

# Getting Started with Lava SDK

Video Demonstration (~11m)

Written Guide (~5m)

## 0. Sign up for an Account on the Gateway

While not a strict prerequisite for using the SDK - using the [Lava Gateway](#) gives an easy and free way to get a private key and/or badge, which LavaSDK requires to initialize. We recommend deciding whether you're going to use Lava on the [backend](#) or [frontend](#) and starting there. LavaSDK is peer-to-peer (p2p) and executes relays in a decentralized manner.

## 1. Set up a new Node.JS project using Node Package Manager

To get started, we'll opt for a simple node application.

```
mkdir sdk-project/ cd sdk-project npm init -y
```

## 2. Install the SDK using yarn or NPM

```
npm i @lavanet/lava-sdk or
```

```
yarn
```

```
add @lavanet/lava-sdk
```

## 3. Create a new index.js

file and import the Lava SDK

```
import
```

```
{
```

```
LavaSDK
```

```
}
```

```
from
```

```
"@lavanet/lava-sdk" ; OR
```

```
const
```

```
{
```

```
LavaSDK
```

```
}
```

```
=
```

```
require ( "@lavanet/lava-sdk" )
```

## 4. Initialize an instance of the SDK

info When developing on the [backend](#), it is currently best practice to hide the private key in an environmental variable instead of putting it in plain text in your code. For now, we'll use `privKey` as a stand-in!

When developing on the [frontend](#), you don't need to use private keys at all. Simply input a badge! \* Badges \* Private Key

```
//Our Main Program Function async
```

```
function
```

```
useSDK ( )
```

```
{ // For CosmosHub Testnet, Juno Testnet, & Polygon Testnet Access const lavaNetwork =
```

```

await

LavaSDK . create ( { badge :

{ badgeServerAddress :

"https://badges.lavanet.xyz"

//or your own URL projectId :

"" } , chainIds :

[ 'COS5T' , 'JUNT1' , 'POLYGON1' ] } ) ; //Our Main Program Function async

function

useSDK ( )

{ // For CosmosHub Testnet, Juno Testnet, & Polygon Testnet Access const lavaNetwork =

await

LavaSDK . create ( { privateKey : privKey , chainIds :

[ 'COS5T' , 'JUNT1' , 'POLYGON1' ] } ) ; There is no limit to the amount of chains you can handle simultaneously! In addition
to those shown in the example above, there are a number of optional parameters that you can view.

A full list of supported chains, their respective IDs, and supported interfaces can be found using lavad

lavad q spec show-all-chains For a short list of just chainIDs run it as follows:

lavad q spec show-all-chains |

grep chainID

```

## 5. Make your queries or requests

We'll do so by sending relays within our `useSDK()` function!

```

//Example Juno Query - Grab an arbitrary block from Juno! const junoBlockResponse =

await lavaNetwork . sendRelay ( { method :

"block" , params :

[ "82500" ] , chainId :

"JUNT1" , apiInterface :

"tendermint" } ) ;

console . log ( "Juno Block: " , junoBlockResponse ) ;

//Example Cosmos Query - Get the latest block from CosmosHub! const cosmosBlockResponse =

await lavaNetwork . sendRelay ( { method :

"GET" , url :

"/cosmos/base/tendermint/v1beta1/blocks/latest" , chainId :

"COS5T" , apiInterface :

"rest" } ) ;

console . log ( "Cosmos Block: " , cosmosBlockResponse )

//Example Polygon Query - Get the most recent block from Polygon! const polygonBlockResponse =

await lavaNetwork . sendRelay ( { method :

"eth_blockNumber" , params :

[ ] , chainId :

```

```
"POLYGON1", apiInterface :
```

```
"jsonrpc" } ) ;
```

```
console . log ( "Polygon Block: " , polygonBlockResponse )
```

## 6. Now let's implement the program logic

We want to call `useSDK()` to run asynchronously.

```
( async
```

```
( )
```

```
=>
```

```
{ await
```

```
useSDK ( ) ; } ) ( ) ;
```

## 7. Let's run it

`node index . js` You should get 3 responses like so:

**That's it! You've successfully used LavaSDK.**

For more information look around the rest of our documentation!

Having trouble? Head to our [Discord!](#) [Edit this page](#) [Previous SDK](#) [Next Backend Use](#)