

# Testing with Typescript

Testing is an integral part of any piece of software, and especially important for any blockchain application. In this page we will cover how to interact with your Noir contracts in a testing environment to write automated tests for your apps.

We will be using typescript to write our tests, and rely on the [aztec.js](#) client library to interact with a local Aztec network, along with the [accounts](#) package for setting up test accounts. We will use [jest](#) as a testing library, though feel free to use whatever you work with. Configuring the nodejs testing framework is out of scope for this guide.

## A simple example

Let's start with a simple example for a test using the [Sandbox](#) . We will create two accounts and deploy a token contract in a setup step, and then issue a transfer from one user to another.

```
sandbox-example describe ( 'token contract' ,  
  
  ()  
  
  =>  
  
  { let pxe :  
  
    PXE ; let owner : AccountWallet ; let recipient : AccountWallet ; let token : TokenContract ;  
  
    beforeEach ( async  
  
      ()  
  
      =>  
  
      { pxe =  
  
        createPXEClient ( PXE_URL ) ; owner =  
  
        await  
  
        createAccount ( pxe ) ; recipient =  
  
        await  
  
        createAccount ( pxe ) ; token =  
  
        await TokenContract . deploy ( owner , owner . getCompleteAddress ( ) ,  
        'TokenName' ,  
        'TokenSymbol' ,  
        18 ) . send ( ) . deployed ( ) ; } ,  
        60_000 ) ;  
  
        it ( 'increases recipient funds on mint' ,  
  
          async  
  
            ()  
  
            =>  
  
            { const recipientAddress = recipient . getAddress ( ) ; expect ( await token . methods . balance_of_private ( recipientAddress  
            ) . view ( ) ) . toEqual ( 0n ) ;  
  
            const mintAmount =  
  
            20n ; const secret = Fr . random ( ) ; const secretHash =  
  
            computeMessageSecretHash ( secret ) ; const receipt =  
  
            await token . methods . mint_private ( mintAmount , secretHash ) . send ( ) . wait ( ) ;  
  
            const storageSlot =
```

```

new

Fr ( 5 ) ;

// The storage slot of pending_shields is 5. const noteTypeId =

new

Fr ( 84114971101151129711410111011678111116101n ) ;

// TransparentNote

const note =

new

Note ( [ new

Fr ( mintAmount ) , secretHash ] ) ; const extendedNote =

new

ExtendedNote ( note , recipientAddress , token . address , storageSlot , noteTypeId , receipt . txHash , ) ; await pxe .
addNote ( extendedNote ) ;

await token . methods . redeem_shield ( recipientAddress , mintAmount , secret ) . send ( ) . wait ( ) ; expect ( await token .
methods . balance_of_private ( recipientAddress ) . view ( ) ) . toEqual ( 20n ) ; } ,

30_000 ) ; } ) ; Source code: yarn-project/end-to-end/src/guides/dapp\_testing.test.ts#L28-L71 This test sets up the
environment by creating a client to the Private Execution Environment (PXE) running on the Sandbox on port 8080. It then
creates two new accounts, dubbed owner and recipient . Last, it deploys an instance of the Token contract , minting an initial
100 tokens to the owner.

```

Once we have this setup, the test itself is simple. We check the balance of the recipient user to ensure it has no tokens, send and await a deployment transaction, and then check the balance again to ensure it was increased. Note that all numeric values are represented as [native bigints](#) to avoid loss of precision.

