Mobile/Gaming Wallets

Additional SDK and Integration Support We recognize that your project may require more than a TypeScript/JavaScript SDK. If you need an SDK developed in Kotlin, Swift, or a native game engine integration for platforms such as Unity, Unreal, or GameMaker, please reach out to us. Contact us viaDiscord or visit ourPartnership page for more information.

Useful references to get started yourself

You might want to look closely at how we've structured the ypescript/Javascript SDK on GitHub.

Another helpful resource might be our API reference. Last updated 9 days ago