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# Notify API Quickstart

The Notify API manages transaction notifications using webhooks.

Alchemy Notify is used to subscribe to event notifications that occur on your application. You create a webhook to receive notifications on different types of on-chain activity. Here are a few quick-links:

- Webhook Types
- How to Set up Webhooks

#### All CSS

/ dont have api sec start / .api key instruct ban { background: #F5FCFF; border: 1px solid rgba(207, 217, 240, 0.2); border-radius: 12px; -webkit-border-radius: 12px; display: flex: flex-wrap; wrap; padding: 33px; } .api key instruct ban Ift h3{ font-size: 24px; line-height: 1.3; letter-spacing: -0.03em; font-weight: 700; font-family: 'Inter', sans-serif; margin-bottom: 7px; margin-top: 0px; } .api\_key\_instruct\_ban\_lft h3:last-child{ margin-bottom: 0; } .api\_key\_instruct\_ban\_lft p{ font-size: 14px; line-height: 1.3; color: #000000; font-family: 'Inter', sans-serif; font-weight: 400; } .gt\_startd\_vbtn{ display: inline-block; color: #FFFFF !important; background: linear-gradient(126.33deg, #36BEFF 5.38%, #733FF1 108.32%); border-radius: 6px; font-size: 16px; line-height: 1.3; font-weight: 600; font-family: 'Inter', sans-serif; padding: 9px 16px; } .gt startd vbtn:hover{ background: #000; color: #fff; } .api key instruct ban lft{ flex-basis: 60%; max-width: 60%; paddingright: 15px; } .api key instruct ban rtt{ flex-basis: 40%; max-width: 40%; padding-left: 15px; align-self: center; } / dont have api sec end/

```
/* ======= responsive css ======= */
@media(min-width:1025px) {}
@media(max-width:1199px) {
  .api_main {
    max-width: 100%;
  .api_main_cont ul li a {
    width: 100%;
  .left_icon .evm_part {
    width: 73%;
    margin: 22px auto auto auto;
  .api_main_cont ul li a {
    padding: 10px 18px;
    border-radius: 12px;
  .api_main_cont ul li a:hover::before {
    border-radius: 12px;
  .learn_box,
  .lear outer {
    height: 100%;
```

```
.navbar-nav>li>a {
     font-size: 15px;
     padding: 8px 10px;
   .top_header_links ul li a{
     font-size: 15px;
   .footer_links_box ul li a{
     font-size: 13px;
  /* dont_have_api_sec_start */
   .api_key_instruct_ban{
       display: block;
       text-align: center;
       background: linear-gradient(180deg, #EBF9FF 0%, #EEF3FE 100%);
     .api_key_instruct_ban_lft,.api_key_instruct_ban_rtt{
       max-width: 100%;
       padding: 0;
       flex-basis: 100%;
     .api_key_instruct_ban_lft{
       margin-bottom: 30px;
    dont_have_api_sec_end */
@media (max-width: 768px) {
     /* dont_have_api_sec_start */
     .api_key_instruct_ban_lft h3{
       font-size: 30px;
     .api_key_instruct_ban_lft p{
       font-size: 16px;
     .wrapper_body_cmn_out{
       max-width: 100%;
     .api_key_instruct_ban_lft h3 {
       font-size: 40px;
       margin-bottom: 16px;
     /* dont_have_api_sec_end */
}
@media (max-width: 350px){
  /* dont_have_api_sec_start */
   .api_key_instruct_ban_lft h3{
     font-size: 36px;
   .api_key_instruct_ban{
     padding: 30px;
    dont_have_api_sec_end */
```

whole\_Section\_wrapperdont\_have\_api\_sec\_start### Don't have an API key?

Sign up or upgrade your plan for access. Get started for free dont\_have\_api\_sec\_end

# Notify webhook types

Below are the Alchemy webhook types and their supported networks.

