

INFO1111: Computing 1A Professionalism

2024 Semester 1

Skills: Team Project Report

Submission number: 1

Github link: https://github.com/mgebrael/INFO1111-Skills-Team-Project

Team Members:

Name	Student ID	Target * Foundation	Target * Advanced	Selected Major
GEBRAEL, Matthew	540715314	A	NA	Computer Science
BANKS, Elliot	540744842	A	NA	Data Science
TERS, Luke	540703218	A	NA	SW Development
FAMNAME4,	01234567	A	NA	Cyber Security
givenName4				

^{*} Use the following codes:

- NA = Not attempting in this submission
- A = Attempting (not previously attempting)
- AW = Attempting (achieved weak in a previous submission)
- AG = Attempting (achieved good in a previous submission)
- S = Already achieved strong in a previous submission

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Instructions

Important: This section should be removed prior to submission.

You should use this LATEX template to generate your team project report. Keep in mind the following key points:

- Selecting a major: Each team member must select one of the computing degree majors (a different one for each student) i.e. Computer Science; Data Science; Software Development; Cyber Security. If there are more than four members in your team then your tutor will suggest a fifth alternative. The choice for each student should be included in the table on the cover page.
- Teamwork: Whilst the team project is just that a team project it has been designed to also allow different members of the team to achieve different outcomes. We do expect you to work together as a team i.e. your team can only submit a single report. There will be some sections that need to be worked on as a team, and some sections that are done individually. This means that your team will need to collaborate to combine your individual components for each submission. This collaborative aspect is a requirement for both the foundation and advanced tasks (since the two tasks are submitted using this one template). The only exception to this is where a member of the team has already achieved the level they are targeting (e.g. OK for the Foundation task) in a previous submission and has decided to not attempt higher levels, and so is not contributing anything further (this should be obvious because no target is indicated for that student on the cover page).
- **Team problems**: If you do come across problems working together then the first step should be to discuss this with your tutor. You should do this as soon as possible, and not wait until it is too late for your tutor to address any problems.
- Choosing Levels: Whilst the report is compiled as a team, for each submission each team member can individually attempt the foundation task, advanced task or neither, (though you need to achieve a "STRONG" on the foundation task before being eligible to attempt the advanced task). Each team member will then be individually assessed for the levels they have attempted.
 - For example, in the first submission, one team member attempted only the foundation task and the other three all attempted both the foundation task and the advanced task. For the one who attempted only the foundation task, they were not successful in achieving an "OK" (a pass) or a "STRONG" (opportunity to proceed to advanced task). In the second submission, they then reattempted the foundation task (successful "STRONG"). For the third and final submission they could attempt the advanced task, or even just choose to not submit anything further and remain at the foundation "STRONG" rating.
- Minimum requirement: Remember that in order to pass the unit, you must achieve at least foundation "OK" rating by the end of the third submission.
- Assessment: In order to attempt the advanced "OK" or "STRONG" you must first have achieved foundation "STRONG". This means that we will not assess any attempts made on the advanced task until the "STRONG" rating has been achieved on the foundation task.
- Using this template: When completing each section, you should remove the explanation text and replace it with your material. For each submission, each individual must complete their subsections and then collectively compile and submit the report.

• **Referencing**: You should also ensure that any resources you use are suitably referenced, and references are included into the reference list at the end of this document. You should use the IEEE reference style [1] (the reference included here shows you how this can be easily achieved).

1. Task 1 (Foundation): Core Skills

Throughout your Computing degree we will help you learn a range of new skills. Once you graduate however you will need to continue to learn new languages, new tools, new applications, etc. Task 1 focuses on core technical skills (related to LATEX and Git) and the key technical skills used in different computing jobs. Each member of the team should individually complete their subsection below. You should begin by allocating to each team member a different major to focus on (i.e. one of: Computer Science; Data Science; Software Development; Cyber Security). If you have a fifth member, then your tutor will suggest a fifth topic to cover. This allocation should be specified above (see lines 37-56 in the LaTeX file).

For this section each member of your team needs to select one of the majors provided and identify 3 key technical skills that you would need to be able to work in the industry of your allocated major. You should then put these in order from most required to least required, and for each one explain why it is a key skill required for the industry of your major. You must use the skills framework for the information age "SFIA" to identify at least 2 out of the 3 key tech skills. (Target = ~ 100 words per skill = ~ 300 words total, per student).

Begin by looking at the list of skills identified within SFIA (Skills Framework for the Information Age) [2]. Then select two skills from the complete list. The skills you select should be skills you believe are the most required key technical skills relevant to the major you have selected. You should explain why each skill is a key technical skill and necessary for that major.

