

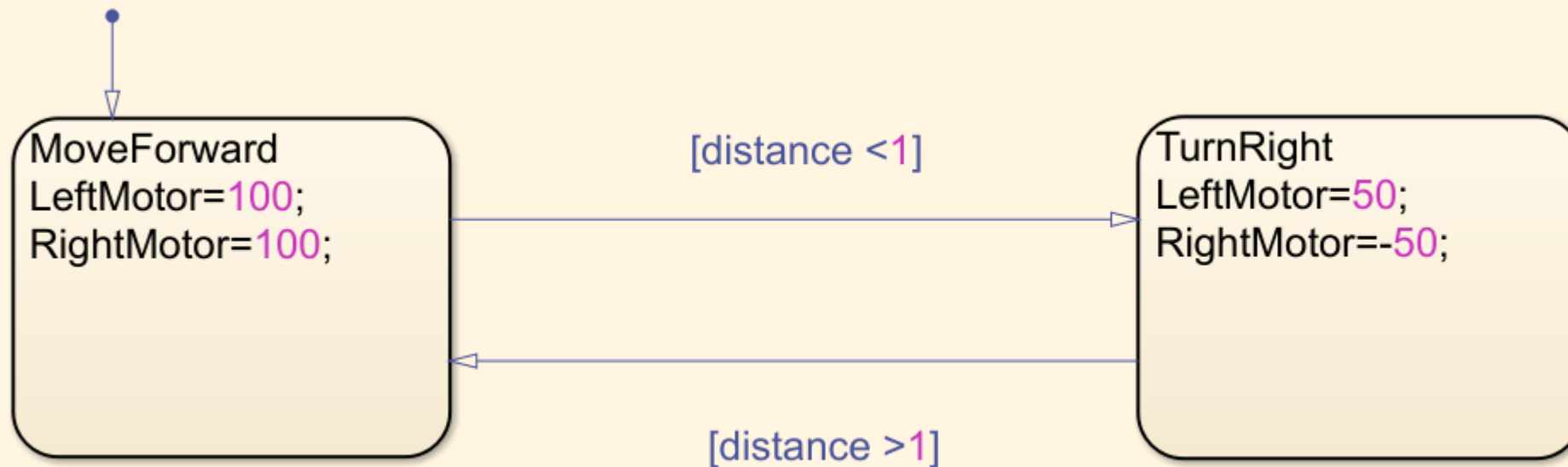
# Introduction to Mobile Robotics with MATLAB and Simulink

## Unit 7: Intro to Stateflow

By MathWorks Student Competition team

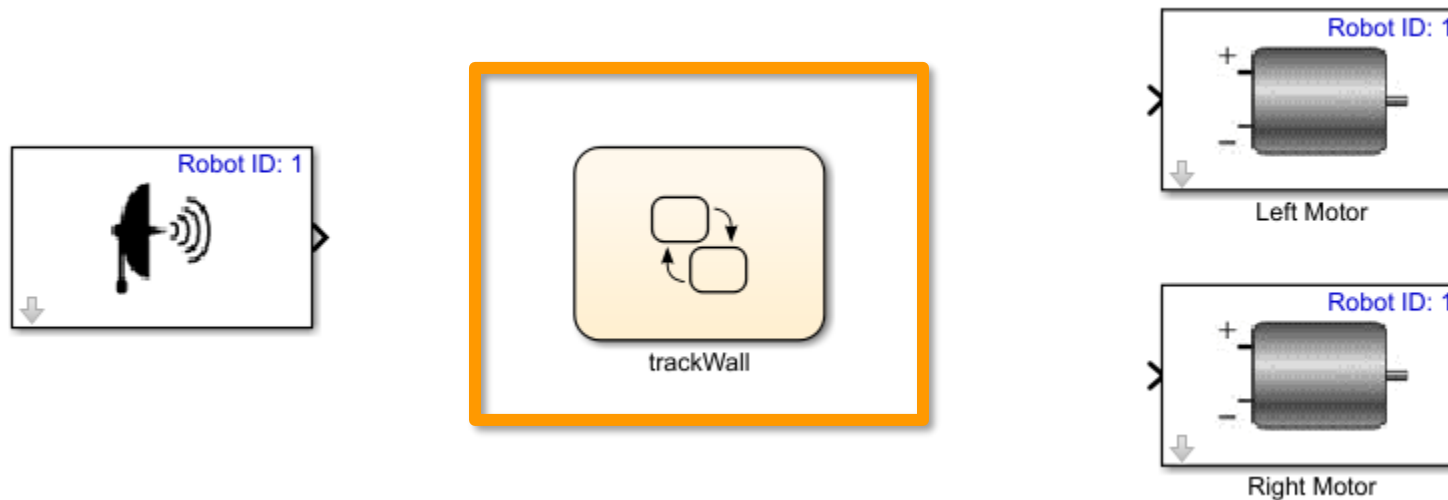
# What is Stateflow?