Webhook Type Description Network <u>Custom Webhooks</u> Custom Webhooks allows you to track any smart contract or marketplace activity, monitor any contract creation, or any other on-chain interaction. This gives you infinite data access with precise filter controls to get the blockchain data you need. All <u>Mined Transaction</u> The Mined Transaction webhook notifies your app when a transaction sent through your app (using your API key) gets mined. This is useful for you to further notify the users of your app about the status of the transaction. All <u>Dropped Transactions</u> The Dropped Transaction webhook notifies your app when a transaction sent through your app (using your API key) gets dropped. This is useful for you to further notify the users of your app about the status of the transaction. All <u>Address Activity</u> Alchemy's Address Activity webhook tracks all ETH, ERC20, ERC721 and ERC1155 transfers. This provides your app with real-time state changes when an address sends/receives tokens or ETH. You can specify the addresses for which you want to track this activity. A maximum of 50,000 addresses can be added to a single webhook. All <u>NFT Activity</u> The NFT Activity webhook allows you to

track ERC721 and ERC1155 token contracts. This provides your app with real-time state changes when an NFT is transferred between addresses. Ethereum, Polygon, Optimism, and Arbitrum NFT Meta Updates The NFT Metadata Updates webhook allows you to track metadata updates for ERC721 and ERC1155 token contracts for Ethereum and Polygon NFTs. This notifies your app when the metadata for an NFT is updated. Ethereum Mainnet & Goerli; Polygon Mainnet & Mumbai

## V2 Webhook

#### Field definitions

Field Description Value webhookld Unique ID of the webhook destination. wh\_octjglnywaupz6th id ID of the event. whevt\_ogrc5v64myey69ux createdAt The timestamp when webhook was created. 2021-12-07T03:52:45.899Z type Webhook event type. TYPE\_STRING event Object-mined transaction. OBJECT

## **Example**

V2 {"webhookId" :"wh\_octjglnywaupz6th" ,"id" :"whevt\_ogrc5v64myey69ux" ,"createdAt" :"2021-12-07T03:52:45.899Z" ,"type" : TYPE\_STRING,"event" : OBJECT }

## **V1 Webhook Event Object**

#### Field definitions

Field Description Value app Alchemy app name sending the transaction webhook. Demo network Network for the webhook event. MAINNET webhookType The type of webhook. MINED\_TRANSACTION timestamp Timestamp when the webhook was created. 2020-07-29T00:29:18.414Z event name Webhook event type. OBJECT For Notify full dependencies and more code examples, [go to the GitHub repo] (<a href="https://github.com/alchemyplatform/webhook-examples">https://github.com/alchemyplatform/webhook-examples</a>).

### **Example Response**

 $v1 \ \{"app":"Demo","network":"MAINNET","webhookType":"MINED_TRANSACTION","timestamp":"2020-07-29T00:29:18.414Z","event name": OBJECT\}$ 

# How to set-up webhooks

Setting up a webhook is as simple as adding a new URL to your application.

#### NOTE:

If you need to add over 10 addresses to the address activity webhook, we recommend adding them through an API call.

# Set-up webhooks in your dashboard

- 1. Navigate to the Notify tab in your Alchemy Dashboard
- 2.
- 3. Determine which type of webhook
- 4. you want to activate.
- 5. Click the Create Webhook
- 6. button.
- 7. Select the app to add the webhook notifications.
- 8. Add in your unique webhook URL. This is the link to receive requests. The webhook payload might not always be compatible for 3rd party integrations.
- 9. Test your webhook by clicking the Test Webhook
- 10. button.
- ClickCreate Webhook
- 12. and your webhook appears in the list.
- 13. Check your endpoint to see responses.

# Set-up webhooks programmatically

Use the create-webhook endpoint: https://docs.alchemy.com/reference/create-webhook.

## Webhook IP addresses

As an added security measure, you can ensure your webhook notification originates from Alchemy by using one of the following IP addresses:

- 54.236.136.17
- 34.237.24.169

# Create webhook listeners

Webhook listeners receive requests and process event data.

The listener responds to the Alchemy server with a 200 status code once you've successfully received the webhook event. Your webhook listener can be a simple server or Slack integration to receive the webhook listener data.

After setting up the webhooks in your Alchemy dashboard (or programmatically) use the starter code in JavaScript, Python, Go, and Rust below. Here's the GitHub repository for the entire code.

