

Estimating Fees

There are two types of fees paid to offchain agents for each applicable xcall .

- Router Fee
- : 0.05% of the transferred asset will be levied by routers on destination for their service as fast liquidity providers.
- - The 'fast path' is possible when routers have liquidity in the destination asset and are able to provide those assets to the user. This allows users to receive their desired destination assets almost immediately
- - .
- - Routers will take on the bridge delay and wait for the optimistic period to pass. Once complete, the bridge will 'reconcile' by minting the local destination assets to the routers, making them whole again.
- - If an xcall
- - goes through the 'slow path' (authenticated), then users do not pay the router fee.
- - Note that routers always provide and
- - receive minted assets of the local destination flavor - they never have to rebalance funds!
- *
- Relay Fee
- : A fee charged by relayers on top of normal gas costs in exchange for providing a meta-transaction service.
- - Relayers execute transactions on the destination chain on behalf of users.
- - Users offer a fee bounty to incentivize relayers to execute their destination calls.
- - Relay fees are paid in the origin native asset or the transacting asset and need to be estimated when an xcall
- - is initiated. Some relayers provide endpoints that can help with estimation.
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-

Router fees are fixed and hardcoded into the Connex protocol. Relay fees, on the other hand, can vary between chains and the service provider.

Estimating Relay Fees

For now, we need to rely on offchain tools to estimate relay fees. The Connex SDK abstracts away some of this complexity.

The `SdkBase` class includes an `estimateRelayerFee` method that estimates total gas fees including a bump to account for Gelato relay fees.

The relay fee can be paid in either the native asset or the transacting asset (the asset being bridged in the xcall).

Pay in native asset

The resulting estimate will be converted to the native origin asset.

...

```
Copy const { sdkBase } = await create(nxtConfig);
const params = { originDomain: '', destinationDomain: '', }
const relayFee = await sdkBase.estimateRelayerFee(params);
...
```

The estimate should be used as the `relayFee` param for an xcall using the SDK.

...

```
Copy const txCallTxReq = await sdkBase.xcall( ..., relayFee: relayFee );
...
```

Or passed in as the value for `anxcall` in a smart contract.

...

```
Copy contractSource{ ... functioncrossChainCall() { ... connect.xcall{value:relayerFee}{...}; } }
```

...

Pay in transacting asset

The resulting estimate will be the relayer fee in USD.

...

```
Copy const{sdkBase}=awaitcreate(nxtpConfig);
```

```
constparams={ originDomain:"", destinationDomain:"", priceIn:"usd"// use this if you want the estimate in USD }
```

```
constrelayerFeeInTransactingAsset=awaitsdkBase.estimateRelayerFee(params);
```

...

The estimate in USD should be converted to the value of the transacting asset (e.g. by using a price feed) and supplied as the `relayerFeeInTransactingAsset` param for `anxcall` using the SDK.

...

```
Copy constxcallTxReq=awaitsdkBase.xcall( ..., relayerFeeInTransactingAsset: relayerFeeInTransactingAsset );
```

...

Or passed in as the `_relayerFee` for `anxcall` in a smart contract.

...

```
Copy contractSource{ ... functioncrossChainCall() { ... connect.xcall( ..., relayerFeeInTransactingAsset ); } }
```

...

Bumping Relayer Fees

Since gas conditions are impossible to predict, transactions can potentially stay pending on destination if fees aren't high enough. Connex allows the user (or anyone if they are feeling charitable) to increase the original fee until sufficient for relayers.

Anyone can call the Connex contract function `bumpTransfer` to increase the original relayer fee for `anxcall`.

Bump in native asset

To bump using SDK:

...

```
Copy constbumpTxReq=awaitsdkBase.bumpTransfer( domainId: originDomain, transferId: transferId, asset:, relayerFee: );
```

...

To bump from a contract call:

...

```
Copy functionbumpTransfer(bytes32_transferId)externalpayable;
```

...

Bump in transacting asset

To bump using SDK:

...

```
Copy constbumpTxReq=awaitsdkBase.bumpTransfer( domainId: originDomain, transferId: transferId, asset:, relayerFee: );
```

...

To bump from a contract call:

...

Copy function `bumpTransfer(bytes32_transferId,address_relayerFeeAsset,uint256_relayerFee)externalpayable;`

...

To find the `transferId` , see Tracking xCalls.

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