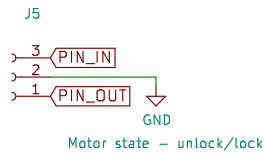
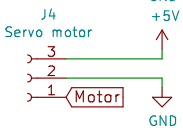
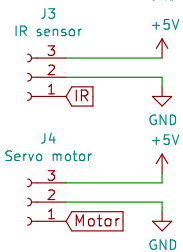
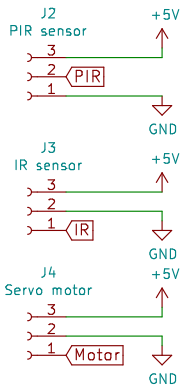
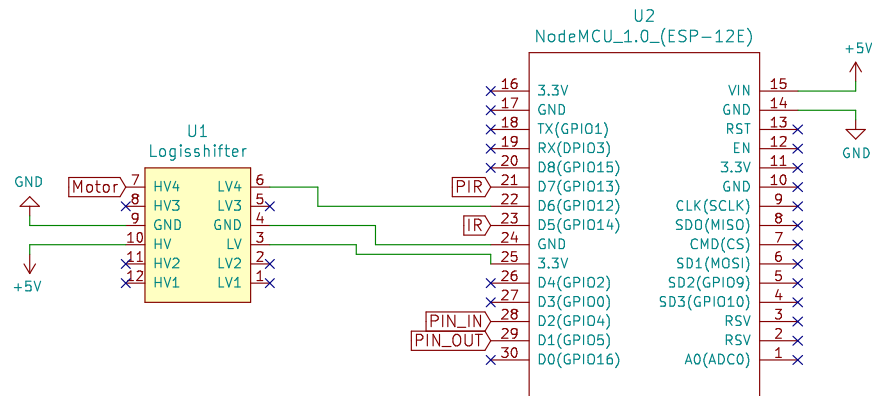


- H1 MountingHole_Pad
- H2 MountingHole_Pad
- H3 MountingHole_Pad
- H4 MountingHole_Pad

```
#define PIR_SENSOR D7 // human sensor
#define INFRARED_OBSTACLE_SENSOR D5 // sword sensor, inverted logic
#define STEPER_MOTOR D6 // stepper control
```

```
#define PIN_IN D2
#define PIN_OUT D1
```



PIR – for human motion detection
IR – for sword detection, if sword is in place
PIN IN/OUT – motor lock/unlock position

Mateo Marcellic

Sheet: /

File: king_arthur.sch

Title: King Arthur sword

Size: A4 Date: 2021-04-11

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Rev: 1.2

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