

callWithSyncFee

Permissionless transactions with on-chain payments After reading this page:

- You'll know how to use the `callWithSyncFee`
- SDK method, using the [syncFee](#)
- payment method.
- You'll see some code which will help you send a relay request within minutes.
- You'll learn how to pay for transactions using the provided values for `fee`
- `feeToken`
- `andFeeCollector`
- \* Please proceed to our [Security Considerations](#) page and read it thoroughly before advancing with your implementation. It is crucial to understand all potential security risks and measures to mitigate them.

## Overview

The `callWithSyncFee` method uses the [syncFee](#) payment method.

## Paying for Transactions

When using `callWithSyncFee` relay method the target contract assumes responsibility for transferring the fee to Gelato's fee collector during transaction execution. For this, the target contract needs to know:

- `fee`
- : the transfer amount
- `feeToken`
- : the token to be transferred
- `feeCollector`
- : the destination address for the fee
- 

Fortunately, Gelato provides some useful tools within the [Relay Context Contracts](#) :

1. By inheriting the [GelatoRelayContext](#)
2. contract in your target contract, you have the ability to transfer the fee through one of two straightforward methods: `_transferRelayFee()`
3. or `_transferRelayFeeCapped(uint256 maxFee)`
4. . In either case, the inherited contract takes care of decoding the fee
5. `feeToken`
6. , `andFeeCollector`
7. behind the scenes.
8. The Gelato Relay backend simplifies the process by automatically calculating the fee for you, using Gelato's Fee Oracle to perform the calculations in the background.
9. Alternatively, you may choose to inherit the [GelatoRelayFeeCollector](#)
10. contract. With this approach, Gelato only decodes the `feeCollector`
11. . You must provide the fee
12. `andFeeToken`
13. on-chain, either by hardcoding them (which is not recommended) or embedding them within the payload to be executed. The suggested way to handle this is to calculate the fee with [Gelato's Fee Oracle](#)
14. .
- 15.

## Setting maxFee for Your Transaction

Setting a maximum fee, or `maxFee` , for your transactions is strongly advised. This practice enables you to ensure that transaction costs remain below a specific limit. The method `_transferRelayFeeCapped(uint256 maxFee)` in the [GelatoRelayContext](#) contract provides a convenient way to set the `maxFee` easily.

If you are utilizing the [GelatoRelayFeeCollector](#) contract, the recommended way to pass the `maxFee` is by calculating the fee with [Gelato's Fee Oracle](#) , which is accessible in the [relay-sdk](#) . The `getEstimatedFee()` method is provided to facilitate this calculation.

SDK method: `callWithSyncFee`

...

```
Copy const callWithSyncFee = async (request: CallWithSyncFeeRequest, options?: RelayRequestOptions, apiKey?: string) : Promise
```

...

#### Arguments:

- request
- : this is the [request body](#)
- used to send a request.
- options
- :RelayRequestOptions
- is an optional object.
- apiKey
- : this is an optional API key that links your request to your Gelato Relay account. As this pertains to the [syncFee](#) payment method, transaction costs won't be deducted from your 1Balance account. By using the API key, you can benefit from increased rate limits of your Gelato Relay account.
- 

Return Object: RelayResponse

...

Copy typeRelayResponse={ taskId:string; };

...

- taskId
- : your unique relay task ID which can be used for [tracking your request](#)
- .
- 

#### Optional Parameters

See [Optional Parameters](#) .

#### Sending a Request

#### Request Body

...

Copy constrequest={ chainId:BigNumberish; target: string; data: BytesLike; isRelayContext?:boolean; feeToken: string; };

...

- chainId
- : the chain ID of the chain where the target smart contract is deployed.
- target
- : the address of the target smart contract.
- data
- : encoded payload data (usually a function selector plus the required arguments) used to call the required target address.
- isRelayContext
- : an optional boolean (default:true
- ) denoting what data you would prefer appended to the end of the calldata.
- - If set to true
- - (default), Gelato Relay will append the feeCollector
- - address, the feeToken
- - address, and the uint256 fee
- - to the calldata. This requires the target contract to inherit the [GelatoRelayContext](#)
- - contract.
- - If set to false
-

- , Gelato Relay will only append the feeCollector
- 
- address to the calldata. In this case the contract to be inherited by the target contract is the [GelatoRelayFeeCollector](#)
- 
- .
- \*
- feeToken
- : the address of the token that is to be used for payment. Please visit [Sync Fee Payment Tokens](#)
- for the full list of supported payment tokens per network.
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## Example Code GelatoRelayContext

1. Deploy a GelatoRelayContext compatible contract

...

