

# Manual Execution

note

Read the CCIP[manual execution](#) conceptual page to understand how manual execution works under the hood.

This tutorial is similar to the [programmable token transfers example](#) . It demonstrates the use of Chainlink CCIP for transferring tokens and arbitrary data between smart contracts on different blockchains. A distinctive feature of this tutorial is that we intentionally set a very low gas limit when using CCIP to send our message. This low gas limit is designed to cause the execution on the destination chain to fail, providing an opportunity to demonstrate the manual execution feature. Here's how you will proceed:

1. Initiate a Transfer: You'll transfer tokens and arbitrary data from your source contract on Avalanche Fuji to a receiver contract on Polygon Mumbai. You will notice that the CCIP message has a very low gas limit, causing the execution on the receiver contract to fail.
2. Failure of CCIP Message Delivery: Once the transaction is finalized on the source chain (Avalanche Fuji), CCIP will deliver your message to the receiver contract on the destination chain (Polygon Mumbai). You can follow the progress of your transaction using the [CCIP explorer](#) . Here, you'll observe that the execution on the receiver contract failed due to the low gas limit.
3. Manual Execution via CCIP Explorer: Using the [CCIP explorer](#) , you will override the previously set gas limit and retry the execution. This process is referred to as manual execution.
4. Confirm Successful Execution: After manually executing the transaction with an adequate gas limit, you'll see that the status of your CCIP message is updated to successful. This indicates that the tokens and data were correctly transferred to the receiver contract.

## Before you begin

1. You should understand how to write, compile, deploy, and fund a smart contract. If you need to brush up on the basics, read the [tutorial](#) , which will guide you through using the [Solidity programming language](#) , interacting with the [MetaMask wallet](#) and working within the [Remix Development Environment](#) .
2. Your account must have some ETH and LINK tokens on Avalanche Fuji and MATIC tokens on Polygon Mumbai. Learn how to [acquire testnet LINK](#) .
3. Check the [Supported Networks page](#) to confirm that the tokens you will transfer are supported for your lane. In this example, you will transfer tokens from Avalanche Fuji to Polygon Mumbai so check the list of supported tokens [here](#) .
4. Learn how to [acquire CCIP test tokens](#) . Following this guide, you should have CCIP-BnM tokens, and CCIP-BnM should appear in the list of your tokens in MetaMask.
5. Learn how to [fund your contract](#) . This guide shows how to fund your contract in LINK, but you can use the same guide for funding your contract with any ERC20 tokens as long as they appear in the list of tokens in MetaMask.
6. Follow the previous tutorial: [Transfer Tokens with Data](#) to learn how to make programmable token transfers using CCIP.
7. Create a free account on [tenderly](#) . You will use tenderly to investigate the failed execution of the receiver contract.

## Tutorial

In this tutorial, you'll send a text string and CCIP-BnM tokens between smart contracts on Avalanche Fuji and Polygon Mumbai using CCIP and pay transaction fees in LINK. The tutorial demonstrates setting a deliberately low gas limit in the CCIP message, causing initial execution failure on the receiver contract. You will then:

1. Use the [CCIP explorer](#) to increase the gas limit.
2. Manually retry the execution.
3. Observe successful execution after the gas limit adjustment.

```
// SPDX-License-Identifier: MIT
pragma solidity 0.8.19;
import {IRouterClient} from "@chainlink/contracts-ccip/src/v0.8/ccip/interfaces/IRouterClient.sol";
import {OwnerIsCreator} from "@chainlink/contracts-ccip/src/v0.8/shared/access/OwnerIsCreator.sol";
import {Client} from "@chainlink/contracts-ccip/src/v0.8/ccip/libraries/Client.sol";
import {CCIPReceiver} from "@chainlink/contracts-ccip/src/v0.8/ccip/applications/CCIPReceiver.sol";
import {IERC20} from "@chainlink/contracts-ccip/src/v0.8/vendor/openzeppelin-solidity/v4.8.3/contracts/token/ERC20/IERC20.sol";
import {SafeERC20} from "@chainlink/contracts-ccip/src/v0.8/vendor/openzeppelin-solidity/v4.8.3/contracts/token/ERC20/utils/SafeERC20.sol";

* THIS IS AN EXAMPLE CONTRACT THAT USES HARDCODED VALUES FOR CLARITY. *
* THIS IS AN EXAMPLE CONTRACT THAT USES UN-AUDITED CODE. *
* DO NOT USE THIS CODE IN PRODUCTION. */

@title - A simple messenger contract for transferring/receiving tokens and data across chains.
contract ProgrammableTokenTransfersLowGasLimit is CCIPReceiver, OwnerIsCreator {
    using SafeERC20 for IERC20;

    // Custom errors to provide more descriptive revert messages.
    error NotEnoughBalance(uint256 currentBalance, uint256 calculatedFees);
    error NothingToWithdraw();

    // Used to make sure contract has enough balance to cover the fees.
    error DestinationChainNotAllowed(uint64 destinationChainSelector);
    // Used when the destination chain has not been allowed listed by the contract owner.
    error SourceChainNotAllowed(uint64 sourceChainSelector);
    // Used when the source chain has not been allowed listed by the contract owner.
    error SenderNotAllowed(address sender);
    // Used when the sender has not been allowed listed by the contract owner.

    // Event emitted when a message is sent to another chain.
    event MessageSent(bytes32 indexed messageId, uint64 indexed destinationChainSelector, address receiver);
    // The chain selector of the destination chain.
    address receiver;
    // The address of the receiver on the destination chain.
    string text;
    // The text being sent.
    address token;
    // The token address that was transferred.
    uint256 tokenAmount;
    // The token amount that was transferred.
    address feeToken;
    // The token address used to pay CCIP fees.
    uint256 fees;
    // The fees paid for sending the message.

    // Event emitted when a message is received from another chain.
    event MessageReceived(bytes32 indexed messageId, uint64 indexed sourceChainSelector, address sender);
    // The unique ID of the CCIP message.
    uint64 indexed destinationChainSelector;
    // The chain selector of the destination chain.
    address sender;
    // The address of the sender on the source chain.
    string text;
    // The text that was received.
    address token;
    // The token address that was transferred.
    uint256 tokenAmount;
    // The token amount that was transferred.
    bytes32 private _lastReceivedMessageId;
    // Store the last received message ID.
    address private _lastReceivedTokenAddress;
    // Store the last received token address.
    uint256 private _lastReceivedTokenAmount;
    // Store the last received amount.
    string private _lastReceivedText;
    // Store the last received text.

    // Mapping to keep track of allowed destination chains.
    mapping(uint64 => bool) public allowedDestinationChains;
    // Mapping to keep track of allowed source chains.
    mapping(uint64 => bool) public allowedSourceChains;
    // Mapping to keep track of allowed senders.
    mapping(address => bool) public allowedSenders;
    IERC20 private _linkToken;
    // @notice Constructor initializes the contract with the router address.
    @param router The address of the router contract.
    @param _link The address of the link contract.
    constructor(address router, address _link) CCIPReceiver(router) {
        _linkToken = IERC20(_link);
