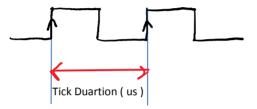
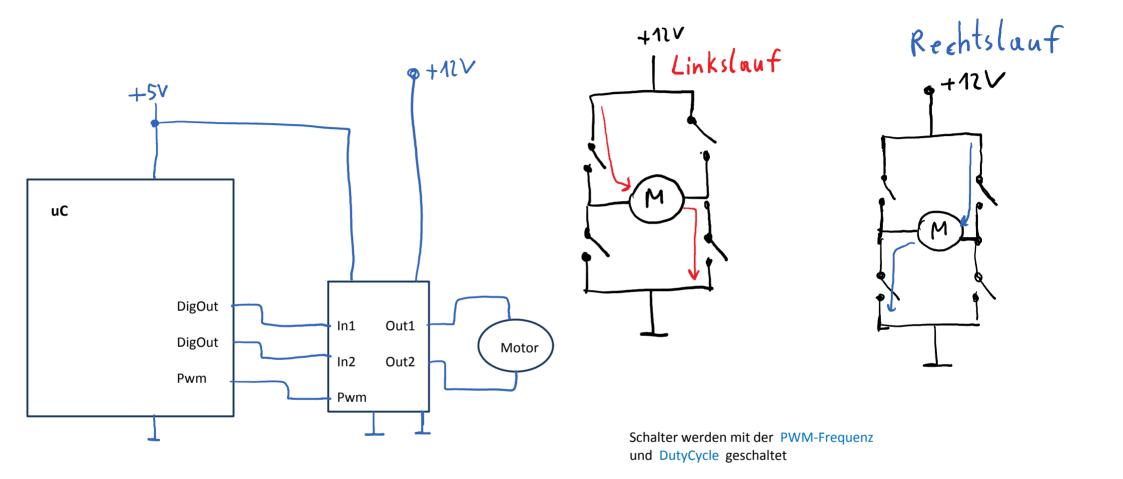
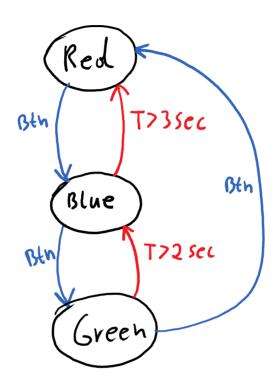


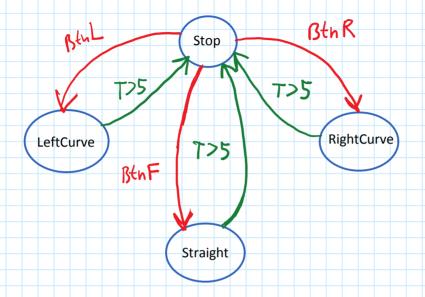
UPM == Ticks pro 0.1 sec

UPM == 1 / TickDuration









LeftCurve:

Links Blinken

RightCurve:

Rechts Blinken

Straight

Beide vorne Blinken

