

JS/TS Client

Anchor provides a Typescript client library ([@coral-xyz/anchor](https://github.com/coral-xyz/anchor)) that simplifies the process of interacting with Solana programs from the client in JavaScript or TypeScript.

Client Program#

To use the client library, first create an instance of a [Program](#) using the [IDL file](#) generated by Anchor.

Creating an instance of the `Program` requires the program's IDL and an [AnchorProvider](#). An `AnchorProvider` is an abstraction that combines two things:

- Connection
 - the connection to a [Solana cluster](#)
- (i.e. localhost, devnet, mainnet)
- Wallet
 - (optional) a default wallet used to pay and sign transactions

Frontend/Node Test File When integrating with a frontend using the [wallet adapter](#), you'll need to set up the `AnchorProvider` and `Program`.

```
import { Program, AnchorProvider, setProvider } from "@coral-xyz/anchor"; import { useAnchorWallet, useConnection } from "@solana/wallet-adapter-react"; import type { HelloAnchor } from "./idlType"; import idl from "./idl.json";
```

```
const { connection } = useConnection(); const wallet = useAnchorWallet();
```

```
const provider = new AnchorProvider(connection, wallet, {}); setProvider(provider);
```

```
export const program = new Program(idl as HelloAnchor, { connection, });
```

 In the code snippet above:

- `idl.json`
 - is the IDL file generated by Anchor, found at `target/idl.json`
 - in an Anchor project.
- `idlType.ts`
 - is the IDL type (for use with TS), found at `target/types/ts`
 - in an Anchor project.

Alternatively, you can create an instance of the `Program` using only the IDL and the `Connection` to a Solana cluster. This means there is no default `Wallet`, but allows you to use the `Program` to fetch accounts or build instructions without a connected wallet.

```
import { clusterApiUrl, Connection, PublicKey } from "@solana/web3.js"; import { Program } from "@coral-xyz/anchor"; import type { HelloAnchor } from "./idlType"; import idl from "./idl.json";
```

```
const connection = new Connection(clusterApiUrl("devnet"), "confirmed");
```

```
export const program = new Program(idl as HelloAnchor, { connection, });
```

Invoke Instructions#

Once the `Program` is set up using a program IDL, you can use the `AnchorMethodsBuilder` to:

- Build individual instructions
- Build transactions
- Build and send transactions

The basic format looks like the following:

`methods.instruction.accounts.signers.program.methods` - This is the builder API for creating instruction calls from the program's IDL

`await program.methods.instructionName(instructionData).accounts({}).signers([]).rpc();` Anchor provides multiple methods for building program instructions:

`.rpc().transaction.instruction` The `rpc()` method [sends a signed transaction](#) with the specified instruction and returns a `TransactionSignature`.

When using `rpc`, the `Wallet` from the `Provider` is automatically included as a signer.

```
// Generate keypair for the new account const newAccountKp = new Keypair ();
```

```
const data = new BN ( 42 ); const transactionSignature = await program.methods . initialize (data) . accounts ({ newAccount:  
newAccountKp.publicKey, signer: wallet.publicKey, systemProgram: SystemProgram.programId, }) . signers  
([newAccountKp]) . rpc ();
```

Fetch Accounts#

The `Program` client simplifies the process of fetching and deserializing accounts created by your Anchor program.

Use `program.account` followed by the name of the account type defined in the IDL. Anchor provides multiple methods for fetching accounts.

all memcmp fetch fetchMultiple Use [all\(\)](#) to fetch all existing accounts for a specific account type.

```
const accounts = await program.account.newAccount. all ();
```

[Previous](#) «IDL File [Next](#) PDAs with Anchor»