

# Secret Network v1.4 (CosmWasm 1.0)

## CosmWasm 1.0 Breaking Changes

### Address API Changes

- HumanAddr
- has been deprecated in favour of simplyString
- . It never added any significant safety bonus overString
- and was just a marker type. The new typeAddr
- was created to hold validated addresses. Those can be created viaAddr::unchecked
- .Api::addr\_validate
- .Api::addr\_humanize
- and JSON deserialization. In order to maintain type safety, deserialization intoAddr
- must only be done from trusted sources like a contract's state or a query response. User inputs must be deserialized intoString
- .
- deps.api.human\_address(&CanonicalAddr)
- =>deps.api.addr\_humanize(&CanonicalAddr)
- deps.api.canonical\_address(&HumanAddr)
- =>deps.api.addr\_canonicalize(&str)
- .

### Extern Method Interface Changes

Use the new entry point system. From lib.rs remove

```
...
```

Copy

```
[cfg(target_arch="wasm32")]
```

```
cosmwasm_std::create_entry_points!(contract);
```

```
// or
```

```
[cfg(target_arch="wasm32")]
```

```
cosmwasm_std::create_entry_points_with_migration!(contract);
```

```
...
```

Then add the macro attribute#[cfg\_attr(not(feature = "library"), entry\_point)] to your contract.rs as follows:

- init
- .
- ◦ Env
- .
- ◦ split intoEnv
- .
- ◦ andMessageInfo
- .
- ◦ InitResponse
- .
- ◦ andInitResult
- .
- ◦ deprecated, please useResponse
- .
- ◦ function name changed frominit
- .
- ◦ toinstantiate
- \*
- .

```
...
```

```
Copy pubfninit( deps:&mutExtern, env:Env, msg:InitMsg, )->StdResult {
```

```
// into
```

```
[cfg_attr(not(feature="library"), entry_point)]
```

```
pubfninstantiate( deps:DepsMut, env:Env, info:MessageInfo, msg:InstantiateMsg, )->StdResult {
```

```
...
```

- handle
- .

```

    • Env
  •
    • split intoEnv
  •
    • andMessageInfo
  •
    • HandleResponse
  •
    • andHandleResult
  •
    • deprecated, please useResponse
  •
    • function name changed fromhandle
  •
    • toexecute
  • *
  •
  ...

```

```

Copy pubfnhandle( deps:&mutExtern, env:Env, msg:HandleMsg, )->HandleResult{
// into

```

## [cfg\_attr(not(feature="library"), entry\_point)]

```

pubfnexecute(deps:DepsMut, env:Env, info:MessageInfo, msg:ExecuteMsg)->StdResult {
...

  • query
  •
    • new argumentEnv
  •
    • added
  • *
  •
  ...

```

```

Copy pubfnquery( deps:&Extern, msg:QueryMsg, )->StdResult {
// into

```

## [cfg\_attr(not(feature="library"), entry\_point)]

```

pubfnquery(deps:Deps, _env:Env, msg:QueryMsg)->StdResult {
...

  • migrate
  •
    • Env
  •
    • split intoEnv
  •
    • andMessageInfo
  •
    • MigrateResponse
  •
    • andMigrateResult
  •
    • deprecated, please useResponse
  • *
  •
  ...

```

```

Copy pubfnmigrate( deps:&mutExtern, env:Env, msg:MigrateMsg, )->MigrateResult{
// into

```

## [cfg\_attr(not(feature="library"), entry\_point)]

```

pubfnmigrate(_deps:DepsMut, _env:Env, _msg:MigrateMsg)->StdResult {
...

```

Response no longer be built using a structure literal

Response can no longer be built using a struct literal. Please use `Response::new` as well as relevant [builder-style setters](#) to set the data.

This is a step toward better API stability.

...

```
Copy let send = BankMsg::Send { to_address, amount };
```

```
-Ok(Response { -messages:vec![SubMsg::new(send)], -attributes:vec![attr("action","burn"),attr("payout", msg.payout)], -events:vec![], -data:Some(data_msg.into()), -}) +Ok(Response::new() +.add_message(send) +.add_attribute("action","burn") +.add_attribute("payout", msg.payout) +.set_data(data_msg))
```

...

