

# Introduction to Lab 1 Local Dev + CLoud Deployment

Mikael Svahnberg<sup>1</sup>

<sup>1</sup>Mikael.Svahnberg@bth.se School of Computing Blekinge Institute of Technology

May 7, 2015



#### Goals of Lab 1

#### From course syllabus:

#### Kunskap och Förståelse:

- Kunna översiktligt presentera konceptet cloud computing och olika cloud-tjänster
- Kunna ingående förklara de grundläggande teknologier som används i cloud-system

#### Färdighet och förmåga

- Kunna driftsätta, testa, och övervaka en cloud-applikation
- Kunna använda sig av en existerande hypervisor
- Kunna starta virtuella maskiner på en existerande hypervisor











## Overview







- a
- Clone Cloud Environment
- Local copy of the environment
- Local virtualised environment



## Overview







- Develop on Production Servers
- Clone Cloud Environment
- Local copy of the environment
- Local virtualised environment



## Overview







- Develop on Production Servers NO
- Clone Cloud Environment
- Local copy of the environment
- Local virtualised environment



#### Overview







- Develop on Production Servers NO
- Clone Cloud Environment
- Local copy of the environment
- Local virtualised environment









Development options:

- Develop on Production Servers NO
- Clone Cloud Environment Expensive
- Local copy of the environment
- Local virtualised environment









Development options:

- Develop on Production Servers NO
- Clone Cloud Environment Expensive
- Local copy of the environment
- Local virtualised environment









Development options:

- Develop on Production Servers NO
- Clone Cloud Environment Expensive
- Local copy of the environment Expensive
- Local virtualised environment









Development options:

- Develop on Production Servers NO
- Clone Cloud Environment Expensive
- Local copy of the environment Expensive
- Local virtualised environment









Development options:

- Develop on Production Servers NO
- Clone Cloud Environment Expensive
- Local copy of the environment Expensive
- Local virtualised environment Cheap









Development options:

- Develop on Production Servers NO
- Clone Cloud Environment Expensive
- Local copy of the environment Expensive
- Local virtualised environment Cheap Testable?



## Overview







#### Challenges:

- Keep Local Development environment and Cloud deployment environments similar
- Test environment ≠ Development environment
- A single way to configure all environments (and to store different configurations)



## Overview







#### Challenges:

- Keep Local Development environment and Cloud deployment environments similar
- Test environment ≠ Development environment
- A single way to configure all environments (and to store different configurations)



## Overview



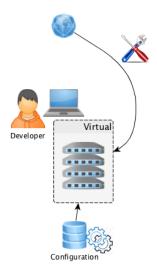




#### Challenges:

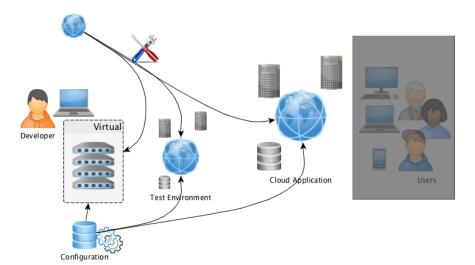
- Keep Local Development environment and Cloud deployment environments similar
- Test environment ≠ Development environment
- A single way to configure all environments (and to store different configurations)













# In this lab...









Virtualisation











Virtualisation

Provisioning











Virtualisation

Provisioning

Multi-Machine











Virtualisation

Provisioning

Multi-Machine

Deployment