase use values 1/2 instead of 0/1 to indicate NOT_-LOCKED/LOCKED.

Recommendation: Consider using 1/2 values as well for gas efficiency reasons and to unify the codebase. It's important to update the LiquidatorInitializer._initialize function and set it to the non-zero NOT_LOCKED value then.

Maple: Fixed in #52.

Spearbit: Fixed.

5.4.7 Use block.timestamp instead of domainStart in removeLoanImpairment

Severity: Gas Optimization

Context: pool-v2::LoanManager.sol#L291

Description: The removeLoanImpairment function adds back all interest from the payment's start date to domain-Start. The _advanceGlobalPayment ccounting sets domainStart to block.timestamp.

Recommendation: Consider accruing the interest from paymentInfo_.startDate to block.timestamp directly to make the code easier to understand and a gas improvement.

Maple: Fixed in #206.

Spearbit: Fixed.

5.4.8 setTimelockWindows checks isGovernor multiple times

Severity: Gas Optimization

Context: globals-v2/MapleGlobals.sol#L241-L246

Description: The Globals.setTimelockWindows function calls setTimelockWindow in a loop and each time set-TimelockWindow's isGovernor is checked.

Recommendation: Only check isGovernor once to optimize the function. Consider creating and calling an internal _setTimeLockWindow function that does not call this modifier.

Maple: Fixed in #39.

Spearbit: Fixed, just a potential cleanup: setTimelockWindow could also call the internal _setTimelockWindow

5.4.9 fullDaysLate computation can be optimized

Severity: Gas Optimization

Context: loan::MapleLoan.sol#L843

Description: The fullDaysLate computation can be optimized.

Recommendation: Consider changing to:

```
- (((currentTime_ - nextPaymentDueDate_ - 1) / 1 days) + 1) * 1 days
+ ((currentTime_ - nextPaymentDueDate_ + (1 days - 1)) / 1 days) * 1 days
```

Maple: Fix PR added #248.

Spearbit: Fixed.

5.5 Informational

5.5.1 Users can prevent repossessed funds from being claimed

Severity: Informational

Context: debt-locker::DebtLocker.sol#L325-L329

Description: The DebtLocker.sol contract dictates an active liquidation by the following *two* conditions:

- The _liquidator state variable is a non-zero address.
- The current balance of the _liquidator contract is non-zero.

If an arbitrary user sends 1 wei of funds to the liquidator's address, the borrower will be unable to claim repossessed funds as seen in the _handleClaimOfRepossessed() function.

While the scope of the audit only covered the diff between v3.0.0 and v4.0.0-rc.0, the audit team decided it was important to include this as an informational issue. The Maple team will be addressing this in their V2 release.

Recommendation: Consider using collateralRemaining as an indicator for when a liquidation has finished.

Maple: Acknowledged, won't address because DebtLockers are getting deprecated upon launch and migration.

Spearbit: Acknowledged.

5.5.2 MEV whenever total ssets jumps

Severity: Informational

Context: pool-v2::Pool.sol#L278, pool-v2::Pool.sol#L275

Description: An attack users can try to capture large interest payments is sandwiching a payment with a deposit and a withdrawal. The current codebase tries to mostly eliminate this attack by:

- Optimistically assuming the next interest payment will be paid back and accruing the interest payment linearly over the payment interval.
- · Adding a withdrawal period.

However, there are still circumstances where the total ssets increase by a large amount at once:

- Users paying back their payment early. The jump in total ssets will be the payment mount timeE-lapsedSincePaymentStart / paymentInterval * payment mount.
- Users paying back their entire loan early (closeLoan).
- Late payments increase it by the late interest fees and the accrued interest for the next payment from its start date to now.

Recommendation: These opportunities are rather rare and hard to completely mitigate because they are under the borrower's control. In a future version of the protocol, consider streaming single large interest payments to the pool over a certain time.

Maple: We are aware that it is possible, but with our accounting mechanism for the LoanManager, the Withdrawal-Manager, and sufficient diversification in the loan portfolio, this issue will be very minor in terms of percent value change. We acknowledge and will not address.

Spearbit: Acknowledged.