- A Simulink addon to visually and manage control logic using State Machines and Flowcharts
- <https://www.mathworks.com/videos/introduction-to-stateflow-for-student-competition-teams-1507636691946.html>



# Adding a Chart to a Simulink Model

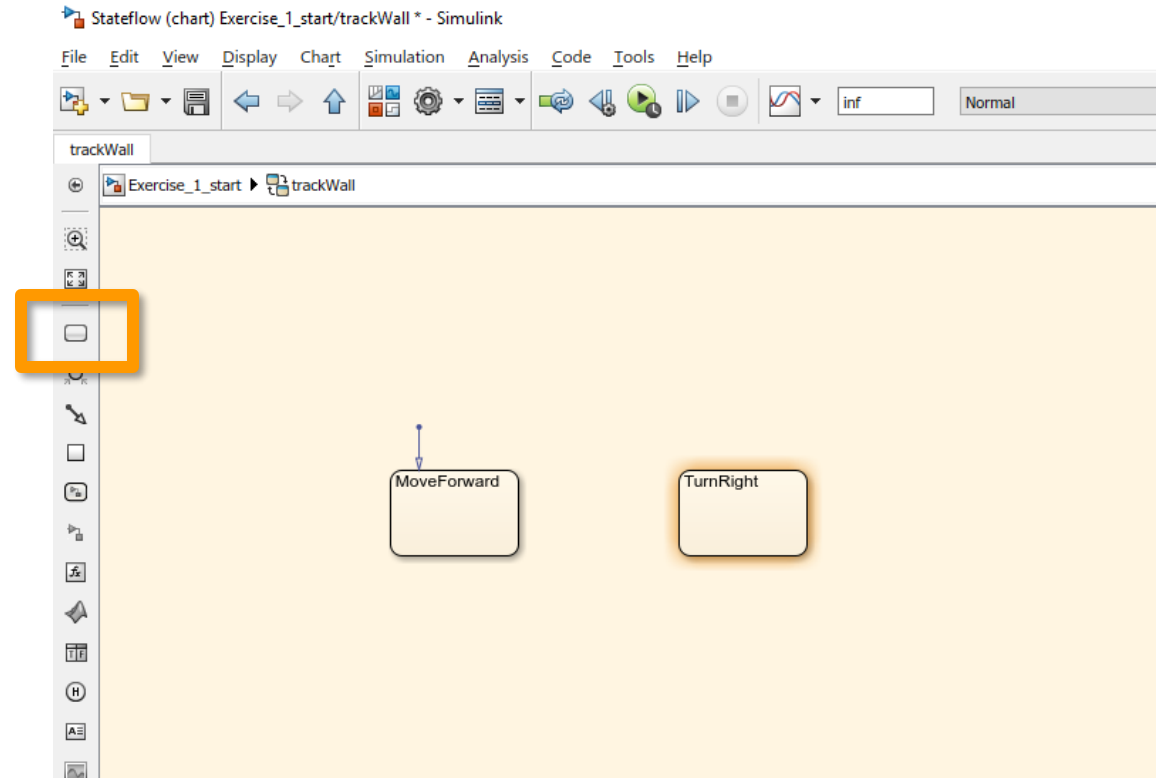
- Lets make a Stateflow chart that makes the robot track the wall as in the previous example
  1. Open the model “**trackWall\_SF\_start**”
  2. Rename the chart to “trackWall”



- Chart blocks are also available through the Simulink Library Browser

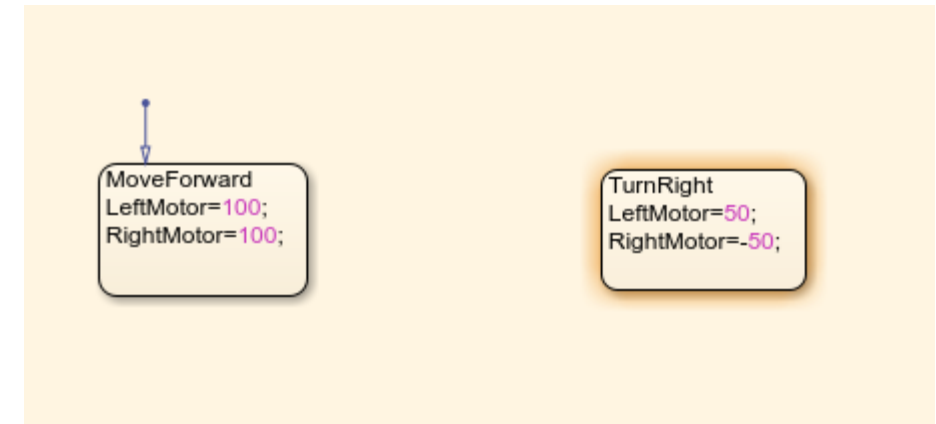
# Adding States

1. Double-click on the chart to open its contents
2. Drag two states from the toolbar on the left into the canvas
3. Rename the states “MoveForward” and “TurnRight”



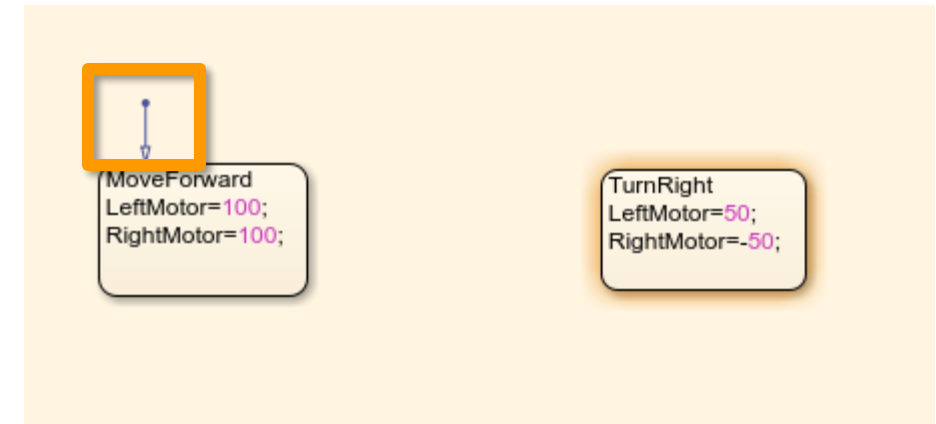
# Adding Code

- Each state represents a block of code that will execute when it is active
- Add code to set the motor speeds within each state