You will need to integrate your information into the shared collaborative LaTeX document and compile the result.

OVERALL REQUIREMENTS:

To achieve an "OK" rating for this task you must individually accomplish the following:

- Each member of your team **has been** allocated a different major (Computer Science, Data Science, Software Development, Cyber Security).
- Each member of your team **has identified** 3 key technical skills that you would need to be able to work in the industry of your allocated major.
 - These must be in order from most required to least required.
 - Each skill must have an explanation on why it is a key skill required for the industry of the major (\sim 100 words per skill).
 - At least 2 out of the 3 key tech skills must be identified from the skills framework for the information age SFIA.

• Github, LaTeX & LaTeX

- Your team has created a team repository on Github for the project and put a copy of the LaTeX template, bib file, and image file into the team repository (only needs to be done by one member of your team).
- The information for 'Task 1' has been compiled into the shared collaborative LaTeX document using the template provided on Canvas with your team members sections you have edited the LaTeX template to include your chosen major and the 3 key tech skills for the major.
- You have cloned the team repository to your local machine.

- Provide evidence that you can compile from the command line (provide screenshots of the command entered and output).
- Provide evidence that you can commit to your local repo (provide screenshots of the steps taken to commit to their local repo).

• Referencing

- You have provided in-text references (IEEE) to support your claims or where they gathered the information from.
- You have a reference list following the IEEE referencing guidelines.
- Some common things to look for to see whether your have correctly followed the referencing guide are:
 - * Sources are listed in alphabetical order
 - * The sources you have listed are only the sources that are present in-text.
 - * All sources seen in-text are included in the reference list.
 - * You followed the correct convention for references that don't have author's details or multiple sources have the same author and year of publication
 - * You have included the required information for the source type as outlined in the guide.
 - * Sources are not a list (i.e. dotpoints)

To achieve a "STRONG" rating, you must individually accomplish all of the above in addition to the following:

Demonstrated the following to your tutor during the tutorial:

- You are able to retrieve your team's shared repo
- You are able to make changes, recompile, commit changes, and push back to repo.
- Note: you should also provide screen-shots of relevant actions taken to make changes, recompile etc. does not require you to provide evidence of detailing conflicts.

1.1. Skills for Computer Science: GEBRAEL, Matthew

Requirements definition and management

The 2012 McKinsey-Oxford study found that half of all large IT projects massively exceed their budgets, with 17% having budget overruns more than 200% – the biggest issues identified being unclear objectives and missing focus. For this reason, defining what is required of a new system is an important skill within all branches of computer science. By using the requirements life cycle approach to ensure that achievable objectives are set and monitored throughout development, the final outcome can be more clearly understood, thus reducing the risk of software projects failing to meet their requirements.

Programming/software development

Programming is a fundamental skill within computer science. It allows professionals to solve problems and develop software components that appeal to stakeholders. A computer scientist should be familiar with implementing development methods, which may include responsibilities such as planning, testing, documentation, security, software recovery, resolving bugs, and using peer review techniques (such as pair programming). Some programming languages that are commonly used by computer scientists include Java, C, Python, and Javascript, amongst many others. As the industry is ever-changing, it is also an important skill to be able to self-learn other programming languages when the need arises.

Algorithms and data structures

1.2. Skills for Data Science: BANKS, Elliot

Data Visualisation

With the creation of technology that can clean and sort through enormous amounts of data, the role of a Data Scientist is becoming increasingly centred around their ability to visualise this data [4] and present it to others [1]. With this skill, Scientists are better able to identify, understand and analyse trends in data – particularly crucial with the complex, multi-variable sets of modern society. Furthermore, data visualisation extends to presenting data and any findings to boards, teams and colleagues. It is important that the communication is clear and easily understandable, something that is aided by visual tools such as graphs, charts and infographics – key tools of data visualisation.

Personal Data Protection

In recent years, technology has been introduced into every aspect of modern society, meaning every individual's movement, decisions, action etc. are being stored in thousands of megabytes of data [2], posing significant security issues. As a result, personal data protection [4] is an important skill for a Data Scientist to have, as, if individuals do not believe that their data will be secure, they will refuse to answer surveys or questionaries, reducing the quantity of data available. Furthermore, without personal data protection, there is potential for the data sets to be corrupted or modified, reducing the reliability and validity of the data collected, rendering the results unusable.

Strategic Planning

A key role of data scientists within the wider organisation is to advise business decisions based on data collection and analysis. As such, strategic planning [4] is a crucial skill for any data scientist to have, to make data-driven decisions. By constructing forecast models, data scientists can predict future business outcomes given a set of exogenous conditions and adapt a strategic plan to best achieve the organisation's aims [3]. Furthermore, data scientists need strong strategic planning skills so that they can identify which data to collect and how to collect it in order to address a certain issue, without getting bogged down in unnecessary information.

