

In Plasma MVP, users must download all transactions for a given child chain in order to use it. This does not appear to be an improvement over normal light client mode, where (I presume) one can download only transactions for a given contract in each block.

The definition of scaling as a goal pursued on Ethereum is that one wants to allow users to validate less than everything securely, but how does MVP actually fulfil that goal?

I know most people have moved on to Plasma Cash, which does not require this, but I suspect I am still wrong on this point some how, and would love to get some clarity.