    }

    @dev Modifier that checks if the chain with the given destinationChainSelector is allowed.
    @param _destinationChainSelector The selector of the destination chain.
    modifier onlyAllowedDestinationChain(uint64 _destinationChainSelector) {
        if (!allowedDestinationChains[_destinationChainSelector]) revert DestinationChainNotAllowed(_destinationChainSelector);
    }

    @dev Modifier that checks if the chain with the given sourceChainSelector is allowed and if the sender is allowed.
    @param _sourceChainSelector The selector of the destination chain.
    @param _sender The address of the sender.
    modifier onlyAllowedSourceChain(uint64 _sourceChainSelector, address _sender) {
        if (!allowedSourceChains[_sourceChainSelector] || !allowedSenders[_sender]) revert SenderNotAllowed(_sender);
    }

    @dev Updates the allowlist status of a destination chain for transactions.
    @notice This function can only be called by the owner.
    @param _destinationChainSelector The selector of the destination chain to be updated.
    @param allowed The allowlist status to be set for the destination chain.
    function allowlistDestinationChain(uint64 _destinationChainSelector, bool allowed) external onlyOwner {
        allowedDestinationChains[_destinationChainSelector] = allowed;
    }

    @dev Updates the allowlist status of a source chain.
    @notice This function can only be called by the owner.
    @param _sourceChainSelector The selector of the source chain to be updated.
    @param allowed The allowlist status to be set for the source chain.
    function allowlistSourceChain(uint64 _sourceChainSelector, bool allowed) external onlyOwner {
        allowedSourceChains[_sourceChainSelector] = allowed;
    }

    @dev Updates the allowlist status of a sender for transactions.
    @notice This function can only be called by the owner.
    @param _sender The address of the sender to be updated.
    @param allowed The allowlist status to be set for the sender.
    function allowlistSender(address _sender, bool allowed) external onlyOwner {
        allowedSenders[_sender] = allowed;
    }

    @notice Sends data and transfer tokens to receiver on the destination chain.
    @notice Pay for fees in LINK.
    @notice The gasLimit is set to 20_000 on purpose to force the execution to fail on the destination chain.
    @dev Assumes your contract has sufficient LINK to pay for CCIP fees.
    @param _destinationChainSelector The identifier (aka selector) for the destination blockchain.
    @param _receiver The address of the recipient on the destination blockchain.
    @param _text The string data to be sent.
    @param _token token address.
    @param _amount token amount.
    @return messageId The ID of the CCIP message that was sent.
    function sendMessagePayLINK(uint64 _destinationChainSelector, address _receiver, string calldata _text, address _token, uint256 _amount) external onlyOwner onlyAllowedDestinationChain {
        // Set the token amounts.
        Client.EVMTokenAmount[] memory tokenAmounts = new Client.EVMTokenAmount[tokenAmounts.length];
        tokenAmounts[0] = Client.EVMTokenAmount({token: _token, amount: _amount});

        // Create an EVM2AnyMessage struct in memory with necessary information for sending a cross-chain message.
        // address(linkToken) means fees are paid in LINK.
        Client.EVM2AnyMessage memory evm2AnyMessage = Client.EVM2AnyMessage({
            receiver: abi.encode(_receiver),
            addressData: abi.encode(_text),
            stringTokenAmounts: tokenAmounts,
            tokenAmount: _amount,
            typeOfToken: tokenBeingTransferredExtraArgs.Client._argsToBytes(_amount, gasLimit),
            gasLimit: 20_000,
            gasLimitSetTo20000OnPurposeToForceExecutionToFailOnDestinationChain: true
        });

        // Set the feeToken to a LINK token address.
        address feeToken = address(_linkToken);
        // Initialize a router client instance to interact with cross-chain router.
        IRouterClient router = IRouterClient(this.getRouter());
