Proposal Name: Mecha Chaotic Forge powered by ApeCoin

Proposal Category: Ecosystem Fund Allocation

AUTHOR

Let me start by introducing myself. Hi! I'm Ethan S. Brewerton the Founder and Artist behind Mecha Chaotic, you might recognize my art before you recognize the name, as I've done hundreds of derivatives through the last 2 years through Mecha Chaotic. All of these were done in front of live audiences, through an interactive experience, where they can affect the outcome of each piece.

Examples:

[

Sample Platter

1920×382 108 KB

](https://global.discourse-cdn.com/apecoin/original/2X/4/4e1b19b9484b019438799d66663c0869eab0aff9.jpeg)

There are way too many to show here, but if you want to see more, you can find more on the Mecha Chaotic Website.

[

Learn about Mecha Chaotic Raids

](https://www.mechachaotic.com/raids)

I've also collaborated with many projects that you've heard of.

Click to see

I've worked with Alex Becker to make promotional Art for Neo Tokyo

[

esb_wo_NeoTokyo_Art_03

1318×1293 167 KB

](https://global.discourse-cdn.com/apecoin/original/2X/c/c4a7d6d4afffa5a0667097b2a260fb9b5e1724eb.jpeg)

I worked with Kaiju Kingz to create a 1/1 trait for their Mutant Kaiju Collection

[

image

1650×1650 36.8 KB

](https://global.discourse-cdn.com/apecoin/original/2X/6/60434dd1452304ed4095a39729cf483c5bc7edc6.png)

As well as Augminted Scientists to create a Body trait on behalf of Mecha Chaotic

[

image

1210×1146 188 KB

](https://global.discourse-cdn.com/apecoin/original/2X/6/676647acda679fe987c6c8179fdb711029b65fa1.jpeg)

I just love collaboration and all of the ideas that come out of it.

BEDLAM

Additionally, I lead the creation of one of the most ambitious Generative projects to date, Bedlam. We set out with one of our goals being to create a collection that was so diverse, so highly detailed, and yet so cohesive that people couldn't tell it was generative, and wouldn't believe you when you told them.

Examples:

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Bedlam Sampler

1920×382 112 KB

](https://global.discourse-cdn.com/apecoin/original/2X/5/5afcbeb1be526d8d241400e5f5f918d96d58f682.jpeg)

I think we did pretty well, how about you?

A closer look at Bedlam

sNJ8H7g6SkIJ-q60SL_7cclaM-WrbWjl-sQmsxK8tb_HRF06LZHmUoejSnA_CbDNjc23cvBS6JGbE7DA2pwFJKZLWAEwVAHpjP4R

sNJ8H7g6SkIJ-q60SL_7cclaM-WrbWjl-sQmsxK8tb_HRF06LZHmUoejSnA_CbDNjc23cvBS6JGbE7DA2pwFJKZLWAEwVAHpjP4R

1000×1000 173 KB

D5K5BEZc

D5K5BEZc

1536×1536 2.34 MB

In case it's not obvious by everything above, I'm very passionate about collaboration, and my art. This is something new. I've been doing this long before I entered web3, and I don't mean the making of art. Every artist has been making it in some way since they were born. I mean that I've been building Mecha Chaotic (though I didn't know it at the time) since 2018 with livestreams on Twitch. This is where I formed my interactive process, allowing viewers to redeem parts off of a menu with points they obtain while watching, and I was just doing it for the passion. There was no money involved. It wasn't until I found NFTs that things clicked into place.

All of these experiences have brought me the Forge.

ABSTRACT

THE FORGE

Intro Video

[Mecha Chaotic Forge](#)

The Forge is an interactive, community-driven platform created by Mecha Chaotic that allows Mecha Chaotic NFT holders to customize and enhance their NFTs from other Collection. By collaborating with their artist, Ethan S. Brewerton, during livestreams, NFT holders can create and add unique traits to their existing NFTs, giving them a personalized touch. This innovative approach to NFT customization encourages community involvement and enhances the value of the NFTs by making them a one-of-a-kind companion piece.

WHAT WILL THE GRANT DO?

This grant will power everything that I do for the next year. This would give me the freedom to focus on creating and innovating as I've done for the last 2 years in the space. One of the biggest current projects for me being The Forge.

So one of the first and most obvious things that the grant will do is that it will allow me make the best Forge possible. That's awesome, but what does that look like?

It looks like me going from community to community making traits with them, putting them in the Forge, and those communities having a great time playing with their NFTs in a way they haven't been able to before.

Collectors will collaborate with me to make the traits, and then again while choosing what traits they'd like to use on their PFP in the Forge.

Think of me as a traveling performer promoting myself while serving the communities I'm performing in. All the while promoting myself, Mecha Chaotic, and most importantly for you all, ApeCoin.

