

# Statistical Computing

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# Statistical Computing: What will we do?

## Chapters

1. R in Action
2. Statistical Inference
3. Linear Models
4. Model Selection and Validation
5. Trees
6. Neural Nets

## Remarks

- ▶ Chapters 3 to 6:  
Statistical ML in Action
- ▶ Two weeks per chapter
- ▶ Exercises at end of chapter notes

# Linear Models

# Outline

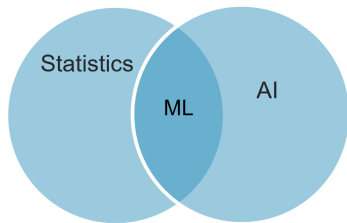
- ▶ Start of “Statistical ML in Action”
- ▶ Linear Regression
- ▶ Generalized Linear Models (GLM)
- ▶ Modeling Large Data

# Statistical ML in Action

## What is ML?

Collection of statistical algorithms used to

1. predict things (supervised ML) or to
2. investigate data structure (unsupervised)



## Focus on supervised ML

- ▶ Regression
- ▶ Classification

## Chapters

3. Linear Models
4. Model Selection and Validation
5. Trees
6. Neural Nets

## Model Setup

$$T(Y \mid \mathbf{X} = \mathbf{x}) \approx f(\mathbf{x})$$

This means: Approximate property  $T$  of **response**  $Y$  (often  $T = \mathbb{E}$ ) by function  $f$  of  $p$ -dim **covariate** vector  $\mathbf{X} = (X^{(1)}, \dots, X^{(p)})$  with value  $\mathbf{x} = (x^{(1)}, \dots, x^{(p)})$

- ▶ Estimate  $f$  by  $\hat{f}$  from data by minimizing objective

$$Q(f) = \sum_{i=1}^n L(y_i, f(\mathbf{x}_i)) + \lambda \Omega(f)$$

- ▶  $L$ : loss function in line with  $T$ , e.g. squared error  $L(y, z) = (y - z)^2$  for  $T = \mathbb{E}$
- ▶  $\lambda \Omega(f)$ : optional penalty
- ▶  $\mathbf{y} = (y_1, \dots, y_n)^T$ : observed values of  $Y$
- ▶  $\mathbf{x}_1, \dots, \mathbf{x}_n$ :  $n$  feature vectors;  $x_i^{(j)}$ :  $i$ -th value of  $X^{(j)}$ ;  $\mathbf{x}^{(j)}$ :  $n$  values of feature  $X^{(j)}$

# Linear Regression

- ▶ Postulate model equation

$$\mathbb{E}(Y \mid \mathbf{x}) = f(\mathbf{x}) = \beta_0 + \beta_1 x^{(1)} + \dots + \beta_p x^{(p)}$$

- ▶ Interpretation of parameters  $\beta_j$ ? Ceteris Paribus!
- ▶ Optimal  $\hat{\beta}_j$ ? Minimize as objective the sum of squared errors/residuals

$$\sum_{i=1}^n \underbrace{(y_i - \hat{y}_i)}_{\text{Residual}}^2$$

- ▶ Predicted/fitted values  $\hat{y}_i = \hat{f}(\mathbf{x}_i)$
- ▶ This means: we work with the squared error loss and no penalty

## Example

Simple linear regression:  $\mathbb{E}(Y \mid x) = \alpha + \beta x$

# Aspects of Model Quality

## Predictive performance

- ▶  $\text{MSE} = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$
- ▶ Root-MSE ( $\text{RMSE}$ )
- ▶ Relative performance:  
 $R^2 = 1 - \text{MSE}/\text{MSE}_0$
- ▶  $\text{MSE}_0 \rightarrow$  intercept-only model

## Validity of assumptions

- ▶ Model equation is correct
- ▶  $\text{Normal}$  linear model

$$Y = f(\mathbf{x}) + \varepsilon \text{ with } \varepsilon \sim N(0, \sigma^2)$$

## Example



## Typical Problems

**Missing values**

**Outliers**

**Overfitting**

**Collinearity**

# Categorical Covariates

- ▶ One-Hot-Encoding
- ▶ Dummy coding
- ▶ Interpretation?