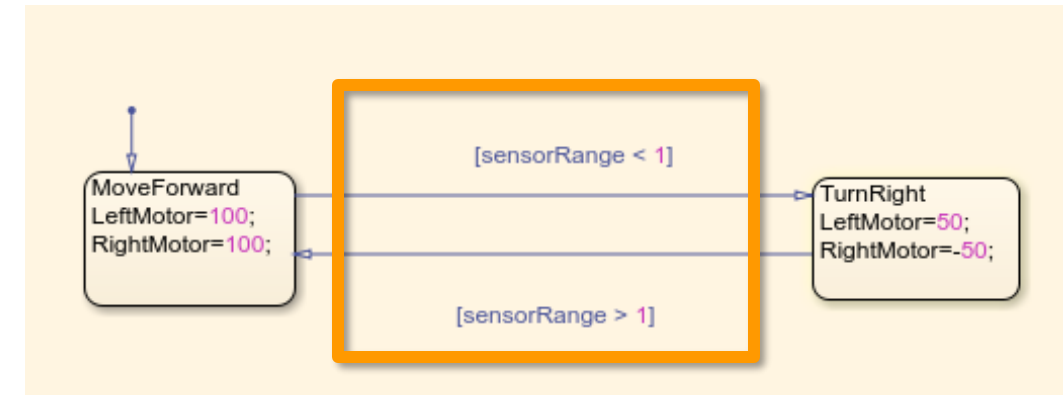
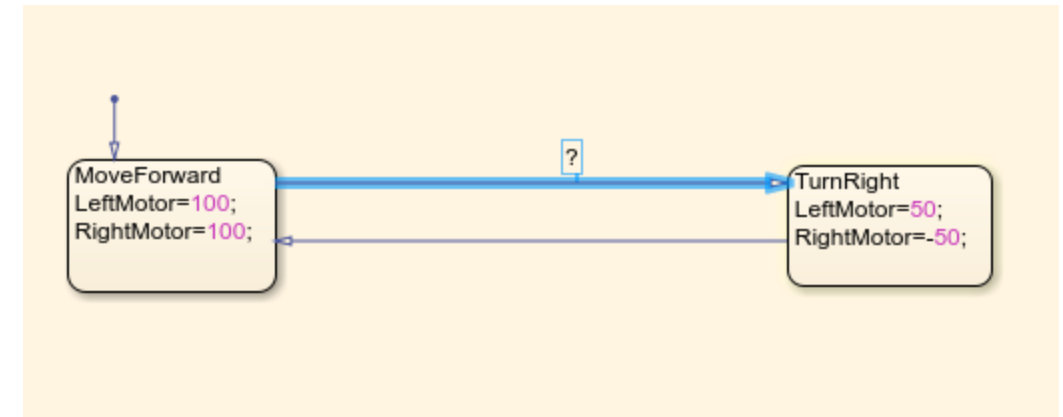
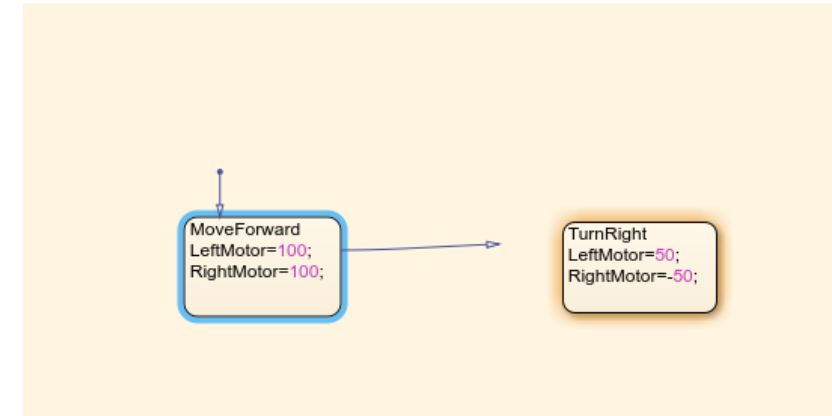
# Transitions

- Transitions are lines that connect the different operating states and represent the conditions necessary to move between states
- The line that was added to the first state added to the chart is called a default transition.
- A default transition identifies the starting state of the chart



