

<b>9- 10 Mathematics</b> <b>High Priority Standards</b>	
<b>9</b>	<b>10</b>
<u><b>Numeration</b></u>	
A1.4.1 - read, write, model, order, and count with real number system; define the real number system and its subsets, selecting the appropriate one as possible set for given situations	A1.4.1 - read, write, model, order, and count with real number system; define the real number system and its subsets, selecting the appropriate one as possible set for given situations
A1.4.7 - identify properties of real numbers and apply to situations involving variables	A1.4.7 - identify properties of real numbers and apply to situations involving variables
<u><b>Estimation and Computation</b></u>	
A3.4.1 - use estimations to check the reasonableness of solutions	A3.4.1 - use estimations to check the reasonableness of solutions
A3.4.6 - use ratios and proportions to model and solve problems	A3.4.6 - use ratios and proportions to model and solve problems
A3.4.6 - solve fractions and percent problems using variables (e.g., linear models, now-next, exponential growth and decay, and compound growth)	A3.4.6 - solve fractions and percent problems using variables (e.g., linear models, now-next, exponential growth and decay, and compound growth)
<u><b>Functions and Relationships</b></u>	
A4.4.1 - describe relationships between graphs, tables, and equations of linear and exponential functions	A4.4.1 - describe relationships between graphs, tables, and equations of linear and exponential functions
A4.4.2 - create and solve linear equations and inequalities	A4.4.2 - create and solve linear equations and inequalities
A4.4.3 - solve systems of two equations graphically	A4.4.3 - solve systems of two equations graphically
A4.4.4 - use finite graphs, sequences, and iterations to analyze patterns	A4.4.4 - use finite graphs, sequences, and iterations to analyze patterns
A4.4.5 - write rational expressions to model situations and then add, subtract, multiply, divide, and simplify the expressions	A4.4.5 - write rational expressions to model situations and then add, subtract, multiply, divide, and simplify the expressions
<u><b>Measurement</b></u>	
A2.4.2 - convert measurements between different systems	A2.4.2 - convert measurements between different systems
A2.4.3 - use various measurement systems in real world applications	A2.4.3 - use various measurement systems in real world applications
A2.4.4 - use Pythagorean Theorem to find a missing leg or hypotenuse on a rigid triangle	A2.4.4 - use Pythagorean Theorem and trigonometric ratios to find missing angles or sides of a right triangle
<u><b>Geometry</b></u>	
A5.4.1 - visualize and understand properties of space shapes including symmetry, area, volume, and angles	A5.4.1 - visualize and understand properties of space shapes including symmetry, area, volume, and angles
A5.4.1 - investigate and use the properties of polygons to solve problems	A5.4.1 - investigate and use the properties of polygons to solve problems
A5.4.1 - use the Pythagorean Theorem to find the leg or hypotenuse of a right triangle in a given situation	A5.4.1 - use the Pythagorean Theorem to find the leg or hypotenuse of a right triangle in a given situation
A5.4.2 - use isometric drawing to represent 3-D shapes based on given descriptions or nets	A5.4.2 - use isometric drawing to represent 3-D shapes based on given descriptions or nets
A5.4.2 - draw front, side, and top views of 3-D shapes	A5.4.2 - draw front, side, and top views of 3-D shapes
A5.4.3 - identify shapes that are congruent and similar and use information to solve problems	A5.4.3 - identify shapes that are congruent and similar and use information to solve problems
A5.4.6 - identify linear functions, slope of a line, rate of change, and intercepts in graphs, tables, and equations	A5.4.6 - identify linear functions, slope of a line, rate of change, and intercepts in graphs, tables, and equations

<b>Statistics and Probability</b>	
A6.4.1 - create graphical displays with and without technology to summarize real world situations	A6.4.1 - create graphical displays with and without technology to summarize real world situations
A6.4.2 - apply the line of best fit to make predictions about data and with technology find linear regression and exponential regression equations	A6.4.2 - apply the line of best fit to make predictions about data and with technology find linear regression and exponential regression equations
A6.4.5 - compare theoretical and experimental probability in a variety of situations and analyze similarities and differences in results	A6.4.5 - compare theoretical and experimental probability in a variety of situations and analyze similarities and differences in results
<b>Problem Solving</b>	
B1.4.1 - use all mathematical topics in real world situations	B1.4.1 - use all mathematical topics in real world situations
B1.4.2 - apply a variety of problem solving strategies	B1.4.2 - apply a variety of problem solving strategies
B1.4.3 - determine the reasonableness of a solution by estimating or using different strategies	B1.4.3 - determine the reasonableness of a solution by estimating or using different strategies
<b>Communication</b>	
C1.4.2 - show steps when solving problems to illustrate strategy used	C1.4.2 - show steps when solving problems to illustrate strategy used
C1.4.2 - use graphs to illustrate mathematical ideas	C1.4.2 - use graphs to illustrate mathematical ideas
C1.4.3 - present solutions to small groups and whole classes, justifying and explaining strategy used	C1.4.3 - present solutions to small groups and whole classes, justifying and explaining strategy used
<b>Reasoning</b>	
D1.4.2 - investigate situations, develop and discuss conjectures, and develop situations to test conjectures	D1.4.2 - investigate situations, develop and discuss conjectures, and develop situations to test conjectures
<b>Connections</b>	
E1.4.1 - apply math skill in a variety of subject areas and situations	E1.4.1 - apply math skill in a variety of subject areas and situations

