Running an OP Sepolia Node from Source

This tutorial explains how to run an OP Sepolia node from source code. Running an OP Sepolia node from source code is a flexible alternative to using pre-built Docker images.

Building the Source Code

You'll need to buildop-node andop-geth from their respective source repositories before you can run a node. Make sure to follow the instructions on Building a Node from Source before continuing.

Hardware Requirements

Hardware requirements for OP Sepolia nodes can vary depending on the type of node you plan to run. Archive nodes generally require significantly more resources than full nodes. Below are suggested minimum hardware requirements for each type of node.

- 8GB RAM
- 60 GB SSD (full node) or 200 GB SSD (archive node)
- · Reasonably modern CPU

Assess Blob Archiver

Assess if you need to configure a blob archiver service by reading the Configure a Blob Archiver documentation.

Create a JWT Secret

op-geth andop-node communicate over the engine API authrpc. This communication is secured using a shared secret. You will need to generate a shared secret and provide it to bothop-geth andop-node when you start them. In this case, the secret takes the form of a 32 byte hex string.

Run the following command to gene	ate a random 32 b	vte hex strina
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openssl
rand
-hex
32
jwt.txt

Startop-geth

It's generally easier to startop-geth before startingop-node. You can still startop-geth without yet runningop-node, but theop-geth instance will simply not receive any blocks untilop-node is started.

Navigate to your op-geth directory

Find the directory where you built theop-geth binary.

Copy in the JWT secret

Copy the JWT secret you generated in a previous step into theop-geth directory.

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/path/to/jwt.txt

Set environment variables

Set the following environment variables (if not already set):

export DATADIR PATH = ...

Path to the folder where geth data will be stored

Start op-geth

Use the following command to startop-geth in a default configuration. The JSON-RPC API will become available on port 8545. Refer to theop-geth configuration documentation for more detailed information about available options.

- Set--syncmode=execution-layer
- · onop-node
- · if you don't set--syncmode=full
- here on op-geth.
- For archive nodes, set--syncmode=full
- and--gcmode=archive
- · onop-geth
- .
- The default settings are for full nodes. ./build/bin/geth \ --http \ --http.port=8545 \ --http.addr=localhost \ --authrpc.addr=localhost \ --authrpc.jwtsecret=./jwt.txt \ --verbosity=3 \ --rollup.sequencerhttp=https://sepolia-sequencer.optimism.io/ \ --op-network=op-sepolia \ --datadir=DATADIR_PATH

Startop-node

Once you've startedop-geth, you can startop-node .op-node will connect toop-geth and begin synchronizing the OP Sepolia state.op-node will begin sending block payloads toop-geth when it derives enough blocks from Sepolia.

Navigate to your op-node directory

Find the directory where you built theop-node binary.

Copy in the JWT secret

Bothop-geth andop-node need to use the same JWT secret. Copy the JWT secret you generated in a previous step into theop-node directory.

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/path/to/jwt.txt

Set environment variables

Set the following environment variables:

export L1_RPC_URL = ...

URL for the L1 node to sync from

export L1_RPC_KIND = ...

RPC type (alchemy, quicknode, infura, parity, nethermind, debug_geth, erigon, basic, any)

export L1_BEACON_URL = ...

URL address for the L1 Beacon-node HTTP endpoint to use.

Start op-node

Use the following command to startop-node in a default configuration. Refer to theop-nodeconfiguration documentation for more detailed information about available options.

∆ Theop-node RPC should not be exposed publicly. If left exposed, it could accidentally expose admin controls to the public internet. Sync mode should be set to--syncmode=execution-layer . ./bin/op-node \ --l1=L1_RPC_URL \ -- l1.rpckind=L1_RPC_KIND \ --l1.beacon=L1_BEACON_URL \ --l2=ws://localhost:8551 \ --l2.jwt-secret=./jwt.txt \ -- network=op-sepolia \ --syncmode=execution-layer Some L1 nodes, like Erigon, do not support theeth_getProof RPC method that theop-node uses to load L1 data for certain processing steps. If you are using an L1 node that does not supporteth_getProof , you will need to include the--l1.trustrpc flag when startingop-node . Note that this flag will causeop-node to trust the L1 node to provide correct data as it will no longer be able to independently verify the data it receives.

Synchronization Verification

Once you've startedop-geth andop-node you should see the two begin to communicate with each other and synchronize the OP Mainnet chain.

Snap Sync (Default)

Initial synchronization can take several hours to complete. You will see theseop-node logs at the start of snap sync:

INFO [03-06]10:56:55.602] Starting EL sync INFO [03-06]10:56:55.615] Sync progress reason="unsafe payload from sequencer while in EL sync" $I2_{\text{minifold}} = 000000.000000:0 I2_{\text{minifold}} = 000000.000000:0 I2_{\text{minifold}} = 000000.000000:0 I2_{\text{minifold}} = 000000.000000:0 I2_{\text{minifold}} = 000000.000000:0 INFO [03-06]10:56:57.567]$ Optimistically inserting unsafe L2 execution payload to drive EL sync id=4ac160..df4d12:117076320 Starting EL sync is shown once and thesync progress / inserting logs should be repeated until done.

op-node will log the following when done:

lvl=info msg="Finished EL sync" sync_duration=23h25m0.370558429s finalized_block=0x4f69e83ff1407f2e2882f2526ee8a154ac326590799889cede3af04a7742f18d:116817417 There are two stages onop-geth for snap sync:

Downloading the headers

op-geth log something like this as it is downloading the headers:

lvl=info msg="Syncing beacon headers" downloaded=116775778 left=1162878 eta=53.182s

Sync progress

For the second stage, op-geth will log the following:

lvl=info msg="Syncing: state download in progress" synced=99.75% state="191.33 GiB" accounts=124,983 slots=806,829, eta=-2m7.602s msg="Syncing: chain download in progress" synced=100.00% chain="176.01 GiB" headers=116,817, bodies=116,817, receipts=116,817, eta=77.430ms All the while,op-geth will also log the forkchoice update:

Forkchoice requested sync to new head number=117,076,468 hash=e3884c..bf4e2b

Full Sync

Initial full synchronization can take several days to complete.

During this time, you will initially observeop-node deriving blocks from Ethereum without sending these blocks toop-geth. This means thatop-node is requesting blocks from Ethereum one-by-one and determining the corresponding OP Mainnet blocks that were published to Ethereum. You should see logs like the following fromop-node:

INFO [06-26|13:31:20.389] Advancing bq origin origin=17171d..1bc69b:8300332 originBehind=false Once theop-node has derived enough blocks from Ethereum, it will begin sending these blocks toop-geth . You should see logs like the following fromop-node :

INFO [06-26]14:02:12.974] Imported new potential chain segment number=4,068,194 hash=a334a0..609a83 blocks=1 txs=1

mgas=0.000 elapsed=1.482ms mgasps=0.000 age=5mo2w20h dirty=2.31MiB INFO [06-26|14:02:12.976] Chain head was updated number=4,068,194 hash=a334a0..609a83 root=e80f5e..dd06f9 elapsed="188.373μs" age=5mo2w20h INFO [06-26|14:02:12.982] Starting work on payload id=0x5542117d680dbd4e

Next Steps

- If you've already got your node up and running, check out the Node Metrics and Monitoring Guide
- to learn how to keep tabs on your node and make sure it keeps running smoothly.
- If you run into any problems, please visit the Node Troubleshooting Guide
- for help.

Running OP Mainnet from Source Snapshot Downloads