# **Environment**

Every method execution has an environment associated with information such as:

- 1. Who called the method
- 2. How much money is attached to the call
- 3. How many computational resources are available
- 4. The current timestamp
- 5. Helper functions for Public Key derivation, for example

# **Environment Variables**

JavaScript Rust

Variable Name SDK Variable Description Predecessor near.predecessorAccountId() Account ID that called this method Current Account near.currentAccountId() Account ID of this smart contract Signer near.signerAccountId() Account ID that signed the transaction leading to this execution Attached Deposit near.attachedDeposit() Amount in NEAR attached to the call by the predecessor Account Balance near.accountBalance() Balance of this smart contract (including Attached Deposit) Prepaid Gas near.prepaidGas() Amount of gas available for execution Timestamp near.blockTimestamp() Current timestamp (number of non-leap-nanoseconds since January 1, 1970 0:00:00 UTC) Current Epoch near.epochHeight() Current epoch in the blockchain Block Index near.blockIndex() Current block index (a.k.a. block height) Storage Used near.storageUsage() Current storage used by this smart contract Used Gas near.usedGas() Amount of gas used for execution Signer Public Key near.signerAccountPk() Sender Public Key Account Locked Balance near.accountLockedBalance() Balance of this smart contract that is locked Variable Name SDK Variable Description Predecessor env::predecessor\_account\_id() Account ID that called this method Current Account env::current\_account\_id() Account ID of this smart contract Signer env::signer\_account\_id() Account ID that signed the transaction leading to this execution Attached Deposit env::attached\_deposit() Amount in NEAR attached to the call by the predecessor Account Balance env::account balance() Balance of this smart contract (including Attached Deposit) Prepaid Gas env::prepaid gas() Amount of gas available for execution Timestamp env::block timestamp() Current timestamp (number of non-leapnanoseconds since January 1, 1970 0:00:00 UTC) Current Epoch env::epoch height() Current epoch in the blockchain Block Index env::block index() Current block index (a.k.a. block height) Storage Used env::storage usage() Current storage used by this smart contract in bytes Storage Byte Cost env::storage byte cost() Current storage cost per byte in yoctoNEAR Used Gas env::used gas() Amount of gas used for execution Signer Public Key env::signer account pk() Sender Public Key Account Locked Balance env::account locked balance() Balance of this smart contract that is locked

# Who is Calling? Who am I?

The environment gives you access to 3 important users: thecurrent account, thepredecessor, and the signer.

### **Current Account**

Thecurrent\_account contains the address in which your contract is deployed. This is very useful to implement ownership, e.g. making a public method only callable by the contract itself.

# **Predecessor and Signer**

Thepredecessor is the account that called the method in the contract. Meanwhile, the signer is the account that signed the initial transaction.

During a simple transaction ( $nocross-contract\ calls$ ) thepredecessor is the same as the signer . For example, ifalice.near callscontract.near , from the contract's perspective, alice.near is both the signer and thepredecessor . However, if contract.near creates a cross-contract call , then the predecessor changes down the line. In the example below, when pool.near executes, it would see contract.near as the predecessor and alice.near as the signer .

You can access information about the users interacting with your smart contract

tip In most scenarios you willonly need to know the predecessor . However, there are situations in which the signer is very useful. For example, when  $adding \frac{NFTs}{s}$  into this marketplace, the contract checks that the signer, i.e. the person who generated the transaction chain, is the NFT owner.

# **Balances and Attached NEAR**

The environment gives you access to 3 token-related parameters, all expressed in yoctoNEAR (1  $\mathbb{N}$  = 1024 y $\mathbb{N}$ ):

# **Attached Deposit**

attached deposit represents the amount of yoctoNEAR the predecessor attached to the call.

This amount isalready deposited in your contract's account, and isautomatically returned to the predecessor if your method panics .

warning If you make a<u>cross-contract call</u> and it panics, the funds are sent back toyour contract . See how to handle this situation in the<u>callback section</u>

#### **Account Balance**

account\_balance represents the balance of your contract (current\_account ).

It includes theattached\_deposit, since it was deposited when the method execution started.

If the contract has any locked NEAR, it will appear inaccount locked balance.

## Storage Used

storage\_used represents the amount ofstorage that is currently being used by your contract.

tip If you want to know how much storage a structure uses, print the storage before and after storing it.

# **Telling the Time**

The environment exposes three different ways to tell the pass of time, each representing a different dimension of the underlying blockchain.

