

Linear Interpolation

Alias: lerp Contract Name: dss-lerp Scope: One instance for each parameter Technical docs: [link](#)

Description

The Linear Interpolation Module (lerp) allows a governance parameter to be changed linearly over a fixed period of time.

Purpose

The primary purpose of the lerp module is to enable Governance to change a parameter gradually using only a single executive vote. The duration over which the parameter is changed, the starting value, and final value of the parameter can be chosen for each instance of the lerp module.

Execution

The lerp contract has one method called tick(), which is permissionless and can be called by anyone. This updates the target parameter to be whatever value it should be at that moment. If the elapsed time is longer than the duration, calling tick() will finish the lerp by changing done to true and set the parameter to the end value.

Key Parameters

Each lerp factory invocation creates a new contract which has the following properties:

target

The target contract in which a parameter is being changed.

what

The name of the parameter being changed.

startTime

The starting time of this lerp instance.

start

The starting value of that parameter.

end

The ending value of that parameter.

duration

The duration over which this lerp instance will run for.

done

This refers to whether the given lerp instance is finished or not.

Trade-offs

Typically, the start and end parameters are adjusted to represent the current state and the desired state for the protocol. Hence, a longer duration results in the parameter being suboptimal for a longer period of time. On the other hand, more gradual changes are desirable as the protocols users can adapt more easily.

Considerations

When lerp is used to determine allocation of protocol earnings, such as setting the System Surplus Buffer, Governance should ensure that the desired rate of increase is not larger than the expected protocol earnings. If the desired rate is too high, the lerp has no effect.

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