

# Using PnP iOS SDK

## Logging in a User

### login()

[â](#)

Trigger login flow will navigate the user to a browser model allowing the user to login into the service. You can pass in the supported providers to the login method for specific social logins such as Google, Apple, Facebook, etc., and do whitelabel login. `login.Web3Auth.login()` takes in `W3ALoginParams` as a required input.

### Arguments

`W3ALoginParams`

- Table
- Struct

**Parameter Description** `loginProvider` It sets the OAuth login method to be used. You can use any of the supported values are `GOOGLE`, `FACEBOOK`, `REDDIT`, `DISCORD`, `TWITCH`, `APPLE`, `LINE`, `GITHUB`, `KAKAO`, `LINKEDIN`, `TWITTER`, `WEIBO`, `WECHAT`, `EMAIL_PASSWORDLESS`. `extraLoginOptions`? It can be used to set the OAuth login options for corresponding `loginProvider`. For instance, you'll need to pass user's email address as. Default value for the field is `nil`, and it accepts `ExtraLoginOptions` as a value. `redirectUrl`? Url where user will be redirected after successful login. By default user will be redirected to same page where login will be initiated. Default value for the field is `nil`, and accepts `URL` as a value. `appState`? It can be used to keep track of the app state when user will be redirected to app after login. Default is `nil`, and accepts `String` as a value. `mfaLevel`? Customize the MFA screen shown to the user during OAuth authentication. Default value for field is `MFALevel.DEFAULT`, which shows MFA screen every 3rd login. It accepts `MFALevel` as a value. `dappShare`? Custom verifier logins can get a dapp share returned to them post successful login. This is useful if the dapps want to use this share to allow users to login seamlessly. It accepts `String` as a value. `curve`? It will be used to determine the public key encoded in the jwt token which returned in `getUserInfo` function after user login. This parameter won't change format of private key returned by `We3Auth`. Private key returned by `getPrivKey` is always `secp256k1`. To get the `ed25519` key you can use `getEd25519PrivKey` method. The default value is `SUPPORTED_KEY_CURVES.SECP256K1`. `public`

struct

`W3ALoginParams` :

Codable

{ public

init ( )

{ loginProvider =

nil dappShare =

nil extraLoginOptions =

nil redirectUrl =

nil appState =

nil mfaLevel =

nil curve =

. `SECP256K1` }

let loginProvider :

`String` ? var dappShare :

`String` ? let extraLoginOptions :

`ExtraLoginOptions` ? let redirectUrl :

`String` ? let appState :

String ? let mfaLevel :

MFALevel ? let curve :

SUPPORTED\_KEY\_CURVES }

## getPrivkey()

[^](#)

Use getPrivkey() to get the private key of the user. The method returns an EVM compatible private key which can be used to sign transactions on EVM compatible chains.

## getEd25519PrivKey()

[^](#)

Use getEd25519PrivKey() to get the Ed25519 private key of the user. This private key can be used to sign transactions on Solana.

## getUserInfo()

[^](#)

Use getUserInfo() to get the user info of the user.

## User Info Response<sup>[^](#)</sup>

```
{ "userInfo": { "email": "w3a-heroes@web3auth.com", "name": "Web3Auth Heroes", "profileImage":  
"https://lh3.googleusercontent.com/a/Ajjjsdsmdjmn...", "verifier": "torus", "verifierId": "w3a-heroes@web3auth.com",  
"typeOfLogin": "google", "aggregateVerifier": "w3a-google-sapphire", "dappShare": "", // 24 words of seed phrase will be sent  
only incase of custom verifiers "idToken": "", "oAuthIdToken": "", // will be sent only incase of custom verifiers  
"oAuthAccessToken": "", // will be sent only incase of custom verifiers "isMfaEnabled": false // Returns whether the user has  
enabled MFA or not } } * Google * Facebook * Discord * Twitch * Email Passwordless * JWT
```

Usage func

login ( provider :

Web3AuthProvider )

{ Task

{ do

{ let result =

try

await

Web3Auth ( ) . login ( W3ALoginParams ( loginProvider : provider ) ) // Perform action upon success }

catch

{ print ( "Error" ) } } } login ( provider :

. GOOGLE ) Usage func

login ( provider :

Web3AuthProvider )

{ Task

{ do

{ let result =

try

await

```

Web3Auth ( ) . login ( W3ALoginParams ( loginProvider : provider ) ) // Perform action upon success }
catch
{ print ( "Error" ) } } } login ( provider :
. FACEBOOK ) Usage func
login ( provider :
Web3AuthProvider )
{ Task
{ do
{ let result =
try
await
Web3Auth ( ) . login ( W3ALoginParams ( loginProvider : provider ) ) // Perform action upon success }
catch
{ print ( "Error" ) } } } login ( provider :
. DISCORD ) Usage func
login ( provider :
Web3AuthProvider )
{ Task
{ do
{ let result =
try
await
Web3Auth ( ) . login ( W3ALoginParams ( loginProvider : provider ) ) // Perform action upon success }
catch
{ print ( "Error" ) } } } login ( provider :
. TWITCH ) Usage func
login ( provider :
Web3AuthProvider )
{ Task
{ do
{ let result =
try
await
Web3Auth ( ) . login ( W3ALoginParams ( loginProvider : provider ) ) // Perform action upon success }
catch
{ print ( "Error" ) } } } login ( provider :
. EMAIL_PASSWORDLESS ) Usage func

```

```

login ( provider :
Web3AuthProvider )
{ Task
{ do
{ let result =
try
await
Web3Auth ( ) . login ( W3ALoginParams ( selectedLoginProvider , extraLoginOptions :
. init ( domain : "your-domain" , id_token :
"your_jwt_token" ) ) )
// Perform action upon success }
catch
{ print ( "Error" ) } } } login ( provider :
. JWT )

```

## Session Management[a](#)

The Session Management feature allows you to check the existing sessions with Web3Auth. TheWeb3AuthState will allow users to remain authenticated with Web3Auth for 1 day by default, or a maximum of 7 days, or until the user logout or session data is cleared.

TheWeb3Auth initialization accepts a sessionTime parameter.

```

let sessionTime =
86400
// 1 day Usage import
Foundation // IMP START - Quick Start import
Web3Auth // IMP END - Quick Start
class
ViewModel :
ObservableObject
{ var web3Auth :
Web3Auth ? @Published
var loggedIn :
Bool
=
false @Published
var user :
Web3AuthState ? @Published
var isLoading =
false @Published
var navigationTitle :

```

```
String
=
""

func
setup ( )
async
{ guard web3Auth ==
nil
else
{
return
} await
MainActor . run ( body :
{ isLoading =
true navigationTitle =
>Loading" } )
```

## web3Auth

```
await
Web3Auth ( W3AInitParams ( clientId :
"" , network :
.sapphire_mainnet , sessionTime :
86400 ,
// 1 day
) )
await
MainActor . run ( body :
{ if
self . web3Auth ? . state !=
nil
{ user = web3Auth ? . state loggedIn =
true } isLoading =
false navigationTitle = loggedIn ?
>UserInfo"
:
>SignIn" } ) }
func
login ( provider :
```

```

Web3AuthProvider )

{ Task

{ do

{

let result =

try

await web3Auth ? . login ( W3ALoginParams ( loginProvider : provider ) )

await

MainActor . run ( body :

{ user = result loggedIn =

true } )

}

catch

{ print ( "Error" ) } } }

func

logout ( )

throws

{ Task

{ try

await web3Auth ? . logout ( ) await

MainActor . run ( body :

{ loggedIn =

false } ) } } }

```

## Selecting Curve[â](#)

TheWeb3Auth().login(W3ALoginParams) method accepts acurve parameter. This parameter can be used to select the elliptic curve to use for the signature.

```

let result =

try

await

Web3Auth ( ) . login ( W3ALoginParams ( loginProvider : provider , curve :

SUPPORTED_KEY_CURVES . SECP256K1 ) ) * SECP256K1 * ED25519

Usage func

login ( provider :

Web3AuthProvider )

{ Task

{ do

{ let result =

```

```

try
await

Web3Auth ( ) . login ( W3ALoginParams ( loginProvider : provider , curve :
SUPPORTED_KEY_CURVES . SECP256K1 ) ) // Perform action on success }

catch

{ print ( "Error" ) } } }

login ( provider :

. GOOGLE ) Usage func

login ( provider :

Web3AuthProvider )

{ Task

{ do

{ let result =

try

await

Web3Auth ( ) . login ( W3ALoginParams ( loginProvider : provider , curve :
SUPPORTED_KEY_CURVES . ED25519 ) ) // Perform action on success }

catch

{ print ( "Error" ) } } }

login ( provider :

. GOOGLE )

```

## Logging out a user<sup>â</sup>

### Web3Auth().logout()

<sup>â</sup>

This method will logout the user and remove the session id from the device. The user will need to login again to use the dApp next time the dApp is opened.

```
await
```

```
Web3Auth ( ) . logout ( ) Edit this page Previous Initialize Next Whitelabel
```