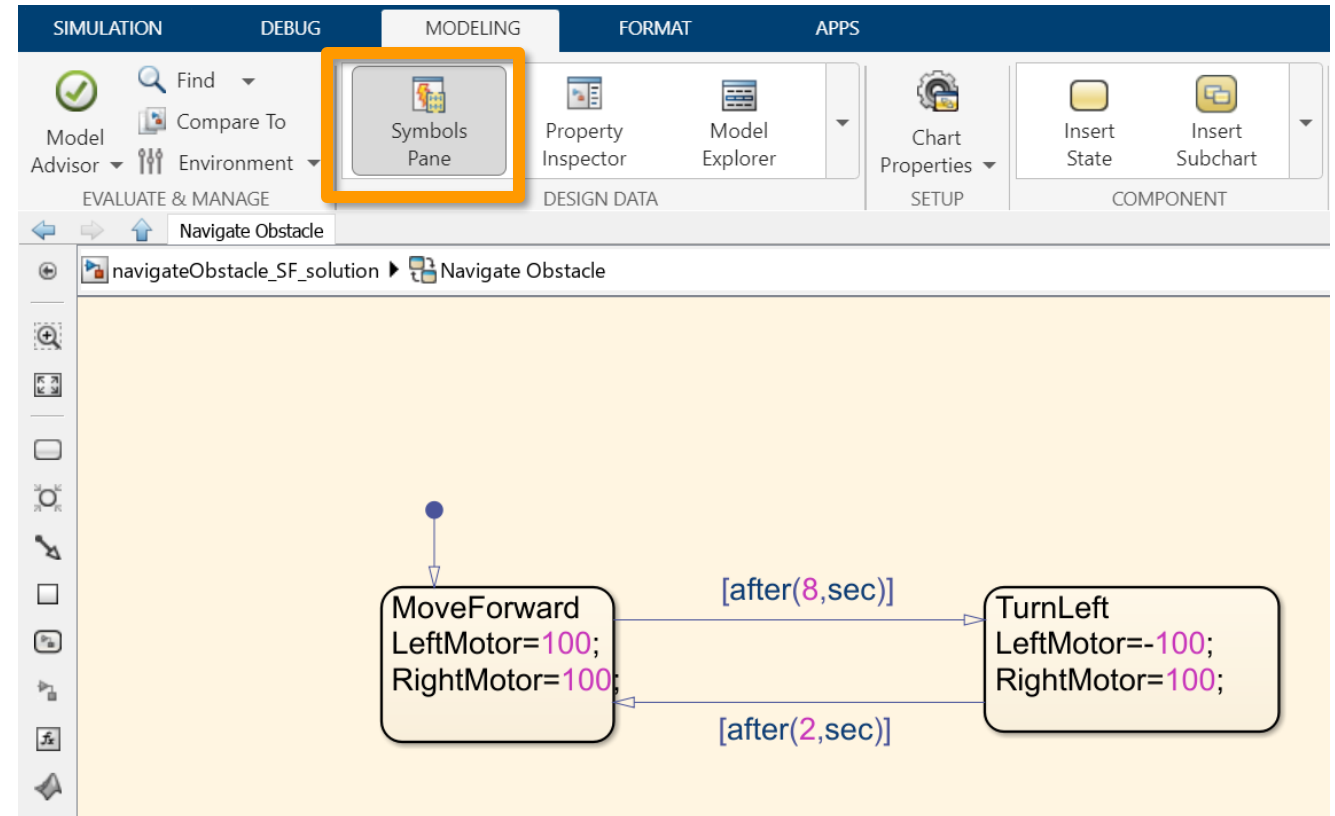
# Implementing Transitions

1. Connect the two states by clicking on the edge of a state and dragging a transition to another state
2. Add conditions to the transitions by clicking on them and enclosing statements on brackets [ ]
3. Add some statements to check the signal from the sensor. Use a variable called **“sensorRange”**



