

# Oracle Security Module (OSM) - Detailed Documentation

- Contract Name:
- OSM
- Type/Category:
- Oracles - Price Feed Module
- [Associated MCD System Diagram](#)
- [Contract Source](#)
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## 1. Introduction

### Summary

The OSM (named via acronym from "Oracle Security Module") ensures that new price values propagated from the Oracles are not taken up by the system until a specified delay has passed. Values are read from a designated [DSValue](#) contract (or any contract that has `theread()` and `peek()` interfaces) via the `poke()` method; `theread()` and `peek()` methods will give the current value of the price feed, and other contracts must be whitelisted in order to call these. An OSM contract can only read from a single price feed, so in practice one OSM contract must be deployed per collateral type.

?

## 1. Contract Details - Glossary (OSM)

### Storage Layout

- `stopped`
- `: flag (uint256`
- `)` that disables price feed updates if non-zero
- `src`
- `:address`
- of `DSValue` that the OSM will read from
- `ONE_HOUR`
- `: 3600 seconds (uint16(3600)`
- `)`
- `hop`
- `: time delay betweenpoke`
- `calls (uint16`
- `); defaults toONE_HOUR`
- `zzz`
- `: time of last update (rounded down to nearest multiple ofhop`
- `)`
- `cur`
- `:Feed`
- struct that holds the current price value
- `nxt`
- `:Feed`
- struct that holds the next price value
- `bud`
- `: mapping fromaddress`
- `touint256`
- `; whitelists feed readers`
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### Public Methods

### Administrative Methods

These functions can only be called by authorized addresses (i.e. `addressesusr` such that `thatwards[usr] == 1` ).

- `rely`
- `/deny`
- `: add or remove authorized users (via modifications to thewards`
- `mapping)`
- `stop()`
- `/start()`
- `: toggle whether price feed can be updated (by changing the value ofstopped`
- `)`

- `change(address)`
- : change data source for prices (by `settingsrc`)
- )
- `step(uint16)`
- : change interval between price updates (by `settinghop`)
- )
- `void()`
- : similar to `stop`
- , except it also sets `scur`
- and `next`
- to `aFeed`
- struct with zero values
- `kiss(address)`
- `/diss(address)`
- : add/remove authorized feed consumers (via modifications to `thebuds`)
- mapping)
- 

## Feed Reading Methods

These can only be called by whitelisted addresses (i.e. `addressesusr` such that `buds[usr] == 1`):

- `peek()`
- : returns the current feed value and a boolean indicating whether it is valid
- `peep()`
- : returns the next feed value (i.e. the one that will become the current value upon the next `poke()`)
- call), and a boolean indicating whether it is valid
- `read()`
- : returns the current feed value; reverts if it was not set by some valid mechanism
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## Feed Updating Methods

- `poke()`
- : updates the current feed value and reads the next one
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Feed struct: a struct with two `uint128` members, `val` and `has`. Used to store price feed data.

### 1. Key Mechanisms & Concepts

The central mechanism of the OSM is to periodically feed a delayed price into the MCD system for a particular collateral type. For this to work properly, an external actor must regularly call `thepoke()` method to update the current price and read the next price. The contract tracks the time of the last call to `poke()` in the `zzz` variable (rounded down to the nearest multiple of `hop`; see [Failure Modes](#) for more discussion of this), and will not allow `poke()` to be called again until `block.timestamp` is at least `zzz+hop`. Values are read from a designated `DSValue` contract (its address is stored in `insrc`). The purpose of this delayed updating mechanism is to ensure that there is time to detect and react to an Oracle attack (e.g. setting a collateral's price to zero). Responses to this include calling `stop()` or `void()`, or triggering Emergency Shutdown.

Other contracts, if whitelisted, may inspect the `cur` value via `thepeek()` and `read()` methods (`peek()` returns an additional boolean indicating whether the value has actually been set; `read()` reverts if the value has not been set). The `next` value may be inspected via `peep()`.

The contract uses a dual-tier authorization scheme: addresses mapped to 1 in `wards` may start and stop, set `thesrc`, call `void()`, and add new readers; addresses mapped to 1 in `buds` may call `peek()`, `peep()`, and `read()`.

### 1. Gotchas (Potential Sources of User Error)

Confusing `peek()` for `peep()` (or vice-versa)

The names of these methods differ by only a single character and in current linguistic usage, both "peek" and "peep" have essentially the same meaning. This makes it easy for a developer to confuse the two and call the wrong one. The effects of such an error are naturally context-dependent, but could e.g. completely invalidate the purpose of the OSM if `thepeep()` is called where instead `peek()` should be used. A mnemonic to help distinguish them: "since 'k' comes before 'p' in the English alphabet, the value returned by `peek()` comes before the value returned by `peep()` in chronological order". Or: "`peek()` returns the current value".

### 1. Failure Modes (Bounds on Operating Conditions & External Risk Factors)

poke() is not called promptly, allowing malicious prices to be swiftly uptaken

For several reasons, poke() is always callable as soon as block.timestamp / hop increments, regardless of when the lastpoke() call occurred (because zzz is rounded down to the nearest multiple of hop). This means the contract does not actually guarantee that a time interval of at least hop seconds has passed since the lastpoke() call before the next one; rather this is only (approximately) guaranteed if the lastpoke() call occurred shortly after the previous increase of block.timestamp / hop. Thus, a malicious price value can be acknowledged by the system in a time potentially much less than hop.

This was a deliberate design decision. The arguments that favoured it, roughly speaking, are:

- Providing a predictable time at which MKR holders should check for evidence of oracle attacks (in practice, hop is 1 hour, so checks must be performed at the top of the hour)
- Allowing all OSMs to be reliably poked at the same time in a single transaction
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The fact that poke is public, and thus callable by anyone, helps mitigate concerns, though it does not eliminate them. For example, network congestion could prevent anyone from successfully calling poke() for a period of time. If an MKR holder observes that poke has not been promptly called, the actions they can take include:

1. Callpoke()
2. themselves and decide if the next value is malicious or not
3. Callstop()
4. orvoid()
5. (the former if only next
6. is malicious; the latter if the malicious value is already incurred
7. )
8. Trigger emergency shutdown (if the integrity of the overall system has already been compromised or if it is believed the rogue oracle(s) cannot be fixed in a reasonable length of time)
- 9.

In the future, the contract's logic may be tweaked to further mitigate this (e.g. by only allowing poke() calls in a short time window each hop period).

#### Authorization Attacks and Misconfigurations

Various damaging actions can be taken by authorized individuals or contracts, either maliciously or accidentally:

- Revoking access of core contracts to the methods that read values, causing mayhem as prices fail to update
- Completely revoking all access to the contract
- Changing src
- to either a malicious contract or to something that lacks a peek()
- interface, causing transactions that poke()
- the affected OSM to revert
- Calling disruptive functions like stop
- and void
- inappropriately
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The only solution to these issues is diligence and care regarding the stewards of the OSM.

[Previous Oracle Module Next Median - Detailed Documentation](#) Last updated 4 years ago On this page \* [1. Introduction](#) \* [Summary](#) \* [2. Contract Details - Glossary \(OSM\)](#) \* [Storage Layout](#) \* [Public Methods](#) \* [3. Key Mechanisms & Concepts](#) \* [4. Gotchas \(Potential Sources of User Error\)](#) \* [Confusing peek\(\) for peep\(\) \(or vice-versa\)](#) \* [5. Failure Modes \(Bounds on Operating Conditions & External Risk Factors\)](#) \* [Authorization Attacks and Misconfigurations](#)

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