

- State Space  $\mathcal{S}$ : Let  $\mathbf{s}_t = \{s_t^1, \dots, s_t^n\}$  denote the state of the environment, where  $s_t^i$  denotes the state of the  $i^{th}$  object at time  $t$  and  $n$  denotes the number of objects.
- Action Space  $\mathcal{A}$ : Let  $a_t = \langle a_t^h, a_t^r \rangle$  denote the joint action at time  $t$ , where  $a_t^h$  and  $a_t^r$  denote the human and robot actions respectively.
- Robot's policy  $\pi^r: \mathcal{S} \times \mathcal{A}^r \rightarrow [0, 1]$ , where  $\mathcal{A}^r$  denotes the set of possible robot actions.  $\pi^r(\mathbf{s}, a^r)$  specifies the probability of choosing action  $a^r$  in state  $\mathbf{s}$ .