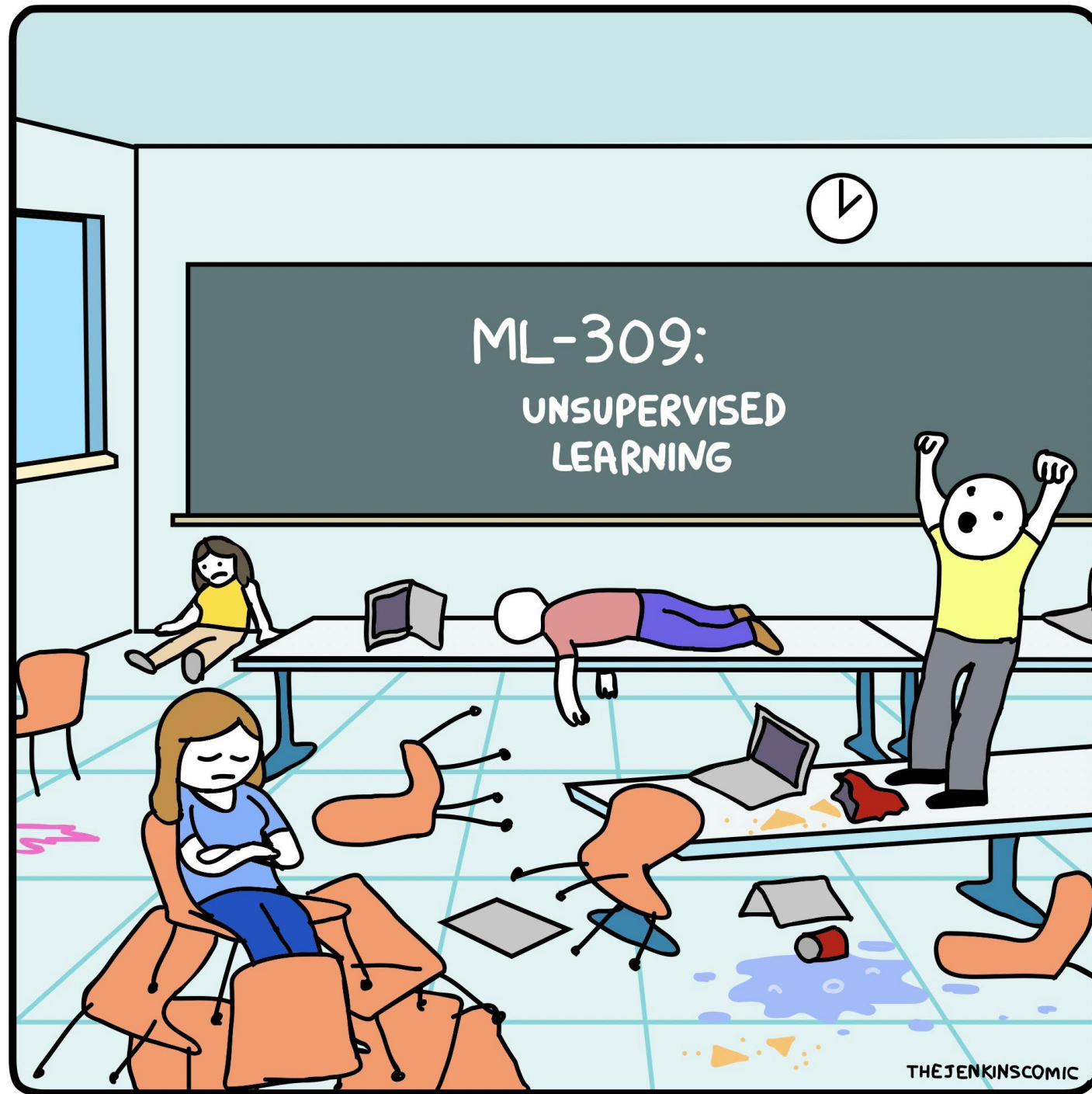




Special Topics

PHYS 453

Dr Daugherty



Unsupervised Learning

Problem #1

What can we do without training data?

Can we **learn** anything?

One goal is to look for natural clusters in unlabeled data. We can then group similar data, and even (kinda) classify new data as belonging to a certain group.

Clustering

Clustering code

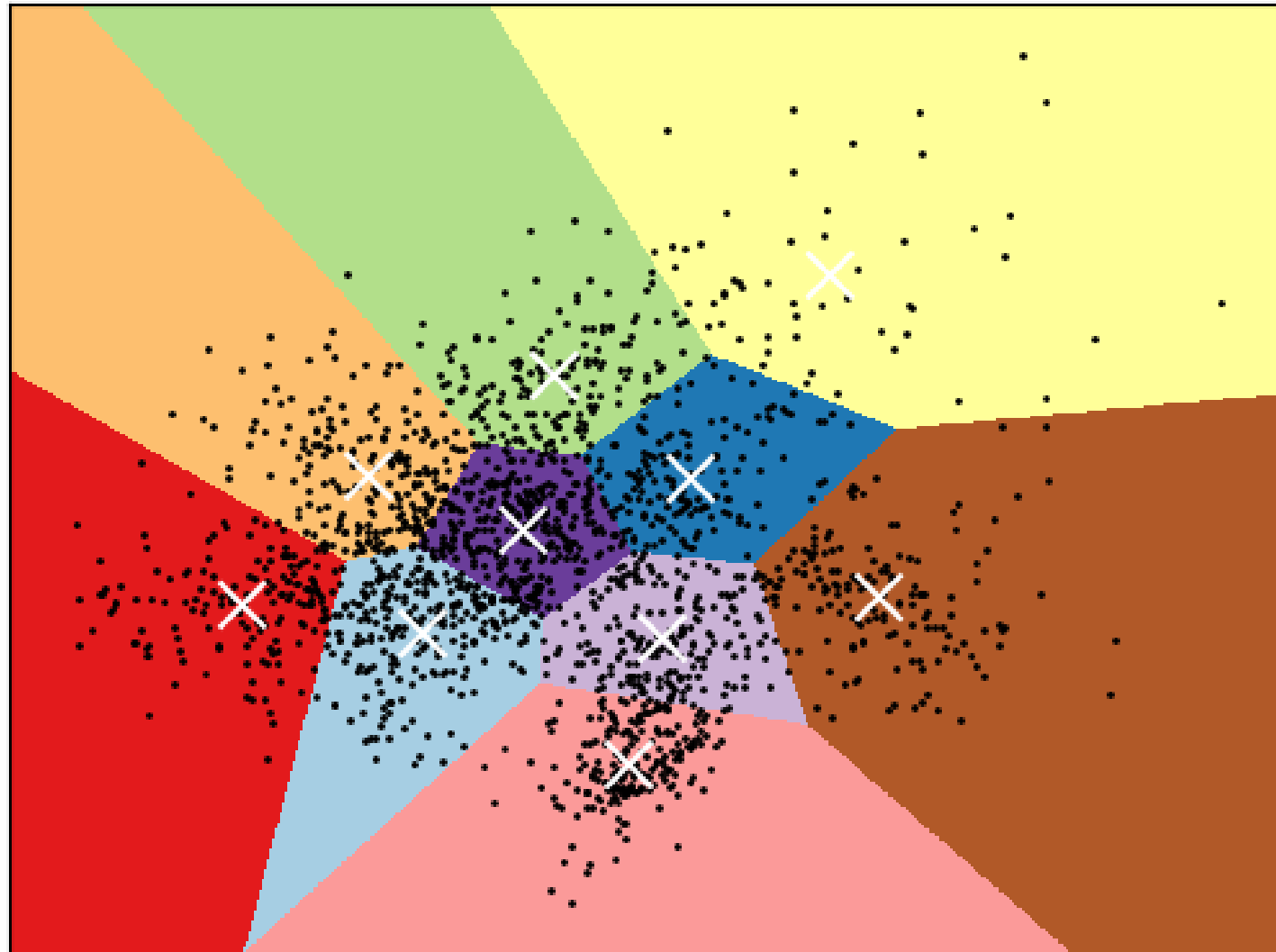
References:

