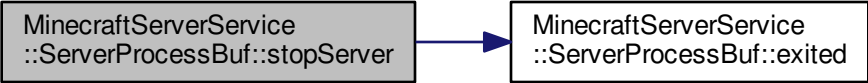


MinecraftServerService
::ServerProcessBuf::stopServer



```
graph LR; A[MinecraftServerService::ServerProcessBuf::stopServer] --> B[MinecraftServerService::ServerProcessBuf::exited];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'MinecraftServerService' followed by '::ServerProcessBuf::stopServer' on the next line. The right box is white with a black border and contains the text 'MinecraftServerService' followed by '::ServerProcessBuf::exited' on the next line. A dark blue arrow points from the right side of the left box to the left side of the right box.

MinecraftServerService
::ServerProcessBuf::exited