

Shouldn't Multiplier Points be staked automatically by default instead of having a choice through the Compound option?
Since as far as I know there's literally no reason to 'hold' Multiplier Points that's unstaked anyway?

The "Stake Multiplier Points" option on the Compound Rewards window should be removed, and just be turned on by default in the back-end, imo.

^I know it's a very minor change, but it decreases a bit of UI clutter (hence could be less confusing for first-time users).