info We are using the Token contract's typescript interface. Follow the [typescript interface section](#) to get type-safe methods for deploying and interacting with the token contract. To run the test, first make sure the Sandbox is running on port 8080, and then [run your tests using jest](#) . Your test should pass, and you should see the following output in the Sandbox logs, where each chunk corresponds to a transaction. Note how this test run has a total of four transactions: two for deploying the account contracts for the owner and recipient , another for deploying the token contract, and a last one for actually executing the transfer.

```

pxe_service Registered account 0x061c94e053745973521de1826db5a1ee24af60a3c203c294570a35bd5afa3286
pxe_service Added contract SchnorrAccount at
0x061c94e053745973521de1826db5a1ee24af60a3c203c294570a35bd5afa3286 node Simulating tx
09023bfa12d01db063235ef6d611ed1c7ba4625dac9d14cc0f1ff4dd8a00264 node Simulated tx
09023bfa12d01db063235ef6d611ed1c7ba4625dac9d14cc0f1ff4dd8a00264 succeeds pxe_service Executed local
simulation for 09023bfa12d01db063235ef6d611ed1c7ba4625dac9d14cc0f1ff4dd8a00264 pxe_service Sending transaction
09023bfa12d01db063235ef6d611ed1c7ba4625dac9d14cc0f1ff4dd8a00264 node Received tx
09023bfa12d01db063235ef6d611ed1c7ba4625dac9d14cc0f1ff4dd8a00264 sequencer Retrieved 1 txs from P2P pool
sequencer Building block 1 with 1 transactions sequencer Submitted rollup block 1 with 1 transactions

pxe_service Registered account 0x109e72d06371d98cef1a10ec137e01139edb64b3b399c1b761d12d06de15af3c
pxe_service Added contract SchnorrAccount at
0x109e72d06371d98cef1a10ec137e01139edb64b3b399c1b761d12d06de15af3c node Simulating tx
179d347ff45fc8da90155c38c7fd4358737fc7447b1f2ea2b3ff1fbc9dfb3d47 node Simulated tx
179d347ff45fc8da90155c38c7fd4358737fc7447b1f2ea2b3ff1fbc9dfb3d47 succeeds pxe_service Executed local simulation
for 179d347ff45fc8da90155c38c7fd4358737fc7447b1f2ea2b3ff1fbc9dfb3d47 pxe_service Sending transaction
179d347ff45fc8da90155c38c7fd4358737fc7447b1f2ea2b3ff1fbc9dfb3d47 node Received tx
179d347ff45fc8da90155c38c7fd4358737fc7447b1f2ea2b3ff1fbc9dfb3d47 sequencer Retrieved 1 txs from P2P pool
sequencer Building block 2 with 1 transactions sequencer Submitted rollup block 2 with 1 transactions

pxe_service Added contract Token at 0x1345499a3f8325d614fa1d49cc2a6f21211d608c74728439076943f92340b936 node
Simulating tx 0298295963669a4a1ccaddb40d78722c00136aad196b85306d63e4885799b1d8 node Simulated tx
0298295963669a4a1ccaddb40d78722c00136aad196b85306d63e4885799b1d8 succeeds pxe_service Executed local
simulation for 0298295963669a4a1ccaddb40d78722c00136aad196b85306d63e4885799b1d8 pxe_service Sending
transaction 0298295963669a4a1ccaddb40d78722c00136aad196b85306d63e4885799b1d8 node Received tx
0298295963669a4a1ccaddb40d78722c00136aad196b85306d63e4885799b1d8 sequencer Retrieved 1 txs from P2P pool

```

sequencer Building block 3 with 1 transactions sequencer Submitted rollup block 3 with 1 transactions

node Simulating tx 085665fbbad776a727cb92c4b62f57c83dfbccd191852e3c17efc12fdd4b node Simulated tx 085665fbbad776a727cb92c4b62f57c83dfbccd191852e3c17efc12fdd4b succeeds pxe\_service Executed local simulation for 085665fbbad776a727cb92c4b62f57c83dfbccd191852e3c17efc12fdd4b pxe\_service Sending transaction 085665fbbad776a727cb92c4b62f57c83dfbccd191852e3c17efc12fdd4b node Received tx 085665fbbad776a727cb92c4b62f57c83dfbccd191852e3c17efc12fdd4b sequencer Retrieved 1 txs from P2P pool sequencer Building block 4 with 1 transactions sequencer Submitted rollup block 4 with 1 transactions

node Simulating tx 2755e9f5ad308fd135f606daf6208f5d711a3a6de6e4630d15d269af59f03e1c node Simulated tx 2755e9f5ad308fd135f606daf6208f5d711a3a6de6e4630d15d269af59f03e1c succeeds pxe\_service Executed local simulation for 2755e9f5ad308fd135f606daf6208f5d711a3a6de6e4630d15d269af59f03e1c pxe\_service Sending transaction 2755e9f5ad308fd135f606daf6208f5d711a3a6de6e4630d15d269af59f03e1c node Received tx 2755e9f5ad308fd135f606daf6208f5d711a3a6de6e4630d15d269af59f03e1c sequencer Retrieved 1 txs from P2P pool sequencer Building block 5 with 1 transactions sequencer Submitted rollup block 5 with 1 transactions

