

ABI Encode

The ABI Encode has 2 types which are [encode](#) and [encode_packed](#) .

- encode
- will concatenate all values and add padding to fit into 32 bytes for each values.
- encode_packed
- will concatenate all values in the exact byte representations without padding. (For example, `encode_packed("a", "bc") == encode_packed("ab", "c")`)
-)

Suppose we have a tuple of values: (target, value, func, data, timestamp) to encode, and their alloy primitives type are (Address, U256, String, Bytes, U256) .

Firstly we need to import those types we need from alloy_primitives, stylus_sdk::abi and alloc::string :

note This code has yet to be audited. Please use at your own risk. // Import items from the SDK. The prelude contains common traits and macros. use

```
stylus_sdk :: { alloy_primitives :: { U256 ,
```

```
Address ,
```

```
FixedBytes } ,
```

```
abi :: Bytes ,
```

```
prelude :: * } ; // Import String from alloc use
```

alloc :: string :: String ; Secondly because we will use the methods [abi_encode_sequence](#) and [abi_encode_packed](#) under alloy_sol_types to encode data, we also need to import the types from alloy_sol_types :

// Because the naming of alloy_primitives and alloy_sol_types is the same, so we need to re-name the types in alloy_sol_types use

```
alloy_sol_types :: { sol_data :: { Address
```

```
as
```

```
SOLAddress ,
```

```
String
```

```
as
```

```
SOLString ,
```

```
Bytes
```

```
as
```

```
SOLBytes ,
```

```
* } ,
```

```
SolType } ;
```

encode

Then encode them:

```
// define sol types tuple type
```

```
TxIdHashType
```

```
=
```

```
( SOLAddress ,
```

```
Uint < 256
```

```

    ,
    SOLString ,
    SOLBytes ,
    Uint < 256

    ) ; // set the tuple let tx_hash_data =
( target , value , func , data , timestamp ) ; // encode the tuple let tx_hash_bytes =
TxIdHashType :: abi_encode_sequence ( & tx_hash_data ) ;

```

encode_packed

There are 2 methods to encode_packed data:

1. encode_packed
2. them:

```
// define sol types tuple type
```

```
TxIdHashType
```

```
=
```

```
( SOLAddress ,
```

```
Uint < 256
```

```
,
```

```
SOLString ,
```

```
SOLBytes ,
```

```
Uint < 256
```

```
) ; // set the tuple let tx_hash_data =
```

```
( target , value , func , data , timestamp ) ; // encode the tuple let tx_hash_data_encode_packed =
```

TxIdHashType :: abi_encode_packed (& tx_hash_data) ; 1. We can also use the following method to encode_packed 2. them:

```
let tx_hash_data_encode_packed =
```

```
[ & target . to_vec ( ) ,
```

```
& value . to_be_bytes_vec ( ) , func . as_bytes ( ) ,
```

```
& data . to_vec ( ) ,
```

```
& timestamp . to_be_bytes_vec ( ) ] . concat ( ) ;
```

Full Example code:

src/main.rs

```
// Allow cargo stylus export-abi to generate a main function.
```

```
#![cfg_attr(not(feature =
```

```
"export-abi" ), no_main)] extern
```

```
crate
```

```
alloc ;
```

```

/// Import items from the SDK. The prelude contains common traits and macros. use
stylus_sdk :: { alloy_primitives :: { U256 ,
Address ,
FixedBytes } ,
abi :: Bytes ,
prelude :: * } ; use

alloc :: string :: String ; // Because the naming of alloy_primitives and alloy_sol_types is the same, so we need to re-name
the types in alloy_sol_types use

alloy_sol_types :: { sol_data :: { Address
as
SOLAddress ,
String
as
SOLString ,
Bytes
as
SOLBytes ,
* } ,
SolType } ; use

sha3 :: { Digest ,
Keccak256 } ;

// Define some persistent storage using the Solidity ABI. //Encoder will be the entrypoin.

