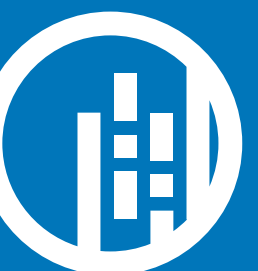


**Dask Summit 2021**

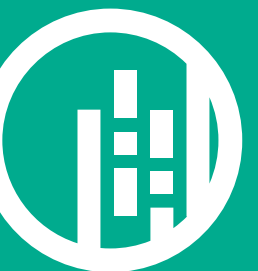
# **Scaling geospatial vector data**

**Partitioning of spatial data**

**Martin Fleischmann**  
**@martinfleis**



# How Dask chunks data?



January, 2016



February, 2016



} Pandas  
Dataframe

March, 2016



} Dask  
Dataframe

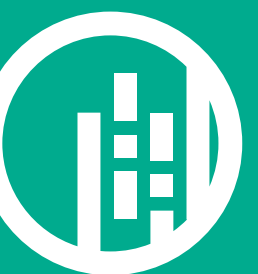
April, 2016

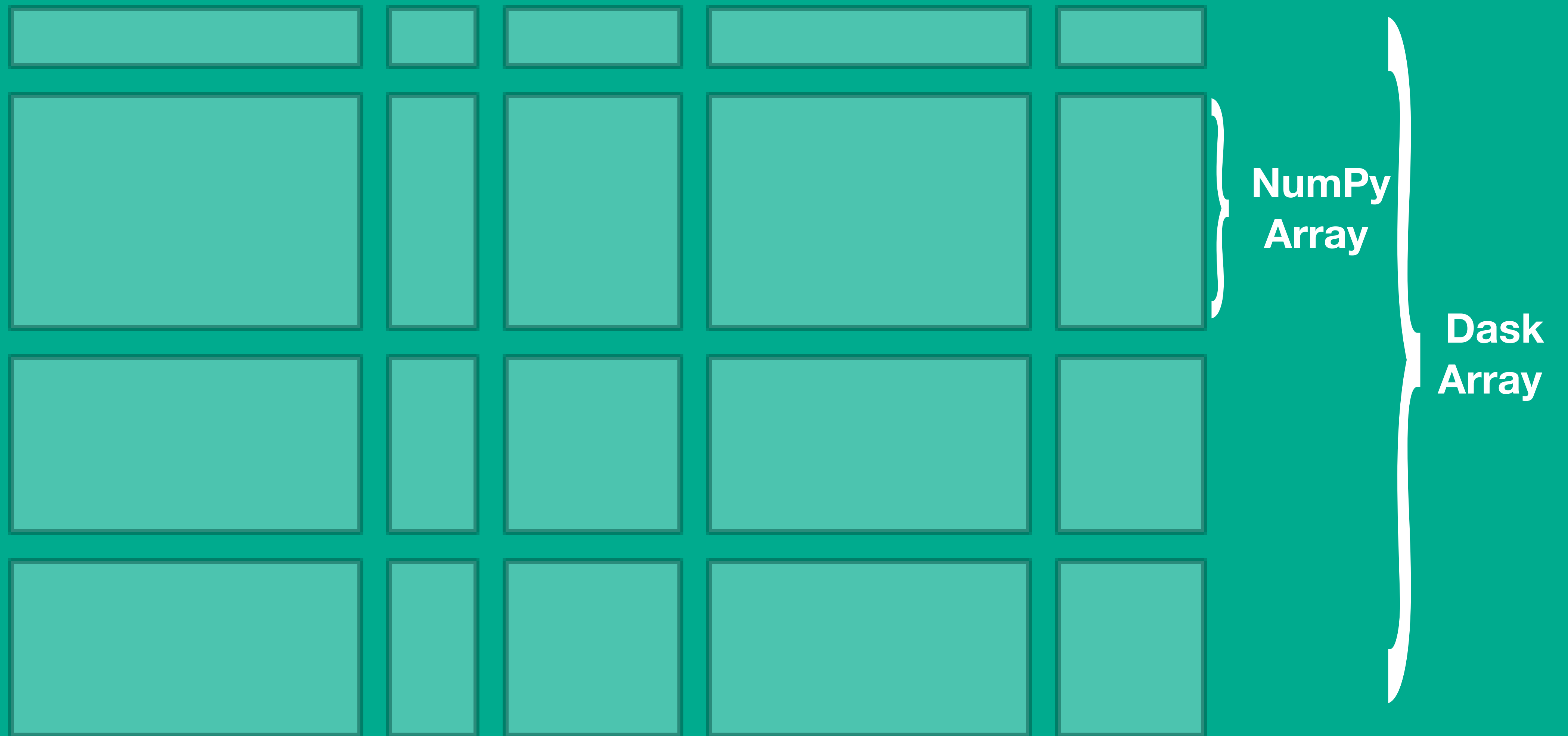


May, 2016

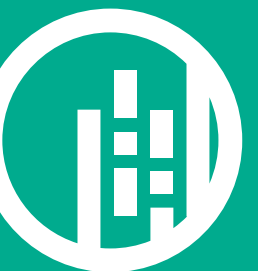


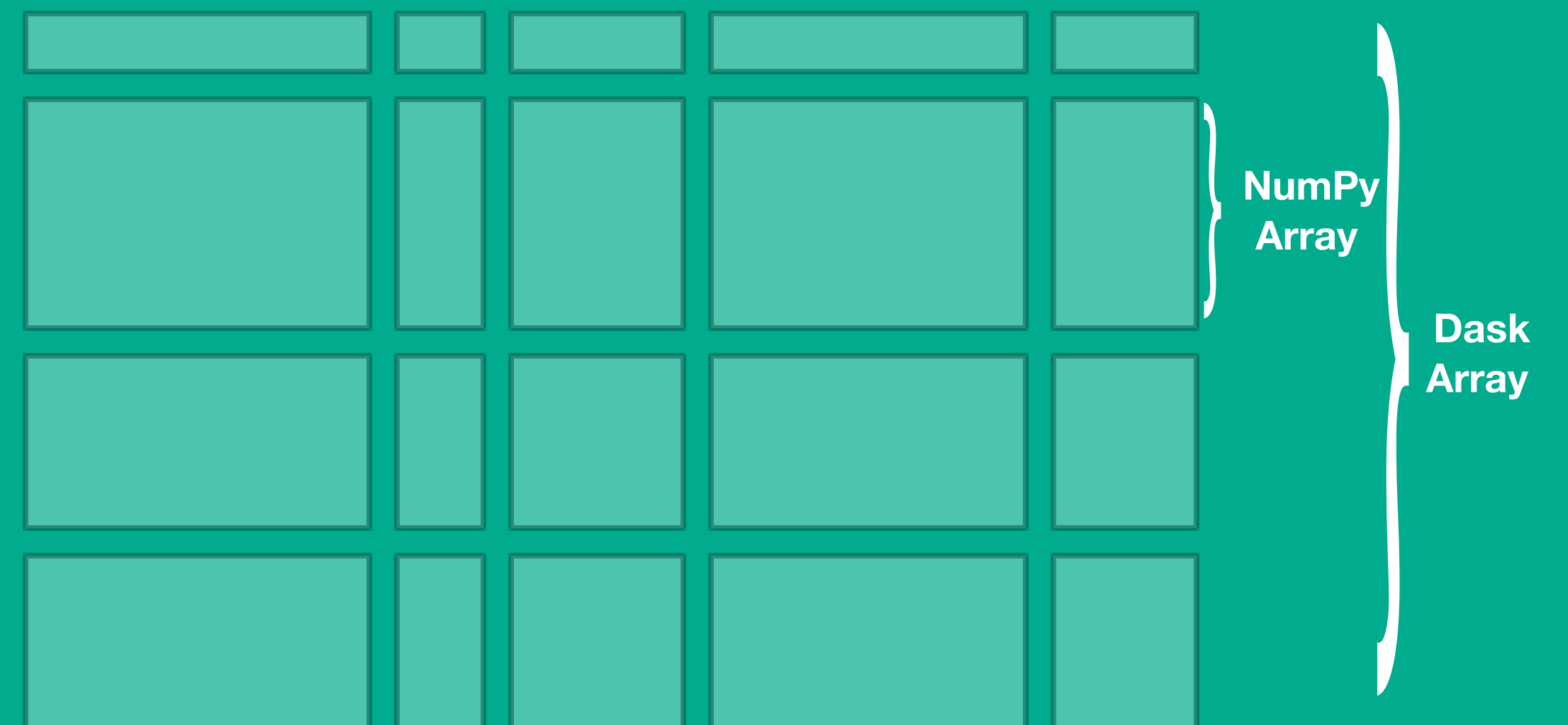
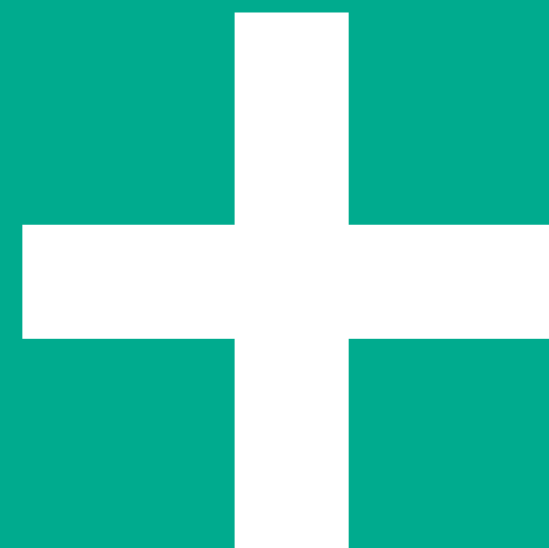
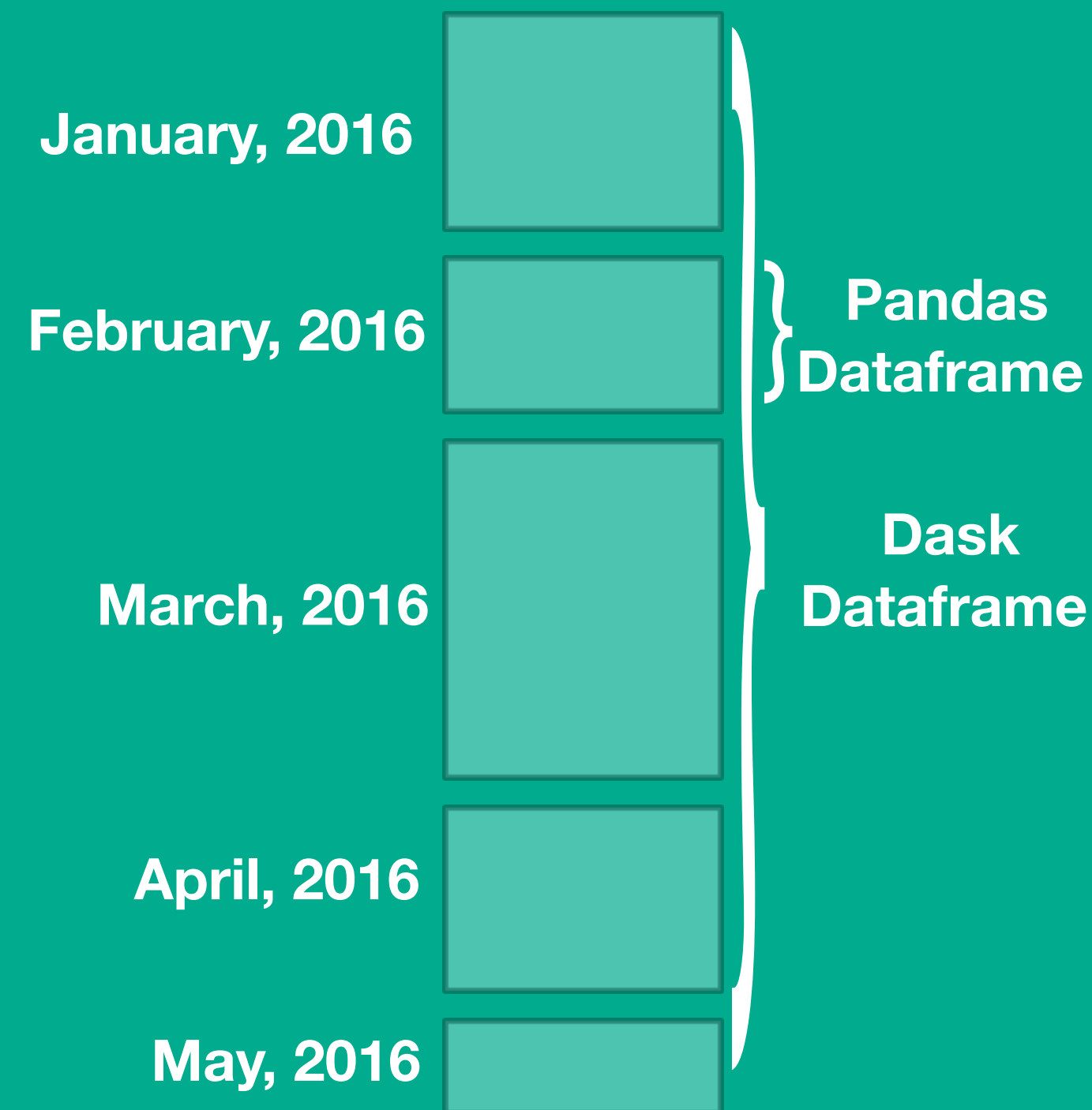
**dask.dataframe**



