

As a part of our continued efforts to decentralize our protocol, we would like to announce that we are opening a new Node Operator onboarding round for Terra. Prospective node operators should also read and familiarize themselves with the following two proposals:

- [Baseline for Lido validators on Terra](#)

This proposal details performance and governance expectations and requirements to be in good standing within the Lido Terra Node Operator set.

- [Stake flattening on Terra](#)

This proposal details steps that will be taken to better distribute staked Luna across the Lido Terra Node Operator set.

You can find the Lido Node Operator landing page [here](#). The purpose of the landing page is to gather all relevant documentation relating to previous and current onboardings in one place, as well as provide a general summary of the application process.

Applying

If you are a Node Operator interested in joining Lido's Terra Node Operator set, you may submit an application by following the link on the landing page or directly [here](#).

If you've applied in a previous round but weren't selected for the short-list, you may indicate that you have already applied and you will not need to fill out the entire form. Alternatively, you may choose to re-fill out the form in case you wish to add additional details to your application.

Deadline

The application form will be open from Feb 10 - Feb 28 23:59 UTC. In order to be eligible for onboarding, you must submit your application within this timeframe.

Evaluation and Onboarding

Applications will be evaluated by the Lido Node Operator Sub-governance Group (LNOSG) the following week and a proposed shortlist will be sent to the DAO for approval. Once approved, onboarding new operators usually takes 1-2 weeks, so we aim for the new set of operators to be live on mainnet around late March.

EDIT Apr 12, 2022:

Snapshot Vote

Following the publication of [Shortlist B](#), a discussion period, we have launched a snapshot proposal for the DAO's consideration: [Snapshot](#)