# **Deposit Flow**

This guide explains the deposit flow process for L2 deposit transactions, triggered by transactions or events on L1. In Optimism terminology, "deposit transaction" refers to any L2 transaction that is triggered by a transaction or event on L1.

The process is somewhat similar to the waynost networking stacks work(opens in a new tab). Information is encapsulated in lower layer packets on the sending side and then retrieved and used by those layers on the receiving side while going up the stack to the receiving application.

### L1 Processing

```
1. An L1 entity, either a smart contract or an externally owned account (EOA), sends a deposit transaction to 1CrossDomainMessenger (opens in a new tab)
    This function accepts three parameters:
 5.
 6
       o, target address on L2.
 7.
 8
       • , the L2 transaction's calldata, formatted as per the ABI (opens in a new tab)
 9
       o f the target account
10.

    minGasLimit

11.
       . the minimum gas limit allowed for the transaction on L2. Note that this is aminimum
12.
       • and the actual amount provided on L2 may be higher (but never lower) than the specified gas limit.

    Note that the actual amount provided on L2 will be higher, because the portal contract on L2 needs to do some processing before submitting the call to target

15. The L1 cross domain messenger callsits own_send function(opens in a new tab)
17.
    It uses these parameters:
18
19.
       . the destination address, is the messenger on the other side
20.
       21.

    gasLimit

23.
        . , the gas limit
24.

    This value is calculated usingthebaseGas function(opens in a new tab)

25.
26.
27.
       \,\circ\, , the ETH that is sent with the message
28

    This amount is taken from the transaction value.

29
30
       • , the calldata for the call on L2 that is needed to relay the message.
31

    This is anABI encoded(opens in a new tab)

32

    call torelayMessage (opens in a new tab)

33.
    _sendMessage (opens in a new tab)
    calls the portal'sdepositTransaction function(opens in a new tab)
37.
   Note that other contracts can also calldepositTransaction (opens in a new tab)
    directly.
39.
    However, doing so bypasses certain safeguards, so in most cases it's a bad idea.
40.
   ThedepositTransaction function(opens in a new tab) runs a few sanity checks, and then emits a Transaction Deposited (opens in a new tab)
41.
```

```
L2 Processing
  2. componentlooks for Transaction Deposited events on L1 (opens in a new tab)
 4. If it sees any such events, itparses(opens in a new tab)
    them.
 6. Next.op-node
    converts(opens in a new tab)
    thoseTransactionDeposited
    events intodeposit transactions(opens in a new tab)
 11. In most cases user deposit transactions call the elay Message (opens in a new tab)
    function of L2Cross Domain Messenger (opens in a new tab)
 13.
 15. runs a few sanity checks and then, if everything is good calls the real target contract with the relayed calldata (opens in a new tab)
```

## Denial of service (DoS) prevention

As with all other L1 transactions, the L1 costs of a deposit are borne by the transaction's originator. However, the L2 processing of the transaction is performed by the Optimism nodes. If there were no cost attached, an attacker could be able to submit a transaction that had high costs of run on L2, and that way perform a denial of service attack

To avoid this DoS vector, deposit Transaction (opens in a new tab), and the functions that call it, require a gas limit parameter This gas limit is encoded into the []TransactionDeposited event(opens in a new tab), and used as the gas limit for the user deposit transaction on L2.

This L2 gas is paid for by burning L1 gashere(opens in a new tab)

## Replaying messages

Deposits transactions can fail due to several reasons:

- · Not enough gas provided.
- The state on L2 does not allow the transaction to be successful.

