

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.19;
import {FunctionsClient} from "chainlink/contracts/src/v0.8/functions/dev/v1_0_0/FunctionsClient.sol";
import {ConfirmedOwner} from "chainlink/contracts/src/v0.8/shared/access/ConfirmedOwner.sol";

// * THIS IS AN EXAMPLE CONTRACT THAT USES HARDCODED VALUES FOR CLARITY. * THIS IS AN EXAMPLE CONTRACT THAT USES UN-AUDITED CODE. * DO NOT USE THIS CODE IN PRODUCTION.

contract FunctionsConsumerDecoder is FunctionsClient, ConfirmedOwner {
    using FunctionsRequest for FunctionsRequest;
    bytes32 public _lastRequestId;
    bytes public _lastResponse;

    /* @notice Send a simple request */
    /* @param source JavaScript source code */
    /* @param encryptedSecretsUrls Encrypted URLs where to fetch user secrets */
    /* @param donHostedSecretsSlotID Don hosted secrets slotID */
    /* @param donHostedSecretsVersion Don hosted secrets version */
    /* @param args List of arguments accessible from within the source code */
    /* @param bytesArgs Array of bytes arguments, represented as hex strings */
    /* @param subscriptionId Billing ID */
    function sendRequest(string memory source, bytes memory encryptedSecretsUrls, uint8 donHostedSecretsSlotID, uint64 donHostedSecretsVersion, string[] memory args, bytes[] memory bytesArgs, uint64 subscriptionId) public returns (string memory response) {
        FunctionsRequest req = FunctionsRequest({source: source, encryptedSecretsUrls: encryptedSecretsUrls, donHostedSecretsSlotID: donHostedSecretsSlotID, donHostedSecretsVersion: donHostedSecretsVersion, args: args, bytesArgs: bytesArgs});
        req.addDonHostedSecrets(donHostedSecretsSlotID, donHostedSecretsVersion);
        req.setBytesArgs(bytesArgs);
        req.setRequestId(_sendRequest(req));
        /* @notice Send a pre-encoded CBOR request */
        /* @param request CBOR-encoded request data */
        /* @param subscriptionId Billing ID */
        /* @param gasLimit The maximum amount of gas the request can consume */
        /* @param donID ID of the job to be invoked */
        /* @return requestId The ID of the sent request */
        return FunctionsRequest({request: request, subscriptionId: subscriptionId, gasLimit: gasLimit, donID: donID}).externalOnlyOwnerReturns(bytes32(requestId));
    }

    // s_lastRequestId = sendRequest(request, subscriptionId, gasLimit, donID);
    // returns _lastRequestId;

    /**
     * @dev Internal function to process the outcome of a data request. It stores the latest response or error and updates the contract state accordingly. This function is designed to handle only one of response or err at a time, not both. It decodes the response if present and emits events to log both raw and decoded data.
     * * @param requestId The unique identifier of the request, originally returned by sendRequest. Used to match responses with requests.
     * * @param response The raw aggregated response data from the external source. This data is ABI-encoded and is expected to contain specific information (e.g., answer, updatedAt) if no error occurred. The function attempts to decode this data if response is not empty.
     * * @param err The raw aggregated error information, indicating an issue either from the user's code or within the execution of the user Chainlink Function.
     * * Emits a DecodedResponse event if the response is successfully decoded, providing detailed information about the data received.
     * * Emits a Response event for every call to log the raw response and error data.
     * Requirements:
     * - The requestId must match the last stored request ID to ensure the response corresponds to the latest request sent.
     * - Only one of response or err should contain data for a given call; the other should be empty.
     */
    function fulfillRequest(bytes32 requestId, bytes memory response, bytes memory err) internal override {
        if (s_lastRequestId != requestId) revert UnexpectedRequestId(requestId);
        s_lastError = err;
        s_lastResponse = response;
        if (response.length > 0) {
            uint256 answer = abi.decode(response, (uint256));
            string memory description = abi.decode(response, (string));
        }
    }
}
```

```
(uint256,uint256,uint8,string));s_answer=answer;s_updatedAt=updatedAt;s_decimals=decimals;s_description=description;emitDecodedResponse(requestId,answer,updatedAt,decimals,description);}emi
```

[Open in Remix](#) [What is Remix?](#) This Solidity contract is similar to the [FunctionsConsumer.sol](#) contract used in the [Using Imports with Functions](#) tutorial. The main difference is the processing of the response in the `fulfillRequest` function:

- It uses `Solidityabi.decode` to decode the response to retrieve the `answer`, `updatedAt`, `decimals`, and `description`.

