

Setting up an SDK client

Once the sdk has been imported into the project, it can be used to interact with the Namada blockchain. Let's assume we have a node running on ip and port 127.0.0.1:26657 and we want to send a transaction to the network.

The SDK may be for various purposes, but in this example we will use it to send a transaction to the network.

First, we will need to implement the Client so that we can communicate with a running node.

```
use request :: { Client , Response

as

ClientResponse };

pub

struct

SdkClient { url :

String , client :

Client , }

impl

SdkClient { pub

fn

new (url :

String ) -> Self { Self { client :

Client :: new (), url, } }

pub

async

fn

post ( & self, body :

String ) ->

Result < ClientResponse , request :: Error

    { self . client . post ( format! ( "http://{}" , & self . url)) . body (body) . send () .await } } This allows us to useClient
    fromrequest (an external library) to send a transaction to the network.
```

We will need to also define some functions that the client will use to interact with the network.

[async_trait

```
:: async_trait] impl

ClientTrait

for

SdkClient { type

Error

=

Error ;

async
```

```

fn
request ( & self, path :
String , data :
Option < Vec < u8
        , height :
Option < BlockHeight
        , prove :
bool , ) ->
Result < EncodedResponseQuery , Self :: Error
    { let data = data . unwrap_or_default (); // default to empty vec let height = height . map ( | height | { tendermint ::
    block :: Height :: try_from (height . 0 ) . map_err ( | _err |
Error :: InvalidHeight (height)) }) . transpose () ? ; // convert to tendermint::block::Height let response = self . abci_query (
Some (std :: str :: FromStr :: from_str ( & path) . unwrap ()), data, height, prove, ) .await? ;
match response . code { Code :: Ok
=>
Ok ( EncodedResponseQuery { data : response . value, info : response . info, proof : response . proof, }) , Code :: Err (code)
=>
Err ( Error :: Query (response . info, code)), } }
async
fn
perform < R
    ( & self, request :
R ) ->
Result < R :: Response , tm_rpc :: Error
    where R : tm_rpc :: SimpleRequest , { let request_body = request . into_json (); let response = self . post
    (request_body) .await ;
match response { Ok (response) => { let response_json = response . text () .await. unwrap (); R :: Response :: from_string
(response_json) } Err (e) => { let error_msg = e . to_string (); Err (tm_rpc :: Error :: server (error_msg)) } } } } This client will
allow us to make asynchronous calls to the network and handle the responses.

```

Instantiating a Namada Implementation object

When constructing transactions using the sdk, we almost always need an `anamada_impl` object.

```

use namada_sdk :: NamadaImpl ; // This module allows us to access the NamadaImpl struct, which is needed for most
transactions

let source_address =
Address :: from_str ( "tnam1v4ehgw36xq6ngs3ng5crvdpngg6yvssecx4znjdfegyurgwzzx4pyywfexuuyys69gc6rzdfnrntx" ) .
unwrap (); let http_client = request :: Client :: new (); let wallet =
Wallet :: from_mnemonic ( "your mnemonic here" ) . unwrap (); let wallet : namada_sdk :: wallet :: Wallet < FsWalletUtils
=
FsWalletUtils :: new ( PathBuf :: from ( "wallet.toml" )); let shielded_ctx =
FsShieldedUtils :: new ( Path :: new ( "masp" ) . to_path_buf ()); let namada_impl =
NamadaImpl :: new (http_client, wallet, shielded_ctx, Nulllo ) .await . expect ( "unable to construct Namada object" ) .

```

`chain_id (ChainId :: from_str (CHAIN_ID) . unwrap ());` This object will be referenced throughout the documentation
`asnamada_impl .`

[Using the SDK Setting up a wallet](#)