

1. Introduction

2. Approach

3. Evaluation

4. Conclusion

1. Introduction

1.1. Motivation

1.2. WoT Thing Description

1.3. WoT System Description

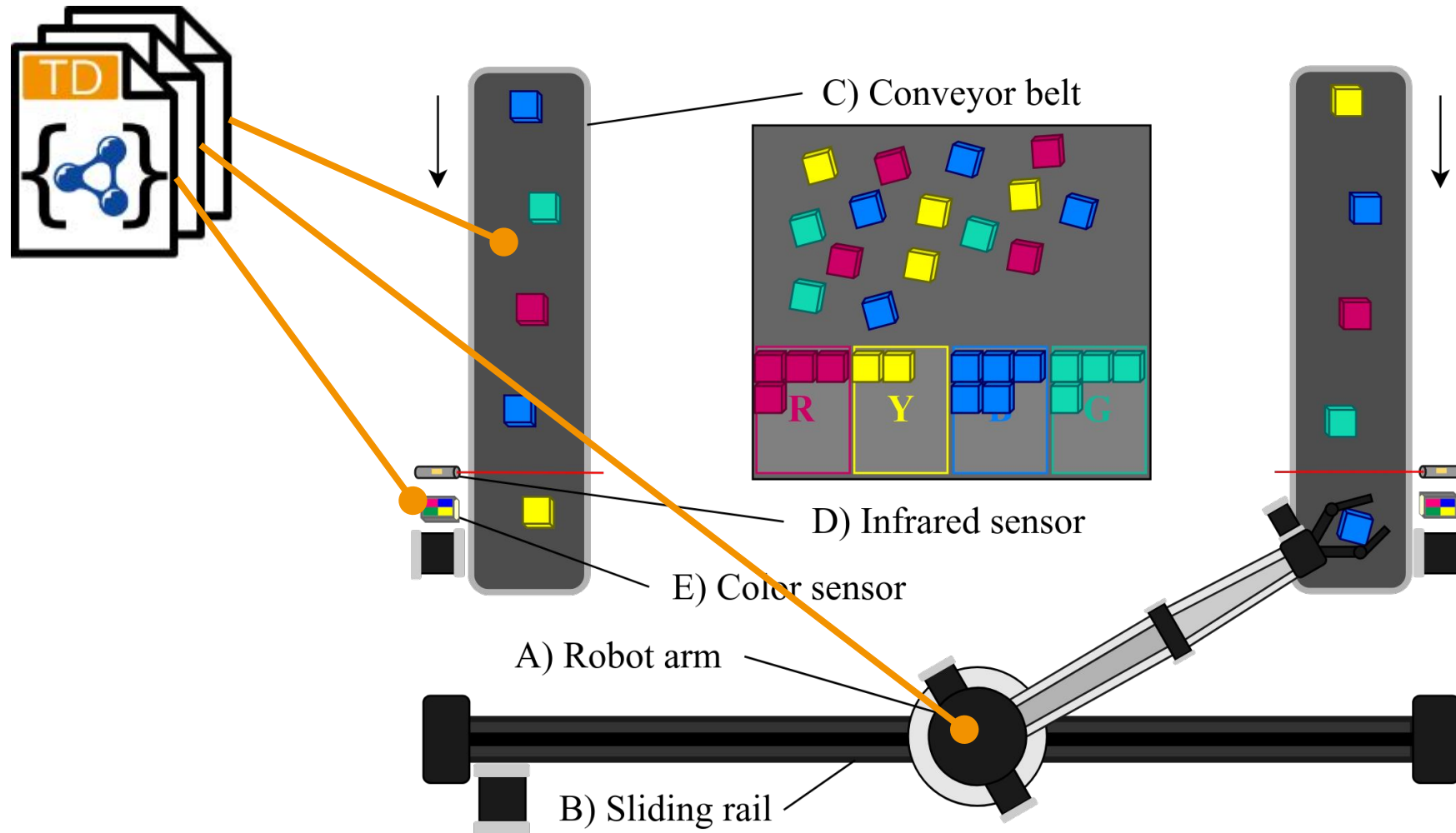
1.4. Problem Statement

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Industrial Automation System



1. Introduction

1.1. Motivation

1.2. **WoT Thing Description**

1.3. WoT System Description

1.4. Problem Statement

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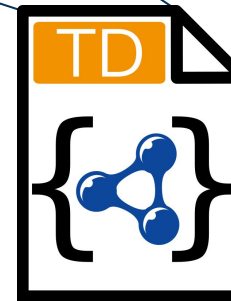
3. Evaluation

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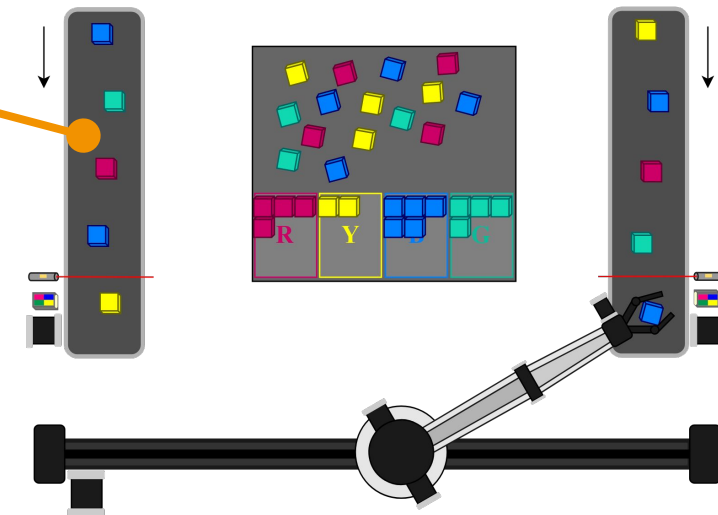
WoT Thing Description

