

Elm @ DublinJS

Michael Twomey

@micktwomey

What is Elm?

The best of functional programming in your browser
— elm-lang.org

Full Programming Language

- A new programming language for frontend development
- Strongly Typed (in a good way)
- ML inspired (try saying Hindley–Milner three times fast!)
- Compiler is your friend (really!)

Compiles to Javascript

- Full compiler toolchain (written in Haskell)
- Emits a single .js file you can include and run, no other dependencies
- Can treat the output like a library

A Taste of Elm

HelloWorld.elm

```
import Graphics.Element exposing (..)
```

```
main : Element
```

```
main =
```

```
    show "Hello World"
```

A Centred Taste of Elm

HelloWorldCentre.elm

```
import Graphics.Element exposing (..)
import Window

main : Signal Element
main =
    Signal.map view Window.dimensions

view : ( Int, Int ) -> Element
view ( width, height ) =
    container width height middle (hello)
```

A Bigger Taste of Elm

HelloWorldBig.elm

```
hello : Element
```

```
hello =
```

```
    Text.fromString "Hello, World!"
```

```
    |> Text.bold
```

```
    |> Text.height 72
```

```
    |> leftAligned
```

Side Note: Language Design is a Hard Balance



Elm Philosophy (paraphrasing)

- Make a language for front end programmers
- Ambitious: be both more maintainable and easier to use than Javascript (and more fun!)
- Not convinced gradual typing will get us to a good place
- Watch Evan Czaplicki – Let's be mainstream! User focused design in Elm – Curry On for more

Some Party Tricks

- Nice Type System (really!)
- Helpful compiler error messages
- Time travelling debugger
- No runtime exceptions ¹
- Semantic package versioning baked in

¹ You can call `Debug.crash` to get one if you want

Compiler: Spot the Typo

HelpfulCompiler1.elm

```
type alias Model = { title : String }
```

```
init : Model
```

```
init = { title = "Foo" }
```

```
update : Model -> Model
```

```
update model = { model | tite = "Bar" }
```

```
main : Element
```

```
main = show (update init)
```

-- TYPE MISMATCH ----- examples/HelpfulCompiler1.elm

The type annotation for `update` does not match its definition.

```
19| update : Model -> Model
    ~~~~~
```

The type annotation is saying:

```
{ count : ..., title : ... } -> { count : ..., title : ... }
```

But I am inferring that the definition has this type:

```
{ b | tite : ... } -> { b | tite : ... }
```

Hint: I compared the record fields and found some potential typos.

```
title <-> tite
```

Detected errors in 1 module.

Spot the "Type"-o

HelpfulCompiler2.elm

```
showMessage : String -> Element
```

```
showMessage message =  
    show message
```

```
main : Element
```

```
main =  
    showMessage 1234
```

-- TYPE MISMATCH ----- examples/HelpfulCompiler2.elm

The argument to function `showMessage` is causing a mismatch.

```
12|  showMessage 1234
      ^^^^
```

Function `showMessage` is expecting the argument to be:

String

But it is:

number

Detected errors in 1 module.

Learning via the Compiler

HelpfulCompiler3.elm

```
main : Element
```

```
main =
```

```
    show ("Hello " + "World!")
```

-- TYPE MISMATCH ----- examples/HelpfulCompiler3.elm

The left argument of (+) is causing a type mismatch.

```
8|         "Hello " + "World!")  
      ^^^^^^^
```

(+) is expecting the left argument to be a:

number

But the left argument is:

String

Hint: To append strings in Elm, you need to use the (++) operator, not (+).
<<http://package.elm-lang.org/packages/elm-lang/core/latest/Basics#++>>

Detected errors in 1 module.

Hard to Express Incorrect Code

HelpfulCompiler4.elm

```
type Action
  = Left
  | Right

act : Action -> String
act action =
  case action of
    Left -> "Goto fail, I mean, going left!"

main : Element
main =
  show (act Right)
```

-- MISSING PATTERNS ----- examples/HelpfulCompiler4.elm

This `case` does not have branches for all possibilities.

```
13|> case action of
14|>   Left ->
15|>     "Going left!"
```

You need to account for the following values:

 Main.Right

Add a branch to cover this pattern!

If you are seeing this error for the first time, check out these hints:

<<https://github.com/elm-lang/elm-compiler/blob/0.16.0/hints/missing-patterns.md>>

The recommendations about wildcard patterns and `Debug.crash` are important!

