

SEMINARS IN ARTIFICIAL INTELLIGENCE

HUMAN ROBOT SPATIAL INTERACTION

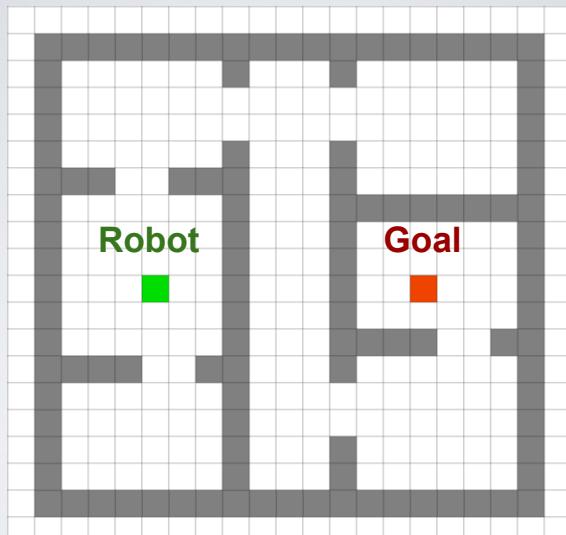
Marc Hanheide



SAPIENZA
UNIVERSITÀ DI ROMA



1

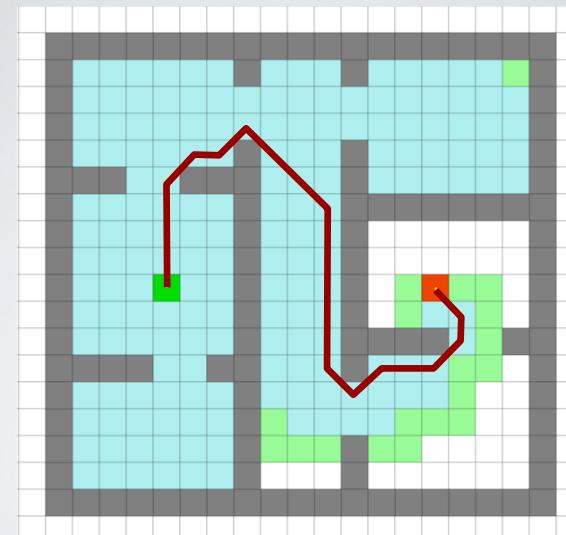


3

ROBOTIC NAVIGATION



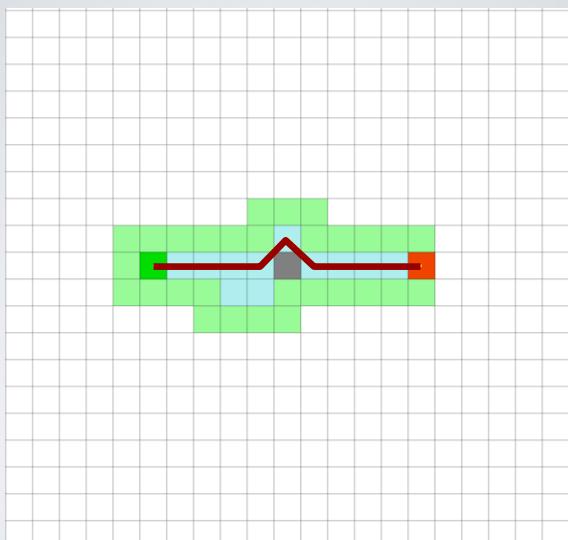
2



<https://qiao.github.io/PathFinding.js/visual/>

4

HOW ABOUT HUMANS?



Robot Human Goal



NON-VERBAL COMMUNICATION (BODILY COMMUNICATION)

Argyle, M., 1988. Bodily communication 2nd ed.,

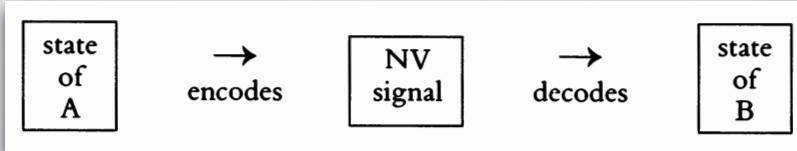
Bodily communication, or non-verbal communication (NVC), plays a central part in human social behaviour. Recent research by social psychologists and others has shown that these signals play a more important part, and function in a more intricate manner, than had previously been realized. If we want to understand human social behaviour we shall have to disentangle this non-verbal system.

We know what these non-verbal signals are:

facial expression
gaze (and pupil dilation)
gestures, and other bodily movements
posture
bodily contact
spatial behaviour
clothes, and other aspects of appearance
non-verbal vocalizations
smell

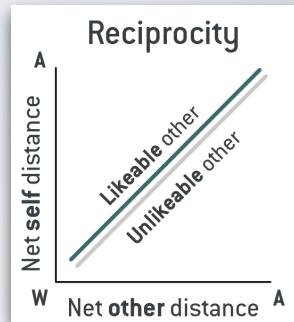
NON-VERBAL COMMUNICATION (BODILY COMMUNICATION)

Argyle, M., 1988. Bodily communication 2nd ed.,



CLOSENESS

- ▶ **The Reciprocity Model**
- ▶ This second model suggests that, in dyadic interaction, when one increases closeness (or decreases distancing), the other reciprocates and increases closeness to the other person
- ▶ linear increase in participants' self-disclosure when the experimenter increased disclosure

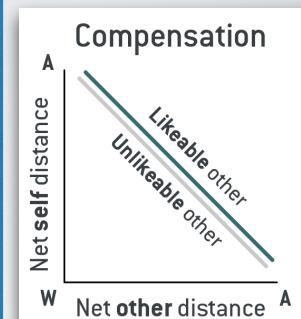


Mumm, J. & Mutlu, B., 2011. Human-robot proxemics. In Proceedings of the 6th international conference on Human-robot interaction - HRI '11. New York, New York, USA: ACM Press, p. 331.



CLOSENESS

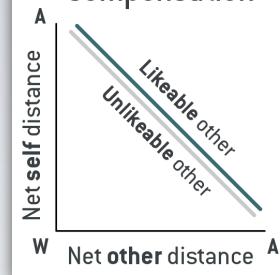
- ▶ **The Compensation Model**
- ▶ model of interpersonal distancing that suggested an *equilibrium* in the distance between two individuals
- ▶ when individuals increase their closeness (or decrease distance) with their partners, their partners *compensate* for this increase by decreasing closeness with them.
- ▶ more eye-contact => increase distance...



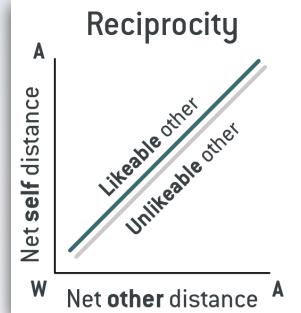
Mumm, J. & Mutlu, B., 2011. Human-robot proxemics. In Proceedings of the 6th international conference on Human-robot interaction - HRI '11. New York, New York, USA: ACM Press, p. 331.

CLOSENESS

Compensation

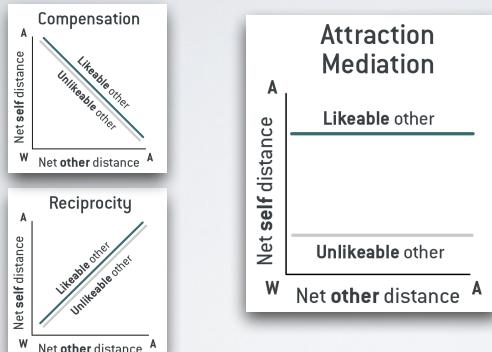


Reciprocity



Mumm, J. & Mutlu, B., 2011. Human-robot proxemics. In Proceedings of the 6th international conference on Human-robot interaction - HRI '11. New York, New York, USA: ACM Press, p. 331.