- User's Guide <http://scikit-learn.org/stable/modules/clustering.html>
- Intro to ML Chapter 3: [https://github.com/amueller/introduction to ml with python/blob/master/03-unsupervised-learning.ipynb](https://github.com/amueller/introduction%20to%20ml%20with%20python/blob/master/03-unsupervised-learning.ipynb)
- Thoughtful ML: <https://github.com/thoughtfulml/examples-in-python/tree/master/em-clustering>

k Means Clustering

http://scikit-learn.org/stable/auto_examples/cluster/plot_kmeans_digits.html

K-means clustering on the digits dataset (PCA-reduced data)
Centroids are marked with white cross



k Means Clustering

Algorithm:

choose k

randomly choose k data points for each cluster

REPEAT

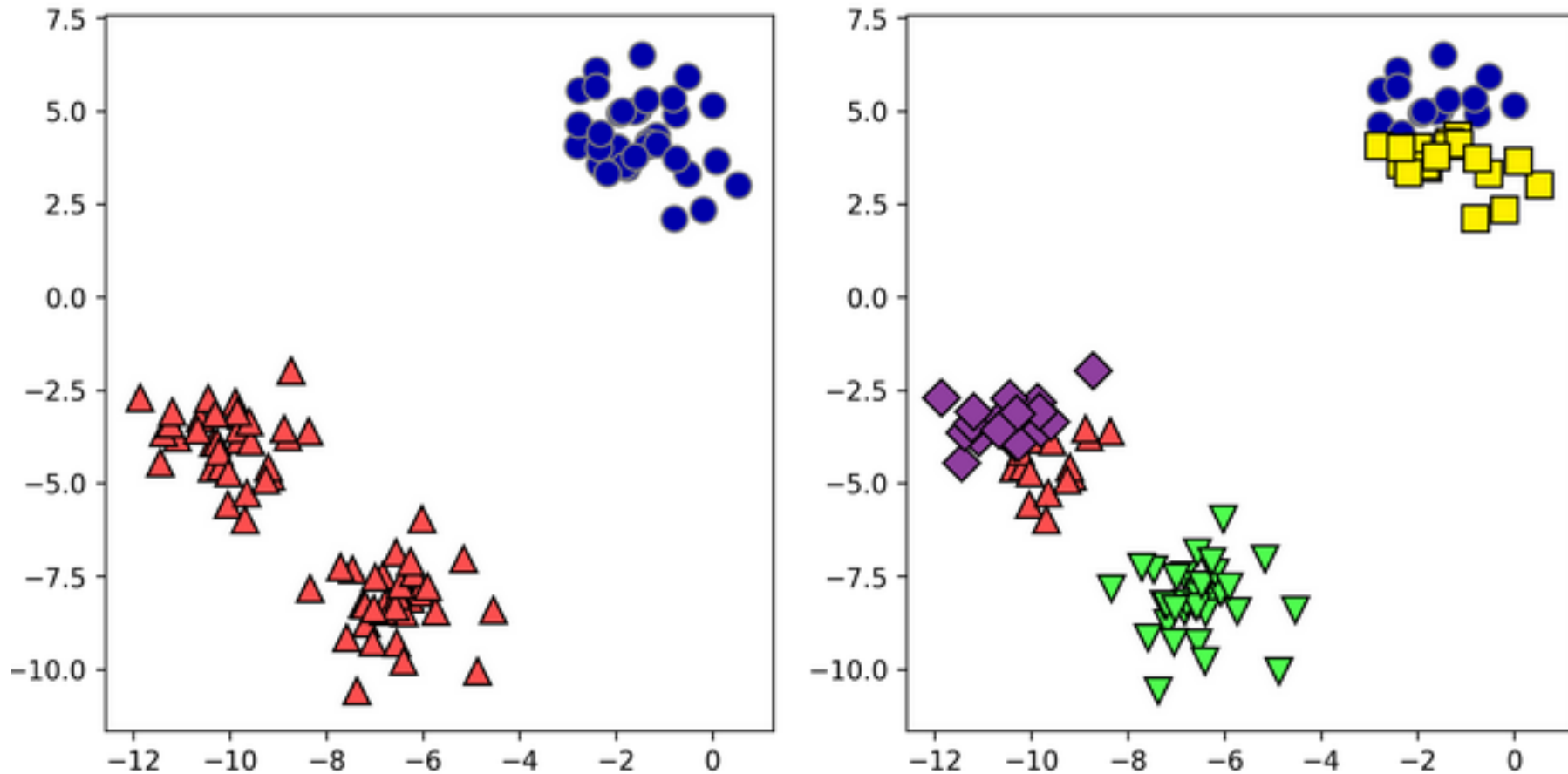
find mean of each cluster

assign every data point to nearest cluster

