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Implementing linkedPurchaseToken correctly to prevent duplicate subscriptions

Use Google Play subscriptions? Make sure your back-end server treats them correctly.

Subscription REST APIs are the source of truth for managing user subscriptions. The [Purchases.subscriptions API](#) response contains an important field called **linkedPurchaseToken**. Proper treatment of this field is essential for ensuring the correct users have access to your content.



Does it work?

As mentioned in the [subscriptions documentation](#), every new Google Play

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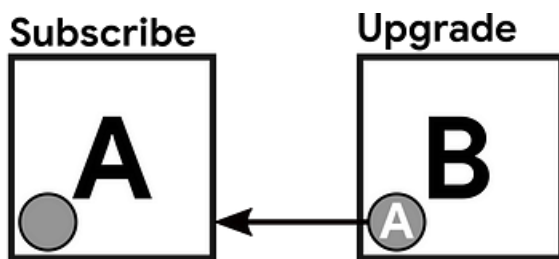
the flow—initial purchase, upgrade, downgrade, and resignup¹—as a new purchase token. The **linkedPurchaseToken** field makes it easy to recognize when multiple purchase tokens belong to the same subscription.

, March 2021. Note: the “resignup” action is no longer a concern with the introduction of the Resubscribe feature in Google Play Billing, available to all. linkedPurchaseToken is still important for “upgrade” and “downgrade”

For example, a user buys a subscription and receives a purchase token A. The **linkedPurchaseToken** field (grey circle) will not be set in the API response because the purchase token belongs to a brand new subscription.



When a user upgrades their subscription, a new purchase token B will be issued. Since the upgrade is replacing the subscription from purchase token A, the **linkedPurchaseToken** field for token B (shown in the grey circle) will be set to point to token A. Notice it points backwards in time to the original purchase token.



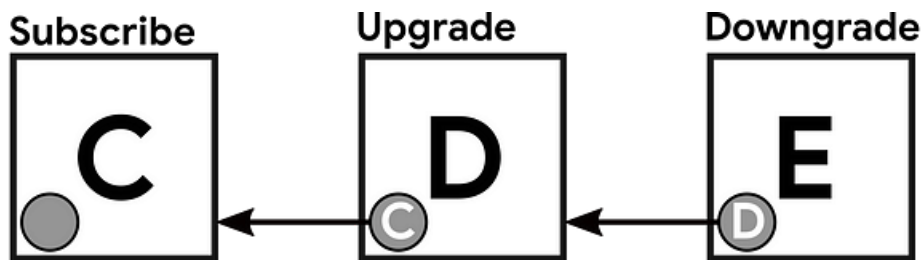
Only the token B will be the only token that renews. Purchase token A

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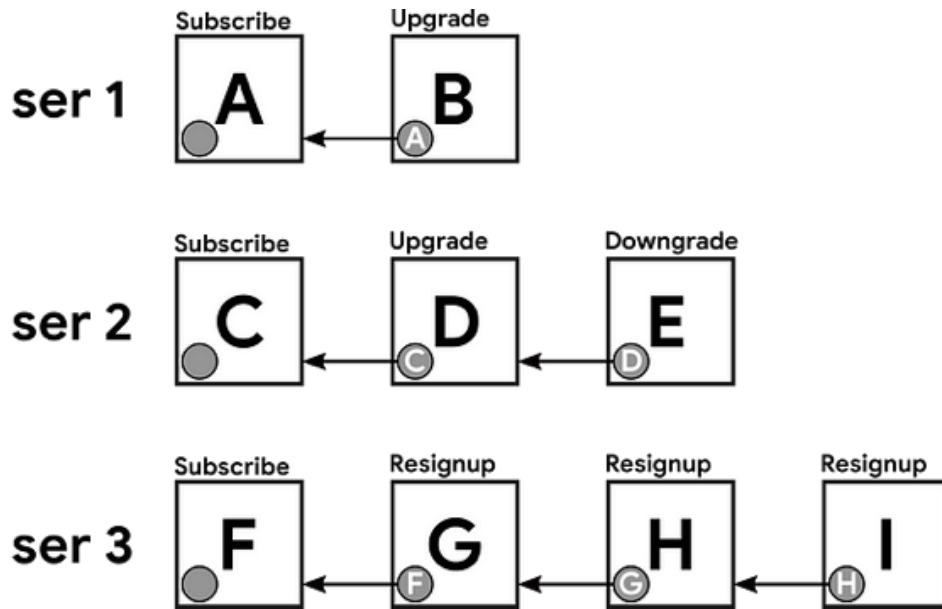
not be used to grant users access to your content.

At the time of upgrade, both purchase token A and B will indicate they are valid if you query the Google Play Billing server. We will talk about this in the next section.

