

Standalone Processors

These are processors you'd write yourself in cases the [Built-in](#) ones don't meet your needs.

How to write one

Thanks to our [Web Assembly \(Wasm\) processor](#) you can start writing processors in any language that can be compiled to Web Assembly. As a start, Conduit already provides a [conduit-processor-sdk](#) that will let you [write a processor](#) in Go.

Where to put them

By default, standalone processors are expected to be found in a folder named `processors` alongside of your pipelines or [standalone connectors](#) :

|

Conduit binary

|—— conduit |

Folder with pipeline configurations (yaml files)

|—— pipelines |

Folder with standalone connectors (binary files)

|—— connectors |

Folder with standalone processors (wasm files)

|—— processors However, in case you need to reference processors in a different location, you could use the `processors.path` flag when running Conduit:

```
./conduit -processors.path /my-custom-processors-path
```

Using the [conduit-processor-sdk](#)

Assuming you use our [conduit-processor-sdk](#) , this is how a processor plugin written in Go could look like. In the following example, we're going to be adding a `processed` field to each record processed by our pipeline:

```
//go:build wasm
```

```
package main
```

```
import
```

```
( "context"
```

```
"github.com/conduitio/conduit-commons/opencv" sdk "github.com/conduitio/conduit-processor-sdk" )
```

```
func
```

```
main ( )
```

```
{ sdk . Run ( sdk . NewProcessorFunc ( sdk . Specification { Name :
```

```
"simple-processor" , Version :
```

```
"v1.0.0" } , func ( ctx context . Context , record openvc . Record )
```

```
( openvc . Record ,
```

error)

```
{ record . Payload . After . ( opencdc . StructuredData ) [ "processed" ]
```

```
=
```

```
true return record ,
```

```
nil } , ) )
```

After that, you'd need to compile it, and locate its.wasm file into the desiredprocessors directory as previously mentioned:

GOARCH

wasm GOOS = wasip1 go build -o simple-processor.wasm main.go

Using it in your pipeline

As mentioned in our[Getting Started page](#) , in order to use a processor in your pipeline, you need to update its[configuration file](#) and[reference it](#) accordingly:

version :

2.2 pipelines : -

id : example - pipeline connectors :

define source and destination connectors

...

processors : -

id : add - processed - field plugin : standalone : simple - processor When running your pipeline again, you should expect seeing a newprocessed field on every record processed.

info If you end up writing a standalone processor you'd like to share with the community, please let us know! We'd love to hear from you by:

- [Joining our Discord](#)
- [Posting a comment on GitHub Discussions](#) [Edit this page](#) [Previous webhook.http](#) [Next Build your own](#)