### Create a wallet with celestia-node

This tutorial will go over using thecel-key utility to generate a wallet on celestia-node.

While this tutorial will go over installation process ofcel-key, it is recommended that you complete the following prerequisites first:

Setting up your environment

Once you completed the prerequisite, you can proceed with this tutorial.

### **Using thecel-key**

utility

Inside the celestia-node repository is a utility calledcel-key that uses the key utility provided by Cosmos-SDK under the hood. The utility can be used toadd ,delete , and manage keys for any DA node type(bridge || full || light) , or just keys in general.

#### Installation

You need to first pull down the celestia-node repository:

sh git

clone

https://github.com/celestiaorg/celestia-node.git cd

celestia-node/ git

clone

https://github.com/celestiaorg/celestia-node.git cd

celestia-node/ It can be built using either of the following commands:

sh

# dumps binary in current working directory, accessible via ./cel-key

make

cel-key

## dumps binary in current working directory, accessible via ./cel-key

make

cel-key or

sh

### installs binary in GOBIN path, accessible via cel-key

make

install-key

installs binary in GOBIN path, accessible via cel-key

make

install-key For the purpose of this guide, we will use themake cel-key command.

### Steps for generating node keys

To generate a key for a Celestia node, select the tab for your node type:

TIP

You do not need to declare a network for Mainnet Beta. Refer to the chain ID section on the troubleshooting page for more information Bridge

information Bridge Full Light bash ./cel-key add < key-nam e --keyring-backend test --node.type bridge \ --p2p.network < networ k ./cel-key add < key-nam e --keyring-backend test --node.type bridge \ --p2p.network < networ k bash ./cel-key add < key-nam e --keyring-backend test --node.type full \ --p2p.network < networ k

./cel-key

< key-nam e

add

keyring-backend
test
node.type
full
\p2p.network
< networ k
bash ./cel-key
add
< key-nam e
keyring-backend
test
node.type
light
\p2p.network
< networ k
./cel-key
add
< key-nam e
keyring-backend
test
node.type
light
\p2p.network
< networ k
This will load the key into the directory of the node

Further flags you can use to customize your key are the following:

- · --node.store
- : Specifies a different directory you can use to save your node data and configurations. Expects a path to a directory.
- --p2p.network
- : Specifies which network you want the key for. Values arearabica
- andmocha
- · . Please note the default network will bemocha

Keep in mind that your celestia-node will only pick up keys that are inside thenode.store directory under/keys so you should make sure to pointcel-key utility to the correct directory via thenode.store orp2p.network flags if you have specified a custom directory or network other than Mocha.

Also keep in mind that if you do not specify a network with--p2p.network, the default one will always bemocha.

#### Steps for exporting node keys

You can export a private key from the local keyring in encrypted and ASCII-armored format.

Bridge

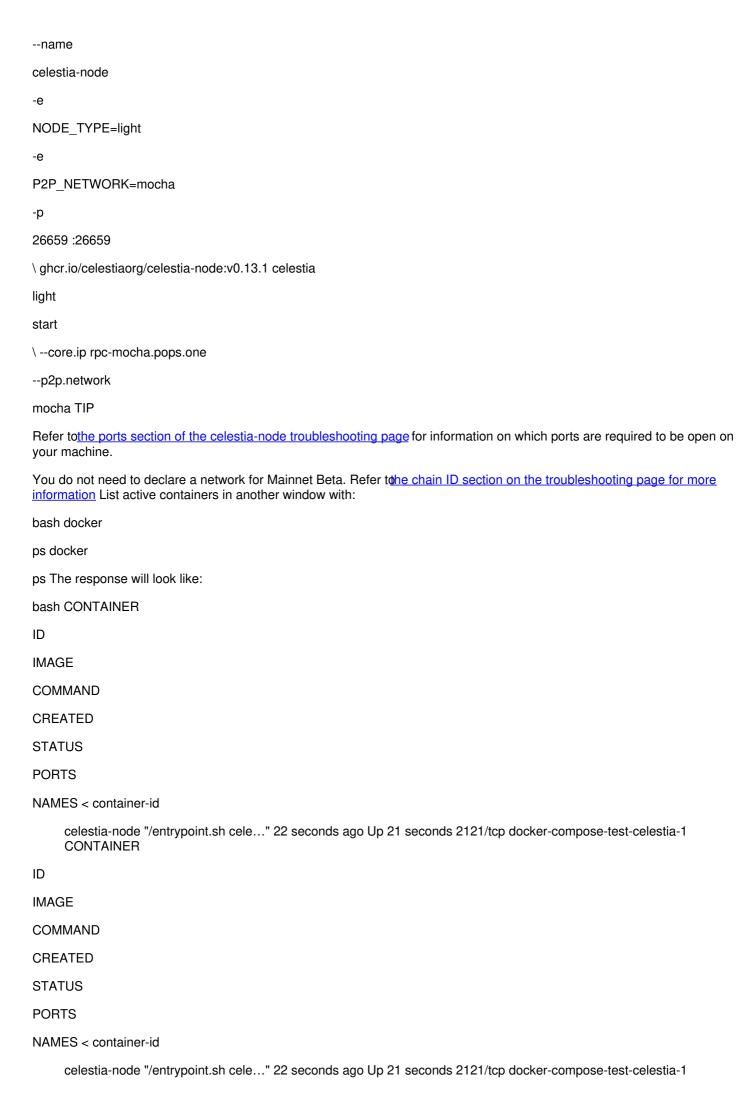
Full

```
Light bash ./cel-key
export
< key-nam e
--keyring-backend
test
--node.type
bridge
\ --p2p.network
< networ k
     ./cel-key
export
< key-nam e
--keyring-backend
test
--node.type
bridge
\ --p2p.network
< networ k
     bash ./cel-key
export
< key-nam e
--keyring-backend
test
--node.type
full
\ \ --p2p.network
< networ k
     ./cel-key
export
< key-nam e
--keyring-backend
test
--node.type
full
\ --p2p.network
< networ k
     bash ./cel-key
```

```
export
< key-nam e
--keyring-backend
test
--node.type
light
\ --p2p.network
< networ k
     ./cel-key
export
< key-nam e
--keyring-backend
test
--node.type
light
\ --p2p.network
< networ k
Steps for importing node keys
To import from a mnemonic, use the following command, then enter your bip39 mnemonic:
Bridge
Full
Light bash ./cel-key
add
< key-nam e
--recover
--keyring-backend
test
\ --node.type
bridge
--p2p.network
< networ k
     ./cel-key
add
< key-nam e
--recover
--keyring-backend
test
```

```
\ --node.type
bridge
--p2p.network
< networ k
     bash ./cel-key
add
< key-nam e
--recover
--keyring-backend
test
\ --node.type
full
--p2p.network
< networ k
     ./cel-key
add
< key-nam e
--recover
--keyring-backend
test
\ --node.type
full
--p2p.network
< networ k
     bash ./cel-key
add
< key-nam e
--recover
--keyring-backend
test
\ --node.type
light
--p2p.network
< networ k
     ./cel-key
add
< key-nam e
```