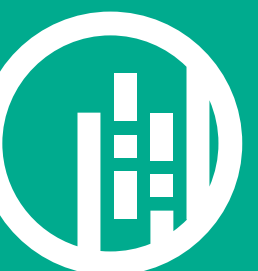


**dask.array**





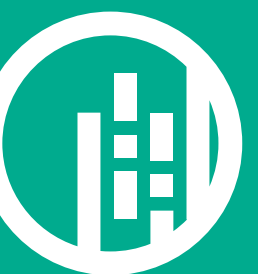
**spatial dataframe**



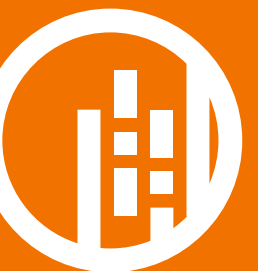
one-dimensional data structure

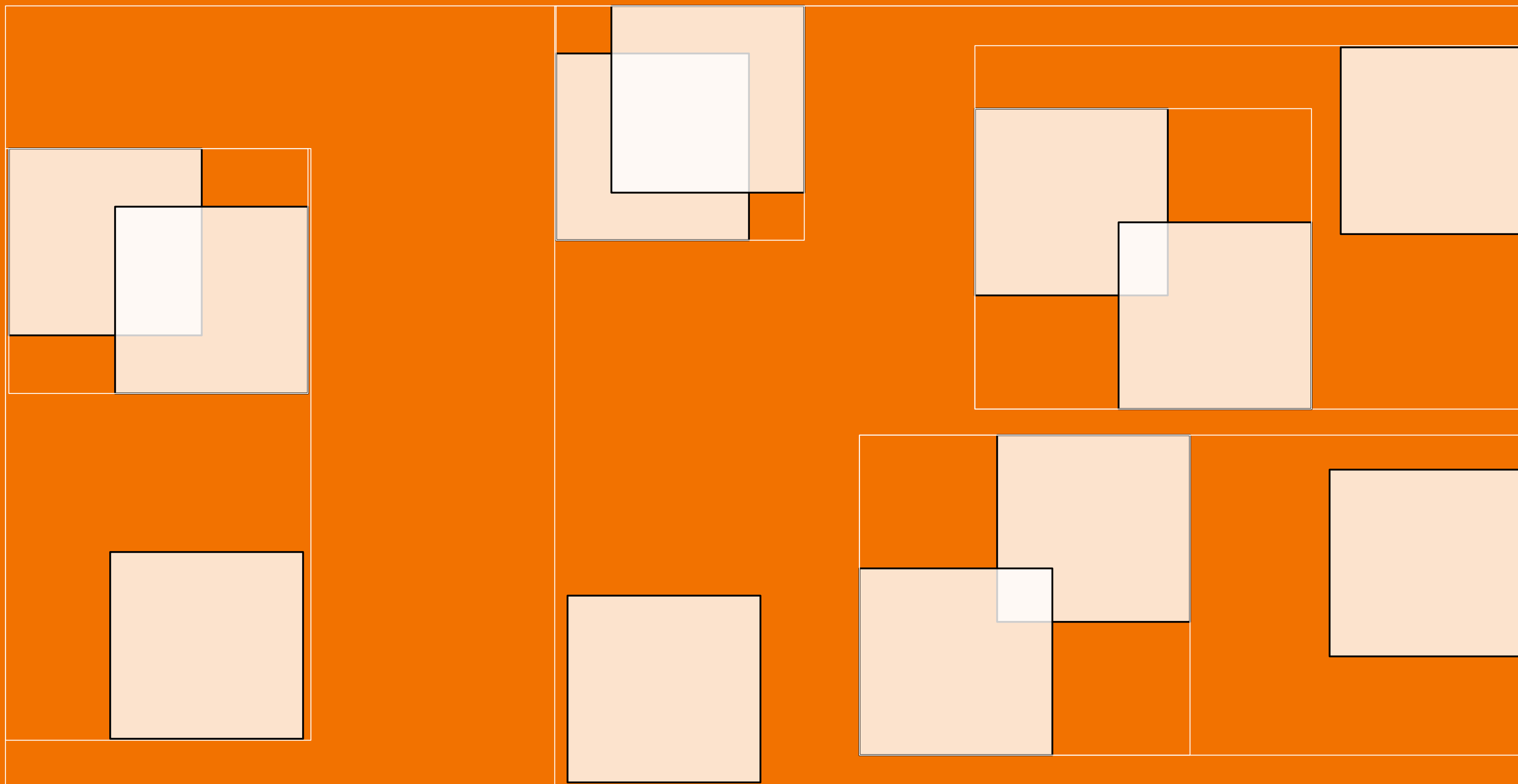
two-dimensional partitioning

