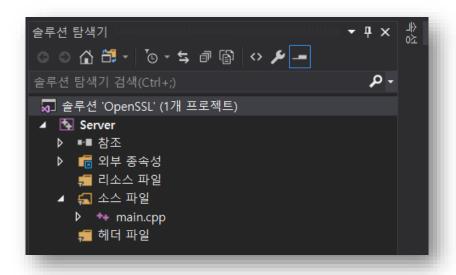


컴퓨터공학 All in One

C/C++ 문법, 자료구조 및 심화 프로젝트 (나동빈) 제 73강 - OpenSSL TCP 통신 예제



Server 프로젝트 구성하기





서버 프로그램 ①

```
#include <iostream>
#include <winsock.h>
#include <openssl/ssl.h>
#include <openssl/err.h>
using namespace std;
void init()
  WSADATA wsaData:
  WSAStartup(MAKEWORD(2, 2), &wsaData);
  SSL_load_error_strings();
  SSL_library_init();
  OpenSSL add all algorithms();
void close()
  ERR free strings();
  EVP_cleanup();
  WSACleanup();
```



서버 프로그램 ②

```
int main()
  init();
  int sockfd = socket(AF_INET, SOCK_STREAM, 0);
  struct sockaddr in serverAddress;
  int addressLength = sizeof(serverAddress);
  memset((char *)&serverAddress, 0, sizeof(serverAddress));
  serverAddress.sin_family = AF_INET;
  serverAddress.sin addr.s addr = htonl(INADDR ANY);
  serverAddress.sin_port = htons(9876);
  bind(sockfd, (struct sockaddr *) &serverAddress, addressLength);
  listen(sockfd, 10);
  /* SSL 객체 초기화 */
  SSL CTX *sslContext = SSL CTX new(SSLv23 server method());
  SSL_CTX_set_options(sslContext, SSL_OP_SINGLE_DH_USE);
 /* 공개키와 개인키 초기화 */
  SSL_CTX_use_certificate_file(sslContext, "./cert.pem", SSL_FILETYPE_PEM);
  SSL CTX use PrivateKey file(sslContext, "./key.pem", SSL FILETYPE PEM);
```

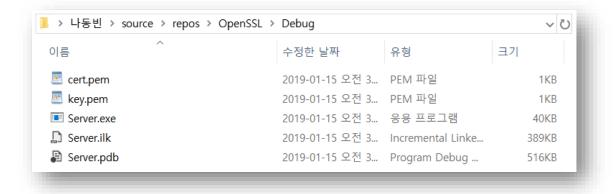


서버 프로그램 ③

```
while (true)
  int fd = accept(sockfd, (struct sockaddr *) &serverAddress, &addressLength);
  /* SSL 통신 처리 */
 SSL *ssl = SSL_new(sslContext);
  SSL_set_fd(ssl, fd);
  SSL_accept(ssl);
  /* SSL 입력 */
  char input[4096] = { 0 };
  SSL_read(ssl, (char *)input, 4096);
  /* SSL 출력 */
  char output[4096] = { 0 };
  int length = wsprintfA(output, "[Echo]: %s\n", input);
  SSL write(ssl, output, length);
  SSL free(ssl);
  closesocket(fd);
SSL CTX free(sslContext);
close();
return 0;
```