recover
keyring-backend
test
\node.type
light
p2p.network
< networ k
View all options forcel-key
sh ./cel-key
help ./cel-key
help
Docker andcel-key
•
Prerequisites
<ul> <li>Docker installed on your machine</li> <li>Understanding of theguide on how to run celestia-node with Docker</li> <li>.</li> </ul>
Running your node
Run the Docker image (in this example, we are using a light node on Mocha testnet):
bash docker
run
name
celestia-node
-e
NODE_TYPE=light
-е
P2P_NETWORK=mocha
-p
26659 :26659
\ghcr.io/celestiaorg/celestia-node:v0.13.1 celestia
light
start
\core.ip rpc-mocha.pops.one
p2p.network
mocha docker
run



Interact with the container by replacing for the container ID: bash docker exec -ti < container-i d /bin/bash docker exec -ti < container-i d /bin/bash Now, interact withcel-key to check for the key that was autogenerated when you started the node: bash ./cel-key list --keyring-backend test --node.type light ./cel-key list --keyring-backend test --node.type light You can also export your key from the container. In the next section, you'll learn how to mount existing keys to the container. Mounting existing keys to container In this example, we'll be mounting an existing key to the container. We're also using an existing image called celestia-node. This will mount the entire/.celestia-light/keys directory to your image, or on Mainnet Beta the/.celestia-light/keys directory. Write adocker-compose.yml to accomplish this: yaml version: "3.8" services: celestia: image: celestia-node environment: - NODE TYPE=light command: celestia light start --core.ip rpc-mocha.pops.one --p2p.network mocha --keyring.accname my celes key volumes : -{PWD}/keys:/root/.celestia-light-mocha-4/keys ports: - 26659:26659 version: "3.8" services: celestia: image: celestianode environment : - NODE TYPE=light command : celestia light start --core.ip rpc-mocha.pops.one --p2p.network mocha --keyring.accname my\_celes\_key volumes : - {PWD}/keys:/root/.celestia-light-mocha-4/keys ports : - 26659:26659 Start the container by running the following command in the directory with yourdocker-compose.yml: bash docker-compose up docker-compose up List active containers in another window with: bash docker ps docker ps The response will look like: bash CONTAINER

ID

IMAGE
COMMAND
CREATED
STATUS
PORTS
NAMES < container-id
celestia-node "/entrypoint.sh cele" 22 seconds ago Up 21 seconds 2121/tcp docker-compose-test-celestia-1 CONTAINER
ID .
IMAGE
COMMAND
CREATED
STATUS
PORTS
NAMES < container-id
celestia-node "/entrypoint.sh cele" 22 seconds ago Up 21 seconds 2121/tcp docker-compose-test-celestia-1 Interact with the container by replacing for the container ID:
bash docker
exec
-ti
< container-i d
/bin/bash docker
exec
-ti
< container-i d
bin/bash Now, interact withcel-key to check your address matches the address you expect with the key you mounted:
bash root@:/#
./cel-key
list
keyring-backend
test
node.type
light using
directory:
~/.celestia-light-mocha-4/keys
address:

 $celestia 1 wkhyhr 7 ng f 0 ayqlpn s n x g 4 d 7 2 h f s 5 4 5 3 d v u n m 9\ name:$ 

my\_celes\_key pubkey:

'{"@type":"/cosmos.crypto.secp256k1.PubKey","key":"A1/NsoY0RGL7Hqt4VWLg441GQKJsZ2fBUnZXipgns8oV"}' type: local root@:/#	
./cel-key	
list	
keyring-backend	
test	
node.type	
light using	
directory:	
~/.celestia-light-mocha-4/keys	
address:	

 $celestia 1 wkhyhr 7 ng f 0 ayqlpn s nxg 4d 72h f s 5453 dvunm 9\ name:$ 

my\_celes\_key pubkey:

 $\label{thm:cosmos} $$ '{\worstartength} $$ '{\worstartength} $$ '''' (Somos. Crypto. Secp256k1. PubKey", "key": "A1/NsoY0RGL7Hqt4VWLg441GQKJsZ2fBUnZXipgns8oV"}' $$ type : local [][ Edit this page on GitHub] Last updated: $$ Previous page Rollkit Next page Integrating Wallets for developers [] $$$