

# Specifications

info This document describes configuration files with version 2.2. Configurations with version 1.x are deprecated, but can still be used with newer versions of Conduit. warning If you have a pipeline configuration file with version 1.x and multiple processors please update it to version 2.2 to ensure that processors are ordered correctly. The pipeline configuration file is a YAML file with a specific structure, that allows you to configure one or more pipelines. All pipelines, defined in the configuration file, will be provisioned in the order in which they are defined.

You can get a quick overview of the fields by looking at the following example:

example\_pipeline.yml version :

2.2

## Parser version

pipelines :

## A list of pipeline configurations

-

id : pipeline1

## Pipeline ID [required]

status : running

## Pipeline status at startup (running or stopped)

name : pipeline1 - name

## Pipeline name

description : desc

## Pipeline description

connectors :

## A list of connector configurations

-

id : con1

## Connector ID [required]

type : source

## Connector type (source or destination) [required]

plugin : builtin : file

## Connector plugin [required]

name : my - file - source

## Connector name

settings :

**A map of configuration keys and values for the plugin (specific to the chosen plugin)**

path : ./file1.txt

**This property is specific to the file plugin**

-

id : con2 type : destination plugin : builtin : file name : my - file - destination settings : path : ./file2.txt processors :

**A list of processor configurations, processors are attached to the connector**

-

id : proc1

## Processor ID [required]

plugin : custom.javascript

## Processor plugin name [required]

condition :

'{{ eq .Metadata.foo "bar" }}'

**Condition (Go template expression) that dictates if the record will be passed to the processor or not.**

workers :

2

## Number of parallel workers

settings :

**A map of configuration keys and values for the processor (specific to the chosen processor plugin)**

script :

function process(record) { return record; // pass through } processors :

**A list of processor configurations, processors are**

**attached to the pipeline**

-

id : proc2

## **Processor ID [required]**

plugin : field.set

## **Processor type [required]**

settings :

**A map of configuration keys and values for the processor (specific to the chosen processor plugin)**

field : .Payload.After.key value :

{ ENV\_VAR }

**You can use environment variables by wrapping them in a dollar sign and curly braces {}**

dead-letter-queue :

## **Dead-letter queue (DLQ) configuration**

plugin :

"builtin:file"

## **DLQ Connector plugin**

settings :

**A map of configuration keys and values for the plugin (specific to the chosen plugin)**

path :

"./dlq.out" window-size :

5

## **DLQ nack window size**

window-nack-threshold :

2

## **DLQ nack window threshold**

**version**

- Data Type
- : String
- Required
- : No
- Default
- : latest (2.2)
- )
- Allowed Values
- :1.0
- ,1.1
- ,2.0
- ,2.1
- ,2.2
- Description
- : Version defines the schema version for the pipeline
- configuration file and controls which parser is used to decode it.

## pipelines

- Data Type
- : Sequence node containing [pipeline](#)
- nodes
- Required
- : Yes
- Default
- : None
- Description
- : The node contains a list of [pipeline](#)
- definitions. Pipelines will be provisioned in the order in which they are
- defined.

## pipeline

- Data Type
- : Mapping node
- Required
- : n/a
- Default
- : None
- Description
- : This node contains the configuration of a single pipeline.

## id

- Data Type
- : String
- Required
- : Yes
- Default
- : None
- Description
- : ID of the [pipeline](#)
- . It should uniquely
- identify the pipeline across all pipelines. If multiple pipelines use the same
- ID, none of them will be provisioned.

Warning : Changing this property will cause the pipeline to be recreated and start from the beginning.

## status

- Data Type
- : String
- Required
- : No
- Default
- :stopped
- Allowed Values

- :stopped
- ,running
- Description
- : This field controls the status of the pipeline at startup. If
- set torunning
- the pipeline will be automatically started, if set tostopped
- the pipeline will be provisioned without being started.

## name

- Data Type
- : String
- Required
- : No
- Default
- : Same as pipelineid
- Description
- : Human readable name for the pipeline. Needs to be unique
- across all pipelines (it is used as a label in pipeline[metrics](#)
- ).

## description

- Data Type
- : String
- Required
- : No
- Default
- : None
- Description
- : Human readable description of the pipeline.

## connectors

- Data Type
- : Sequence node containing[connector](#)
- nodes
- Required
- : No
- Default
- : None
- Description
- : The node contains a list of[connector](#)
- definitions. The order of the connectors has no effect on the provisioned
- pipeline.