TD of Conveyor Belt

```
"name": "LeftConveyorBelt",
"@type": "conveyor-belt",
"properties": [
  "speed": {
    "type": "number",
    "minimum": -100.0,
    "maximum": 100.0
  },
  "status": {
    "type": "string",
    "enum": [ "on", "off" ],
  }
],
"actions": [
  "start": {...},
  "stop": {...},
],
"events": [
  "emergencystop": {...},
],
"security": [...]
```



Industrial Automation System



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1.3. **WoT System Description**

1.4. Problem Statement

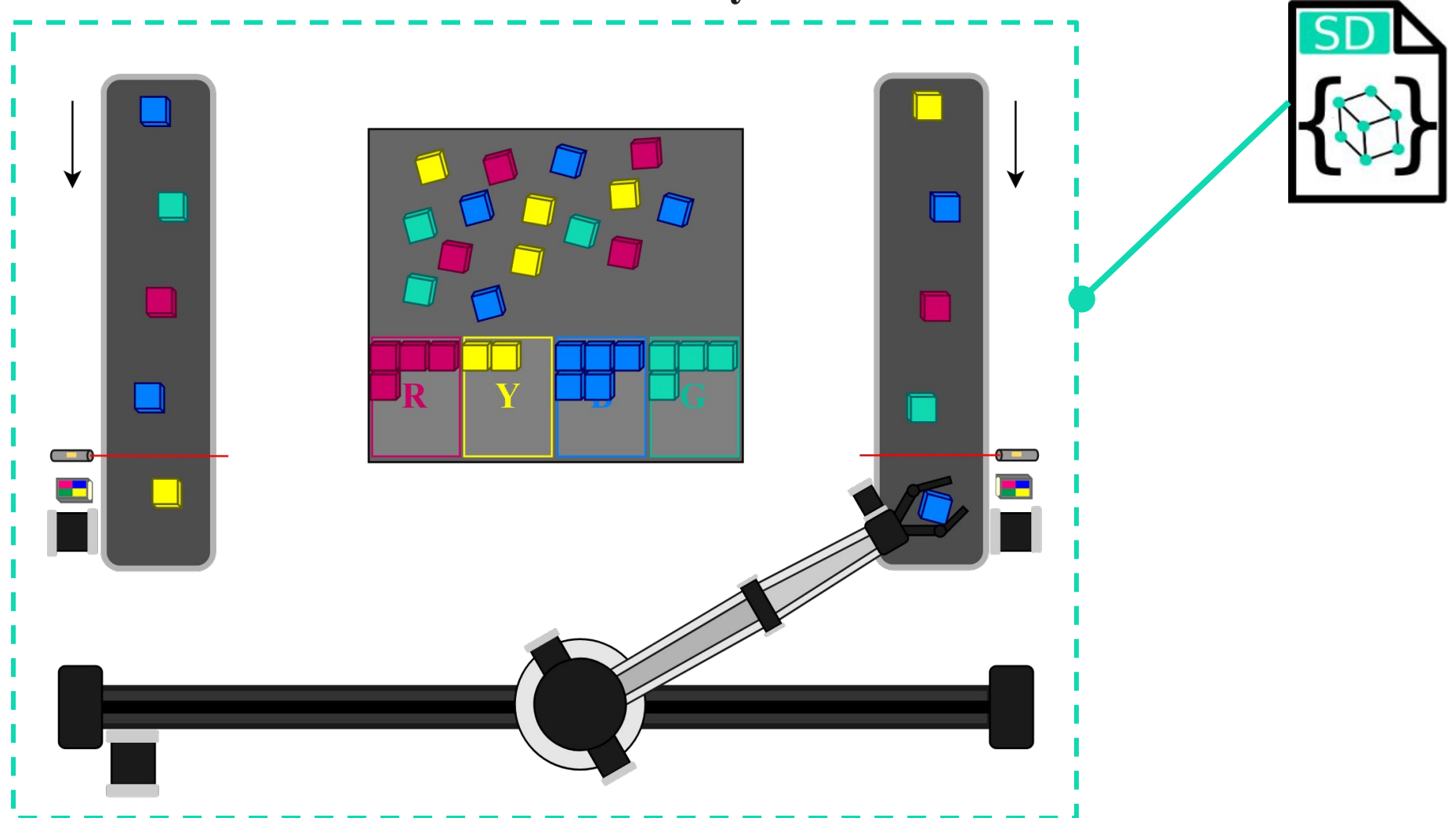
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WoT System Description

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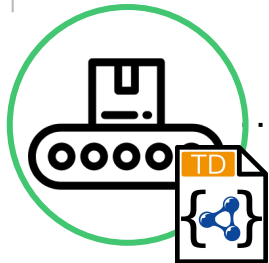
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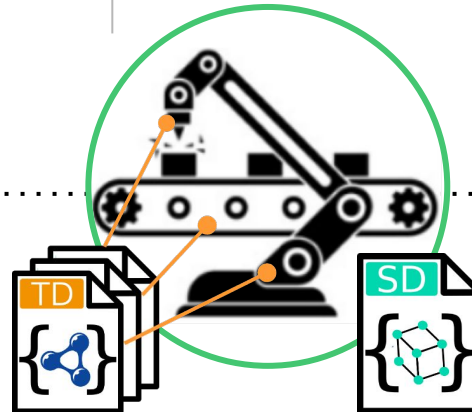
4. Conclusion