### **Timestamp**

Thetimestamp attribute represents the approximatedUNIX timestamp at which this call was executed. It quantifies time passing in a human way, enabling to check if a specific date has passed or not.

### **Current Epoch**

The NEAR blockchain groups blocks in <u>Epochs</u>. The current\_epoch attribute measures how many epochs have passed so far. It is very useful to coordinate with other contracts that measure time in epochs, such as the <u>validators</u>.

## **Block Index**

Theblock index represents the index of the block in which this transaction will be added to the blockchain.

### Gas

Your contract has alimited number of computational resources to use on each call. Such resources are measured is is a solution of computational resources to use on each call.

Gas can be thought of as wall time, where 1 PetaGas (1 000 TGas) is ~1 second of compute time.

Each code instruction costs a certain amount of Gas, and if you run out of it, the execution halts with the error messageExceeded the prepaid gas .

The environment gives you access to two gas-related arguments:prepaid\_gas andused\_gas .

# **Prepaid Gas**

prepaid\_gas represents the amount of Gas thepredecessor attached to this call. It cannot exceed the limit 300TGas (300 \* 1012 Gas).

### **Used Gas**

used gas contains the amount of Gas that has been used so far. It is useful to estimate the Gas cost of running a method.

warning Duringcross-contract calls always make sure the callback has enough Gas to fully execute. tip If you already<u>estimated the Gas</u> a method needs, you can ensure it never runs out of Gas by usingassert

Rust

const

REQUIRED GAS:

```
Gas
=
Gas ( 20_000_000_000_000 );
// 20 TGas assert! ( env :: prepaid_gas ( )
=
REQUIRED_GAS ,
"Please attach at least 20 TGas" );
```

# **Environment Functions**

JavaScript

• Rust

Function Name SDK method Description SHA 256 near.sha256(value) Hashes a sequence of bytes using sha256. Keccak 256 near.keccak256(value) Hashes a sequence of bytes using keccak256. Keccak 512 near.keccak512(value) Hashes a sequence of bytes using keccak512. RIPEMD 160 near ripemd160(value) Hashes the bytes using the RIPEMD-160 hash function. EC Recover near.ecrecover(hash, sig, v, malleabilityFlag) Recovers an ECDSA signer address from a 32-byte messagehash and a corresponding signature along with v recovery byte. Takes in an additional flag to check for malleability of the signature which is generally only ideal for transactions. Returns 64 bytes representing the public key if the recovery was successful. Log String near.log(msg) Logs the string message. This message is stored on chain. Validator Stake near.validatorStake(accountId) For a given account return its current stake. If the account is not a validator, returns 0. Validator Total Stake near.validatorTotalStake() Returns the total stake of validators in the current epoch. Function Name SDK method Description SHA 256 env::sha256(value) Hashes a sequence of bytes using sha256. Keccak 256 env::keccak256(value) Hashes a sequence of bytes using keccak256. Keccak 512 env::keccak512(value) Hashes a sequence of bytes using keccak512. SHA 256 (Array) env::sha256 array(value) Hashes the bytes using the SHA-256 hash function. This returns a 32 byte hash. Keccak 256 (Array) env::keccak256 array(value) Hashes the bytes using the Keccak-256 hash function. This returns a 32 byte hash, Keccak 512 (Array) env::keccak512 array(value) Hashes the bytes using the Keccak-512 hash function. This returns a 64 byte hash. RIPEMD 160 (Array) env::ripemd160 array(value) Hashes the bytes using the RIPEMD-160 hash function. This returns a 20 byte hash. EC Recover env::ecrecover(hash, signature, v, malleability flag) Recovers an ECDSA signer address from a 32-byte messagehash and a corresponding signature along withv recovery byte. Takes in an additional flag to check for malleability of the signature which is generally only ideal for transactions. Returns 64 bytes representing the public key if the recovery was successful. Panic String env::panic\_str(message) Terminates the execution of the program with the UTF-8 encoded message. Log String env::log str(message) Logs the string message. This message is stored on chain. Validator Stake env::validator stake(account id) For a given account return its current stake. If the account is not a validator, returns 0. Validator Total Stake env::validator\_total\_stake() Returns the total stake of validators in the current epoch. info In the JS SDK,throw new Error("message") mimics the behavior of Rust'senv::panic str("message") . Edit this page Last updatedonDec 9, 2023 bygagdiez Was this page helpful? Yes No

Previous The Contract Class Next State & Data Structures