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## Typescript SDK

CCL IBC SDK for typescript developers

Typescript Demo

See a fullstack Next.js typescript demd[here](#) (using Osmosis Mainnet). Code available[here](#) .

Dependencies

For encryption, we recommend using [@solar-republic/neutrino](#) which has useful `chacha20poly1305` related functionalities and additional primitives for generating ephemereal lightweight wallets. Installation:

...

```
Copy npm install --save @solar-republic/neutrino
```

...

For signing, encoding and other cryptographic needs in the Cosmos ecosystem, it is common to use the suite of [@cosmjs](#) packages. You can install the following:

...

```
Copy npm install --save @cosmjs/crypto @cosmjs/amino @cosmjs/encoding
```

...

If you are developing in the browser environment or connecting to a public network you might also need

...

```
Copy npm install --save @cosmjs/stargate
```

**or**

```
npm install --save @cosmjs/cosmwasm-stargate
```

...

Note: You can also use any Typescript / Javascript package managers and runtimes e.g, bun , yarn , pnpm etc.

Generating Wallets

For `chacha20poly1305` , we need to use a cryptographic keypair and it's advised to use one that isn't the same as the user's wallet. The SDK provides a method for generating a new wallet that can be used for encryption purposes. For our purposes, we just need a private / public keys of `Secp256k1` type and there are various ways to generate them.

```
@cosmjs/crypto
```

...

```
Copy import { Slip10Curve, Random, Bip39, Slip10, stringToPath, Secp256k1 } from "@cosmjs/crypto"
```

```
const seed = await Bip39.mnemonicToSeed(Bip39.encode(Random.getBytes(16)));
const {privateKey} = Slip10.derivePath(Slip10Curve.Secp256k1, seed, stringToPath("m/44'/1'/0'/0"));
const pair = await Secp256k1.makeKeypair(privateKey); // must be compressed to 33 bytes from 65
const publicKey = Secp256k1.compressPubkey(pair.pubkey);
```

...

@solar-republic/neutrino

...

```
Copy import { gen_sk, sk_to_pk } from "@solar-republic/neutrino"
```

```
const privateKey = gen_sk(); const publicKey = sk_to_pk(privateKey);
```

...

@secretjs

...

```
Copy import { Wallet } from "secretjs"; const {privateKey, publicKey} = new Wallet()
```

...

## Query Client

Before proceeding to encryption, you might want to create a querying client that will be used for querying the state and contract of the Secret Network. At the very least, it is required for fetching the public key of a gateway contract for deriving a shared key used later for encryption.

To perform a simple query on a secret contract we can use methods from @solar-republic/neutrino :

...

```
Copy import { SecretContract } from "@solar-republic/neutrino"
```

```
// create a contract instance const contract = await SecretContract( secretNodeEndpoint, secretContractAddress )
```

```
// query example: // get encryption key from a gateway contract const queryRes = await contract.query({ encryption_key: {} })
```

```
// extract res value const gatewayPublicKey = queryRes[2]
```

...

For more persistent use-cases you can use secretjs:

...

```
Copy import { SecretNetworkClient } from "secretjs"
```

```
// create a client: const client = new SecretNetworkClient({ chainId, url // endpoint URL of the node });
```

```
// query the contract and get the value directly const gatewayPublicKey = await client.query.compute.queryContract({
  contract_address: code_hash, // optionally { encryption_key: {} } // query msg });
```

...

## Signatures

To make sure that malicious applications aren't tricking the user into signing an actual blockchain transaction, it is discouraged to sign arbitrary blobs of data. To address the situation, there are various standards that inject additional data to the message before signing it. The most used in the Cosmos ecosystem is defined in [ADR 036](#) which is also used in the SDK.

## Browser Wallets

Most of the Cosmos wallets provide a method for signing arbitrary messages following the mentioned specification.

Here is a definition taken from documentation of [Keplr wallet](#) :

...

```
Copy // window.keplr.signArbi.... signArbitrary(chainId: string, signer: string, data: string|Uint8Array) :Promise
```

...

Although the API method requires a chainId, it is set to empty string before signing the message

Cosmology

Cosmology [defines](#) signArbitrary method as part of the interface for their wallet client and provides implementation / integration for every popular Cosmos wallet out there

CosmJS

The logic of the method has already been implemented and proposed as an addition to the library however it has been hanging in a unmerged PR for a while. You can find the full implementation with examples and tests [\[PR\] Here](#)

Manually

Getting Signer and Signer Address

Firstly we need to get an amino signer that will be used for generating the signature. @cosmjs has a defined interface OfflineAminoSigner with signAmino and getAccounts methods and any other signer that implements it can be used for the purpose.

...

```
Copy // In browser environment we can get it from a wallet extension. E.g with Keplr:
const signer = window.keplr.getOfflineSigner(chainId);
```

```
// ...
```

```
// In Node environment we can use Secp256k1Wallet class that also implements OfflineAminoSigner interface
import { Secp256k1Wallet } from "@cosmjs/amino"
```

```
// see examples of generating a random above but in this case you will probably be using a persistent one from a .env file //
you can also pass extra options like prefix as the second argument
const signer = await Secp256k1HdWallet.fromMnemonic(userMnemonic)
```

```
// ...
```

```
// Here we are getting the first accounts from the signer // accessing the address and renaming it to signerAddress
const [{ address : signerAddress }] = await signer.getAccounts();
```

```
// ...
```

...

Generating the message and StdSignDoc

To use signAmino, we need to generate a StdSignDoc object that will be used for signing the message to pass as an argument.