## Using Sandbox initial accounts

Instead of creating new accounts in our test suite, we can use the ones already initialized by the Sandbox upon startup. This can provide a speed boost to your tests setup. However, bear in mind that you may accidentally introduce an interdependency across test suites by reusing the same accounts.

use-existing-wallets pxe =

createPXEClient ( PXE\_URL ) ; [ owner , recipient ]

=

await

getDeployedTestAccountsWallets ( pxe ) ; token =

await TokenContract . deploy ( owner , owner . getCompleteAddress ( ) ,

'TokenName' ,

'TokenSymbol' ,

18 ) . send ( ) . deployed ( ) [Source code: yarn-project/end-to-end/src/guides/dapp\\_testing.test.ts#L80-L86](https://github.com/aztec-labs/aztec.js/blob/master/src/guides/dapp_testing.test.ts#L80-L86)

## Using debug options

You can use the `debug` option in the `wait` method to get more information about the effects of the transaction. At the time of writing, this includes information about new note hashes added to the note hash tree, new nullifiers, public data writes, new L2 to L1 messages, new contract information and newly visible notes.

This debug information will be populated in the transaction receipt. You can log it to the console or use it to make assertions about the transaction.

If a note doesn't appear when you expect it to, check the visible notes returned by the debug options. See the following example for reference on how it's done in the token contract tests.

debug const receiptClaim =

await txClaim . wait ( { debug :

true

} ) ; [Source code: yarn-project/end-to-end/src/e2e\\_token\\_contract.test.ts#L283-L285](https://github.com/aztec-labs/aztec.js/blob/master/src/e2e_token_contract.test.ts#L283-L285) If the note appears in the visible notes and it contains the expected values there is probably an issue with how you fetch the notes. Check that the note getter (or note viewer) parameters are set correctly. If the note doesn't appear, ensure that you have emitted the corresponding encrypted log (usually by passing in `abroadcast = true` param to the `create_note` function). You can also check the Sandbox logs to see if the `emitEncryptedLog` was emitted. Run `export DEBUG="aztec:*" before spinning up sandbox to see all the logs.`

For debugging and logging in Aztec contracts, see [this page](#) .

## Assertions

We will now see how to use `aztec.js` to write assertions about transaction statuses, about chain state both public and private, and about logs.

## Transactions

In the example above we used `contract.methods.method().send().wait()` to create a function call for a contract, send it, and await it to be mined successfully. But what if we want to assert failing scenarios?

### A private call fails

We can check that a call to a private function would fail by simulating it locally and expecting a rejection. Remember that all private function calls are only executed locally in order to preserve privacy. As an example, we can try transferring more tokens than we have, which will fail an assertion with the `Balance too low` error message.

```
local-tx-fails const call = token . methods . transfer ( owner . getAddress ( ) , recipient . getAddress ( ) ,  
200n ,  
0 ) ; await
```

`expect ( call . simulate ( ) ) . rejects . toThrowError ( / Balance too low / )` [Source code: yarn-project/end-to-end/src/guides/dapp\\_testing.test.ts#L221-L224](#) Under the hood, the `send()` method executes a simulation, so we can just call the usual `send().wait()` to catch the same failure.

```
local-tx-fails-send const call = token . methods . transfer ( owner . getAddress ( ) , recipient . getAddress ( ) ,  
200n ,  
0 ) ; await
```

`expect ( call . send ( ) . wait ( ) ) . rejects . toThrowError ( / Balance too low / )` [Source code: yarn-project/end-to-end/src/guides/dapp\\_testing.test.ts#L228-L231](#)

