## **Unit Testing**

Unit tests allow you to test the contract methods individually. They are suitable to check the storage is updated correctly, and that methods return their expected values. They are written in the contract's language and execute locally.

If you used one of our<u>examples</u> as template, then you simply need to navigate to the contract's folder, and useyarn test. In case you didn't, then we recommend you copy the necessary node files (e.g.package.json) from one of our templates.

tip You can runyarn test from the root folder of each project to run both unit and tests.

## Snippet I: Testing a Counter

The tests in the Counter Example rely on basic functions to check that their crement, decrement, andreset methods work properly.

Rust

contract-rs/src/lib.rs loading ... See full example on GitHub

## **Snippet II: Modifying the Context**

While doing unit testing you can modify the  $Environment\ variables$  through the VMC ontext Builder. This will enable you to, for example, simulate calls from different users, with specific attached deposit and GAS. Here we present a snippet on how we test the donate method from our Example by manipulating the predecessor and attached Example deposit.

Rust

contract-rs/src/lib.rs loading ... See full example on GitHub

## **△** Limitations

Unit tests are useful to check for code integrity, and detect basic errors on isolated methods. However, since unit tests do not run on a blockchain, there are many things which they cannot detect. Unit tests are not suitable for:

- Testinggas
- andstorage
- usage
- Testing<u>transfers</u>
- Testingcross-contract calls
- Testing complex interactions, i.e. multiple users depositing money on the contract

For all these cases it is necessary tocomplement unit tests with<u>integration tests</u>. <u>Edit this page</u> Last updatedonApr 10, 2024 bygagdiez Was this page helpful? Yes No Need some help? <u>Chat with us</u> or check our<u>Dev Resources</u>! <u>Twitter Telegram Discord Zulip</u>

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