Problem Statement

- ✓ **Thing Description**
Allows modelling simple and complex **standalone Things**



- ✓ **System Description**
Allows describing interaction logic between Things, in order **to create WoT Systems**



- ✗ **Development Tools**
For **deployment, management, and monitoring** of WoT Systems



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2.1. [Overview](#)

2.2. Methodology

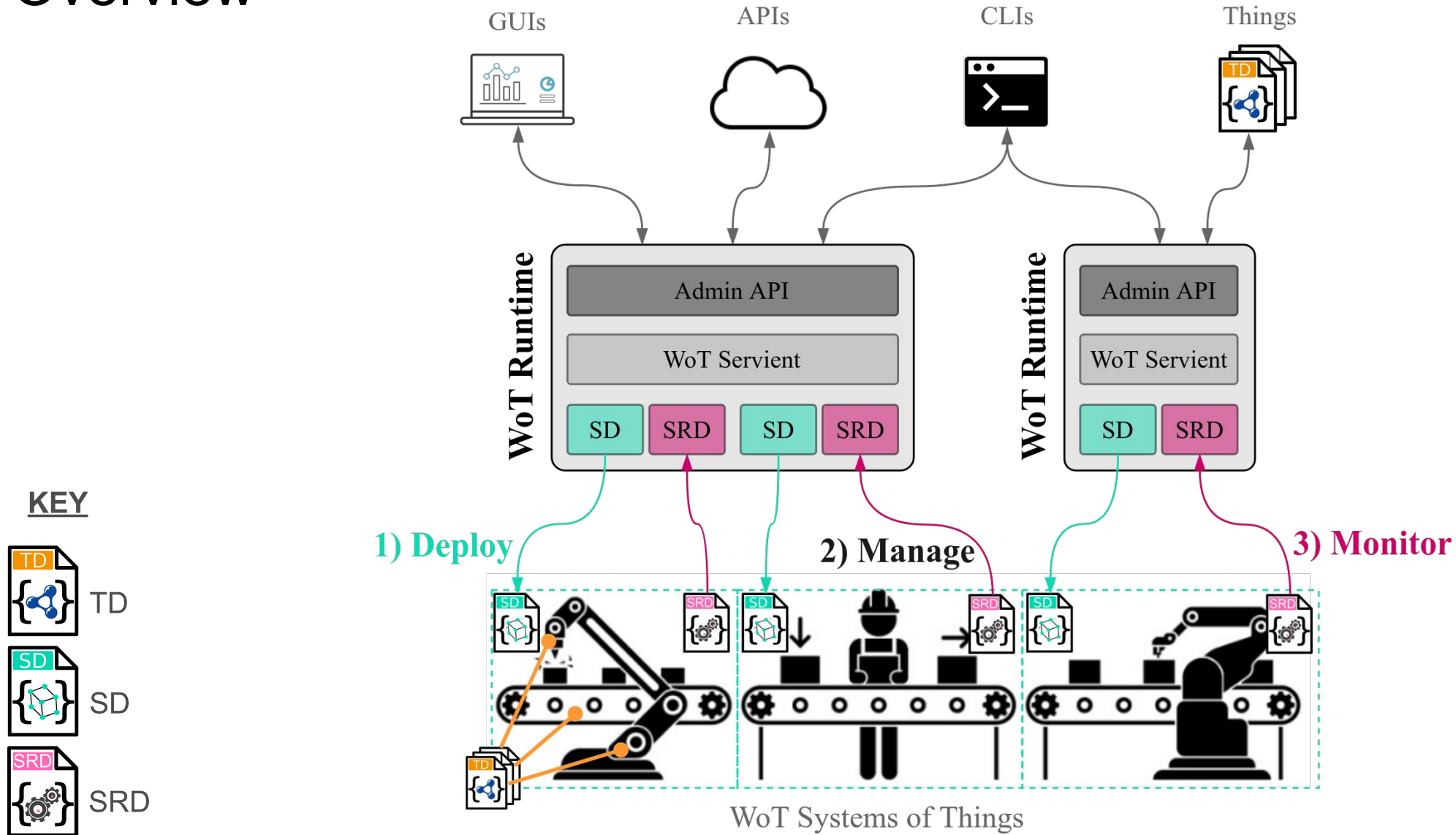
2.3. Execution Environment and Control