1.3. Skills for SW Development: TERS, Luke

Programming and Software Development

As a software engineer, SFIA requires this skill as a 'core competency,' requiring familiarity with the logistical and technical intricacies of developing software. They must be familiar with multiple programming languages, using respective standards and tools to develop advanced software. They must be able to refine and code across all stages of software development, this includes the ability to identify and rectify certain inadequacies of a program, such as fixing bugs (via TEST). Logistically, they estimate difficulty and temporal restrictions of developing software to ensure a steady scope for development. As a software engineer, the importance of PROG is paramount, ensuring the software is thoroughly engineered, running at required specifications.

Testing

SFIA also requires this skill as a 'core competency,' requiring software engineers to scrutinize the software by conducting tests to assess their behavior and ensure that the software is meeting these required specifications in the real world. They must design tests that adhere to industry standards to assess functional aspects, which refers to ensuring that the requested features are executed seamlessly in real-time field tests, and non-functional elements, such as, "performance, security... robustness, availability." (SFIA) Software engineers are then required to compile and report data from these tests to accentuate certain inadequacies of the programme that need to be fixed or further developed to satisfy stakeholder specifications for the software.

Systems and Software Life Cycle Engineering

It is a requirement by SFIA that a software engineer is able to effectively manage the life-cycle of a program. This is done through creating an "environment" (SFIA) that continually builds upon the initially developed software (PROG). Through the "process of trial, feedback, learning and continual evolution," (SFIA) they exemplify inadequacies of a program and ensure they are fixed so it runs at specification. Additionally, they are required to evolve the system to ensure it remains up to date with current operating systems and ever changing industry standards of the programs respective operating environment. Holistically, through "developing a supportive framework of [these] methods," the program can be managed successfully during its lifecycle

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2. Task 2 (Advanced): Advanced Skills

Task 2 contains two components (both required).

Component 1: Exploration of Tech Tools

The first component focuses on exploration of relevant tech tools used within professional computing employment. All companies make use of a range of technologies and tools (often as part of a tech stack). These tools might be implementation languages; design tools; data analysis tools; collaboration technologies, etc. Each student should identify two tools that are widely used in industry, and which relate to the major you are focusing on for this project. You should then describe:

- 1. What are the two tools you have identified for your chosen major
- 2. The main functionality of those tools;
- 3. The ways in which those tools are used in the industry of your chosen major;
- 4. Any weaknesses or limitations of those tools.

This task consists of two parts:

- 1. Part A: Generate a set of questions that you can put to ChatGPT in order to obtain answers to each of the above four questions. Using ChatGPT, then generate the answers for each of the two tools. You must include in the report below both the questions that you posed to ChatGPT, and the answers that it provided. (100–250 words each).
- 2. **Part B**: For each of the four answers from Part A, assess the answer that ChatGPT provided and explain to us why you agree or disagree with the answer (100 words for each question above).

As examples of the tools which might be selected (which you shouldn't now use):

- Computer Science: Eclipse.
- Software Development: GitHub.
- Cyber Security: Wireshark.
- Data Science: Hadoop.

Note also that no two students in the same tutorial should choose the same tools, so your tutor will maintain a list of those that have already been selected. You should therefore check this list with your tutor and then confirm your choice with your tutor prior to researching your proposed tools and spending time writing about them. (Target $= \sim 200\text{-}400$ words per tool).

Component 2: Advanced LaTeX and Git Skills

The second component of Task 2 focuses on more advanced technical skills in LaTeX and Git. The following is a list of advanced Git and LaTeX skills/features. Each student in your team that is attempting the Advanced task should select a different pair of items from each list (e.g. you might choose "Resetting and Tags" from the git list, and "Cross-referencing and Custom commands" from the LaTeX list). You then need to demonstrate

actual use of each item (either through activity in Git, or through including items in this report). (Target = $\sim 100\text{-}200$ words per student for each feature).