[

Forge Logo with ApeCoin

1920×1080 322 KB

](https://global.discourse-cdn.com/apecoin/original/2X/e/e9847c2a5796c95c212922bdcb5fa87c71c2d3b4.png)

USER INTERFACE UPDATE

This would also fund a signifcant update to the User's experience while using the Forge. Such as, while currently we can accept $APE and other ERC20s as a mint currency, we have to pick which currency to use every mint cycle. We would like to make it so that our users have the choice of what currency to use. $APE or $ETH or a number of other ERC20 tokens for whatever collection they're Forging.

[

1600×948 828 KB

](https://global.discourse-cdn.com/apecoin/original/2X/2/26dfdc08803417d1c54cbcd74e417009af8ad0d6.png)

GUEST ARTISTS

Additionally, we will be adding a feature that will allow guest artists to create traits for their own Forged collections. This will take this concept to the next level and expand this concept far beyond what I could do on my own. The Forge would take all of the following from all of the artists involved and focus them into the Forge, where $APE would be prominently featured.

To do this, we will need to implement an improved UI for adding traits to the "collection" files to populate each collection with metadata such as categories, trait layering, trait organization, as well as a way for artists to submit the trait artwork.

Currently the process is very code based and would potentially be confusing, in addition to leaving room for errors that could break their collection. We'd aim to reduce or completely eliminate that possibility with the UI.

THE FUTURE

These are just the ideas that I have right now, but I will undoubtedly have many more along the way on how to improve this experience, or how I could innovate other aspects of the space through this process. This grant would fund this and those future ideas.

TEAM DESCRIPTION

It will be me managing some developers, including the developer that built the current Forge.

MOTIVATION

The Forge is a fun use case for $APE that allows for collaboration and integration of many collection communities. All of us in web3 are all in our separate communities, but The Forge facilitates a communal experience that generates discussion and then a way to showcase an interest that encourages connections outside of their established cliques.

Additionally you'd be helping me promote myself by promoting ApeCoin at the same time. I'm a firm believer that the best deals are the ones like this, the kind that benefit all sides equally. I am motivated to promote myself through bringing the Forge to as many communities as possible, and if ApeCoin's name is attached, that means that I'll also be promoting ApeCoin.

When I create the Neo Tokyo collection, ApeCoin will be there.

When I make the Azuki collection, ApeCoin will be there.

When I make the Sappy Seal collection, ApeCoin will be there.

When I make the Pudgey Penguin collection, ApeCoin will be there.

Each collection I go to will be exposed to ApeCoin and a rad event that they will remember.

RATIONALE

Boldness: We don't shy away from the weird, the hard, or the new.

Doesn't get much weirder, harder, or newer than Mecha Chaotic, and is especially the case with the Forge.

Persistence: Success is an ouroboros, not a straight line.

This will allow $APE to have a further reach as the Forge collection grows. Each collection after this is implemented

KEY TERMS

The Forge - The system for adding Ethan S. Brewerton's traits to different collection's PFPs and then minting them into the ReForged Collection.

To Forge - Minting your PFP with Ethan S. Brewerton's traits into the ReForged collection.

SPECIFICATIONS

If you own a Bored Ape, you can check it out with the link below

[=== Mecha Chaotic Forge - Home ====](#)

Current Features

- Holder verification

- Viewing and adding traits

- Real time preview of traits on user's PFP

- Minting with $ETH or ERC20 (but offered at any 1 time)

- Warm Wallet integration for delegating

- Ability to add and remove Collections

- Ability to activate Collections individually

- Ability to add or remove offered traits

Features to be added with AIP

Enhanced User experience

- Flexible Pay: Ability to pay with $ETH, $APE, $USDC, etc…

- Ability to mint, but Mecha Chaotic NFT provide a Discount

- Randomize Trait Button

- Remove last trait Button

- Remove all traits Button

- Trait search functionality

- Improved trait page format

- Trait Category Filters

Allow Guest Artists to create traits and sell them through the Forge

- UI for Guest Artists to create the collection files

- A repository for Artists to upload their trait image files

Allow for Trait rarity (i.e. limited uses per trait)

- Limited supply of traits

- Premium Traits

STEPS TO IMPLEMENT

- Production Planning 500 $APE

- Add Variable payment system 500 $APE

- Add quality of life UI elements 1000 $APE

- Art for UI 1000 $APE

- Add Trait Rarity System 4000 $APE

- Add Guest artist functionality 6000 $APE

- Administrative Cost 6000 $APE

OVERALL COSTS

I request 19,000 $APE

to add a variable payment system, quality of life UI elements, incorporate a feature to allow guest artists to make their own Forge Traits, A system for trait rarity (i.e. limited uses per trait), as well as other creative ideas that are spawned from this process.