

NodeInterface reference

The Arbitrum Nitro software includes a special NodeInterface contract available at address 0xc8 that is only accessible via RPCs (it's not actually deployed on-chain, and thus can't be called by smart contracts). This reference page documents the specific calls available in the NodeInterface. For a more conceptual description of what it is and how it works, please refer to the [NodeInterface conceptual page](#).

NodeInterface methods

Method	Solidity interface	Go implementation	Description
<code>estimateRetryableTicket</code>	<code>(address sender, uint256 deposit, address to, uint256 l2CallValue, address excessFeeRefundAddress, address callValueRefundAddress, bytes calldata data)</code>	Interface Implementation	Estimates the gas needed for a retryable submission
<code>constructOutboxProof</code>	<code>(uint64 size, uint64 leaf)</code>	Interface Implementation	Constructs an outbox proof of an L2->L1 send's existence in the outbox accumulator
<code>findBatchContainingBlock</code>	<code>(uint64 blockNum)</code>	Interface Implementation	Finds the L1 batch containing a requested L2 block, reverting if none does
<code>getL1Confirmations</code>	<code>(bytes32 blockHash)</code>	Interface Implementation	Gets the number of L1 confirmations of the sequencer batch producing the requested L2 block
<code>gasEstimateComponents</code>	<code>(address to, bool contractCreation, bytes calldata data)</code>	Interface Implementation	Same as native gas estimation, but with additional info on the L1 costs
<code>gasEstimateL1Component</code>	<code>(address to, bool contractCreation, bytes calldata data)</code>	Interface Implementation	Estimates a transaction's L1 costs
<code>legacyLookupMessageBatchProof</code>	<code>(uint256 batchNum, uint64 index)</code>	Interface Implementation	Returns the proof necessary to redeem a message
<code>nitroGenesisBlock()</code>		Interface Implementation	Returns the first block produced using the Nitro codebase
<code>blockL1Num</code>	<code>(uint64 l2BlockNum)</code>	Interface Implementation	Returns the L1 block number of the L2 block
<code>l2BlockRangeForL1</code>	<code>(uint64 blockNum)</code>	Interface Implementation	Finds the L2 block number range that has the given L1 block number

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