UNTIL DONE

k Means Clustering

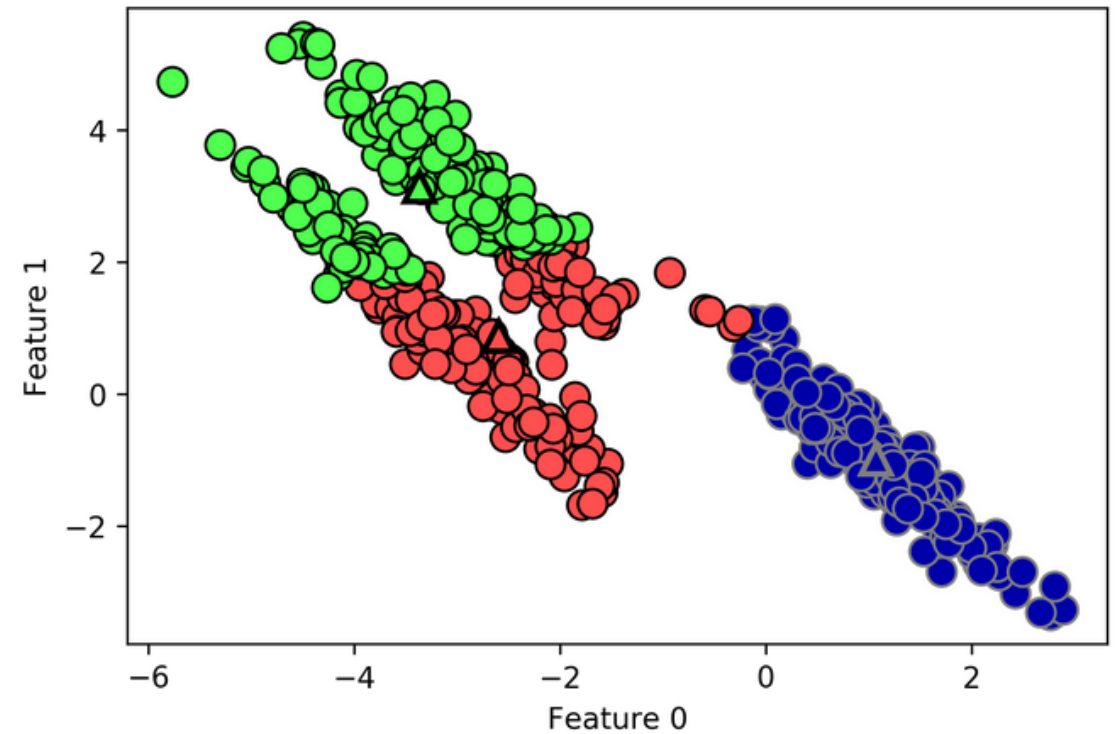
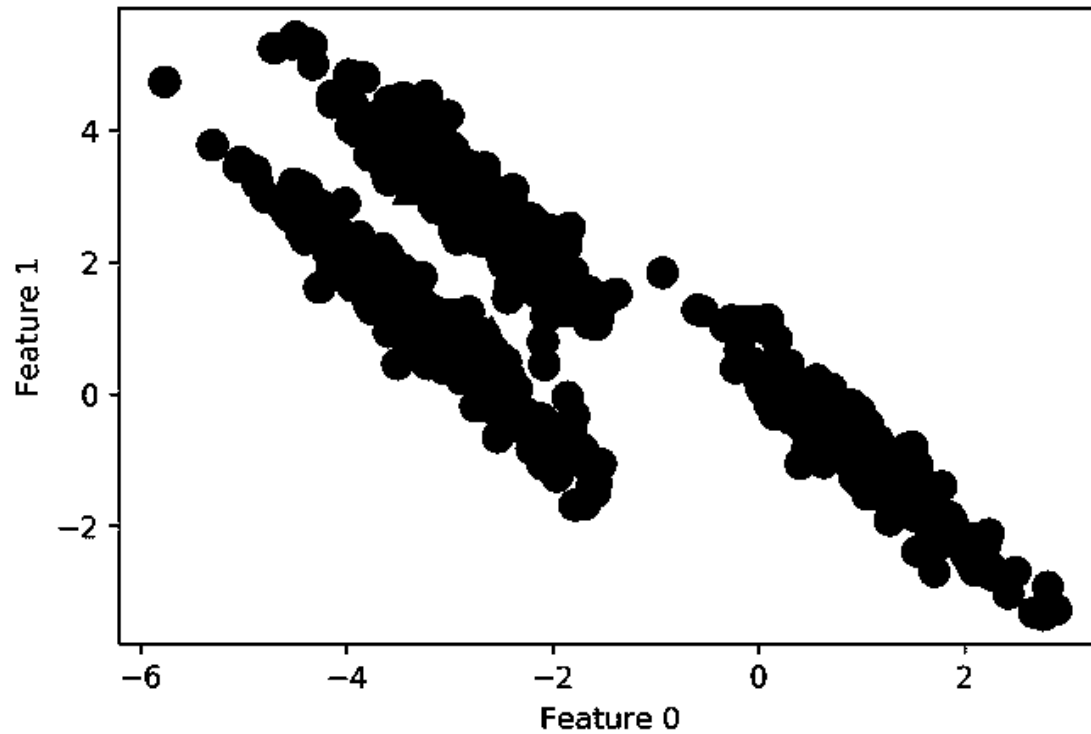
[https://github.com/amueller/introduction to ml with python/blob/master/03-unsupervised-learning.ipynb](https://github.com/amueller/introduction%20to%20ml%20with%20python/blob/master/03-unsupervised-learning.ipynb)



Wrong k values!

k Means Clustering

[https://github.com/amueller/introduction to ml with python/blob/master/03-unsupervised-learning.ipynb](https://github.com/amueller/introduction%20to%20ml%20with%20python/blob/master/03-unsupervised-learning.ipynb)

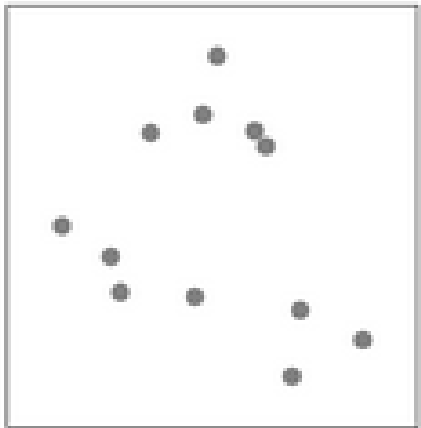


fails with non-spherical clusters

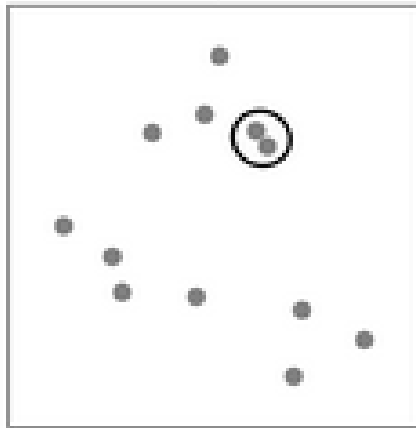
Agglomerative Clustering

- Every point starts as its own cluster
- Merge nearby clusters until done.