# Setting Input/Output Variables

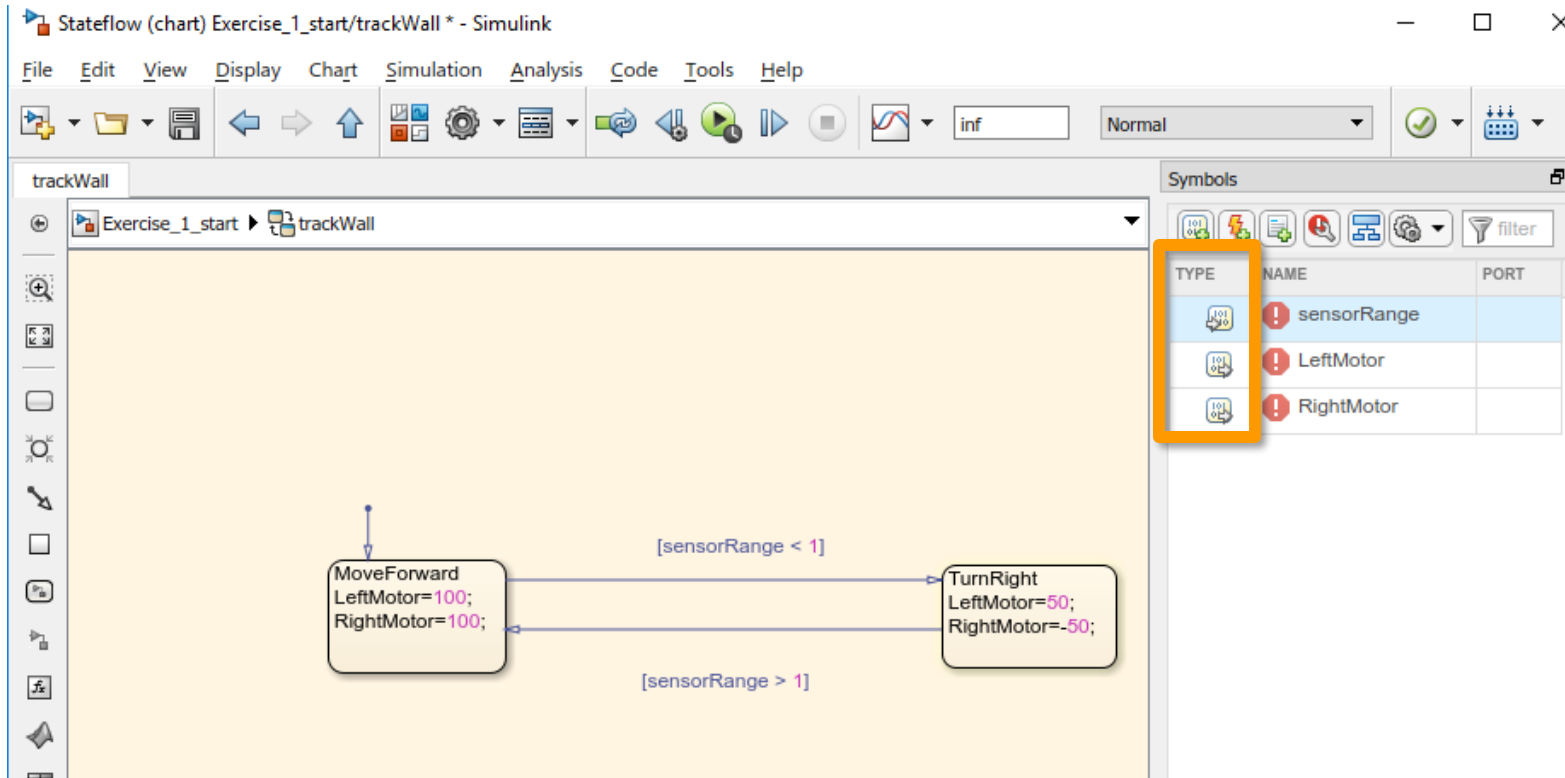
- To create Inputs and Outputs for the chart
  1. Go to the “Modeling” tab
  2. Select “Symbols Pane”





# Setting Input/Output Variables

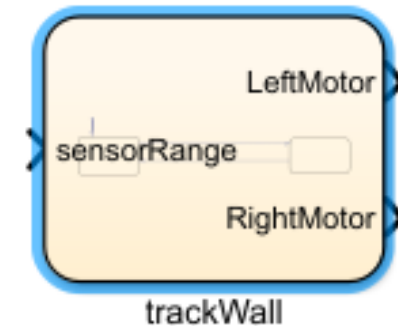
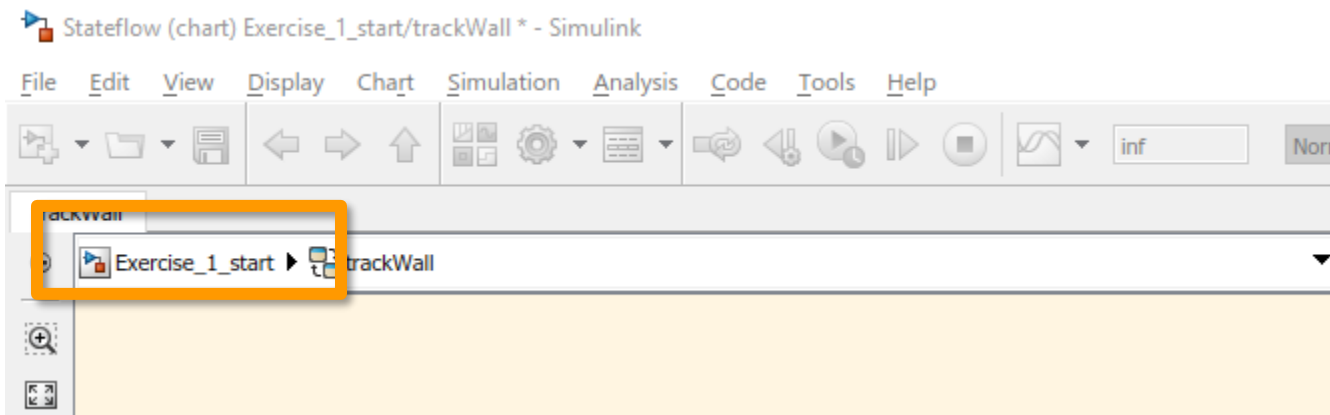
- The variables you are currently using in the chart will appear in the symbols pane
- Click the “Type” icons
- Specify whether these variables are Input Data or Output Data.
- The warning signs next to them should go away.