### A transaction is dropped

We can have private transactions that work fine locally, but are dropped by the sequencer when tried to be included due to a double-spend. In this example, we simulate two different transfers that would succeed individually, but not when both are tried to be mined. Here we need to `send()` the transaction and `wait()` for it to be mined.

```
tx-dropped const call1 = token . methods . transfer ( owner . getAddress ( ) , recipient . getAddress ( ) ,  
80n ,  
0 ) ; const call2 = token . methods . transfer ( owner . getAddress ( ) , recipient . getAddress ( ) ,  
50n ,  
0 ) ;  
await call1 . simulate ( ) ; await call2 . simulate ( ) ;  
await call1 . send ( ) . wait ( ) ; await
```

`expect ( call2 . send ( ) . wait ( ) ) . rejects . toThrowError ( / dropped / )` [Source code: yarn-project/end-to-end/src/guides/dapp\\_testing.test.ts#L235-L244](#)

### A public call fails locally

Public function calls can be caught failing locally similar to how we catch private function calls. For this example, we use a [TokenContract](#) instead of a private one.

info Keep in mind that public function calls behave as in EVM blockchains, in that they are executed by the sequencer and not locally. Local simulation helps alert the user of a potential failure, but the actual execution path of a public function call will depend on when it gets mined. `local-pub-fails` const call = token . methods . transfer\_public ( owner . getAddress ( ) , recipient . getAddress ( ) ,

```
1000n ,  
0 ) ; await
```

`expect ( call . simulate ( ) ) . rejects . toThrowError ( U128_UNDERFLOW_ERROR )` [Source code: yarn-project/end-to-end/src/guides/dapp\\_testing.test.ts#L248-L251](#)

### A public call fails on the sequencer

We can ignore a local simulation error for a public function via `theskipPublicSimulation`. This will submit a failing call to the sequencer, who will include the transaction, but without any side effects from our application logic.

```
pub-reverted const call = token . methods . transfer_public ( owner . getAddress ( ) , recipient . getAddress ( ) ,
1000n ,
0 ) ; const receipt =
await call . send ( { skipPublicSimulation :
true
} ) . wait ( ) ; expect ( receipt . status ) . toEqual ( TxStatus . MINED ) ; const ownerPublicBalanceSlot = cheats . aztec .
computeSlotInMap ( 6n , owner . getAddress ( ) ) ; const balance =

await pxe . getPublicStorageAt ( token . address , ownerPublicBalanceSlot ) ; expect ( balance . value ) . toEqual ( 100n ) ;
Source code: yarn-project/end-to-end/src/guides/dapp\_testing.test.ts#L256-L263 WARN Error processing tx
06dc87c4d64462916ea58426ffcfa20017880b353c9ec3e0f0ee5fab3ea923f: Assertion failed: Balance too low. info
Presently, the transaction is included, but no additional information is included in the block to mark it as reverted. This will
change in the near future.
```

## State

We can check private or public state directly rather than going through view-only methods, as we did in the initial example by calling `token.methods.balance().view()`. Bear in mind that directly accessing contract storage will break any kind of encapsulation.

To query storage directly, you'll need to know the slot you want to access. This can be checked in the [contract's Storage definition](#) directly for most data types. However, when it comes to mapping types, as in most EVM languages, we'll need to calculate the slot for a given key. To do this, we'll use the [CheatCodes](#) utility class:

```
calc-slot cheats = CheatCodes . create ( ETHEREUM_HOST , pxe ) ; // The balances mapping is defined on storage slot 3
and is indexed by user address ownerSlot = cheats . aztec . computeSlotInMap ( 3n , ownerAddress ) ; Source code: yarn-
project/end-to-end/src/guides/dapp\_testing.test.ts#L178-L182
```