5.5.3 Use ERCHelper approve() as best practice

Severity: Informational

Context: loan (v4.0.0-rc.1)::LoanManager.sol#L317

Description: The ERC20 approve function is being used by funds sset in fundLoan() to approve the max

amount which does not check the return value.

Recommendation: Use ERCHelper approve() as a best practice.

Maple: Fixed in #236.

Spearbit: Fixed.

5.5.4 dditional verification in removeLoanImpairment

Severity: Informational

Context: pool-v2::LoanManager.sol#L266

Description: Currently, if removeLoanImpairment is called *after* the loan's original due date, there will be no issues because the loan's removeLoanImpairment function will revert. It would be good to add a comment about this logic or duplicate the check explicitly in the loan manager. If the loan implementation is upgraded in the future to have a non-reverting removeLoanImpairment function, then the loan manager as-is would account for the interest incorrectly.

Recommendation: Consider adding a comment to the loan manager such as:

```
+ // NOTE: This call will revert if we are past the original due date IMapleLoanLike(loan_).removeLoanImpairment();
```

Also, consider duplicating the check explicitly in the loan manager.

Maple: Fixed in #192.

Spearbit: Fixed.

5.5.5 Can check msg.sender != collateral sset/funds sset for extra safety

Severity: *Informational*

Context: liquidations(v2.0.0-rc.1)::Liquidator.sol#L93

Description: Some old ERC tokens (e.g. the Sandbox's S ND token) allow arbitrary calls from the token address itself. This odd behavior is usually a result of implementing the ERC677 approve ndCall and transfer ndCall functions incorrectly. With these tokens, it is technically possible for the low-level msg.sender.call(...) in the liquidator to be executing arbitrary code on one of the tokens, which could let an attacker drain the funds.

Recommendation: Although it is very unlikely for Maple to whitelist one of these tokens as the collateral/asset, consider adding an explicit check to the liquidatePortion function:

```
+ require(msg.sender != collateral sset && msg.sender != funds sset);
```

It is also recommended keeping this in mind when whitelisting future tokens.

Maple: Fixed in #51.

Spearbit: Fixed.

5.5.6 IERC426 Implementation of preview and max functions

Severity: Informational

Context: IERC4626.previewDeposit() IERC4626.previewMint() IERC4626.previewRedeem()

IERC4626.previewWithdrawal()

Description: For the preview functions, EIP 4626 states:

MAY revert due to other conditions that would also cause the deposit [mint/redeem, etc.] to revert.

But the comments in the interface currently state:

MUST NOT revert.

In addition to the comments, there is the actual behavior of the preview functions. A commonly accepted interpretation of the standard is that these preview functions should revert in the case of conditions such as protocolPaused, !active, !openToPublic total ssets > liquidityCap etc. The argument basically states that the max functions should return 0 under such conditions and the preview functions should revert whenever the amount exceeds the max.

Recommendation: At a minimum, consider clarifying the NatSpec. Also, carefully consider the behavior of the preview functions. As an early adopter of 4626, decisions by Maple now could have ripple effects on the industry.

Maple: Fixed in #51.

Spearbit: The team decided to return 0 for preview* functions instead of reverting. There's a bug in the PR #51#discussion_r1020201462 'previewWithdraw' also always returns 0 but it should be possible to call 'withdraw' in a way to return non-zero assets. See Pool.previewWithdraw always reverts but Pool.withdraw can succeed for a related issue to unify the behavior of these two functions.

Did you decide not to account for protocolPaused and _canDeposit() in the preview / max functions?

Maple: We merged a fix that you mentioned with this PR #53.

We decided not to have any reverts for the preview functions as we believe that would be better for integrators. Also, the spec states May revert in those conditions such as a protocol pause so we believe we are still in spec if we are choosing not to revert.

Spearbit: That should be ok. There is so much ambiguity in the standard I think it's fine to make this judgment call which reduces complexity in the code of integrators.

One small nit, you may want to consider updating the NatSpec on the preview functions in the interface as mentioned in #68#issue-1435405355. It says MUST NOT REVERT but the standard says MAY REVERT so I could see some confusion around that.