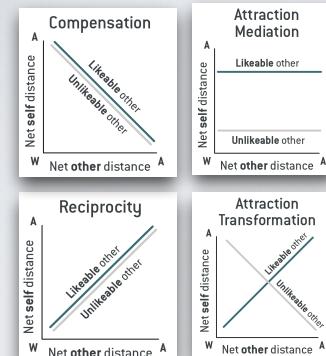
CLOSENESS



► attraction between the individuals at the onset of the interaction determines the distancing behavior.

Mumm, J., & Mutlu, B., 2011. Human-robot proxemics. In Proceedings of the 6th international conference on Human-robot interaction - HRI '11. New York, New York, USA: ACM Press, p. 331.

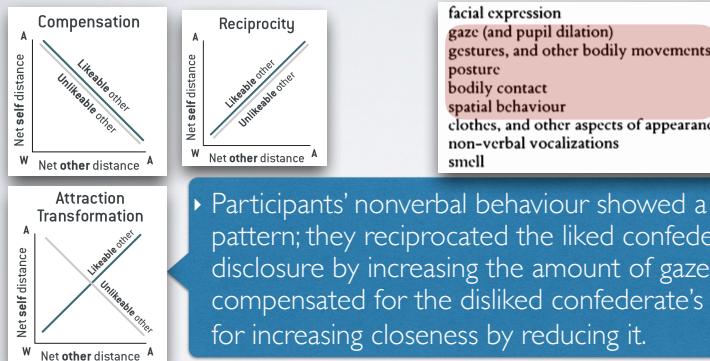
CLOSENESS



► incorporate the reciprocity and compensation models
► the level of attraction between individuals at the onset of the interaction affects whether individuals compensate or reciprocate.

Mumm, J., & Mutlu, B., 2011. Human-robot proxemics. In Proceedings of the 6th international conference on Human-robot interaction - HRI '11. New York, New York, USA: ACM Press, p. 331.

CLOSENESS



► Participants' nonverbal behaviour showed a different pattern; they reciprocated the liked confederate's disclosure by increasing the amount of gaze and compensated for the disliked confederate's attempt for increasing closeness by reducing it.

Mumm, J., & Mutlu, B., 2011. Human-robot proxemics. In Proceedings of the 6th international conference on Human-robot interaction - HRI '11. New York, New York, USA: ACM Press, p. 331.

PROXEMICS



► facial expression
gaze (and pupil dilation)
gestures, and other bodily movements
posture
bodily contact
spatial behaviour
clothes, and other aspects of appearance
non-verbal vocalizations
smell

► Spatial behaviour is only among many non-verbal cues, but well studied in *proxemics*.
► and highly relevant for mobile robots

“One cannot not communicate”

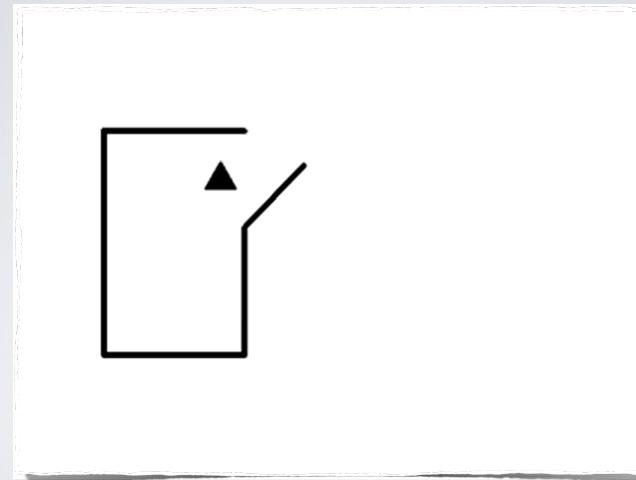
[Watzlawick, 1967]



BIRON this is the living room

17

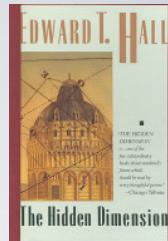
THE COMMUNICATIVE POWER OF MOTION



Heider, Fritz and Simmel, Marianne (1944). An Experimental Study of Apparent Behavior. *The American Journal of Psychology*, 57(2), pp. 243-259

18

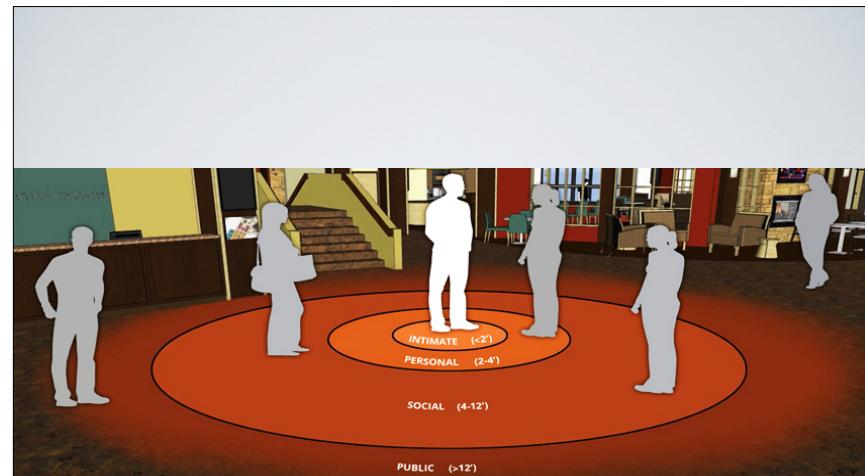
PROXEMICS OR THE “HUMAN OBSTACLE”



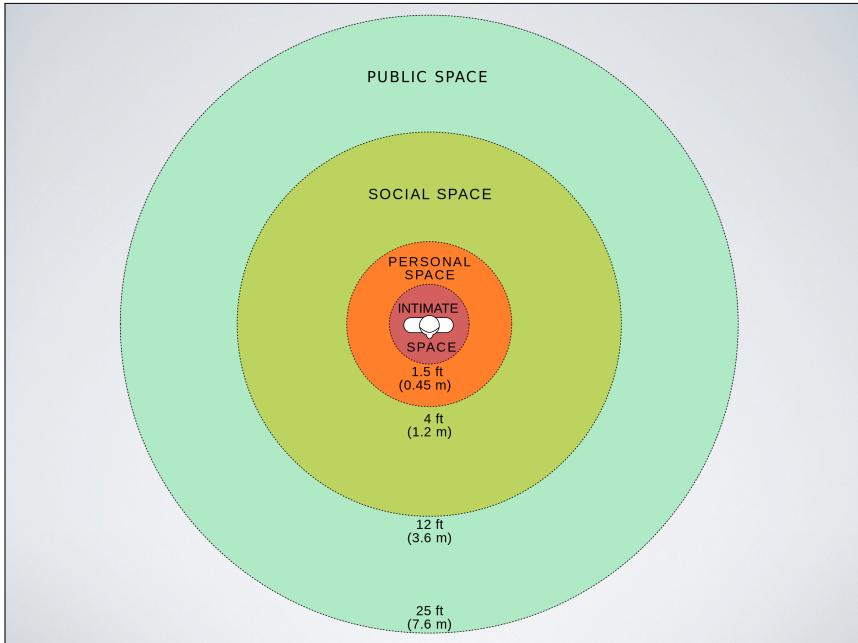
Hall, Edward T. (1966). *The Hidden Dimension*. Anchor Books.
ISBN 0-385-08476-5.



