# **NAME**

lockfs - change or report file system locks

### **SYNOPSIS**

/usr/sbin/lockfs [-adefhnuw] [-c string] [file-system]...

# **DESCRIPTION**

**lockfs** is used to change and report the status of file system locks. **lockfs** reports the lock status and unlocks the file systems that were improperly left locked.

Using **lockfs** to lock a file system is discouraged because this requires extensive knowledge of SunOS internals to be used effectively and correctly.

When invoked with no arguments, **lockfs** lists the **UFS** file systems that are locked. If *file-system* is not specified, and **-a** is specified, **lockfs** is run on all mounted, **UFS** type file systems.

# **OPTIONS**

The options are mutually exclusive: wndheuf. If you do specify more than one of these options on a lockfs command line, the utility does not protest and invokes only the last option specified. In particular, you cannot specify a flush (-f) and a lock (for example, -w) on the same command line. However, all locking operations implicitly perform a flush, so the -f is superfluous when specifying a lock.

You must be super-user to use any of the following options, with the exception of -a, -f and -v.

The following options are supported.

-a

Apply command to all mounted, **UFS** type file systems. *file-system* is ignored when **-a** is specified.

-c string

Accept a string that is passed as the comment field. The -c only takes affect when the lock is being set using the -d, -h, -n,  $-\upsilon$ , or -w options.

-d

Delete-lock (**dlock**) the specified *file-system*. dlock suspends access that could remove directory entries.

-е

Error-lock (elock) the specified file-system. elock blocks all local access to the locked file system and returns EWOULDBLOCK on all remote access. File systems are elocked by UFS on detection of internal inconsistency. They may only be unlocked after successful repair by fsck, which is usually done automatically (see mount\_ufs(8)). elocked file systems can be unmounted.

Force a synchronous flush of all data that is dirty at the time **fsflush** is run to its backing store for the named file system (or for all file systems.)

It is a more reliable method than using <a href="mailto:sync(8)">sync(8)</a> because it does not return until all possible data has been pushed. In the case of <a href="WFS">UFS</a> filesystems with logging enabled, the log is also rolled before returning. Additional data can be modified by the time <a href="fsflush">fsflush</a> exits, so using one of the locking options is more likely to be of general use.

-h

Hard-lock (**hlock**) the specified *file-system*. hlock returns an error on every access to the locked file system, and cannot be unlocked. hlocked file systems can be unmounted.

-n

Name-lock (**nlock**) the specified *file-system*. nlock suspends accesses that could change or remove existing directories entries.

-u

Unlock (**ulock**) the specified *file-system*. ulock awakens suspended accesses.

-v

Enable verbose output.

-w

Write-lock (wlock) the specified *file-system*. wlock suspends writes that would modify the file system. Access times are not kept while a file system is write-locked.

### **OPERANDS**

The following operands are supported.

file-system

A list of path names separated by whitespace. Note that file-system can be a directory rather than the specific name of a file system, such as / or /usr. For example, if you specify /export/home as an argument to a lockfs command and /export/home is mounted on the root (/) file system, the lockfs command will take effect on the root file system.

### **USAGE**

See <u>largefile(7)</u> for the description of the behavior of **lockfs** when encountering files greater than or equal to 2 Gbyte (2^31 bytes).

## **EXAMPLES**

### Example 1 Using lockfs -a

In the following examples, *filesystem* is the pathname of the mounted-on directory (mount point). **Locktype** is one of "write," "name," "delete," "hard," or "unlock". When enclosed in parenthesis, the lock is being set. **Comment** is a string set by the process that last issued a lock command.

The following example shows the **lockfs** output when only the **-a** option is specified.

```
example# /usr/sbin/lockfs -a

Filesystem Locktype Comment
/ unlock
/var unlock

example#
```

### Example 2 Using lockfs -w

The following example shows the **lockfs** output when the -w option is used to write lock the **/var** file system and the comment string is set using the -c option. The -a option is then specified on a separate command line.

```
example# /usr/sbin/lockfs -w -c "lockfs: write lock example" /var example# /usr/sbin/lockfs -a

Filesystem Locktype Comment / unlock /var write lockfs: write lock example example#
```

### Example 3 Using lockfs -u

The following example shows the **lockfs** output when the  $-\mathbf{u}$  option is used to unlock the **/var** file system and the comment string is set using the  $-\mathbf{c}$  option.

```
example# /usr/sbin/lockfs -uc "lockfs: unlock example" /var example# /usr/sbin/lockfs /var

Filesystem Locktype Comment /var unlock lockfs: unlock example example#
```

### SEE ALSO

```
kill(1), mount_ufs(8), sync(8), attributes(7), largefile(7), ufs(4FS),
```

file system: Not owner

You must be root to use this command.

file system :Deadlock condition detected/avoided

A file is enabled for accounting or swapping, on file system.

file system: Device busy

Another process is setting the lock on file system.

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