

Video game school for Apes for can't play good:

Category: Gaming:

ABSTRACT:

Bored Apes, despite their swagger in the NFT world, are about as skilled at video games as a toaster is at swimming - they're utterly out of their league. It's high time they enroll in a school academy, where real gamers can teach them the difference between a joystick and a banana.

BENEFIT TO APECOIN ECOSYSTEM:

Setting up a school for Apes would be a game-changer. Picture this: instead of being the subject of jokes among the gaming community, especially the ladies who can't help but chuckle at their clumsy attempts, these apes would transform into joystick juggernauts. It's not just about saving face; it's about leveling up their street cred. With proper training, they could finally swap those awkward laughs for impressed oohs and aahs.

PLATFORMS & TECHNOLOGIES:

Before breaking ground, Apes would be able to apply, and prove their need for gaming assistance by participating in the upcoming game event, [Snowcrush](#).

STEPS TO IMPLEMENT & TIMELINE:

Building a physical school for Bored Apes to level up their gaming skills? Now that's a project with more layers than an onion in a tech vest. Let's break it down:

1. Location, Location, Location

: First, you need a spot that says, "This is where gaming greatness happens." Prime real estate isn't cheap, especially if you're eyeing Silicon Valley or Tokyo. Budget at least a few million, depending on the size and location.

1. Tech Galore

: We're talking high-end PCs, consoles, VR setups, and enough RGB lighting to make Las Vegas jealous. Chuck in another couple of million for top-tier gear.

1. Instructor Salaries

: You can't have apes learning from amateurs. You need gaming legends, Twitch streamers, maybe even retired eSports pros. They don't work for peanuts (or bananas, for that matter). Budget a hefty sum for salaries – let's say a cool million annually.

1. Building Costs

: Ah, construction – where timelines are made up, and budgets are always exceeded. Whether you're renovating an existing building or starting from scratch, you're looking at a few million, easy. Don't forget the architect who wants to make the building look like a giant joystick.

1. Operating Expenses

: Utilities, maintenance, insurance, snacks (because gaming on an empty stomach is a no-go). This can vary, but let's ballpark it at a few hundred thousand a year.

1. Marketing and PR

: You gotta get the word out, and that means slick marketing campaigns, social media blitzes, and maybe even a mascot. That's not cheap – think high six figures.

1. Legal and Administrative Costs

: Because nothing says "fun" like legal fees and paperwork. This includes licenses, permits, and a small army of lawyers to ensure you're not accidentally breaking any laws.

\$20,000,000: