

Phase IV Overview and Resources

Overview

Following the huge success of the past 3 phases of AltLayer Altitude, we are happy to announce the finale of the Altitude campaign named Altitude Phase IV: Autonomous Worlds. For this finale, we are welcoming the community to try out several fully on-chain games that are built on top of AltLayer's newly released Turbo framework for Autonomous Worlds. Turbo is a modular rollup stack optimised for Autonomous Worlds and includes features to facilitate building a scalable, low latency and seamless immersive experience for its inhabitants. Features of Turbo include: ✨ Near-instant confirmation time [improved latency]

✨ Dynamic block production rate [better efficiency]

✨ Zero-Gas [without Account Abstraction]

✨ Horizontal Scaling [operate at scale]

✨ Burner wallet management system [seamless user experience]

✨ Verifiable Random Number Generator [dependable and verifiable source of randomness] To serve 1 million users to play online at the same time, we've leveraged Turbo to elastically spin off nearly 100 rollups to scale the games. We will be featuring 3 captivating games — Ottie 2048, Cellula and Loot Royale. Ottie 2048 is an in-house creation by AltLayer, while the other two have been developed by talented developers from the AltLayer ecosystem.

Resources

Campaign blog <https://blog.altlayer.io/altitude-phase-iv-welcomes-you-to-play-on-chain-game-autonomous-worlds-3b508f91e40> Galxe Campaign <https://galxe.com/altlayer/campaign/GCuPiULrKh> Turbo framework <https://blog.altlayer.io/turbo-autonomous-worlds-rollup-framework-e6301c1ab69e> Autonomous Worlds: A Technical Deep Dive <https://mirror.xyz/ohotties.eth/YKyRnpCP1azVkrzEhZT6KEFcJOZxgEwfMudpeSuZUEc> [Showcase -Previous Dark Forest Community Round for Jump Crypto's Pit Event Next- AltLayer Altitude Phase IV Ottie 2048](#) Last modified 5mo ago On this page Overview Resources