2.4. WoT Runtime UI

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Approach Overview



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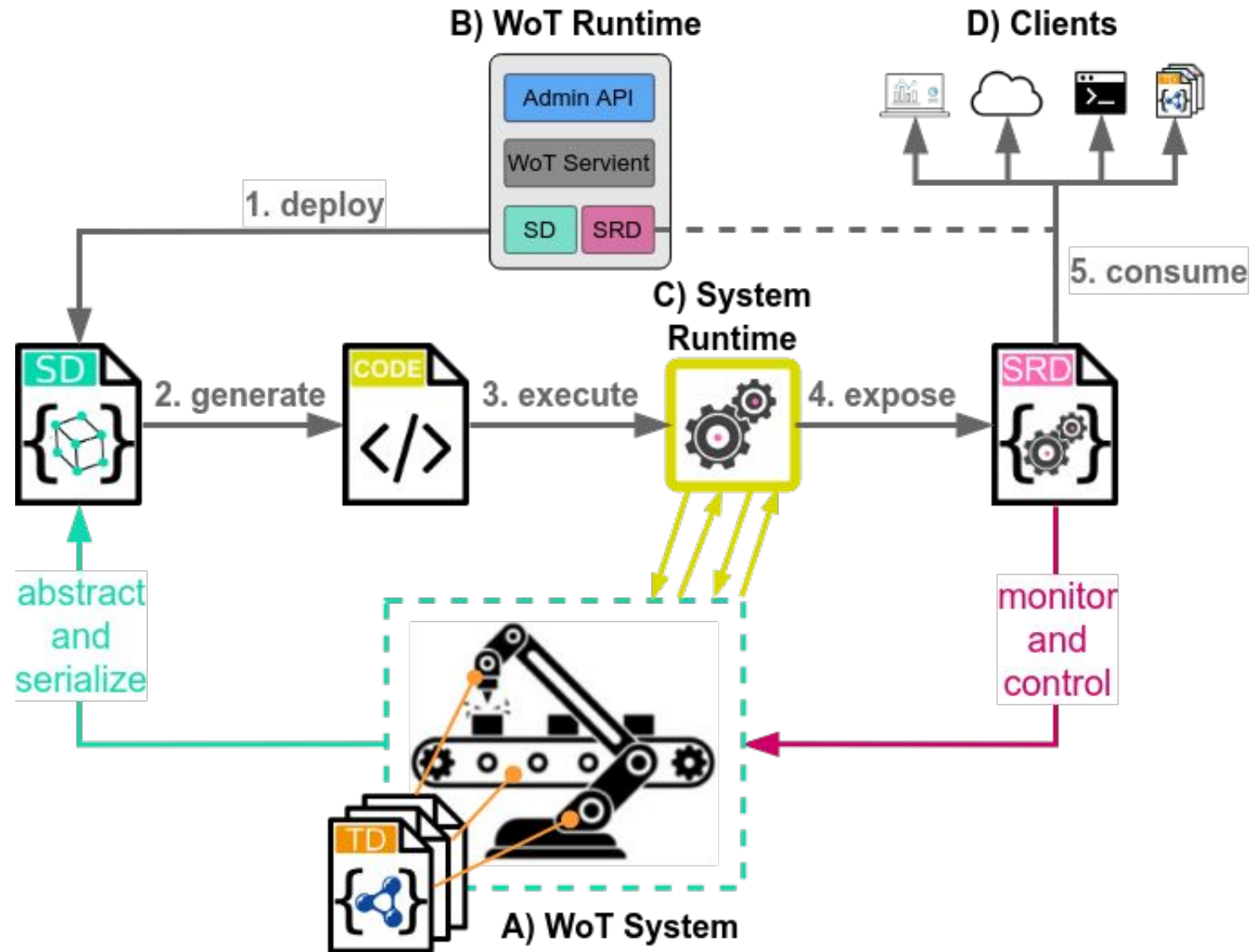
2.3. Execution Environment and Control

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Approach Methodology



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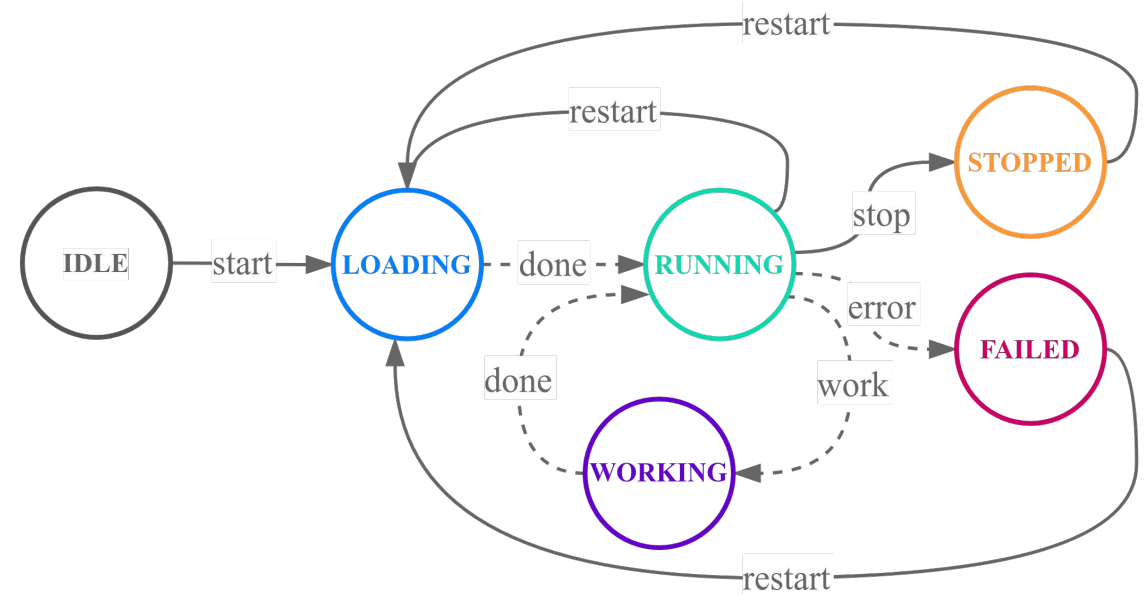
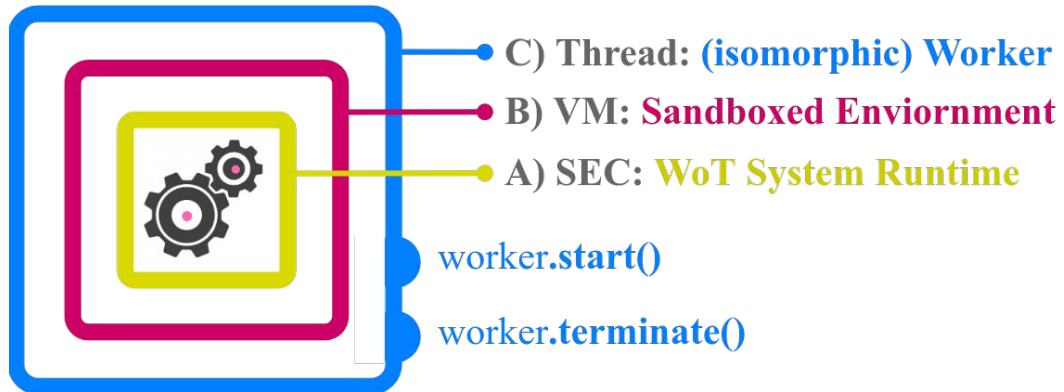
2.3. Execution Environment and Control

