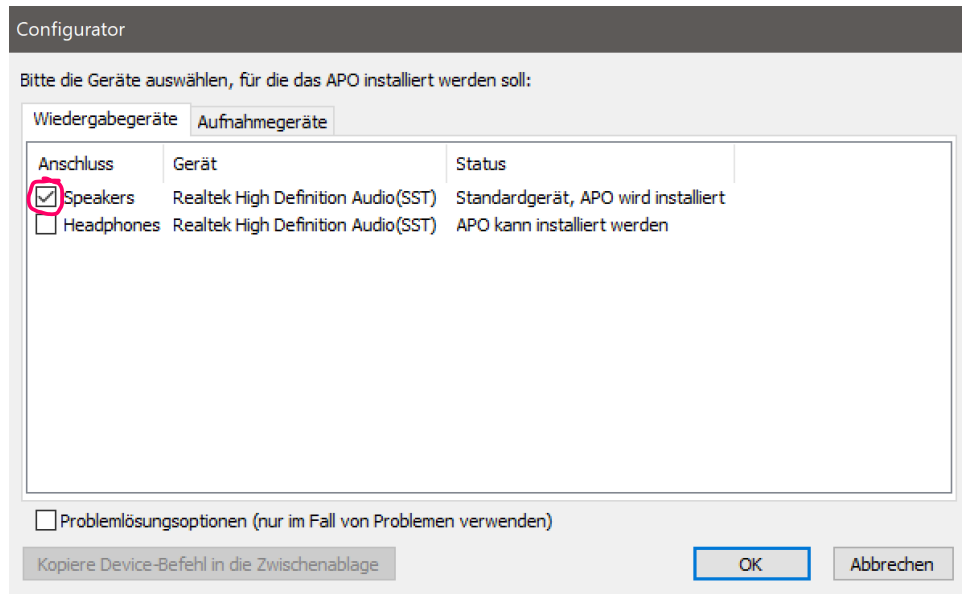
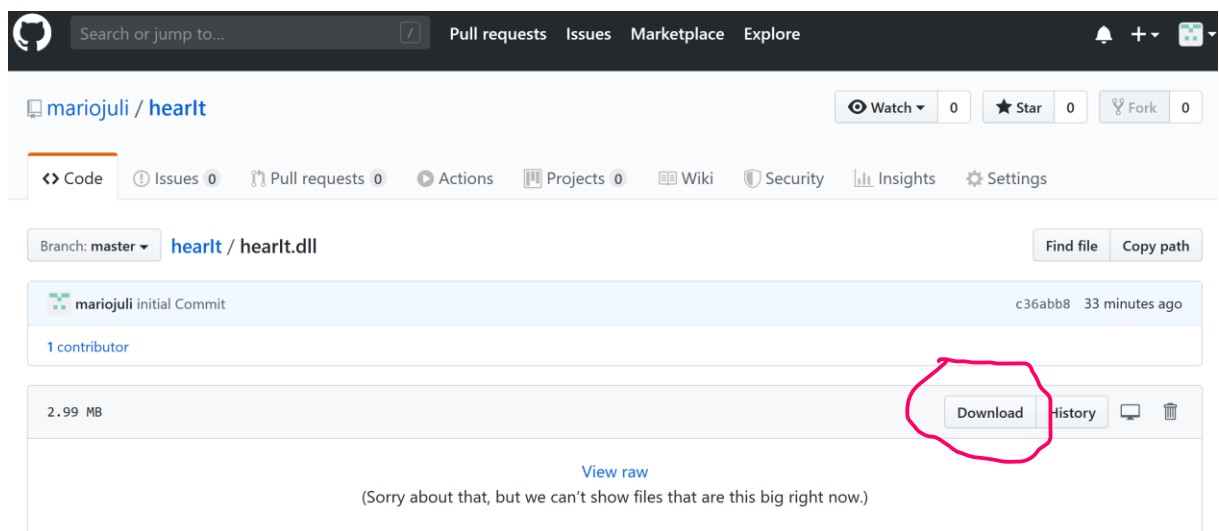


Installation of EqualizerAPO and hearIT

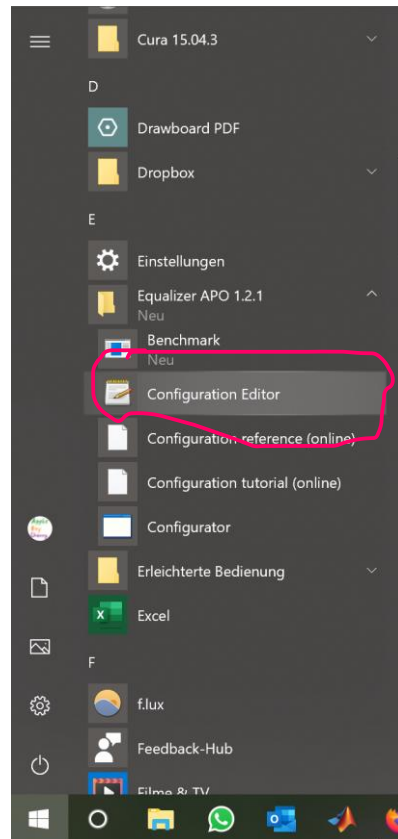
1. Download EqualizerAPO from source forge
Link: <https://sourceforge.net/projects/equalizerapo/>
2. Run EqualizerAPO installation file as administrator and go through the installation process
3. Choose the audio devices on which you want to apply hearIt and restart your computer