JavaScript Python Go Rust import express from "express"; import {getRequiredEnvVar ,setDefaultEnvVar }from "./envHelpers"; import {addAlchemyContextToRequest ,validateAlchemySignature ,AlchemyWebhookEvent , }from "./webhooksUtil"; async function main ():Promise < void

{const app = express ();setDefaultEnvVar ("PORT", "8080");setDefaultEnvVar ("HOST", "127.0.0.1" ):setDefaultEnvVar ("SIGNING\_KEY", "whsec\_test"):const port = + getReguiredEnvVar ("PORT"):const host = getRequiredEnvVar ("HOST");const signingKey = getRequiredEnvVar ("SIGNING KEY");// Middleware needed to validate the alchemy signature app .use (express .json ({verify :addAlchemyContextToRequest , }) );app .use (validateAlchemySignature (signingKey ));// Register handler for Alchemy Notify webhook events // TODO: update to your own webhook path app .post ("/webhook-path", (req,res)=> {const webhookEvent = req.body as AlchemyWebhookEvent ;// Do stuff with with webhook event here! console .log (Processing webhook event id: { webhookEvent .id } );// Be sure to respond with 200 when you successfully process the event res .send ("Alchemy Notify is the best!"); });// Listen to Alchemy Notify webhook events app .listen (port ,host , ()=> {console .log (Example Alchemy Notify app listening at { host }:{ port } ); }); }main (); import hmac import hashlib from django .core .exceptions import PermissionDenied from webhook server .settings import SIGNING KEY import json from types import SimpleNamespace def is\_valid\_signature\_for\_string\_body (body :str ,signature :str ,signing\_key :str )-> bool :digest = hmac .new (bytes (signing\_key ,"utf-8" ),msg = bytes (body ,"utf-8" ),digestmod = hashlib .sha256, ).hexdigest ()return signature == digest class AlchemyWebhookEvent :def init (self, webhookId, id ,createdAt ,type ,event ):self .webhook id = webhookId self .id = id self .created at = createdAt self .type = type self .event = event class AlchemyRequestHandlerMiddleware :def init (self .get response ):self .get response = get response def call (self ,request ):str body = str (request .body ,request .encoding or "utf-8" )signature = request .headers ["x-alchemy-signature"] if not is valid signature for string body (str body, signature ,SIGNING KEY):raise PermissionDenied ("Signature validation failed, unauthorized!") webhook event = json .loads (str\_body)request .alchemy\_webhook\_event = AlchemyWebhookEvent ( webhook\_event )response = self .get response (request )return response package notify import ("crypto/hmac" "crypto/sha256" "encoding/hex" "encoding/json" "io/ioutil" "log" "net/http" "time" )type AlchemyWebhookEvent struct {WebhookId string Id string CreatedAt time . Time Type string Event map [string ]interface {} }func jsonToAlchemyWebhookEvent (body []byte ) ( AlchemyWebhookEvent ,error ) {event := new (AlchemyWebhookEvent )if err := json . Unmarshal (body & event );err != nil {return nil ,err }return event ,nil }// Middleware helpers for handling an Alchemy Notify webhook request type AlchemyRequestHandler func (http. ResponseWriter, http. Request, AlchemyWebhookEvent )type AlchemyRequestHandlerMiddleware struct {handler AlchemyRequestHandler signingKey string }func NewAlchemyRequestHandlerMiddleware (handler AlchemyRequestHandler ,signingKey string) AlchemyRequestHandlerMiddleware {return & AlchemyRequestHandlerMiddleware {handler.signingKey } func is ValidSignatureForStringBody (body []byte ,signature string ,signingKey []byte , )bool {h := hmac . New (sha256 . New ,signingKey )h . Write ([]byte (body ))digest := hex . EncodeToString (h . Sum (nil ))return digest == signature }func (arh \* AlchemyRequestHandlerMiddleware )ServeHTTP (w http . ResponseWriter ,r \* http . Request ) {signature := r . Header . Get ("x-alchemy-signature" )body ,err := ioutil . ReadAll (r . Body )if err != nil {http . Error (w ,err . Error (),http . StatusInternalServerError )log . Panic (err )return }r . Body . Close ()isValidSignature := isValidSignatureForStringBody (body ,signature , | byte (arh . signingKey ))if! isValidSignature {errMsg := "Signature validation failed, unauthorized!" http . Error (w ,errMsg ,http . StatusForbidden )log . Panic (errMsg )return }event ,err := jsonToAlchemyWebhookEvent (body )if err != nil {http . Error (w ,err . Error (),http . StatusBadRequest )log . Panic (err )return }arh . handler (w ,r ,event ) } use chrono :: {DateTime, FixedOffset};use hex;use hmac::{Hmac,Mac};use sha2::Sha256;use std::{future::{ready,Ready} },rc::Rc, };use serde::{de, Deserialize, Deserializer};use actix web::{dev::{self, Service, ServiceRequest}} ,ServiceResponse ,Transform },error ::ErrorBadRequest ,error ::ErrorUnauthorized ,web ::BytesMut ,Error ,HttpMessage , };use futures util ::{future ::LocalBoxFuture ,stream ::StreamExt };#[derive(Deserialize)]