spatial dataframe

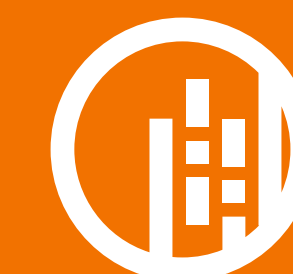


# Why we need spatially coherent chunks?

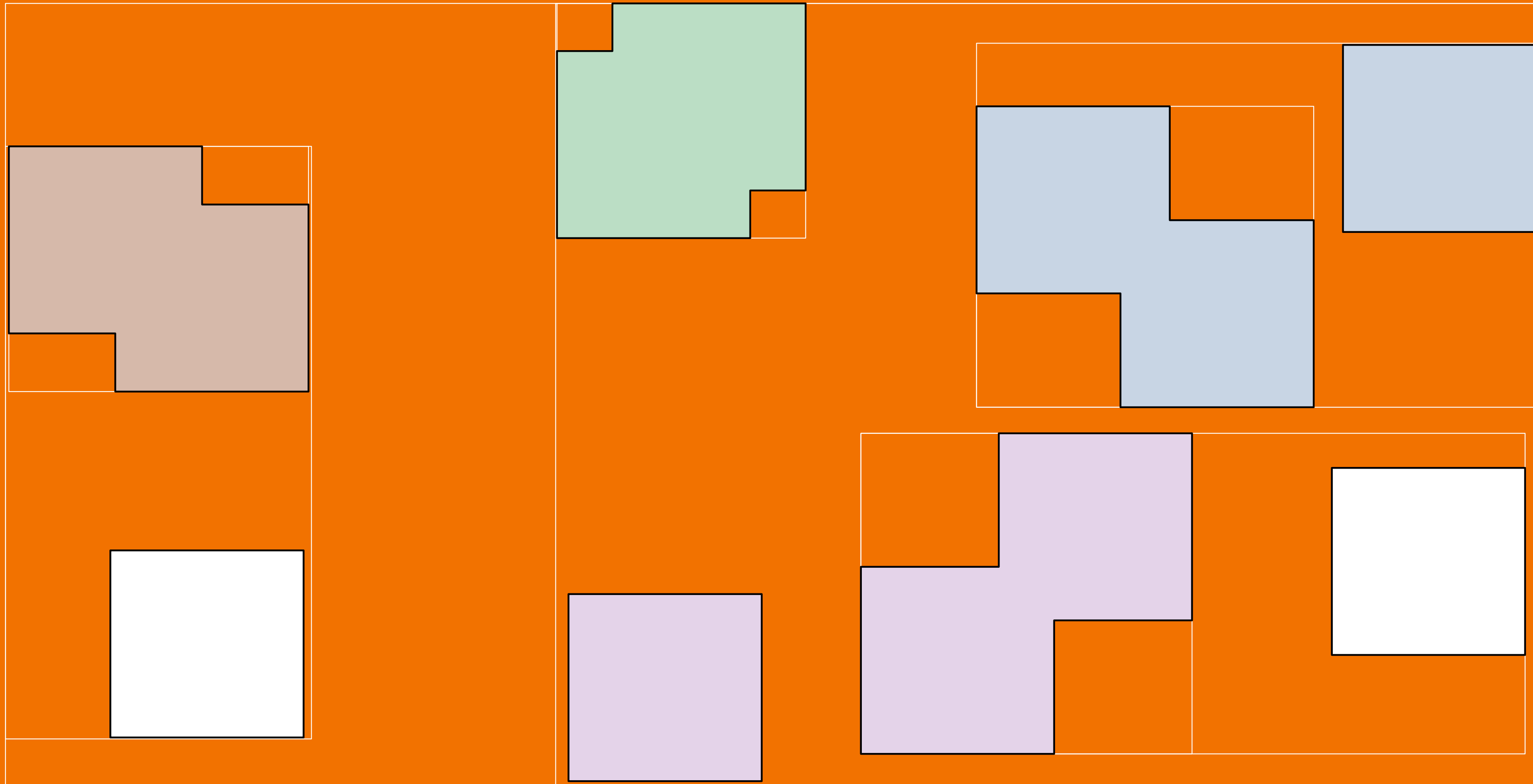




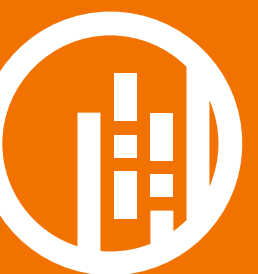
**spatial indexing**

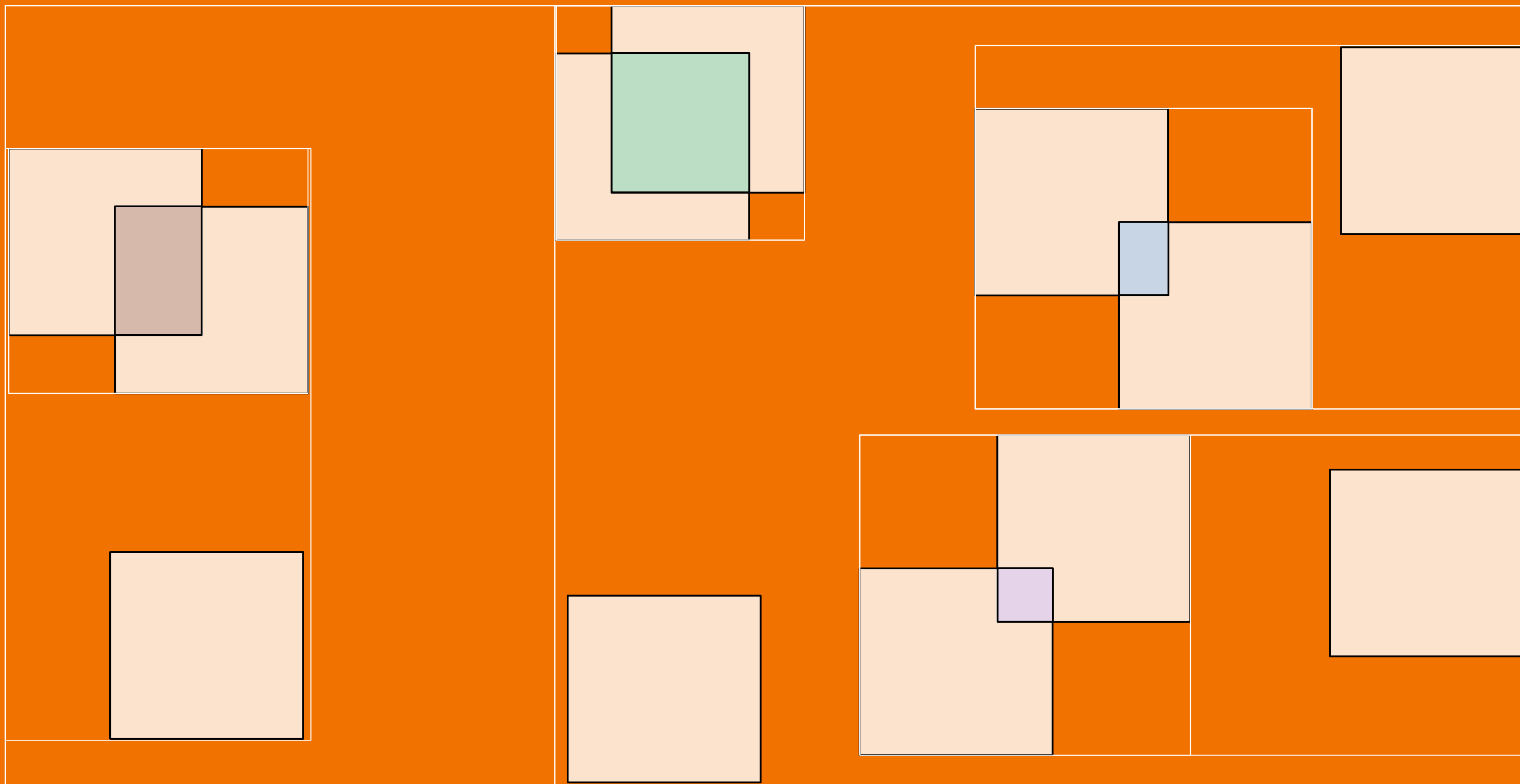




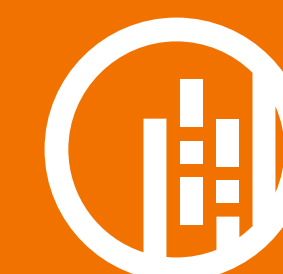