TYPE	NAME	PORT
	sensorRange	1
	LeftMotor	1
	RightMotor	2

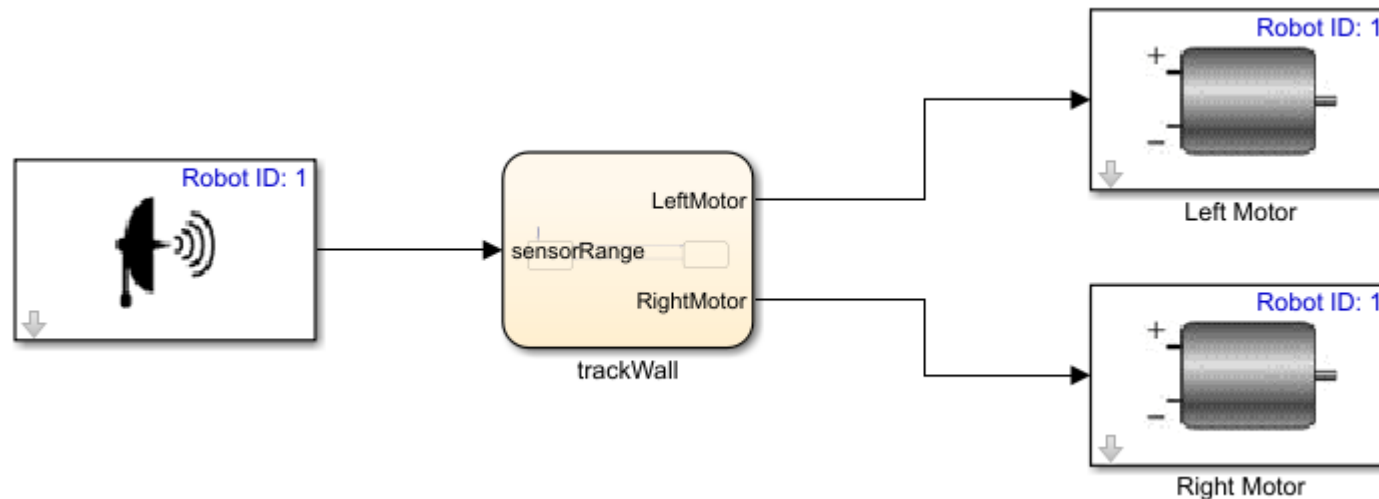
# Implementing Wall Tracking

1. Click the title bar below the toolbar to go back to the Simulink model
2. Verify the chart has the specified Inputs and Outputs



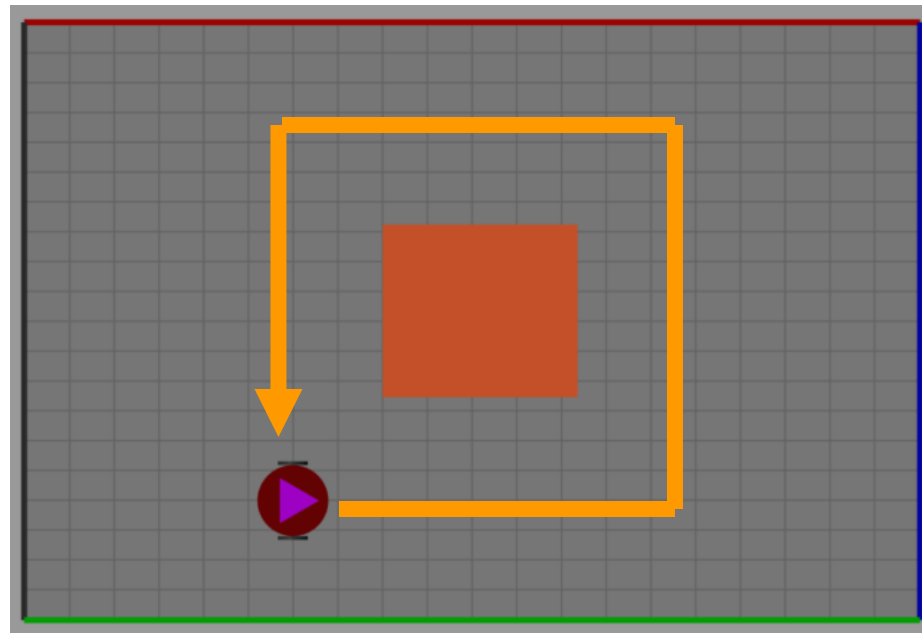
# Implementing Wall Tracking

- That's it !
- 1. Connect the chart to the sensor and motor blocks
- 2. Run the model
- 3. Verify the algorithm works correctly ☺



