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Screenshot 2023-10-30 at 19.53.52

1920×1036 46.3 KB

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The Badgeholder Manual is provided for each RetroPGF Round. It is a collection of content guiding badgeholders through their voting experience. The Badgeholder Manual has evolved round over round, see the Badgeholder Manual for [Round 1](#) & [Round 2](#).

This post is to collect feedback from badgeholders on the [RetroPGF 3 Badgeholder Manual](#).

## Content overview

1. [Main page](#)

: The main page provides an overview of important information on RetroPGF 3, the main sections include 1. RetroPGF 3 overview, scope, Round size, timeline, events & spaces

1. Impact = Profit Framework overview
2. Voting in RetroPGF 3 overview
3. Ops & Administration
4. RetroPGF 3 overview, scope, Round size, timeline, events & spaces
5. Impact = Profit Framework overview
6. Voting in RetroPGF 3 overview
7. Ops & Administration
8. [Impact = Profit Framework](#)

: Definition of both impact

and profit

, how they are defined and applied in practice. The framework has been outlined in a separate post to receive detailed feedback, you find it [here](#) \* [Impact Evaluation Framework](#)

: A helpful tool for badgeholders as they are reviewing RetroPGF applications. It outlines audiences, definitions, and metrics on impact within each category of this Round.

Feedback on the Impact Evaluation Framework is collected in a post [here](#)

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1. [How to vote](#)

: Describes the voting mechanics, provides an overview of Lists, and a guide to the voting apps & tooling that are available.  
\* [How to create a List](#)

: A guide on how to create a List that other badgeholders can leverage in their voting

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## Request for feedback

Here are specific areas of feedback that will be helpful to refine the Badgeholder Manual:

1. Does the main page provide a sufficient overview of RetroPGF 3? Is there information that is missing, which should be included?
2. Are the voting mechanics easily understood? What questions come to mind when reading the main page and "How to vote"?
3. Is the functionality and goal of Lists easily understood? What questions come to mind when reading the List section in "How to vote" and the guide on "How to create a List"?
4. Is the Badgeholder Manual easy to navigate?

Please provide feedback by Friday, Nov 3rd

, so it can be incorporated before the start of voting on Nov 6th