## Querying private state

Private state in the Aztec Network is represented via sets of [private notes](#). In our token contract example, the balance of a user is represented as a set of unspent value notes, each with their own corresponding numeric value.

```
value-note-def struct
```

```
ValueNote
```

```
{ value :
```

```
Field , owner :
```

```
AztecAddress , randomness :
```

```
Field , header :
```

```
NoteHeader , } Source code: noir-projects/aztec-nr/value-note/src/value\_note.nr#L10-L17 We can query the Private
eXecution Environment (PXE) for all notes encrypted for a given user in a contract slot. For this example, we'll get all notes
encrypted for the owner user that are stored on the token contract address and on the slot we calculated earlier. To calculate
the actual balance, we extract the value of each note, which is the first element, and sum them up.
```

```
private-storage const notes =
```

```
await pxe . getNotes ( { owner : owner . getAddress ( ) , contractAddress : token . address , storageSlot : ownerSlot , } ) ;
const values = notes . map ( note => note . note . items [ 0 ] ) ; const balance = values . reduce ( ( sum , current )
```

```
=> sum + current . toBigInt ( ) ,
```

```
0n ) ; expect ( balance ) . toEqual ( 100n ) Source code: yarn-project/end-to-end/src/guides/dapp\_testing.test.ts#L186-
L195
```

## Querying public state

[Public state](#) behaves as a key-value store, much like in the EVM. This scenario is much more straightforward, in that we can

directly query the target slot and get the result back as a buffer. Note that we use the [TokenContract](#) in this example, which defines a mapping of public balances on slot 6.

```
public-storage await token . methods . mint_public ( owner . getAddress ( ) ,
100n ) . send ( ) . wait ( ) ; const ownerPublicBalanceSlot = cheats . aztec . computeSlotInMap ( 6n , owner . getAddress ( )
) ; const balance =
await pxe . getPublicStorageAt ( token . address , ownerPublicBalanceSlot ) ; expect ( balance . value ) . toEqual ( 100n ) ;
Source code: yarn-project/end-to-end/src/guides/dapp\_testing.test.ts#L199-L204
```

## Logs

Last but not least, we can check the logs of [events](#) emitted by our contracts. Contracts in Aztec can emit both [encrypted](#) and [unencrypted](#) events.

info At the time of this writing, only unencrypted events can be queried directly. Encrypted events are always assumed to be encrypted notes.

### Querying unencrypted logs

We can query the PXE for the unencrypted logs emitted in the block where our transaction is mined. Note that logs need to be unrolled and formatted as strings for consumption.

```
unencrypted-logs const value = Fr . fromString ( 'ef' ) ;
// Only 1 bytes will make its way in there :( so no larger stuff const tx =
await testContract . methods . emit_unencrypted ( value ) . send ( ) . wait ( ) ; const filter =
{ fromBlock : tx . blockNumber ! , limit :
1 ,
// 1 log expected } ; const logs =
( await pxe . getUnencryptedLogs ( filter ) ) . logs ; expect ( Fr . fromBuffer ( logs [ 0 ] . log . data ) ) . toEqual ( value ) ;
Source code: yarn-project/end-to-end/src/guides/dapp\_testing.test.ts#L208-L217
```

## Cheats

The [CheatCodes](#) class, which we used for [calculating the storage slot above](#) , also includes a set of cheat methods for modifying the chain state that can be handy for testing.

### Set next block timestamp

The warp method sets the time for next execution, both on L1 and L2. We can test this using `anisTimeEqual` function in a Test contract defined like the following:

```
is-time-equal
```

## [aztec(public)]

```
fn
```

```
is_time_equal ( time :
```

```
Field )
```

```
->
```

```
Field
```

```
{ assert ( context . timestamp ( )
```

```
== time ) ; time } Source code: noir-projects/noir-contracts/contracts/test\_contract/src/main.nr#L243-L249 We can then call warp and rely on thisTimeEqual function to check that the timestamp was properly modified.
```

```
warp const newTimestamp = Math . floor ( Date . now ( )
```

/

1000 )

+

60

\*

60

\*

24 ; await cheats . aztec . warp ( newTimestamp ) ; await testContract . methods . is\_time\_equal ( newTimestamp ) . send ( ) . wait ( ) ; [Source code: yarn-project/end-to-end/src/guides/dapp\\_testing.test.ts#L130-L134](#) info Thewarp method callsevm\_setNextBlockTimestamp under the hood on L1. [Edit this page](#)

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