In light of this week's announcement <u>The future of AVCs</u>, <u>Atlas and Spark community committees</u>, the members of ACRE DAOs who are active in administration and hosting the Regenerative Finance AVC Subcommittee meetings have decided to cancel all upcoming scheduled meetings pending the outcome of the forthcoming proposal:

The future of AVCs, Atlas and Spark community committees

to replace AVCs with new and more focused community roles with the Atlas Working Group and new Spark community governance committees.

We are supportive of the recommended restructuring and wish to immediately help the ecosystem by reducing workload for the teams involved with attending/recording our meetings (Ecosystem) and for those who otherwise need to devote time to monitor and respond to AVC needs on a regular basis (Governance).

At this stage we believe your time and focus are better directed to the time-sensitive and mission critical tasks involving the Launch Season starting in a few weeks. Thank you for such excellent support this past year.

As for ReFi AVC Aligned Delegates, we encourage you to use the time to read and study the <u>updated ATLAS json</u> shared this week by <u>@Le_Bateleur</u>. Please attend <u>all scheduled Atlas Axis meetings</u> and proactively contribute.

Thank you to those who attended our Subcommittee Meeting this past Tuesday and shared perspectives.

As I mentioned on that call, ReFi AVC has since Q4 2023 been heavily engaged with following next generation Atlas development. We have since made the entire focus of our AVC efforts high-level policy oriented discussion and quarterly position papers about what must be accomplish or considered for the longer term.

All of us look forward to how we can support this ecosystem and Endgame in the future once the parameters and opportunities to do so are restructured and/or further clarified.

ACRE DAOs AVC Member includes: @fhomoney @christiancdpetersen @Abundance @goodnews

cc: @Ketcher @Pamper0x @votewizard @JanSky @ldr @Aligned Delegates