

If you saw my [introductory post](#) on the Apecoin forum, then you already know who I am.

Synopsis :

In late 2021, I created a startup company to transition two Web2 games to Web3. That was before the whole Web3 scene took a massive hit.

I have been in gaming for over 30 years and built a community that buys the games that I make. Safe to say that I know a thing or two about this.

I have always felt that Web3 presents tremendous opportunities for gaming, though the scene has been tarnished by blatant cash grabs masquerading as games. Which is precisely why there is so much hate and resistance from core Web2 gamers.

I have written about this several times in fact, while urging the industry to put the time, effort, focus and resources into making good games, while setting aside the whole financial P2E angle. You can read my articles here:

I am at the point whereby I need to make a decision on which Web3 community and their DAO I should collab with to build these games around so that we can break through the stigma associated with Web3 games in general.

Most games - good games that is - cost a LOT of money to make and take a LOT of time. This is not the kind of resources that Web3 generally tends to commit because thus far it's been all about making money as quickly as possible.

I already have two 100% completed multi-player Web2 games which took years and cost millions of Dollars to make. One is a fantasy MMO RPG and the other is a combined arms FPS.

As I mentioned in my forum intro, involving the Apecoin community would mean using the \$APE token (instead of launching my own), while involving the community in the Web3 aspects of the game's ongoing dev. This includes things like economy, wallet integration, NFT selection etc. It would also involve giving the community immediate access to the game, appointing community leaders as game masters etc.

As I have yet to talk to the Apecoin leaders about my ideas, I just wanted to get the discussions going here to get a general consensus on whether or not the support is there for me to do this with this community as opposed to another (7 such Web3 communities made my short list).

How does this benefit ApeCoin? Simple. It provides a full-fledged multi-player game environment where we can hang out to meet & chat, explore, quest, build, trade & transact and grow the community. By making the game use \$APE exclusively, we can not only grow the community by on-boarding Web2 gamers (even the skeptics), but we can also do our part to add much-needed value and utility to the coin. Remember, this isn't an empty Metaverse world with nothing to do, nor a cash grab game with very little replay value. Plus, the Web2 game version already exists (you can play it today, if given access) - aside from the ongoing Web3 backend work and visual improvements.

NOTE: As this is a commercial property, and with the DAO not setup to own assets or receive income, if this is something that the community is interested in doing, we would have to figure out how to fund it via the DAO. I am open to suggestions, but perhaps something like a yearly (or one time) grant from the DAO would work because live games have monthly costs. And if the consensus is that the community would own and operate the game, it wouldn't be much different from running this forum or Discord. It just needs experienced [paid] community people to operate it. We already have such people (devs, builders, artists, modelers, mods etc) here.

Also, I am not quite sure how this fits into the mandate of the yet to be formed Metaverse Working Group. But that's another thing to consider and discuss.

Your comments are welcome. Thanks for reading.

ps: I decided not to use the AIP template because I want to solicit feedback before spending additional time on this.