

I've been thinking of this simple idea for combating MEV on layer 2 that isn't completely fleshed out yet and it's probably flawed in many ways.

The rollup sequencer(s) would be able to choose transactions to add in their block, however they don't get to choose the ordering. Instead, the order of transactions in a block is random (perhaps chosen using a VRF on L1)

Would that work and are there any potential issues with this idea?