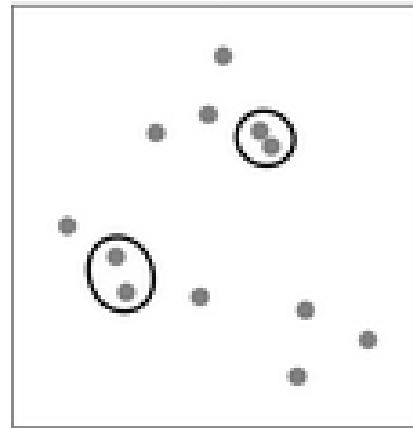
Initialization



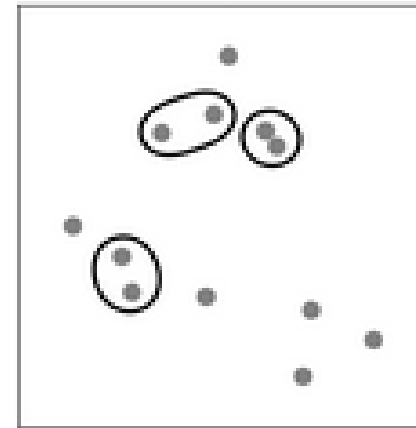
Step 1



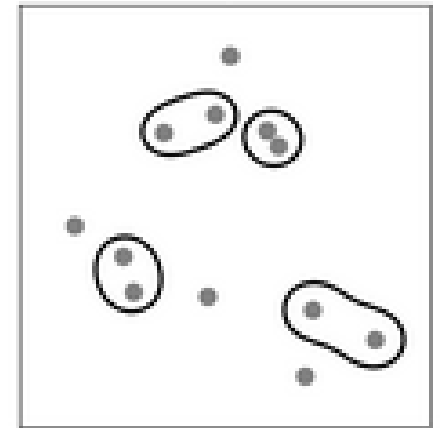
Step 2



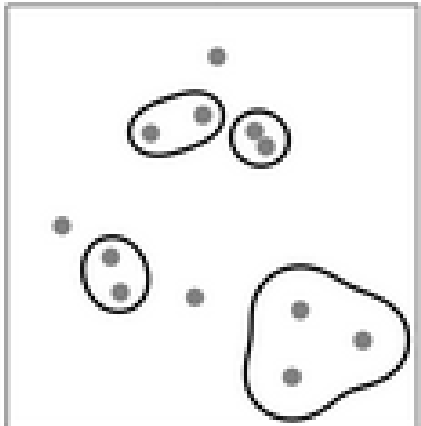
Step 3



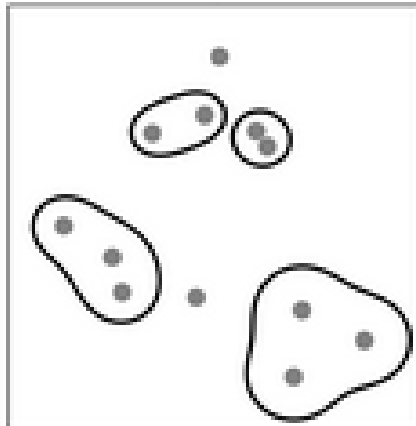
Step 4



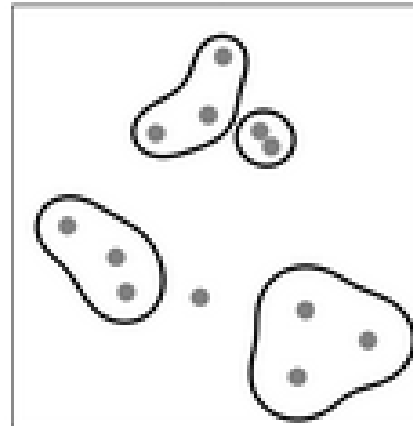
Step 5



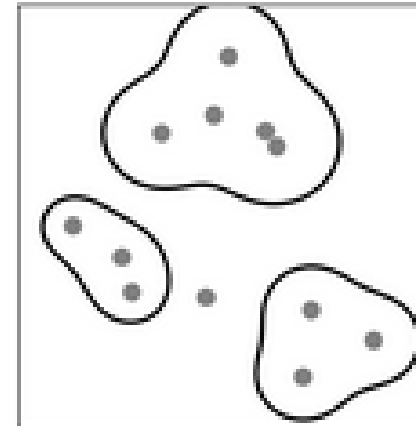
Step 6



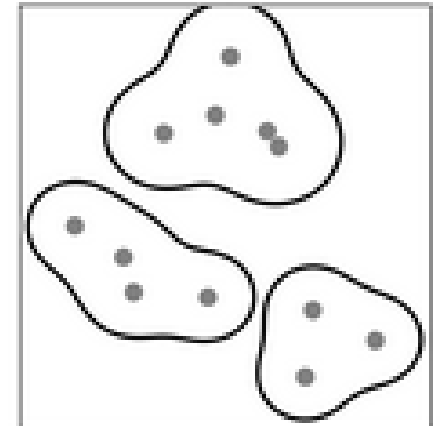
Step 7



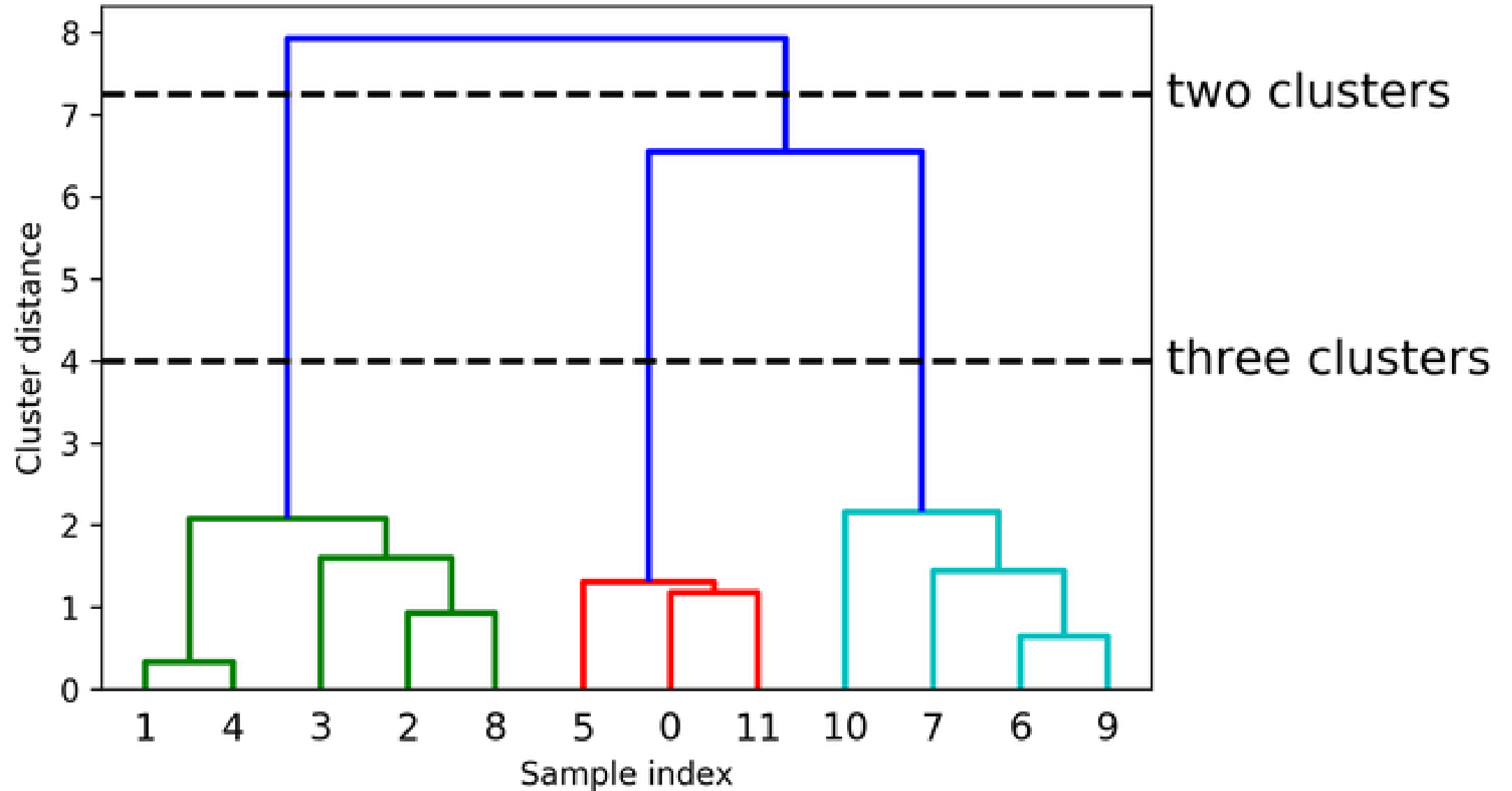
Step 8

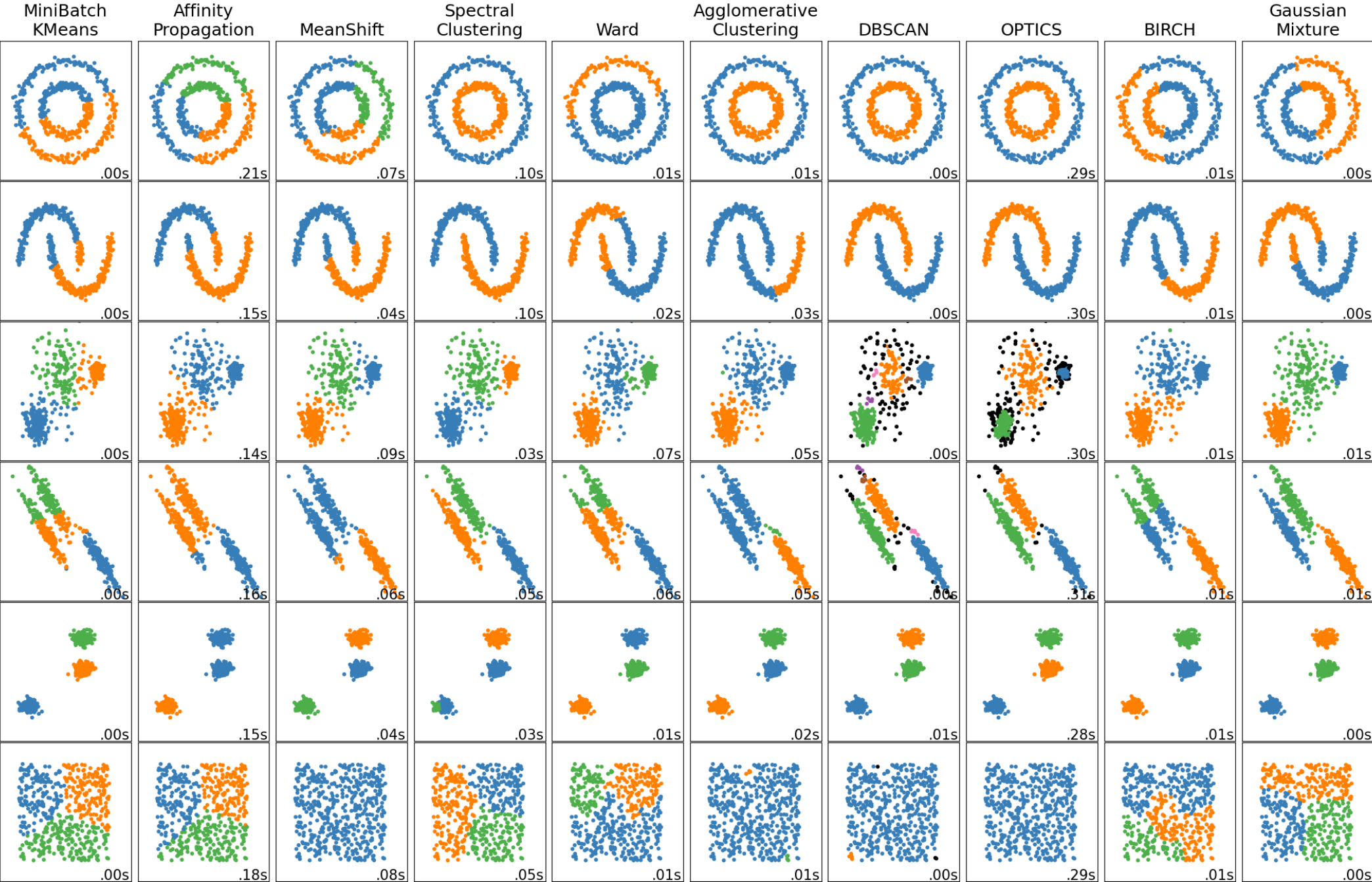


Step 9



Agglomerative Clustering





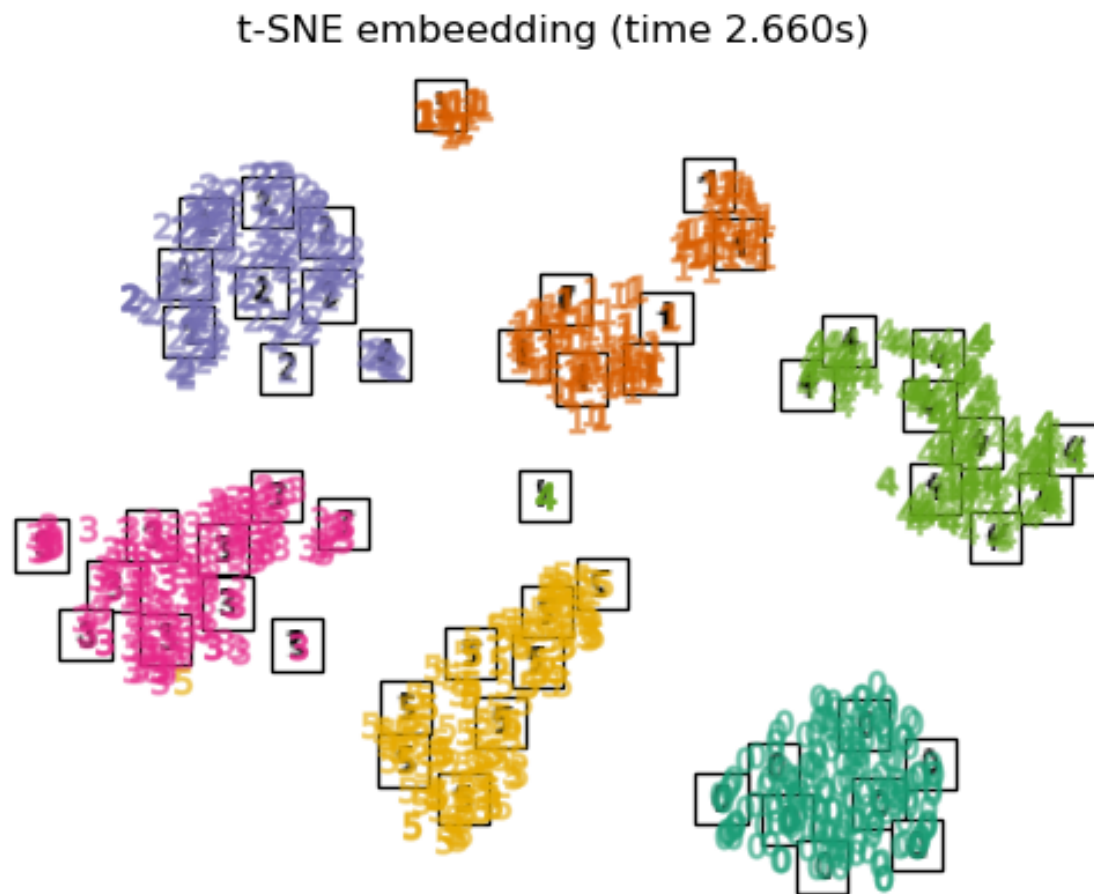
Method name	Parameters	Scalability	Usecase	Geometry (metric used)
K-Means	number of clusters	Very large <code>n_samples</code> , medium <code>n_clusters</code> with MiniBatch code	General-purpose, even cluster size, flat geometry, not too many clusters, inductive	Distances between points
Affinity propaga- tion	damping, sample preference	Not scalable with <code>n_sam- ples</code>	Many clusters, uneven cluster size, non-flat geometry, inductive	Graph distance (e.g. nearest-neighbor graph)
