

A possible roadmap to user-owned storage (and renting) led by contract development.

(Please let me know if I should go ahead and write detailed design and EIP for this.)

## Goals:

- Data storage is owned by the beneficiary rather than application contracts.
- Owners cannot (U)pdate their data but can (D)delete them to manage the state size (and rent) and remove the spam data created by spammers.
- Application contracts have full CRUD control, while users can (D)delete their data without impacting the application's shared states or other users' states.
- Optionally, data resurrection can be developed by storage contracts, but there are many ways this roadmap can end up without resurrection at all.
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- StorageManager

strategies are led by smart contract development and are open to the community.

- Different storage strategies can be developed and utilized by the applications simultaneously.
- Applications can choose and utilize the desired StorageManager

without worrying about the storage implementation.

- Each StorageManager

stores all of its application data in its trie and grants proper permissions to each user and application contract.

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- Execution clients can apply different storage optimization strategies without any protocol upgrade.
- Protocol upgrades can be planned in the endgame or not at all depends on the development of the previous steps. (E.g. rent and prune)

## Notes

- Execution clients can optimize storage access by storing all data belonging to an account in a single trie, even across multiple StorageManager

contracts.

- Execution clients can incentivize applications to use StorageManager

by prioritizing transactions with StorageManager

in the EIP-2930 access list.

- Complex storage data rent, prune and resurrection strategies can be developed by the community.
- Data resurrection can be entirely omitted in favor of more socioeconomical mechanisms. For example, a close-to-be-pruned account can be preserved by anyone through payment, and later the preserver can benefit from various forms

of compensation provided by the account owner.

## Example

The simplest StorageManager

implementation that is sufficient for execution clients' optimization and state pruning.

```
contract SimpleStorageManager { event Update( address indexed user, address indexed application, address indexed key, value );
```

```
mapping(bytes32 => bytes32) storage s_data;
```

```
// by user function delete(address application, bytes32 key) public { delete s_data[_key(msg.sender, application, key)]; emit Update(msg.sender, application, key, 0); }
```

```
// by application function update(address user, bytes32 key, bytes32 value) public { s_data[_key(user, msg.sender, key)] = value; emit Update(user, msg.sender, key, value); }
```

```
function read(address user, address application, bytes32 key) public view returns (bytes32) { return s_data[_key(user, application, key)]; }
```

```
function _key(address user, address application, bytes32 key) internal pure returns (bytes32) { return keccak256(abi.encodePacked(user, application, key)); } }
```