2.4. Execution Control

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Execution Environment and Control



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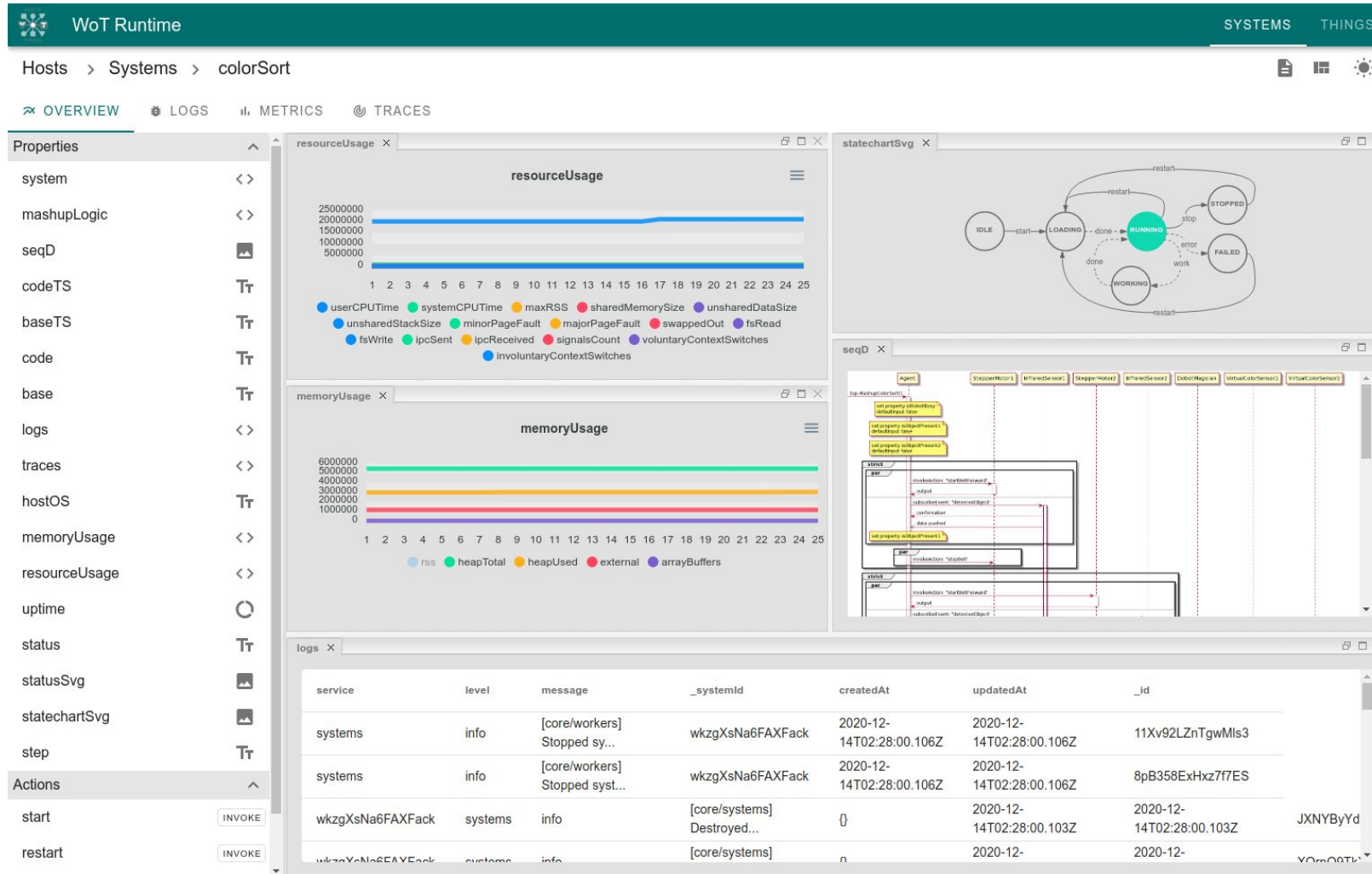
2.3. Execution Environment and Control

2.4. [WoT Runtime UI](#)