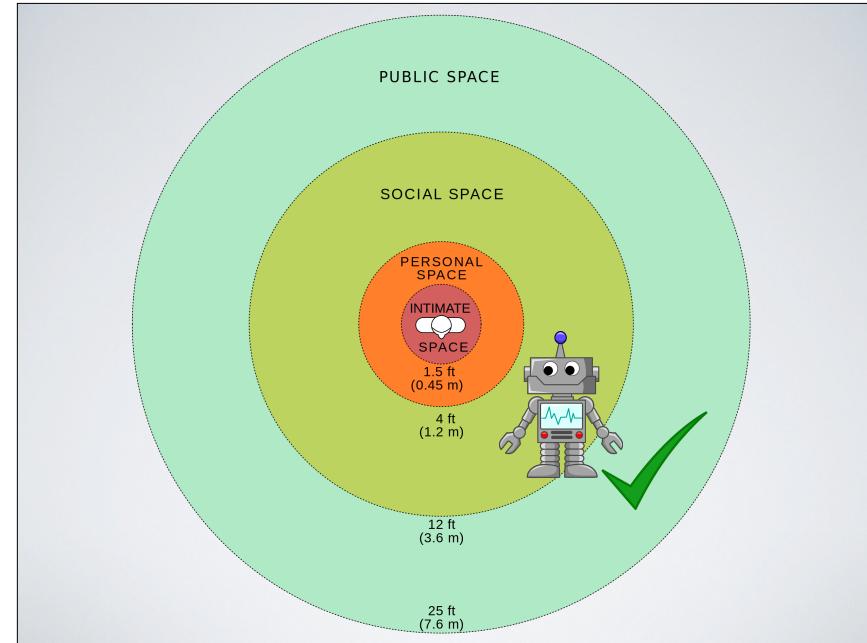
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HRI PROXEMICS

Takayama, L. & Pantofaru, C., 2009. Influences on proxemic behaviors in human-robot interaction. In 2009 IEEE/RSJ International Conference on Intelligent Robots and Systems, IROS 2009. pp. 5495–5502.

Walters, M.. et al., 2009. An Empirical Framework for Human-Robot Proxemics. In Procs of New Frontiers in Human-Robot Interaction: symposium at the AISB09 convention. pp. 144–149. Available at: <https://uhra.herts.ac.uk/dspace/handle/2299/3794>.

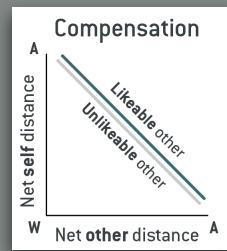
HRI PROXEMICS

- 1) Because experience with non-human agents might affect interactions with robots, we hypothesize that experience with **owning pets will decrease** the personal space that people maintain around robots.
- 2) Because familiarity between people decreases personal spaces between people and this seems to hold true in human-robot interaction, we hypothesize that **experience in robotics will decrease** the personal space that people maintain around robots.
- 3) Because people have more control over their personal space when they are the **ones approaching** (as opposed to being approached), we hypothesize that people will maintain **larger personal spaces** when being approached by a robot than when they are approaching the robot.
- 4) Because **mutual gaze** increases personal spaces between people, we hypothesize that when the robot's head is oriented toward the individual's face, the individual will **require a larger separation** than when the robot's head faces the person's legs.

Takayama, L. & Pantofaru, C., 2009. Influences on proxemic behaviors in human-robot interaction. In 2009 IEEE/RSJ International Conference on Intelligent Robots and Systems, IROS 2009. pp. 5495–5502.

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TABLE I

REPEATED MEASURES ANALYSIS OF COVARIANCE: EFFECTS OF PET OWNERSHIP, EXPERIENCE WITH ROBOTS, AND ROBOT VS. PERSON APPROACH UPON MINIMUM DISTANCE BETWEEN PERSON AND ROBOT

Sources of Variance for Minimum Proxemic Distance	Sum of Squares	df*	Mean Square	F
Robot vs. person approaches	0.002	1	0.002	0.30
Robot vs. person approaches x Pet ownership	0.000	1	0.000	0.00
Robot vs. person approaches x Robot experience	0.001	1	0.001	0.13
Error	0.202	27	0.007	
Pet ownership	0.035	1	0.035	1.72
Robot experience	0.119	1	0.119	5.60**
Error	0.621	27	0.022	

* df = Degrees of Freedom

** p<.05



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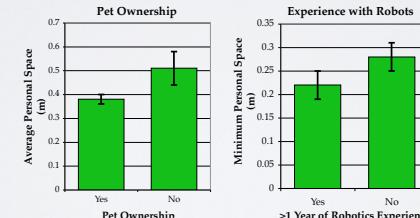
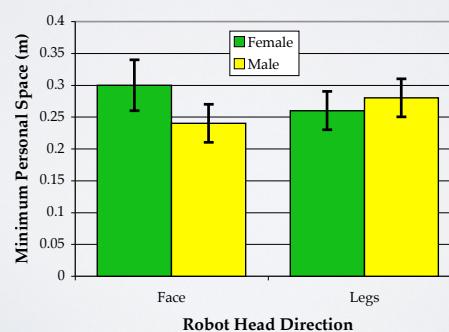


Fig. 3. Personal experience influences on proxemic behaviors with robots. The left-hand chart shows that participants who owned a pet at some point in their lives were comfortable at closer average distances to the robot than those who had never owned a pet. The right-hand chart shows that robotics experience also correlates with smaller comfortable distances.

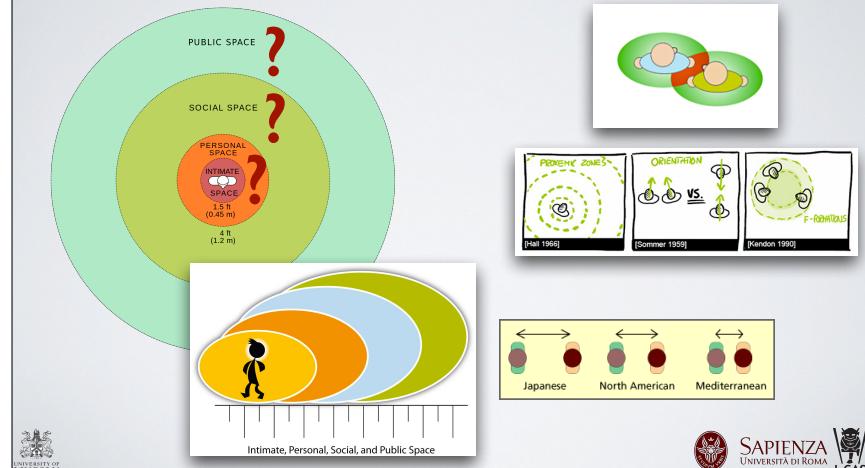
HRI PROXEMICS

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Effects of Robot Head Direction on Personal Space



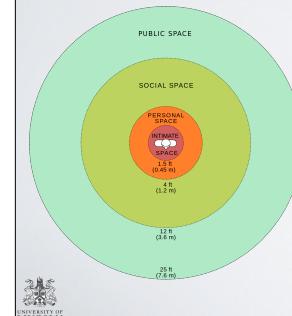
PROXEMICS SPACES DEPEND ON MANY VARIABLES



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HRI PROXEMICS

Walters, M.. et al, 2009. An Empirical Framework for Human-Robot Proxemics. In Procs of New Frontiers in Human-Robot Interaction: symposium at the AISB09 convention. pp. 144–149.



Range	Situation	Personal Space Zone
0 to 0.15m	Lover or close friend touching	Intimate Zone
0.15m to 0.45m	Lover or close friend only	Close Intimate Zone
0.45m to 1.2m	Conversation between friends	Personal Zone
1.2m to 3.6m	Conversation to non-friends	Social Zone
3.6m +	Public speech making	Public Zone



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HRI PROXEMICS

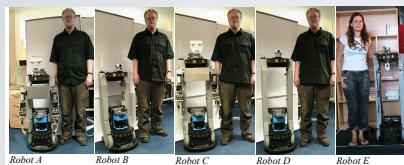
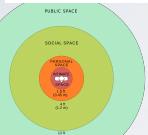


Figure 1 The PeopleBot™ Robots used for the large HRI Studies: A) Short Mechanoid, B) Short Humanoid, C) Tall Mechanoid, D) Tall Humanoid and E) the Mechanoid robot used for the robot voice style trial.

