

Mark Bestavros

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WORK EXPERIENCE

Current: Software Engineer, Red Hat

(June'19-Present)

- Current team: Enterprise Contract – developing tools to verify build provenance and ensure enterprise policy compliance, including [SLSA](#)
- Previously: Office of the CTO Security – bootstrap nascent open-source security ideas into strong upstream community projects with a sustained emphasis on secure supply chains
- Notable project contributions: [Sigstore](#), [Keylime](#), [in-toto](#), [Enarx](#)
 - **in-toto/Keylime/Sigstore**: Designed a prototype of end-to-end secure supply chain delivery using Sigstore, in-toto, and Keylime
 - [Repo](#). Demoed at [KubeCon 2022](#) during in-toto maintainer track talk.
 - **Keylime**: Led an overhaul of Keylime's runtime policy engine, including an [API revamp](#) and [format/backend modernization](#).
 - **Keylime/in-toto**: Implemented DSSE signature support into Keylime [\[link\]](#)
 - **Keylime**: Implemented a signing infrastructure overhaul [\[link\]](#), [\[link\]](#)
 - **Sigstore**: Implemented AWS CloudHSM support into Fulcio [\[PR\]](#)
 - **Sigstore**: Wrote a number of Python APIs for Sigstore/Rekor interaction, including some utilizing the sigstore-python API [\[link\]](#)
 - **Sigstore**: Co-author for cosign-installer Github Action [\[link\]](#)
 - **Sigstore**: Authored some early Github Actions for keyless sign/verify [\[link\]](#)
 - **Enarx**: Created an [open source project management toolset](#) on GH Actions
- Conferences: Red Hat Day Turkey 2022 (speaker), KubeCon 2022 (remote speaker, mentioned above), KubeCon 2021 (in person, Sigstore booth)
- Notable blog posts: [Synthetic Media and Secure Supply Chains](#), [Kubecon diary](#), [Sigstore in a nutshell](#), [Enarx and Trust](#)

Software Engineering Intern, Part-Time, Red Hat

(Oct'18-June'19)

- Contributed to Keylime Rust agent: cloud-native remote attestation w/ TPMs [\[Github\]](#)

Software Developer Intern, MITRE

(Summer'18)

- Contributed to the PSM, an open-source healthcare application [\[Github\]](#)
- Participated in the MITRE eCTF, a hands-on security/crypto experience

Android Developer Intern, VMware

(Summer'17)

- Worked on the Workspace ONE Android app, prototyping and testing new features

Developer Intern, Hitachi Data Systems

(Summer'16)

- Worked with the HCP Anywhere team to update/modernize their Android app

Course Assistant, Introduction to Computer Science I and II

(Sep'15 - Dec'16)

- Held office hours, ran a lab, taught key skills such as debugging and code etiquette

TECHNICAL SKILLS

Python (*Experienced — primary language used for most work projects, including Keylime*)

Go (*Familiar — used for some projects at Red Hat, particularly around Sigstore/secure software supply chain*)

Git (*Experienced — used every day, in personal and professional contexts*)

CI/Github Actions/Project Automation (*Experienced — primary responsibility on the Enarx project*)

Linux/Shell/Containers (*Experienced — used every day at Red Hat and during my work at MITRE for Summer '18*)

Java/Android (*Experienced — first language; highly used in coursework; worked with Android for two internships*)

Others: web (*personal projects*), Rust (*for a short time at Red Hat*)

MENTORSHIP

Industry Mentor for BU Spark! Innovation Fellows Program

(Fall'19 – Present)

- Work with a different 4-5 student team every semester to incubate a project from idea to prototype to finished product. I provide technical and project management guidance.

- Occasionally run workshops on topics like intermediate Git/Github, shell, and others
- As of spring 2023, I've mentored eight semesters of student projects – and counting!

EDUCATION

BA/MS Degree in Computer Science from Boston University

(Class of 2019)

Unique Coursework Highlights

- Security/Cyber Law (Applied Crypto, Network Security, National Security and Technology)
- Data Science (Applied Urban Data Mechanics, Differential Privacy)
- Systems (Fundamentals of Computing Systems, Networks)
- Theory (Advanced Algorithms, Crypto Theory)

COOL UNDERGRADUATE RESEARCH

Project: Algorithmic Optimizations of Boston's Public Bus Network [\[poster\]](#)

(Fall'16 – Fall'17)

- Started as a Data Mechanics [\[link\]](#) class project to improve Boston's public bus system
- Developed optimizations for bus stop placement and efficient bus allocation

EXTRACURRICULAR ACTIVITIES, HACKATHONS, STUDY ABROAD

Organizer, BostonHacks [\[link\]](#)

(Aug'15 – Dec'18)

- BU's student-run hackathon, attracting hundreds of students from around the US

Board Member, BUILDS [\[link\]](#)

(Sep'16 – April'18)

- Boston University's student-run hackerspace, where I ran/taught workshops

Rabat, Morocco Intensive Arabic Language Study Abroad Program

(Summer'15)

- Eight-week study abroad program with intense focus on Arabic language
- Immersive learning: homestay living w/ Moroccan family, conversed in Arabic/French

Boston University Pep Band 1st Trombonist

(Sep'14 – Dec'17)

- Perform at university engagements and sporting events

Hack UMass

(April'15)

- Team project: Leap Motion-powered musical instrument; finalist, top 8

OTHER NOTABLE ACTIVITIES

American Music Abroad Program

(Summer'11)

- High-school concert tour of Europe
- Played orchestral pieces for the public in France, Germany, Austria, and Switzerland

HOBBIES (not professionally relevant, but feel free to ask!)

Tinkering with Technology

- Examples: setting up a Raspberry Pi NAS, running Pi-Hole on my home network, tinkering with Linux and Android, writing user scripts for Miniflux for more efficient news reading. It's fun!

Urbanism/Transit/Biking

- I'm a huge train/transit nerd, especially around Boston's MBTA. Ask me for fun facts if you live in Boston! I like to follow what's new in the city and area with regards to pedestrian/biking infrastructure, and am constantly rooting for a better T.

Gaming

- While at Red Hat, I organized and lead a Counter-Strike: Global Offensive team participating in the CEA, a corporate charity esports league. It was a lot of fun, a great way to meet people at the company I wouldn't have otherwise, and for a great cause!
- In addition to playing games, I also really enjoy modding them! If a game has official modding support, I'm liable to sink way too much time into it. I've also taken the time to write my own mods in the past.

Music

- I play trombone!

Hiking/Skiing

- I'm not an *intense* hiker, but I enjoy a good climb every now and again. I've also learned to ski in the past few years.

Travel

- I'm not great at organizing my own travel, but I do enjoy it when it happens – either through work, or with friends. Last year I was fortunate enough to visit both Turkey and Scandinavia!