

Contract Interaction

Introduction

Contract interactions, in blockchains networks, refers to the process of communicating with deployed smart contracts. This involves querying contract information or executing specific functions defined within the contract. Interactions can include tasks ranging from checking balances to transferring tokens, and so on.

Profiles provide network and contract configurations, while dynamic methods simplify common tasks. Scripts automate interactions for programmatic tasks. This interaction is vital for utilizing decentralized applications and services offered by smart contracts on the blockchain.

Start an interaction

You can interact with your project's contracts by using the shell or run commands.

Getting started

You can reproduce the examples provided here, by initially adding and compiling a basic [starter ↗\(opens in a new tab\)](#) contract and a [cw-20 token contract ↗\(opens in a new tab\)](#) to your project with the following commands:

```
genesis
add
contract
starter
my_first_contract
-d
deployment_1 genesis
add
contract
cw20-base
my_token
-d
token_1 genesis
```

compile For more information on contract template examples, visit [Jenesis Templates ↗\(opens in a new tab\)](#)

Interactive shell

You can open a shell within which you can easily start an interaction with your contracts, by simply running:

```
genesis
```

shell If a profile is not selected, the default profile will be selected automatically. You can specify any profile using the `--profile` optional argument:

```
genesis
```

```
shell
```

```
--profile
```

my_profile You will observe the following text indicating the available contracts in your project:

Network: fetchai-testnet Detecting contracts... C deployment_1 C token_1 Detecting contracts...complete i genesis shell currently requires that contract names use accepted python variable names. For example, using token-1 instead of token_1 will generate an error when trying to interact with it.** In this case, we can see that deployment_1 and token_1 deployments are available for this project. If these contracts have been already deployed, you can directly interact with them by

deployment_1 . query (args = { 'msg_name' : {...}})

deployment_1 . execute (args = { 'msg_name' : {...}}) A ledger client (ledger) and your locally stored wallet keys will also be available in the shell. For example, if you have a local key named `alice` , you will find this under `wallets['alice']` and you can query the balance as follows:

ledger . query_bank_balance (wallets['alice']) 10000000000000000000 If the ledger is a testnet with a faucet URL, you can get funds using the faucet :

faucet . get_wealth (wallets['alice'])

Jenesis also attaches the contract query, execution and deploy messages as dynamic methods.

token_1 . query ({ "balance" : { "address" : str (wallet. address ())}})) can also be run as follows:

```
token_1 . balance (address = str (wallet. address ())) { 'balance' :
```

token_1 . transfer (amount = '1000' , recipient = str (wallet2. address ()), sender = wallet)

Additionally, Jenesis has an autocompletion helper for query, execution and deployment arguments. It will show automatically when typing in the shell.

For this example, we will first generate two wallets. We provide wealth to the sender wallet in `atestfet` so it can pay for transaction fees:

LocalWallet . generate ()

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token_1 . deploy (name = "Crab Coin" , symbol = "CRAB" , decimals = 6 , initial_balances = [{ "address" : str (wallet. address ()), "amount" : "5000" }], sender = wallet) We can query wallet balance to make sure it has been funded with cw20 tokens. Run the following:

'5000' } We can now execute a CW-20 token transfer of 1000 tokens from wallet to wallet2:

```
token 1 . balance (address = str (wallet. address ())) { 'balance' :
```

```
token 1 . balance (address = str (wallet2. address ())) { 'balance' :
```

'1000' } We can observe that wallet has sent 1000 tokens to wallet2 .

Executing scripts

You can also assemble the above commands into a script that is executable by the `run` command, in the following way:

```
from cosmpy . aerial . wallet import LocalWallet
```

wallet

```
LocalWallet . generate () faucet . get_wealth (wallet. address ()) wallet2 = LocalWallet . generate ()
```

```
token_1 . deploy (name = "Crab Coin" , symbol = "CRAB" , decimals = 6 , initial_balances = [{ "address" : str (wallet.  
address ()), "amount" : "5000" }], sender = wallet)
```

```
print ( "wallet initial cw20 MT balance: " , token_1. balance (address = str (wallet. address ())))
```

tx

```
token_1 . transfer (amount = '1000' , recipient = str (wallet2. address ()), sender = wallet) print ( "transferring 1000 cw20 MT  
tokens from wallet to wallet2" ) tx . wait_to_complete ()
```

```
print ( "wallet final cw20 MT balance: " , token_1. balance (address = str (wallet. address ()))) print ( "wallet2 final cw20 MT  
balance: " , token_1. balance (address = str (wallet2. address ())))
```

If you paste the above code into the `filescrip.py` inside the project's directory, you can run it with:

`genesis run scrip.py` And you will observe the same output as before. You can also specify the profile as an optional argument using `--profile` .

Finally, you can pass arguments to the script just as you would to a standard Python script by placing all the arguments to the script after the `--` delimiter:

```
genesis run scrip.py [--profile profile_name] -- arg1 arg2 --key1 value1 --key2 value2
```

For a better understanding, visit the [CosmPy](#) documentation for more contract interaction examples.

Was this page helpful?

[How to deploy contracts Installation](#)