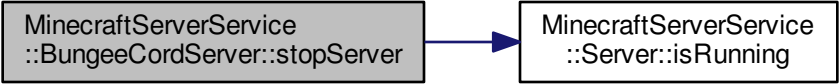


MinecraftServerService
::BungeeCordServer::stopServer



```
graph LR; A[MinecraftServerService::BungeeCordServer::stopServer] --> B[MinecraftServerService::Server::isRunning]
```

A diagram showing a call from the `stopServer` method of the `BungeeCordServer` class to the `isRunning` method of the `Server` class. The call is represented by a blue arrow pointing from the left box to the right box.

MinecraftServerService
::Server::isRunning