Mean-shift	bandwidth	Not scalable with <code>n_sam- ples</code>	Many clusters, uneven cluster size, non-flat geometry, inductive	Distances between points
Spectral cluster- ing	number of clusters	Medium <code>n_samples</code> , small <code>n_clusters</code>	Few clusters, even cluster size, non-flat geometry, transductive	Graph distance (e.g. nearest-neighbor graph)
Ward hierarchical clustering	number of clusters or distance thresh- old	Large <code>n_samples</code> and <code>n_clusters</code>	Many clusters, possibly connec- tivity constraints, transductive	Distances between points
Agglomerative clustering	number of clusters or distance thresh- old, linkage type, distance	Large <code>n_samples</code> and <code>n_clusters</code>	Many clusters, possibly connec- tivity constraints, non Euclidean distances, transductive	Any pairwise distance
DBSCAN	neighborhood size	Very large <code>n_samples</code> , medium <code>n_clusters</code>	Non-flat geometry, uneven clus- ter sizes, outlier removal, transductive	Distances between nearest points
OPTICS	minimum cluster membership	Very large <code>n_samples</code> , large <code>n_clusters</code>	Non-flat geometry, uneven clus- ter sizes, variable cluster density, outlier removal, transductive	Distances between points
Gaussian mixtures	many	Not scalable	Flat geometry, good for density estimation, inductive	Mahalanobis distances to centers
BIRCH	branching factor, threshold, optional global clusterer.	Large <code>n_clusters</code> and <code>n_samples</code>	Large dataset, outlier removal, data reduction, inductive	Euclidean distance be- tween points
Bisecting K-Means	number of clusters	Very large <code>n_samples</code> , medium <code>n_clusters</code>	General-purpose, even cluster size, flat geometry, no empty clusters, inductive, hier- archical	Distances between points

tSNE

t-distributed Stochastic Neighbor Embedding

Imagine we want to construct a 2D map of high-dimensional points. We can do this by attaching “springs” to each point in 2D space where the springs get smaller for points that are close neighbors

- <https://distill.pub/2016/misread-tsne/>
- <https://www.youtube.com/watch?v=RJVL80Gg3lA&list=UUtXKDgv1AVoG88PLl8nGXmw> (algorithm starts at 10:30)



T-SNE on the digits dataset (only using digits 0-5) makes a 2D plot showing clusters of “similar” without knowing the right answers!