4. Download 'hearIt.dll'
Link: <https://github.com/mariojuli/heartt/blob/master/heartt.dll>



5. Copy hearIt.dll to VSTPlugins folder within EqualizerAPO's installation path
Default installation path: C:\Program Files\EqualizerAPO\VSTPlugins
6. Open 'Configuration Editor' of EqualizerAPO





7. Delete default plugins



Equalizer APO 1.2.1 Konfigurationseditor



Datei Bearbeiten Ansicht Einstellungen

Gerät: Standard (Speakers - Realtek High Definition Audio(SST)) Kanalkonfiguration: Von Gerät (Stereo)

config.txt

1   Vorverstärkung: Verstärkung: -6,00 dB

2   Einbinden: example.txt

3   Grafischer EQ:

15-Band 31-Band variabel

1	25	0
2	40	0
3	63	0
4	100	0
5	160	0
6	250	0

Analysepanel

Einstellungen

Beginne bei: config.txt

Kanal: L

Auflösung: 65536

Geschätzte Eigenschaften

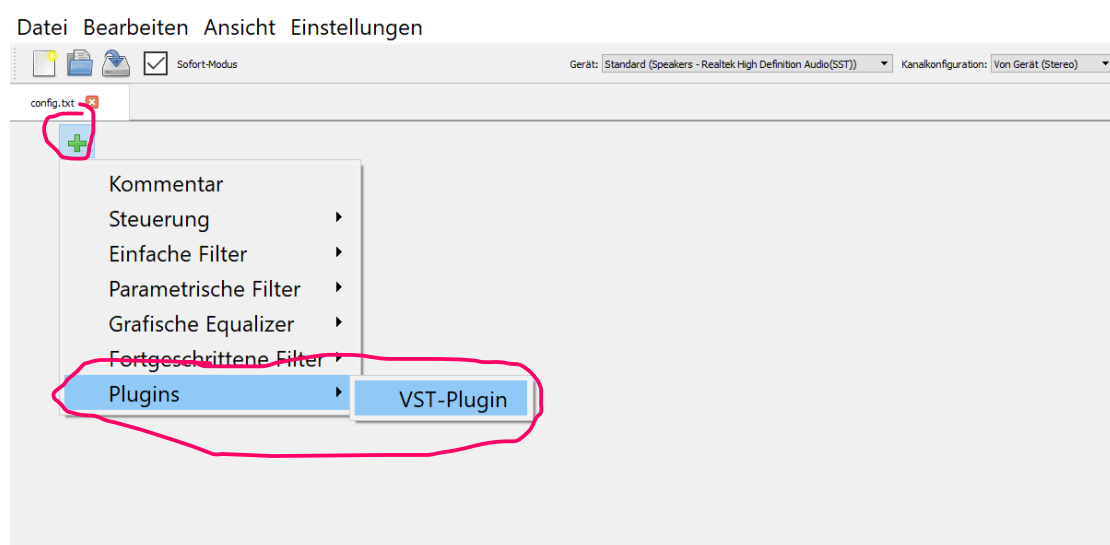
Maximum: -1.5 dB

Latenz: 0.0 ms (0 S.)

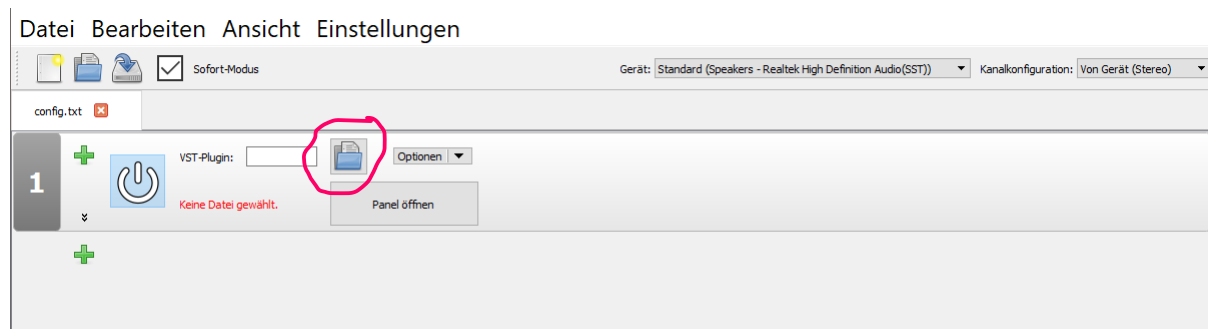
Init.-Zeit: 77.2 ms

CPU-Last: 1.9 % (ein Kern)

8. Add a new VST-plugin



9. Add hearIt.dll



10. hearIt process all your system sound in default settings. If you want to change the settings, click on 'Open Panel'



11. Change to your preferred profile

With the 'Intensity of Compensation' slider, the amount of applied compensation will be changed. For mild hearing losses values between 1-2 are recommended and higher values for more profound hearing losses.

In addition, a 'movie mode' can additionally be activated. In movie mode loud, quickly occurring sound events are smoothed so that the overall loudness of a movie can be increased.

Changes will be applied in real-time if 'apply automatically' is enabled.