Detected errors in 1 module.

Good Ideas Spread ²

```
$ flow check
```

BEFORE

```
/private/tmp/frantic-QSf4pM/index.js:5:13,29: function call
Error:
/private/tmp/frantic-QSf4pM/index.js:5:22,28: object literal
This type is incompatible with
/private/tmp/frantic-QSf4pM/lib/fizzbuzz.js:3:22,27: number

/private/tmp/frantic-QSf4pM/lib/fizzbuzz.js:5:12,15: null
This type is incompatible with
/private/tmp/frantic-QSf4pM/lib/fizzbuzz.js:3:31,36: string
```

```
Found 2 errors
```

```
$ ~/code/flow/bin/flow check
```

AFTER

```
index.js:5
```

```
5: console.log(fizzbuzz({n: 42}));
               ^^^^^^^^^^^^^^^^^^ function call
5: console.log(fizzbuzz({n: 42}));
               ^^^^^^ object literal. This type is incompatible with
3: function fizzbuzz(n: number): string {
               ^^^^^^ number. See: lib/fizzbuzz.js:3
```

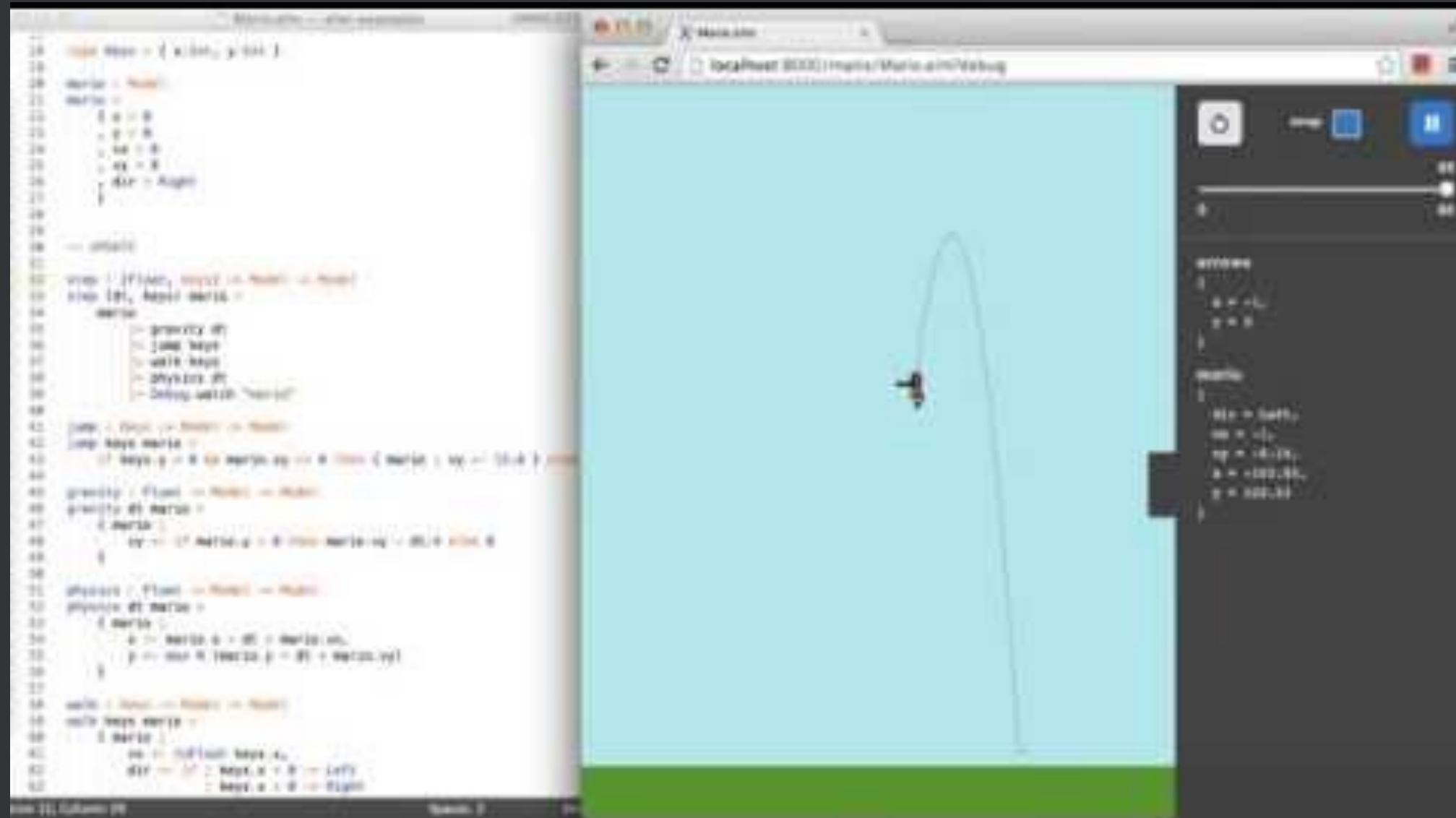
```
lib/fizzbuzz.js:5
```

```
5:     return null;
               ^^^^ null. This type is incompatible with
3: function fizzbuzz(n: number): string {
               ^^^^^^ string
```

```
Found 2 errors
```

