

DarkMode

Controller.dart

```
import 'package:flutter/cupertino.dart';

class AppController extends ChangeNotifier {
  static AppController instance = AppController();

bool isDarkTheme = false;

changeTheme() {
  isDarkTheme = !isDarkTheme;
  notifyListeners();
  }
}
```

app widget.dart

```
import 'package:curso_flutterando/04login_page/login_page.dart';
import 'package:curso_flutterando/app_controller.dart';
import 'package:flutter/material.dart'; //este arquivo serve para deixar apenas o widget BUILD
class AppWidget extends StatelessWidget {
 const AppWidget({Key? key}) : super(key: key);
 @override
 Widget build(BuildContext context) {
   // ignore: avoid_unnecessary_containers
    return AnimatedBuilder(
        animation: AppController.instance,
       builder: (context, child) {
          return MaterialApp(
            theme: ThemeData(
                primarySwatch: Colors.blue,
                brightness: App Controller.instance.is Dark Theme\\
                    ? Brightness.dark
                    : Brightness.light //modo escuro(dark) claro(light)
            home: LoginPage(),
          );
       });
}
```

DarkMode 1