```

[storage]

[entrypoin]

```

pub
struct
Encoder ;

impl
Encoder

{ fn
keccak256 ( & self , data :
Bytes )
->
FixedBytes < 32

{ // prepare hasher let
mut hasher =

```

```
Keccak256 :: new ( ) ; // populate the data hasher . update ( data ) ; // hashing with keccak256 let result = hasher . finalize (
) ; // convert the result hash to FixedBytes<32> let result_vec = result . to_vec ( ) ; FixedBytes :: < 32
```

```
:: from_slice ( & result_vec ) } }
```

```
/// Declare that Encoder is a contract with the following external methods.
```

[public]

```
impl
```

```
Encoder
```

```
{
```

```
// Encode the data and hash it pub
```

```
fn
```

```
encode ( & self , target :
```

```
Address , value :
```

```
U256 , func :
```

```
String , data :
```

```
Bytes , timestamp :
```

```
U256 )
```

```
->
```

```
Vec < u8
```

```
{ // define sol types tuple type
```

```
TxIdHashType
```

```
=
```

```
( SOLAddress ,
```

```
Uint < 256
```

```
,
```

```
SOLString ,
```

```
SOLBytes ,
```

```
Uint < 256
```

```
) ; // set the tuple let tx_hash_data =
```

```
( target , value , func , data , timestamp ) ; // encode the tuple let tx_hash_data_encode =
```

```
TxIdHashType :: abi_encode_params ( & tx_hash_data ) ; tx_hash_data_encode }
```

```
// Packed encode the data and hash it, the same result with the following one pub
```

```
fn
```

```
packed_encode ( & self , target :
```

```
Address , value :
```

```
U256 , func :
```

```
String , data :
```

```
Bytes , timestamp :
```

```

U256 ) ->

Vec < u8

{ // define sol types tuple type

TxIdHashType

=

( SOLAddress ,

    Uint < 256

    ,

    SOLString ,

    SOLBytes ,

    Uint < 256

    ) ; // set the tuple let tx_hash_data =

( target , value , func , data , timestamp ) ; // encode the tuple let tx_hash_data_encode_packed =

TxIdHashType :: abi_encode_packed ( & tx_hash_data ) ; tx_hash_data_encode_packed }

// Packed encode the data and hash it, the same result with the above one pub

fn

packed_encode_2 ( & self , target :

    Address , value :

    U256 , func :

    String , data :

    Bytes , timestamp :

    U256 ) ->

Vec < u8

{ // set the data to array and concat it directly let tx_hash_data_encode_packed =

[ & target . to_vec ( ) ,

    & value . to_be_bytes_vec ( ) , func . as_bytes ( ) ,

    & data . to_vec ( ) ,

    & timestamp . to_be_bytes_vec ( ) ] . concat ( ) ; tx_hash_data_encode_packed }

// The func example: "transfer(address,uint256)" pub

fn

encode_with_signature ( & self , func :

    String , address :

    Address , amount :

    U256 )

->

Vec < u8

{ type

```

TransferType

=

(SOLAddress ,

UInt < 256

) ; let tx_data =

(address , amount) ; let data =

TransferType :: abi_encode_params (& tx_data) ; // Get function selector let hashed_function_selector =

self . keccak256 (func . as_bytes () . to_vec () . into ()) ; // Combine function selector and input data (use abi_packed way) let calldata =

[& hashed_function_selector [.. 4] ,

& data] . concat () ; calldata }

}

Cargo.toml

[package] name

=

"stylus-encode-hashing" version

=

"0.1.7" edition

=

"2021" license

=

"MIT OR Apache-2.0" keywords

=

["arbitrum" ,

"ethereum" ,

"stylus" ,

"alloy"]

[dependencies] alloy-primitives

=

"=0.7.6" alloy-sol-types

=

"=0.7.6" mini-alloc

=

"0.4.2" stylus-sdk

=

"0.6.0" hex

=

"0.4.3" sha3

=

"0.10"

[dev-dependencies] tokio

=

{

version

=

"1.12.0" ,

features

=

["full"]

} ethers

=

"2.0" eyre

=

"0.6.8"

[features] export-abi

=

["stylus-sdk/export-abi"]

[lib] crate-type

=

["lib" ,

"cdylib"]

[profile.release] codegen-units

=

1 strip

=

true lto

=

true panic

=

"abort" opt-level

=

"s" [Edit this page](#) [Previous](#) [Function Selector](#) [Next](#) [Abi Decode](#)