Why Automata VRF

Automata VRF is a project that generates verifiable random numbers that can be easily integrated into dApps.

Automata VRF may serve as an alternative on a network, which is not supported by Chainlink, for existing projects that have already integrated Chainlink VRF interface in their contracts.

The randomness generation process is executed in a trusted oracle, uses DRAND as a reputable source of entropy, which is then verified by an on-chainAutomataVRFCoordinator contract.

Theoretical example of a dApp that has integrated with Automata VRF contract.

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Projects may use one of the two approaches below to integrate Automata VRF.

Approach A: Direct integration with Automata VRF Coordinator

This approach is most intuitive for integrating a trusted on chain oracle for smart contracts, as the contract can simply invoke:

- getLatestRandomWords()
- : get at most2**32
- random words at a time.
- getLatestRandomness()
- : fetch the latest verifiable randomness, produced by the off chain oracle. Consumers may use this value as a seed to generate one or more random values using more complex algorithms.

Code example of the Hundo Rando contract using Approach A:

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Copy // implements a contract that generates a random number from 1 to 100

import{IAutomataVRFCoordinator}from"@automata-network/contracts/vrf/IAutomataVRFCoordinator.sol";

contractHundoRando{ IAutomataVRFCoordinator vrfCoordinator; uint256randomNum;// stores a random number between 1 to 100 uint256currentRound;

constructor(address_vrfCoordinator) { vrfCoordinator=IAutomataVRFCoordinator(_vrfCoordinator); }

 $functiongetNewRando() public \{ uint 256 newRound = vrfCoordinator.getCurrentRound(); require(newRound > currentRound, "not the latest rando!"); currentRound = newRound; \\$

 $uint256[] memoryrandomWords=vrfCoordinator.getLatestRandomWords(uint64(1)); randomNum=randomWords[0] \%100+1; \\ \} \}$

Approach B: Chainlink VRF Interface via the Subscription Method

Code example of the Hundo Rando contract using Approach B:

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Copy // implements a contract that generates a random number from 1 to 100

import{VRFConsumerBaseV2}from"@chainlink/contracts/src/v0.8/vrf/VRFConsumerBaseV2.sol"; import{VRFCoordinatorV2Interface}from"@chainlink/contracts/src/v0.8/interfaces/VRFCoordinatorV2Interface.sol";

contractHundoRandoisVRFConsumerBaseV2{ // stores the AutomataVRFCoordinator address here VRFCoordinatorV2Interface vrfCoordinator:

// stores a random number between 1 to 100 uint256randomNum;

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constructor(address_vrfCoordinator)VRFConsumerBaseV2(_vrfCoordinator) {
vrfCoordinator=VRFCoordinatorV2Interface( vrfCoordinator); }
```

///@devhandles rawFulfillRandomWords() callback here functionfulfillRandomWords(uint256requestId, uint256[]memoryrandomWords)internaloverride{ randomNum=randomWords[0] %100+1; }

functiongetNewRando()public{ // most projects would receive the requestId here // once integrated/migrated to AutomataVRF, they get the roundId instead // it is totally fine to treat a roundId as its own unique requestId // because the oracle actively submits new randomness within a defined time period // unlike Chainlink VRF, where randomness is only produced when explicitly requested by the consumers // in other words, the requestId is not specially created for any particular consumers uint256requestId=vrfCoordinator.requestRandomWords(bytes32(0),// NOT-APPLICABLE: keyHash uint64(0),// NOT-APPLICABLE: subId uint16(0),// NOT-APPLICABLE: minimum request confirmation uint32(0),// NOT-APPLICABLE: consumers pay gas directly uint32(1)// one random word);

// additional implementation here, usually involves the handling of requestIds } } ...

Interface that integrators use
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...
Copy abstractcontractVRFConsumerBaseV2{ errorOnlyCoordinatorCanFulfill(addresshave,addresswant);

addressprivateimmutablevrfCoordinator;

/ @param_vrfCoordinator address of VRFCoordinator contract/ constructor(address_vrfCoordinator) { vrfCoordinator=_vrfCoordinator; }

/ @noticefulfillRandomness handles the VRF response. Your contract must@noticeimplement it. See "SECURITY CONSIDERATIONS" above for important @noticeprinciples to keep in mind when implementing your fulfillRandomness @noticemethod. * @devVRFConsumerBaseV2 expects its subcontracts to have a method with this@devsignature, and will call it once it has verified the proof @devassociated with the randomness. (It is triggered via a call to @devrawFulfillRandomness, below.) * @paramrequestId The Id initially returned by requestRandomness @paramrandomWords the VRF output expanded to the requested number of words */ functionfulfillRandomWords(uint256requestId,uint256f]memoryrandomWords)internalvirtual;

// rawFulfillRandomness is called by VRFCoordinator when it receives a valid VRF // proof. rawFulfillRandomness then calls fulfillRandomness, after validating // the origin of the call functionrawFulfillRandomWords(uint256requestId,uint256[]memoryrandomWords)external{ if(msg.sender!=vrfCoordinator) { revertOnlyCoordinatorCanFulfill(msg.sender,vrfCoordinator); } fulfillRandomWords(requestId,randomWords); } }

NOTE: If your project integrates Chainlink VRF via the direct funding method, then you may not be able to directly integrate Automata VRF, unless you deploy your own VRFV2Wrapper contract that points to Automata VRFCoordinator.

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