

# Rewards Payout

Unicly

[Unicly](#) uses Gelato Automate for daily rewards generation for stakers.

Gelato calls this `addRewards` in their [staking contract](#) recurrently once everyday.

...

```
Copy function addRewards(address rewardToken, uint256 amount) override external poolExists(rewardToken) {
    require(amount > 0, "UnicStaking: Amount must be greater than zero");
    IERC20Upgradeable(rewardToken).safeTransferFrom(msg.sender, address(this), amount);
    RewardPool storage pool = pools[rewardToken]; pool.totalRewardAmount = pool.totalRewardAmount.add(amount);
    emit AddRewards(rewardToken, amount); }

```

...

Since the condition to call this function is time-dependent, writing a resolver is not required.

You can create a task through the [Gelato Automate](#) UI directly.

?

On the task creation page, select the Time option for "When" and input your desired interval between executions.

[Previous Yield vault harvesting](#) [Next Petting Aavegotchis](#) Last updated 1 year ago On this page