

I want to send a test tx bundle, but bundleReceipt always is 1, output is 'Bundle not included'

My Code (use ethers 6):

```
const { ethers } = require("ethers"); const { FlashbotsBundleProvider, } = require("@flashbots/ethers-provider-bundle");

// Flashbots relay URL const WALLET_PRIVATE_KEY = process.env.PRIVATE_KEY;

async function main() { // 1. Connect to Ethereum mainnet const provider = new
ethers.JsonRpcProvider(process.env.ETH_RPC); // 2. Create wallet for sending transactions const wallet = new
ethers.Wallet(WALLET_PRIVATE_KEY, provider);

// 3. Create FlashbotsProvider const authSigner = ethers.Wallet.createRandom(); const flashbotsProvider = await
FlashbotsBundleProvider.create( provider, authSigner ); // const feeData = await provider.getFeeData(); const
maxFeePerGas = ethers.parseUnits("200", "gwei"); const maxPriorityFeePerGas = ethers.parseUnits("5", "gwei"); // 4.
Construct transaction (example: transfer from one address to another) const tx = { to:
"0xB4E71a8CbB66924Bd954C3c42F99694862096241", // Recipient address value: ethers.parseEther("0.01"), // Send 0.01
ETH gasLimit: 510000, // Standard gas limit for transfer maxFeePerGas, // Add maxFeePerGas maxPriorityFeePerGas, //
Add maxPriorityFeePerGas chainId: 1, };

const blockNumber = await provider.getBlockNumber();

const bundle = [ { signer: wallet, transaction: tx, }, ];

const signedBundle = await flashbotsProvider.signBundle(bundle);

// simulate const simulationResponse = await flashbotsProvider.simulate( signedBundle, blockNumber + 1 );

if ("error" in simulationResponse) { console.error("Simulation error:", simulationResponse.error.message); } else {
console.log("Simulation successful"); }

// 6. Send bundled transaction to Flashbots const bundleResponse = await flashbotsProvider.sendBundle( bundle,
blockNumber + 1 // Current block number );

// Check Flashbots transaction response if ("error" in bundleResponse) { console.error(Flashbots Error:
${bundleResponse.error.message}); return; }

const bundleReceipt = await bundleResponse.wait();

if (bundleReceipt === 0) { console.log(Bundle was included in block ${bundleReceipt}); } else if (bundleReceipt === 1) {
console.log(Bundle not included); } else { console.log(Nonce too high); } }

main().then(() => console.log("Flashbots Bundle Script Completed")).catch((err) => console.error(err));
```