

We already have the user board where we can sort in various ways, but it is a bit limited and not much fun. I see these in 3 levels:

Level 1

https://forum.apecoin.com/u?order=likes_received

<https://forum.apecoin.com/badges>

The current forum user rankings and the current badge system.

Level 2

I have seen that Discourse (software powering the Forum) can integrate gamification via an official plugin.

The points system is called Cheers, but we can rename to anything we like, such as bananas.

Scorables

Currently, the following events award cheers:

- Daily visits
- Flags accepted
- Likes given
- Likes received
- Posts created
- Posts read
- Solutions accepted (requires [Discourse Solved \(Accepted answer plugin\)](#))
- Time read
- Topics created
- User invites accepted

[
image
1189x953 118 KB
](https://global.discourse-cdn.com/apecoin/original/2X/2/23d9625fb08f93c644d5660541d11597946b4001.png)

[Discourse Meta – 15 Jan 24](#)

Discourse Gamification

plugin
official
gamification
:discourse2: Summary Discourse Gamification adds customizable scoring (karma, kudos, points) and leaderboards to your instance. Rep
<https://github.com/discourse/discourse-gamification> Install Guide How to install plugins in...

Reading time: 34 mins

Likes: 109 ♥

Level 3

- Integrate with existing gamification programs in companies
- ability to award points for events that happen outside of Discourse, like IRL events, or elsewhere online, like being a customer in a community, or buying a product.
- the ability to allow users to redeem their points for swag, products or benefits

[Discourse Meta – 26 Apr 23](#)

How to integrate Discourse Gamification with an external system (redeem and...

documentation

developers

gamification

Since we launched Discourse Gamification a year ago, one of the most requested features from our roadmap has been the ability to make it possible to integrate Discourse Gamification with external gamification system . Examples are plenty: ...

Reading time: 4 mins

Likes: 82 ♥

Current Site Statistics

<https://forum.apecoin.com/about>

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image

988×826 22.4 KB

](https://global.discourse-cdn.com/apecoin/original/2X/0/06a545ba57b71b7cd93d8556b4780d9c96c885be.png)

As you can see we have not so many active users considering over 100k wallets (not including those who hold on CEX (Centralised exchanges)) own APE.

Summary

I propose we move to implement the official plugin to reach Level 2 in terms of gamification. What do others think?