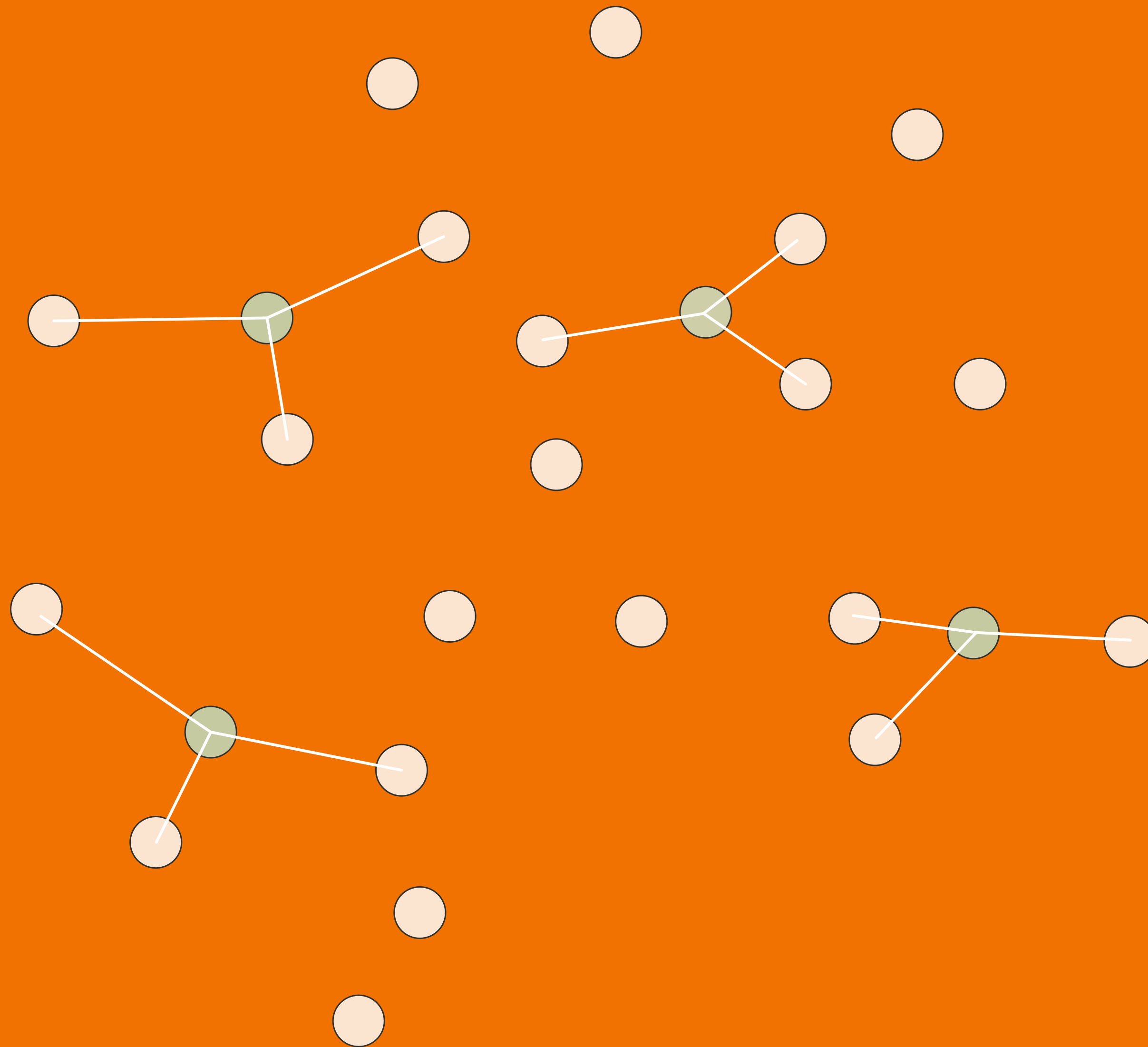
**spatial operations**



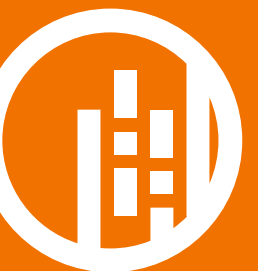


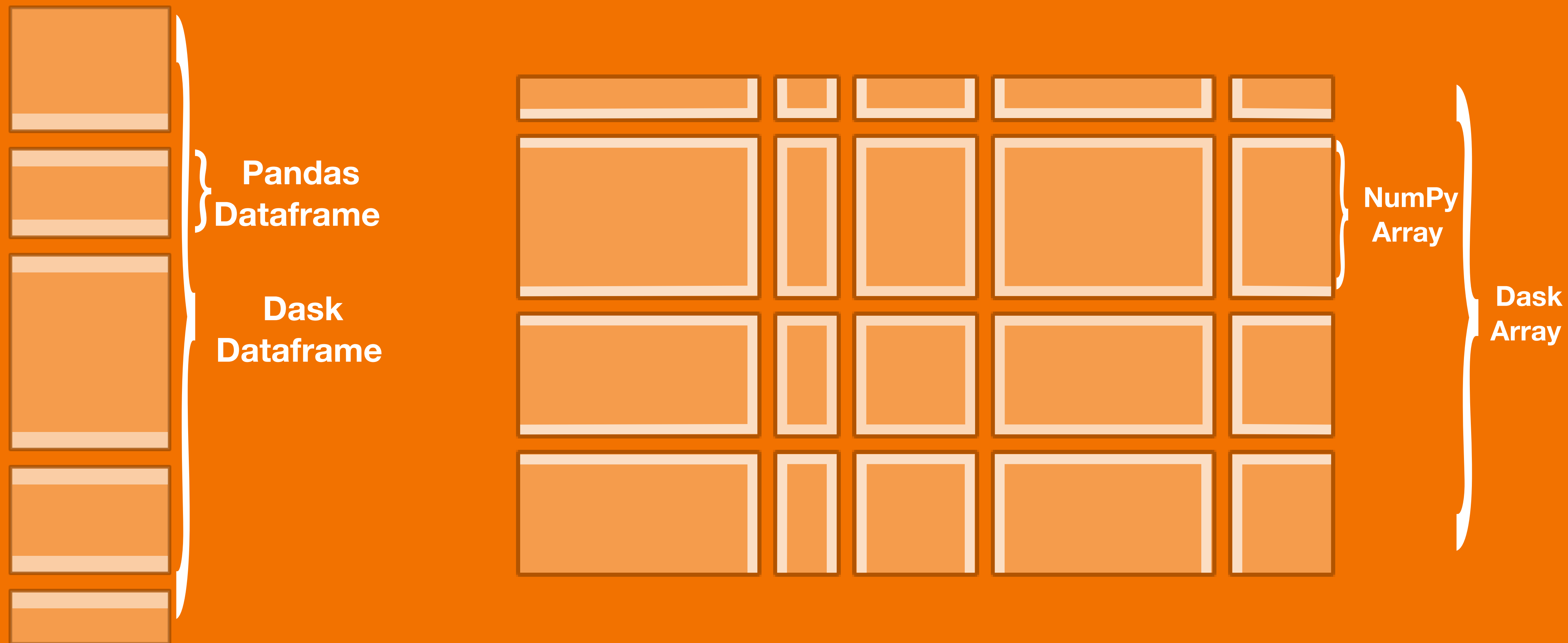
**spatial operations**





**spatial proximity**



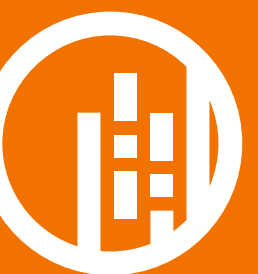


