## **Add liquidity**

Following the swap example, here's an example of adding an ETH-USDC LP. The context is in the previous example, so I'll just paste the core code.

Here we're showing an example of creating liquidity using both tokens in a pair, but since Velocore's LPs all allow imbalanced deposits, it doesn't matter if it's just one. The frontend shows this as a 'Magic deposit'.

\*\*Always refer<u>Example Codes</u> to see what was the exact implementation of helper functions like toToken, toPoolId, toTokenInfo.

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Copy // Add LP involves 3 tokens. ETH, USDC, LP token. Token[]memorytokens=newToker; tokens[0]=toToken(IERC20(usdc)); tokens[1]=NATIVE\_TOKEN; tokens[2]=toToken(IERC20(usdc\_eth\_lp));

// Adding LP is swapping 2 tokens to 1 lp. So op type is again, swap!

VelocoreOperation[]memoryops=newVelocoreOperation; ops[0].poolId=toPoolId(SWAP,usdc\_eth\_lp);
ops[0].tokenInformations=newbytes32; // We use "EXACTLY" for the amount we know and "AT\_MOST" for what we don't know exactly but expect to receive at least a certain amount. // Want to use 0.1e6 USDC(index 0) + 0.001e18 ETH(index 1) in exchange for at least 0 LP(index 2). (apply your slippage here)
ops[0].tokenInformations[0]=toTokenInfo(0x00,EXACTLY,0.1e6);
ops[0].tokenInformations[1]=toTokenInfo(0x01,EXACTLY,0.001e18);
ops[0].tokenInformations[2]=toTokenInfo(0x02,AT\_MOST,0); ops[0].data="";

//we just called execute() here but of course if you are calling an external contract with ETH value transfer involved, // you should write it like this: vault.execute{value:0.001e18}(tokens, new int128, ops); returnexecute(tokens, new int128, ops);

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