Cross Contract Call

This example performs the simplest cross-contract call possible: it calls ou <u>Hello NEAR</u> example to set and retrieve a greeting. It is one of the simplest examples on making a cross-contract call, and the perfect gateway to the world of interoperative contracts.

Advanced Cross-Contract Calls Check the tutorial on how to perform cross-contract calls batches and in parallel

Obtaining the Cross Contract Call Example

You have two options to start the project:

- 1. You can use the app through Github Codespaces
- 2. , which will open a web-based interactive environment.
- 3. Clone the repository locally and use it from your computer.

Codespaces Clone locally

https://github.com/near-examples/cross-contract-calls

Structure of the Example

The smart contract is available in two flavors: Rust and JavaScript

•	JavaScript Rust		
		— hello-near — hello-near.wasm — main.ava.ts src package.json README.md — tsconfig.json ======	: #
•	— external.rs Lib.rs	llo-near	t's

Smart Contract

Contract

The contract exposes methods to query the greeting and change it. These methods do nothing but callingget_greeting andset greeting in thehello-near example.

JavaScriptRust

contract-simple-ts/src/contract.ts loading ... See full example on GitHub* lib.rs * external.rs

 $contract\text{-}simple\text{-}rs/src/lib.rs\ loading\ ...\ \underline{See\ full\ example\ on\ GitHub}\ contract\text{-}simple\text{-}rs/src/external.rs\ loading\ ...\ \underline{See\ full\ example\ on\ GitHub}\ contract\text{-}simple\ contract\ ...\ \underline{See\ full\ example\ on\ GitHub}\ contract\ ...\ \underline{See\ full\ example\ on\ GitHub}\$

Testing the Contract

The contract readily includes a set of unit and sandbox testing to validate its functionality. To execute the tests, run the following commands:

JavaScriptRust

cd contract-simple-ts yarn yarn test cd contract-simple-rs cargo test tip Theintegration tests use a sandbox to create NEAR users and simulate interactions with the contract. In this project in particular, the integration tests first deploy thehello-near contract. Then, they test that the cross-contract call correctly sets and retrieves the message. You will find the integration tests insandbox-ts/ for the JavaScript version and intests/ for the Rust version.

JavaScriptRust

contract-simple-ts/sandbox-ts/src/main.ava.ts loading ... See full example on GitHub contract-simple-rs/tests/tests.rs loading ... See full example on GitHub

Deploying the Contract to the NEAR network

In order to deploy the contract you will need to reate a NEAR account.

- JavaScript
- Rust

Optional - create an account

near create-account --useFaucet

Deploy the contract

cd contract-simple-ts yarn build near deploy ./build/cross_contract.wasm init --initFunction init --initArgs '{"hello account":"hello.near-example.testnet"}'

Optional - create an account

near create-account --useFaucet

Deploy the contract

cd contract-simple-rs

cargo near build

During deploying pass {"hello_account":"hello.nearexample.testnet"} as init arguments

cargo near deploy

CLI: Interacting with the Contract

To interact with the contract through the console, you can use the following commands:

Get message from the hello-near contract

Replace with your account ID

near call query_greeting --accountId

Set a new message for the hello-near contract

Replace with your account ID

near call change_greeting '{"new_greeting":"XCC Hi"}' --accountId

Moving Forward

A nice way to learn is by trying to expand a contract. Modify the cross contract example to use the user the user the user in case of error. Modify the cross contract example to use the user in case of error.

Advanced Cross Contract Calls

Your contract can perform multiple cross-contract calls in simultaneous, creating promises that execute in parallel, or as a batch transaction. Check the advanced cross contract calls tutorial to learn more. Edit this page Last updatedonMar 15, 2024 bygarikbesson Was this page helpful? Yes No