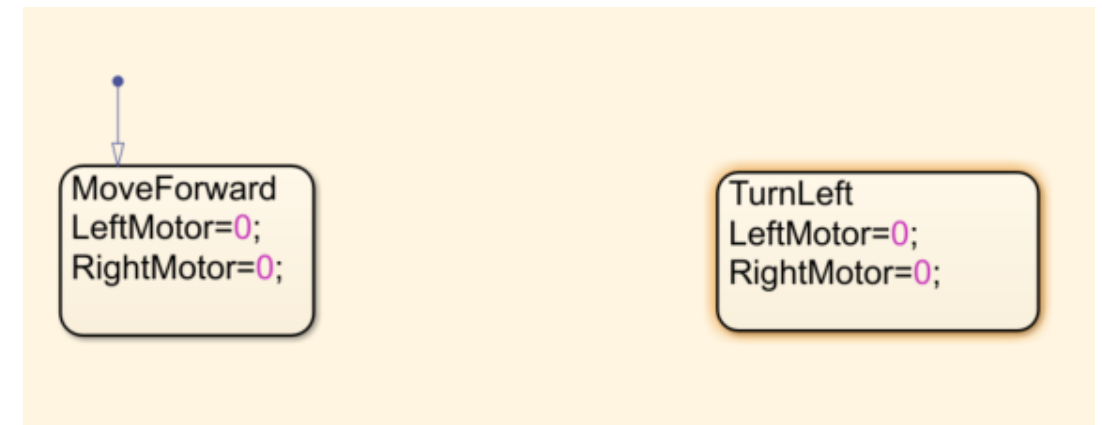
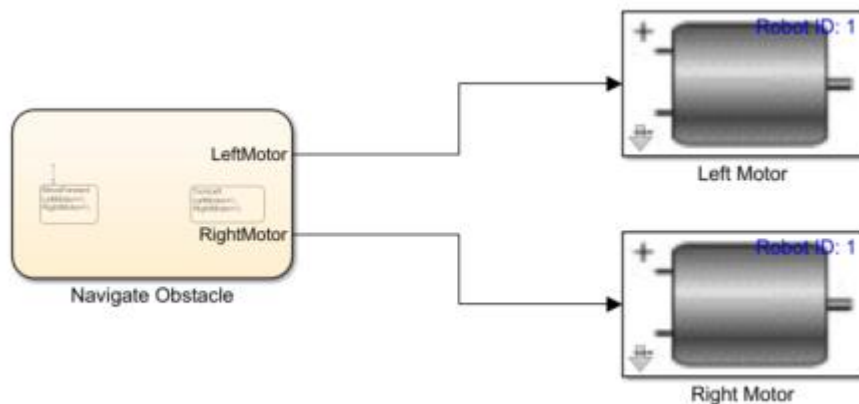
## Exercise 2: Navigating an Obstacle

- Program a sequence of events that will make the robot navigate around an obstacle
- Create a Stateflow chart that moves the robot forward and then make it turn over a period of time to navigate around the obstacle in the field



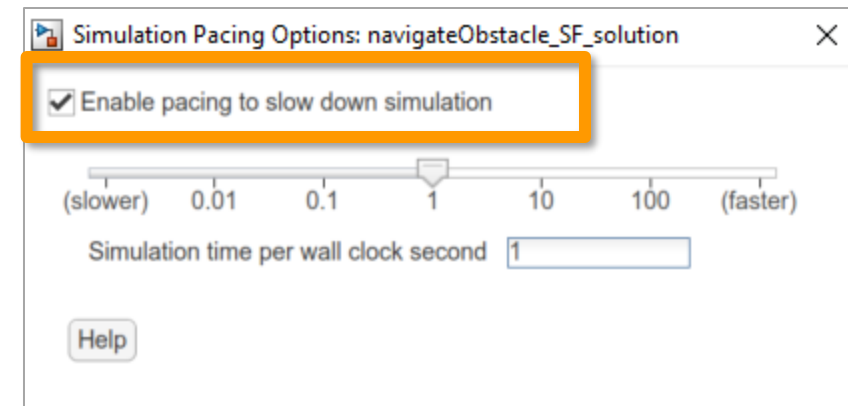
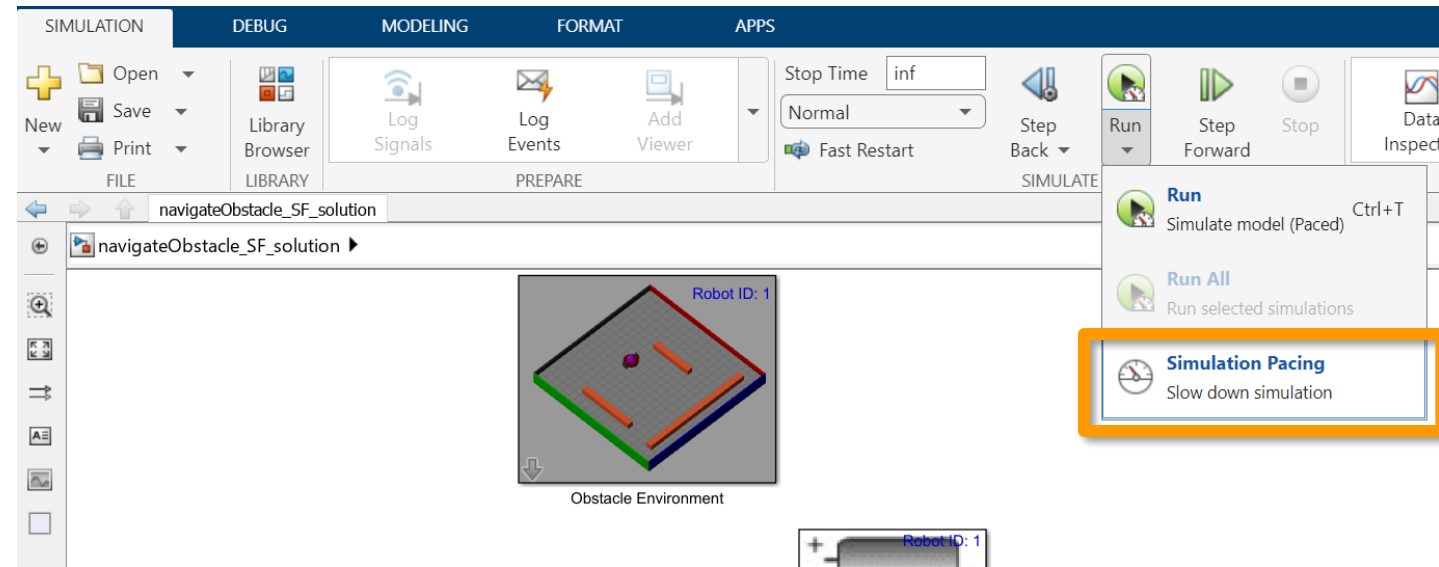
## Exercise 2: Avoiding an Obstacle

