Mobile Apps

Explore mobile sample applications to learn and kickstart your project with Circle's Web3 Services offering. Suggest Edits

Explore mobile sample applications to learn and understand the capabilities of Circle's Web3 Services for iOS and Android platforms. These sample applications provide a practical way to test the integration of Circle's User-Controlled Wallets SDK into your mobile projects.

iOS sample application

The <u>iOS sample application</u> is compatible with iOS 13+ and Xcode 14+. It demonstrates the integration of the User-Controlled Wallets SDK into an iOS project. The repository includes installation and usage instructions.

Android sample application

The Android sample application supports Android API level 24+ and Java 17. We recommend using the latest version of Android Studio. The repository provides installation and usage instructions for Android developers. Updated1 day ago * Table of Contents * * iOS sample application * * Android sample application