## Example of One-Hot-Encoding

color	D	E	F	G	H	I	J
E	0	1	0	0	0	0	0
E	0	1	0	0	0	0	0
E	0	1	0	0	0	0	0
I	0	0	0	0	0	1	0
J	0	0	0	0	0	0	1
J	0	0	0	0	0	0	1
I	0	0	0	0	0	1	0
H	0	0	0	0	1	0	0
E	0	1	0	0	0	0	0
H	0	0	0	0	1	0	0

Example

# Linear Regression is Flexible

1. Non-linear terms
2. Interactions
3. Transformations like logarithms

These elements are essential but tricky!

# Non-Linear Terms

## Deal with non-linear associations to $Y$ ?

→ invest more parameters

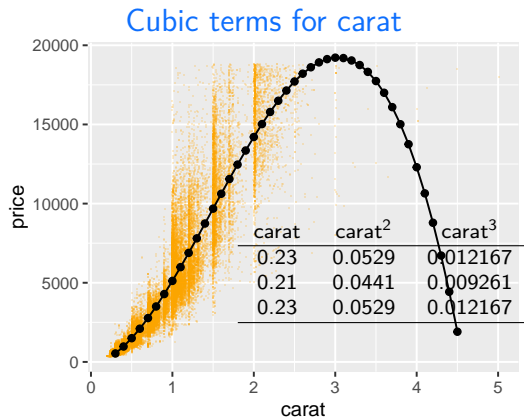
### 1. Polynomial terms

- ▶ E.g., cubic regression

$$\mathbb{E}(Y | x) = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3$$

- ▶ Don't extrapolate!

### 2. Regression splines



Use systematic predictions

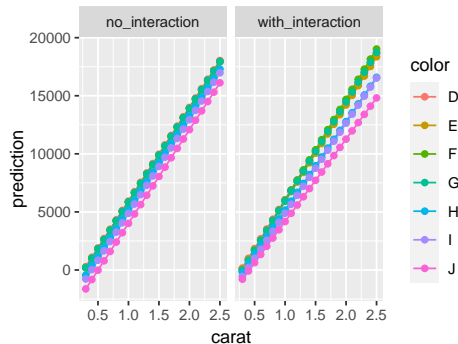
# Interactions

- ▶ Additivity of effects not always realistic

$$\mathbb{E}(Y \mid \mathbf{x}) = \beta_o + \beta_1 x^{(1)} + \dots + \beta_p x^{(p)}$$

- ▶ Adding interaction terms brings necessary flexibility  $\rightarrow$  more parameters
- ▶ Interaction between features  $X$  and  $Z$ 
  - ▶ Multiplication (for categoricals?)
  - ▶ For categorical  $Z$ , effects of  $X$  are calculated by level of  $Z$
  - ▶ Like separate models per level of  $Z$

## Carat and color



# Transformations of Covariates

## Examples

- ▶ Dummy variables for categoricals
- ▶ Decorrelation
- ▶ Logarithms against outliers

Effects are interpreted for transformed covariates

# Logarithmic Covariates

- ▶  $\mathbb{E}(Y | x) = \alpha + \beta \log(x)$
- ▶ Properties of logarithm allow interpretation **for original covariate**
- ▶ A 1% increase in  $X$  is associated with an increase in  $\mathbb{E}(Y)$  of about  $\beta/100$
- ▶ Why?

$$\begin{aligned}\mathbb{E}(Y | 1.01x) - \mathbb{E}(Y | x) &= \alpha + \beta \log(1.01x) - \alpha - \beta \log(x) \\ &= \beta \log\left(\frac{1.01x}{x}\right) \\ &= \beta \log(1.01) \approx \beta/100\end{aligned}$$

## Example

# Logarithmic Responses

We see: log-transforming  $X$  allows to talk about relative effects in  $X$

Idea: log-transformed  $Y$  allows to talk about relative effects on  $Y$

Assume for a moment that

$$\mathbb{E}(\log(Y) \mid x) = \alpha + \beta x \implies \log(\mathbb{E}(Y \mid x)) = \alpha + \beta x$$

- ▶ Multiplicative model  $\mathbb{E}(Y \mid x) = e^{\alpha + \beta x}$
- ▶ Relative interpretation: “A one-point increase in  $X$  is associated with a relative increase in  $\mathbb{E}(Y)$  of  $100\%(e^{\beta} - 1) \approx 100\%\beta$ ”
- ▶ If also  $\log(X)$ ?

