

# sequence.sequence\_length

...

Copy fnsequence\_length(self:Array>->Tensor;

...

Returns the length of the input sequence.

Args

- self
- (Array>
- ) - The input sequence.
- 

Returns

The length of the sequence as scalar, i.e. a tensor of shape [].

Examples

Let's create new u32 Tensor with constant 42.

...

Copy letmutsequence=ArrayTrait::new();

letmutshape=ArrayTrait::new(); shape.append(1); shape.append(2);

letmutdata=ArrayTrait::new(); data.append(3); data.append(1);

sequence.append(TensorTrait::new(shape.span(), data.span()));

sequence.sequence\_length()

[1]

...

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Last updated3 months ago