```
(uint256answer,uint256updatedAt,uint8decimals,stringmemorydescription)=abi.decode(response,(uint256,uint256,uint8,string));
```

 \* Then stores the decoded values in the contract state.

```
s_answer=answer;s_updatedAt=updatedAt;s_decimals=decimals;s_description=description;
```

## JavaScript example

### source.js

The Decentralized Oracle Network will run the [JavaScript code](#) . The code is self-explanatory and has comments to help you understand all the steps.

note

Functions requests with custom source code can use vanilla [Deno](#) . Import statements and imported modules are supported only on testnets. You cannot use any require statements.

It is important to understand that importing an NPM package into Deno does not automatically ensure full compatibility. Deno and Node.js have distinct architectures and module systems. While some NPM packages might function without issues, others may need modifications or overrides, especially those relying on Node.js-specific APIs or features Deno does not support.

The `examplesource.js` file is similar to the one used in the [Using Imports with Functions](#) tutorial. It uses a JSON RPC call to the [latestRoundData\\_decimals](#) , and [description](#) functions of a [Chainlink Data Feed](#) . It then uses the `ethers` library to encode the response of these functions into a single hexadecimal string.

`const encoded = ethers.AbiCoder.defaultAbiCoder().encode(["uint256", "uint256", "uint8", "string"], [dataFeedResponse.answer, dataFeedResponse.updatedAt, decimals, description])` Finally, it uses the `ethers` library `getBytes` to convert the hexadecimal string to a `Uint8Array`:

```
return ethers.getBytes(encoded)
```

### request.js

This explanation focuses on the [request.js](#) script and shows how to use the [Chainlink Functions NPM package](#) in your own JavaScript/TypeScript project to send requests to a DON. The code is self-explanatory and has comments to help you understand all the steps.

The script imports:

- `path` and `fs` : Used to read the [source file](#) .
- `ethers` : Ethers.js library, enables the script to interact with the blockchain.
- `@chainlink/functions-toolkit`: Chainlink Functions NPM package. All its utilities are documented in the [NPM README](#) .
- `@chainlink/env-enc`: A tool for loading and storing encrypted environment variables. Read the [official documentation](#) to learn more.
- `../abi/functionsDecoder.json`: The abi of the contract your script will interact with. Note: The script was tested with this [FunctionsConsumerDecoder contract](#) .

The script has two hardcoded values that you have to change using your own Functions consumer contract and subscription ID:

```
const consumerAddress = "0x5fC6e53646C53f0C3575fd2c71b5056c4823f5c"// REPLACE this with your Functions consumer addressconst subscriptionId = 139// REPLACE this with your subscription ID
```

The primary function that the script executes is `makeRequestMumbai`. This function consists of five main parts:

1. Definition of necessary identifiers:
2. `routerAddress`: Chainlink Functions router address on Polygon Mumbai.
3. `donId`: Identifier of the DON that will fulfill your requests on Polygon Mumbai.
4. `explorerUrl`: Block explorer url of Polygon Mumbai.
5. `source`: The source code must be a string object. That's why we use `fs.readFileSync` to read `source.js` and then call `toString()` to get the content as a string object.
6. `args`: During the execution of your function, These arguments are passed to the source code.
7. `gasLimit`: Maximum gas that Chainlink Functions can use when transmitting the response to your contract.
8. Initialization of `ethersigner` and `provider` objects. The signer is used to make transactions on the blockchain, and the provider reads data from the blockchain.
9. Simulating your request in a local sandbox environment:
10. Use `simulateScript` from the Chainlink Functions NPM package.
11. Read the response of the simulation. If successful, use the Functions NPM package `decodeResult` function and `ReturnType` enum to decode the response to the expected returned type (`ReturnType.bytes` in this example).
12. Estimating the costs:
13. Initialize a `SubscriptionManager` from the Functions NPM package, then call the `estimateFunctionsRequestCost`.
14. The response is returned in Juels (1 LINK = 10\*\*18 Juels). Use the `ethers.utils.formatEther` utility function to convert the output to LINK.
15. Making a Chainlink Functions request:
16. Initialize your functions consumer contract using the contract address, abi, and ethers signer.
17. Call the `sendRequest` function of your consumer contract.
18. Waiting for the response:
19. Initialize a `ResponseListener` from the Functions NPM package and then call the `listenForResponseFromTransaction` function to wait for a response. By default, this function waits for five minutes.
20. Upon reception of the response, use the Functions NPM package `decodeResult` function and `ReturnType` enum to decode the response to the expected returned type (`ReturnType.bytes` in this example).
21. Read the decoded response:
22. Call the `s_answer`, `s_updatedAt`, `s_decimals`, and `s_description` functions of your consumer contract to fetch the decoded values.
23. Log the decoded values to the console.

## Handling complex data types with ABI Encoding and Decoding

This section details the process of encoding complex data types into [Uint8Array typed arrays](#) to fulfill the Ethereum Virtual Machine (EVM) data handling requirements for transactions and smart contract interactions. It will then outline the steps for decoding these byte arrays to align with corresponding structures defined in Solidity.

Consider a scenario where a contract needs to interact with a data structure that encapsulates multiple properties, including nested objects:

```
{ "id": 1, "metadata": { "description": "Decentralized Oracle Network", "awesome": true } }
```

 Transferring and storing this kind of structured data requires encoding it into a format (array of 8-bit unsigned integers) that smart contracts can accept and process.

### Encoding in JavaScript

Because Chainlink Functions supports important external modules, you can import a `web3` library such as `ethers.js` and perform encoding. To encode complex data structures, you can use the [defaultAbiCoder.encode](#) function from the `ethers` library. The function takes two arguments:

- An array of Solidity data types.
- The corresponding data in JavaScript format.

and returns the encoded data as a hexadecimal string.

Here's how you can encode the aforementioned complex data:

```
const { ethers } = await import("npm:[email protected] "); // Import ethers.js v6.10.0
const abiCoder = ethers.AbiCoder.defaultAbiCoder(); // Define the data structure
const complexData = { id: 1, metadata: { description: "Decentralized Oracle Network", awesome: true } }; // Define the Solidity types for encoding
const types = ["tuple(uint256 id, tuple(string description, bool awesome) metadata)"]; // Data to encode
const data = [complexData.id, { description: complexData.metadata.description, awesome: complexData.metadata.awesome }, ]; // Encoding the data
const encodedData = abiCoder.encode(types, data) // After encoding the data, it's necessary to format it as a Uint8Array for smart contract interactions and blockchain transactions. In Solidity, the data type for byte arrays is bytes. However, when working in a JavaScript environment, such as when using the ethers.js library, the equivalent data structure is a Uint8Array.
```

The ethers.js library provides the [getBytes](#) function to convert encoded hexadecimal strings into a Uint8Array:

```
return ethers.getBytes(encodedData); // Return the encoded data converted into a Uint8Array
```

## Decoding in Solidity

The encoded data can be decoded using the `abi.decode` function. To decode the data, you'll need to handle the decoding in your `fulfillRequest` function:

```
// SPDX-License-Identifier: MIT
pragma solidity 0.8.19;

contract DataDecoder { // Example of a structure to hold the complex
    struct Metadata { string description; bool awesome; }
    struct ComplexData { uint256 id; Metadata metadata; } // ... other contract functions (including the send request function)
    // Fulfill function (callback function)
    function fulfillRequest(bytes32 requestId, bytes memory response, bytes memory err) internal override { // Decode the response
        ComplexData memory metadata = abi.decode(response, (ComplexData)); // ... rest of the function
    }
}
```