You could either change that to MAY REVERT or write something like Maple has decided that these will not revert or even just delete the line that says MUST NOT REVERT on the preview() functions would eliminate any future confusion.

Maple: Acknowledged we'll make the update and come back to you folks. Fixed in #226.

5.5.7 Set domainEnd correctly in intermediate _advanceGlobalPayment ccounting steps

Severity: Informational

Context: pool-v2::LoanManager.sol#L675

Description: In the _advanceGlobalPayment ccounting function, domainEnd is set to payments[paymentWithEarliestDueDate].paymentDueDate, which is possibly zero if the last payment has just been accrued past. This is currently not an issue, because in this scenario domainEnd would never be used before it is set back to its correct value in _updateIssuanceParams. However, for increased readability, it is recommended to prevent this odd intermediate state from ever occurring.

Recommendation: In _advanceGlobalPayment ccounting, copy the same logic that _updateIssuanceParams has for setting domainEnd:

Maple: Fixed in #190.

Spearbit: Fixed.

5.5.8 Replace hard-coded value with PRECISION constant

Severity: Informational

Context: pool-v2::LoanManager.sol#L468

Description: The constant PRECISION is equal to 1e30. The hard-coded value 1e30 is used in the _queueNext-Payment function, which can be replaced by PRECISION.

Recommendation: Change 1e30 to PRECISION:

```
- uint256 incomingNetInterest_ = newRate_ * (nextPaymentDueDate_ - startDate_) / 1e30; // NOTE: Use

→ issuanceRate to capture rounding errors.

+ uint256 incomingNetInterest_ = newRate_ * (nextPaymentDueDate_ - startDate_) / PRECISION; // NOTE:

→ Use issuanceRate to capture rounding errors.
```

Maple: Fixed in #191.

Spearbit: Fixed.

5.5.9 Use of floating pragma version

Severity: Informational

```
Context: globals-v2 (v1.0.0-rc.0)::IMapleGlobals.sol#L2 globals-v2 (v1.0.0-rc.0)::Interfaces.sol#L2
```

Description: Contracts should be deployed using a fixed pragma version. Locking the pragma helps to ensure that contracts do not accidentally get deployed using, for example, an outdated compiler version that might introduce bugs that affect the contract system negatively.

Recommendation: Lock the pragma version and also consider upgrading the project pragma version to a newer stable version, currently 0.8.7.

Maple: PR for the fix #37.

5.5.10 PoolManager has low-level shares computation logic

Severity: Informational

Context: pool-v2::PoolManager.sol#L570, pool-v2::PoolManager.sol#L578

Description: The PoolManager has low-level shares computation logic that should ideally only be in the ERC4626 Pool to separate the concerns.

Recommendation: Consider refactoring the PoolManager to call functions on the Pool instead:

maxMint

```
function maxMint(address receiver_) external view virtual override returns (uint256 maxShares_) {
    uint256 total ssets_ = total ssets();
    uint256 totalSupply_ = IPoolLike(pool).totalSupply();
    uint256 max ssets_ = _getMax ssets(receiver_, total ssets_);

- maxShares_ = totalSupply_ == 0 ? max ssets_ : max ssets_ * totalSupply_ / total ssets_;
+ maxShares_ = pool.previewDeposit(max ssets_)
}
```

maxWithdraw

Maple: Fixed in #208.

Spearbit: Fixed.

5.5.11 dd additional checks to prevent refinancing/funding a closed loan

Severity: Informational

Context: pool-v2::PoolManager.sol#L432

Description: It's important that an already liquidated loan is not reused by refinancing or funding again as it would break a second liquidation when the second liquidator contract is deployed with the same arguments and salt.

Recommendation: Consider explicitly checking for this scenario in the PoolManager._validate ndFundLoan function. After closeLoan, making the last payment with makePayment, or a liquidation's repossess call, _clearLoan ccounting is called. For example, check that the loan's _paymentsRemaining is not zero.

Maple: Fixed in #203.

5.5.12 PoolManager.removeLoanManager errors with out-of-bounds if loan manager not found

Severity: Informational

Context: pool-v2::PoolManager.sol#L188

Description: The PoolManager.removeLoanManager errors with an out-of-bounds error if the loan manager is not

found.