        // Get the fee required to send the CCIP message.
        uint256 fees = router.getFee(_destinationChainSelector, evm2AnyMessage);
        if (fees > s_linkToken.balanceOf(address(this))) revert NotEnoughBalance(s_linkToken.balanceOf(address(this)));
        // approve the Router to transfer LINK tokens on contract's behalf.
        // It will spend the amount of the given token IERC20 token.
        approve(address(router), fees);
        // approve the Router to spend tokens on contract's behalf.
        // It will spend the amount of the given token IERC20 token.
        approve(address(router), _amount);
        // Send the message through the router and store the returned message ID.
        messageId = router.ccipSend(_destinationChainSelector, evm2AnyMessage);
        // Emit an event with message details.
        emit MessageSent(messageId, _destinationChainSelector, _receiver, _text, _token, _amount, address(s_linkToken), fees);
        // Return the message ID.
        return messageId;
    }

    @notice Returns the details of the last CCIP received message.
    @dev This function retrieves the ID, text, token address, and token amount of the last received CCIP message.
    @return messageId The ID of the last received CCIP message.
    @return text The text of the last received CCIP message.
    @return tokenAddress The address of the token in the last CCIP received message.
    @return tokenAmount The amount of the token in the last CCIP received message.
    function getLastReceivedMessageDetails() public view returns (bytes32 messageId, string memory text, address tokenAddress, uint256 tokenAmount) {
        return (s_lastReceivedMessageId, s_lastReceivedText, s_lastReceivedTokenAddress, s_lastReceivedTokenAmount);
    }

    @notice handle a received message.
    @param _ccipReceive Client.Any2EVMMessage memory any2EvmMessage internal override onlyAllowedDestinationChain {
        // decode the received message.
        (address sender, address receiver) = abi.decode(any2EvmMessage.sender, (address));
        // Make sure source chain and sender are allowed.
        if (!allowedSourceChains[s_lastReceivedMessageId] || !allowedSenders[sender]) revert SenderNotAllowed(sender);
        // fetch the message details.
        (bytes32 messageId, string text, address token, uint256 amount) = abi.decode(any2EvmMessage.data, (string));
        // abi-decoding of the sent text.
        // Expect one token to be transferred at once, but you can transfer several tokens.
        s_lastReceivedTokenAddress = abi.decode(any2EvmMessage.destTokenAmounts[0].token, (address));
        s_lastReceivedTokenAmount = abi.decode(any2EvmMessage.destTokenAmounts[0].amount, (uint256));
        // emit MessageReceived.
        emit MessageReceived(messageId, s_lastReceivedMessageId, sender, receiver);
        // fetch the source chain identifier (aka selector).
        address sourceChainSelector = abi.decode(any2EvmMessage.sender, (address));
        // abi-decoding of the sender address.
        address sender = abi.decode(any2EvmMessage.data, (string));
        any2EvmMessage.destTokenAmounts[0].token = abi.decode(any2EvmMessage.destTokenAmounts[0].token, (address));
        any2EvmMessage.destTokenAmounts[0].amount = abi.decode(any2EvmMessage.destTokenAmounts[0].amount, (uint256));
        // @notice Allows the owner of the contract to withdraw all tokens of a specific ERC20 token.
        @dev This function reverts with a 'NothingToWithdraw' error if there are no tokens to withdraw.
        @param _beneficiary The address to which the tokens will be sent.
        @param _token The contract address of the ERC20 token to be withdrawn.
        function withdrawToken(address _beneficiary, address _token) public onlyOwner {
            // Retrieve the balance of this contract.
            uint256 amount = IERC20(_token).balanceOf(address(this));
            // Revert if there is nothing to withdraw.
            if (amount == 0) revert NothingToWithdraw();
            IERC20(_token).safeTransfer(_beneficiary, amount);
        }
    }
}
```