² https://twitter.com/alex_frantic/status/651498914252648448

Time Travelling Debugger



Demo

Semantic Versioning

```
$ elm package diff evancz/elm-html 3.0.0 4.0.2
```

```
Comparing evancz/elm-html 3.0.0 to 4.0.2...
```

```
This is a MAJOR change.
```

```
----- Changes to module Html.Attributes - MAJOR -----
```

```
Removed:
```

```
  boolProperty : String -> Bool -> Attribute
```

```
  stringProperty : String -> String -> Attribute
```

```
----- Changes to module Html.Events - MINOR -----
```

```
Added:
```

```
  type alias Options =
```

```
    { stopPropagation : Bool, preventDefault : Bool }
```

```
  defaultOptions : Html.Events.Options
```

```
  onWithOptions : String -> Html.Events.Options -> Json.Decode.Decoder a -> (a -> Signal.Message) -> Html.Attribute
```

Caveats

- Language still evolving, so can change with each major release ³
- Interop with other JS might surprise you at first

³ e.g. in 0.15.1 to 0.16.0 a bunch of syntax around records was removed to simplify

Integrating with Javascript

- Can embed elm app in pages
- Use ports to communicate
- Can rewrite everything in Elm ⁴
- (Tangent: "native")

⁴ My favourite approach 😊

Ports

```
port addUser : Signal (String, UserRecord)
```

```
port requestUser : Signal String
```

```
port requestUser =
```

```
    signalOfUsersWeWantMoreInfoOn
```



```
myapp.ports.addUser.send([  
    "Tom",  
    { age: 32, job: "lumberjack" }  
]);
```

```
myapp.ports.requestUser.subscribe(databaseLookup);  
function databaseLookup(user) {  
    var userInfo = database.lookup(user);  
    myapp.ports.addUser.send(user, userInfo);  
}
```

Bonus: WebGL GLSL Compiler for Free!

thwomp.elm

```
vertexShader : Shader { attr | position:Vec3, color:Vec3 }
                  { unif | rotation:Mat4, perspective:Mat4, camera:Mat4 }
                  { vcolor:Vec3 }

vertexShader = [glsl|
attribute vec3 position;
attribute vec3 color;
uniform mat4 perspective;
uniform mat4 camera;
uniform mat4 rotation;
varying vec3 vcolor;
void main () {
    gl_Position = perspective * camera * rotation * vec4(position, 1.0);
    vcolor = color;
}
|]
```

Lot's of Nice Stuff

- Useful, strong types and a helpful compiler (thanks ML!)
- Hard to express bad code
- Needs way less tests!
- Fun!
- Time travelling debugger
- Semantic package versioning
- Can use it today!

Lot's More Stuff I Didn't Talk About

- Reactive programming (Effects, Tasks, Signals)
- Re-usable components with Elm's architecture
- Fast virtual DOM
- Nice canvas graphics
- No undefined / NULL / None !

Finally: My Favourite Feature

Elm has been my most successful (and fun!) attempt to learn
Functional Programming yet
— Me

- Elm is like a gateway drug to functional programming (and ML languages like F#, Haskell and OCaml)
- Even if you don't wind up using it professionally you have fun learning

Thank you! ⁵

- Elm: <http://elm-lang.org>
- Elm User Group: <http://www.meetup.com/Elm-User-Group-Dublin/>
- Functional Kats: <http://www.meetup.com/FunctionalKats/>
- Slides: <https://github.com/micktwomey/elm-dublinjs>

⁵ In a shock turn of events Udemy is hiring! michael.twomey@udemy.com