**overlapping computation**

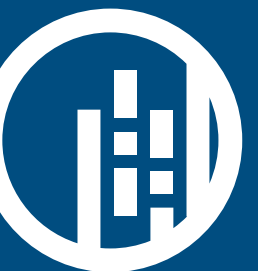


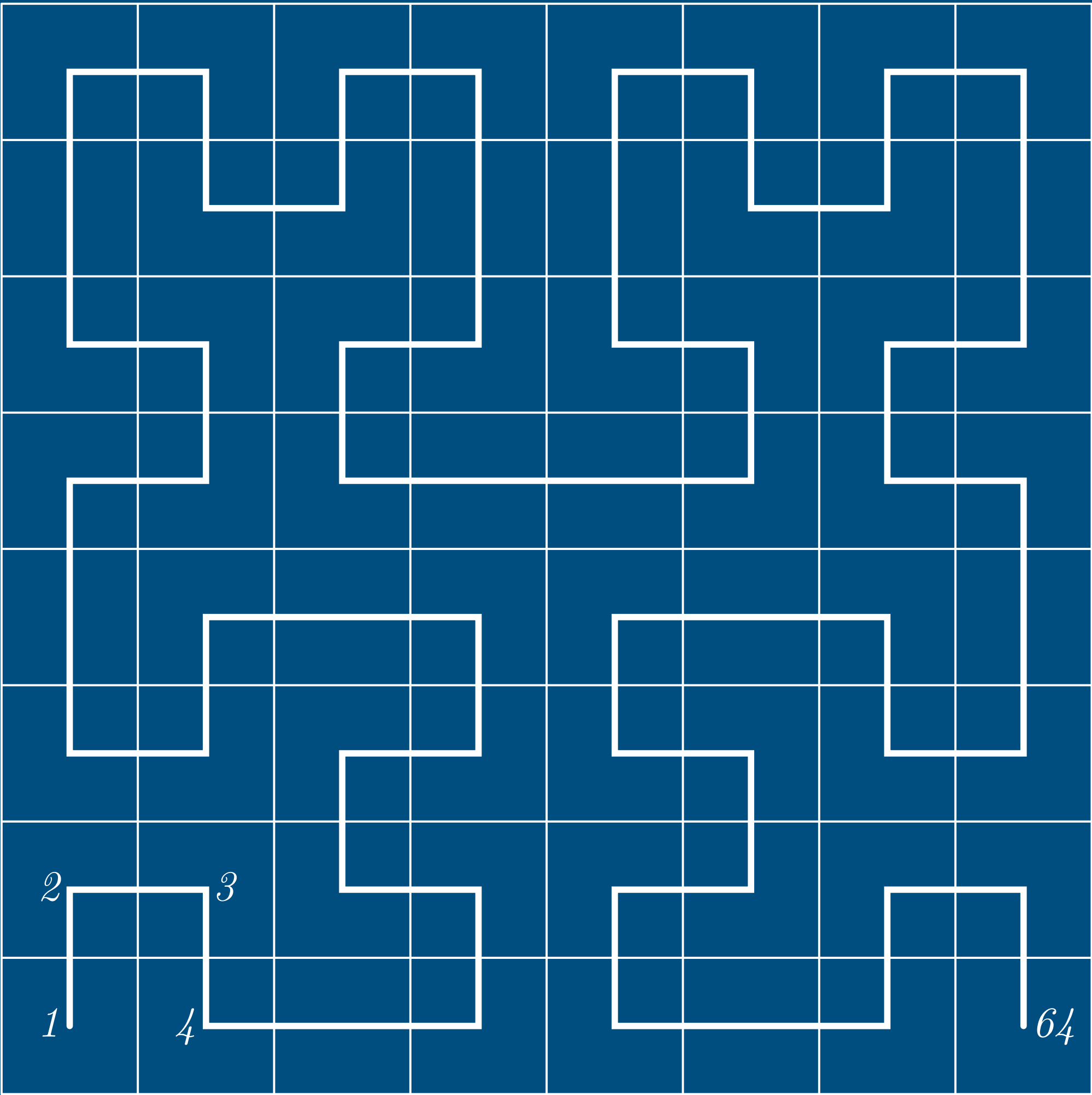


**overlapping computation**

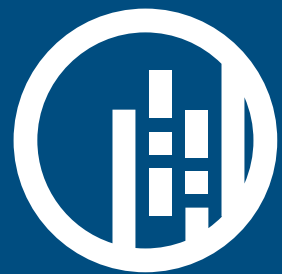


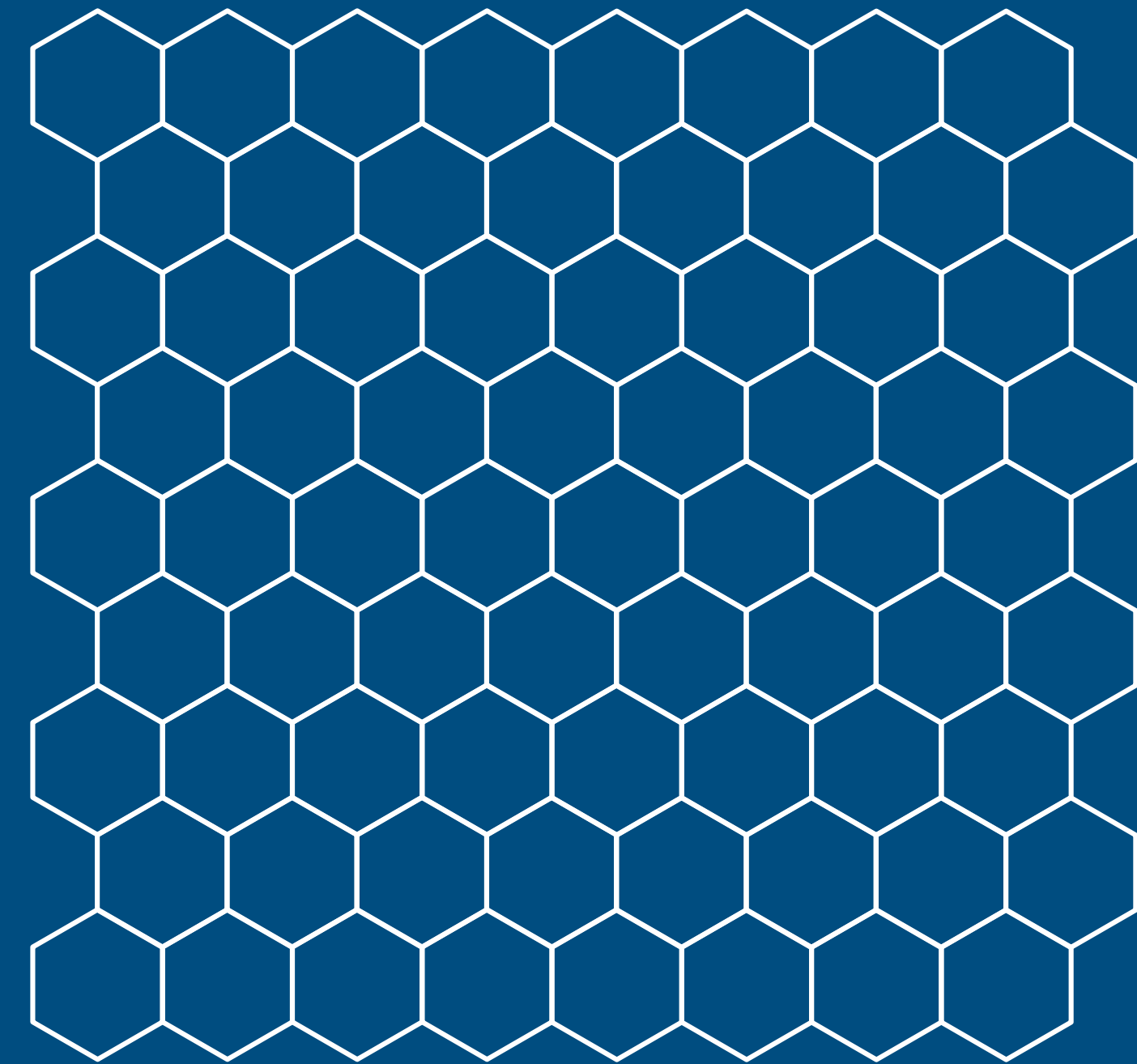
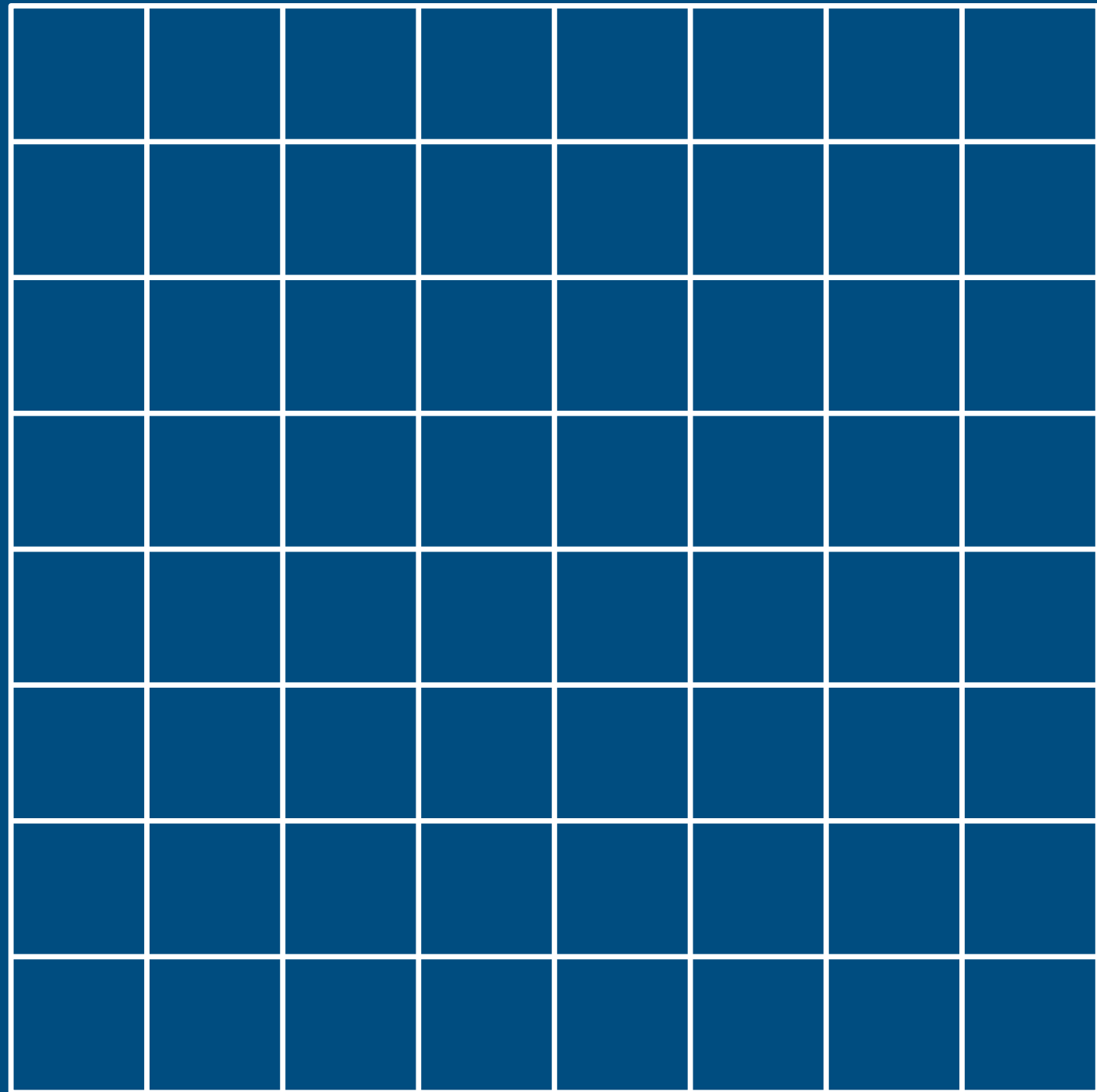
**How can we achieve that?**