Recommendation: Consider reverting with a more expressive error.

```
function removeLoanManager(address loanManager_) external override {
   _whenProtocolNotPaused();

   require(msg.sender == poolDelegate, "PM:RLM:NOT_PD");
+ require(isLoanManager[loanManager_], "PM:RLM:INV LID_LM");
   ...
}
```

Maple: Fixed in #196.

Spearbit: Fixed.

5.5.13 PoolManager.removeLoanManager does not clear loanManagers mapping

Severity: Informational

Context: pool-v2::PoolManager.sol#L188

Description: The PoolManager.removeLoanManager does not clear the reverse loanManagers[mapleLoan] = loanManager mapping.

Recommendation: In the current version there's no efficient way to enumerate all mapleLoans that have the removed loanManager set. As this function is just a contingency function, consider simply providing the loans to be cleared as an additional argument.

Maple: Acknowledged, will need team discussion on whether we implement. Fixed in #212

Spearbit: The loanManagers field has been removed from the PM. The loan -> loanManager mapping is now done by calling loan.lender() on verified loans. Note that when the loan manager is removed by removeLoan-Manager, loans will still return the removed loan manager through loan.lender(). I'll assume that this is indeed the desired behavior for now and set this to fixed.

5.5.14 Pool._requestRedeem reduces the wrong approval amount

Severity: Informational

Context: pool-v2::Pool.sol#L213

Description: The requestRedeem function transfers escrowShares_ from owner but reduces the approval by shares_. Note that in the current code these values are the same but for future PoolManager upgrades this could change.

Recommendation: Reduce the approval by escrowShares_.

Maple: Fixed in #202.

5.5.15 Issuance rate for double-late claims does not need to be updated

Severity: Informational

Context: pool-v2::LoanManager.sol#L223

Description: The previousRate_ for the 8c) case in claim is always zero because the payment is late (!onTimePayment_). The subtraction can be removed

I'd suggest removing the subtraction here as it's confusing. The first payment's IR was reduced in _advanceGlob-alPayment ccounting, the newly scheduled one that is also past due date never increased the IR.

Recommendation: The first payment's IR was reduced in _advanceGlobalPayment ccounting, the newly scheduled payment that is also past the due date never increased the IR. For readability, consider changing the code to:

```
// 8c. If the current timestamp is greater than the RESULTING `nextPaymentDueDate`, then the next
\hookrightarrow payment must be
//
       FULLY accounted for, and the new payment must be removed from the sorted list.
//
       Payment `issuanceRate` is used for this calculation as the issuance has occurred in isolation
\hookrightarrow and entirely in the past.
//
        ll interest from the aggregate issuance rate has already been accounted for in
\hookrightarrow `_advanceGlobalPayment ccounting`.
else {
    ( uint256 accountedInterestIncrease_, ) = _accountToEndOfPayment(paymentIdOf[msg.sender], newRate_,
    → previousPaymentDueDate_, nextPaymentDueDate_);
    return _updateIssuanceParams(
        issuanceRate - previousRate_,
        issuanceRate,
        accountedInterest + _uint112(accountedInterestIncrease_)
    );
}
```

Maple: Fixed in #199.

Spearbit: Fixed.

5.5.16 dditional verification that paymentIdOf [loan_] is not 0

Severity: Informational

Context: pool-v2::LoanManager.sol

Description: Most functions in the loan manager use the value paymentIdOf [loan_] without first checking if it's the default value of 0. Anyone can pay off a loan at any time to cause the claim function to set paymentIdOf [loan_] to 0, so even the privileged functions could be front-run to call on a loan with paymentIdOf 0. This is not an issue in the current codebase because each function would revert for some other reasons, but it is recommended to add an explicit check so future upgrades on other modules don't make this into a more serious issue.

Recommendation: Each time paymentIdOf [loan_] is used in a function, ensure that the value is non-zero before proceeding.

Maple: Fixed in #207.

Spearbit: Looks good to me, a question about this error string, not sure why it's IL (impairLoan?) when it's called in _handleXYZ. Fixed.

