

Opcode and host I/O pricing

This reference provides the latest gas and ink costs for specific WASM opcodes and host I/Os when using Stylus. For a conceptual introduction to Stylus gas and ink, see [Gas and ink \(Stylus\)](#).

ALPHA RELEASE, PUBLIC PREVIEW DOCS Stylus is currently tagged as alpha release. The code has not been audited, and should not be used in production scenarios. This documentation is currently in [public preview](#).

To provide feedback, click the Request an update button at the top of this document [join the Arbitrum Discord](#), or reach out to our team directly by completing [this form](#).

Opcode costs

The Stylus VM charges for WASM opcodes according to the following table, which was determined via a conservative statistical analysis and is expected to change as Stylus matures. Prices may fluctuate across upgrades as our analysis evolves and optimizations are made.

| Hex Opcode | Ink | Gas | Notes |
|-----------------------------|------------------------------|--------------------------------|-------------------------------|
| 0x00 | Unreachable | 1 | 0.0001 |
| 0x01 | Nop | 1 | 0.0001 |
| 0x02 | Block | 1 | 0.0001 |
| 0x03 | Loop | 1 | 0.0001 |
| 0x04 | If | 2400 | 0.24 |
| 0x05 | Else | 1 | 0.0001 |
| 0x0b | End | 1 | 0.0001 |
| 0x0c | Br | 2400 | 0.24 |
| 0x0d | BrIf | 2400 | 0.24 |
| 0x0e | BrTable | 2400 + 325x | 0.24 + 0.0325x |
| Cost varies with table size | 0x0f | Return | 1 |
| 0.0001 | 0x10 | Call | 13750 |
| 1.375 | 0x11 | CallIndirect | 13610 + 650x |
| 1.361 + 0.065x | Cost varies with no. of args | 0x1a | Drop |
| 1 | 0.0001 | 0x1b | Select |
| 4000 | 0.4 | Large optimization opportunity | 0x20 |
| LocalGet | 200 | 0.02 | 0x21 |
| LocalSet | 375 | 0.0375 | 0x22 |
| LocalTee | 200 | 0.02 | 0x23 |
| GlobalGet | 300 | 0.03 | 0x24 |
| GlobalSet | 990 | 0.099 | 0x28 |
| I32Load | 2200 | 0.22 | 0x29 |
| I64Load | 2750 | 0.275 | 0x2c |
| I32Load8S | 2200 | 0.22 | 0x2d |
| I32Load8U | 2200 | 0.22 | 0x2e |
| I32Load16S | 2200 | 0.22 | 0x2f |
| I32Load16U | 2200 | 0.22 | 0x30 |
| I64Load8S | 2750 | 0.275 | 0x31 |
| I64Load8U | 2750 | 0.275 | 0x32 |
| I64Load16S | 2750 | 0.275 | 0x33 |
| I64Load16U | 2750 | 0.275 | 0x34 |
| I64Load32S | 2750 | 0.275 | 0x35 |
| I64Load32U | 2750 | 0.275 | 0x36 |
| I32Store | 2400 | 0.24 | 0x37 |
| I64Store | 3100 | 0.31 | 0x3a |
| I32Store8 | 2400 | 0.24 | 0x3b |
| I32Store16 | 2400 | 0.24 | 0x3c |
| I64Store8 | 3100 | 0.31 | 0x3d |
| I64Store16 | 3100 | 0.31 | 0x3e |
| I64Store32 | 3100 | 0.31 | 0x3f |
| MemorySize | 13500 | 1.35 | 0x40 |
| MemoryGrow | 1 | 0.0001 | 0x41 |
| I32Const | 1 | 0.0001 | 0x42 |
| I64Const | 1 | 0.0001 | 0x45 |
| I32Eqz | 570 | 0.057 | 0x46 |
| I32Eq | 570 | 0.057 | 0x47 |
| I32Ne | 570 | 0.057 | 0x48 |
| I32LtS | 570 | 0.057 | 0x49 |
| I32LtU | 570 | 0.057 | 0x4a |
| I32GtS | 570 | 0.057 | 0x4b |
| I32GtU | 570 | 0.057 | 0x4c |
| I32LeS | 570 | 0.057 | 0x4d |
| I32LeU | 570 | 0.057 | 0x4e |
| I32GeS | 570 | 0.057 | 0x4f |
| I32GeU | 570 | 0.057 | 0x50 |
| I64Eqz | 760 | 0.076 | 0x51 |
| I64Eq | 760 | 0.076 | 0x52 |
| I64Ne | 760 | 0.076 | 0x53 |
| I64LtS | 760 | 0.076 | 0x54 |
| I64LtU | 760 | 0.076 | 0x55 |
| I64GtS | 760 | 0.076 | 0x56 |
| I64GtU | 760 | 0.076 | 0x57 |
| I64LeS | 760 | 0.076 | 0x58 |
| I64LeU | 760 | 0.076 | 0x59 |
| I64GeS | 760 | 0.076 | 0x5a |
| I64GeU | 760 | 0.076 | 0x67 |
| I32Clz | 750 | 0.075 | 0x68 |
| I32Ctz | 750 | 0.075 | 0x69 |
| I32Popcnt | 500 | 0.05 | 0x6a |
| I32Add | 200 | 0.02 | 0x6b |
| I32Sub | 200 | 0.02 | 0x6c |
| I32Mul | 550 | 0.055 | 0x6d |
| I32DivS | 2500 | 0.25 | 0x6e |
| I32DivU | 2500 | 0.25 | 0x6f |
| I32RemS | 2500 | 0.25 | 0x70 |
| I32RemU | 2500 | 0.25 | 0x71 |
| I32And | 200 | 0.02 | 0x72 |
| I32Or | 200 | 0.02 | 0x73 |
| I32Xor | 200 | 0.02 | 0x74 |
| I32Shl | 200 | 0.02 | 0x75 |
| I32ShrS | 200 | 0.02 | 0x76 |
| I32ShrU | 200 | 0.02 | 0x77 |
| I32Rotl | 200 | 0.02 | 0x78 |
| I32Rotr | 200 | 0.02 | 0x79 |
| I64Clz | 750 | 0.075 | 0x7a |
| I64Ctz | 750 | 0.075 | 0x7b |
| I64Popcnt | 750 | 0.075 | 0x7c |
| I64Add | 200 | 0.02 | 0x7d |
| I64Sub | 200 | 0.02 | 0x7e |
| I64Mul | 550 | 0.055 | 0x7f |
| I64DivS | 2900 | 0.29 | 0x80 |
| I64DivU | 2900 | 0.29 | 0x81 |
| I64RemS | 2900 | 0.29 | 0x82 |
| I64RemU | 2900 | 0.29 | 0x83 |
| I64And | 200 | 0.02 | 0x84 |
| I64Or | 200 | 0.02 | 0x85 |
| I64Xor | 200 | 0.02 | 0x86 |
| I64Shl | 200 | 0.02 | 0x87 |
| I64ShrS | 200 | 0.02 | 0x88 |
| I64ShrU | 200 | 0.02 | 0x89 |
| I64Rotl | 200 | 0.02 | 0x8a |
| I64Rotr | 200 | 0.02 | 0xa7 |
| I32Wrapl64 | 200 | 0.02 | 0xac |
| I64Extendl32S | 200 | 0.02 | 0xad |
| I64Extendl32U | 200 | 0.02 | 0xc0 |
| I32Extend8S | 200 | 0.02 | 0xc1 |
| I32Extend16S | 200 | 0.02 | 0xc2 |
| I64Extend8S | 200 | 0.02 | 0xc3 |
| I64Extend16S | 200 | 0.02 | 0xc4 |
| I64Extend32S | 200 | 0.02 | 0xfc0a |
| MemoryCopy | 3100 + 125x | 0.31 + 0.0125x | Cost varies with no. of bytes |
| MemoryFill | 3100 + 125x | 0.31 + 0.0125x | Cost varies with no. of bytes |