## Sub-messages & Reply

The sub-messages feature can be used to get the response data or events from the executed contract. For example, if a contract wants to get the address of the child contract which is instantiated from the contract. The contract can send `MsgInstantiate` as sub-messages with `ReplyOn::Success` option

like [https://github.com/terraswap/terraswap/blob/7cf47f5e811fe0c4643a7cd09500702c1e7f3a6b/contracts/terraswap\\_factory/src/contract.rs#L128-L142](https://github.com/terraswap/terraswap/blob/7cf47f5e811fe0c4643a7cd09500702c1e7f3a6b/contracts/terraswap_factory/src/contract.rs#L128-L142).

Then the reply is only executed when the instantiate is successful with the instantiate response

data. [https://github.com/terraswap/terraswap/blob/7cf47f5e811fe0c4643a7cd09500702c1e7f3a6b/contracts/terraswap\\_factory/src/contract.rs#L148-L170](https://github.com/terraswap/terraswap/blob/7cf47f5e811fe0c4643a7cd09500702c1e7f3a6b/contracts/terraswap_factory/src/contract.rs#L148-L170).

## Storage Migration

Rename the type `Extern` to `Deps`, and radically simplify the `init/handle/migrate/query` entrypoints. Rather than `&mut Extern`, use `DepsMut`. And instead of `&Extern`, use `Deps`. If you ever pass eg. `foo(api: A)` around, you must now use dynamic trait pointers: `foo(api: &dyn Api)`. Here is the quick search-replace guide on how to fix `contract.rs`:

In production (non-test) code:

...

```
Copy =>` &mutExtern=>DepsMut &Extern=>Deps &mutdeps.storage=>deps.storage`where passing into state.rs helpers &deps.storage=>deps.storage`where passing into state.rs helpers On the top, remove use cosmwasm_std:: {Api, Extern, Querier, Storage}. Add use cosmwasm_std:: {Deps, DepsMut}.
```

...

In test code only:

...

Copy `&mutdeps,=>deps.as_mut()`, `&deps,=>deps.as_ref()`, You may have to add `use cosmwasm_std::` {Storage} if the compiler complains about the trait

...

If you use `cosmwasm-storage`, in `state.rs`:

...

Copy `=><S:ReadOnlyStorage>=>< &mutS=>&mutdynStorage &S=>&dynStorage` If you have any references to `ReadOnlyStorage` left after the above, please replace them with `Storage`

...

## Advanced Storage

We can still use `singleton` and `bucket`. But if you want more advanced storage access, you can use `cw-storage-plus` with following migration steps.

- `cosmwasm_storage::Singleton`
- `->cw_storage_plus::Item`
- - `RemoveRead_*`
- - `andStore_*`
- - `functions`
- - `DefineItem`
- - as following (must prepend the length of key)
- -
- ...
- Copy
- `pub const CONFIG: Item = Item::new("\u{0}\u{6}config");`
- `// store`
- `CONFIG.save(deps.storage, &config)?;`
- `// read`

- let mut config: Config = CONFIG.load(deps.storage)?;
- ...
- cosmwasm\_storage::Bucket
- -> cw\_storage\_plus::Map
- 
- Remove read\_\*
- 
- and store\_\*
- 
- functions
- 
- DefineMap
- 
- as following
- 
- 
- ...
- Copy
- pub const PAIRS: Map = Map::new("pair\_info");
- // store
- PAIRS.save(deps.storage, &addr, &pair\_info)?;
- // read
- let pair\_info: PairInfoRaw = PAIRS.load(deps.storage, &addr)?;
- ...
- 

#### Raw Querier migration

The core now just returns raw bytes without json encoding, so we can receive the query response as what the data was stored.

...

```
Copy -let res: Binary = deps.querier.query(&QueryRequest::Wasm(WasmQuery::Raw{ ... -let pair_info: PairInfoRaw = from_binary(&res)?;
```

```
// into
```

```
+let pair_info: PairInfoRaw = deps.querier.query(&QueryRequest::Wasm(WasmQuery::Raw{ ...
```

...

Also, mock\_querier has to remove oneto\_binary from its raw query response.

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