[Open in Remix](#) [What is Remix?](#)

## Deploy your contracts

To use this contract:

1. [Open the contract in Remix](#).
2. Compile your contract.
3. Deploy, fund your sender contract on Avalanche Fuji and enable sending messages to Polygon Mumbai:
4. Open MetaMask and select the network Avalanche Fuji.
5. In Remix IDE, click on Deploy & Run Transactions and select Injected Provider - MetaMask from the environment list. Remix will then interact with your MetaMask wallet to communicate with Avalanche Fuji.
6. Fill in your blockchain's router and LINK contract addresses. The router address can be found on the [supported networks page](#) and the LINK contract address on the [LINK token contracts page](#). For Avalanche Fuji, the router address is 0xF694E193200268f9a4868e4Aa017A0118C9a8177 and the LINK contract address is 0x0b9d5D9136855f6FEc3c0993feE6E9CE8a297846.
7. Click the `transact` button. After you confirm the transaction, the contract address appears on the Deployed Contracts list. Note your contract address.
8. Open MetaMask and fund your contract with CCIP-BnM tokens. You can transfer 0.002 CCIP-BnM to your contract.
9. Open MetaMask and fund your contract with LINK tokens. You can transfer 0.1 LINK to your contract. In this example, LINK is used to pay the CCIP fees.
10. Enable your contract to send CCIP messages to Polygon Mumbai: 1. In Remix IDE, under Deploy & Run Transactions, open the list of transactions of your smart contract deployed on Avalanche Fuji.
11. Call the `allowlistDestinationChain` with 12532609583862916517 as the destination chain selector, and `true` as allowed. Each chain selector is found on the [supported networks page](#).
12. Deploy your receiver contract on Polygon Mumbai and enable receiving messages from your sender contract:
13. Open MetaMask and select the network Polygon Mumbai.
14. In Remix IDE, under Deploy & Run Transactions, make sure the environment is still Injected Provider - MetaMask.
15. Fill in your blockchain's router and LINK contract addresses. The router address can be found on the [supported networks page](#) and the LINK contract address on the [LINK token contracts page](#). For Polygon Mumbai, the router address is 0x1035CabC275068e0F4b745A29CEDf38E13aF41b1 and the LINK contract address is 0x326C977E6efc84E512bB9C30f76E30c160eD06FB.
16. Click the `transact` button. After you confirm the transaction, the contract address appears on the Deployed Contracts list. Note your contract address.
17. Enable your contract to receive CCIP messages from Avalanche Fuji: 1. In Remix IDE, under Deploy & Run Transactions, open the list of transactions of your smart contract deployed on Polygon Mumbai.
18. Call the `allowlistSourceChain` with 14767482510784806043 as the source chain selector, and `true` as allowed. Each chain selector is found on the [supported networks page](#).
19. Enable your contract to receive CCIP messages from the contract that you deployed on Avalanche Fuji: 1. In Remix IDE, under Deploy & Run Transactions, open the list of transactions of your smart contract deployed on Polygon Mumbai.
20. Call the `allowlistSender` with the contract address of the contract that you deployed on Avalanche Fuji, and `true` as allowed.

At this point, you have one sender contract on Avalanche Fuji and one receiver contract on Polygon Mumbai. As security measures, you enabled the sender contract to send CCIP messages to Polygon Mumbai and the receiver contract to receive CCIP messages from the sender and Avalanche Fuji.

## Transfer and Receive tokens and data and pay in LINK

You will transfer 0.001 CCIP-BnM and a text. The CCIP fees for using CCIP will be paid in LINK.

1. Send a string data with tokens from Avalanche Fuji:
2. Open MetaMask and select the network Avalanche Fuji.
3. In Remix IDE, under Deploy & Run Transactions, open the list of transactions of your smart contract deployed on Avalanche Fuji.
4. Fill in the arguments of the `sendMessagePayLINK` function:

Argument Value and Description  
`destinationChainSelector` 12532609583862916517 CCIP Chain identifier of the destination blockchain (Polygon Mumbai in this example). You can find each chain selector on the [supported networks page](#).  
`receiverContractAddress` at Polygon Mumbai. The destination contract address.  
`text` Hello World!  
`token` 0xD21341536c5cF5EB1bcb58f6723cE26e8D8E90e4 The CCIP-BnM contract address at the source chain (Avalanche Fuji in this example). You can find all the addresses for each supported blockchain on the [supported networks page](#).  
`amount` 1000000000000000 The token amount (0.001 CCIP-BnM).  
4. Click on `transact` and confirm the transaction on MetaMask.  
5. After the transaction is successful, record the transaction hash. Here is an [example](#) of a transaction on Avalanche Fuji.

note

During gas price spikes, your transaction might fail, requiring more than 0.1 LINK to proceed. If your transaction fails, fund your contract with more LINK tokens and try again.