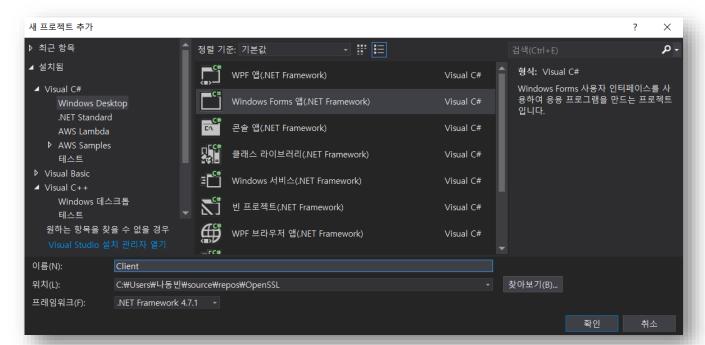


서버 인증서 준비하기



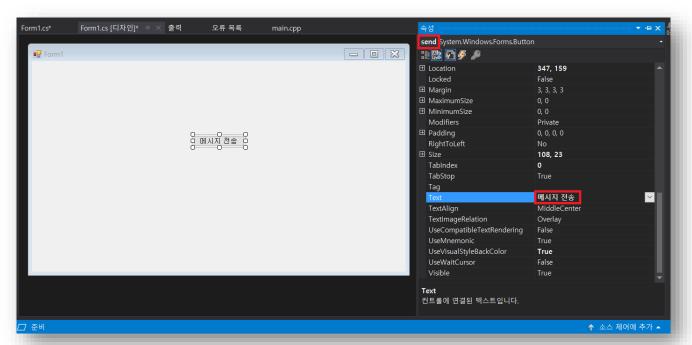


클라이언트 프로젝트 추가하기



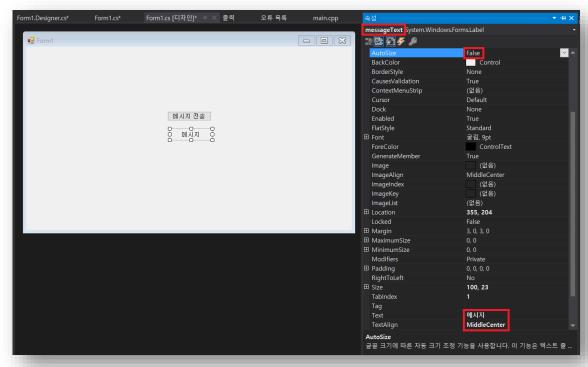


클라이언트 프로젝트 구성하기





클라이언트 프로젝트 구성하기





클라이언트 프로그램 ①

```
using System;
using System.Text;
using System.Windows.Forms;
using System.Net.Sockets;
using System.Net.Security;
using System.Security.Cryptography.X509Certificates;
namespace Client
  public partial class Form1 : Form
    public string serverIP = "127.0.0.1";
    public int port = 9876;
    public string serverDomain = "localhost";
    public Form1()
      InitializeComponent();
```

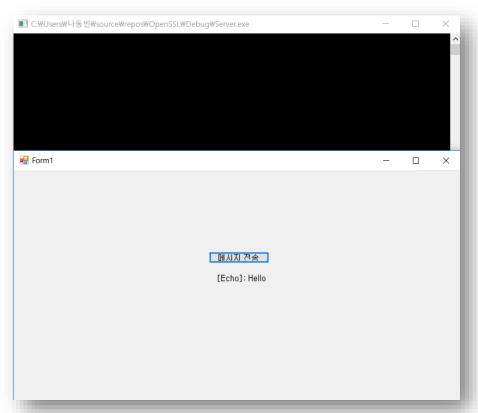


클라이언트 프로그램 ②

```
private void send Click(object sender, EventArgs e)
 TcpClient client = new TcpClient(serverIP, port);
 SslStream sslStream = new SslStream(client.GetStream(), false, validateCertificate, null);
  sslStream.AuthenticateAsClient(serverDomain);
 byte[] buf = Encoding.ASCII.GetBytes("Hello SSL!");
 sslStream.Write(buf, 0, buf.Length);
  sslStream.Flush();
 buf = new byte[4096];
 int length = sslStream.Read(buf, 0, 4096);
 messageText.Text = Encoding.ASCII.GetString(buf, 0, length);
private bool validateCertificate(object sender, X509Certificate certificate, X509Chain chain, SslPolicyErrors sslPolicyErrors)
 return true;
```



실행 결과





실행 결과