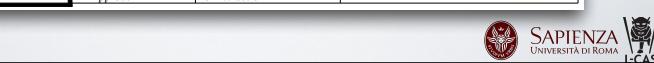


Approach Context	Mean (cm)	Standard Error (mm)	95% Confidence Interval (cm)	
			Lower Bound	Upper Bound
Grand Mean	57	18.312	53.04	60.50
Interaction: Pass	60	13.055	57.60	62.73
Verbal	60	13.055	58.00	63.09
Physical	49	13.055	46.28	51.4.1
Appearance:				
Mechanoid	51	10.830	48.71	52.98
Humanoid	62	10.486	60.11	64.24
Control:	Robot	57	18.870	53.39
	Human	56	21.069	52.02
			61.07	60.60
Direction:	Front Side	58	20.510	54.12
		55	18.433	51.44
			62.47	59.04
Preferences:				
Mechanoid	60	17.393	46.80	54.22
Humanoid	56	17.946	61.57	69.22
Short	61	18.349	53.56	61.3.8
Tall	55	16.967	54.81	62.0.5
Initial Uncertainty	71	67.770	57.04	84.27

HRI PROXEMICS



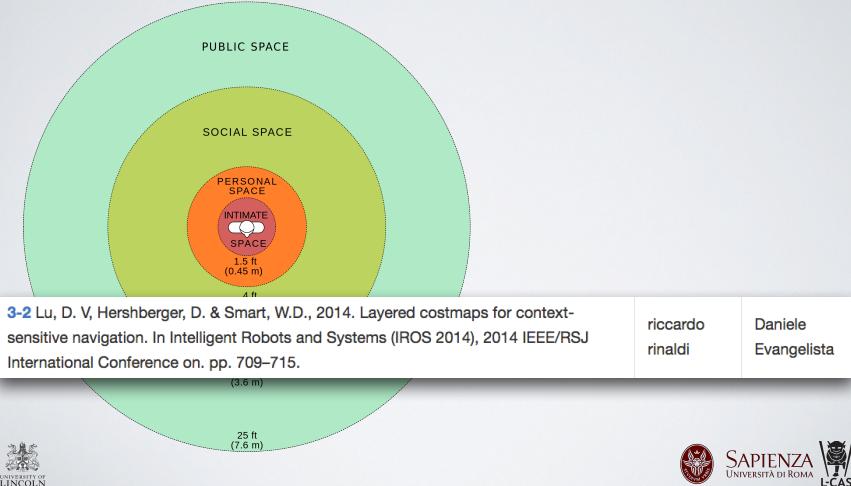
Factor	Situation(s)	Context(s)	Base Distance = 57cm Estimated Adjustment for Factor ($\pm 0.5\text{cm}$)	
			Attribute or Factor of Robot	Attribute or Factor of Human
Mechanoid Robot	RH Approach	All	-3	-7
	IR Approach	All	+3	-1
Humanoid Robot	RH Approach	All	RH Approach	Verbal Interaction
	IR Approach	All	IR Approach	Physical Interaction
Verbal Communication	RH Approach	Verbal Interaction	RH Approach	Giving object
	IR Approach	Physical Interaction	IR Approach	Faking object
Giving object	RH Approach	Physical Interaction	RH Approach	Passing
Faking object	RH Approach	Physical Interaction	IR Approach	No Interaction
Passing	RH Approach	No Interaction	RH Approach	Direction from:
				From Right/Left
Direction from:	RH Approach	From Right/Left	RH Approach	+4
				-2
Preferred Robot Humanoid	RH Approach	All Private	RH Approach	Preferred Robot Humanoid
	IR Approach	All	IR Approach	Preferred Robot Mechanoid
Preferred Height Tall	RH Approach	All	RH Approach	Preferred Height Short
	IR Approach	Initial Encounter	IR Approach	Uncertainty or perceived inconsistency
Preferred Height Short	RH Approach	All	RH Approach	Verbal Communication
	IR Approach	Verbal Interaction	IR Approach	Giving object
Uncertainty or perceived inconsistency	RH Approach	Initial Encounter	IR Approach	Faking object
	IR Approach	Physical Interaction	IR Approach	Passing
Verbal Communication	RH Approach	Physical Interaction	RH Approach	No Interaction
	IR Approach	Physical Interaction	IR Approach	+4
Giving object	RH Approach	Physical Interaction	IR Approach	-7?
	IR Approach	Physical Interaction	IR Approach	-7?
Faking object	RH Approach	Physical Interaction	IR Approach	+4
	IR Approach	No Interaction	IR Approach	+4
Passing	RH Approach	No Interaction	IR Approach	-7?
	IR Approach	No Interaction	IR Approach	+4



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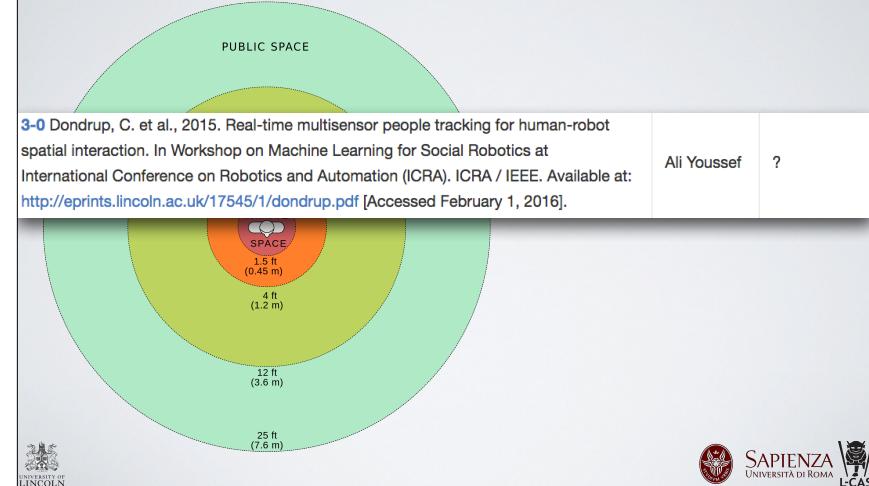
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1ST PAPER: COSTMAPS



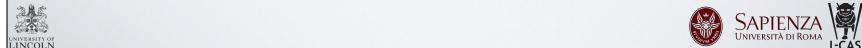
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2ND PAPER: TRACKING



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SOME QUALITATIVE PERSPECTIVES ON HRSI

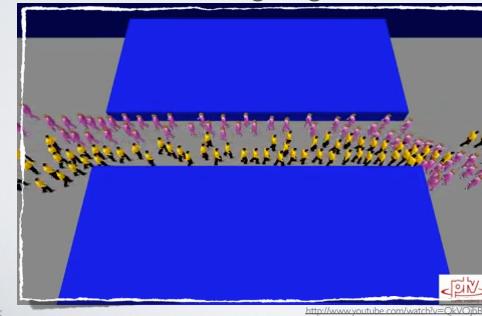


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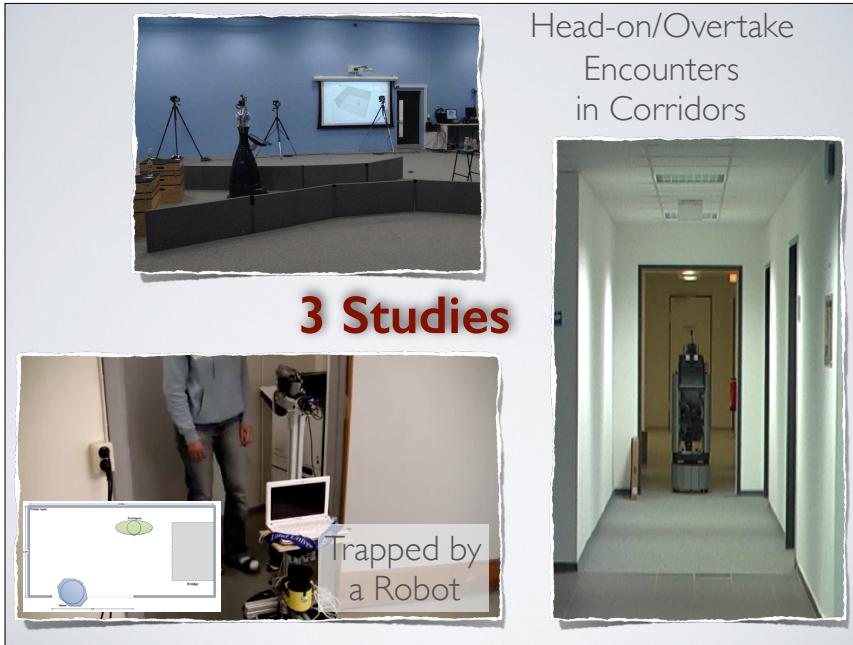
IN THIS TALK: NARROW SPACES

