

## Personal Information

Discourse ID:

[@thechaingamer](#)

Twitter:

[x.com](#)

Country of Residence:

USA

Educational Background:

Dual Degree - B.A. in Economics & B.Sc in Computer Science from UT Austin

Professional Background:

I am a part of the founding team of NVG8 ([nvg8.io](#)) a web3 mapping company that raised 7.625M in a seed round last year from Kraken, Alan Howard, Outlier Ventures, Distributed Global and others. Navigate is a GIS data platform that makes maps smarter using AI & crowdsourcing.

I am a part of and have been covering web3 gaming for several years now.

You can read some of my articles here: [Bored Ape Games on Chain — Forgotten Machine](#)

I am currently serving as a member of the TreasureDAO's Arbitrum Representative Council. TreasureDAO is the largest ARB holder and thus a significant voice in the ArbitrumDAO.

I am also a Brand Ambassador for ZenAcademy/333 Club.

After graduating, I moved to Seattle and worked at Microsoft for roughly 3.5 years, then moved back to Austin to work for an A.I. startup called SparkCognition. Joined the company at about 10 people and a 50MM valuation to its current valuation of 1.4B ([SparkCognition, which develops AI solutions for a range of industries, nabs \\$123M | VentureBea](#)).

Boeing is an investor in SparkCognition whom I worked with closely in the creation of a new joint venture called SkyGrid - owned 50/50 by SparkCognition and The Boeing Company.

SkyGrid's mission is to build a next-gen aerial operating system for UAVs. I was a founding team member of the company and the Chief Product Officer. Earlier this year, I exited SkyGrid as Boeing acquired a majority stake in the company.

It was my passion for games that led me to pursue a degree in Computer Science and I have been running an indie game dev studio, Forgotten Machine for several years.

Including my LinkedIn profile here: <https://www.linkedin.com/in/ali-husain1/>

## Nomination Statement

Concise statement on why you are running for the Special Council

To help realize our mission of making \$APE a metaverse currency with a focus on gaming.

## Motivation

Details on your motivation for becoming an ApeCoin DAO Special Council member

There are a lot of opportunities to grow the \$APE ecosystem, especially at this point in time when we are still in a bear market. We can bring indie builders on board and create a powerful gaming ecosystem around \$APE. Once that is done, the sinks needed for \$APE will come automatically.

I would highlight Parallel and the Forgotten Runes pre-alpha earlier last week as prime (no pun intended :D) examples of creating games, free to play, with great sinks. We don't yet have that in the \$APE ecosystem and it can be easily done if we onboard the right builders with the right incentives.

I believe my contacts and contributions in the web3 gaming space will allow me to add significant value to the ApeCoin DAO council.

## Rationale

Share relevant experience and skills that will bring value to the ApeCoin community

Experience in large tech companies (MSFT) + loads of experience in the startup industry. Building prototypes, moving fast, trying out many different things and being able to pivot quickly to what works and away from what is not working.

Extensive experience in managing and growing tech teams and working with stakeholders, internal and external to make fast progress on projects.

Significant experience in fundraising for traditional tech companies. Dealing with investors, pitching, etc.

## Specifications

Further describe relevant experience, including crypto and governance participation, and/or ideas for DAO improvement

TreasureDAO ARB Council Member

Treasure Evangelist, brought BitMates and others to the Treasure/ARB ecosystem

333 Member, ZenAcademy Brand Ambassador

[NVG8.io](https://nvg8.io) Founding Team Member - raised 7.625M for a seed round

Building the first opensource Treasure gaming cartridge - self funded: <https://www.ruffionreborn.xyz>

You can read about the reasoning behind building something like Ruffion Reborn here: [The One About Building The First Homebrew Cartridge For The Nintendo Of The Metaverse - TreasureDAO- Issue #8 — Forgotten Machine](#)

Part of many Web3 gaming communities - Treeverse, Parallel, Bitmates, ARB ecosystem, Treasure, Axie, Voxies, EtherOrcs, GoG, Real Agents, Forgotten Runes, Pixel Vault, and obviously all the Yuga ecosystem games - 10KTF, HV-MTL, Otherside, etc.

The key thing, in my humble opinion, is for the DAO is to start with small tangible projects and make quick progress. Have builders build in public and engage the community in reviewing these projects, having demo days, etc.

The best way to do that would be to create a simple website where casual community members can keep up with projects that are being funded and built without having to deep dive into the forums and reading all the AIPs. That is how we make this exciting and get more people engaged.

## Concluding Statement

Summarize your statement as to why you are the best choice for Special Council

In summary, I would say I would bring a lot of startup, engineering and management experience to DAO. My strengths are being able to move fast on things and engage with the right people to help do that.

I believe that is what the APE Special Council needs right now. We need to move quickly, disrupt, cut losses on projects that don't work and invest more in projects that do work. Also, we need to encourage indie builders, especially indie game developers to come and build with \$APE, and hopefully on \$APEchain as we move towards it.

Thank you,

Ali

BAYC #2455