

Grant Ships: Weekly Dev Log

Hello Arbitrum Community!

We're excited to bring you our first update on Grant Ships, the innovative 'evolutionary grants game' in development by the [DAO Masons](#) and funded by Plurality Labs.

We're nearing the end of our first milestone, and we'll be making weekly additions to this dev log thread every week for the remainder of the project.

Introducing Grant Ships

Grant Ships is an 'evolutionary grants game' - a.k.a. The plurality meta-framework - where Grant Ships (grant-giving subDAOs) compete to best deploy capital in the Arbitrum ecosystem.

The goal is to continually improve how we allocate capital by learning which Ship models are most effective, who the talented actors are, and which allocations resonate with Arbitrum voters.

High performing Grant Ships (as signaled by Arbitrum token votes) are rewarded with more capital to deploy in following rounds.

The Grant Ships Rule Book

One of our deliverables is a Rule Book.

For an overview of the game and answers to some of your questions, check out the [Overview page](#) and the [FAQ](#) in the rulebook. These are great resources to understand the basics and keep up-to-date with the latest developments.

Our rulebook is in active development, so expect some updates along the way.

Upcoming Beta Round

Our [beta launch](#) is scheduled for mid-February, where we will have 3 grant ships allocating 90K in ARB for grants.

Our 4 Deliverables

We will deliver:

1. A game dashboard - with the web interface needed to play.
2. A project whitepaper - explaining how it works on a technical level.
3. A comprehensive rulebook - explaining how it works at a high practical level.
4. Promotion and education - Spreading the word and show how to interact with the game

Latest Progress Report

As of December 19th, here's what we've achieved:

- Development and Smart Contract Progress

: We're simultaneously focusing on platform, community and smart contract/dashboard development.

Most notably, the "[Grant Ships Registry](#)" smart contract is under development and available for review. This will be transitioned into an [Allo](#) distribution strategy during Milestone 2.

- Collaborative Efforts

: We presented at [Plurality Labs Grantee Highlights](#) twitter space and the [Hats Protocol Demo Day](#).

Check out the recordings to hear us talk about the project.

- Rulebook

: The [rulebook](#), outlining the gameplay mechanics and strategies for Grant Ships, has been created and is nearing its final form. We encourage your feedback to make it even better.

- Getting Popular?

: Our efforts are getting attention, and we've got invitations to speak on various podcasts. If you have any ideas how we can get the word out (we need grant givers and recipients!) - Please let us know!

- Regulatory Compliance

: We've completed a first draft of our [Compliance Doc](#) , ensuring our Grant Ships will align with ethical and legal standards.

What's Next

- Publishing the Whitepaper

: We're drafting and publishing a whitepaper for the project. We still have technical decisions to make before we can finalize this, but it is one of our primary deliverables.

- Continued Testing and Development

: We will finalize development of the Registry contract, along with all testing scripts, ensuring every aspect of the contract is fully tested and secure.

- Registry Indexer

: Upon completion of the Allo strategy contract, our development team will switch focus to the creation of an indexer (subgraph or spec) (implementation details TBD)

- Grant Ships Dashboard

: The front end dashboard will provide the interface for all actors to interface with the game.

- Integrations

: We are planning integrations with [Hats](#) and [Allo](#) protocols.

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](<https://global.discourse-cdn.com/standard17/uploads/arbitrum1/original/2X/f/fa25e0e0f6aa19dcfe89a04f79f344abb7d4e8cf.png>)

- Community Engagement

: We'll be hosting online sessions to gather feedback, ideas, and suggestions from the community. Your input is vital!

- Operator Training Program

: Interested in becoming a Grant Ship Operator? Keep an eye out for our upcoming training program. Details and sign-up information available through the [Rule Book](#)

Call to Action

We invite you, the vibrant Arbitrum community, to dive into the evolving world of Grant Ships.

Don't miss your chance to sign up

[here](#).

Check out our [work-in-progress Rulebook](#) for a sneak peek into the game mechanics. If you're intrigued, consider volunteering as a Grant Ship Operator, grant recipient or game facilitator in our beta round.

Your participation and insights will be invaluable in shaping the future of Grant Ships.

Please follow [Grant Ships on X](#) for updates.

Stay tuned as we will be announcing a weekly X - Spaces soon!!

Who we Are

Grant Ships is being developed by [DAO Masons](#), initiated and supported through a recent grant from Plurality Labs.

Follow [DAO Masons on X](#) to learn more about our team or join our Discord, linked at [DAOMasons.com](#)

