### **Guest Book**

Our Guest Book example is a simple app composed by two main components:

- 1. A smart contract that stores messages from users, allowing to attach money to them.
- 2. A simple web-based frontend that displays the last 10 messages posted.

### Obtaining the Guest book Example

You have two options to start the Guest book Example.

- 1. You can use the app throughGitHub Codespaces
- 2. , which will open a web-based interactive environment.
- 3. Clone the repository locally and use it from your computer.

Codespaces Clone locally

https://github.com/near-examples/guest-book-examples

### Structure of the Example

The example is divided in two main components:

- 1. The smart contract, available in two flavors: Rust and JavaScript
- 2. The frontend, that interacts with an already deployed contract.
- JavaScript
- 4. Rust

sandbox-ts # sandbox testing   src     main.ava.ts   ava.config.cjs
├── src # contract's code   ├── contract.ts   └── model.ts ├── package.json # package manager ├──
README.md ——tsconfig.json # test script ——tests # workspaces testing   ——workspaces.rs ——src #
contract's code   Lee lib.rs   Cargo.toml # package manager   README.md   rust-toolchain.toml

### **Frontend**

The guest book example includes a frontend that interacts with an already deployed smart contract, allowing user to sign a message.

#### Running the Frontend

To start the frontend you will need to install the dependencies and start the server.

cd frontend yarn yarn start Go ahead and login with your NEAR account. If you don't have one, you will be able to create one in the moment. Once logged in, you will be able to sign a message in the guest book. You can further send some money alongside your message. If you attach more than 0.01® then your message will be marked as "premium".

#### **Understanding the Frontend**

The frontend is composed by a single HTML file (/index.html ) and uses REACT. Check/App.js and/index.js to understand how components are displayed in the screen.

You will notice in/index.js the following code:

JavaScript

frontend/index.js loading ... See full example on GitHub It setups the necessary variables and starts the app.

#### **Smart Contract**

The contract presents 3 methods:add\_message ,get\_message andtotal\_messages .

- JavaScript
- Rust

contract-ts/src/contract.ts loading ... See full example on GitHub contract-rs/src/lib.rs loading ... See full example on GitHub

### **Testing the Contract**

The contract readily includes a set of unit and sandbox testing to validate its functionality. To execute the tests, run the following commands:

JavaScript

Rust

cd contract-ts yarn yarn test cd contract-rs cargo test tip Theintegration tests use a sandbox to create NEAR users and simulate interactions with the contract.

### **Deploying the Contract to the NEAR network**

In order to deploy the contract you will need to reate a NEAR account.

JavaScript

Rust

# **Optional - create an account**

near create-account --useFaucet

# **Deploy the contract**

cd contract-ts yarn build near deploy./build/guestbook.wasm

# Optional - create an account

near create-account --useFaucet

# **Deploy the contract**

cd contract-rs cargo near build near deploy./target/wasm32-unknown-unknown/release/guestbook.wasm tip To interact with your contract from the frontend, simply replace the variable CONTRACT\_NAME in the index.js file.

#### **CLI: Interacting with the Contract**

To interact with the contract through the console, you can use the following commands

# Get messages with optional arguments for pagination

near view guestbook.near-examples.testnet get\_messages --args='{"from\_index": "0","limit": "10"}'

## Get total number of messages

near view guestbook.near-examples.testnet total\_messages

### Add a message

### Replace with your account ID

### Required a text

# Optional deposit to make the message premium

near call guestbook.near-examples.testnet add\_message '{"text":"Hello Near"}' --accountId--deposit 0.1 tip If you're using your own account, replaceguestbook.near-examples.testnet with youraccountId.

## **Moving Forward**

A nice way to learn is by trying to expand a contract. You can modify the guestbook example to incorporate a feature where users can give likes to messages. Additionally, implement a method to toggle the like. Edit this page Last updatedonMar 12, 2024 byLyudmil Ivanov Was this page helpful? Yes No

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