But assumption is wrong  $\rightarrow$  biased predictions for  $Y \rightarrow$  GLMs

Examples



## Example: Realistic Model for Diamond Prices

- ▶ Response:  $\log(\text{price})$
- ▶ Covariates:  $\log(\text{carat})$ , color, cut and clarity



# Generalized Linear Model (GLM)

(One) extension of linear regression

## Model equation

Two equivalent formulations

$$g(\mathbb{E}(Y | \mathbf{x})) = \eta(\mathbf{x}) = \beta_o + \beta_1 x^{(1)} + \dots + \beta_p x^{(p)}$$

$$\mathbb{E}(Y | \mathbf{x}) = g^{-1}(\eta(\mathbf{x})) = g^{-1}(\beta_o + \beta_1 x^{(1)} + \dots + \beta_p x^{(p)})$$

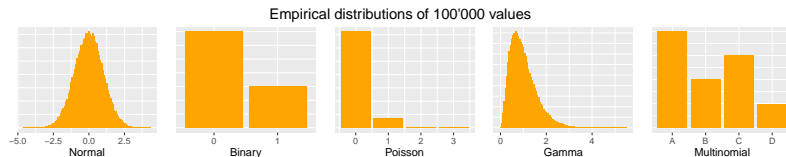
## Components

- ▶ Linear function/predictor  $\eta$
- ▶ Link function  $g$  to map  $\mathbb{E}(Y | \mathbf{x})$  to linear scale
- ▶ Distribution of  $Y$  conditional on covariates  $\rightarrow$  loss function (unit deviance)

# Typical GLMs

Regression	Distribution	Range of $Y$	Natural link	Unit deviance
Linear	Normal	$(-\infty, \infty)$	Identity	$(y - \hat{y})^2$
Logistic	Binary	$\{0, 1\}$	logit	$-2(y \log(\hat{y}) + (1 - y) \log(1 - \hat{y}))$
Poisson	Poisson	$[0, \infty)$	log	$2(y \log(y/\hat{y}) - (y - \hat{y}))$
Gamma	Gamma	$(0, \infty)$	$1/x$ (typical: log)	$2((y - \hat{y})/\hat{y} - \log(y/\hat{y}))$
Multinomial	Multinomial	$\{C_1, \dots, C_m\}$	mlogit	$-2 \sum_{j=1}^m 1(y = C_j) \log(\hat{y}_j)$

- Predictions?
- Log-Link?
- For binary  $Y$ :  
 $\mathbb{E}(Y) = P(Y = 1) = p$
- MSE  $\rightarrow$  Deviance
- Losses in ML?



# Why GLM, not Linear Regression?

Linearity assumption not always realistic

1. Binary  $Y$ :

Jump from 0.5 to 0.6 success probability less impressive than from 0.89 to 0.99

2. Count  $Y$ : Jump from  $\mathbb{E}(Y)$  of 2 to 3 less impressive than from 0.1 to 1.1.

3. Right-skewed  $Y$ :

Jump from 1 Mio to 1.1 Mio deemed larger than from 2 Mio to 2.1 Mio.

Logarithmic  $Y$  not possible in the first two cases

GLM solves problem by suitable link  $g$

Further advantages?

# Interpretation of Effects guided by Link

## Identity link

Like linear regression

## Log link

Like linear regression with log response

- ▶ Multiplicative model for response
- ▶ Now in mathematically sound way

## Logit link

- ▶ Additive model for  $\text{logit}(p)$
- ▶  $\text{logit}(p) = \log(\text{odds}(p)) = \log\left(\frac{p}{1-p}\right)$
- ▶ Remember:  $p = P(Y = 1) = \mathbb{E}(Y)$
- ▶ Multiplicative model for  $\text{odds}(p)$
- ▶ Coefficients  $e^\beta$  interpreted as odds ratios

## Examples with Insurance Claim Data

1. Poisson regression for claim counts
2. Binary logistic regression for claim (yes/no)

# Modeling Large Data

## As per 2025

- ▶ On normal laptops, we can model datasets up to 8 GB in size (1 Mio iris data)
- ▶ Cloud computing allows 1000 times more
- ▶ We focus on in-memory situations  
→ data fits in RAM

## Aspect and example technology

1. Data storage → Apache Parquet
2. Data loading → Apache Arrow
3. Preprocessing → data.table
4. Modeling → H2O

## Example