We can define a version of MIMC that works as follows: SimplifiedMiMCHash(x, d) = $f^{512}(x)$

, where $f(x) = x^3 + d$

; that is, we apply the permutation $x \cdot x^3 + d$

512 times.

Security claim: partial collision resistance - if y = SimplifiedMimChash(....SimplifiedMiMCHash(SimplifiedMiMCHash(x, d1), d2)...dn)

it is infeasible to find (d1', d2' ... dn') \ne (d1, d2 .. dn)

such that y = SimplifiedMimChash(....SimplifiedMiMCHash(SimplifiedMiMCHash(x, d1'), d2')...dn')

[NOTE: I think there are better ways to do this that more directly lean on traditional collision resistance properties of these arithmetically cheap hash functions...]

We now define the accumulator as follows. The accumulator A

starts at 0, and then every time a value v

is added we set A := SimplifiedMiMCHash(A, v)

For proofs of inclusion or exclusion, we set up a STARK with three tapes: the accumulator state A

, the witness W

consisting of a sequence of 512-value repeats of values that get added to the accumulator, a loop progress counter M

which starts at 1 and a product trace P

which starts at 1. Let \omega

be a 512th root of unity, and x

be the value you want to prove inclusion or exclusion of. We add the following constraints:

• M[i] = 1

or W[i] = W[i-1]

(ie. W

is only allowed to change at multiples of 512)

M[i] = M[i-1] * \omega

(incrementing M

; note that it loops around to 1 every 512 steps)

- $A[i] = A[i-1]^3 + W[i]$
- P[i] = P[i-1] * (x W[i-1])

We check the boundary conditions (i) A[0]

is the starting accumulator, (ii) A[n]

is the ending accumulator, (iii) P[0] = 1

. The goal is that P

will stay nonzero as long as x

is never used in the witness, and will permanently become zero if x

is used in the witness even once.

The STARK construction is very simple, with only 4 state objects to worry about; it should not be difficult to convert the existing MIMC-STARK code to implement this construction. Note that it should be fairly straightforward to replace MIMC in

plicated operations.	Ks for proving history ckly than a fully comp	