Hilbert curve

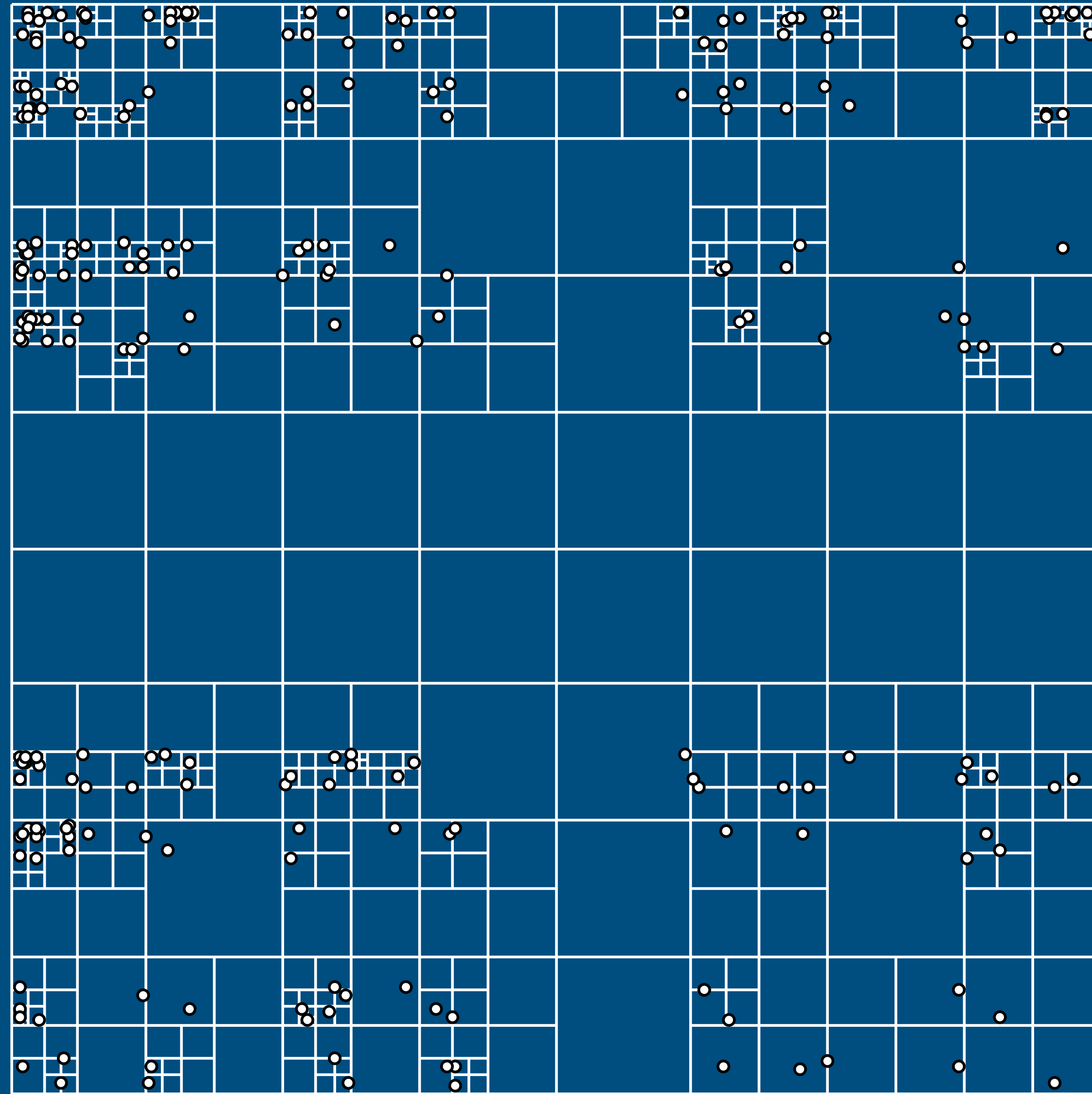




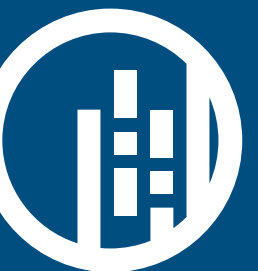
**(arbitrary) grid**

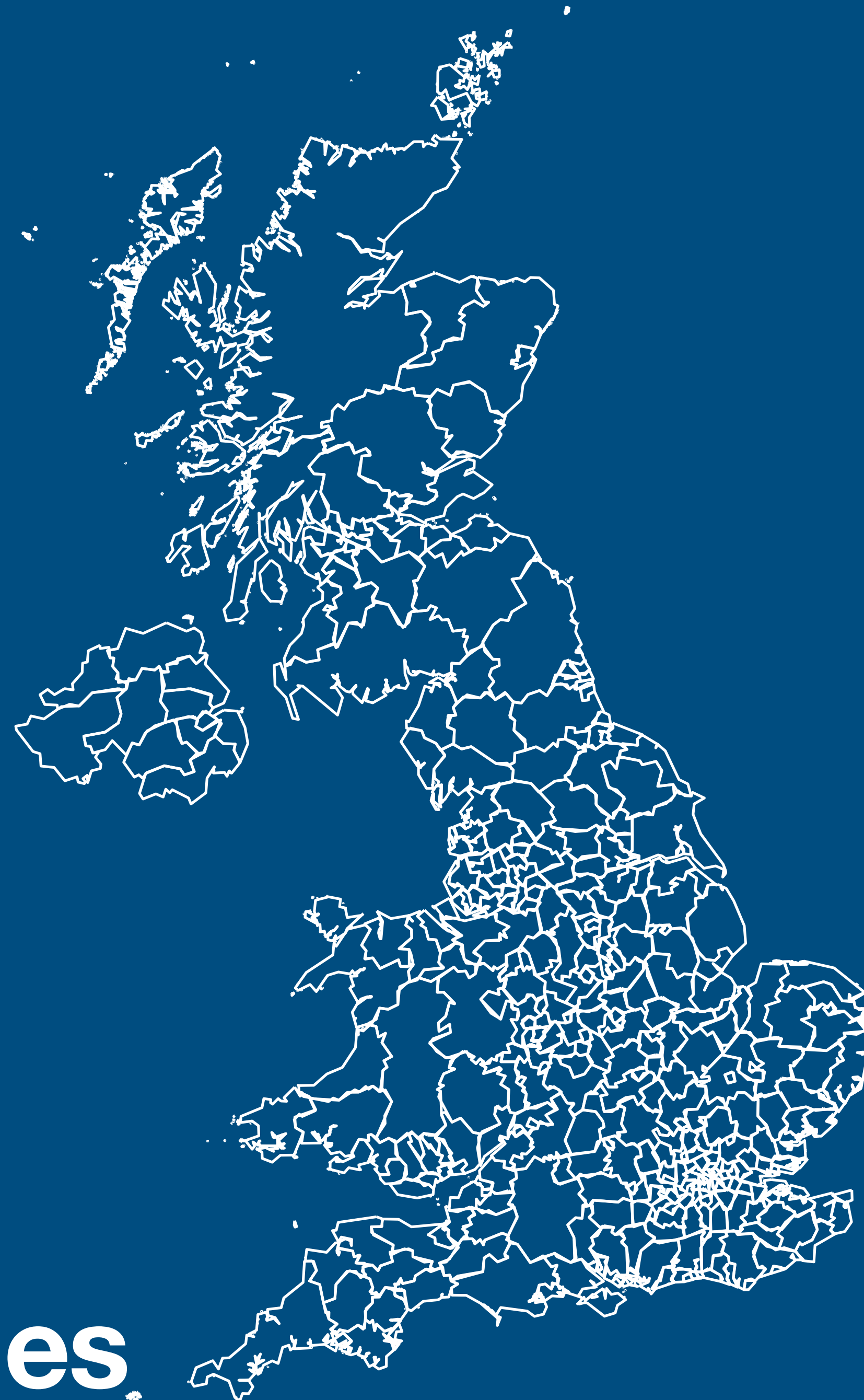






quadtree

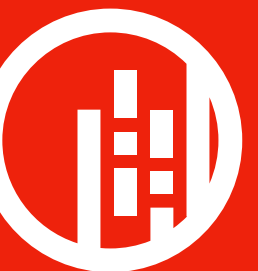




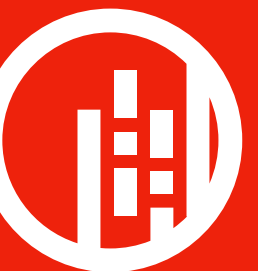
**known boundaries**



**When it gets tricky**



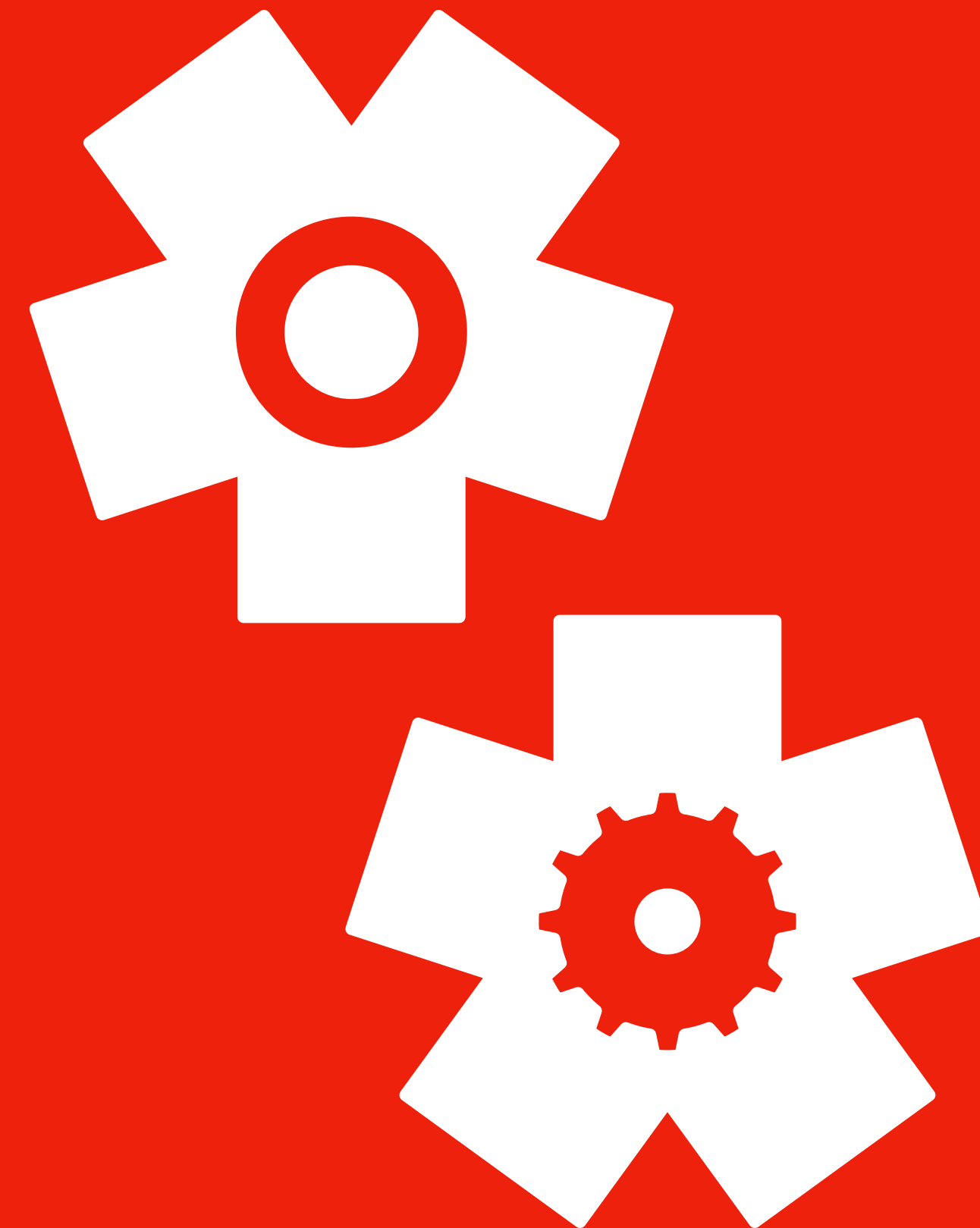
**vector data are unpredictable**



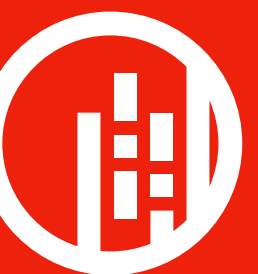