1. Open the [CCIP explorer](#) and search your cross-chain transaction using the transaction hash. Note that the Gas Limit is 20000. In this example, the CCIP message ID is 0x21c3b177dd118a7347e744e0ac64cea69ce85d0a207e5a14b74867b1f911622a.
2. After a few minutes, the status will be updated to `Ready` for manual execution indicating that CCIP could not successfully deliver the message due to the initial low gas limit. At this stage, you have the option to override the gas limit.
3. You can also confirm that the CCIP message was not delivered to the receiver contract on the destination chain:
4. Open MetaMask and select the network Polygon Mumbai.
5. In Remix IDE, under Deploy & Run Transactions, open the list of transactions of your smart contract deployed on Polygon Mumbai.
6. Call the `getLastReceivedMessageDetails` function.
7. Observe that the returned data is empty: the received message ID is 0x00, indicating no message was received. Additionally, the received text field is empty, the token address is the default 0x00, and the token amount shows as 0.

## Manual execution

### Investigate the root cause of receiver contract execution failure

To determine if a low gas limit is causing the failure in the receiver contract's execution, consider the following methods:

- Error analysis: Examine the error description in the CCIP explorer. An error labeled `ReceiverError`. This may be due to an out of gas error on the destination chain. Error code: 0x, often indicates a low gas issue.
- Advanced Investigation Tool: For a comprehensive analysis, employ a sophisticated tool like [Tenderly](#). Tenderly can provide detailed insights into the transaction processes, helping to pinpoint the exact cause of the failure.

To use [Tenderly](#):

1. Copy the destination transaction hash from the CCIP explorer. In this example, the destination transaction hash is 0x06cb1c7d92483e67382a932e99411c4525e2c3aca6e46498c2ba64bf7eb08aba.
2. Open tenderly and search for your transaction. You should see an interface similar to the following:
3. Enable `Full Trace` then click on `Reverts`.
4. Notice the `out of gas` error in the receiver contract. In this example, the receiver contract is 0x4314123b4E8739f5cb1eE176C33Bd45f8573c41C.

### Trigger manual execution

You will increase the gas limit and trigger manual execution:

1. In the [CCIP explorer](#), set the Gas limit override to 20000 then click on `Trigger Manual Execution`.
2. After you confirm the transaction on Metamask, the CCIP explorer shows you a confirmation screen.
3. Click on the `Close` button and observe the status marked as `Success`.
4. Check the receiver contract on the destination chain:
5. Open MetaMask and select the network Polygon Mumbai.
6. In Remix IDE, under Deploy & Run Transactions, open the list of transactions of your smart contract deployed on Polygon Mumbai.
7. Call the `getLastReceivedMessageDetails` function.
8. Notice the received message ID is 0x21c3b177dd118a7347e744e0ac64cea69ce85d0a207e5a14b74867b1f911622a, the received text is `Hello World!`, the token address is 0xf1E3A5842EeEF51F2967b3F05D45DD4f4205FF40 (CCIP-BnM token address on Polygon Mumbai) and the token amount is 1000000000000000 (0.001 CCIP-BnM).

Note: These example contracts are designed to work bi-directionally. As an exercise, you can use them to transfer tokens and data from Avalanche Fuji to Polygon Mumbai and from Polygon Mumbai back to Avalanche Fuji.

## Explanation

Integrate Chainlink CCIP into your project

npm yarn foundry If you use [NPM](#) , install the [@chainlink/contracts-ccip NPM package](#) and set it to the v1.4.0 release:

npm install @chainlink/[email protected] If you use [Yarn](#) , install the [@chainlink/contracts-ccip NPM package](#) and set it to the v1.4.0 release:

yarn add @chainlink/[email protected] If you use [Foundry](#) , install the v1.4.0 release:

forge install smartcontractkit/ccip@b06a3c2eecb9892ec6f76a015624413ffa1a122

The smart contract used in this tutorial is configured to use CCIP for transferring and receiving tokens with data, similar to the contract in the [Transfer Tokens with Data](#) tutorial. For a detailed understanding of the contract code, refer to the [code explanation](#) section of that tutorial.

A key distinction in this tutorial is the intentional setup of a low gas limit of 20,000 for building the CCIP message. This specific gas limit setting is expected to fail the message delivery on the receiver contract in the destination chain:

```
Client._argsToBytes(Client.EVMExtraArgsV1({gasLimit:20_000}))
```