It is possible to replay a failed deposit, possibly with more gas,

### Replays in action

```
To see how replays work, you can usethis contract on OP Sepolia(opens in a new tab).
    2. , using this Foundry command:
3. PRIV_KEY
     1. CallstopChanges

    your
    private

    7. key
8. her
    9.
          е
   10.
  11. export
12. ETH_RPC_URL
   13.
  14. https://sepolia.optimism.io15. GREETER
  16. = 17. 0xEF60cF6C6D0C1c755be104843bb72CDa3D778630
  18. cast
19. send

    send
    -private-key
    PRIV_KEY GREETER
    "stopChanges()"
    Verify thatgetStatus()
    returns fallse, meaning changes are not so sing Foundry.
    Note that Foundry returns false as zero.
    cast
    call
    GREETER

         Serior
-private-key
PRIV_KEY GREETER
"stopChanges()"
Verify thatgetStatus()
returns false, meaning changes are not allowed, and see the value ofgreet()
  29.
30.
31.
32.
33.
34.
35.
36.
37.
38.
39.
          GREETER
          "areet()
         cast
          --to-ascii
          call
          GREETER
          "getStatus()"
Get the calldata.
  se. Get the calidata.
40. You can use this Foundry command:
41. cast
42. calldata
43. "setGreeting(string)"
44. "testing"
45. Or just use this value:
51. https://sepolia.optimism.io
52. L1XDM_ADDRESS
  52. ETXDM_ADDRESS

53. =

54. 0x5086d1eef304eb5284a0f6720f79403b4e9be294

55. FUNC

56. =
  57. "sendMessage(address,bytes,uint32)"
58. CALLDATA
  59.
60.
  61. cast
62. calldata
63. "setGreeting(string)" "testing"
  62. callda
63. "setG
64. cast
65. send
66. --rpc-
67. L1_R
68. --priva
69. PRIV
         --rpc-url
L1_RPC
          --private-key
PRIV_KEY L1XDM_ADDRESS FUNC GREETER CALLDATA
 69. PRIV_KEY_LIXDM_ADDRESS FUNC GREETER CALLDATA
70. 10000000
71. The transaction will be successful on L1, but then emit a fail event on L2.
72. The next step is to find the hash of the failed relay.
73. The easiest way to do this is to look inthe internal transactions of the destination contract(opens in a new tab)
74. , and select the latest one that appears as a failure.
75. It should be a call to L2CrossDomainMessenger at address0x420...007
76. . This is the call you need to replay.
77. If the latest internal transaction is a success, it probably means your transaction hasn't relayed yet. Wait until it is, that may take a few minutes.
79. TX_HASH
80. =<
81. transaction
  81. transaction
82. hash
  83. from
84. Ethersca
85. n
  86.
```

92. ` 93. cast 94. tx 95. TX\_HASH

90. 91.

87. L2XDM\_ADDRESS

REPLAY\_DATA

```
98. CallstartChanges()
 99. to allow changes using this Foundry command:
100. cast
101. send
102. --private-key
103. PRIV_KEY GREETER
104.
       "startChanges()"
105.
105. Don't do this prematurely
107. If you callstartChanges()
108. too early, it will happen when the message is relayed to L2, and then the initial deposit will be successful and there will be no need to replay it.
110. returns true, meaning changes are not allowed, and see the value ofgreet() 111. .
112. Foundry returns true as one. 113. cast
114. call
115. GREETER
116. "greet()"
117. |
118. cast
119. --to-ascii
120. ;
121. cast
122. call
123. GREETER
124. "getStatus()"
124. getolatus()125. Now send the replay transaction.126. cast
127. send
128. --private-key
129. PRIV_KEY
130. --gas-limit
131. 10000000
132. L2XDM_ADDRESS REPLAY_DATA
133. Why do we need to specify the gas limit?
134. The gas estimation mechanism tries to find the minimum gas limit at which the transaction would be successful.

135. However,L2CrossDomainMessenger
136. does not revert when a replay fails due to low gas limit, it just emits a failure message.

137. The gas estimation mechanism considers that a success.
138. To get a gas estimate, you can use this command: 139. cast
140. estimate
141. --from
146. cast
147. call
148. GREETER
149. "greet()"
150. |
151. cast
152. --to-
       --to-asci
153. ;
154. cast
155. call
156. GREETER
157. "getStatus()"
```

# **Debugging**

96. input 97.

To debug deposit transactions you can ask the L2 cross domain messenger for the state of the transaction.

- 1. Look on Etherscan to see theFailedRelayedMessage
- event.
   SetMSG\_HASH

- 4. to that value.5. To check if the message is listed as failed, run this:
- 6. cast 7. call
- L2XDM\_ADDRESS
- "failedMessages(bytes32)"
   MSG\_HASH
- 11. To check if it is listed as successful, run this:

- 13. call 14. L2XDM\_ADDRESS
- 15. "successfulMessages(bytes32)"16. MSG\_HASH

Smart Contracts Transaction Flow