Let's suppose a different user performs the following actions: subscribe, upgrade, downgrade. The original subscription will create purchase token C, the upgrade will create purchase token D, and the downgrade will create purchase token E. Each new token will link backward in time to the previous



Let's add a third user to the example. This user keeps changing their mind. After their initial subscription, the user cancels and re-subscribes (does a purchase and then a purchase again) three times in a row. The initial subscription will create purchase token G, and the resubscriptions create H, and I. The purchase token I is the latest token.



st recent tokens—B, E, and I—represent the subscriptions that users 1, 2, and 3, respectively, are entitled to and paying for. Only these most recent tokens are valid for entitlement. However, all of the tokens in the chain are valid as far as Google Play is concerned, if the initial expiry date has not yet expired.

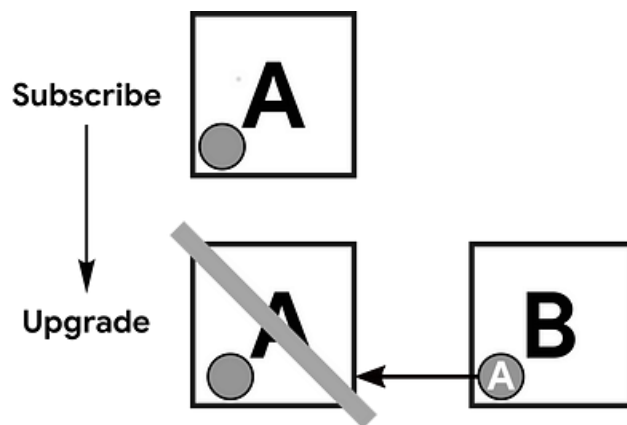
In other words, if you query the [Subscriptions Get API](#) for any of the tokens, such as A, C, D, F, G, or H in the diagram above, you will get a [Subscription Get Response](#) that indicates that the subscription has not expired and payment has been received, even though you should only grant entitlement for the latest tokens.

It may seem odd at first: why would the original tokens appear to be valid even after they have been upgraded? The short answer is that this entitlement system offers developers more flexibility when providing content upgrades to their users and helps Google protect user privacy. However, it does require you to do some important bookkeeping on your back-end.

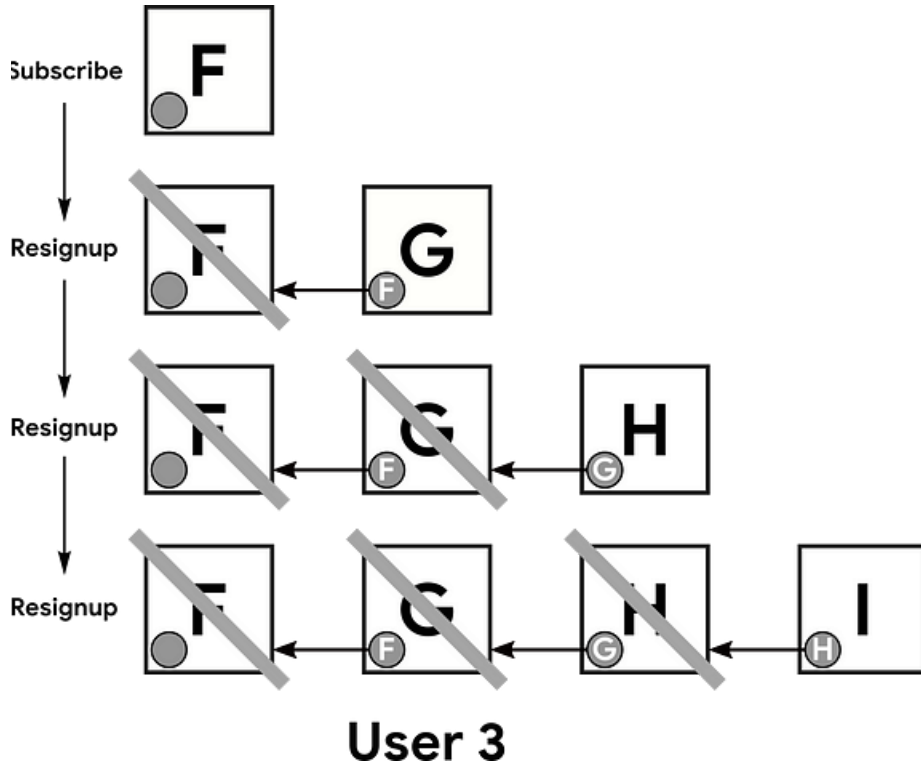
Implementing linkedPurchaseToken

When you verify a subscription, your back-end should check if the **purchaseToken** field is set. If it is, the value in that field represents the token that has now been replaced. You should immediately mark the previous token as invalid so that users cannot use it to access your

User 1 in the example above, when the back-end receives the purchase for the initial purchase, with an empty **linkedPurchaseToken** field, it grants entitlement for that token. Later, when the back-end receives the purchase token B after the upgrade, it checks the **linkedPurchaseToken** field and sees that it is set to A, and disables entitlement for purchase token A.