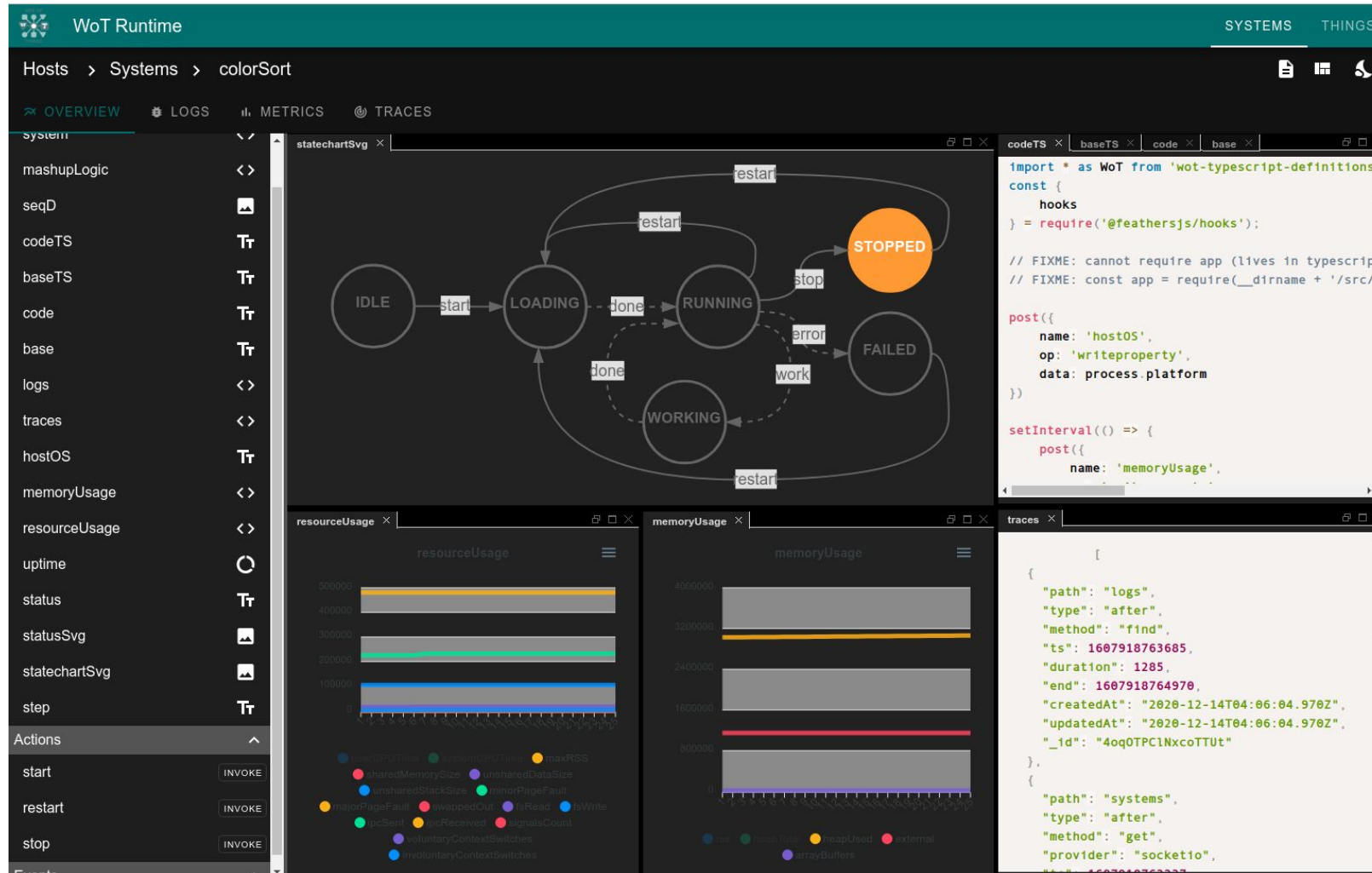
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WoT Runtime UI - System Dashboard



WoT Runtime UI - System Dashboard (dark)