# [serde(rename\_all = "camelCase")]

```
pub struct AlchemyWebhookEvent {pub webhook_id :String ,pub id :String ,#[serde(deserialize_with =
"deserialize_date_time")] pub created_at :DateTime < FixedOffset</pre>
```

```
#[serde(rename = "type")] pub webhook type: String, pub event: serde ison::Value, }fn deserialize date time
< 'a ,D
(deserializer :D )-> Result < DateTime < FixedOffset
,D ::Error
where D:Deserializer < 'a
, {let date time string: String = Deserialize::deserialize (deserializer)?;let date time = DateTime::< FixedOffset
::parse_from_rfc3339 (&date_time_string) .map_err (|e|de::Error::custom (e.to_string()))?;Ok (date_time) }fn
is valid signature for string body (body: &[u8], signature: &str, signing key: &str, )-> Result < bool, Box <
dyn std ::error ::Error
     {let signing key bytes : Vec < u8
= signing key .bytes ().collect ();let mut mac = Hmac ::< Sha256
::new from slice (&signing key bytes)?;mac.update (&body);let hex decode signature = hex::decode
(signature)?; let verification = mac.verify slice (&hex decode signature).is ok (); Ok (verification) } pub struct
AlchemyRequestHandlerMiddleware < S
{signing key: String, service: Rc < S
, }impl < S ,B
Service < ServiceRequest
```

# ,Error

for AlchemyRequestHandlerMiddleware < S

where S: Service < ServiceRequest, Response = ServiceResponse < B

Error

```
+ 'static ,S ::Future : 'static ,B : 'static , {type Response = ServiceResponse < B ;type Error = Error ;type Future = LocalBoxFuture < 'static ,Result < Self ::Response ,Self ::Error
```

;dev ::forward\_ready! (service );fn call (&self ,mut req :ServiceRequest )-> Self ::Future {let svc = self .service .clone ();let signing\_key = self .signing\_key .clone ();Box ::pin (async move {let mut body = BytesMut ::new ();let mut stream = req .take\_payload ();while let Some (chunk )= stream .next ().await {body .extend\_from\_slice (&chunk ?); }let signature = req .headers () .get ("x-alchemy-signature") .ok\_or (ErrorBadRequest ("Signature validation failed, missing x-alchemy-signature header!" , ))?

.to\_str () .map\_err (| / {ErrorBadRequest ("Signature validation failed, x-alchemy-signature header is not a string!" , ) })?;let is\_valid\_signature = is\_valid\_signature\_for\_string\_body (&body ,signature , &signing\_key )?;if ! is\_valid\_signature {return Err (ErrorUnauthorized ("Signature validation failed, signature and body do not match!" , )); }let webhook :AlchemyWebhookEvent = serde\_json ::from\_slice (&body ).map\_err (/| {ErrorBadRequest ("Bad format, body could not be mapped to AlchemyWebhookEvent" ) })?;req .extensions\_mut () .insert ::< Rc < AlchemyWebhookEvent

 $\label{eq:continuous} $$(Rc ::new (webhook )); let res = svc .call (req ).await ?;Ok (res ) $) $} pub struct AlchemyRequestHandlerMiddlewareFactory {signing_key :String , }impl AlchemyRequestHandlerMiddlewareFactory {pub fn new (signing_key :String )-> Self {AlchemyRequestHandlerMiddlewareFactory {signing_key } } impl < S ,B$ 

Transform < S ,ServiceRequest

for AlchemyRequestHandlerMiddlewareFactory where B: 'static, S: Service < ServiceRequest, Response = ServiceResponse < B