Coordination or negotiation in Human-Robot close encounters

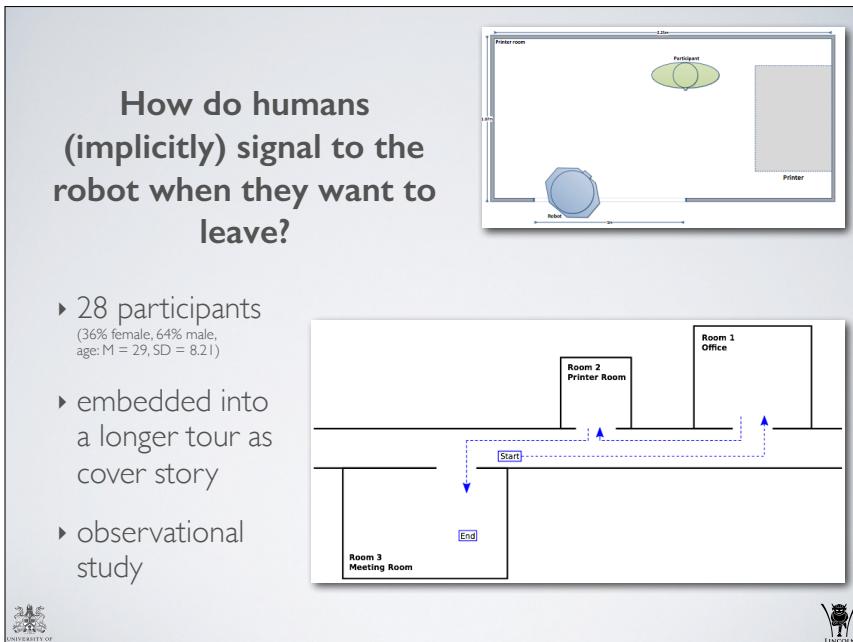
Mutual Understanding of goals and intention



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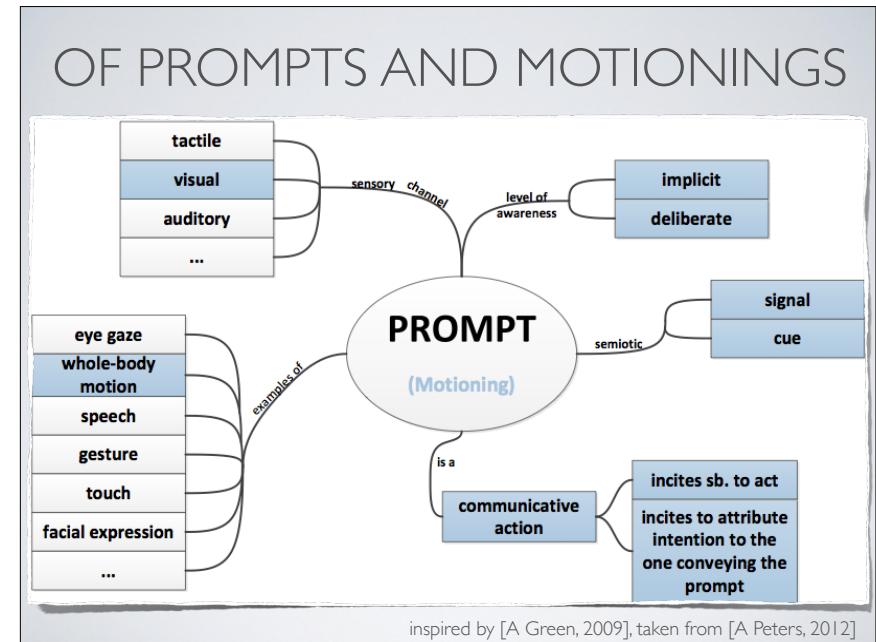


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Get me out of here - Motionings in HRSI -



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MOTIONING - AN ATTEMPT FOR A DEFINITION

'To motion somebody' is an hyponym of 'to prompt somebody'. To motion somebody is an act of communication via motion with the entire body to incite someone to a communicative or spatial action.

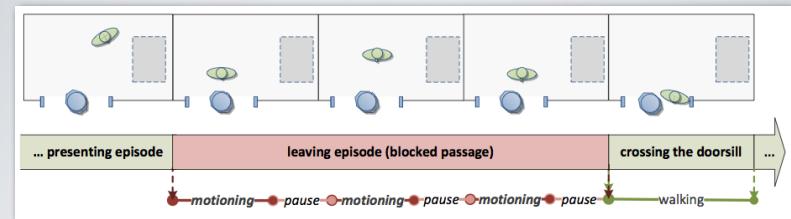
[A Peters (2012): Spatial Coordination - Human and Robotic Communicative Whole-Body Motions in Narrow Passages, PhD Thesis]

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Looking at the movements of legs and whole body



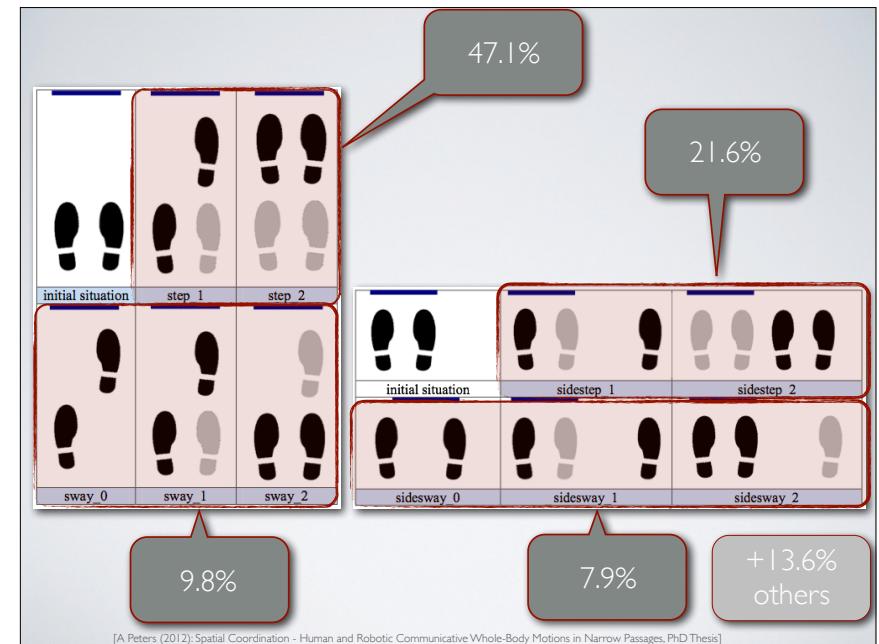
43



- ▶ Motionings are segmented according to pauses
- ▶ Only the "leaving" episodes is analysed
- ▶ The robot is remote controlled (WOZ) to eventually give way



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ORDER MATTERS



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SOME LESSONS LEARNED

- ▶ Motionings occur unsolicited and can be indicative
- ▶ They are highly situation dependent and difficult to detect reliably
- ▶ A (ordered) sequence of motionings can be more indicative
- ▶ Distance and timing is what matters



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Representing HRSI Situations and Behaviour

How to effectively capture and reason about joint movement of human and robot?

