

Auction Salt

AuctionSalt

Description: encapsulates:

- auction start time
- duration of an auction
- initial rate bump
- taker fee
- salt (optional parameter to control entropy)

Examples:

```
import
```

```
{ AuctionSalt }
```

```
from
```

```
'@1inch/fusion-sdk'
```

```
const salt =
```

```
new
```

```
AuctionSalt ( { duration :
```

```
180
```

```
// in seconds, auctionStartTime :
```

```
1673548149
```

```
// unix timestamp, initialRateBump :
```

```
50000
```

```
// difference between max and min amount in percents, 10000000 = 100% bankFee :
```

```
'0'
```

```
// in wei } )
```

```
salt . build ( ) // #=> '45118768841948961586167738353692277076075522015101619148498725069326976549864' Or  
user can pass optional parameter in constructor to control entropy (be default we use randomInt 10000)
```

```
import
```

```
{ AuctionSalt }
```

```
from
```

```
'@1inch/fusion-sdk'
```

```
// your random generated string const saltString =
```

```
myCustomRandFunction ( )
```

```
const salt =
```

```
new
```

```
AuctionSalt ( { duration :
```

```
180
```

```
// in seconds, auctionStartTime :
```

```
1673548149
```

```
// unix timestamp, initialRateBump :
```

50000

// 10000000 = 100% bankFee :

'0'

// in wei, salt : saltString })

salt . build ()

static AuctionSalt.decode

Arguments: string

import

{ AuctionSalt }

from

'@1inch/fusion-sdk'

const salt = AuctionSalt . decode (

'45118768841948961586167738353692277076075522015101619148498725069326976549864') // #=> AuctionSalt [Edit this page](#) [Previous Auction Calculator](#) [Next Auction Suffix](#)