How to build Nitro locally (Debian, Ubuntu, MacOS)

PUBLIC PREVIEW DOCUMENT This document is currently inpublic preview and may change significantly as feedback is captured from readers like you. Click theRequest an update button at the top of this document orjoin the Arbitrum Discord to share your feedback. Arbitrum Nitro is the software that powers all Arbitrum chains. This how-to shows how you can build a Docker image, or binaries, directly from Nitro's source code. If you want to run a node for one of the Arbitrum chains, however, it is recommended that you use the docker image available on DockerHub, as explained in How to run a full node.

This how-to assumes that you're running one of the following operating systems:

- Debian 11.7 (arm64)
- <u>Ubuntu 22.04 (amd64)</u>
- MacOS Ventura 13.4

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Build a Docker image

Step 1. Configure Docker

ForDebian

/Ubuntu

for

pkg

in docker.io docker-doc docker-compose podman-docker containerd runc;

ob

sudo

apt-get remove pkg;

done

Add Docker's official GPG key:

sudo

apt-get update sudo

apt-get

install ca-certificates curl gnupg sudo

install -m 0755 -d /etc/apt/keyrings curl -fsSL https://download.docker.com/linux/debian/gpg |

sudo gpg --dearmor -o /etc/apt/keyrings/docker.gpg sudo

chmod a+r /etc/apt/keyrings/docker.gpg

Add the repository to Apt sources:

```
echo
```

```
\label{lem:condition} $$ \end{center} $$ ''deb [arch=" ( dpkg --print-architecture ) " signed-by=/etc/apt/keyrings/docker.gpg] $$ https://download.docker.com/linux/debian \ " ( . /etc/os-release && $$
```

echo

" VERSION_CODENAME ") " stable"

ı

\ sudo

tee /etc/apt/sources.list.d/docker.list

/dev/null sudo

apt-get update sudo

apt-get

install docker-ce docker-ce-cli containerd.io docker-buildx-plugin docker-compose-plugin sudo

service

docker start

ForMacOS

Depending on whether your Mac has an Intel processor or Apple silicon, download the corresponding disk image from Docker, and move it into your Applications folder.

[Optional]Run docker from a different user

After installing docker, you might want to be able to run it with your current user instead of root. You can run the following commands to do so.

sudo

groupadd

docker sudo

usermod -aG docker

USER newgrp docker For troubleshooting, check Docker's section irtheir documentation

Step 2. Download the Nitro source code

git clone --branch v2.2.5 https://github.com/OffchainLabs/nitro.git cd nitro git submodule update --init --recursive --force

Step 3. Build the Nitro node Docker image

docker build . --tag nitro-node That command will build a Docker image callednitro-node from the local source.

Build Nitro's binaries natively

If you want to build the node binaries natively, execute steps 1-3 of the Build a Docker image section and continue with the steps described here. Notice that even though we are building the binaries outside of Docker, it is still used to help build some WebAssembly components.

Step 4. Configure prerequisites

For Debian/Ubuntu

apt

install

ait

curl build-essential cmake npm golang clang make gotestsum wabt lld-13 python3 npm

install --global yarn In -s /usr/bin/wasm-ld-13 /usr/local/bin/wasm-ld

For MacOS

Install Homebrew package manager and add it to your PATH environment variable:

Step 5. Configure node 16.19

For Debian/Ubuntu

curl -o- https://raw.githubusercontent.com/nvm-sh/nvm/v0.39.3/install.sh |

bash source

" HOME /.bashrc" nvm install

16.19 nvm use 16.19

For MacOS

curl -o- https://raw.githubusercontent.com/nvm-sh/nvm/v0.39.3/install.sh |

bash export

NVM DIR

16.19 nvm use 16.19

Step 6. Configure Rust 1.72.1

```
curl --proto '=https' --tlsv1.2 -sSf https://sh.rustup.rs | sh source
```

" HOME /.cargo/env" rustup install

1.72 .1 rustup default 1.72 .1 rustup target add wasm32-unknown-unknown --toolchain 1.72 .1 rustup target add wasm32-wasi --toolchain 1.72 .1 cargo install cbindgen

Step 7. Configure Go_{1.20}

For Debian/Ubuntu sudo apt-get install bison

For MacOS

Install Bison

brew install bison

Install and configure Go

bash

~

< (curl -s -S -L https://raw.githubusercontent.com/moovweb/gvm/master/binscripts/gvm-installer) source

" HOME /.gvm/scripts/gvm" gvm install go1.20 gvm use go1.20 --default curl -sSfL https://raw.githubusercontent.com/golangci/golangci-lint/master/install.sh |

sh -s -- -b (go env GOPATH) /bin v1.54.2 If you use zsh, replacebash withzsh .

Step 8. Start build

make

Step 9. Produce binaries

make build

Step 10. Run your node

To run your node using the generated binaries, use the following command from thenitro folder, with your desired parameters

./target/bin/nitro < node parameters

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