By this way, the back-end database is always kept up-to-date with which purchase tokens are valid for entitlement. In the case of User 3, the state of the database would evolve as follows:



code for checking `linkedPurchaseToken`:

see an example of this in the Firebase back-end of [Classy Taxi](#), an end-to-end subscription app. Specifically, see the `ReplacedSubscription` method in [PurchasesManager.ts](#).

Up an existing database

Your back-end will be kept up-to-date with new, incoming purchases. When you will check each new purchase for the `linkedPurchaseToken` field, any tokens corresponding to a replaced subscription will be disabled. Awesome!

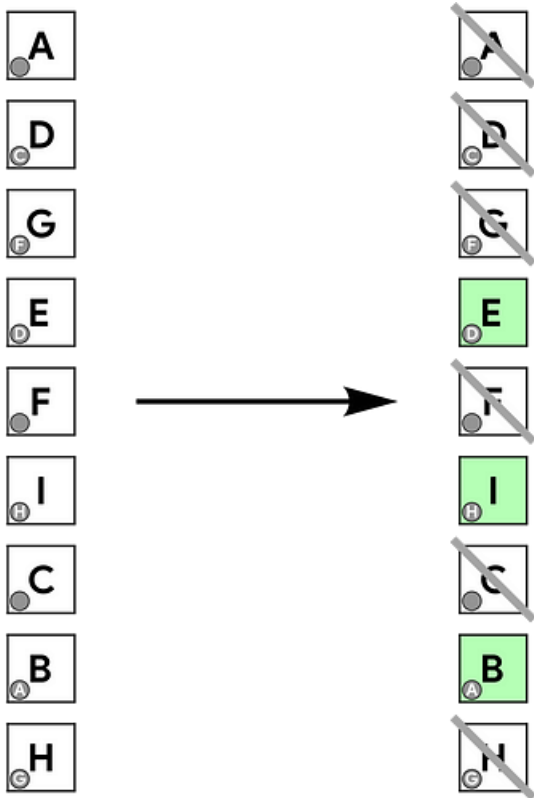
What if you have an existing database of subscriptions which did not have the `linkedPurchaseToken` field? You will need to run a one-time cleanup algorithm on your existing database.

In most cases, the most important thing when cleaning up a database is to determine if a given token is entitled to content/services. In other words: it might not be necessary to recreate the upgrade/downgrade/resignup history for each subscription, only to determine the correct entitlement for each individual token. A one-time clean-up of the database will put things into shape and, moving forward, new incoming subscriptions will be handled as described in the previous section.

For example, the purchase tokens for our three users above are stored in a database. These purchases may have happened over time and could appear in any order. If the clean-up function does this right, tokens B, E, and I will be marked as valid for entitlement and all the other tokens

be disabled.

each time through the database and check each element. If the **linkedPurchaseToken** field is set, then disable the token contained in that field. In the diagram below, we move through from top to bottom:



```
At A: linkedPurchaseToken not set, move to next
At D: linkedPurchaseToken == C, disable C
At G: linkedPurchaseToken == F, disable F
At E: linkedPurchaseToken == D, disable D
At F: linkedPurchaseToken not set, move to next
```

code for cleaning-up existing database:

During this one-time clean up, all the old tokens will be disabled and the database will be ready to go.

Security

To further help protect against suspicious activity, it is also a good idea to set the `userId` field in your app using the `BillingFlowParams.Builder`'s `userId` method. You should set this to a queryable value that is unique to each user but that obfuscates any user data, like a one-way secure hash of the user's account name.

But important

it you understand how the **linkedPurchaseToken** field works, make
handle it correctly in your back-end. Every app with subscriptions
be checking this field. Correctly keeping track of entitlement is
to ensuring the right user is granted the right entitlement at the right

rces

gle [Play Billing Library](#)

cription [upgrades and downgrades](#)

scriptions API



byTaxi end-to-end subscriptions sample app

*up refers to when a user subscribes, cancels their subscription, and then re-
subs before the original subscription has expired. Although they have not lost
ent and the new subscription will be the same as the previous one, they
through another purchase flow as they are committing to future payments.
l receive a new purchase token and the linkedPurchaseToken field will be
the case of an upgrade or downgrade. Update: note, this occurs for a
from within an application only. If a user re-subscribes from the Google
re Subscription Center, a new purchase token will not be issued and this
! not be set — the original token will be used.*

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