

tensor.or

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...

Copy fnor(self:@Tensor, other:@Tensor)->Tensor;

...

Computes the logical OR of two tensors element-wise. The input tensors must have either:

- Exactly the same shape
- The same number of dimensions and the length of each dimension is either a common length or 1.
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Args

- self
- (@Tensor
-) - The first tensor to be compared
- other
- (@Tensor
-) - The second tensor to be compared
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Panics

- Panics if the shapes are not equal or broadcastable
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Returns

A newTensor of booleans (0 or 1) with the same shape as the broadcasted inputs.

Examples

Case 1: Compare tensors with same shape

...

Copy usecore::array::{ArrayTrait,SpanTrait};

useorion::operators::tensor::{TensorTrait,Tensor,U32Tensor};

fnor_example()->Tensor { lettensor_1=TensorTrait::new(shape:array![3,3].span(), data:array![0,1,2,3,4,5,6,7,8].span(),);

lettensor_2=TensorTrait::new(shape:array![3,3].span(), data:array![0,1,2,3,4,5,9,1,5].span(),);

returntensor_1.or(@tensor_2); }

[0,1,1,1,1,1,1,1,1]

...

Case 2: Compare tensors with different shapes

...

Copy usecore::array::{ArrayTrait,SpanTrait};

useorion::operators::tensor::{TensorTrait,Tensor,U32Tensor};

fnor_example()->Tensor { lettensor_1=TensorTrait::new(shape:array![3,3].span(), data:array![0,1,2,3,4,5,6,7,8].span(),);

lettensor_2=TensorTrait::new(shape:array![1,3].span(), data:array![0,1,2].span(),);

returntensor_1.or(@tensor_2); }

[0,1,1,1,1,1,1,1,1]

...

[Previous tensor.sqrt](#) [Next tensor.xor](#)

Last updated 3 months ago