## processors

- Data Type
- : Sequence node containing[processor](#)
- nodes
- Required
- : No
- Default
- : None
- Description
- : The node contains a list of[processor](#)
- definitions. These processors process all records flowing through the
- pipeline. They are executed after source processors and before destination
- processors. The processors are executed in the order in which they are defined
- in the list.

## dead-letter-queue

- Data Type
- : Mapping node
- Required
- : No

- Default
- : See sub-fields
- Description
- : This node contains the dead-letter queue configuration. Read more about [dead-letter queues](#) in Conduit.

## plugin

- Data Type
- : String
- Required
- : No
- Default
- :builtin:log
- Description
- : This node references the destination connector plugin used for storing dead-letters. See how to [reference a connector](#)
- .

## settings

- Data Type
- : Mapping node
- Required
- : No
- Default
- :{"level": "warn", "message": "record delivery failed"}
- Description
- : A map of configuration keys and values for the dead-letter queue connector. These settings depend on the value of the dead-letter queue [plugin](#)
- . Check the chosen destination connector's documentation for a list of settings it supports and requires.

## window-size

- Data Type
- : Integer
- Required
- : No
- Default
- :1
- Description
- : Defines the nack window size. See [dead-letter queue](#)
- .

## window-nack-threshold

- Data Type
- : Integer
- Required
- : No
- Default
- :0
- Description
- : Defines the nack window threshold. See [dead-letter queue](#)
- .

## connector

- Data Type
- : Mapping node
- Required
- : n/a
- Default
- : None
- Description

- : This node contains the configuration of a single connector.

## id

- Data Type
- : String
- Required
- : Yes
- Default
- : None
- Description
- : ID of the [connector](#)
- . It should uniquely
- identify the connector inside the pipeline. If multiple connectors inside the
- pipeline use the same ID, provisioning will fail.

Warning : Changing this property will cause the connector to be recreated and start from the beginning.

## type

- Data Type
- : String
- Required
- : Yes
- Default
- : None
- Allowed Values
- :source
- ,destination
- Description
- : Defines if the connector is a source or a destination. A
- valid pipeline needs at least one source and one destination.

Warning : Changing this property will cause the connector to be recreated and start from the beginning.

## plugin

- Data Type
- : String
- Required
- : Yes
- Default
- : None
- Description
- : This node references the connector plugin. See how to [reference a connector](#)
- .

Warning : Changing this property will cause the connector to start from the beginning.

## name

- Data Type
- : String
- Required
- : No
- Default
- : Same as connector [id](#)
- Description
- : Human readable name for the connector.

## settings

- Data Type
- : Mapping node
- Required
- : Yes
- Default
- : None

- Description
- : A map of configuration keys and values for the connector
- plugin. These settings depend on the value of connector [type](#)
- and [plugin](#)
- . Check the chosen connector's documentation for a list
- of settings it supports and requires.

## processors

- Data Type
- : Sequence node containing [processor](#)
- nodes
- Required
- : No
- Default
- : None
- Description
- : The node contains a list of [processor](#)
- definitions. These processors only process records coming from or flowing to a
- source or destination. The processors are executed in the order in which they
- are defined in the list.

## processor

- Data Type
- : Mapping node
- Required
- : n/a
- Default
- : None
- Description
- : This node contains the configuration of a single processor.

## id

- Data Type
- : String
- Required
- : Yes
- Default
- : None
- Description
- : ID of the [processor](#)
- . It should uniquely
- identify the processor inside the pipeline. If multiple processors inside the
- pipeline use the same ID, provisioning will fail.

## plugin

- Data Type
- : String
- Required
- : Yes
- Default
- : None
- Description
- : Defines the processor's plugin name (e.g.field.set
- ). Check out the [processors documentation](#)
- to find the list of builtin processors
- we provide.

## condition

- Data Type
- : String
- Required
- : No



- Default
- :true
- (all records will be passed to the processor)
- Description
- : A [Go template expression](#)
- that will be used as a condition to pass the record to the processor or not.
- The Go template expression will be evaluated using each record and needs to produce true
- or false
- . If it produces true
- the record will be passed to the processor, false
- means it will continue down the pipeline without getting processed.

## settings

- Data Type
- : Mapping node
- Required
- : Yes
- Default
- : None
- Description
- : A map of configuration keys and values for the processor. The
- values in this map depend on the chosen processor [plugin](#)
- .

## workers

- Data Type
- : Integer
- Required
- : No
- Default
- : 1
- Description
- : Defines the number of workers that should execute this
- processor in parallel. The number needs to be larger than 0. [Edit this page](#) [Previous Provisioning](#) [Next Getting Started](#)