WoT Runtime UI - Logs

WoT Runtime

SYSTEMS THINGS

Hosts > Systems > colorSort

OVERVIEW LOGS TRACES METRICS

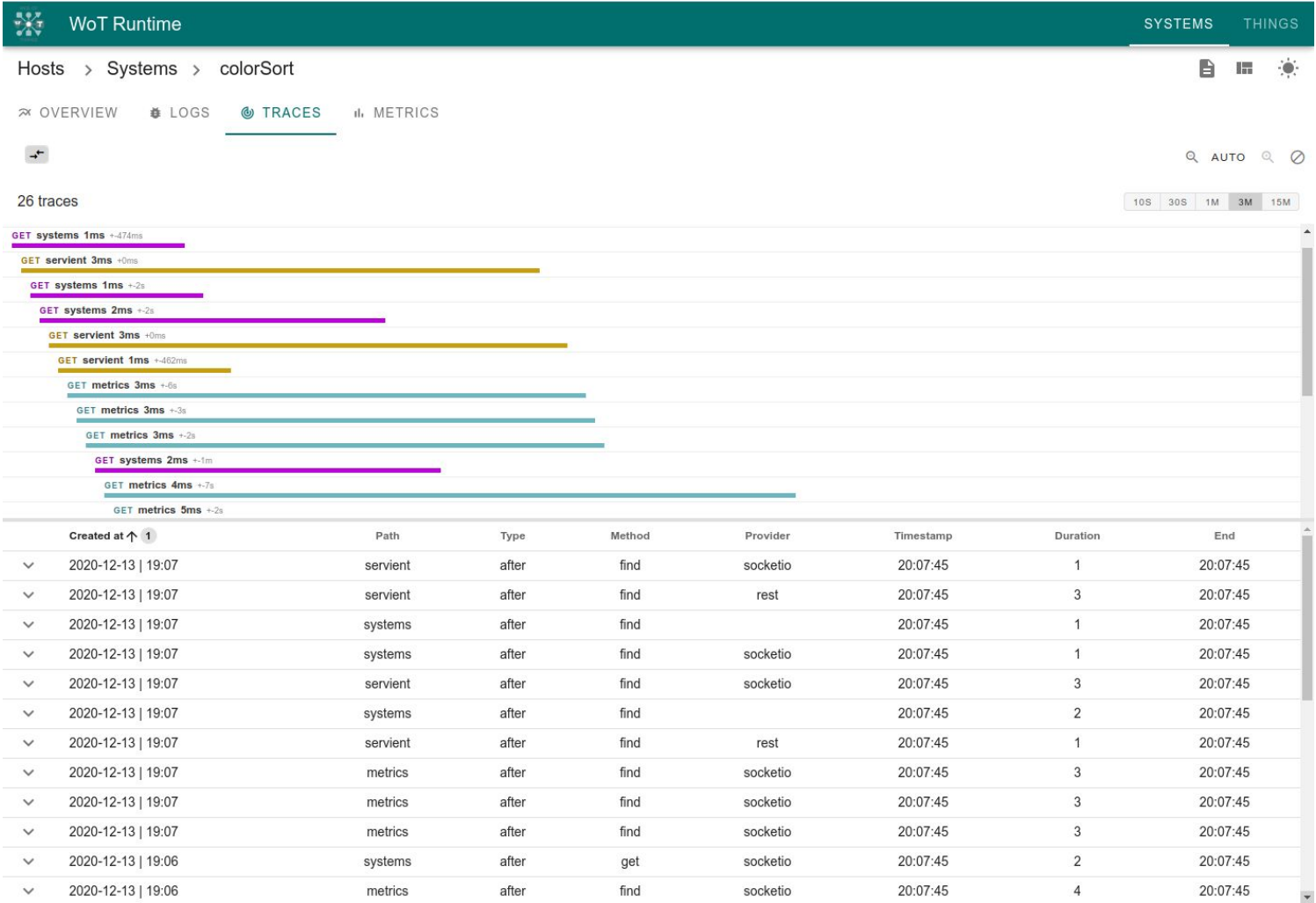
	Created at ↑ 1	Service	Message
▼	2020-12-13 18:49	systems	[core/systems] systemRuntime colorSort ready D9ch0Msr6OBJFecw
▲	2020-12-13 18:49	systems	[core/systems] Exposed systemRuntime for system with _id D9ch0Msr6OBJFecw

```
{
  "_systemId": "D9ch0Msr6OBJFecw",
  "service": "systems",
  "level": "info",
  "message": "[core/systems] Exposed systemRuntime for system with _id D9ch0Msr6OBJFecw",
  "data": {},
  "createdAt": "2020-12-13T18:49:10.540Z",
  "updatedAt": "2020-12-13T18:49:10.540Z",
  "_id": "XnVTtSKKbjRyFunl"
}
```

▼	2020-12-13 18:49	systems	[core/workers] Started system with _id D9ch0Msr6OBJFecw on servient with _id undefined
▼	2020-12-12 15:40	systems	[core/systems] systemRuntime colorSort ready D9ch0Msr6OBJFecw
▼	2020-12-12 15:40	systems	[core/systems] Exposed systemRuntime for system with _id D9ch0Msr6OBJFecw
▼	2020-12-12 15:40	systems	[core/workers] Started system with _id D9ch0Msr6OBJFecw on servient with _id undefined
▼	2020-12-11 18:56	systems	[core/workers] Stopped system with _id D9ch0Msr6OBJFecw on servient with _id undefined
▼	2020-12-11 18:56	systems	[core/workers] Stopped system with _id D9ch0Msr6OBJFecw on servient with _id undefined
▼	2020-12-11 18:56	systems	[core/systems] Destroyed systemRuntime for system with _id D9ch0Msr6OBJFecw
▼	2020-12-11 18:56	systems	[core/systems] Handling 'stop' action for system with _id D9ch0Msr6OBJFecw
▼	2020-12-11 18:55	systems	[core/systems] systemRuntime colorSort ready D9ch0Msr6OBJFecw
▼	2020-12-11 18:55	systems	[core/systems] Exposed systemRuntime for system with _id D9ch0Msr6OBJFecw

