

$\boxed{\text{distance}(p, e)}$

1. if $s > 0 \Rightarrow p$ lies to the left of e .

else if $s < 0 \Rightarrow$ right

else if $a_x b_x < 0$ or $a_y b_y < 0 \Rightarrow$ behind

else if $\|a\| < \|b\| \Rightarrow$ beyond

else if $p_2 = p_0 \Rightarrow$ origin

else if $p_2 = p_1 \Rightarrow$ destination

else \Rightarrow between.

2. rotate $e = \overrightarrow{p_0 p_1}$ 90° cw around

middle point $\Rightarrow e'$

solve: \therefore rotate axis $\theta \Rightarrow R_\theta = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$

\therefore rotate point θ clockwise $\Rightarrow R = R_\theta$

1. point p , edge $\overrightarrow{p_0 p_1}$,

$p, p_0, p_1 \in \mathbb{R}^2$

\Rightarrow classify.

$p = \frac{p_1 - p_0}{\|p_1 - p_0\|} \cdot \frac{p - p_0}{\|p - p_0\|}$

solve: let $p_2 = p$, $e = \overrightarrow{p_0 p_1}$

$a = p_1 - p_0$, $b = p - p_0$

$\therefore s = a_x b_y - b_x a_y$

$$\left(\therefore \begin{pmatrix} a_x \\ a_y \\ 0 \end{pmatrix} \times \begin{pmatrix} b_x \\ b_y \\ 0 \end{pmatrix} \right) = \begin{vmatrix} a_x & a_y & 0 \\ b_x & b_y & 0 \\ 1 & 1 & 1 \end{vmatrix}$$

$$= \begin{pmatrix} 0 \\ 0 \\ |a_x a_y| - |b_x b_y| \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ s \end{pmatrix}$$

$$\therefore n = (p_4 - p_3) \cdot y, -(p_4 - p_3) \cdot x$$

$$\vec{n} \cdot [(p_1 + t(p_2 - p_1)) - p_3] = 0$$

$$\therefore \vec{n} \cdot p_1 + t \vec{n} \cdot (p_2 - p_1) = \vec{n} \cdot p_3$$

$$\therefore \text{if } \vec{n} \cdot (p_2 - p_1) \neq 0, \text{ type} = \text{skew},$$

$$t = \frac{\vec{n} \cdot (p_3 - p_1)}{\vec{n} \cdot (p_2 - p_1)}$$

else:

$$\text{class} \leftarrow \text{classify}(p_1, \vec{p_3 p_4})$$

if class = left or right

$$\text{type} \leftarrow \text{parallel}$$

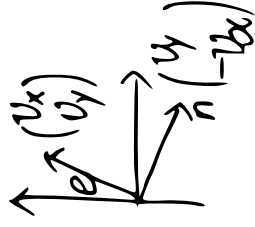
else

$$\text{type} \leftarrow \text{collinear}$$

$$\text{let } v = p_1 - p_0$$

$$\therefore n = R_{\frac{\pi}{2}} v = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix}$$

$$= \begin{pmatrix} v_y \\ -v_x \end{pmatrix}$$



$$\therefore e' = \left(m - \frac{n}{2}, m + \frac{n}{2}\right)^T$$

$$\text{where } m = \frac{p_0 + p_1}{2}$$

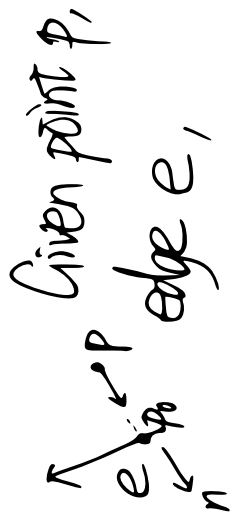
3. edge $\vec{p_1 p_2}, \vec{p_3 p_4} \Rightarrow$ type and t,

$$\text{s.t., } p_1 + t(p_2 - p_1) \in \text{line } \vec{p_3 p_4}$$

if type is skew.

$$\text{solve: } \begin{matrix} \uparrow p_1 & \uparrow p_2 \\ \uparrow p_3 & \uparrow p_4 \end{matrix}$$

4.



$\Rightarrow \text{distance}(p, e)$

solve:

$n \leftarrow e \text{ rotate } 270^\circ \text{ cw,}$

$n \leftarrow n / \|n\|$

let edge $f = \overrightarrow{(p, p+n)}$

$\text{intersect}(f, e) \Rightarrow \text{type}, t$

here type must be skew.

i' $p_0 = p + tn \in \text{line } e$

i' $t > 0$ if p lies to the
right of e .

$t < 0$ if p lies to the left.

i' $\text{distance}(p, e) = |t|$