# ,Error

#### Error

```
+ 'static , {type Response = ServiceResponse < B
;type Error = Error ;type Transform = AlchemyRequestHandlerMiddleware < S
;type InitError = ();type Future = Ready < Result < Self ::Transform ,Self ::InitError
;fn new_transform (&self ,service :S )-> Self ::Future {ready (Ok (AlchemyRequestHandlerMiddleware {signing_key :self .signing_key .clone (),service :Rc ::new (service ), })) } }
```

# **Test webhooks with Ngrok**

- 1. Sign-up for afree Ngrok account
- 2.
- 3. Install Ngrok usingthe Ngrok guide
- 4. . On macOS run
- 5. brew install ngrok
- 6.
- 7. Connect your Ngrok account by running
- 8. ngrok authtoken YOUR AUTH TOKEN
- 9.
- 10. Start your local forwarding tunnel:
- 11. ngrok http 80
- 12. .

Once you have a URL to test your webhook (in this case https://461a-199-116-73-171.ngrok.io pictured above), follow the steps below:

- 1. Navigate to your Notify dashboard
- 2.
- 3. ClickCreate Webhook
- 4. on the webhook you want to test.
- 5. Pasteyour unique URL
- 6. and hit the Test Webhook
- 7. button.
- 8. You'll see the webhooks here:
- 9. http://localhost:4040/inspect/http
- 10.

# Webhook signature & security

To make your webhooks secure, you can verify that they originated from Alchemy by generating a HMAC SHA-256 hash code using your unique webhook signing key.

# Find your signing key

Navigate to the Notify page in your dashboard. Next, click on the three dots of the webhook you want to get the signature for and copy the Signing Key.

# Validate the signature received

Every outbound request contains a hashed authentication signature in the header. It's computed by concatenating your signing key and request body. Then generates a hash using the HMAC SHA256 hash algorithm.

To verify the signature came from Alchemy, you generate the HMAC SHA256 hash and compare it with the signature received.

#### Example request header

Request header POST /yourWebhookServer/push HTTP/1.1 Content-Type: application/json; X-Alchemy-Signature: your-hashed-signature

#### **Example signature validation**

JavaScript Python Go Rust import \* as crypto from "crypto" ;function isValidSignatureForStringBody (body :string ,// must be raw string body, not json transformed version of the body signature :string ,// your "X-Alchemy-Signature" from header signingKey :string ,// taken from dashboard for specific webhook ):boolean {const hmac = crypto .createHmac ("sha256" ,signingKey );// Create a HMAC SHA256 hash using the signing key hmac .update (body ,"utf8" );// Update the token hash with the request body using utf8 const digest = hmac .digest ("hex" );return signature === digest ; } import hmac import hashlib def isValidSignatureForStringBody (body :str ,signature :str ,signing\_key :str )-> bool :digest = hmac .new (bytes (signing\_key ,"utf-8" ),msg = bytes (body ,"utf-8" ),digestmod = hashlib .sha256 , ).hexdigest ()return signature == digest func isValidSignatureForStringBody (body []byte ,// must be raw string body, not json transformed version of the body signature string ,// your "X-Alchemy-Signature" from header signingKey []byte ,// taken from dashboard for specific webhook )bool {h := hmac . New (sha256 . New ,signingKey )h . Write ([]byte (body ))digest := hex . EncodeToString (h . Sum (nil ))return digest == signature } fn is\_valid\_signature\_for\_string\_body (body : &[u8],// must be raw string body, not json transformed version of the body signature : &str ,// your "X-Alchemy-Signature" from header signing\_key : &str ,// taken from dashboard for specific webhook )-> Result < bool ,Box < dyn std ::error ::Error

```
{let signing_key_bytes :Vec < u8
= signing_key .bytes ().collect ();let mut mac = Hmac ::< Sha256
::new_from_slice (&signing_key_bytes )?;mac .update (&body );let hex_decode_signature = hex ::decode (signature )?;let verification = mac .verify slice (&hex_decode_signature ).is ok ();Ok (verification ) }
```

# Webhook retry logic

Alchemy Notify V2 has built-in retry-logic for webhooks. Requests are retried for non-200 response codes in failures to reach your server.

Requests are retried up to 6 times before failing. Below are the request retry intervals.

- 15 seconds
- 1 minute
- 10 minutes
- 1 hour
- 1 day

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