Stochastic Search

Problem #2

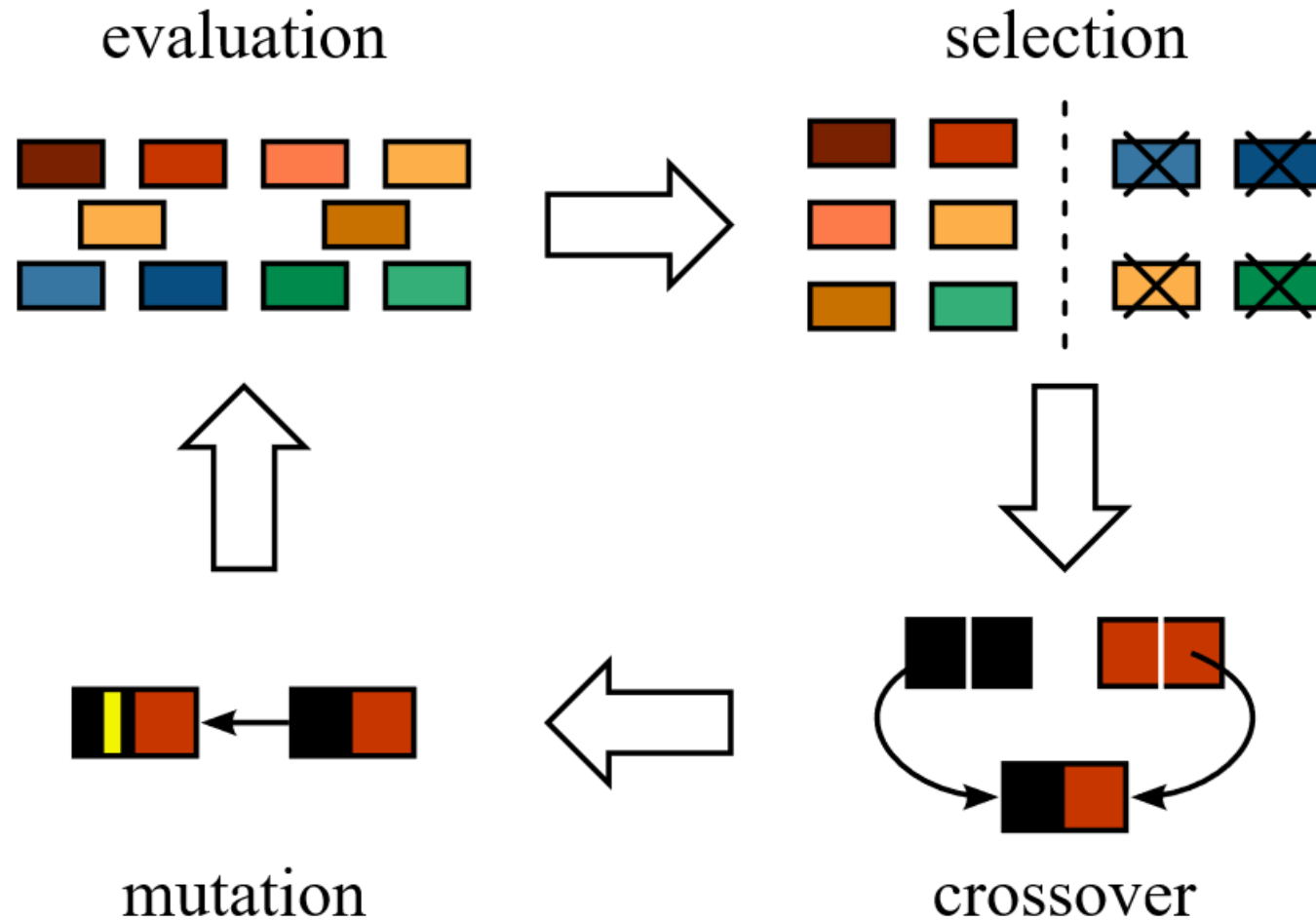
Can we do any training when we don't know the “right” answer?

If we have a given set of parameters (e.g. neural network weights, decision tree thresholds, etc.) we can try to find the optimal set that maximizes some metric

CGP Grey: How Machines Learn

<https://www.youtube.com/watch?v=R9OHn5ZF4Uo>

Genetic Breeding Algorithms



A neural network car with genetic weights (no backprop!)

<https://www.youtube.com/watch?v=0Str0Rdkxxo>

Genetic Breeding Algorithms

<https://gplearn.readthedocs.io/en/stable/intro.html>

Gplearn (a package that plays nicely with sklearn) represents arbitrary equations as trees:

$$y = X_0^2 - 3 \times X_1 + 0.5$$

This could be re-written as:

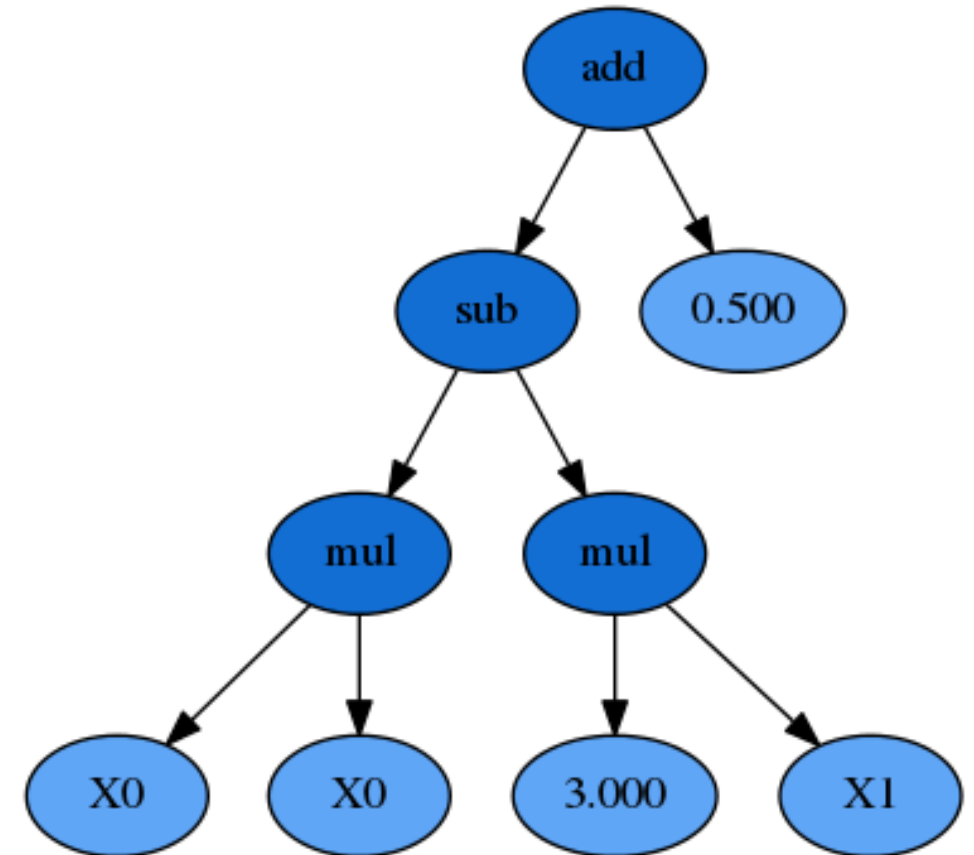
$$y = X_0 \times X_0 - 3 \times X_1 + 0.5$$

Or as a LISP symbolic expression (S-expression) representation which uses prefix-notation, and happens to be very common in GP, as:

$$y = (+(-(\times X_0 X_0)(\times 3 X_1))0.5)$$

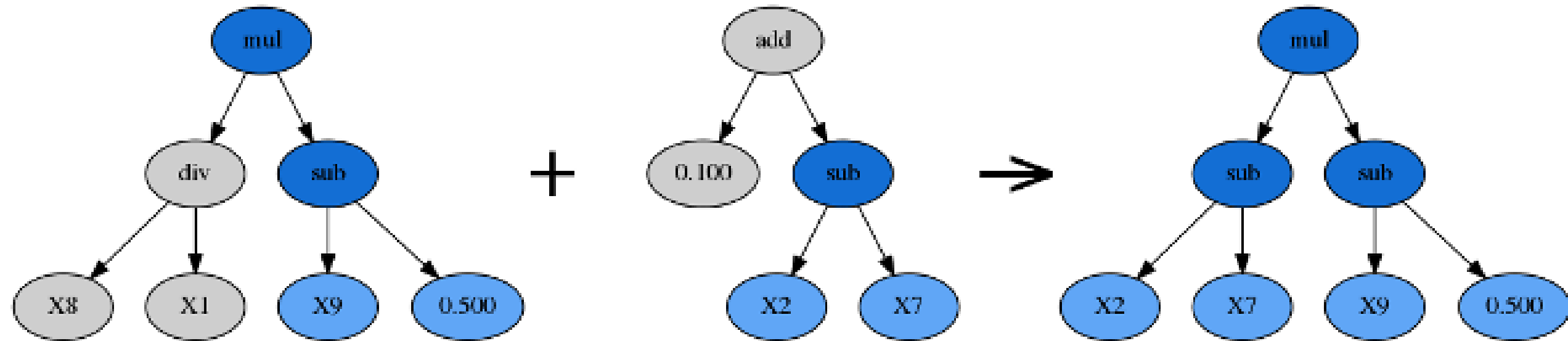
Or, since we're working in python here, let's express this as a numpy formula:

```
y = np.add(np.subtract(np.multiply(X0, X0), np.multiply(3., X1)), 0.5)
```



Genetic Breeding Algorithms


<https://gplearn.readthedocs.io/en/stable/intro.html>



Then it randomly evolves the trees to discover an equation that represents the data

Simulated Annealing

Another stochastic search uses the **METROPOLIS ALGORITHM** to look for an optimal state

 **The Journal of Chemical Physics**

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[Home > The Journal of Chemical Physics > Volume 21, Issue 6 > 10.1063/1.1699114](#)


Published Online: December 2004

Equation of State Calculations by Fast Computing Machines

The Journal of Chemical Physics 21, 1087 (1953); <https://doi.org/10.1063/1.1699114>

Nicholas Metropolis, Arianna W. Rosenbluth, Marshall N. Rosenbluth, and Augusta H. Teller
Los Alamos Scientific Laboratory, Los Alamos, New Mexico
Edward Teller
Department of Physics, University of Chicago, Chicago, Illinois

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[ABSTRACT](#) [CITED BY](#) [TOOLS](#)

TOPICS

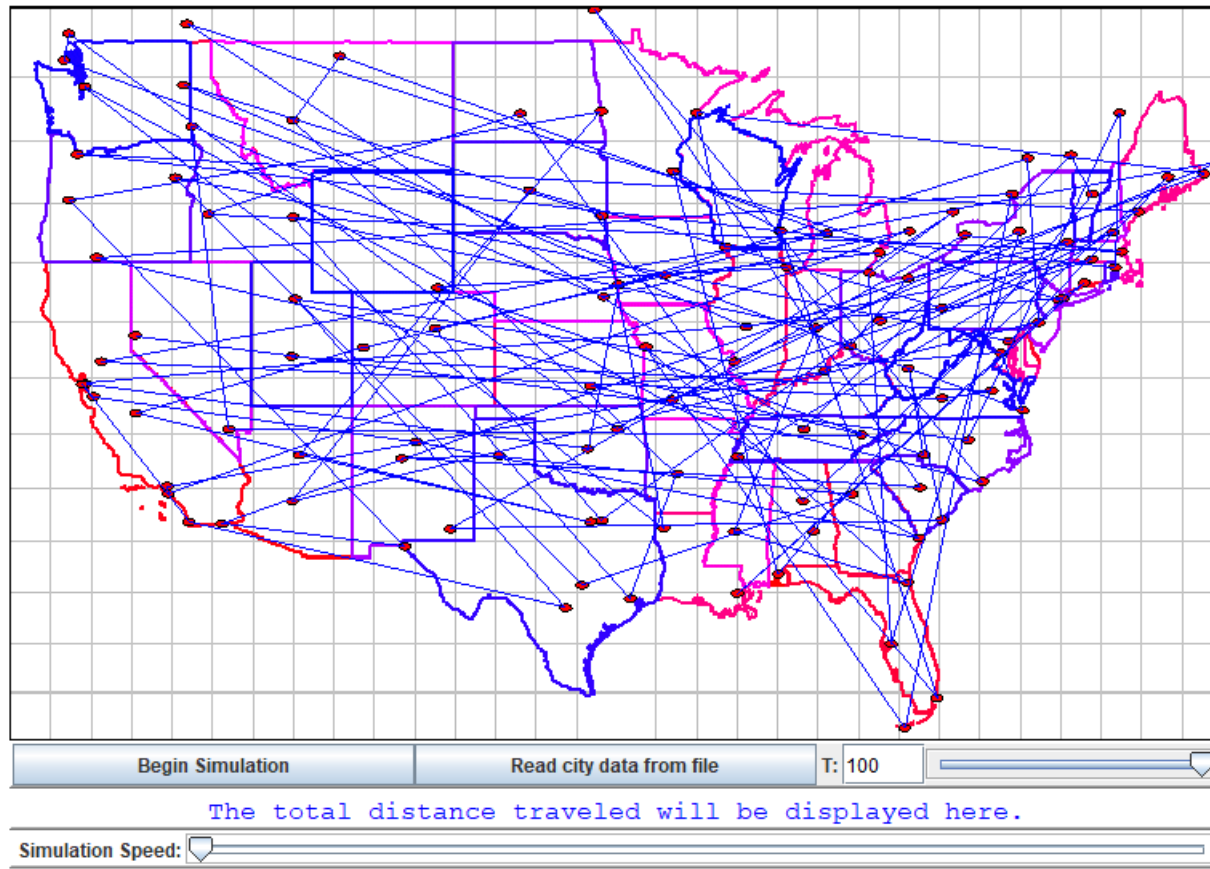
- Monte Carlo methods
- Equations of state
- Atomic and molecular interactions

ABSTRACT

A general method, suitable for fast computing machines, for investigating such properties as equations of state for substances consisting of interacting individual molecules is described. The method consists of a modified Monte

Simulated Annealing

<https://www.compadre.org/osp/items/detail.cfm?ID=11538>



#	City Name	Long. (deg)	Lat. (deg)
1	"Columbia, ...	-81.03333333	34
2	"Albuquerque...	-106.65	35.08333333
3	"Amarillo, ...	-101.8333333	35.18333333
4	"Atlanta, G...	-84.38333333	33.75
5	"Austin, Te...	-97.73333333	30.26666667
6	"Baker, Ore. "	-117.8333333	44.78333333
7	"Baltimore,...	-76.63333333	39.3
8	"Bangor, Ma...	-68.78333333	44.8
9	"Birmingham...	-86.83333333	33.5
10	"Bismarck, ...	-100.7833333	46.8
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39	"Grand Rapi...	-85.66666667	42.96666667
40	"Havre, Mon...	-109.7166667	48.55
41	"Helena, Mo...	-112.0333333	46.58333333
42	"Hot Spring...	-93.05	34.51666667
43	"Houston, T...	-95.35	29.75