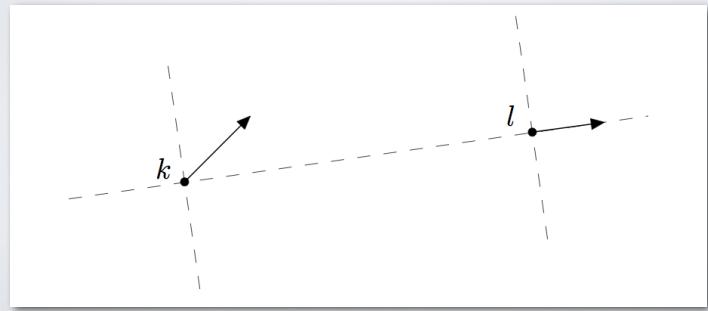
Statistical models for time series

A Qualitative Trajectory Calculus

Order matters,
different relative movements need to be represented

QTC

- ▶ Represents the relative, qualitative movement of 2 points
- ▶ Different variants exist, but always represent states as tuples of '-' '0', and '+'



[Van de Weghe, N. 2004. Representing and Reasoning about Moving Objects: A Qualitative Approach. Ph.D. Dissertation]



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QTC_C

q₁) movement of k with respect to l

– : k is moving towards l

0 : k is stable with respect to l

+ : k is moving away from l

q₂) movement of l with respect to k

as above, swapping k and l

q₃) relative speed of k with respect to l

– : k is slower than l

0 : k has the same speed of l

+ : k is faster than l

q₄) movement of k with respect to $\bar{k} \bar{l}$

– : k is moving to the left side of $\bar{k} \bar{l}$

0 : k is moving along $\bar{k} \bar{l}$

+ : k is moving to the right side of $\bar{k} \bar{l}$

q₅) movement of l with respect to $\bar{k} \bar{l}$

as above, swapping k and l

q₆) minimum absolute angle of k , α_k , with respect to $\bar{k} \bar{l}$ at time t

– : $\alpha_k < \alpha_l$

0 : $\alpha_k = \alpha_l$

+ : $\alpha_k > \alpha_l$

► for 2D space

► 6-tupel per state, e.g. (+,0,-,0,+,-)

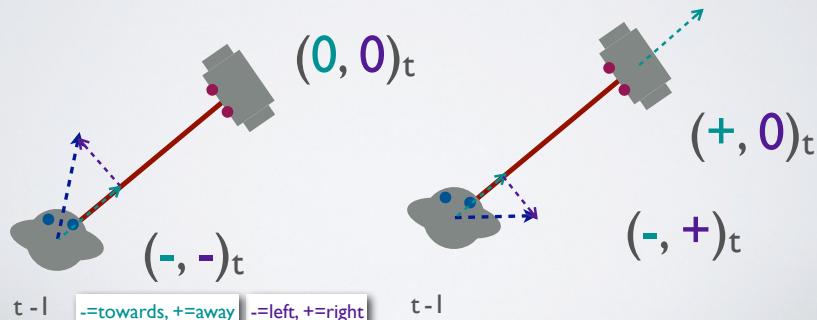
► $3^6 = 729$ states!



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QTC_C - BY EXAMPLE

QTC_C represents the relative motion of two points in a time interval with respect to the **reference line** that connects them on a 2D plane.



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SIMPLIFIED QTC_C

q₁) movement of k with respect to l

– : k is moving to the left side of $\bar{k} \bar{l}$

0 : k is stable with respect to l

+ : k is moving to the right side of $\bar{k} \bar{l}$

q₂) movement of l with respect to k

as above, swapping k and l

q₄) movement of k with respect to $\bar{k} \bar{l}$

– : k is moving to the left side of $\bar{k} \bar{l}$

0 : k is moving along $\bar{k} \bar{l}$

+ : k is moving to the right side of $\bar{k} \bar{l}$

q₅) movement of l with respect to $\bar{k} \bar{l}$

as above, swapping k and l

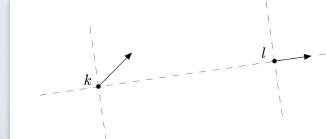


Figure 1: Example of moving points k and l . The respective QTC_C relation is $(-, +, 0)$.



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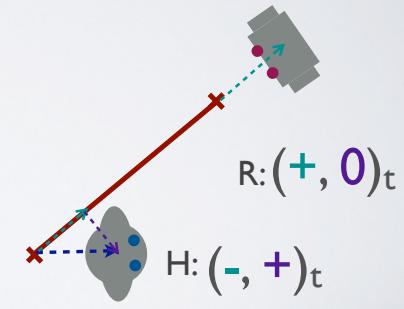
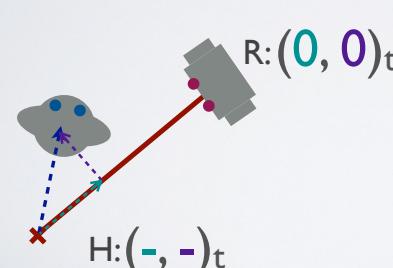
QTC_C - BY EXAMPLE

$(-, 0, -, 0)_t$

H R H R

$(-, +, +, 0)_t$

H R H R



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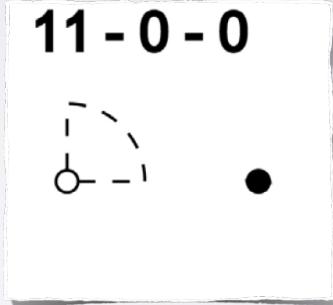
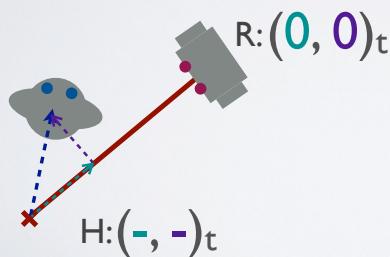
QTC_C STATE

$$(-, 0, -, 0)_t$$

H R H R

state no. H R H R

11 - 0 - 0



53

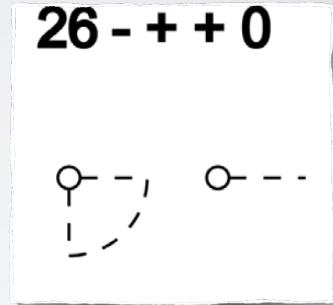
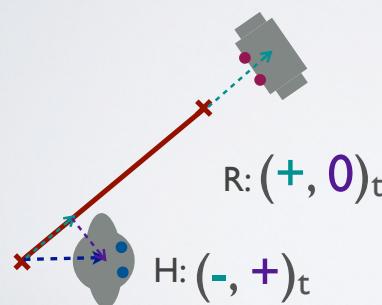
QTC_C STATE