Host I/O costs

Certain operations require suspending WASM execution so that the Stylus VM can perform tasks natively in the host. This costs about 1.25 gas to do. Though we'll publish a full specification later, the following table details the costs of simple operations that run in the host.

Note that the values in this table were determined via a conservative statistical analysis and are expected to change as Stylus matures. Prices may fluctuate across upgrades as our analysis evolves and optimizations are made.

| Host I/O | Ink | Gas | Notes |
|------------------|-----------------|------------------|---|
| read_args | 12513 + 18287b | 1.2513 + 1.8287b | b = bytes after first 32 |
| write_result | 12513 + 40423b | 1.2513 + 4.0423b | b = bytes after first 32 |
| keccak | 281040 + 41920w | 28.104 + 4.192w | Due to a pricing mistake, keccak will soon be ~8 gas cheaper! |
| w = EVM words | block_basefee | 22137 | 2.2137 |
| block_coinbase | 22137 | 2.2137 | |
| block_gas_limit | 12513 | 1.2513 | |
| block_number | 12513 | 1.2513 | |
| block_timestmap | 12513 | 1.2513 | |
| chain_id | 12513 | 1.2513 | |
| contract_address | 22137 | 2.2137 | |
| evm_gas_left | 12513 | 1.2513 | |
| evm_ink_left | 12513 | 1.2513 | |
| msg_reentrant | 12513 | 1.2513 | |
| msg_sender | 22137 | 2.2137 | |
| msg_value | 22137 | 2.2137 | |
| return_data_size | 12513 | 1.2513 | |
| tx_ink_price | 12513 | 1.2513 | |
| tx_gas_price | 22137 | 2.2137 | |
| tx_origin | 22137 | 2.2137 | |
| console_log_text | 0 | 0 | debug-only |
| console_log | 0 | 0 | debug-only |
| console_tee | 0 | 0 | debug-only |
| null_host | 0 | 0 | debug-only |

For some opcodes, the value in the table may be larger than its EVM equivalent. In the vast majority of real-world cases, the Stylus VM will still perform better. For example, getting the rawmsg::value costs 0.2137 more gas in Stylus than it does in the EVM. But the moment one takes that value and does anything with it, Stylus becomes much cheaper. Recall that a single EVMMADD instruction costs 3 gas, during which 150 WASMMADD instructions may run.

See also

- [Gas and ink \(Stylus\)](#)

- : A conceptual introduction to the "gas" and "ink" primitives [Edit this page](#) Last updated on Mar 7, 2024 [Previous Gas and ink in Stylus](#) [Next Stylus Rust SDK overview](#)