5.5.17 LoanManager redundant check on late payment

Severity: Informational

Context: pool-v2::LoanManager.sol#L208

Description: The claim function has a check for block.timestamp > previousPaymentDueDate_ && block.timestamp <= nextPaymentDueDate_ in one of the if statements. The payment is already known to be late at this point in the code, so block.timestamp > previousPaymentDueDate_ is always true.

Recommendation: Consider removing the check in the code for increased readability and a small gas saving.

```
- if (block.timestamp > previousPaymentDueDate_ && block.timestamp <= nextPaymentDueDate_) {
+ if (block.timestamp <= nextPaymentDueDate_) {
```

Maple: Fixed in #198.

Spearbit: Fixed.

5.5.18 dd encode rguments/decode rguments to WithdrawalManagerInitializer

Severity: Informational

Context: withdrawal-manager::WithdrawalManagerInitializer.sol pool-v2 (v1.0.0-rc.1)::PoolDeployer.sol#L68

Description: Unlike the other Initializers, the WithdrawalManagerInitializer.sol does not have public encode rguments/decode rguments functions, and PoolDeployer need to be changed to use these functions correctly

Recommendation: Consider adding these functions and using them in PoolDeployer.

Maple: Fixed in #205 and #49.

Spearbit: Fixed.

5.5.19 Reorder WM.processExit parameters

Severity: Informational

Context: withdrawal-manager::WithdrawalManager.sol#L210

Description: All other WM and Pool function signatures start with (uint256 shares/assets, address owner) parameters but the WM.processExit has its parameters reversed (address, uint256).

Recommendation: Consider reordering the parameters for consistency and rename the account_ parameter to owner_.

Maple: Fixed in #48.

Spearbit: Only have visibility into the PR for the WM, but it should require changes in the pool module. Do you have the PR for the pool module?

Maple: The accompanying PR on pools-v2 #217.

Spearbit: Fixed.

5.5.20 dditional verification in MapleLoanInitializer

Severity: Informational

Context: loan::MapleLoanInitializer.sol#L87

Description: The MapleLoanInitializer could verify additional arguments to avoid bad pool deployments.

Recommendation: Consider verifying:

```
require(IMapleGlobalsLike(globals_).isPool sset(assets_[1]), "");
require(_paymentInterval > 0, "");
require(_paymentsRemaining > 0, "");
```

Maple: Fixed in #244.

Spearbit: Fixed.

5.5.21 Clean up updatePlatformServiceFee

Severity: Informational

Context: loan::MapleLoanFeeManager.sol#L109-L110

Description: The updatePlatformServiceFee can be cleaned up to use an existing helper function

Recommendation: Consider changing the code to:

Maple: Fixed in #242.

5.5.22 Document restrictions on Refinancer

Severity: Informational

Context: loan::MapleLoan.sol#L290, loan::Refinancer.sol

Description: The refinancer may not set unexpected storage slots, like changing the _funds sset because _-drawableFunds, _refinanceInterest are still measured in the old fund's asset.

Recommendation: The provided Refinancer does indeed not allow this but in theory, any refinancer can be used. It's good to document restrictions on Refinancers or even enforce them in code by doing pre/post checks.

Maple: Addressed in Refinancing.

Spearbit: Docs mention it so consider this fixed:

Note that the Refinancer contract should never set the collateral sset or funds sset and should never directly set drawableFunds, principal or collateral.

It still talks about DebtLocker which seems outdated.

This call is permissioned in the DebtLocker to only be called by the PoolDelegate.

5.5.23 Typos / Incorrect documentation

Severity: Informational
Context: See below.

Description: The code and comments contain typos or are sometimes incorrect.

Recommendation: Consider fixing the typos:

- loan::MapleLoan.sol#L93: to be transfer => to be transferred
- withdrawal-manager::WithdrawalManager.sol#L222: The comment is incorrect, it only transfer the redeemable shares. Transfer both returned shares and redeemable shares, burn only the redeemable shares in the pool. => Transfer redeemable shares, burn the redeemable shares in the pool, relock remaining shares.

Maple: Fixed in #241 and #47.