$$(-, +, +, 0)_t$$

H R H R

state no. H R H R

26 - + + 0



54

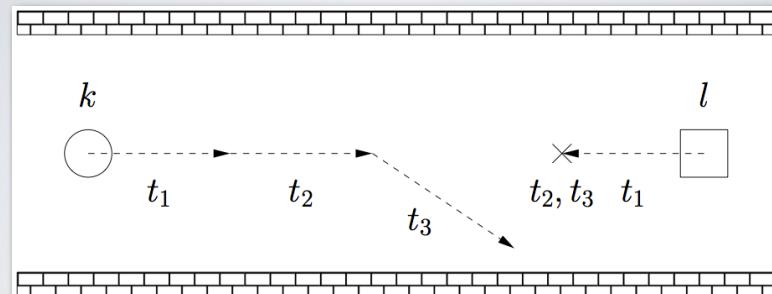
11 - 0 - 0

$\downarrow = 81$

1 - - -	2 - - -	3 - - -	4 - - -	5 - - -	6 - - -	7 - - -	8 - - -	9 - - -
10 - 0 -	11 - 0 -	12 - 0 -	13 - 0 -	14 - 0 -	15 - 0 +	16 - 0 +	17 - 0 +	18 - 0 +
19 - + -	20 - + -	21 - + -	22 - + -	23 - + 0	24 - + 0	25 - + +	26 - + +	27 - + +
28 0 - - -	29 0 - - -	30 0 - - -	31 0 - - -	32 0 - - -	33 0 - - -	34 0 - - -	35 0 - - -	36 0 - - -
37 0 0 - -	38 0 0 - -	39 0 0 - -	40 0 0 - -	41 0 0 0	42 0 0 +	43 0 0 +	44 0 0 +	45 0 0 +
46 0 + - -	47 0 + - -	48 0 + - -	49 0 + -	50 0 + 0	51 0 + 0	52 0 + +	53 0 + +	54 0 + +
55 + - - -	56 + - - -	57 + - - -	58 + - -	59 + - 0	60 + - 0	61 + - -	62 + - 0	63 + - -
64 + 0 - -	65 + 0 - -	66 + 0 - -	67 + 0 - -	68 + 0 0	69 + 0 0	70 + 0 - -	71 + 0 + 0	72 + 0 + +
73 + + - -	74 + + - 0	75 + + - -	76 + + - -	77 + + 0 0	78 + + 0 +	79 + + + -	80 + + + 0	81 + + + +

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QTC_C SEQUENCES



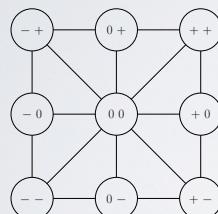
How to represent this sequence?

$(--00)_{t_1} \rightsquigarrow (-000)_{t_2} \rightsquigarrow (-0+0)_{t_3}$

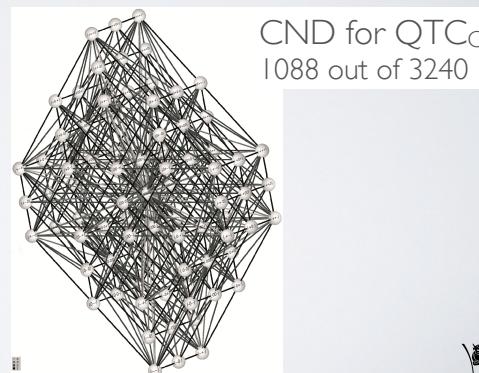
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CONCEPTUAL NEIGHBOURHOOD DIAGRAMS

- Only certain transitions are valid in QTC



CND for QTC_B
16 out of 36



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RESTAURANT STUDY

- Motion Capturing
- Cover story: Serving in a Restaurant with a robot as a colleague
- Enforced narrow passage
- Aim: Identify motionings/signals that indicate hesitation to inform long-term adaptation
- Slowing down behaviour suggested by Lichtenthaler et al (see next!) vs baseline navigation



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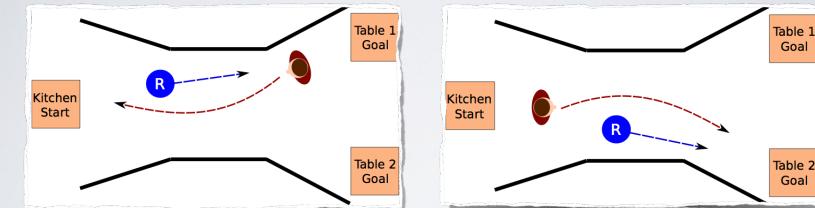
REPRESENTING HRSI BEHAVIOUR AS QTC-MM

- Take the CND and create a (hidden) Markov Model topology from it
- Add start and stop states
- Discretise Motion of Human and Robot into QTC states
- Train with Baum-Welch Algorithm for set of specific behaviours



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RESTAURANT STUDY

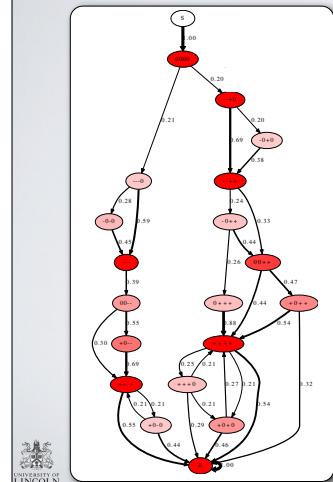


- But here: discriminate different situations automatically using QTC-MM:
 - head-on
 - overtake



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USING QTC-MM TO RECOGNISE BEHAVIOUR

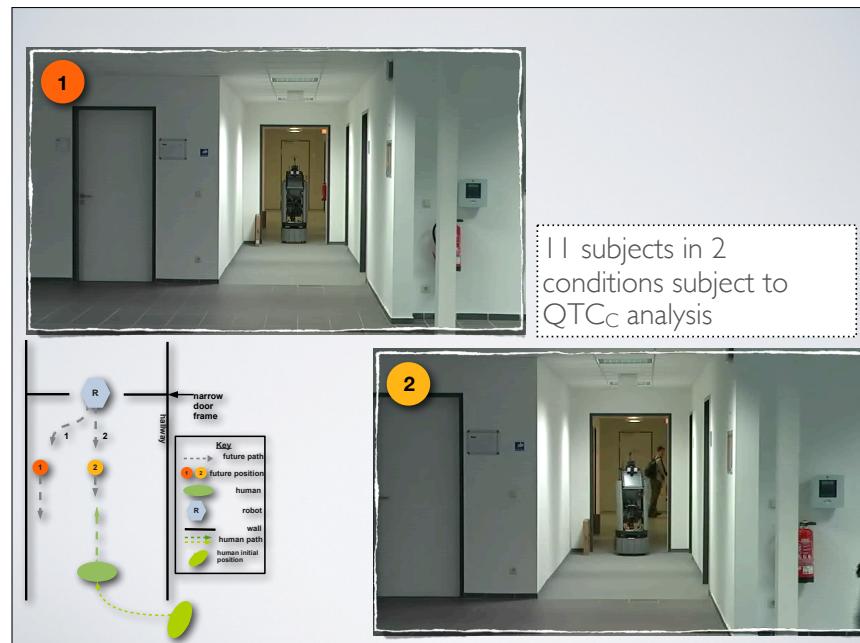


Filter		Classification rate	
Acc.	Time	Head-on	Overtaking
1cm	0.1s	$\mu = .9899 \pm .0076$ $\sigma = .0269$	$\mu = .9669 \pm .0121$ $\sigma = .0427$
1cm	0.3s	$\mu = .9659 \pm .0113$ $\sigma = .0399$	$\mu = .8976 \pm .0152$ $\sigma = .0534$
5cm	0.1s	$\mu = .9142 \pm .0153$ $\sigma = .0537$	$\mu = .9171 \pm .0179$ $\sigma = .0629$
5cm	0.3s	$\mu = .9502 \pm .0135$ $\sigma = .0475$	$\mu = .8665 \pm .0251$ $\sigma = .0885$
10cm	0.1s	$\mu = .8710 \pm .0185$ $\sigma = .0650$	$\mu = .8502 \pm .0194$ $\sigma = .0683$
10cm	0.3s	$\mu = .8879 \pm .0203$ $\sigma = .0715$	$\mu = .8263 \pm .0267$ $\sigma = .0938$

5-fold cross validation recognition suggests that QTC-MM captures the differences in behaviours well



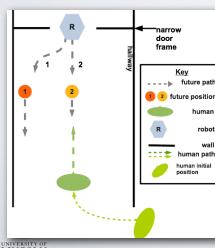
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Understanding Intention and Goals

Can we see changes in the humans' behaviour?

