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#### Overview

Precompile are MEVM contracts that are implemented in native code instead of bytecode. Precompiles additionally can communicate with internal APIs. Currently the MEVM supports all existing Ethereum Precompiles up to Dencun, and introduces four new classes of precompiles:

- 1. offchain computation that is too expensive in solidity
- 2. calls to API methods to interact with the Confidential Data Store
- 3. calls tosuavex
- 4. API Methods to interact with Domain-Specific Services
- 5. calls to retrieve context for the confidential compute requests

## **Available Precompiles**

A list of available precompiles in Rigil are as follows:

#### **IsConfidential**

**Implementation** 

Determines if the current execution mode is regular (onchain) or confidential. Outputs a boolean value.

function

isConfidential ()

internal

view

returns
( bool b )
ConfidentialInputs
Implementation
Address:0x0000000000000000000000000000000000
Provides the confidential inputs associated with a confidential computation request. Outputs are in bytes format.
function
confidentialInputs ( )
internal
view
returns
( bytes
memory )
ConfidentialStore
Implementation
Address:0x0000000000000000000000000000000000
Handles the storage of data in the confidential store. Requires the caller to be part of the Allowed Peekers for the associated bid.
function
confidentialStore ( Datald datald ,
string
memory key ,
bytes
memory data1)
internal
view
ConfidentialRetrieve
<u>Implementation</u>
Address:0x0000000000000000000000000000000000
Retrieves data from the confidential store. Also mandates the caller's presence in the Allowed Peekers list.
function
confidentialRetrieve ( Datald datald ,
string
memory key )

internal
view
returns
( bytes
memory )
NewDataRecord
Implementation
Address:0x0000000000000000000000000000000000
Initializes data records within the ConfidentialStore.AllowedPeekers specifies which addresses can "get" data.AllowedStores specifies which addresses can "set" data. Prior to storing data, all bids should undergo initialization via this precompile.
function
newDataRecord ( uint64 decryptionCondition ,
address [ ]
memory allowedPeekers ,
address [ ]
memory allowedStores ,
string
memory dataType )
FetchDataRecords
<u>Implementation</u>
Address:0x0000000000000000000000000000000000
Retrieves all data records correlating with a specified decryption condition.
function
fetchDataRecords ( uint64 cond ,
string
memory namespace )
internal
view
returns
( DataRecord [ ]
memory )

EthCall

Uses theeth_call JSON RPC method to let you simulate a function call and return the response.
function
ethcall ( address contractAddr ,
bytes
memory input1 )
internal
view
returns
( bytes
memory )
SimulateBundle
Implementation
Address:0x0000000000000000000000000000000000
Performs a simulation of the bundle by building a block that includes it. Outputs indicate if the execution was successful and the Effective Gas Price of the resultant block.
function
simulateBundle ( bytes
memory bundleData )
internal
view
returns
( uint64 )
ExtractHint
Implementation
Address:0x0000000000000000000000000000000000
Interprets the bundle data and extracts hints, such as the "To" address and calldata.
function
extractHint ( bytes
memory bundleData )
internal
view
returns
( bytes
memory )

SubmitBundleJsonRPC

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#### 

Submits bytes as JSONRPC message to the specified URL with the specified method. As this call is intended for bundles, it also signs the params and addsX-Flashbots-Signature header, as usual with bundles. Regular eth bundles don't need any processing to be sent.

function
submitBundleJsonRPC ( string
memory url ,
string
memory method ,
bytes
memory params )
internal
view
returns
( bytes
memory )
FillMevShareBundle
Implementation

Joins the user's transaction and with the backrun, and returns encoded mev-share bundle. The bundle is ready to be sent viaSubmitBundleJsonRPC .

function

fillMevShareBundle ( Datald datald )

internal

view

returns

(bytes

memory)

#### **BuildEthBlock**

<u>Implementation</u>

Constructs an Ethereum block based on the provided bidlds. The construction follows the order of bidld s are given.

function

buildEthBlock ( BuildBlockArgs memory blockArgs , Datald datald ,

string	
memory namespace	)

### SubmitEthBlockBidToRelay

Implementation

Submits a given builderBid to a mev-boost relay. Outputs any errors that arise during submission.

function

submitEthBlockBidToRelay (string

memory relayUrl,

bytes

memory builderBid )

#### **SignEthTransaction**

**Implementation** 

Signs an Ethereum Transaction, 1559 or Legacy, and returns raw signed transaction bytes.txn is binary encoding of the transaction.signingKey is hex encoded string of the ECDSA private keywithout the 0x prefix .chainId is a hex encoded stringwith 0x prefix .

function

signEthTransaction (bytes

memory txn,

string

memory chainld,

string

memory signingKey)

view

returns

(bytes

memory)

## **Precompiles Governance**

The governance process for adding precompiles is in it's early stages but is as follows:

- Discuss the idea in aforum post
- Open a PR and provide implementation
- · Feedback and review
- Possibly merge and deploy in the next network upgrade, or sooner, depending on the precompile <u>Edit this page Previous MEVM Next Confidential Data Store</u>