<b>Typical Classroom Assessments</b>	
<b>9</b>	<b>10</b>
<ul style="list-style-type: none"> <li>Teacher Observations of Individual and Team Work</li> <li>Homework reviews*</li> <li>Lesson Quizzes*</li> <li>Unit Exams*</li> <li>Individual or Team Projects*</li> </ul> <p>*written work assessed using Sitka School District Math Rubric *oral presentations assessed using Sitka School District Oral Presentation Rubric</p>	<ul style="list-style-type: none"> <li>Teacher Observations of Individual and Team Work</li> <li>Homework reviews*</li> <li>Lesson Quizzes*</li> <li>Unit Exams*</li> <li>Individual or Team Projects*</li> </ul> <p>*written work assessed using Sitka School District Math Rubric *oral presentations assessed using Sitka School District Oral Presentation Rubric</p>

<b>Formal School District and State Assessments</b>	
<b>9</b>	<b>10</b>
<ul style="list-style-type: none"> <li>Terra Nova</li> </ul>	<ul style="list-style-type: none"> <li>High School Graduation Qualifying Exam</li> </ul>

<b>Major Thematic Strands and/or Instructional Units</b>	
<b>9</b>	<b>10</b>
<b>Statistics:</b> <ul style="list-style-type: none"> <li>Exploring Data</li> <li>Shapes and Centers</li> <li>Variability</li> <li>Relationships and Trends</li> </ul> <b>Algebra and Functions:</b> <ul style="list-style-type: none"> <li>Related Variables</li> <li>Variables and Rules</li> <li>Linear and Non-linear Patterns</li> <li>Predicting from Data</li> <li>Linear Graphs, Tables and Rules</li> <li>Linear Equations and Inequalities</li> </ul> <b>Discrete Mathematics:</b> <ul style="list-style-type: none"> <li>Planning</li> <li>Managing Conflicts</li> <li>Scheduling Large Projects</li> </ul> <b>Geometry and Trigonometry:</b> <ul style="list-style-type: none"> <li>The Shapes of Things</li> <li>The Size of Things</li> <li>The Shapes of Plane Figures</li> </ul> <b>Algebra and Functions:</b> <ul style="list-style-type: none"> <li>Exponential Growth</li> <li>Exponential Decay</li> <li>Compound Growth</li> <li>Modeling Exponential Patterns in Data</li> </ul> <b>Statistics and Probability:</b> <ul style="list-style-type: none"> <li>Simulating Chance Situations</li> <li>Frequency Tables</li> <li>Estimating Expected Values and Probabilities</li> <li>Simulation and the Law of Large Numbers</li> </ul>	<b>Algebra and Functions:</b> <ul style="list-style-type: none"> <li>Matrix Models</li> <li>Properties of Matrices</li> </ul> <b>Geometry and Trigonometry:</b> <ul style="list-style-type: none"> <li>Size Transformations</li> <li>Equations of Line</li> <li>Methods of Solving Linear Systems</li> </ul> <b>Statistics:</b> <ul style="list-style-type: none"> <li>Modeling Data Patterns</li> <li>Least Squares Regression Lines</li> <li>Rank Correlation Coefficient</li> <li>Correlation matrices</li> <li>Cause and Effect Relationships</li> </ul> <b>Algebra and Functions:</b> <ul style="list-style-type: none"> <li>Laws of Exponents</li> <li>Roots and Radicals</li> <li>Operations with Radicals</li> <li>Power Models</li> </ul> <b>Discrete Mathematics:</b> <ul style="list-style-type: none"> <li>Vertex-Edge Graph Models</li> <li>Minimal Spanning Trees</li> <li>Hamiltonian Path and Circuit</li> <li>Network Optimization</li> </ul> <b>Geometry and Trigonometry:</b> <ul style="list-style-type: none"> <li>Triangular and Quadrilateral Linkages</li> <li>Angular and Linear Velocity</li> <li>Trigonometric ratios and Functions</li> <li>Circular and Periodic Motion</li> </ul> <b>Statistics and Probability:</b> <ul style="list-style-type: none"> <li>Empirical and Theoretical Probabilities</li> <li>Independent events</li> <li>Multiplication Rule</li> <li>Conditional Probability</li> </ul>

<b>Integration of Technology</b>	
<b>9</b>	<b>10</b>
<ul style="list-style-type: none"> <li>TI-82 or TI-83 Graphing Calculators</li> <li>View-screen Overhead Projector</li> <li>Access to Internet</li> </ul>	<ul style="list-style-type: none"> <li>TI-82 or TI-83 Graphing Calculators</li> <li>View-screen Overhead Projector</li> <li>Access to Internet</li> </ul>

## 9-10 Integrated Math ASSESSMENT DIMENSIONS

PROCESS	CONTENT	ATTITUDE
Problem Solving	Concepts	Beliefs
Reasoning	Applications	Perseverance
Communication	Representational Strategies	Confidence
Connections	Procedures	Enthusiasm

## 9-10 Integrated Math GENERAL SCORING RUBRIC

4 points	Contains complete response with clear, coherent, and unambiguous explanation; includes clear and simple diagram, if appropriate; communicates effectively to identified audience; shows understanding of question's mathematical ideas and processes; identifies all important elements of question; includes examples and counter examples; gives strong supporting arguments
3 points	Contains good solid response with some, but not all, of the characteristics above; explains less completely; may include minor error of execution but not of understanding
2 points	Contains complete response, but explanation is muddled; presents incomplete arguments; includes diagrams that are inappropriate or unclear, or fails to provide a diagram when it would be appropriate; indicates some understanding of mathematical ideas, but in an unclear way; shows clear evidence of understanding some important ideas while also making one or more fundamental, specific errors
1 point	Omits parts of question and response; has major errors; uses inappropriate strategies
0 points	No response; frivolous or irrelevant response

*Contemporary Mathematics in Context, CPMP*