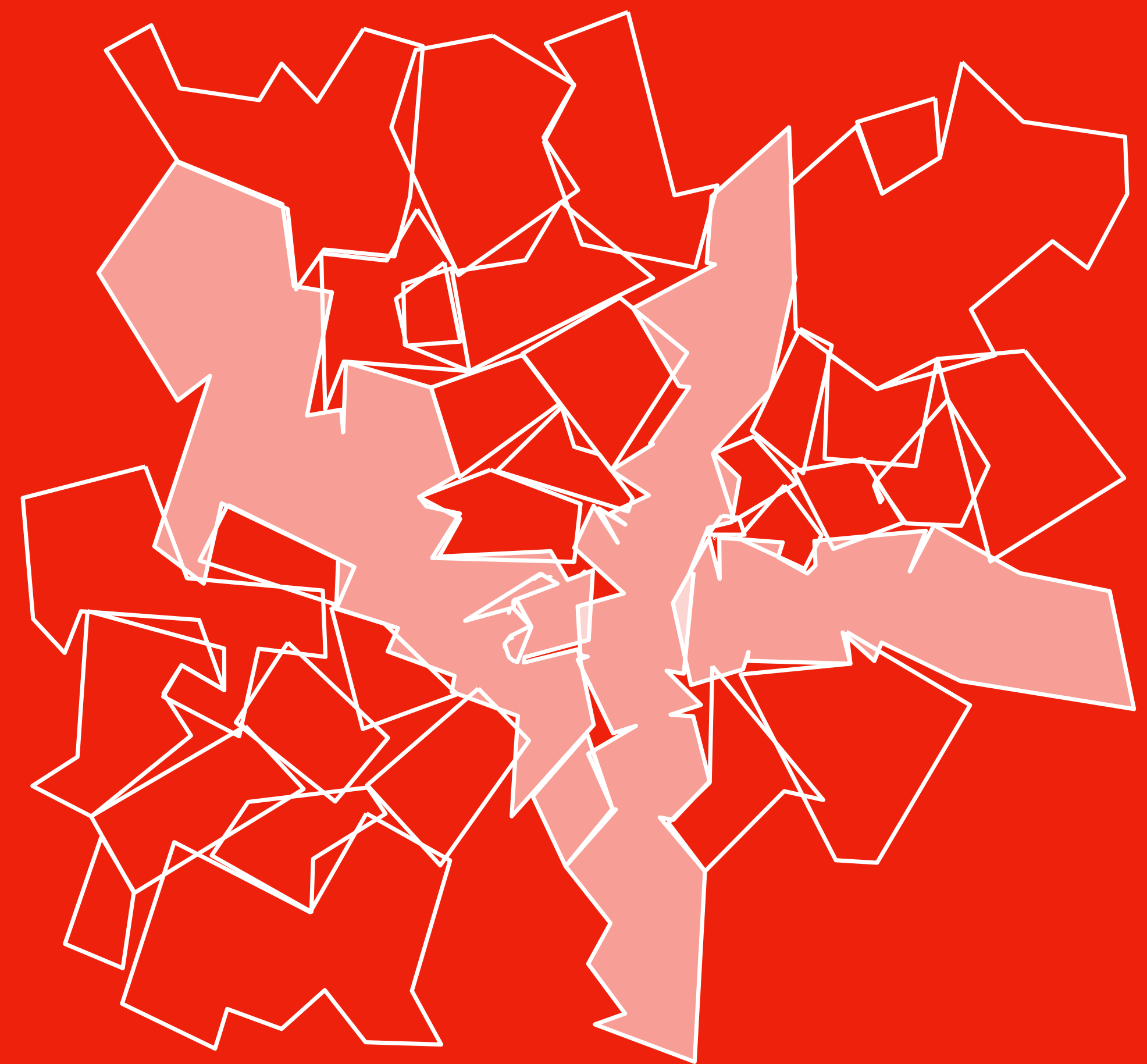
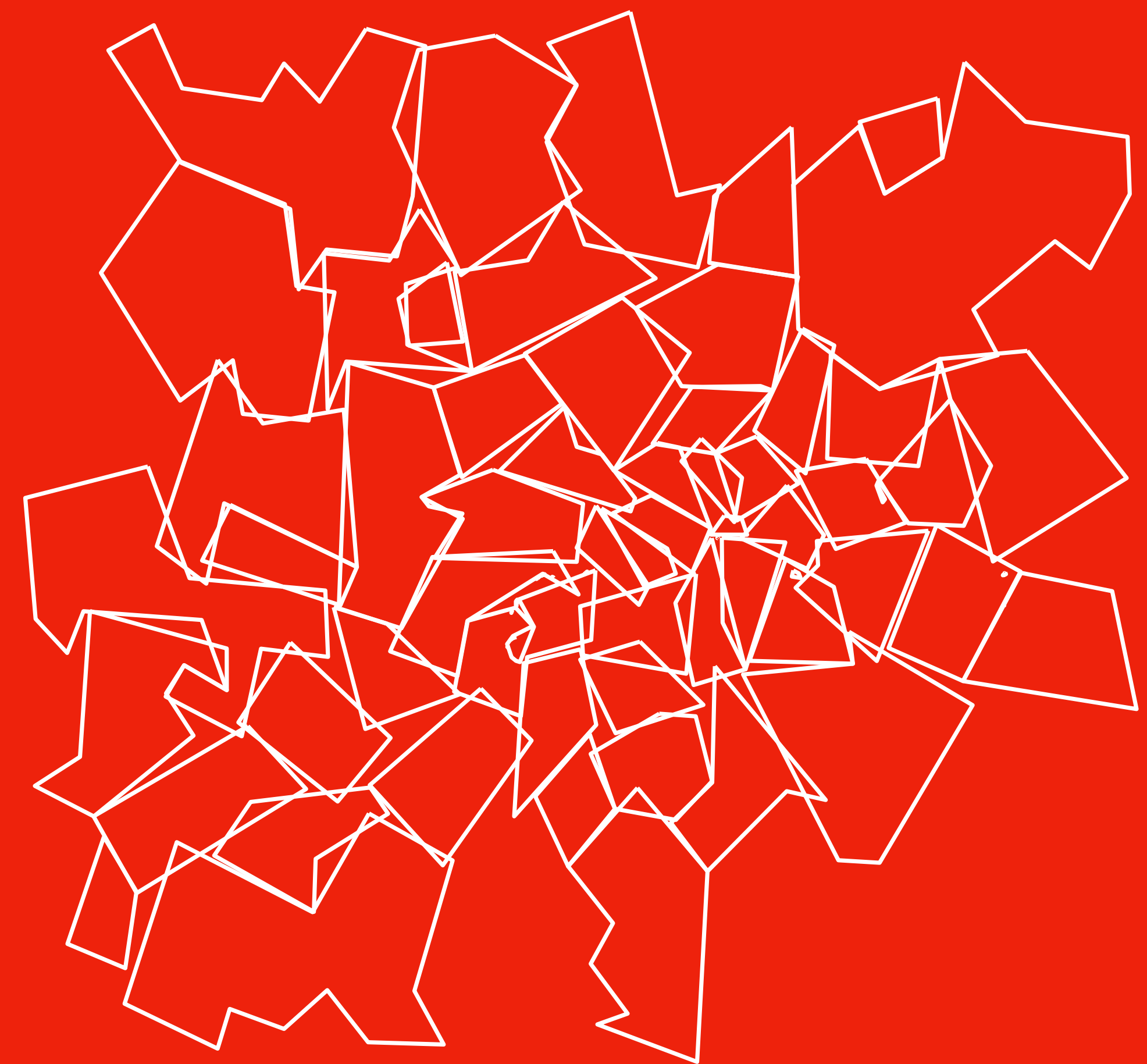
**geometry types**





**geometry types**





**boundaries**

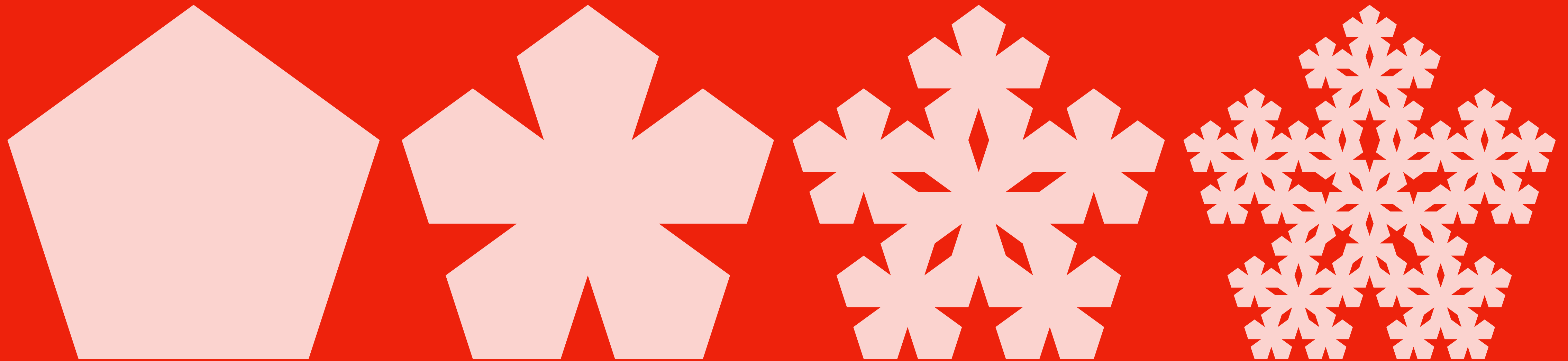




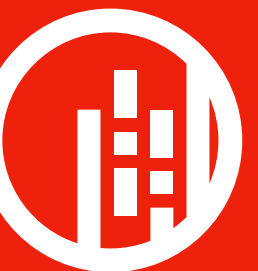
**boundaries**

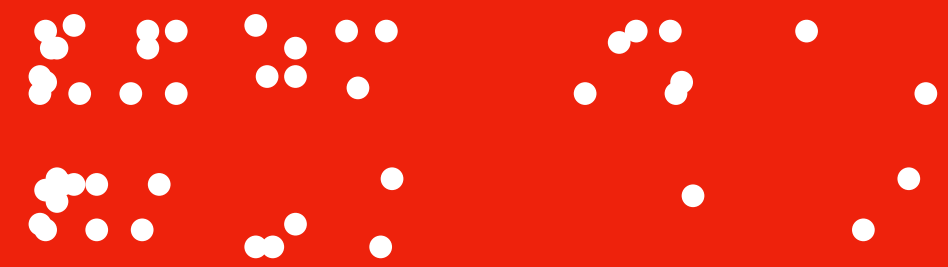






**complexity**

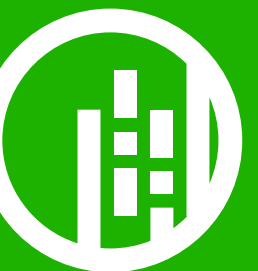




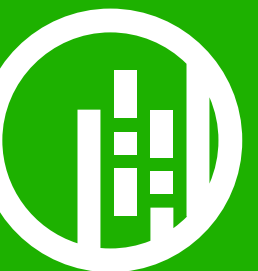
**spatial distribution**



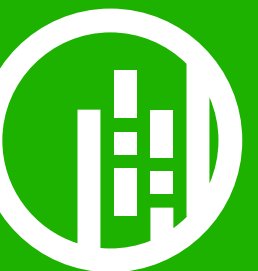
**What would be nice to have**



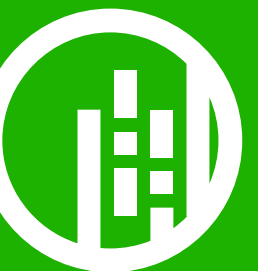
# efficient cross-chunk spatial indexing



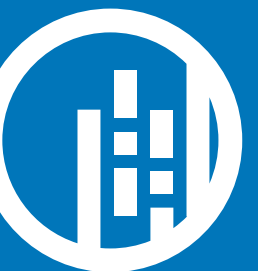
**support for overlapping computations**



**Take into account memory demands of different rows?**



# Questions



How to create *smart* spatial partitions?

How to store spatial partitions?