- Transition between states based on time passed by using the “**after**” condition in a transition
  - **Example:** [after(3,sec)] Will wait 3 seconds before transitioning to the next state
- 1. Open the model “**navigateObstacle\_SF\_start.slx**”
- 2. Set motor values
- 3. Add transitions with “after” conditions
- 4. Run model
- 5. Adjust conditions so the robot navigates around the obstacle



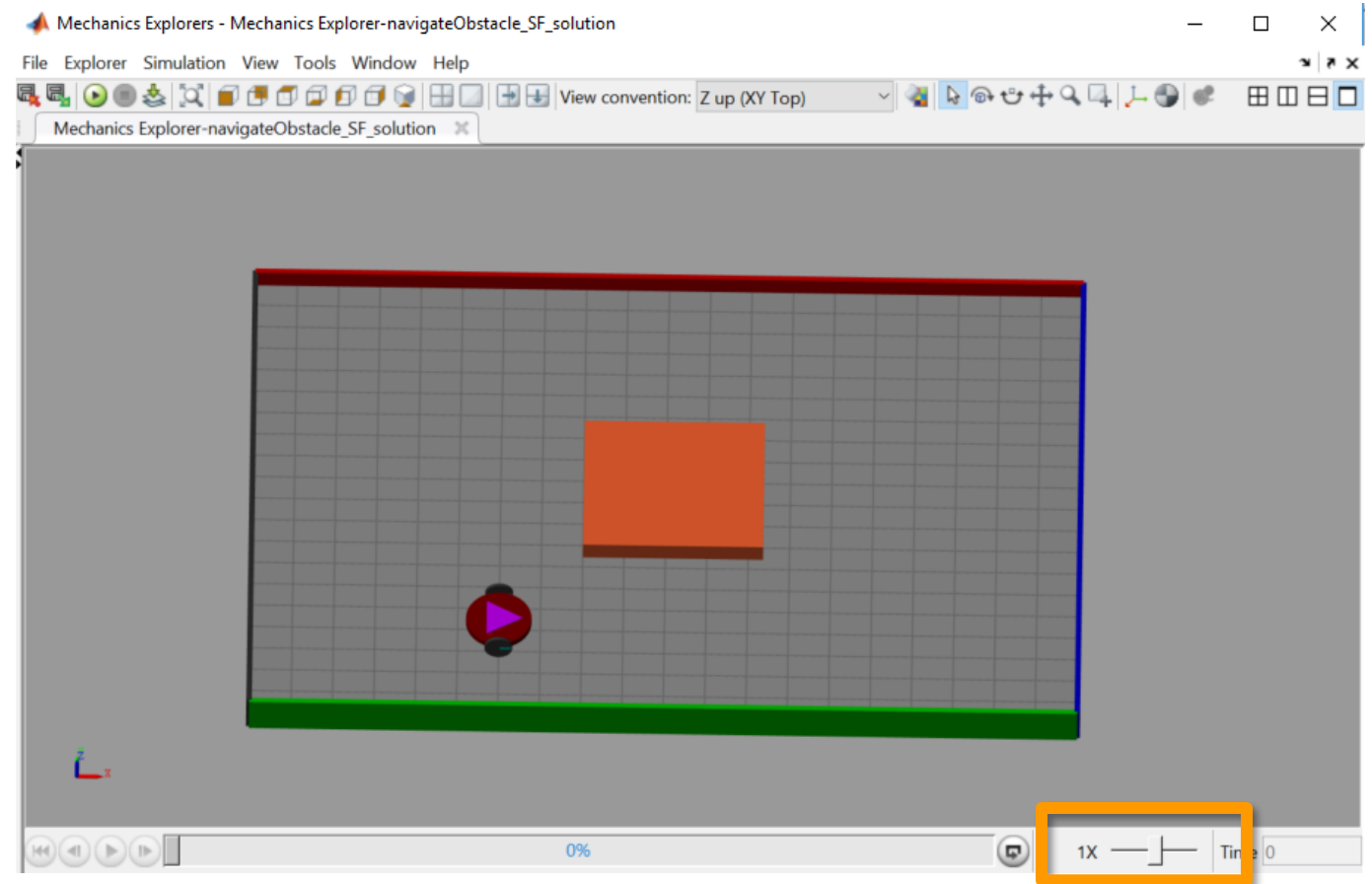
# Simulation Pacing

- Make the simulation run faster by removing Simulation pacing
- In the Simulation tab, select “Run”
  - Select “Simulation Pacing”
  - Disable the checkbox to slow down the simulation



# Change Playback Speed of Virtual Environment

- Change the playback speed of the virtual environment using the Playback Speed Slider
- This will help with faster troubleshooting of algorithms



## End of Unit 7: Intro to Stateflow

- Congrats !
  
- Here are some learning outcomes from this unit:
  - How to setup Stateflow charts
  - How to implement states to control robot behavior
  - How to implement time-based (Temporal) logic to automate robots
  - How to speed up simulations for faster troubleshooting