Copy // SPDX-License-Identifier: MIT pragma solidity 0.8.17;

```
import{ GelatoRelayContext }from"@gelatonetwork/relay-context/contracts/GelatoRelayContext.sol";
import{Address}from"@openzeppelin/contracts/utils/Address.sol";
```

```
// Inheriting GelatoRelayContext gives access to: // 1. _getFeeCollector(): returns the address of Gelato's feeCollector // 2.
_getFeeToken(): returns the address of the fee token // 3. _getFee(): returns the fee to pay // 4. _transferRelayFee():
transfers the required fee to Gelato's feeCollector.abi // 5. _transferRelayFeeCapped(uint256 maxFee): transfers the fee to
Gelato // only if fee < maxFee // 6. _getMsgData(): returns the original msg.data without appended information // 7.
onlyGelatoRelay modifier: allows only Gelato Relay's smart contract // to call the function
contractCounterRelayContextisGelatoRelayContext{ usingAddressforaddresspayable;
```

```
uint256publiccounter;
```

```
eventIncrementCounter(uint256newCounterValue);
```

```
// increment is the target function to call. // This function increments a counter variable by 1 // IMPORTANT: with callWithSyncFee
you need to implement // your own smart contract security measures, as this // function can be called by any third party and
not only by // Gelato Relay. If not done properly, funds kept in this // smart contract can be stolen.
```

```
functionincrement()externalonlyGelatoRelay{ // Remember to authenticate your call since you are not using ERC-2771 //
_yourAuthenticationLogic()
```

```
// Payment to Gelato //NOTE: be very careful here! // if you do not use the onlyGelatoRelay modifier, // anyone could encode
themselves as the fee collector // in the low-level data and drain tokens from this contract. _transferRelayFee();
```

```
counter++;
```

```
emitIncrementCounter(counter); }
```

```
// incrementFeeCapped is the target function to call. // This function uses _transferRelayFeeCapped method to ensure // better control
of gas fees. If gas fees are above the maxFee value // the transaction will not be executed. // This function increments a
counter variable by 1 // IMPORTANT: with callWithSyncFee you need to implement // your own smart contract security
measures, as this // function can be called by any third party and not only by // Gelato Relay. If not done properly, funds kept
in this // smart contract can be stolen. functionincrementFeeCapped(uint256maxFee)externalonlyGelatoRelay{ // Remember
to authenticate your call since you are not using ERC-2771 // _yourAuthenticationLogic()
```

```
// Payment to Gelato //NOTE: be very careful here! // if you do not use the onlyGelatoRelay modifier, // anyone could encode
themselves as the fee collector // in the low-level data and drain tokens from this contract.
```

```
_transferRelayFeeCapped(maxFee);
```

```
counter++;
```

```
emitIncrementCounter(counter); } }
```

...

1. Import GelatoRelaySDK into your front-end .js project

...

```
Copy import{ GelatoRelay,CallWithSyncFeeRequest }from"@gelatonetwork/relay-sdk"; constrelay=newGelatoRelay();
```

...

## 1. Send the payload to Gelato

...

```
Copy // set up target address and function signature abi constcounter=""; constabi=["function increment()"];

// generate payload using front-end provider such as MetaMask
constprovider=newethers.BrowserProvider(window.ethereum); constsigner=provider.getSigner();

// address of the token to pay fees constfeeToken="0xEeeeeEeeeEeEeeEeEeEEeeeeEeeeeeeEEeE";

// instantiate the target contract object constcontract=newethers.Contract(counterAddress,abi,signer);

// example calling the increment() method const{data}=awaitcontract.populateTransaction.increment();

// populate the relay SDK request body constrequest:CallWithSyncFeeRequest={ chainId:
(awaitprovider.getNetwork()).chainId, target:counter, data:data, feeToken:feeToken, isRelayContext:true, };

// send relayRequest to Gelato Relay API constrelayResponse=awaitrelay.callWithSyncFee(request);

// ----- // the following is an alternative example using Gelato Fee Oracle, // setting
maxFee, and calling the incrementFeeCapped(maxFee) method

// retrieve the estimate fee from the Gelato

constfee=awaitrelay.getEstimatedFee( (awaitprovider.getNetwork()).chainId, feeToken, gasLimit, false, )

constmaxFee=fee*2// you can use 2x or 3x to set your maxFee

// example calling the incrementFeeCapped(maxFee) method
const{dataMaxFee}=awaitcontract.incrementFeeCapped.populateTransaction(maxFee);

// populate the relay SDK request body constrequestMaxFee:CallWithSyncFeeRequest={ chainId:
(awaitprovider.getNetwork()).chainId, target:counter, data:dataMaxFee, feeToken:feeToken, isRelayContext:true, };

// send relayRequest to Gelato Relay API constrelayResponse=awaitrelay.callWithSyncFee(requestMaxFee);

...
```

[Previous sponsoredCall Next Relay Context Contracts](#) Last updated 2 days ago On this page \* [Overview](#) \* [Paying for Transactions](#) \* [Setting maxFee for Your Transaction](#) \* [SDK method: callWithSyncFee](#) \* [Sending a Request](#) \* [Request Body](#) \* [Example Code GelatoRelayContext](#) \* [1. Deploy a GelatoRelayContext compatible contract](#) \* [2. Import GelatoRelaySDK into your front-end .js project](#) \* [3. Send the payload to Gelato](#)