1. Git

- (a) Rebasing and Ignoring files
- (b) Forking and Special files
- (c) Resetting and Tags
- (d) Reverting and Automated merges
- (e) Hooks and Tags

2. LaTeX

- (a) Cross-referencing and Custom commands
- (b) Footnotes/margin notes and creating new environments
- (c) Floating figures and editing style sheets
- (d) Graphics and advanced mathematical equations
- (e) Macros and hyperlinks

OVERALL REQUIREMENTS:

To achieve an "OK" rating for this task you must individually accomplish the following:

• Component 1 - Exploration of Tech Tools

- Identified two tools that are widely used in industry, and which relate to the major chosen for this project.
 - * The two tools selected are not the same as the tools selected by other students in the tutorial.
 - * The two tools selected are relevant to the major chosen.
- Answer the following questions as instructed in 'Part A' & 'Part B':
 - * What are the two tools you have identified for your chosen major
 - * 3 main functionality of each of the identified tools
 - * The ways in which those tools are used in the industry of your chosen major;
 - * 2 weaknesses or limitations of each of the tools
- Part A: Generate a set of questions (minimum 5 questions) that can be put to ChatGPT in order to obtain answers to each of the above four questions. Using ChatGPT, then generate the answers for each of the two tools. You must include in the report below both the questions that you posed to ChatGPT, and the answers that it provided. (100 250 words for each question)
- Part B: For each of the four answers from Part A, assess the answer that ChatGPT provided and explain to us why they agree or disagree with the answer (100 words for each question above).

• Component 2 - Advanced LaTex & Git Skills

- Each member of the team has selected one pair of items from each list below and demonstrate actual use of each item (i.e. a Git item and a LaTeX item).

- Git

- * Rebasing and Ignoring files
- * Forking and Special files
- * Resetting and Tags
- * Reverting and Automated merges
- \ast Hooks and Tags

- LATEX

- * Cross-referencing and Custom commands
- * Footnotes/margin notes and creating new environments
- * Floating figures and editing style sheets
- * Graphics and advanced mathematical equations
- * Macros and hyperlinks
- This means no two members of the team have not chosen the same item from either of the lists above.
- You have demonstrated the use of your selected items either through activity in Git, or through including items in this report.
- This means for Git items:
 - * You have added your tutor to your git repository and when they view it they are able to see your activity that demonstrates the use of your selected items (e.g. forks, hooks, tags, merges etc.).
 - * You have included screenshots and annotations (where necessary) in your report and provided an explanation of ~ 100 words of your use of advanced Git features.
- and for LaTeX items:
 - * You have included items you have chosen in your LaTeX report document submission and the tutor is able to clearly see it (e.g. the pdf document written in LaTeX has hyperlinks, macros, cross referencing etc. included in it).
 - * You have included screenshots and annotations (where necessary) in your report and provided an explanation of $\sim \! 100$ words of your use of advanced LaTeX features.

• Referencing

- You have provided in-text references (IEEE) to support your claims or where they gathered the information from.
- You have a reference list following the IEEE referencing guidelines.
 - * Some common things to look for to see whether your have correctly followed the referencing guide are:
 - * Sources are listed in alphabetical order
 - * The sources you have listed are only the sources that are present in-text.
 - * All sources seen in-text are included in the reference list.

- * You followed the correct convention for references that don't have author's details or multiple sources have the same author and year of publication
- * You have included the required information for the source type as outlined in the guide.
- * Sources are not a list (i.e. dotpoints)

To achieve a "STRONG" rating you must accomplish all of the above in addition to the following:

- The answers provided to the 4 questions (component 1b) use ChatGPT and independent research and analysis is excellent, showing a deep understanding of industry.
- You have used advanced Git features such as branching when demonstrating the items you selected (component 2a).

2.1. Tools and Skills for Computer Science: GEBRAEL, Matthew

Part A: Exploration of tech tools

Your text goes here

Part B: Analysis

Your text goes here

Technical Skills (LaTeX and Git)

Your text goes here

2.2. Tools and Skills for Data Science: BANKS, Elliot

Part A: Exploration of tech tools

Your text goes here

Part B: Analysis

Your text goes here

Technical Skills (LaTeX and Git)

Your text goes here

2.3. Tools and Skills for SW Development: TERS, Luke

Part A: Exploration of tech tools

Your text goes here

Part B: Analysis

Your text goes here

Technical Skills (LaTeX and Git)

2.4. Tools and Skills for Cyber Security: FAMNAME4, givenName4

Part A: Exploration of tech tools

Your text goes here

Part B: Analysis

Your text goes here

Technical Skills (LaTeX and Git)

3. Submission contribution overview

For each submission, outline the approach taken to your teamwork, how you combined the various contributions, and whether there were any significant variations in the levels of involvement. (Target = \sim 100-300 words).

3.1. Submission 1 contribution overview

As above, for submission 1

3.2. Submission 2 contribution overview

As above, for submission 2

3.3. Submission 3 contribution overview

As above, for submission 3

Bibliography

- [1] The University of Sydney, "Referencing and citation styles: IEEE," 2022, see https://libguides.library.usyd.edu.au/c.php?g=508212.
- [2] SFIA, "The global skills and competency framework for the digital world," 2022, see https://sfia-online.org/en/sfia-8/all-skills-a-z.