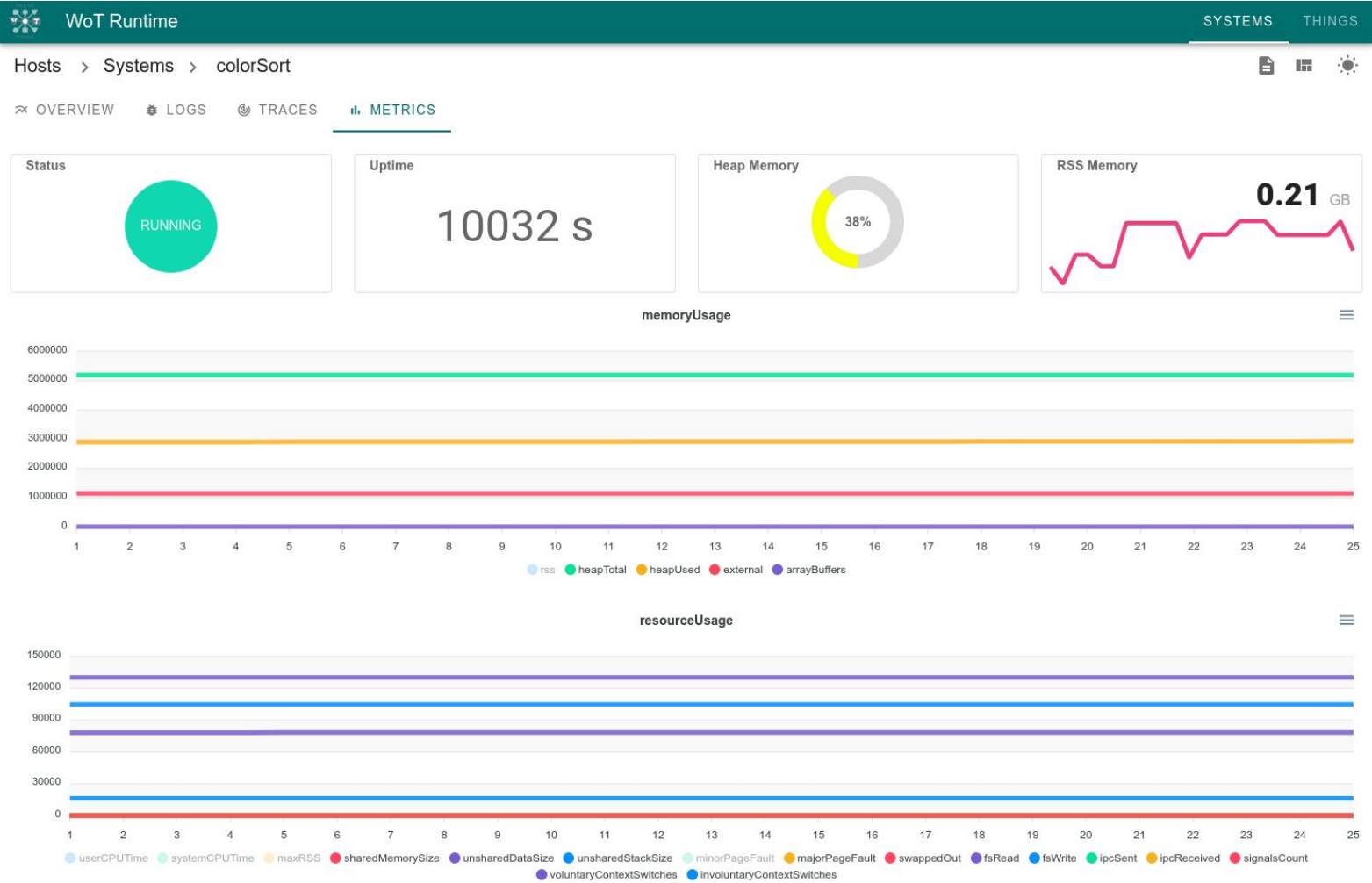
Approach

WoT Runtime UI - Traces



Approach

WoT Runtime UI - Metrics



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- 3.1. [Results](#)

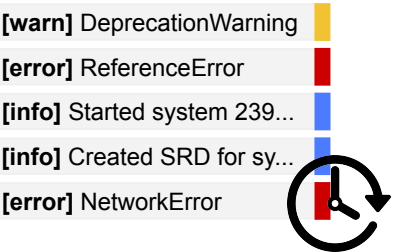
4. Conclusion

Smart Farm Simulation Use Case

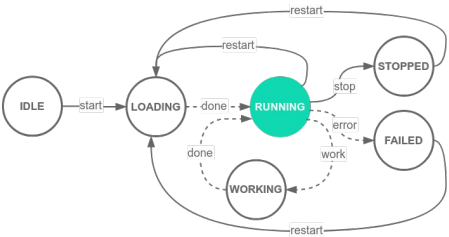
C) Mashup **monitoring and control** via auto-generated GUI



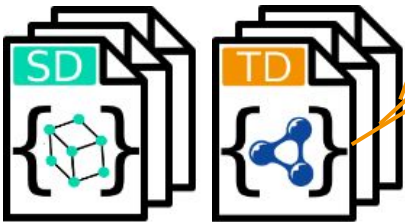
B) Runtime monitoring via **logs, metrics and traces**



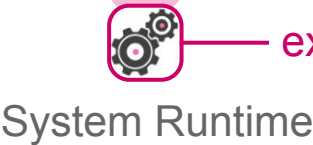
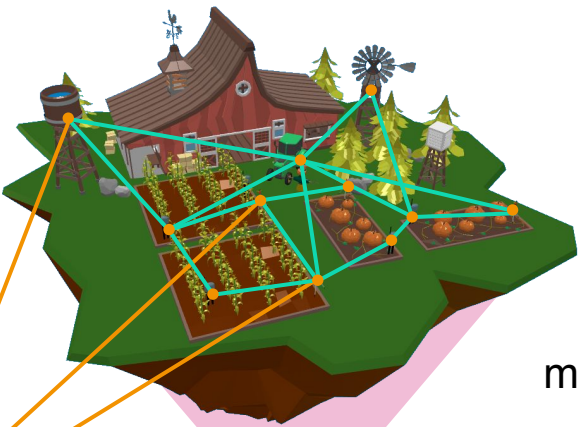
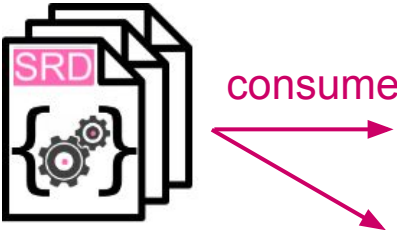
D) **Safe and secure** execution environment



A) **Management** of multiple **SDs and TDs** via API



E) **SRD** for composing multi-layered architectures



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- 3.1. Results

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Conclusion

In conclusion:

- The WoT Runtime Framework introduces an additional WoT building block for:
 - remote deployment of SDs into safe execution Environments,
 - management of WoT System Runtimes,
 - and monitoring and control through the auto-generated SRD
- The SRD allows composing multi-layered WoT architectures
- The approach is evaluated in two use cases
 - An industrial automation scenario
 - and a smart farm simulation

demonstrating how the proposed solution works in practice

- The WoT Runtime framework lays the basis for future in distributed WoT architectures

Thank you for your attention