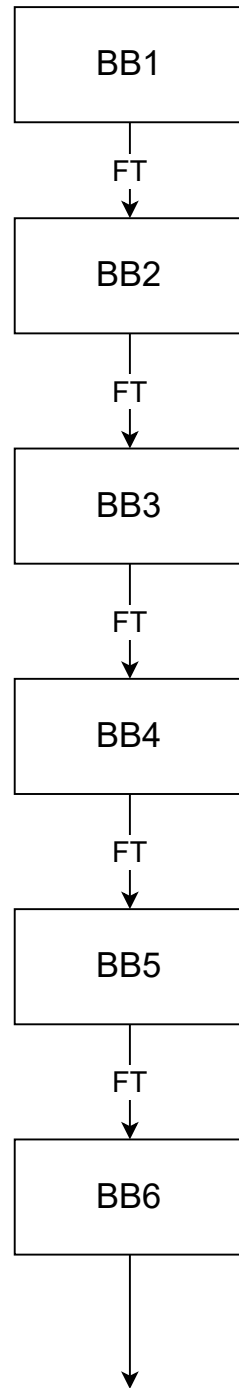


; Function Attrs: norelease nounwind uwtable define dso_local i32 @printf(i8* nocapture noundef readonly %0, ...) local_unnamed_addr #0 { %2 = alloca [1 x %struct.__va_list_tag], align 16 %3 = bitcast [1 x %struct.__va_list_tag]* %2 to i8* call void @llvm.lifetime.start.p0i8(i64 24, i8* nonnull %3) #4		BB1
%4 = getelementptr inbounds [1 x %struct.__va_list_tag], [1 x %struct.__va_list_tag]* %2, i64 0, i64 0 call void @llvm.va_start(i8* nonnull %3)		BB2
%5 = load %struct._IO_FILE*, %struct._IO_FILE** @stdout, align 8, !tbaa !5 %6 = call i32 @vfprintf(%struct._IO_FILE* noundef %5, i8* noundef %0, %struct.__va_list_tag* noundef nonnull %4)		BB3
call void @llvm.va_end(i8* nonnull %3)		BB4
call void @llvm.lifetime.end.p0i8(i64 24, i8* nonnull %3) #4		BB5
ret i32 %6}		BB6
; Function Attrs: norelease nounwind uwtable define dso_local i32 @Fibonacci(i32 noundef %0) local_unnamed_addr #0 { br label %2		BB7
2: ; preds = %5, %1 %3 = phi i32 [0, %1], [%10, %5] %4 = phi i32 [%0, %1], [%7, %5] switch i32 %4, label %5 [i32 0, label %12 i32 1, label %11]		BB8
5: ; preds = %2 %6 = add nsw i32 %4, -1 %7 = add nsw i32 %4, -2 %8 = tail call i32 @printf(i8* noundef nonnull dereferenceable(1) getelementptr inbounds ([22 x i8], [22 x i8]* @.str.2, i64 0, i64 0), i32 noundef %4, i32 noundef %6, i32 noundef %7)		BB9
%9 = tail call i32 @Fibonacci(i32 noundef %6)		BB10
%10 = add nsw i32 %9, %3 br label %2		BB11
11: ; preds = %2 br label %12		BB12
12: ; preds = %2, %11 %13 = phi i8* [getelementptr inbounds ([9 x i8], [9 x i8]* @.str.1, i64 0, i64 0), %11], [getelementptr inbounds ([9 x i8], [9 x i8]* @.str, i64 0, i64 0), %2] %14 = tail call i32 @printf(i8* noundef nonnull dereferenceable(1) %13)		BB13
%15 = add nsw i32 %4, %3 ret i32 %15}		BB14

Funzione printf



Funzione Fibonacci