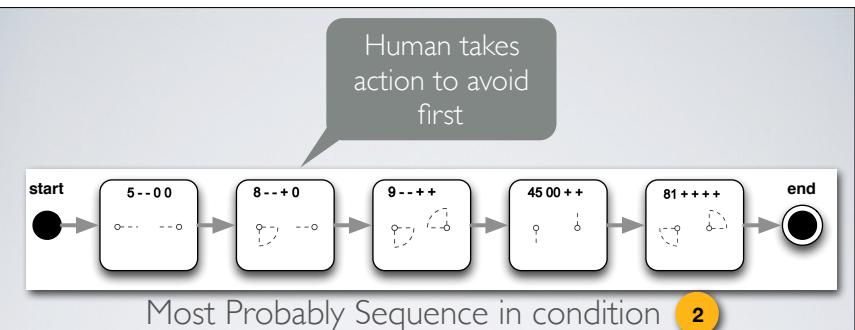


- Observational study with uninformed subjects (surprise encounter)
- Two different robot behaviours: defensive (1) and offensive (2)
- QTC-MM encoded

[Hanheide et al 2012, RO-MAN]



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Questionnaire: Most frequent answers to the open question "What is the robot's intention"

1 "It avoids me"

2 "It wants to go down the corridor"



Peters 2012, "Hey robot, get out of my way - A survey on a spatial and situational movement concept in HRI" in Behaviour Monitoring and Interpretation



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(How) Can we make a robot react to perceived goals?

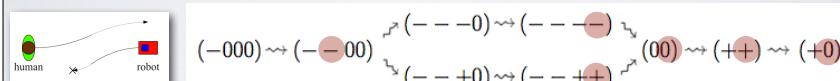
Idea: The robot can progress through the QTC state space by choosing appropriate *actions* that result in *intended* or *preferable* sequences.

Bellotto, N., Hanheide, M. & Weghe, N. Van De, 2013. Qualitative design and implementation of human-robot spatial interactions. Int Conf Social Robotics.

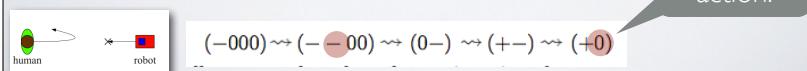
65

Idea: The robot can progress through the QTC state space by choosing appropriate *actions* that result in *intended* or *preferable* sequences.

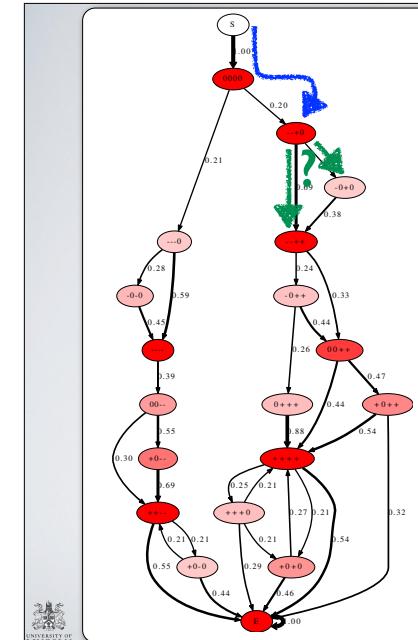
Approach and avoid (modelled combining QTC_B and QTC_C):



Approach and Withdraw



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What should the robot do in response to human motion?

Partial Path indicates next best robot actions

cf. to MDP: actions are given by QTC transitions

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CONCLUSION

Summary

- ▶ Motionings: whole body motion “prompt” to incite action
- ▶ QTC-MM as a generic model to capture HRSI
- ▶ QTC-MM to recognise behaviour and intentions

Future work

- ▶ QTC-MM reasoning
- ▶ Coping with noise in QTC discretisation
- ▶ Integration of Motionings signalling hesitation and “conflict” in a adaptation framework



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IN HINDSIGHT

- QTC-MM is a powerful representation and can be extended, but
 - it doesn't capture body orientation and micro movements
 - combinatorics!
- More context is needed to detect motionings
- Robot actions need to be modelled to account for their communicative effects



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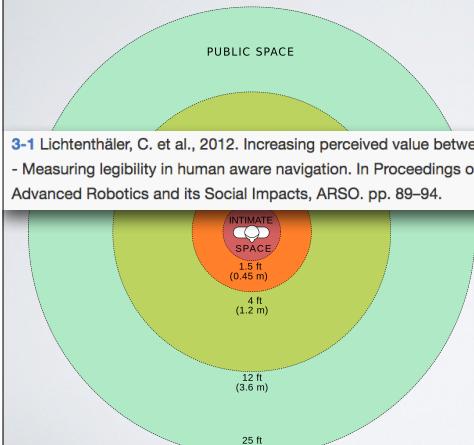


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ROBOTICS

Thank You!

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3RD PAPER: LEGIBILITY



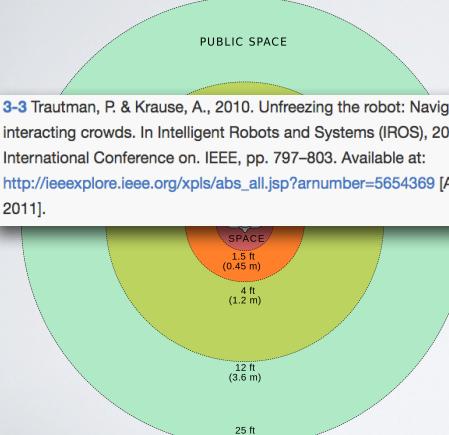
3-1 Lichtenhäler, C. et al., 2012. Increasing perceived value between human and robots - Measuring legibility in human aware navigation. In Proceedings of IEEE Workshop on Advanced Robotics and its Social Impacts, ARSO. pp. 89–94.

Lorenzo
Stecanella
Wilson Villa



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4TH PAPER: (UN)FREEZING THE ROBOT



PUBLIC SPACE

SPACE

1.5 ft (0.45 m)

4 ft (1.2 m)

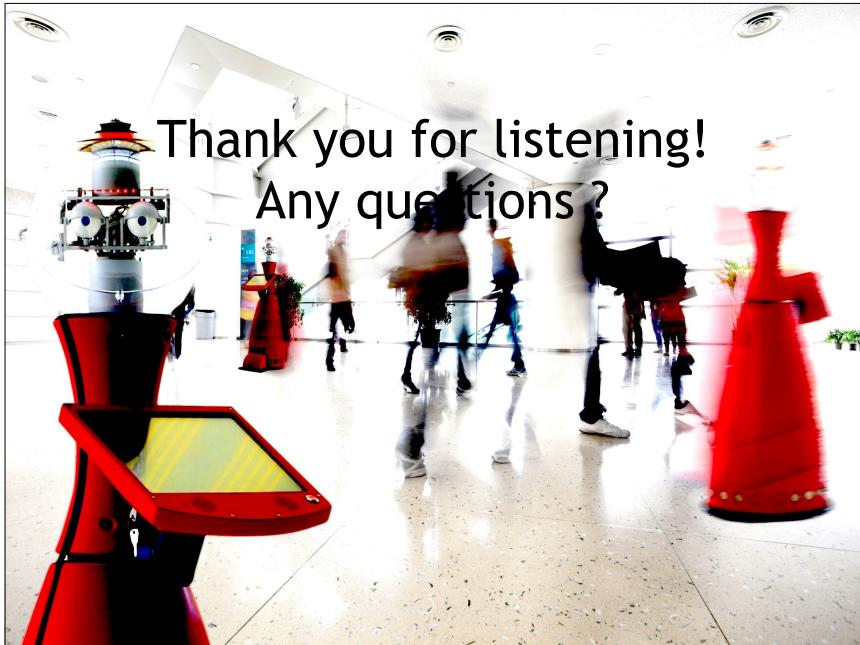
12 ft (3.6 m)

25 ft (7.6 m)

3-3 Trautman, P. & Krause, A., 2010. Unfreezing the robot: Navigation in dense, interacting crowds. In Intelligent Robots and Systems (IROS), 2010 IEEE/RSJ International Conference on. IEEE, pp. 797–803. Available at: http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=5654369 [Accessed March 29, 2011].

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Thank you for listening!
Any questions?