CosmJS provides a function for this:

...

```
Copy function makeSignDoc(msgs: AminoMsg[], fee: StdFee, chainId: string, memo: string | undefined, accountNumber:
number | string, sequence: number | string, timeout_height?: bigint): StdSignDoc;
```

...

The 036 standard requires the message fields to AminoMsg to be:

...

```
Copy type AminoMsg = { // static type url type:: value: { // signer address signer: string; // plaintext or base64 encoded message
data: string; } }
```

...

As for the rest of the fields, they can be set to an empty string or 0. The final example will look like this:

...

```
Copy constdata="my message";
```

```
constsignDoc=makeSignDoc( [ { // list of amino messages type:"sign/MsgSignData", value:{ signer:signerAddress, data:data }
}, { gas:"0",amount:[ ] }, // StdFee "", // chainId "", // memo 0, // accountNumber 0 // sequence // timeout_height )
...

```

After getting the document we can sign it with the signer:

```
...
```

```
Copy constsignRes=awaitsigner.signAmino(signerAddress,signDoc);
```

```
...
```

## Encryption

After getting a public key of a gateway contract you can use it to derive a shared key like this:

```
...
```

```
Copy import{ sha256,Random }from"@cosmjs/crypto" import{ fromBase64,toBase64,toAscii }from"@cosmjs/encoding";
import{ chacha20_poly1305_seal,ecdh }from"@solar-republic/neutrino" // this is a dependency of @solar-republic/neutrino so
consider importing these methods import{ concat,json_to_bytes }from"@blake.regalia/belt";
```

```
// ... // define // // clientPrivateKey // gatewayPublicKey // signerAddress // // like described above // ...
```

```
constsharedKey=sha256(ecdh(clientPrivateKey,gatewayPublicKey))
```

```
// We also need to generate a one-time nonce, which can be done like this: constnonce=Random.getBytes(12)
```

```
// Prepare a message for the action you want to take on the contract constmsg=ExecuteMsg {...}
```

```
/// Defining payload structure identical to the Rust data structure constpayload:EncryptedPayload={ // e.g, cosmos1...
user_address:signerAddress, // uint8array -> base64 (-> Binary) user_pubkey:toBase64(signerPubkey), // e.g. "cosmos"
from "cosmos1..." hrp:signerAddress.split("1")[0], // or to toBinary(msg) from @cosmjs/cosmwasm-stargate
msg:toBase64(json_to_bytes(msg)) }
```

```
/// getting the payload ciphertext constciphertext=concat(chacha20_poly1305_seal( sharedKey, nonce, // or toUtf8(
JSON.stringify(payload) ) json_to_bytes( payload ) ));
```

```
// finally the payload_hash is sha256 of the ciphertext constciphertextHash=sha256(ciphertext);
```

```
// ...
```

```
...
```

## Encrypting + Signing

Produced digest of hashing the ciphertext can be used as our message that we want to sign according to the 036 standard. The final message will look like this:

```
...
```

```
Copy // calling makeSignDoc with nullified fields like described earlier
constsignDoc=getArb36SignDoc(signerAddress,ciphertextHash); // signing the message
constsignRes=awaitsigner.signAmino(signerAddress,signDoc);
```

```
...
```

After this we are getting all the required fields for creating anEncryptedPayload message or anExecuteMsg::Encrypted { ... }

```
...
```

```
Copy constencrypted={ // uint8array -> base64 (-> Binary) nonce:toBase64(nonce), // public key of a pair that was used in
deriving a shared key user_key:toBase64(clientPublicKey), // ciphertext of with the user data and actual message
payload:toBase64(ciphertext), // sha256 hash of the ciphertext payload_hash:toBase64(ciphertextHash), // signature over
sha256( getArb36SignDoc( payload_hash ) ) already in base64 payload_signature:signRes.signature.signature, }
```

```
...
```

## Broadcasting the message

The encrypted message is safe to broadcast over public blockchain and other infrastructure. A common use-case in context of Cosmos account might be broadcasting it over IBC originating from a chain other than the Secret Network.

The potential use-case might involve broadcasting the message by initiating an IBC message directly and attaching the message as a payload (IBC-Hook) or passing the message to a smart contract on a remote chain to process and bridge it to the Secret Network.

Since Cosmwasm is quite flexible with defining messages due to supporting JSON serialization, it is possible the process is very similar in both cases so we only going to cover IBC-hooks for simplicity:

```

```
Copy import{ MsgTransfer }from"cosmjs-types/ibc/applications/transfer/v1/tx"; import{
SigningStargateClient,MsgTransferEncodeObject }from"@cosmjs/stargate";
```

```
/// creating a client constclient=awaitSigningStargateClient( "https://rpc.cosmoshub.io"// endpoint of the remote network
signer,// offlineSigner )
```

```
// defining the IBC transfer message constmsg:MsgTransferEncodeObject={
  typeUrl:"/ibc.applications.transfer.v1.MsgTransfer", value:MsgTransfer.fromPartial({ sender:signerAddress,
  receiver:secretGatewayContractAddress, sourceChannel:"channel-0", sourcePort:"transfer", timeoutTimestamp:BigInt( // 5
  minutes from now | ms -> ns Math.floor(Date.now()+300_000)*1_000_000 ), // IBC Hook memo msg memo:JSON.stringify({
  wasm:{ // must be same as receiver contract:secretGatewayContractAddress, // encrypted message defined above
  msg:encrypted } }) }) }
```

```
// signing and broadcasting the message constres=awaitclient.signAndBroadcast(signerAddress,[msg])
```

``` [Previous Functions, Methods, and Data Structures Next IBC-Hooks](#) Last updated2 months ago